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# CASSYS

## v. 1.1.0

## Reference

## Guide

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Physical Models and  
C# Engine Guide

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## 1 Introduction

The following document describes the physical models and used to develop the C#-source code available at [CASSYS](#).

*Please Note: This document is currently a work in progress, and is updated as new methods are added to the program.*

## 2 Grid Connected Mode - General Program Flow

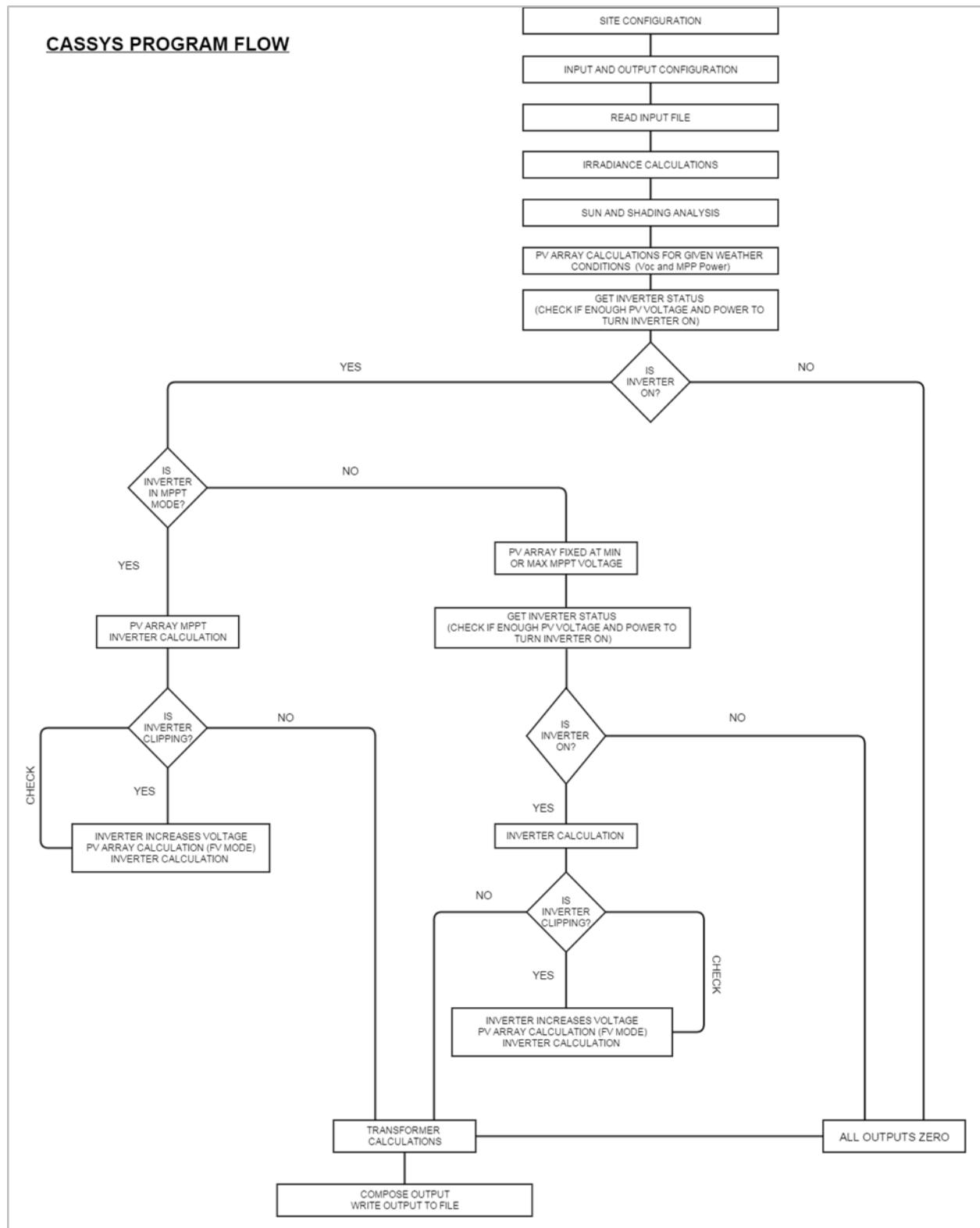


Figure 1: Grid Connected Mode - CASSYS v.1.1.0 Program Flow

### 3 List of Classes

A typical simulation flow is shown in Figure 1. Version 1.0 of CASSYS uses 16 classes to complete a simulation:

The following classes simulate physical objects or devices:

- 1) GridConnectedSystem.cs
- 2) Inverter.cs
- 3) PVArray.cs
- 4) RadiationProc.cs
- 5) Shading.cs
- 6) Simulation.cs
- 7) Splitter.cs
- 8) Sun.cs
- 9) Tilter.cs
- 10) Tracker.cs
- 11) HorizonShading.cs
- 12) Transformer.cs

Classes that contain mathematical constructs:

- 1) ASTM E2848: ASTME2848.cs
- 2) Daily Astronomical Calculations: Astro.cs
- 3) Linear and Quadratic Interpolation: Interpolate.cs
- 4) Solar Radiation on a Tilted Surface: Tilt.cs

Classes that support program function, configuration and error checking:

- 1) Input File Reading: MetReader.cs
- 2) Site and Simulation Settings: ReadFarmSettings.cs
- 3) Error Logging: ErrorLogger.cs
- 4) Batch or Interface Mode initialization: CASSYS.cs
- 5) Utilities and Unit Conversions: Utilities.cs

## 4 Classes and Physical Model Guide

Parameters for each class are obtained from the .CSYX file which is defined by the user through the CASSYS MS Excel-based interface. Parameters remain unchanged during the entirety of the simulation, and provide their relevant classes (i.e. their devices or models) with key defining characteristics. The inputs are then processed and reported to an output file selected by the user. The physical models, the parameters used, and the treatment of the input values to obtain relevant outputs are discussed in this section.

### 4.2 Grid Connected System

#### *GridConnectedSystem.cs*

Grid Connected System is responsible for handling all calculations relating to a grid connected solar site.

#### 4.2.1 Inputs

RadProc  
SimMet

*Instance of RadiationProc*  
*Climate information from input file*

#### 4.2.2 Outputs

Global_POA_Irradiance_Corrected_for_Shading	[Wm <sup>-2</sup> ]
Near_Shading_Loss_for_Global	[Wm <sup>-2</sup> ]
Near_Shading_Loss_for_Beam	[Wm <sup>-2</sup> ]
Near_Shading_Loss_for_Diffuse	[Wm <sup>-2</sup> ]
Near_Shading_Loss_for_Ground_Reflected	[Wm <sup>-2</sup> ]
Global_POA_Irradiance_Corrected_for_Incidence	[Wm <sup>-2</sup> ]
Incidence_Loss_for_Global	[Wm <sup>-2</sup> ]
Incidence_Loss_for_Beam	[Wm <sup>-2</sup> ]
Incidence_Loss_for_Diffuse	[Wm <sup>-2</sup> ]
Incidence_Loss_for_Ground_Reflected	[Wm <sup>-2</sup> ]
Profile_Angle	[degrees]
Near_Shading_Factor_on_Global	[unitless]
Near_Shading_Factor_on_Beam	[unitless]
Near_Shading_Factor_on_Diffuse	[unitless]
Near_Shading_Factor_on_Ground_Reflected	[unitless]
IAM_Factor_on_Global	[unitless]
IAM_Factor_on_Beam	[unitless]
IAM_Factor_on_Diffuse	[unitless]
IAM_Factor_on_Ground_Reflected	[unitless]
Array_Soiling_Loss	[kW]
Modules_Array_Mismatch_Loss	[kW]
Ohmic_Wiring_Loss	[kW]
Module_Quality_Loss	[kW]
Effective_Energy_at_the_Output_of_the_Array	[kW]
Calculated_Module_Temperature_deg_C	[degrees]
Difference_between_Module_and_Ambient_Temp._deg_C	[degrees]
PV_Array_Current	[A]

PV_Array_Voltage	[V]
Available_Energy_at_Inverter_Output	[kW]
AC_Ohmic_Loss	[kW]
Inverter_Efficiency	[%]
Inverter_Loss_Due_to_Power_Threshold	[kW]
Inverter_Loss_Due_to_Voltage_Threshold	[kW]
Inverter_Loss_Due_to_Nominal_Inv._Power	[kW]
Inverter_Loss_Due_to_Nominal_Inv._Voltage	[kW]
External_transformer_loss	[kW]
Power_Injected_into_Grid	[kW]
Energy_Injected_into_Grid	[kWh]
PV_Array_Efficiency	[%]
AC_side_Efficiency	[%]
Overall_System_Efficiency	[%]
Normalized_System_Production	[unitless]
Array_losses_ratio	[unitless]
Inverter_losses_ratio	[unitless]
AC_losses_ratio	[unitless]
Performance_Ratio	[unitless]
System_Loss_Incident_Energy_Ratio	[unitless]
Sub_Array_Performance	[kW,V,A]

#### 4.2.3 Parameters

SimPVA	Array of PVArray instances
SimInv	Array of Inverter instances
SimTransformer	Instance of Transformer class
SimShading	Instance of Shading class

These parameters are used to model and simulate a grid-connected solar facility and calculate the related outputs. The list of outputs available is limited by the CASSYS Interface.

### 4.3 Inverter

#### *Inverter.cs*

An Inverter converts DC power from a Photovoltaic (PV) Array to AC power, which is then transferred to the grid.

#### 4.3.1 Inputs

DCPwr <sub>In</sub>	Input power from the photovoltaic array (kW)
V <sub>In</sub>	Voltage dictated by the Inverter (V)

#### 4.3.2 Outputs

ACPwr <sub>OUT</sub>	Output power from the photovoltaic array (kW)
V <sub>INDC</sub>	Voltage dictated by the Inverter (V)
Efficiency	Efficiency of the Inverter
Losses	Losses from the Inverter (Efficiency related)
I <sub>Out</sub>	Current produced (A, AC Single Phase)
ACWiringLoss	Losses due to wiring resistance between Inverter and Transformer



ON	<i>Boolean - if the inverter is ON or OFF</i>
Bipolar	<i>Boolean - if the inverter uses bipolar inputs or not</i>
Clipping	<i>Boolean - if the inverter is currently demonstrating power limitation behaviour</i>
<b>4.3.3 Parameters</b>	
PNom AC	<i>Nominal AC Power delivered by the Inverter (can be changed to reflect de-rating)</i>
MPPT Tracking	<i>Boolean - specifies If the inverter performs max. power point tracking, or if the inverter is operating in fixed-voltage mode</i>
MPPT Window Min. Voltage	<i>Minimum value for MPPT (V) Window</i>
MPPT Window Max. Voltage	<i>Maximum value for MPPT (V) Window</i>
Num. Inverters	<i>Number of Inverters in the Sub-Array</i>
Threshold Power	<i>Power required to turn the Inverter ON</i>
Min. Voltage	<i>Min. DC-side voltage required to turn the Inverter ON (user defined)</i>
Max. Voltage	<i>Max. DC-voltage specification of the Inverter</i>
Output Voltage	<i>Output Voltage of the Inverter (dictated by the Grid or step-up transformer)</i>
OutputPhases	<i>Number of phases (AC) at inverter output</i>
Three Efficiency Curves	<i>Boolean - denotes either Single or Three Efficiency Curves</i>
Low Voltage	<i>Voltage threshold for low voltage efficiency curve [V]</i>
Med Voltage	<i>Voltage threshold for medium voltage efficiency curve [V]</i>
High Voltage	<i>Voltage threshold for high voltage efficiency curve [V]</i>
LowEff	<i>Jagged Array <math>[P_{in}][P_{AC}]</math>, Low Voltage Efficiency Curve</i>
MedEff	<i>Jagged Array <math>[P_{in}][P_{AC}]</math>, Medium Voltage Efficiency Curve</i>
HighEff	<i>Jagged Array <math>[P_{in}][P_{AC}]</math>, High Voltage Efficiency Curve</i>
Single Efficiency Curve	<i>Jagged Array <math>[P_{in}][P_{AC}]</math>, used if Three Efficiency Curve is false</i>
Nom. Output Power	<i>Nominal Output Power (W AC)</i>
Wiring Resistance	<i>AC wiring resistance(<math>\Omega</math>) translated from STC % Loss</i>
Threshold Power	<i>Minimum power required to turn the Inverter ON given sufficient Voltage (Min. Voltage)</i>

These parameters are used to simulate the behaviour and output of the inverter. This information can be exported from an .OND file to the CASSYS database, or by using the manufacturer's datasheet in conjunction with the "Add an Inverter" button in the database (see CASSYS Interface User Manual).

#### 4.3.4 Equations and Model Description

Inverters are responsible for the conversion of DC power into AC power that is transferred to the grid. To achieve this in a safe and controlled manner, the inverter controls the voltage of the PV array based on its operation mode. The inverter must first determine if it has sufficient voltage and power to turn on. Hence the ON or OFF state of the inverter is determined first:

#### 4.3.4.1 Determining ON or OFF State of the Inverter

The following flow chart (Figure 2) summarizes the process to determine if the Inverter has sufficient voltage and Power to turn ON.

