

Docker

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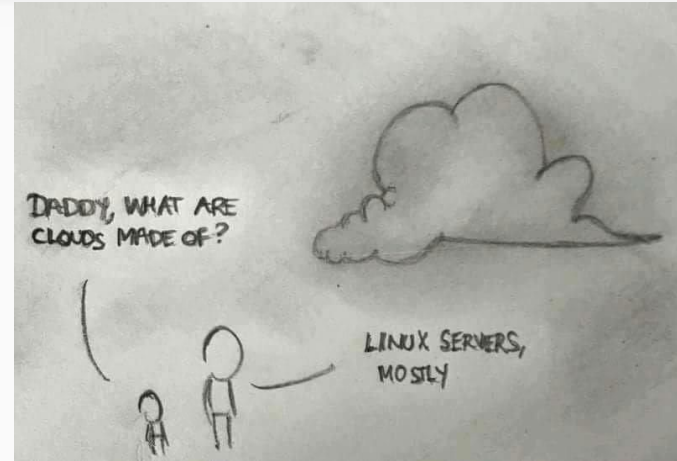
Docker: what is it?

Docker is a computer program that performs operating-system-level **virtualization**, also known as "containerization" [wiki]

Also used for automatic deployment of applications

Advantages of virtualization

- Electricity saving
- Saving money for hardware
- Better security
- No need to reboot on desktops/laptops to run other OS
- Can run old operating systems and software on new hardware
- Easy to make restore points
- Easy to migrate to other hardware
- Cloud services (IaaS, PaaS, SaaS)



Brief history of virtualization

- Virtualization is not something new - virtual machines have been used since 1960s (IBM IBM System/360-67, VM-370);
- Gerald J. [Popek](#) and Robert P. [Goldberg](#) in their 1974 article "Formal Requirements for Virtualizable Third Generation Architectures" introduced virtualization requirements for computer architecture [1]. Roughly speaking, CPU should support passing control to **VMM** (or **hypervisor**) when guest machine executes "**sensitive CPU instructions**" (Supervisor mode)

Brief history of virtualization

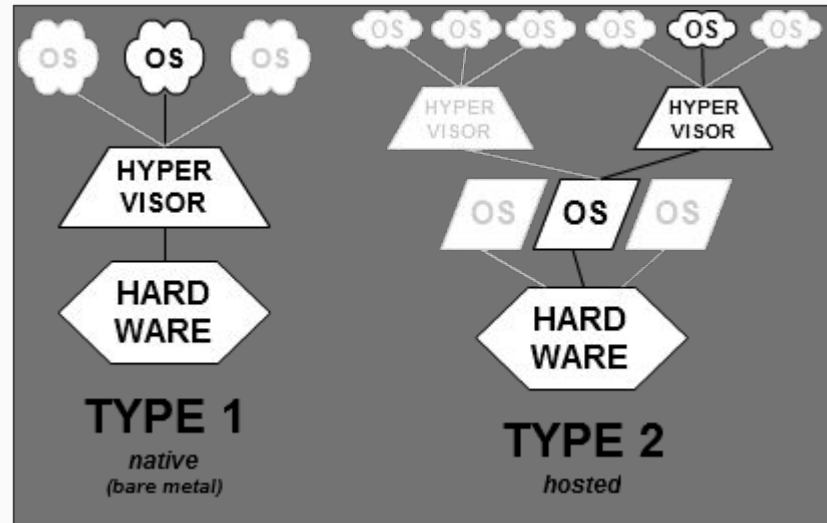
- Popek-Goldberg virtualization requirements were not met by x86 architecture until 2005 when Intel introduced **Intel VT(-x)** technology and AMD introduced **AMD-V**. So, history of hardware virtualization on x86 platform starts from the year 2005 only. Modern CPUs support Hypervisor mode (Ring -1) instructions.
- Before 2005, VMWare supported virtualization using **binary translation** (closer to *emulation*)

Brief history of virtualization

Virtualization != Emulation

Virtualization: definitions

Hypervisor = Virtual Machine Monitor: creates, runs and manages VM



Virtualization: definitions

- **Host machine** - the machine which hosts virtual machines and runs hypervisor
- **Guest machine** - the virtual machine itself
- **Nested virtualization** - when virtual machine acts as a host machine for other virtual machines

Virtualization: definitions

- **Full Virtualization** - classic virtualization. Guest operating system **does not know** that it is being run on a virtual machine
- **Paravirtualization** - Guest operating system **knows** that it is being run on a virtual machine. Mostly used for devices

