Example Documentation-as-Code

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CAS Software Architecture

Software Architecture Documentation with arc42, C4 model and Documentation as Code

1. Introduction and Goals

1.1. Requirements Overview

1.2. Quality Goals

1.3. Stakeholders

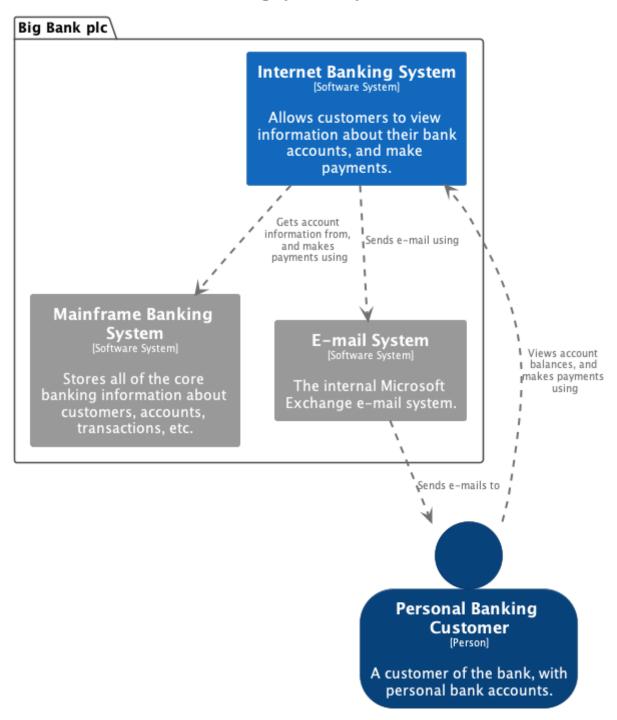
Role/Name	Contact	Expectations
<role-1></role-1>	<contact-1></contact-1>	<expectation-1></expectation-1>
<role-2></role-2>	<contact-2></contact-2>	<expectation-2></expectation-2>

2. Architecture Constraints

3. System Scope and Context

3.1. Business Context

Internet Banking System - System Context



<Diagram or Table>

<optionally: Explanation of external domain interfaces>

3.2. Technical Context

<Diagram or Table>

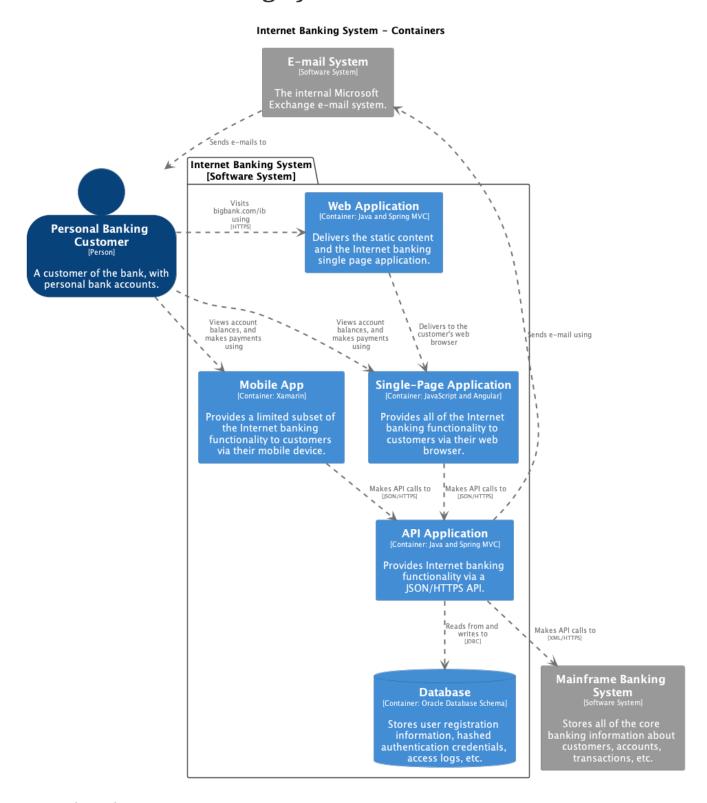
<optionally: Explanation of technical interfaces>

