

PLAYERS

SIMULATION

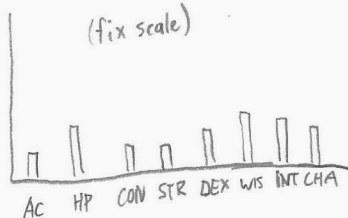
MONSTERS

PARTY



CLERIC

(fix scale)



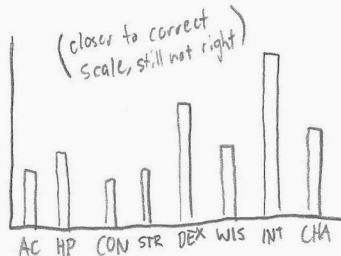
FIGHTER

(scale still needs fixed)



SORCERER

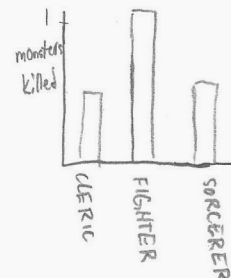
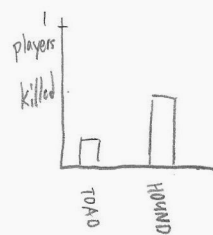
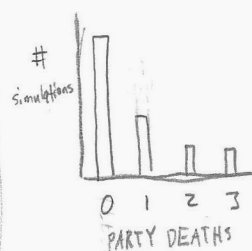
(closer to correct scale, still not right)



WINS: 442 LOSSES: 58

AVERAGE PARTY DEATHS: 0.4

(align better)



AVERAGE DMG BY PARTY: 98.3

TO PARTY: 50

AVG ROUNDS OF COMBAT: 4

MONSTERS



GIANT TOAD



HELL HOUND



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