Virtualization: performance

- If your app running on VM is **CPU-intensive** (e.g., heavy computations), then performance hit is usually very low (~1%)
- If your app uses a lot of **I/O** operations (databases, intensive networking, etc.), then you may lose up to 30% comparing to non virtualized environment. However, there are some technologies allowing to reduce performance loss with IO (like SR-IOV, IOMMU (AMD-Vi and VT-d))

Virtualization: software

- [VMWare Workstation/ VMWare Workstation Player](#) - for desktops (Windows/Linux), player is freeware: type 2 hypervisor
- [VMWare ESXi](#) - for servers: type 1 hypervisor

Virtualization: software

- [Oracle VirtualBox](#) - for desktops
(Windows/Linux/Mac/Solaris), freeware: type 2 hypervisor
- [Oracle VM Server](#) - for servers: type 1 hypervisor

Virtualization: software

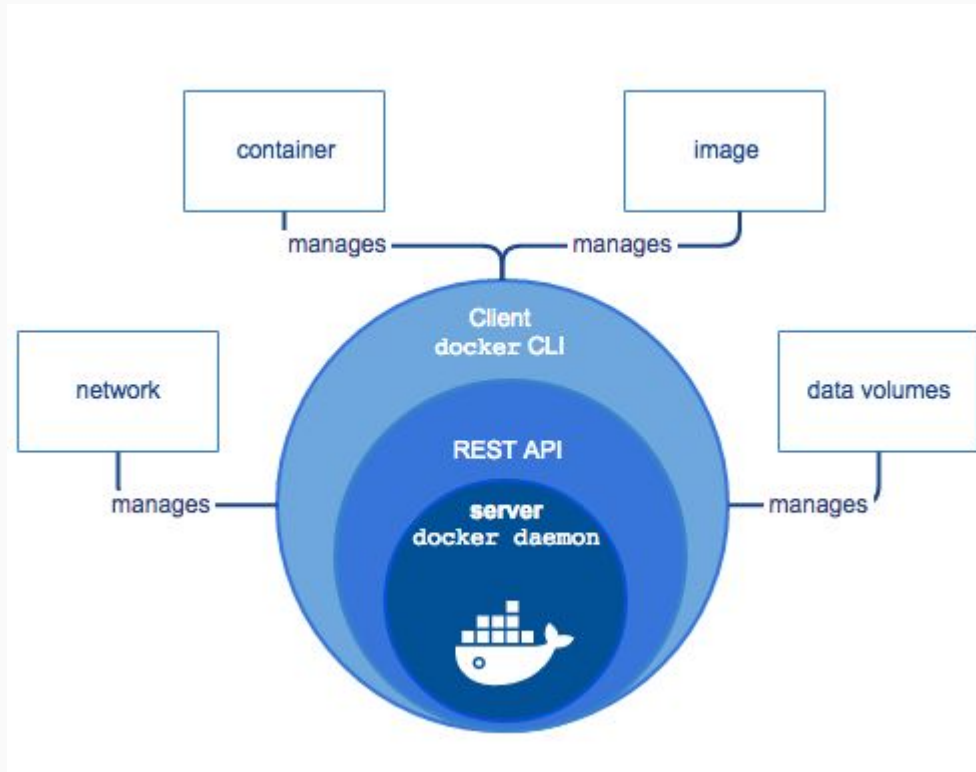
- **Microsoft Hyper-V** - for desktops/servers (Windows Server 2008+, Windows 8+ (only selected editions)).
- How to enable on Windows 10:

<https://docs.microsoft.com/en-us/virtualization/hyper-v-on-windows/quick-start/enable-hyper-v>