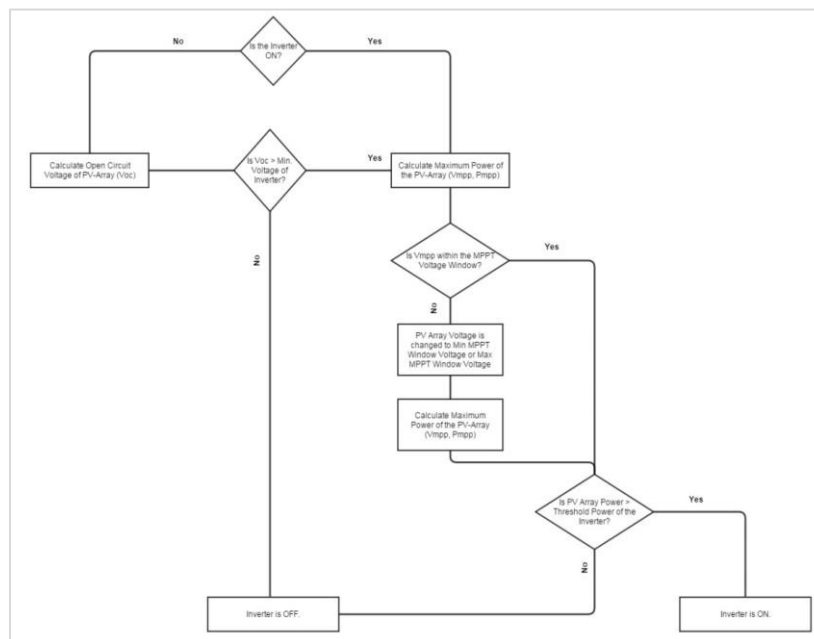


Figure 2: Determining the ON or OFF State of the Inverter

#### 4.3.4.2 DC-Side Voltage Control

The DC-side voltage is controlled by the Inverter based on the operation mode of the Inverter. The impact on DC-side voltage for each operation mode is explained below. For all of these cases, the voltage from the array is divided by two if the inverter uses bipolar inputs.

##### *If the Inverter is OFF*

Based on Figure 2, if the Inverter is OFF resulting from insufficient voltage from the PV Array (i.e.  $V_{OC} < \text{Min. Voltage of Inverter}$ ), the Inverter will report the  $V_{OC}$  as the DC-side voltage. If the Inverter has sufficient voltage to turn ON, a maximum power point tracking (MPPT) voltage determination is made. This is explained in the next section.

##### *Maximum Power Point Tracking Voltage*

If the Inverter has sufficient voltage to turn on, the maximum voltage ( $V_{MPP}$ ) for given meteorological conditions is calculated. If the  $V_{MPP}$  is within the MPPT Voltage Window ( $V_{MPPmin}$ ,  $V_{MPPmax}$ ) the DC-side voltage remains at  $V_{MPP}$ . If  $V_{MPP} < V_{MPPmin}$  or  $V_{MPP} > V_{MPPmax}$ , the voltage of the DC-array is shifted to  $V_{MPPmin}$  or  $V_{MPPmax}$  respectively; this value is then used to calculate the power produced by the array.

##### *Power Limiting (or Clipping) Mode*

If the calculated output power exceeds the P<sub>Nom</sub> AC of the Inverter for a given input power, the limitation behaviour of the Inverter is activated. The Inverter decreases the power of the PV array to achieve an output power that does not exceed P<sub>Nom</sub> AC; it increases the voltage of the PV Array and

the corresponding efficiency is then re-calculated (as long as it does not exceed the maximum voltage of the inverter). The final adjusted PV Array voltage is the voltage at which the Inverter limits power output to its nominal value. The voltage for which the input power is sufficiently reduced to no longer activate the power limitation mode is found using the bisection method along the PV array's Power-Voltage curve.

#### 4.3.4.3 Modelling Efficiency

Inverter efficiency is the ratio of the AC output power ( $P_{OUT}$ ) and the DC input power ( $P_{IN}$ ). An inverter's efficiency varies based on input power, the DC voltage, and the inverter temperature (heat related de-rating of Inverters is commonly observed).

The efficiency curve below is provided for some inverters based on the California Energy Commission (CEC) which was adopted from the Sandia and BEW (now DNV-KEMA) test protocol. For more information regarding the test protocol and a list of test results for various inverters, please see [1].

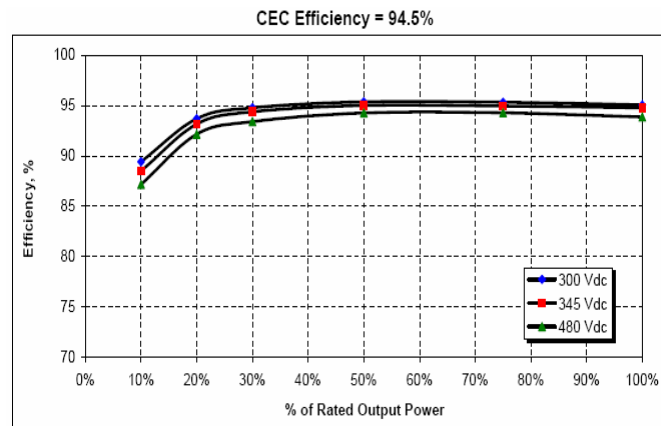


Figure 3: Voltage dependent Efficiency Curve for a sample Inverter [1]

The inverter efficiency curves used in CASSYS are defined by the efficiency measured at 8 different input power points. The inverter output is determined by using a single or a voltage-dependent (8-points each for three voltage levels: Low, Medium and High) efficiency curve based on the information available in the database.

##### For Single 8-point Efficiency Curve Inverters:

The curve is first translated to a  $P_{OUT} = f(P_{IN})$  array using the efficiency values given. The efficiency value for a given input power is then calculated using linear interpolation (see 5.3.1.1).

##### For Voltage-Dependent Efficiency Curve Inverters:

For a given  $P_{IN}$ , the resultant efficiency value from the efficiency curve of each voltage level is calculated using linear interpolation similar to the previous case. This information is then used to create a voltage level vs efficiency curve (at given  $P_{IN}$ ). The operating voltage of the PV array is then used as the

interpolant to determine the efficiency level from the new curve using quadratic interpolation (see 5.3.1.2).

#### 4.3.4.4 Modelling AC Wiring Losses

The AC wiring losses are the losses between the inverter and the input of the grid connected transformer. The magnitude of this is specified in terms of the STC rating of the inverter (which is the DC array size attached to the inverter, multiplied by the maximum input power efficiency). The treatment of this will be improved in further versions, as this does not account for the large inverter loading ratios. The AC wiring loss of the inverter is calculated by determining an effective resistance in the wiring following the inverter based on the STC rating.

$$R_{AC} = \frac{AC\ Loss_{\%} V_{out}}{P_{AC,STC} / (V_{out} * \sqrt{Ph})} \quad (1)$$

Where,

$AC\ Loss_{\%}$ : STC loss percentage specified by the user [%]

$V_{out}$ : Output voltage of the inverter [V]

$P_{AC,STC}$ :  $\eta * P_{DC,STC}$  – Product of the maximum efficiency of the inverter (medium voltage level, if three curves), and the STC size of the array

$Ph$ : Number of output phases of the inverter

The AC wiring losses are then given by:

$$AC_{Losses} = \sqrt{Ph} * (I_{out}^2) * R_{AC} \quad (2)$$

Where,

$I_{out}$ : Output current during operation

## 4.4 Photovoltaic Array

### PVArray.cs

The PV Array Class evaluates the performance of a solar module using the "standard" or one-diode model as described in Equations and Model Description 4.4.4. The STC condition parameters for the module are obtained from module data-sheets or a .PAN file. Module behaviour is calculated for a number of non-STC operating conditions such as open circuit, fixed voltage, and maximum point tracking. Values are then converted from Module to Array level and losses are applied in accordance with user input values.

### 4.4.1 Inputs

Shaded POA Beam Component	<i>Beam component of plane of array irradiance (<math>W \cdot m^{-2}</math>)</i>
Shaded POA Diffuse Component	<i>Diffuse component of plane of array irradiance (<math>W \cdot m^{-2}</math>)</i>
Shaded POA Ground-Reflected Component	<i>Ground reflected component of plane of array irradiance (<math>W \cdot m^{-2}</math>)</i>
Incidence Angle	<i>Angle of Incidence of the Beam Component (Radians)</i>
Wind Speed	<i>Wind Speed (<math>m \cdot s^{-1}</math>) if provided by user</i>

Measured Module Temperature	(°C) if provided by user
Month of the Year	For Soiling Percentage to be applied on irradiance

#### 4.4.2 Outputs

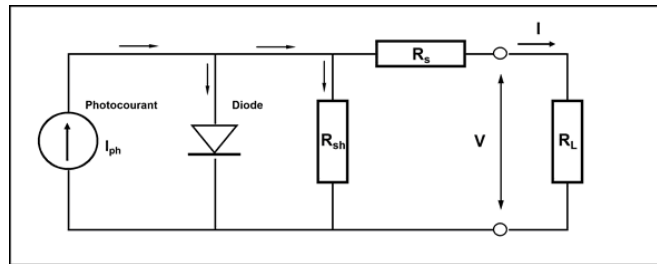
Effective Global and Components of POA Irradiance	Global, Beam, Diffuse and Ground reflected irradiance in POA after Soiling and IAM have been applied ( $\text{W}\cdot\text{m}^{-2}$ )
Vout	Voltage produced by (MPP mode) or dictated by the Inverter (Fixed-Voltage mode) of the array (V)
Iout	Current produced by the array under MPP or Fixed-Voltage Mode (A)
Pout	Power produced by the DC Array (W)
TModule	Temperature of the array (Calculated/Measured based, °C)
Soiling Loss	Power lost due to soiling of the array (W)
Mismatch Loss	Power lost to mismatch of module I-V curves in the array (W)
Module Quality Loss	Power lost to LID or aging of modules(W)
Ohmic Losses	Power lost to resistance in the wires from array to inverter (W)
Nominal DC Array Power	Power of the array under STC conditions

#### 4.4.3 Parameters

Due to the contextual and extensive nature of the parameters required for the modelling of the PV Array, the description of each variable is presented alongside the appropriate equation.

#### 4.4.4 Equations and Model Description

A photovoltaic module is a non-linear DC electrical device which converts the energy of light into electricity by the photovoltaic effect. An equivalent circuit model, the single diode model (SDM), is extensively used to determine the performance of a non-ideal solar cell under various illumination and temperature conditions. Figure 4 shows the equivalent circuit for the model.



**Figure 4: Equivalent circuit for the Single Diode Model (SDM) of a Solar Cell**

I-V characteristics of the solar module can be completely described by equation (3).

$$I = I_{\Phi} - I_0 \left[ e^{\frac{q(V+IR_s)}{N_{cells}\gamma k T_c}} - 1 \right] - \frac{V + IR_s}{R_{sh}} \quad (3)$$

Where,

$I_{\Phi}$ : Photocurrent of the module [A]

$I_0$ : Reverse saturation current of the module [A]

$R_s$ : Series Resistance of the module [ $\Omega$ ]

$R_{sh}$ : Shunt Resistance of the module [ $\Omega$ ]

$\gamma$ : The diode ideality factor

$T_c$ : Temperature of the cell [K]

$N_{cells}$ : Number of cells in the module

$V$ : Operating voltage of the module [V]

$I$ : Current produced by the module [A]

$q$ : Elementary Charge [C], Constant:  $1.602 \times 10^{-19}C$

Parameters of the module are obtained from the module database provided as part of the user interface. For details on adding modules that are not in the database, please see the CASSYS User Manual. The configuration of the panels occurs in the *void Config(..)* method, which then determines the missing parameters required to simulate array performance using the SDM equivalent circuit (see 4.4.5).

#### 4.4.5 SDM Parameter Determination

#### *void CalcGammalPhiIrsRef(..)*

The first five parameters listed above depend upon the type of module selected for simulation. The only available information to determine these parameters is the I-V curve obtained under standard test conditions (STC). Since the modules do not always operate under STC conditions, the unknown parameters are solved for operation at reference conditions (lending a *Ref* subscript to each parameter).

The values for  $R_{series,Ref}$  and  $R_{sh,Ref}$  are obtained directly from the database included in CASSYS and can also be specified from other data sources (e.g. .PAN files for modules).

The remaining three variables ( $I_{0,Ref}$ ,  $I_{\Phi,Ref}$ ,  $\gamma_{Ref}$ ) are determined by solving the SDM equation for the three known operating points of the module at STC, i.e. at open-circuit ( $V_{OC}$ , 0), at short-circuit (0,  $I_{SC}$ ), and the maximum power point ( $V_{MPP}$ ,  $I_{MPP}$ ). These yield three equations and three unknowns which are easily reduced to a function of  $\gamma_{Ref}$  through substitution and elimination. Once  $\gamma_{Ref}$  is obtained using the Newton-Raphson root-finding algorithm, it is substituted back into the previous equations and a solution for each parameter ( $I_{0,Ref}$ ,  $I_{\Phi,Ref}$ ,  $\gamma_{Ref}$ ) is obtained. For more details see 4.4.11.

The dependence on temperature and irradiance of each of these factors is discussed in a later section. First, the method used to determine the effective irradiance reaching a panel and the cell temperature model are discussed.

