

```

// this shows the quantity discounts given based on the number of
units sold
public class SoftwareSales
{
private double quantity, // amount of quantity
        discounts, // amount of discount
        pay, // amount paid
        rate // amount package retails
public SoftwareSales(double q, double d)
{
    quantity = q;
    discount = d;
    calculatePay();
}
private void setRate()
{
    if (quantity 10-19)
        discount = 20%;
    else if (quantity 20-49)
        discount = 30%;
    else if (quantity 50-99)
        discount = 40%;
    else
        discount = 50%;
}
private void calculatePay()
{
    setRate();
    quantity = rate - discount;
    pay = quantity / discount;

}
private double getPay()
{
    return pay;
}
public double getQuantity()
{
    return quantity;
}
public double getDiscounts()
{
    return discounts;
}
public double getRate()
{
    return rate;
}
}

```