<Mapping Input/Output to Channels>

4. Solution Strategy

5. Building Block View

5.1. Internet Banking System



<Overview Diagram>

Motivation

<text explanation>

Contained Building Blocks

<Description of contained building block (black boxes)>

Important Interfaces

<Description of important interfaces>

5.1.1. < Name black box 1>

<Purpose/Responsibility>

<Interface(s)>

<(Optional) Quality/Performance Characteristics>

<(Optional) Directory/File Location>

<(Optional) Fulfilled Requirements>

<(optional) Open Issues/Problems/Risks>

5.1.2. < Name black box 2>

black box template>

5.1.3. <Name black box n>

<bl/>

black box template>

5.1.4. < Name interface 1>

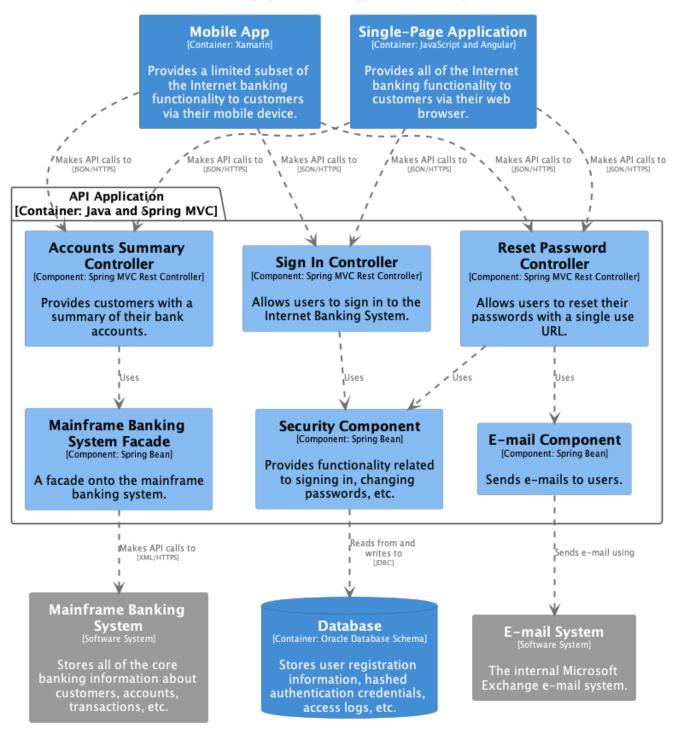
...

5.1.5. < Name interface m>

5.2. Level 2

5.2.1. White Box API Application

Internet Banking System - API Application - Components



<white box template>

5.2.2. White Box < building block 2>

<white box template>

...

5.2.3. White Box < building block m>

<white box template>

5.3. Level 3

5.3.1. White Box <_building block x.1_>

<white box template>

5.3.2. White Box <_building block x.2_>

<white box template>

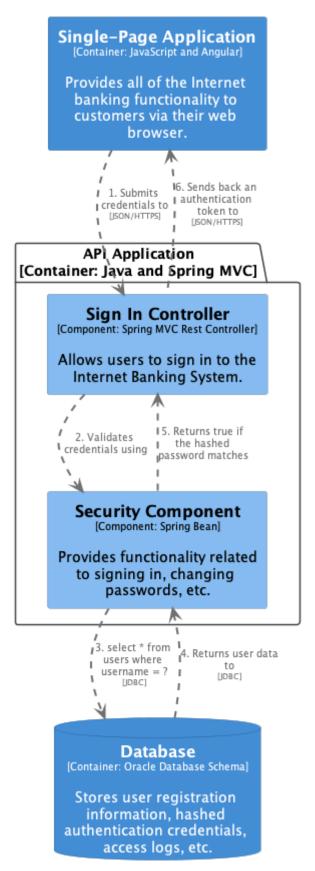
5.3.3. White Box <_building block y.1_>

<white box template>

6. Runtime View

6.1. Sign-In

API Application - Dynamic



- <insert runtime diagram or textual description of the scenario>
- <insert description of the notable aspects of the interactions between the building block instances depicted in this diagram.>

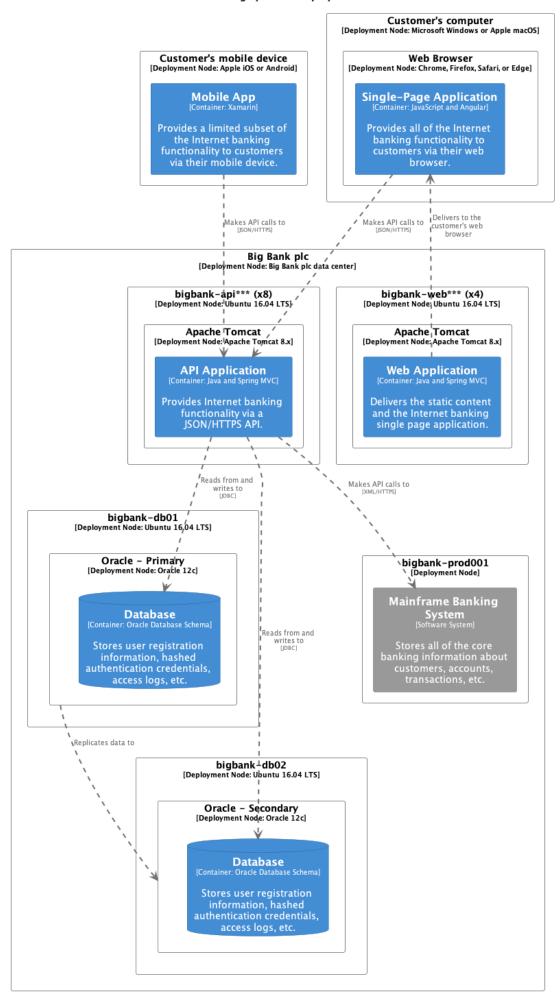
6.2. <Runtime Scenario 2>

6.3. ...

6.4. <Runtime Scenario n>

7. Deployment View

7.1. Infrastructure Level 1



Motivation

<explanation in text form>

Quality and/or Performance Features

<explanation in text form>

Mapping of Building Blocks to Infrastructure

<description of the mapping>

7.2. Infrastructure Level 2

7.2.1. < Infrastructure Element 1>

<diagram + explanation>

7.2.2. <Infrastructure Element 2>

<diagram + explanation>

...

7.2.3. < *Infrastructure Element n*>

<diagram + explanation>

8. Cross-cutting Concepts

8.1. <*Concept 1>*

<explanation>

8.2. <*Concept 2>*

<explanation>

•••

8.3. *<Concept n>*

<explanation>

9. Architecture Decisions

10. Quality Requirements

- 10.1. Quality Tree
- 10.2. Quality Scenarios

11. Risks and Technical Debts

12. Glossary

Term	Definition
<term-1></term-1>	<definition-1></definition-1>
<term-2></term-2>	<definition-2></definition-2>