#### 4.4.6 Effective irradiance on panel surface

#### *void CalcEffectiveIrradiance(..)*

The effective irradiance available for electricity conversion is the plane-of-array irradiance after incidence angle effects and soiling have been taken into account. It is therefore:

$$H_{T,eff} = (IAM_{dir} \cdot H_{T,dir} + IAM_{dif} \cdot H_{T,dif} + IAM_{ref} \cdot H_{T,ref}) \cdot (1 - L_{soil}) \quad (4)$$

Where,

$IAM_x$ : Incidence Angle Modifier [unitless], with the subscript  $x$  indicating the direct, diffuse and reflected components of irradiance (see section 4.4.6),

$H_{T,x}$  : plane of array irradiance [ $\text{W}/\text{m}^2$ ], with the subscript  $x$  indicating the direct, diffuse and reflected components, after shading has been taken into account,

$L_{soil}$  : soiling loss for the current month, expressed as a fraction (see 4.4.8).

#### 4.4.7 Incidence Angle Modifier (IAM)

##### 4.4.7.1 ASHRAE Model:

The incidence angle of the beam component of the irradiance affects the amount of light reaching the cell due to reflective losses. ASHRAE has proposed a convenient one parameter method of describing the efficiency of transmission for any incidence angle of incoming light [2]. This parameter ( $b_0$ ) is specified by the user (based on module-specific measurements) and the Incidence Angle Modifier (IAM) is calculated using the relationship shown in (5):

$$IAM = 1 - b_0 \left( \frac{1}{\cos(IA)} - 1 \right) \quad (5)$$

Where,

$IAM$  : Incidence Angle Modifier [unitless]

$b_0$  : Single defining parameter for the IAM curve (ASHRAE)

$IA$  : Incidence Angle of the Plane of Array Incidence Component (radians)

The Incidence Angle for the Plane of Array Beam Component is calculated based on the sun's position for a given time step. To see how the Incidence Angle for the Plane of Array Beam Component is calculated in detail, please see 5.3.1.3. Due to the scattered nature of the diffuse and ground-reflected components of the plane of array irradiance, an "averaged" incidence angle is used to determine the incidence angle modifier for these components. CASSYS uses the same angle of  $60^\circ$  to calculate IAM for the diffuse and ground-reflected components in accordance with [3].

##### 4.4.7.2 User-defined IAM Profile:

For some panels, the ASHRAE IAM profile is inadequate. It is then possible for users to define their own IAM profile, by defining the IAM vs. incidence angle curve through a series of points. Equation (5) is then replaced with a Bezier interpolation between the user-defined points.

#### 4.4.8 Soiling Losses

Soiling losses account for the accumulation of dirt, snow, or sand on the panels. Users can specify values on a yearly or monthly basis. The corresponding IAM is applied to every component of plane of array irradiance and after which the user specified soiling loss percentage is applied to the resultant irradiance. This is the irradiance used in further calculations.

#### 4.4.9 Effective Cell Temperature

***void CalcTemperature(..)***

Cell temperature is modelled using the equation provided below. The equation finds its basis in the Faiman Temperature Model for module temperature [4] but is modified with module absorption

and efficiency to determine the cell temperature. The equation requires an assumption regarding the absorption of the modules which is assigned to 0.9 in the program.

$$T_c = T_a + \frac{\alpha H_{POA}(1 - \eta_{module})}{U_0 + U_1 * WS} \quad (6)$$

Where,

$T_c$  : Cell temperature [°C]

$T_a$  : Ambient air temperature [°C]

$\alpha$  : Absorption coefficient of the module [default value of 0.9 is used]

$H_{POA}$  : Incident irradiance after soiling and IAM losses are applied [ $W\ m^{-2}$ ]

$\eta_{module}$  : Efficiency of the module in the sub-array (see (7))

$U_0$  : Constant Convective heat transfer coefficients [ $W\ m^{-2}\ K^{-1}$ ]

$U_1$  : Wind Dependent Convective heat transfer coefficient [ $W\ m^{-3}\ s^{-1}\ K^{-1}$ ]

$WS$  : Wind speed [m/s]

The efficiency of the module is calculated at reference conditions using the following equation:

$$\eta_{module} = \frac{P_{ref}}{H_{ref} * A_{module}} \quad (7)$$

Where,

$P_{ref}$ : Rated power of the module at reference conditions (W)

$H_{ref}$ : Irradiance at reference conditions ( $W \cdot m^2$ )

$A_{module}$ : Individual module area ( $m^2$ )

#### 4.4.10 I-V Curve Parameters at Effective Conditions

**void CalcIVCurveParameters(...)**

##### 4.4.10.1 Diode Ideality Factor

**void CalcGammaCoeff()**

The diode ideality factor varies with temperature and is determined in order to best match the temperature correction factor of the maximum power point defined the module database (or PAN file). The determination is done using the Power at reference conditions and by assuming a temperature of 25°C higher than reference. This evaluation of the gamma coefficient assumes a linear dependence of the ideality factor on temperature. The following equation is used to adjust the ideality factor at reference conditions to a calculated cell temperature,  $T_c$ :

$$\gamma = \gamma_{ref} - \gamma_{coeff}(T_c - T_{ref}) \quad (8)$$

##### 4.4.10.2 Reverse Saturation Current

The reverse saturation current of the module is dependent upon cell temperature  $T_c$  and the relationship is defined using physical principles as below [3]:



$$I_0 = I_{0,ref} \left( \frac{T_c}{T_{c,ref}} \right)^3 \exp \left[ \frac{qE_g}{\gamma k} \left( \frac{1}{T_{c,ref}} - \frac{1}{T_c} \right) \right] \quad (9)$$

Where,

$I_0$  : Reverse Saturation Current

$I_{0,ref}$  : Reverse Saturation Current at reference conditions

$T_c$  : Calculated cell temperature [K] (see 4.4.9)

$T_{c,ref}$  : Cell temperature at reference conditions (or at  $T_{ref}$ ) [K]

$q$ : Elementary Charge [C], Constant:  $1.602 \times 10^{-19} C$

$\gamma$ : Temperature adjusted diode ideality factor [1/K]

$E_g$ : Band-gap of the cell material (CASSYS only simulation Si based solar modules, 1.12 eV)

$k$ : Boltzmann Constant,  $1.381 \times 10^{-23} m^2 kg s^{-2} K^{-1}$

#### 4.4.10.3 Shunt Resistance

CASSYS uses the PVsyst irradiance-dependent shunt resistance model (10) which requires the definition of an exponential decay constant and a shunt resistance value at 0 irradiance,  $R_{sh}(0)$ . Review of prior work [5] shows that the best exponential parameter for any technology is 5.5 whereas, the  $R_{sh}(0)$  is typically  $4 \times R_{sh,ref}$ . CASSYS uses the values in the database for both of these parameters and uses the  $R_{sh}(0) = 4 \times R_{sh,ref}$  rule as a default if the value is not defined for a selected module.

$$R_{sh} = R_{sh,base} + [R_{sh}(0) - R_{sh,base}] \exp \left[ -R_{sh,exp} \frac{H}{H_{ref}} \right] \quad (10)$$

Where,

$R_{sh}$  : Irradiance adjusted shunt resistance of the module [ $\Omega$ ]

$R_{sh,base}$ : Fitting parameter [ $\Omega$ ] defined as,

$$R_{sh,base} = R_{sh,ref} - R_{sh}(0) * \exp(-R_{sh,exp}) / (1 - \exp[-R_{sh,exp}]) \quad (11)$$

$R_{sh,exp}$  : Exponential decay rate fixed to 5.5 in the program

$H$ : Effective Plane of Array Irradiance [ $Wm^{-2}$ ]

$H_{ref}$ : Irradiance used at Reference Conditions [ $Wm^{-2}$ ]

#### 4.4.10.4 Photo-generated Current

Photo-generated current is affected by temperature which is calculated using the current temperature coefficient ( $I_{sc,T-coeff}$ ) listed in the database for the module selected) and the irradiance through a proportionality relationship. The temperature coefficient is typically specified by module manufacturers in module datasheets. The equation to calculate effective photo-generated current at given temperature and irradiance takes the following form:

$$I_{\Phi} = \frac{H}{H_{ref}} [I_{\Phi,ref} + I_{sc,T-coeff} (T_c - T_{ref})] \quad (12)$$

Where,

$I_{\Phi}$ : Temperature and irradiance adjusted photo-current [A]

$I_{\Phi,ref}$ : Photo-current determined at reference conditions [see 4.4.54.4.5]

$I_{T-coeff}$ : Current temperature coefficient [A/°C]

$T_c$ : Calculated cell temperature [K] (see 4.4.9)

$T_{ref}$ : Cell temperature at reference conditions (or at  $T_{ref}$ ) [K]

#### 4.4.10.5 Open-Circuit Voltage

Open-circuit voltage is affected by temperature and the relationship is best summarized by the voltage temperature coefficient ( $V_{oc,T-coeff}$ ). To calculate the effective open-circuit voltage at given cell temperature one can use the following:

$$V_{oc} = V_{oc,ref} + V_{oc,T-coeff} * (T_c - T_{ref}) \quad (13)$$

Where,

$V_{oc}$ : Temperature adjusted open-circuit voltage of the module [V]

$V_{oc,ref}$ : Open-circuit voltage at reference conditions [V]

$V_{T-coeff}$ : Open-circuit voltage temperature coefficient [V/°C]

$T_c$ : Calculated cell temperature [K] (see 4.4.9)

$T_{ref}$ : Cell temperature at reference conditions (or at  $T_{ref}$ ) [K]

$H$ : Effective Plane of Array Irradiance [ $Wm^{-2}$ ]

$H_{ref}$ : Irradiance used at Reference Conditions [ $Wm^{-2}$ ]

#### 4.4.11 Array to Inverter Wiring Resistance

The wiring resistance is specified by the user for the entire sub-array in terms of a percentage loss at maximum production by the modules in the sub-array ( $R_{\%,STC}$ ). This loss percentage is translated to an equivalent wiring resistance  $R_w$  'seen' by each module, using the following equation:

$$R_w = \frac{N_s}{N_p} R_{\%,STC} \left( \frac{P_{mpp}}{I_{mpp}^2} \right) \quad (14)$$

Where,

$N_s$ : Number of modules in series in each string of the sub-array

$N_p$ : Number of modules in parallel in the sub-array

$P_{mpp}$ : Maximum power the module can produce [W]

$I_{mpp}$ : Current of the module at the maximum power point [A]

This resistance is treated as an additional resistance in series with the series resistance. The effective equation for the SDM is then changed to:

$$I = I_{\Phi} - I_0 \left[ e^{q \frac{V + I(R_s + R_w)}{N_{cells} \gamma k T_c}} - 1 \right] - \frac{V + I(R_s + R_w)}{R_{sh}} \quad (15)$$

#### 4.4.12 Calculating Module Performance

**`void CalcAtMaximumPowerPoint()`**

After the effective I-V curve parameters and the revised SDM equations are established, the module performance can be calculated based on the operating mode of the array (i.e. if the array is allowed to operate at its maximum power point (MPP) or at a fixed-voltage).

Due to the implicit nature of the revised SDM equation, the Newton-Raphson root-finding algorithm is used to determine the current produced by the module at any voltage V. For more information on how this algorithm is implemented, please see [6] and [7].

The maximum power of the module is then determined by the golden-ratio search algorithm [7].

#### 4.4.13 Calculating Array Performance

**`void CalcModuleToArray(...)`**

The calculations in 4.4.12 are done at the module level and must be translated to the array using the configuration of the modules. The current produced by the number of modules in parallel will add, whereas voltage for number of modules in series will add. The effective current and voltage are determined after applying the following losses to the array performance. The losses currently accepted by CASSYS (v 0.9) are discussed briefly in the next few sub-sections.

##### 4.4.13.1 Module Quality Loss

The user provides a percentage loss ( $L_{\%modquality}$ ) at standard conditions reflecting losses in module quality due to LID and module aging, etc. The loss is calculated using the following:

$$L_{modquality} = I_{array} \cdot L_{\%modquality} \cdot V_{array} \quad (16)$$

This percentage is then applied to the current produced by the array and a new current value is determined:

$$I_{array,1} = I_{array} (1 - L_{\%modquality}) \quad (17)$$

##### 4.4.13.2 Mismatch Loss

The user provides a percentage loss occurring due to the mismatch of module current-voltage characteristics results. The losses resulting from this mismatch would be different if the array is operating at its maximum power point (MPP) or if it forced by the inverter to operate at a fixed voltage (FV). Hence, the user can provide a percentage loss at each condition. Typically the fixed voltage operating mode incurs a higher performance penalty. The percentage loss is applied to the current produced by the array based on the operating mode.

$$L_{mismatch} = I_{array} \cdot L_{\%mismatch,FV/MPP} \cdot V_{array} \quad (18)$$

This percentage is then applied to the current produced by the array and a new current value is determined:

$$I_{array,2} = I_{array,1} (1 - L_{\%mismatch,FV/MPP}) \quad (19)$$

#### 4.4.13.3 Ohmic Losses

Given the effective wiring resistance ( $R_w$ ) for the entire sub-array (see 4.4.11), the ohmic loss is calculated using ohms law:

$$L_{ohmic} = I_{array,2}^2 \cdot R_w \quad (20)$$

#### 4.4.13.4 Soiling Losses

As discussed earlier (4.4.13.4), the soiling loss percentage specified by the user is directly applied to the incident irradiance. To estimate the power lost to soiling, the program calculates the losses using the following:

$$L_{soiling} = I_{array} \cdot \frac{L_{\%,soiling}}{(1 - L_{\%,soiling})} \cdot V_{array} \quad (21)$$

#### 4.4.13.5 Power Produced by the Array

Since all other losses are accounted for by reducing the effective current produced by the array, the ohmic loss is applied in the end. The total power produced by the array after all is then given by:

$$P_{array} = V_{array} \cdot I_{array} - L_{ohmic} \quad (22)$$

### 4.5 Radiation Processing

#### *RadiationProc.cs*

Radiation processing is responsible for handling all radiation related calculations within the solar site.