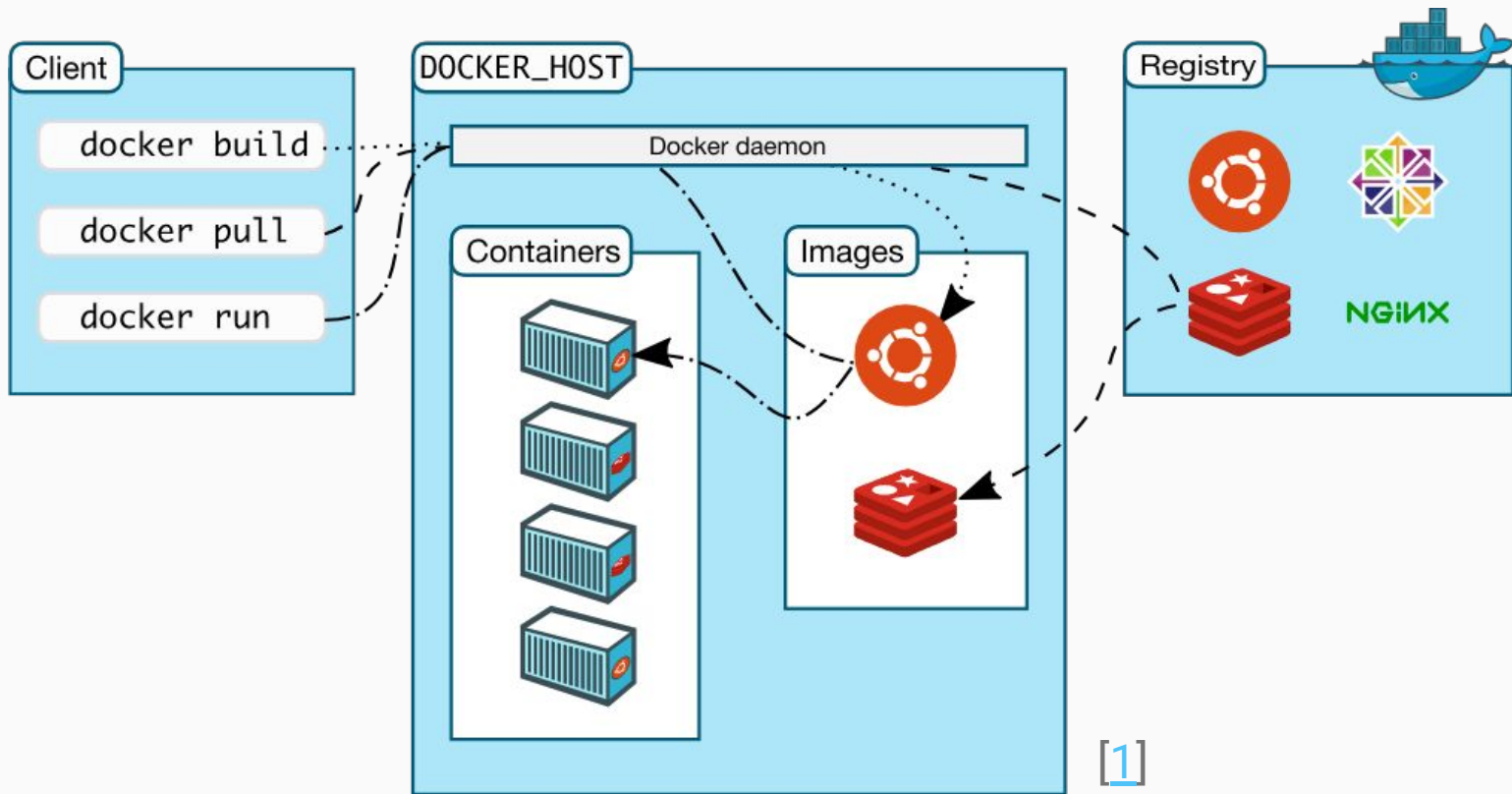
Virtualization: software

- [Xen](#) - type 1 hypervisor, open-source
- [KVM](#) (+QEMU) - type 2 hypervisor, Linux kernel module, open-source

Docker: architecture



Docker: architecture (cont-d)



Docker: just a service (daemon)

```
t_test@lnx: ~  
t_test@lnx:~$ systemctl status docker  
● docker.service - Docker Application Container Engine  
   Loaded: loaded (/lib/systemd/system/docker.service; enabled; vendor preset: enabled)  
   Active: active (running) since Mon 2019-02-11 15:21:09 UTC; 25min ago  
     Docs: https://docs.docker.com  
  Main PID: 892 (dockerd)  
    Tasks: 20  
   Memory: 29.9M  
      CPU: 2.183s  
   CGroup: /system.slice/docker.service  
           └─892 /usr/bin/dockerd -H fd://  
t_test@lnx:~$
```

Docker: underlying technologies

- **Control groups** (since 2007): resource usage limits
- **Union file system** (since 2004): implements union mounts
- **Linux Namespaces** (since 2002): isolation of processes, mounts, etc.

