NSTITUTO TECNOLOGICO DE MEXICALI MATERIA: TOPICOS AVANZADOS DE PROGRAMACION

CODIGO

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
namespace Prac1
    public class Account
        private double balance;
        public Account(double initBalance)
            balance = initBalance;
        public double getBalance()
        {
            return balance;
        }
        public void deposit(double atm)
        {
            balance = balance + atm;
        }
        public void withdraw(double atm)
            balance = balance - atm;
    }
}
namespace Prac1
    public class TestAccount
        public static void Main(string[] args)
            Account a = new Account(50.0);
            Console.Write("Balance inicial: " + a.getBalance());
            Console.ReadKey();
            a.deposit(100.00);
            Console.Write("\nBalance con deposito de 100: " + a.getBalance());
            Console.ReadKey();
            a.withdraw(147.00);
            Console.Write("\nBalance con retiro de 147: " + a.getBalance());
            Console.ReadKey();
        }
    }
}
```

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DIAGRAMA DE CLASE