#### 4.5.1 Inputs

SimMet

| *Climate information from input file*

#### 4.5.2 Outputs

SimSun

| *Instance of Sun class*

SimTracker

| *Instance of Tracker class*

SimHorizonShading

| *Instance of HorizontalShading class*

SimTilter

| *Instance of Tilter class*

Timestamp\_Used\_for\_Simulation

| *[yyyy-mm-dd hh:mm:ss]*

Sun\_Zenith\_Angle

| *[degrees]*

ET\_Irrad

| *Extraterrestrial Irradiance [ $Wm^{-2}$ ]*

Albedo

| *[-]*

Normal\_beam\_irradiance

| *[ $Wm^{-2}$ ]*

Horizontal\_global\_irradiance

| *[ $Wm^{-2}$ ]*

Horizontal\_diffuse\_irradiance

| *[ $Wm^{-2}$ ]*

Horizontal\_beam\_irradiance

| *[ $Wm^{-2}$ ]*

Global\_Irradiance\_in\_Array\_Plane

| *[ $Wm^{-2}$ ]*

Beam\_Irradiance\_in\_Array\_Plane

| *[ $Wm^{-2}$ ]*

Diffuse\_Irradiance\_in\_Array\_Plane

| *[ $Wm^{-2}$ ]*

Ground\_Reflected\_Irradiance\_in\_Array\_Plane

| *[ $Wm^{-2}$ ]*

Tracker\_Slope

| *[degrees]*

Tracker_Azimuth	<i>[degrees]</i>
Tracker_Rotation_Angle	<i>[degrees]</i>
Collector_Surface_Slope	<i>[degrees]</i>
Collector_Surface_Azimuth	<i>[degrees]</i>
Incidence_Angle	<i>[degrees]</i>

#### 4.5.3 Parameters

SimSplitter	<i>Instance of Splitter class</i>
pyranoTilter	<i>Instance of Tilter class</i>
negativeIrradFlag	<i>Boolean used to track the presence of negative Irradiance</i>

These parameters are used in combination with output variables to model irradiance and calculate radiation related outputs.

#### 4.6 Horizon Shading

#### *HorizonShading.cs*

This class calculates the effects of the horizon or far away objects on the beam, diffuse, and ground reflected components. The user can decide whether or not to define a horizon, and if a horizon is defined, up to 360 points can be used to define it. If the horizon is defined, a factor is applied to the beam, diffuse, and ground reflected irradiance values respectively.

##### 4.6.1 Inputs

Sun Zenith	<i>Zenith Angle of the Sun (rad)</i>
Sun Azimuth	<i>Azimuth Angle of the Sun (rad)</i>
POA Beam Irradiance	<i>Beam component of POA irradiance (<math>W \cdot m^{-2}</math>)</i>
POA Diffuse Irradiance	<i>Diffuse component of POA irradiance (<math>W \cdot m^{-2}</math>)</i>
POA Ground-Reflected Irr.	<i>Ground reflected component of POA irradiance (<math>W \cdot m^{-2}</math>)</i>
Plane of Array Tilt	<i>The tilt of the modules (rad)</i>
Plane of Array Azimuth	<i>The azimuthal orientation of the modules (rad)</i>
Horizon Azimuth Definition	<i>The array of azimuth points of the horizon definition (rad)</i>
Horizon Elevation Definition	<i>The array of elevation points of the horizon definition (rad)</i>

##### 4.6.2 Outputs

Horizon Shaded Beam POA Irradiance	<i>The POA beam irradiance with horizon factor applied (<math>W \cdot m^{-2}</math>)</i>
Horizon Shaded Diffuse POA Irradiance	<i>The POA diffuse irradiance with horizon factor applied (<math>W \cdot m^{-2}</math>)</i>
Horizon Shaded Ground Reflected POA Irradiance	<i>The POA ground reflected irradiance with horizon factor applied (<math>W \cdot m^{-2}</math>)</i>

##### 4.6.3 Equations and Model Descriptions

#### 4.6.3.1 Interpolation of Horizon

The horizon is defined by a series of azimuthal angles and their corresponding elevation angles. The interpolation between azimuthal angles is done using the *Linear(...)* method from the *Interpolate* class

#### 4.6.3.2 Calculate Beam Factor

The horizon shading factor on the beam portion of the irradiance is either a 1 or a 0 based on whether the sun is above or below the horizon. There is a tolerance of 0.25° as the angular diameter of the solar disk in the sky is 0.5°. If the sun's zenith position is more than that tolerance below the horizon elevation value, the beam irradiance is 0.

#### 4.6.3.3 Calculation of Diffuse Factor

The diffuse factor can be calculated as the ratio of the fraction of the sky that is visible to a tilted solar panel with a far shading horizon to the sky visible to a tilted panel with no far shading horizon.

$$\text{Diffuse Factor} = \frac{\text{ViewFactor}_{\text{tilted,horizon}}}{\text{ViewFactor}_{\text{tilted,no horizon}}} \quad (23)$$

Since the horizon is normally relatively low it is more convenient to calculate  $\text{ViewFactor}_{\text{tilted,horizon}}$  as the difference between the view factor in the absence of horizon and the view factor of the sky that is below the horizon:

$$\text{Diffuse Factor} = \frac{\text{ViewFactor}_{\text{tilted,no horizon}} - \text{ViewFactor}_{\text{tilted,below horizon}}}{\text{ViewFactor}_{\text{tilted,no horizon}}} \quad (24)$$

The derivation of the view factor of the visible sky on an oriented surface requires a spherical coordinate system to simplify the calculations. The shading horizon lies at such a distance that the physical size of the solar array is negligible, further simplifying the calculations. The View Factor of the sky with no shading onto a tilted panel has a known value (see [3], p. 95), shown below:

$$\text{ViewFactor}_{\text{tilted,no horizon}} = \frac{1 + \cos(\beta)}{2} \quad (25)$$

where  $\beta$  is the slope of the panel. The View Factor, from the solar surface, of the sky hidden by the horizon is given by the equation below (see [8], ch. 13):

$$\text{ViewFactor} = \frac{1}{\pi} \iint \cos(\alpha) \sin(\theta) d\theta d\phi \quad (26)$$

where the integration is made over all directions of the solar dome hidden from the surface by the horizon, represented by their azimuth angle  $\phi$  and their zenith angle  $\theta$ . Angle  $\alpha$  is the incidence angle of

the solar rays coming from a particular direction onto the surface.  $\alpha$  is a trigonometric combination of the angular coordinates of the system and the orientation of the surface ([3], p. 15):

$$\cos(\alpha) = \cos(\theta) \cos(\beta) + \sin(\theta) \sin(\beta) \cos(\phi - \gamma) \quad (27)$$

where  $\gamma$  is the azimuth of the panel. Using the above expression for  $\alpha$ , the integral can be expressed in terms of the integrating variables and the orientation constants of the surface. Replacing the  $\cos(\alpha)$  in Eq. (26) with the expanded expression in Eq. (27), the integral expression for the view factor can be rewritten and rearranged:

$$ViewFactor = \frac{1}{\pi} [\cos(\beta) \iint \cos(\theta) \sin(\theta) d\theta d\phi + \sin(\beta) \iint \sin^2(\theta) \cos(\phi - \gamma) d\theta d\phi] \quad (28)$$

The amount of sky “hidden” from the panel is different when one is integrating the region “in front” of the panel surface compared to when integrating the region “behind” the panel surface. The reason for this is that the panel itself acts as a “horizon” that limits the sky that can be viewed from its surface. For any azimuth angle that hits the plane of the panel (as opposed to azimuth angles that sweep the space in front of it) the portion of the sky that is hidden from the panel is restricted to zenith angles between the horizon and a limiting angle  $\theta_{limit}$  calculated from the following expression:

$$\cot(\theta_{limit}) = \tan(\beta) \cos(\gamma - \phi) \quad (29)$$

Because  $\theta_{limit}$  is dependent on the azimuthal coordinate,  $\phi$ , a numerical computation of the integrals will be necessary. The remaining “shading” View Factor is calculated from the previously shown integral between the following bounds:

$$\phi = [\gamma - \pi, \gamma + \pi]$$

$$\theta = \left[ \frac{\pi}{2} - \beta_{horizon}, \theta_{limit} \right] \text{ when } \left( \frac{\pi}{2} - \beta_{horizon} \right) < \theta_{limit}$$

where  $\beta_{horizon}$  is the elevation angle of the horizon. Defining  $\theta_{horizon} = \frac{\pi}{2} - \beta_{horizon}$  and substituting these bounds into the View Factor integral yields:

$$ViewFactor = \frac{1}{\pi} \left[ \cos(\beta) \left\{ \int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \cos(\theta) \sin(\theta) d\theta d\phi \right\} + \sin(\beta) \left\{ \int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \sin^2(\theta) \cos(\phi - \gamma) d\theta d\phi \right\} \right] \quad (30)$$

From the expanded integral form, the two components that need to be solved are the  $\cos(\theta) \sin(\theta)$  section and the  $\sin^2(\theta) \cos(\phi - \gamma)$  section. The integration of these types of integrals is shown below:

$$\int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \cos(\theta) \sin(\theta) d\theta d\phi$$

Using a substitution for the Double Sine identity,  $\sin(2\theta) = 2 \sin(\theta) \cos(\theta)$ , the first integral can be rewritten:

$$\begin{aligned} & \int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \cos(\theta) \sin(\theta) d\theta d\phi \\ &= \int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \frac{1}{2} \sin(2\theta) d\theta d\phi \\ &= \int_{\gamma-\pi}^{\gamma+\pi} \left[ -\frac{1}{4} \cos(2\theta) \right]_{\theta_{horizon}}^{\theta_{limit}} d\phi \\ &= \frac{1}{4} \int_{\gamma-\pi}^{\gamma+\pi} \cos(2\theta_{horizon}) - \cos(2\theta_{limit}) d\phi \end{aligned}$$

Moving on to the  $\sin^2(\theta)\cos(\phi - \gamma)$  integral, the reduction formula for power of sines is used to simplify the solution.

$$\int \sin^2(\theta) d\theta = \frac{\theta - \cos(\theta) \sin(\theta)}{2} = \frac{\theta}{2} - \frac{\sin(2\theta)}{4}$$

This expression is substituted into the integral:

$$\begin{aligned} & \int_{\gamma-\pi}^{\gamma+\pi} \int_{\theta_{horizon}}^{\theta_{limit}} \sin^2(\theta) \cos(\phi - \gamma) d\theta d\phi \\ &= \int_{\gamma-\pi}^{\gamma+\pi} \cos(\phi - \gamma) d\phi \left[ \frac{\theta}{2} - \frac{\sin(2\theta)}{4} \right]_{\theta_{horizon}}^{\theta_{limit}} \\ &= \frac{1}{4} \int_{\gamma-\pi}^{\gamma+\pi} \cos(\phi - \gamma) [2(\theta_{limit} - \theta_{horizon}) + \sin(2\theta_{horizon}) - \sin(2\theta_{limit})] d\phi \end{aligned}$$

Finally the complete expression for the view factor is:



$$ViewFactor = \frac{1}{\pi} \left[ \cos(\beta) \left\{ \frac{1}{4} \int_{\gamma-\pi}^{\gamma+\pi} \cos(2\theta_{horizon}) - \cos(2\theta_{limit}) d\phi \right\} + \sin(\beta) \left\{ \frac{1}{4} \int_{\gamma-\pi}^{\gamma+\pi} \cos(\phi - \gamma) [2(\theta_{limit} - \theta_{horizon}) + \sin(2\theta_{horizon}) - \sin(2\theta_{limit})] d\phi \right\} \right] \quad (31)$$

This integral is then evaluated numerically, summing the results for all values of  $\phi$  where the “horizon” created by the tilt of the panel is greater than  $\theta_{horizon}$ . This then forms the value of  $ViewFactor_{tilted,below\ horizon}$  and is subbed in to eq. (24), giving the final diffuse factor.