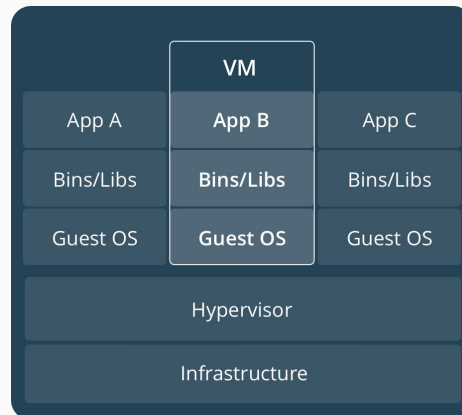
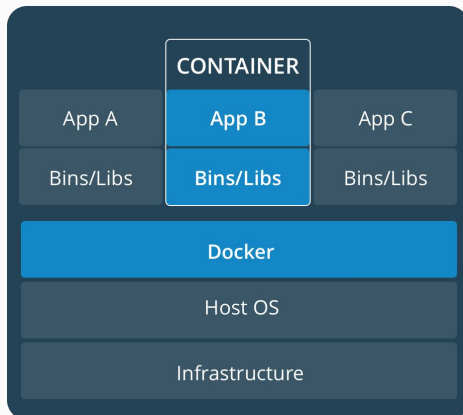
Docker: alternatives

- LXC (since 2008)
- FreeBSD Jails (since 2000)
- chroot (since 1982)
- And others...

Docker: docker VS virtual machine

A **container** runs **natively on Linux** and **shares the kernel of the host machine** with other containers. It runs a discrete process, taking no more memory than any other executable, making it lightweight.

By contrast, a virtual machine (VM) runs a full-blown “guest” operating system with virtual access to host resources through a hypervisor. In general, VMs provide an environment with more resources than most applications need [1]



Docker: concepts. Containers VS Images

An **image** is a **read-only template** with instructions for creating a Docker container. An image is an executable package that includes everything needed to run an application: the code, a runtime, libraries, environment variables, and configuration files. Often, an image is *based on another image*, with some additional customization [1]

A **container** is a **runtime instance** of an image - what the image becomes in memory when executed (that is, an image with state, or a user process). You can see a list of your running containers with the command, **docker ps**, just as you would in Linux. A container is defined by its image as well as any configuration options you provide to it when you create or start it. **When a container is removed, any changes to its state that are not stored in persistent storage disappear** [1]

Docker: application deployment: Dockerfile

Dockerfile defines what goes on in the environment inside your container. Access to resources like networking interfaces and disk drives is virtualized inside this environment, which is isolated from the rest of your system, so you need to map ports to the outside world, and be specific about what files you want to “copy in” to that environment. However, after doing that, you can expect that the build of your app defined in this Dockerfile behaves exactly the same wherever it runs [1]

Docker: create an image from a Dockerfile

```
# Use an official Python runtime as a parent image
FROM python:2.7-slim

# Set the working directory to /app
WORKDIR /app

# Copy the current directory contents into the container at /app
ADD . /app

# Install any needed packages specified in requirements.txt
RUN pip install --trusted-host pypi.python.org Flask Redis
# Make port 80 available to the world outside this container
EXPOSE 80

# Run app.py when the container launches
CMD ["python", "app.py"]
```

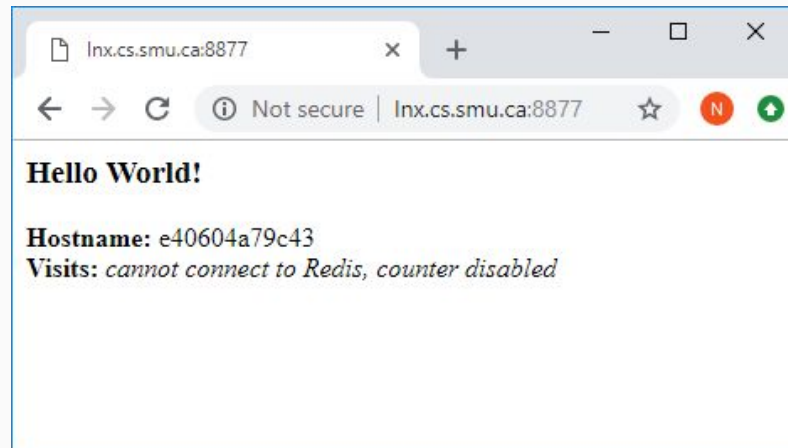
Exercise

Build your first docker image and run a container using the following commands.

```
mkdir do
cd do
wget Inx.cs.smu.ca/docker/Dockerfile
wget Inx.cs.smu.ca/docker/app.py

docker build -t USER_friendlyhello .

docker run -p MMDD:80 friendlyhello
Or run detached:
docker run -d -p MMDD:80 friendlyhello
```