#### 4.6.3.4 Calculate Ground Reflected Factor

The ground reflected factor is calculated as a combination of the diffuse and beam irradiance factors. As will be seen later in equation (71) the ground reflected irradiance is generally assumed to be proportional to the global horizontal irradiance. To calculate the ground reflected factor, the global horizontal irradiance is split into its beam and diffuse components, then the beam factor and diffuse factor calculations are calculated with a tilt of 0, as they are with reference to the ground. The factors are then applied to the beam and diffuse horizontal irradiance values. The ground reflected factor is then the fraction of the sum of the beam and diffuse horizontal irradiance values multiplied by the respective horizon factors over the sum of the unaffected beam and diffuse horizontal values.

$$Ground\ Reflected\ Factor = \frac{(H_D * DiffFactor + H_B * BeamFactor)}{(H_D + H_B)} \quad (32)$$

## 4.7 Shading

### Shading.cs

This class calculates the shading factors on the beam, diffuse and ground-reflected components of incident irradiance based on the sun position throughout the day resulting from a near shading model. Shading models are available for panels arranged in an unlimited rows or a fixed tilt configuration. If the unlimited row model is to be used, the model can be further customized to use a linear shading model or a cell based (step-wise) shading model.

### 4.7.1 Inputs

Sun Zenith	Zenith angle of the sun (rad)
Sun Azimuth	Azimuth angle of the sun (rad)
POA Beam Irradiance	Beam component of POA irradiance ( $W \cdot m^{-2}$ )
POA Diffuse Irradiance	Diffuse component of POA irradiance ( $W \cdot m^{-2}$ )
POA Ground-Reflected Irradiance	Ground reflected component of POA Irradiance ( $W \cdot m^{-2}$ )

### 4.7.2 Outputs

Beam Shading Factor (SF)	Shading factor applied to POA Beam Irradiance
Diffuse SF	Shading factor applied to POA Diffuse Irradiance

Ground-Reflected SF	<i>Shading factor applied to POA Ground-Reflected Irradiance</i>
Profile Angle	<i>Profile angle of the sun [see (33)]</i>
Shaded Global POA Irradiance	<i>Sum of all components after respective shading factors are applied (<math>W \cdot m^{-2}</math>)</i>
Shaded Beam POA Irradiance	<i>POA Beam Irradiance with SF applied (<math>W \cdot m^{-2}</math>)</i>
Shaded Diffuse POA Irradiance	<i>POA Diffuse Irradiance with SF applied (<math>W \cdot m^{-2}</math>)</i>
Shaded Ground-Reflected POA Irradiance	<i>POA Ground-Reflected Irradiance with SF applied (<math>W \cdot m^{-2}</math>)</i>

#### 4.7.3 Parameters

Fixed-Tilt Configuration:

Plane of Array Tilt	<i>Tilt of the modules installed relative to the ground (rad)</i>
Plane of Array Azimuth	<i>Azimuth angle of the modules relative to True South (rad)</i>

For the Unlimited Rows Configuration, the following are required in addition to the above (see Figure 5):

SLA	<i>Shading Limit Angle</i>
Width of Active Area	<i>See Figure 5 (m)</i>
Pitch	<i>Distance between consecutive rows of modules (m)</i>
Number of Rows	<i>Number of rows in the far, Unlimited Rows Configuration</i>

The above parameters allow for the calculation of a linear shading model (with respect to Profile Angle), for the non-linear shading model, the following additional parameters are required (see Figure 5):

Number of Modules	<i>Number of modules in width of active area</i>
Cell Size	<i>Size of the cell in the transverse direction (cm)</i>

#### 4.7.4 Shading Model for Unlimited Rows Configuration

The unlimited row configuration is an array configuration in which panels are placed on racking with a fixed tilt with rows of such racks placed behind one another. CASSYS considers the length of such rows to be long enough to not consider any edge effects in its shading model. This assumption reduces the calculation of the shading factor at different times of the day to a simple geometrical construct. The user can specify the following parameters regarding the row orientation summarized in the image below:

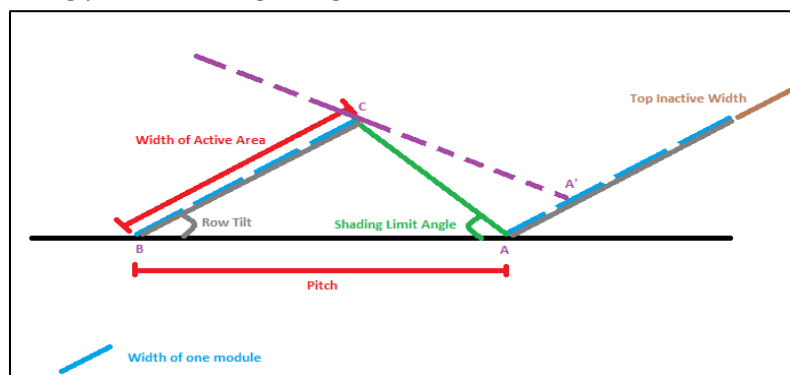


Figure 5: Unlimited Rows Orientation and Shading Analysis

The shading limit angle (SLA) is the angle formed by the top inactive width (if defined as shown in row 2) to the bottom of the active area for the following row. It is determined using the cosine law (two sides and an angle of the triangle ABC are known). This calculation is done in the interface and provided to the

user. The second useful angle is the profile angle of the sun at a given time. The profile angle ( $PA$ ) is defined as the projection of the solar altitude angle (complement of zenith angle) on a vertical plane perpendicular to the array [3]. For a given Sun Zenith ( $S_Z$ ) and Azimuth ( $S_A$ ) and for a Collector Azimuth ( $C_A$ ), the  $PA$  is calculated with equation (33).

$$PA = \arctan \left[ \frac{\tan \left( \frac{\pi}{2} - S_Z \right)}{\cos(S_A - C_A)} \right] \quad (33)$$

#### 4.7.4.1 Linear Shading Factor on the POA Beam Component

For shading to occur, the profile angle of the sun must be lower than the shading limit angle. If this is true, the length of  $AA'$  is the portion of a row shaded by the preceding row. To determine the length of the shaded portion, the following equations (34)-(37) are used:

$$AC = \frac{\sin(\text{Row Tilt})}{\sin(SLA)} \text{Collector Width} \quad (34)$$

$$\angle CAA' = \pi - \text{Row Tilt} - SLA \quad (35)$$

$$\angle CA'A = \pi - CAA' - (SLA - PA) \quad (36)$$

$$AA' = \frac{AC \cdot \sin(SLA - PA)}{\sin(CA'A)} \quad (37)$$

The shaded fraction for the beam component is given by the ratio of the collector width and the  $AA'$  calculated from equation (37).

#### 4.7.4.2 Cell-based Shading Model on the POA Beam Component

In the cell-based shading model, the entire section (modules placed alongside in the length of the row) is considered inactive as soon as the first cell of that module is completely shaded. Once the length of the shaded section is calculated from (37), the model determines the number of cells under this section (38).

$$N_{\text{cells shaded}} = \frac{AA'}{\text{Cell Size}} \quad (38)$$

When the last cell of section  $S$  is shaded by the preceding row, the shading fraction is the ratio of the section number and the total number of sections (or modules) in the active area width.

$$SF_S = \frac{S}{N_{\text{modules, Active Area}}} \quad (39)$$

The shading fraction maximizes for a given section at  $SF_S$  once a module is completely shaded, and follows a linear pattern until the first cell in each module section is completely shaded.

#### 4.7.4.3 Shading factor on the POA Diffuse Component

The shaded fraction for the diffuse component is calculated using the view factor of the sky for a tilted surface obstructed by the row in front of it. For more information regarding view factor integrals, please see [8].

$$\text{Diffuse Shading Fraction} = \frac{1 + \cos(SLA)}{2} \quad (40)$$

#### 4.7.4.4 Shading factor on the POA Ground-Reflected Component

Due to the arrangement of the rows, only the rows other than the first row will experience shading from preceding rows. CASSYS adjusts for this by scaling the shading factors based on a row block factor. The row block factor is given by (41). This is applied to the diffuse and beam shading factor as above in the linear shading case. This adjustment is not applied to the beam shading factor calculated using the cell based shading model.

$$\text{Row Block Factor} = \frac{\text{Number of Rows} - 1}{\text{Number of Rows}} \quad (41)$$

Using the above, the shading factor for the ground-reflected component is given by (42).

$$\text{Ground Reflected Shading Factor} = 1 - \text{Row Block Factor} \quad (42)$$

From the definition of the diffuse and ground-reflected shading factor, it is clear that these remain constant over the year, and hence are calculated only once by the program.

## 4.8 Trackers

### Tracker.cs

This class is responsible for determining the array orientation when trackers are used in solar plants. The tracking mode depends on the inputs provided by the user. The effect of backtracking strategies is also calculated in this class.

### 4.8.1 Inputs

Tracker Axis Tilt	Angle between tracking axis and horizontal (°)
Tracker Axis Azimuth	Angle of proj. horizontal tracker axis rel. to true South (°)
Minimum Tilt	Minimum slope of tracker surface wrt. horizontal (°)
Maximum Tilt	Maximum slope of tracker surface wrt. horizontal (°)
Minimum Rotation Angle	Minimum angle of rotation of surface about tracker axis (°)
Maximum Rotation Angle	Maximum angle of rotation of surface about tracker axis (°)
Minimum Azimuth	Minimum angle of horizontal proj. of normal to module surface and true South (°)
Maximum Azimuth	Maximum angle of horizontal proj. of normal to module surface and true South (°)
Sun Azimuth	Angle between horizontal proj. of a ray from sun and true South (°)
Sun Zenith	Angle between elevation of sun and vertical (°)
Tracker Pitch	Distance between two rows of trackers (m)
Tracker Bandwidth	Width of single tracker array (m)

#### 4.8.2 Outputs

Tracker Azimuth	Angle of proj. horizontal axis relative to true South (°)
Tracker Slope	Angle between tracking axis and horizontal (°)
Surface Azimuth	Angle between horizontal proj. of normal to module surface and true South (°)
Surface Slope	Angle of tracker surface wrt. horizontal (°)
Rotation Angle	Angle of rotation of surface about tracker axis (°)

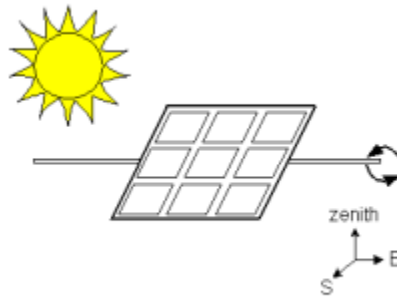
#### 4.8.3 List of Methods

*public void Calculate(...)*

*public void Config()*

#### 4.8.4 Equations and Model Descriptions

##### 4.8.4.1 E-W Elevation Tracker



E-W elevation trackers allow the panel to track the sun's movement vertically throughout the day. The tracker's tilt angle  $\beta$  is given by the following equation, where  $\theta_z$  is sun zenith,  $\gamma_s$  is sun azimuth,  $\gamma_a$  and is axis azimuth.

$$\beta = \arctan(\tan(\theta_z) * \cos(\gamma_s - \gamma_a)) \quad (43)$$

If the calculated slope is negative, an angle of 180 degrees is added.

If the sun azimuth is greater than the axis azimuth, then the surface azimuth  $\gamma$  is given by

$$\gamma = \gamma_a + \frac{\pi}{2} \quad (44)$$

If the sun azimuth is less than the axis azimuth, then the surface azimuth  $\gamma$  is given by

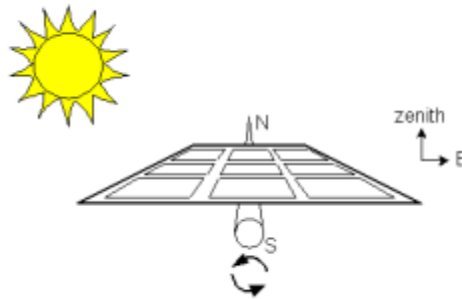
$$\gamma = \gamma_a - \frac{\pi}{2} \quad (45)$$

When backtracking is selected, the outputted surface slope is adjusted by the backtracking correction angle,  $\omega_c$ , which is calculated from the tracker pitch, TP, and the tracker bandwidth, TW. The equation for finding the correction angle is found below

$$\omega_c = \arccos\left(TP * \frac{\cos(\beta)}{TW}\right) \quad (46)$$

The outputted surface angle  $\beta$  is then adjusted by the correction angle.

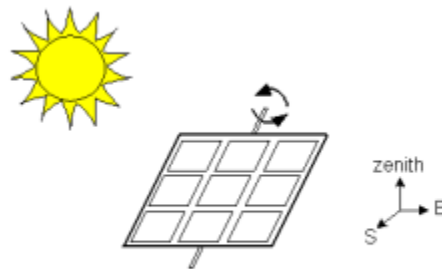
#### 4.8.4.2 N-S Axis Tracker



N-S axis trackers allow the panel to track the sun's movement from east to west, rotating on an axis from north to south (axis azimuth of 0°). The model used to calculate the tilt angle is the same as with the E-W elevation tracker, except that the axis azimuth value is 0.

With backtracking enabled, the same correction angle from the E-W tracker is calculated and applied.

#### 4.8.4.3 Tilt and Roll Tracker



Tilt and Roll trackers allow the panel to follow the sun by rotating on a tilted axis with a user defined azimuth,  $\gamma_a$ , and tilt angle,  $\beta_a$ . The rotation angle, R, of the tracker is given by the equation

$$R = \arctan \left[ \frac{\sin(\theta_z) * \sin(\gamma_s - \gamma_a)}{\cos(\theta_z) * \cos(\beta_a) + \sin(\theta_z) * \sin(\beta_a) * \cos(\gamma_s - \gamma_a)} \right] \quad (47)$$

The slope of the module,  $\beta$ , is calculated with the equation

$$\beta = \arccos(\cos(R) * \cos(\beta_a)) \quad (48)$$

The surface azimuth,  $\gamma$ , is calculated using one of the three equations below depending on the rotation angle. If the rotation angle is between -180 degrees and -90 degrees then the azimuth is calculated with

$$\gamma = \gamma_a - \arcsin \left( \frac{\sin(R)}{\sin(\beta)} \right) - \pi \quad (49)$$

If the rotation angle is between 180 degrees and 90 degrees then the azimuth is calculated with

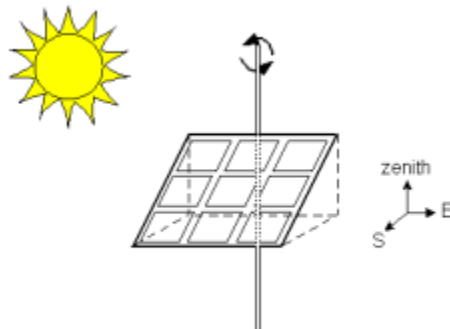
$$\gamma = \gamma_a - \arcsin \left( \frac{\sin(R)}{\sin(\beta)} \right) + \pi \quad (50)$$

If the rotation angle is outside either of those ranges then the azimuth is calculated with

$$\gamma = \gamma_a + \arcsin \left( \frac{\sin(R)}{\sin(\beta)} \right) \quad (51)$$

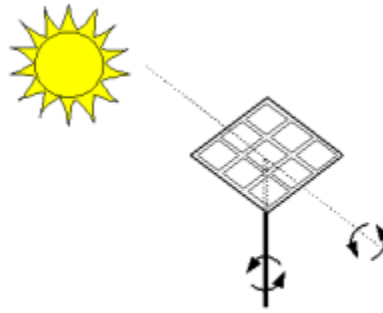
In the reference papers [9] for these equations, an azimuthal angle was defined between 0 and 360 degrees clockwise from true north, whereas CASSYS uses an azimuthal angle of -180 through 180 degrees, with  $\pm 180$  degrees being true north. Due to this difference of angle convention, 360 degrees will be added or subtracted to the CASSYS angle in order to rectify this difference.

#### 4.8.4.4 Azimuth Tracking



Azimuth trackers follow the sun's azimuth exactly. With this type of tracker, the slope of the panel is fixed but the surface azimuth is equal to that of the sun within the limits on the surface azimuth defined by the user.

#### 4.8.4.5 Two Axis Tracking



Two axis trackers follow both the sun's zenith and azimuth. The tilt of the surface is equal to the zenith of the sun and the surface azimuth is equal to the azimuth of the sun, which keeps the incidence angle of the beam at 0 degrees to the normal within the azimuthal and tilt limits defined by the user.

#### 4.9 Simulation

#### Simulation.cs

This class is responsible for determining the system mode and managing the various interactions between the other classes. Simulation calls specific methods to initialize, configure, and calculate different aspects of a site based on the system mode.

#### 4.10 Splitter

#### Splitter.cs

This class calculates beam and diffuse irradiance, given global horizontal irradiance (or its components).

##### 4.10.1 Inputs

Sun Zenith	<i>Zenith angle of the sun [radians]</i>
Global Horizontal Irradiance	<i>Measured/Calculated (<math>W \cdot m^{-2}</math>)</i>
Diffuse Horizontal Irradiance	<i>Measured (<math>W \cdot m^{-2}</math>)</i>
Direct Normal Irradiance	<i>Measured (<math>W \cdot m^{-2}</math>)</i>
Direct Horizontal Irradiance	<i>Measured (<math>W \cdot m^{-2}</math>)</i>
Normal Extraterrestrial Irradiance	<i>Measured (<math>W \cdot m^{-2}</math>)</i>

##### 4.10.2 Outputs

Global Horizontal Irradiance	<i>(<math>W \cdot m^{-2}</math>)</i>
Diffuse Horizontal Irradiance	<i>(<math>W \cdot m^{-2}</math>)</i>
Direct Normal Irradiance	<i>(<math>W \cdot m^{-2}</math>)</i>
Direct Horizontal Irradiance	<i>(<math>W \cdot m^{-2}</math>)</i>

##### 4.10.3 List of Methods

```
public void Calculate (...)  
double GetClearnessIndex (...)  
double GetDiffuseFraction (...)
```

##### 4.10.4 Equations and Model Description

The algorithm used by the Splitter class depends on the solar radiation components (e.g. global, diffuse or direct) provided as input.



#### 4.10.4.1 *When only global irradiance is provided*

When only global irradiance is provided, the first step of the algorithm is to calculate the beam and diffuse components of irradiance. This is done through the use of Orgill and Hollands' formula (see [3], p. 81). The diffuse fraction  $k_d$  is defined as the ratio of horizontal diffuse irradiance to horizontal global irradiance:

$$\begin{aligned} k_d &= 1.0 - 0.249 \cdot k_t && \text{if } k_t < 0.35 \\ k_d &= 1.557 - 1.84 \cdot k_t && \text{if } 0.35 < k_t < 0.75 \\ k_d &= 0.177 && \text{if } k_t > 0.75 \end{aligned} \quad (52)$$

where  $k_t$  is the clearness index defined as:

$$k_t = \frac{H_g}{H_{0,n} \cdot \cos(z)} \quad (53)$$

with  $H_g$  the global irradiance on the horizontal,  $H_{0,n}$  the normal extraterrestrial irradiance measured perpendicularly to the rays of the sun, and  $z$  the zenith angle. Then diffuse and beam irradiance on the horizontal,  $H_d$  and  $H_b$ , are calculated as:

$$H_d = H_g \cdot k_d \quad (54)$$

$$H_b = H_g - H_d \quad (55)$$

Finally, normal beam irradiance  $H_{b,n}$  is calculated as:

$$H_{b,n} = H_b / \cos(z) \quad (56)$$

In early morning or late afternoon, the formulae above may lead to very large values of beam irradiance. To circumvent that issue, the program sets  $H_b$  to zero and  $H_d = H_g$  whenever the zenith angle exceeds  $87.5^\circ$ .

Finally, to prevent possible issues, particularly when the program is used with radiation data measured in the field, beam normal irradiance is limited its clear sky value  $H_{b,cs}$ . This latter value is calculated using the ASHRAE model ([10], ch. 14) as

$$H_{b,cs} = H_0 \cdot \exp(-\tau_b \cdot m^{ab}) \quad (57)$$

where  $m$  is the air mass. The beam pseudo optical depth  $\tau_b$  and the airmass exponent  $ab$  receive the values 0.245 and 0.668. These values were derived for Flagstaff, AZ, for the month of June, and correspond to one of the highest beam/extraterrestrial ratios that can be reasonably expected worldwide.

**4.10.4.2** *When both global and diffuse irradiances are provided*

This is the easiest case. Beam irradiance is simply calculated through eqs. (55) and (56).

**4.10.4.3** *When both global and beam horizontal irradiances are provided*

This is again an easy case. Diffuse irradiance is calculated as:

$$H_d = H_g - H_b \quad (58)$$

Other formulae such as (56) are unchanged.

**4.10.4.4** *When both global and beam normal irradiances are provided*

This case is similar to the previous one, except that beam horizontal irradiance is first calculated as:

$$H_b = H_{b,n} \cdot \cos(z) \quad (59)$$

**4.10.4.5** *When both global and beam horizontal irradiances are provided*

The same equations are used, the first step being now the calculation of global irradiance:

$$H_g = H_b + H_d \quad (60)$$

**4.10.4.1** *When both global and beam normal irradiances are provided*

This is the same case as the previous one, with the addition of equ. (59).

**4.11 Sun****Sun.cs**

The Sun class is an object used to compute solar zenith and azimuth angles, and other quantities related directly to earth-sun geometry. For the conventions used throughout CASSYS for solar angles, please refer to Appendix: Angle Conventions.

**4.11.1 Inputs**

Day of the year	1 to 365 (Leap Year: 29 Feb and March 1 is treated as the same day)
Hour of the Day	24-Hour Decimal Format (11.75 is 11:45)

**4.11.2 Outputs**

Zenith	Zenith angle of sun [rad]
Azimuth	Azimuth of sun [rad, >0 facing E]
AirMass	Air mass [unitless]
NExtra	Extraterrestrial normal Irradiance [W/m <sup>2</sup> ]
AppSunsetHour	Apparent sunset hour (given array tilt)
AppSunriseHour	Apparent sunrise hour (given array tilt)
TrueSunsetHour	True sunset hour
TrueSunriseHour	True sunrise hour

#### 4.11.3 Parameters and Cached Variables

Cached variables are used to speed up some calculations.

Site Lat	<i>Latitude of the site (°N is positive, °S is negative)</i>
Site Long	<i>Longitude of the site (°E is positive, °W is negative)</i>
Site Meridian Longitude	<i>Reference Meridian for Local Standard Time at Site (°E is Positive), required when doing calculations is in local time</i>
Slope of Collector	<i>Slope of the plane of array (radian)</i>
Current Day	<i>Cached, Current day of year (to speed up daily calculations)</i>
Current Declination	<i>Cached, Declination for Current Day</i>
Current extraterrestrial irradiance	<i>Cached, Extra-terrestrial radiation for current day</i>

#### 4.11.4 Equations and Model Descriptions

This class is mostly a wrapper for methods found in the Astro.cs class (for calculation of declination, sun position, etc.) and in the Tilt.cs class (for calculation of apparent sunrise and sunset). Please refer to sections 5.2 and 5.3.1.3 for a description of the mathematical models used.

Note that internally all the angular parameters and variables are stored in radians. This makes it straightforward to make use of trigonometric equations without having to convert angles between degrees and radians.

#### 4.12 Transposition models

##### Tilter.cs

The Tilter class is used to calculate plane of array irradiance knowing horizontal irradiance (i.e. solar radiation *transposition*). It includes two widely used models, the Hay model and the Perez model.

##### 4.12.1 Inputs

Normal Direct Irradiance	<i>Beam normal irradiance incident upon the array (<math>W/m^2</math>)</i>
Horizontal Diffuse Irradiance	<i>Horizontal diffuse irradiance (<math>W/m^2</math>)</i>
Normal Extraterrestrial Irr.	<i>Extraterrestrial irradiance measured perpendicularly to the rays of the sun (<math>W/m^2</math>)</i>
Sun Zenith	<i>Zenith angle of the sun (radians)</i>
Sun Azimuth	<i>Azimuth angle of the sun (radians)</i>
Air Mass	<i>Air mass (-)</i>
Month number	<i>Month (1-12)</i>

##### 4.12.2 Outputs

Global Irradiance in Tilted Plane	<i>Plane-of-array global irradiance (<math>W/m^2</math>)</i>
Beam Irradiance in Tilted Plane	<i>Plane-of-array beam irradiance (<math>W/m^2</math>)</i>
Diffuse Irradiance in Tilted Plane	<i>Plane-of-array diffuse irradiance (<math>W/m^2</math>)</i>
Reflected Irradiance in Tilted Plane	<i>Plane-of-array ground-reflected irradiance (<math>W/m^2</math>)</i>
Angle of Incidence	<i>Angle of incidence of beam irradiance on the array (radians)</i>

##### 4.12.3 Parameters and Cached Variables

Tilt Algorithm	HAY or PEREZ
Surface Slope	Slope of the array (radians)
Surface Azimuth	Azimuth of the array (radians, 0 = S, W > 0)
Monthly Albedo	Average albedo value for each month [0-1]

#### 4.12.4 Equations and Model Descriptions

Both models calculate plane-of-array radiation as the sum of three components: beam, diffuse and ground-reflected. The models differ only in the way they calculate plane-of-array diffuse irradiance. The calculation of beam and ground-reflected irradiances is identical in both models.

##### 4.12.4.1 Beam and ground-reflected irradiances in the plane of array

Beam irradiance in the plane of the array  $H_{b,t}$  is calculated from beam normal irradiance  $H_{b,n}$  through a simple geometrical relationship:

$$H_{b,t} = H_{b,n} \cdot \cos \theta \quad (61)$$

where  $\theta$  is the angle of incidence of beam irradiance on the array.

##### 4.12.4.2 Diffuse irradiance in the plane of array – Hay model

The Hay model [3] calculates diffuse irradiance in the plane of array as:

$$H_{d,t} = H_d \cdot \left[ (1 - AI) \cdot \frac{1 + \cos \beta}{2} + AI \cdot \frac{\cos \theta}{\cos z} \right] \quad (62)$$

where  $H_d$  is the diffuse irradiance on the horizontal,  $\beta$  is the slope of the array,  $\theta$  is the angle of incidence of beam irradiance on the array, and  $z$  is the zenith angle.  $AI$  is the anisotropy index defined as:

$$AI = \frac{H_{b,n}}{H_{0,n}} \quad (63)$$

where  $H_{0,n}$  is the extraterrestrial normal irradiance.

##### 4.12.4.1 Diffuse irradiance in the plane of array – Perez model

The Perez model [11] is slightly more complicated than the Hay model. It calculates diffuse irradiance in the plane of array as:

$$H_{d,t} = H_d \cdot \left[ (1 - F_1) \cdot \frac{1 + \cos \beta}{2} + F_1 \cdot \frac{a}{b} + F_2 \cdot \sin \beta \right] \quad (64)$$

$a$  and  $b$  are two empirical coefficients defined as

$$a = \max(0, \cos \theta) \quad (65)$$

$$b = \max(\cos 85^\circ, \cos z) \quad (66)$$

where  $\theta$  is the incidence angle and  $z$  is the zenith angle.