Where **USER** is your username, **MM** is your month of birth and **DD** is day of birth
Try to access the app from your browser

Docker: stop container

```
t_test@lnx: ~/do
t_test@lnx:~/do$ docker ps
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS
e40604a79c43       friendlyhello      "python app.py"    36 seconds ago     Up 35 seconds      0.0.0.0:8877->8
0/tcp              jovial_mccarthy
t_test@lnx:~/do$ docker container stop e40604a79c43
e40604a79c43
t_test@lnx:~/do$
```

Docker: remove container

- If you **stop** the container, you can find it in using **docker container ps -a** command. You can start it again using **docker start** command (even after reboot)

If you remove a container, you will lose any changes that you made inside it

```
t_test@lnx: ~/do
t_test@lnx:~/do$ docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS
AMES
e40604a79c43       friendlyhello      "python app.py"     6 minutes ago      Exited (137) 5 minutes ago
ovial_mccarthy
t_test@lnx:~/do$ docker container rm e40604a79c43
e40604a79c43
t_test@lnx:~/do$ docker ps -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAMES
ES
t_test@lnx:~/do$
```

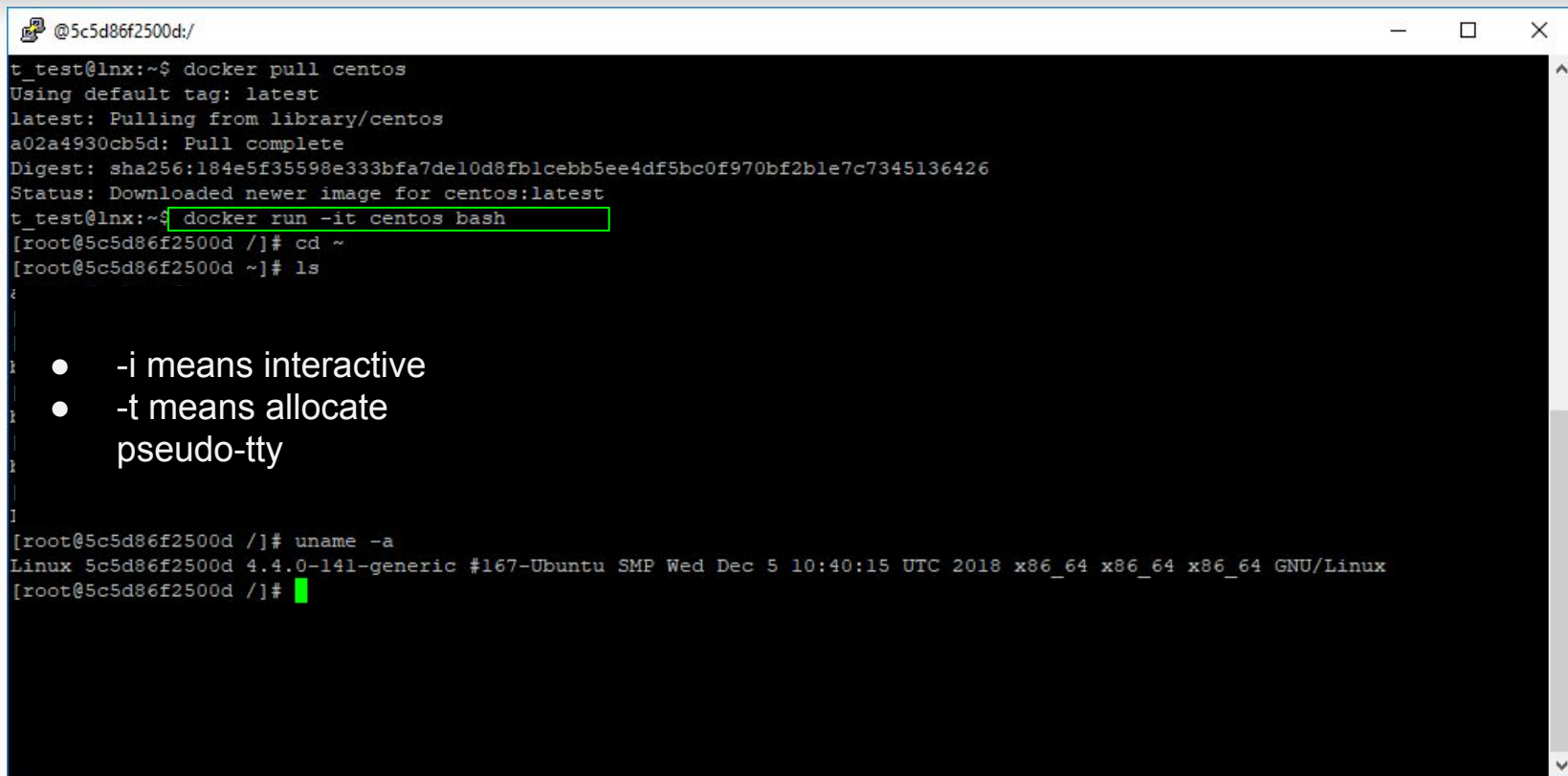
Docker: repository

- You can share your docker image
- You can pull an existing image from centralized repository
- Works almost like git
- You can create your docker account for free in 2 minutes:

<https://cloud.docker.com/>

```
cssmuadm@lnx: ~/do
cssmuadm@lnx:~/do$ sudo docker login
Login with your Docker ID to push and pull images from Docker Hub. If you don't have a Docker ID, head over to https://hub.docker.com to create one.
Username: neveditsin
Password:
Login Succeeded
cssmuadm@lnx:~/do$ sudo docker image ls
REPOSITORY          TAG          IMAGE ID          CREATED           SIZE
friendlyhello       latest      31ef9269a205     36 minutes ago   132MB
python              2.7-slim   d0dlb97dd328     2 days ago       120MB