$F_1$  and  $F_2$  are also empirical coefficients. Their definition relies on the concepts of clearness  $\epsilon$  and brightness  $\Delta$ , defined as:

$$\epsilon = 1 + \frac{H_{b,n}/H_d}{1 + \kappa \cdot z^3} \quad (67)$$

$$\Delta = m \frac{H_d}{H_{0,n}} \quad (68)$$

where  $H_{b,n}$  is the beam normal irradiance,  $H_d$  is the diffuse horizontal irradiance,  $\kappa$  is a constant equal to  $5.535 \cdot 10^{-6}$ ,  $z$  is the zenith angle,  $m$  is the air mass, and  $H_{0,n}$  is the extraterrestrial normal irradiance.  $F_1$  and  $F_2$  are calculated as:

$$F_1 = \max[0, f_{11} + f_{12} \cdot \Delta + f_{13} \cdot z] \quad (69)$$

$$F_2 = f_{21} + f_{22} \cdot \Delta + f_{23} \cdot z \quad (70)$$

where coefficients  $f_{11}$  to  $f_{23}$  are defined through a look-up table based on the value of  $\epsilon$ :

Range of $\epsilon$	$f_{11}$	$f_{12}$	$f_{13}$	$f_{21}$	$f_{22}$	$f_{23}$
0.000 to 1.065	-0.008	0.588	-0.062	-0.060	0.072	-0.022
1.065 to 1.230	0.130	0.683	-0.151	-0.019	0.066	-0.029
1.230 to 1.500	0.330	0.487	-0.221	0.055	-0.064	-0.026
1.500 to 1.950	0.568	0.187	-0.295	0.109	-0.152	-0.014
1.950 to 2.800	0.873	-0.392	-0.362	0.226	-0.462	0.001
2.800 to 4.500	1.132	-1.237	-0.412	0.288	-0.823	0.056
4.500 to 6.200	1.060	-1.600	-0.359	0.264	-1.127	0.131
above 6.200	0.678	-0.327	-0.250	0.156	-1.377	0.251

#### 4.12.4.1 Ground-reflected irradiance in the plane of array

Ground-reflected irradiance in the plane of the array  $H_{r,t}$ , it is approximated by

$$H_{r,t} = H_g \cdot \rho \cdot \frac{1 - \cos \beta}{2} \quad (71)$$

where  $H_g$  is the global irradiance on the horizontal,  $\beta$  is the slope of the array, and  $\rho$  is the albedo.

#### 4.12.4.2 Global irradiance in the plane of array

Once beam, diffuse and reflected components of irradiance  $H_{b,t}$ ,  $H_{d,t}$  and  $H_{r,t}$ , are calculated through equations (61), (62) or (64) (depending whether the Hay or Perez model is used), and (71), plane-of-array global irradiance  $H_t$  is calculated by summing all three components:

$$H_t = H_{b,t} + H_{d,t} + H_{r,t} \quad (72)$$

### 4.13 Transformer

#### Transformer.cs

CASSYS models two types of losses for the grid-connected transformer, the core or iron losses and the ohmic losses.

#### 4.13.1 Inputs

Input Power

Power going from Inverters to the low-side of the transformer (W)

Global Loss	<i>Total loss of the transformer at Rated Transformer Power (W), calculated (see 4.13.4)</i>
Core or Iron-Loss	<i>Loss under no-load conditions (see 4.13.3)</i>
Nightly Disconnected	<i>Boolean, if the transformer is designed to disconnect at night</i>

#### 4.13.2 Outputs

Power Produced	<i>Power delivered to the grid by the transformer (W)</i>
Ohmic Losses	<i>Losses due to internal resistance of the windings (see 4.13.3.2)</i>
Total Losses	<i>Losses due to the core and ohmic losses</i>

#### 4.13.3 Parameters

##### 4.13.3.1 Core Losses

Some of the input power on the primary side of the transformer is used to compensate for the core losses (composed of hysteresis and eddy currents) occurring within the transformer. The user can specify the power lost to core losses for a grid-connected transformer (or a combination of inverter transformers and grid-connected transformers) directly. Since this loss occurs under no-load conditions, this is modelled as a constant loss by CASSYS as long as the transformer is not disconnected.

##### 4.13.3.2 Ohmic Losses

Input power is also lost to the internal resistance of the primary and secondary windings. This loss is also called the copper loss of the transformer. This is typically dissipated as heat and can be modelled with an effective resistance. Users can specify the percentage loss expected when the array is subject to STC conditions ( $L_{\%,OhmicT,STC}$ ) which is interpreted to an STC Loss of the transformer using (73).

$$L_{OhmicT,STC} = L_{\%,OhmicT,STC} \cdot \eta_{Inv} \cdot PDC_{STC} \quad (73)$$

Where,

$\eta_{Inv}$  : Efficiency of the Inverters

$PDC_{STC}$ : STC rated capacity of the farm

The efficiency of the inverter is determined by the medium voltage curve max efficiency (in the case of three efficiency curve inverters) and the max efficiency in the case of a single efficiency curve inverter.

##### 4.13.3.3 Nightly Disconnect

Core losses of the transformer could add up to a substantial amount over a year (~1% of annual production). Hence, some sites are designed to disconnect the transformer at night. CASSYS models this by disconnecting the transformer when there is no power output available from the site.

#### 4.13.4 Modelling Transformer Loss

Transformer losses are the sum of the iron and resistive/inductive losses. The core losses are constant and the ohmic losses are quadratic. The following definition of the global loss of the transformer at its nominal rated power can be used:

$$L_{Global,Nom} = L_{IronLoss,Nom} + L_{OhmicLoss,Nom} \quad (74)$$

From the above, the ohmic losses at nominal transformer power are unknown. The ohmic losses at nominal conditions are calculated by scaling down the losses in (73) to the transformer rated power using the quadratic relationship:

$$L_{OhmicLoss,Nom} = L_{OhmicLoss,STC} \cdot \left( \frac{P_{Nom,T}}{\eta_{Inv} \cdot PDC_{STC}} \right)^2 \quad (75)$$

This provides the Global losses at nominal power of the transformer. This relationship is then used to determine the power loss from an input power,  $P_{Input}$  using

$$L_{OhmicLoss,P_{Input}} = (L_{Global,Nom} - L_{IronLoss,Nom}) \cdot \left( \frac{P_{Input}}{P_{Nom,T}} \right)^2 \quad (76)$$

The loss at any input power is then calculated using the relationship in (74) as the iron losses remain constant.

## 5 Classes with Mathematical Constructs

The following classes are static classes and contain mathematical constructs that enable the calculation of several different values that are used in the main classes above.

### 5.1 ASTM E2848

**ASTME2848.cs**

ASTM E2848 is a standard which uses multiple regression to approximate the AC Power output from a solar farm.

#### 5.1.1 Inputs

SimMet

*Climate information from input file (must at least contain plane of array irradiance in  $W/m^2$  and ambient temperature in  $^{\circ}C$ ; optionally, wind speed in  $m/s$ )*

#### 5.1.2 Outputs

ACPower

*Power output produced by solar farm (kW)*

Energy\_Injected\_Into\_Grid

*Energy injected into grid (kWh)*

#### 5.1.3 Parameters

itsPmax

*Maximum power the site can produce (kW)*

itsA1

*Regression factor  $a_1$  ( $1000 m^2$ )*

itsA2

*Regression factor  $a_2$  ( $1000 m^4/W$ )*

itsA3

*Regression factor  $a_3$  ( $1000 m^2/^{\circ}C$ )*

itsA4

*Regression factor  $a_4$  ( $1000 ms$ )*

itsEAF

*Array of length 12 holding monthly Empirical Adjustment Factors (unitless)*

These parameters are used to simulate the power output of the site in accordance with the ASTM E2848 standard [12].

#### 5.1.4 Equations and Model Description

ASTM E2848 class is responsible for calculating the power and energy injected into the grid for a solar system as per the ASTM E2848 standard. The *EAF* (Empirical Adjustment Factor) is a monthly value that is used to increase accuracy of the power calculation and account for external factors that can hamper or enhance the site's production (for example snow or seasonal factors).

$$ACPower = \max[\min[E \times (a_1 + a_2E + a_3T_a + a_4v) \times EAF_{monthly}, P_{max}], 0] \quad (77)$$

*ACPower*: Power generated by the site [kW]

*E*: Plane-of-array Irradiance [W/m<sup>2</sup>]

*a*<sub>1</sub>: Regression factor a1

*a*<sub>2</sub>: Regression factor a2

*a*<sub>3</sub>: Regression factor a3

*a*<sub>4</sub>: Regression factor a4

*EAF<sub>monthly</sub>*: Empirical Adjustment factor for the current month [unitless; 1 = no adjustment]

*T<sub>a</sub>*: Ambient temperature [°C]

*v*: wind speed [m/s]

*P<sub>max</sub>*: Maximum power the site can produce [kW]

The output is limited to the maximum power of the site (*P<sub>max</sub>*), as is the case for sites with large inverter loading ratios (that is, when the inverters are 'clipping'). The maximum power should also account for transformer losses, and should be determined using the power available at the high-side of the main transformer. Output is also limited to positive values, as the model can potentially lead to negative values when certain values of parameters *a*<sub>1</sub> to *a*<sub>4</sub> are used.

## 5.2 Daily Astronomical Calculations

**Astro.cs**

The Astro class contains a set of methods to calculate sun position, air mass, day length, etc.

This class is a static class and does not require any parameters from the user.

### 5.2.1 List of Methods

```
private static double _GetDayAngle(...)
public static double GetDeclination(...)
public static double GetHourAngle (...)
public static void CalcSunPosition (...)
public static void CalcSunPositionHourAngle (...)
public static double GetEccentricityCorrFactor (...)
public static double GetSunEarthDistance (...)
public static double GetATmsST (...)
public static double GetLATime (...)
public static double GetNormExtra (...)
```



*public static double GetAirMass (...)*  
*public static double GetSunsetHourAngle (...)*  
*public static double GetDayLength (...)*

## 5.2.2 Physical Model and Methods Description

### 5.2.2.1 \_GetDayAngle: calculation of the day angle

The day angle is an auxiliary quantity use in the calculation of declination. It is defined as:

$$DA = \frac{2 \cdot \pi \cdot (n - 1)}{365} \quad (78)$$

where  $n$  is the day of year (January 1 = 1, February 1 = 32, etc.).

### 5.2.2.1 GetDeclination: calculation of declination

Declination is the angular position of the sun at solar noon with respect to the plane of the equator ( [3], p. 13). North is positive. It is given as [13]:

$$\begin{aligned} \delta = & 0.006918 - 0.399912 \cdot \cos(DA) + 0.070257 \cdot \sin(DA) \\ & - 0.006758 \cdot \cos(2 \cdot DA) + 0.000907 \cdot \sin(2 \cdot DA) \\ & - 0.002697 \cdot \cos(3 \cdot DA) + 0.00148 \cdot \sin(3 \cdot DA) \end{aligned} \quad (79)$$

where  $DA$  is the day angle.

### 5.2.2.1 GetHourAngle: calculation of hour angle

The hour angle  $HA$  is the angular displacement of the sun east or west of the local meridian due to the rotation of the earth, and has a value of  $15^\circ$  per hour. It is expressed in degrees as:

$$HA = 15 \cdot (t - 12) \quad (80)$$

where  $t$  is the solar time. The hour angle is negative in the morning and positive in the afternoon.

The Astro.cs class also includes the reciprocal function, *GetTimeHA*, which calculates the time given the hour angle.

### 5.2.2.1 CalcSunPosition: calculation of the sun's position (zenith and azimuth angle)

*CalcSunPosition* is a wrapper function. It calculates the sun declination and hour angle and calls *CalcSunPositionHourAngle*.

### 5.2.2.1 CalcSunPositionHourAngle: calculation of the sun's position (zenith and azimuth angle)

The function calculates the sun zenith and azimuth given declination and hour angle. The zenith angle  $z$  is the angle between the vertical and a line to the sun. Its cosine is given by [3]:

$$\cos(z) = \cos(\phi) \cdot \cos(\delta) \cdot \cos(HA) - \sin(\phi) \cdot \sin(\delta) \quad (81)$$

where  $\phi$  is the latitude,  $\delta$  is the declination, and  $HA$  is the hour angle.

The azimuth angle  $\gamma$  is the angular displacement from south of the projection, on the horizontal plane, of the earth/sun line. It is positive for afternoon hours and negative for morning hours. It is defined by its sine and cosine [14] [15]:

$$\sin(\gamma) = \sin(HA) \cdot \cos(\delta) / \sin(z) \quad (82)$$

$$\cos(\gamma) = (\cos(HA) \cdot \cos(\delta) \cdot \sin(\phi) - \sin(\delta) \cdot \cos(\phi)) / \sin(z) \quad (83)$$

where  $z$  is the zenith angle.

#### 5.2.2.1 *GetEccentricityCorrFactor: calculation of the sun's eccentricity factor*

The eccentricity correction factor describes the eccentricity of the earth's orbit around the sun. It is approximated by [13]:

$$\begin{aligned} \varepsilon = & 1.000110 + 0.034221 \cdot \cos(DA) + 0.00128 \cdot \sin(DA) \\ & + 0.000719 \cdot \cos(2 \cdot DA) + 0.000077 \cdot \sin(2 \cdot DA) \end{aligned} \quad (84)$$

where  $DA$  is the day angle.

#### 5.2.2.1 *GetSunEarthDistance: calculation of the distance between the sun and the earth*

The earth-sun distance  $d$  is simply the average sun-earth distance (also known as the Astronomical Unit or AU) divided by the eccentricity correction factor:

$$d = AU / \varepsilon \quad (85)$$

#### 5.2.2.1 *GetATmsST: Calculation of the solar to standard time difference*

GetATmsST is a function that calculates the apparent time minus standard time, that is, the difference between the solar time (the time based on the apparent motion of the sun across the sky, with noon corresponding to the time when the sun reaches its zenith) and the clock time (exclusive of daylight savings time). It is given in minutes by the following equation:

$$\text{Solar time} - \text{Standard time} = 4 \cdot (\lambda_{st} - \lambda_{loc}) + E \quad (86)$$

where  $\lambda_{st}$  is the longitude of the standard meridian (corresponding to the standard time zone), expressed in degrees,  $\lambda_{loc}$  is the local longitude, also expressed in degrees, and  $E$  is the *equation of time*:

$$\begin{aligned} E = & 229.18 * (0.000075 + 0.001868 \cdot \cos(DA) - 0.032077 \cdot \sin(DA) \\ & - 0.014615 \cdot \cos(2 \cdot DA) - 0.04089 \cdot \sin(2 \cdot DA)) \end{aligned} \quad (87)$$

with  $DA$  the day angle.

#### 5.2.2.1 *GetLATime and GetLSTime: conversions between standard and solar time*

These functions simply calculate the Local Apparent Time (a.k.a. solar time) or the Local Standard Time, given the other quantity and the difference between solar and standard time.

#### 5.2.2.2 *GetNormExtra: calculation of normal extraterrestrial irradiance*

Normal extraterrestrial irradiance  $H_{0,n}$  is the irradiance at the top of the atmosphere, measured perpendicularly to the rays of the sun. It is given by

$$H_{0,n} = H_x \cdot \varepsilon \quad (88)$$

where  $H_x$  is the solar constant (1367 W/m<sup>2</sup>) and  $\varepsilon$  is the eccentricity correction factor, given by equation (84).

#### 5.2.2.3 *GetAirMass: calculation of the air mass*

Air mass is the ratio of the length of the optical path through the atmosphere to the path length vertically upwards. It is given by Kasten's formula [16]:

$$AM = \frac{1}{\cos(z) + 0.15 \cdot (93.885 - z)^{-1.253}} \quad (89)$$

where  $z$  is the zenith angle [expressed in degrees].

#### 5.2.2.4 *GetSunsetHourAngle: calculation of the sunset or sunrise hour angle*

This function calculates the hour angle at sunset (or sunrise, since the day is symmetrical with respect to solar noon). The sunset hour angle  $\omega_s$  is simply given by its cosine [3]:

$$\cos(\omega_s) = -\tan(\phi) \cdot \tan(\delta) \quad (90)$$

where  $\phi$  is the latitude and  $\delta$  is the declination

#### 5.2.2.5 *GetDayLength: calculation of day length*

The length of the day can be directly calculated from the sunset hour angle through:

$$L = 2 \cdot \omega_s / 15 \quad (91)$$

where  $L$  is the day length in hours and  $\omega_s$  is the sunset hour angle expressed in degrees.

#### 5.2.2.6 *GetDistance: calculation of the distance between two points on the surface of the earth*

This function first calculates the angular distance  $\xi$  between the two points according to [17]:

$$\cos(\xi) = \sin(\phi_1) \cdot \sin(\phi_2) + \cos(\phi_1) \cdot \cos(\phi_2) \cdot \cos(\lambda_1 - \lambda_2) \quad (92)$$

Then the distance  $d$  between the two points is calculated as:

$$d = R \cdot \xi \quad (93)$$

where  $R$  is the mean earth radius (6,371 km).

### 5.3 Interpolate

#### *Interpolate.cs*

This class contains 2 methods that enable Linear and Quadratic Interpolation for arrays of varied lengths. This class is used exclusively to model Inverter Efficiency (see: 4.3.4).

### 5.3.1 Equations and Methods Description

#### 5.3.1.1 Linear Interpolation

*public static double Linear (...)*

For a given interpolant  $x_v$ , CASSYS uses linear interpolation using two arrays  $x$  and  $y$  each with  $n$  entries to determine  $y_v$ . First, the program determines the interval number  $k$ , such that  $x_k < x_v < x_{k+1}$ . The following formulae can then be used.

$$y_v = y_k \frac{(x_{k+1} - x_v)}{(x_{k+1} - x_k)} + y_{k+1} \frac{(x_v - x_k)}{(x_{k+1} - x_k)} \quad (94)$$

If  $x_v$  lies outside of these bounds, an extrapolation formula is used, ensuring the continuity and smoothness of the overall curve. The following formula is used with  $k = 0$  when extrapolating to the left and  $k = n-1$  when extrapolating to the right:

$$y_v = y_i + (x_v - x_{k+1}) \cdot \frac{(y_{k+1} - y_k)}{(x_{k+1} - x_k)} \quad (95)$$

#### 5.3.1.2 Quadratic Interpolation

*public static double Quadratic (...)*

13) CASSYS only allows the use of quadratic interpolation [7] for three input values (see GridConnectedSystem.cs

Inverter.cs4.3). This allows for the use of the Lagrange interpolating polynomial of degree 2 to obtain  $P(x)$  as below:

$$P(x) = \frac{(x - x_2)(x - x_3)}{(x_1 - x_2)(x_1 - x_3)} y_0 + \frac{(x - x_1)(x - x_3)}{(x_2 - x_1)(x_2 - x_3)} y_1 + \frac{(x - x_1)(x - x_2)}{(x_3 - x_1)(x_3 - x_2)} y_2 \quad (96)$$

#### 5.3.1.3 Bezier Interpolation

*public static double Bezier (...)*

CASSYS allows users to specify a variable number of incidence angles and incidence angle modifiers for a given PV system. The interpolation between the points provided is done using the Bezier interpolation method (see PVArray.cs). For succinctness, the reader is advised to follow the description of this method provided in [7] which explains the process of obtaining the curves in good detail.

### 5.4 Tilt

*Tilt.cs*

The Tilt class contains a set of methods to calculate solar radiation on tilted surfaces, as well as the object to encapsulate them. For the conventions used throughout CASSYS for solar angles, please refer to Appendix: Angle Conventions.

#### 5.4.1 List of Methods

*public static double GetCosIncidenceAngle (...)*

*public static double GetIncidenceAngle (...)*

*public static double GetProfileAngle (...)*

*public static double GetApparentSunsetHourAngleEquator (...)*

*public static void CalcApparentSunsetHourAngle (...)*

### 5.4.2 Physical Models and Descriptions

#### 5.4.2.1 *GetCosIncidenceAngle: calculation of the cosine of the incidence angle*

The incidence angle  $\theta$  is the angle between the beam radiation on the array and the normal to the array. Its cosine is calculated as [3]:

$$\cos(\theta) = \cos(z) \cdot \cos(\beta) + \sin(z) \cdot \sin(\beta) \cdot \cos(\gamma - \gamma_s) \quad (97)$$

where  $z$  is the solar zenith angle,  $\beta$  is the slope of the array,  $\gamma$  is the solar azimuth angle and  $\gamma_s$  is the azimuth of the surface.

#### 5.4.2.2 *GetIncidenceAngle: calculation of the incidence angle*

This function simply calls *GetCosIncidenceAngle* and takes the arc cosine of the result.

#### 5.4.2.3 *GetProfileAngle: calculation of the profile angle*

The profile angle  $\alpha_p$  is the projection of the solar altitude angle (i.e. the complement of the zenith angle) on a vertical plane perpendicular to the array. Its tangent is calculated as [3]:

$$\tan(\alpha_p) = \frac{\tan(\pi/2 - z)}{\cos(\gamma - \gamma_s)} \quad (98)$$

Where  $z$  is the zenith angle,  $\gamma$  is the solar azimuth angle and  $\gamma_s$  is the azimuth of the surface

#### 5.4.2.1 *GetApparentSunsetHourAngleEquator: calculation of the apparent sunset or sunrise hour angle for a tilted surface facing the equator*

The apparent sunset hour angle  $\omega_{ss}$  is the hour angle at which direct rays from the sun strike the front of the array. It is calculated as ([3], p. 109):

$$\omega_{ss} = \min \begin{cases} \arccos(-\tan \phi \cdot \tan \delta) \\ \arccos(-\tan(\phi - s \cdot \beta) \cdot \tan \delta) \end{cases} \quad (99)$$

Where  $\phi$  is the latitude,  $\delta$  the declination,  $\beta$  the slope of the surface, and  $s$  is equal to +1 in the Northern hemisphere and -1 in the Southern hemisphere.

#### 5.4.2.2 *CalcApparentSunsetHourAngle: calculation of the apparent sunset and sunrise hour angles for a tilted surface of any orientation*

This function computes the apparent sunrise and sunset hour angles on a tilted surface of any orientation, i.e. the hour angle at which direct rays from the sun first strike the surface during the morning and last strike it in the evening. This is a generalization of the formula above, although it is much more complicated. The algorithm is as follows ([3], Eq. 2.20.5e to 2.20.5i). First, calculate quantities  $A$ ,  $B$  and  $C$  defined as:

$$A = \cos \beta + \tan \phi \cdot \cos \gamma \cdot \sin \beta \quad (100)$$

$$B = \cos \omega_s \cdot \cos \beta + \tan \delta \cdot \cos \gamma \cdot \sin \beta \quad (101)$$

$$C = \frac{\sin \beta \cdot \sin \gamma}{\cos \phi} \quad (102)$$

where  $\beta$  is the slope of the array,  $\phi$  is the latitude,  $\gamma$  is the solar azimuth angle,  $\delta$  is the declination, and  $\omega_s$  is the true sunset angle (see Eq. (91)). Then sunrise and sunset hour angles  $\omega_{sr}$  and  $\omega_{ss}$  are calculated as:

$$\omega_{sr} = s \cdot \min \left[ \omega_s, \arccos \frac{AB + C\sqrt{A^2 - B^2 + C^2}}{A^2 + C^2} \right] \quad (103)$$

with

$$\begin{aligned} s &= -1 \text{ if } (A > 0 \text{ and } B > 0) \text{ or } (A \geq B) \\ s &= +1 \text{ otherwise} \end{aligned} \quad (104)$$

and

$$\omega_{ss} = s \cdot \min \left[ \omega_s, \arccos \frac{AB - C\sqrt{A^2 - B^2 + C^2}}{A^2 + C^2} \right] \quad (105)$$

with

$$\begin{aligned} s &= +1 \text{ if } (A > 0 \text{ and } B > 0) \text{ or } (A \geq B) \\ s &= -1 \text{ otherwise} \end{aligned} \quad (106)$$

These expressions can only be calculated when the discriminant appearing in the square root is positive. If this is not the case, then it's either a case where the surface is always or never illuminated during the day. The calculation of the angle of incidence at noon enables to distinguish between these two possibilities: if the incidence angle is greater than  $\pi/2$  then the surface is never illuminated, otherwise it is always illuminated from true sunrise to true sunset.

\*\*\*\*\*

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## 7 Appendix: Angle Conventions

This appendix summarizes angle conventions used throughout the CASSYS program. All angles (including latitudes and longitudes) are expressed in radians:

### 7.1 General angles

- Latitude: angular location north or south of the equator, north positive;  $[-\pi/2, \pi/2]$ .
- Longitude: angular location east of Greenwich meridian;  $[-\pi, \pi]$ .
- Declination: angular position of the sun at solar noon, with respect to the plane of the equator, north positive;  $[-0.4093, 0.4093]$  (i.e.  $[-23.45, 23.45]$  in degrees).

### 7.2 Solar angles

- Hour Angle: the angular displacement of the sun east or west of the local meridian (15 degrees per hour); morning negative, afternoon positive;  $[-\pi, \pi]$ .
- Zenith Angle: angle between the vertical and the line to the sun, i.e. the angle of incidence of beam radiation on a horizontal surface;  $[0, \pi]$ . Values greater than  $\pi/2$  indicate that the sun is below the horizon.
- Solar Azimuth Angle: the angular displacement from south of the projection of beam radiation on the horizontal plane; displacements east of south are negative and west of south are positive;  $[-\pi, \pi]$ .

### 7.3 Orientation of a receiving surface

- Slope: angle between the normal to the surface and the zenith;  $[0, \pi]$  (slope  $> \pi/2$  means surface is facing the ground).
- Collector Azimuth Angle: the deviation of the projection on a horizontal plane of the normal to the surface from the local meridian, with zero due south, east negative, and west positive;  $[-\pi, \pi]$ .
- Angle Of Incidence: the angle between the beam radiation on a surface and the normal to that surface;  $[0, \pi]$  (greater than  $\pi/2$  means the rays of the sun strike the back of the surface).