centos               latest     49f7960eb7e4     3 days ago       200MB
cssmuadm@lnx:~/do$ sudo docker tag friendlyhello neveditsin/tutorial:latest
cssmuadm@lnx:~/do$ sudo docker image ls
REPOSITORY          TAG          IMAGE ID          CREATED           SIZE
friendlyhello       latest      31ef9269a205     37 minutes ago   132MB
neveditsin/tutorial latest     31ef9269a205     37 minutes ago   132MB
python              2.7-slim   d0dlb97dd328     2 days ago       120MB
centos               latest     49f7960eb7e4     3 days ago       200MB
cssmuadm@lnx:~/do$ sudo docker push neveditsin/tutorial:latest
The push refers to repository [docker.io/neveditsin/tutorial]
bb66a5460732: Pushed
6d1afcb5260f: Pushed
27e0ff1bf791: Pushed
20f93bdcee9c: Layer already exists
21b24882d499: Layer already exists
db9dabc5cfee: Layer already exists
d626a8ad97a1: Layer already exists
latest: digest: sha256:ee64adfc0523543ea46350d9aaa7aaa402da6fef6a286334d24b3c8813878178 size: 1787
cssmuadm@lnx:~/do$
```

Docker: interactive use: just like a VM!



```
@5c5d86f2500d:/  
t_test@lnx:~$ docker pull centos  
Using default tag: latest  
latest: Pulling from library/centos  
a02a4930cb5d: Pull complete  
Digest: sha256:184e5f35598e333bfa7de10d8fblcebb5ee4df5bc0f970bf2ble7c7345136426  
Status: Downloaded newer image for centos:latest  
t_test@lnx:~$ docker run -it centos bash  
[root@5c5d86f2500d /]# cd ~  
[root@5c5d86f2500d ~]# ls  
.  
..  
-i means interactive  
-t means allocate  
pseudo-tty  
[root@5c5d86f2500d /]# uname -a  
Linux 5c5d86f2500d 4.4.0-141-generic #167-Ubuntu SMP Wed Dec 5 10:40:15 UTC 2018 x86_64 x86_64 x86_64 GNU/Linux  
[root@5c5d86f2500d /]#
```

Docker: commits

```
@350969c379fa:/home
t_test@lnx:~$ docker run -it centos bash
[root@972d02aa6fb8 /]# cd /home
[root@972d02aa6fb8 home]# ls
[root@972d02aa6fb8 home]# mkdir test
[root@972d02aa6fb8 home]# exit
exit
t_test@lnx:~$ docker commit 972d02aa6fb8 centos/test
sha256:adbd54aee5f490ea69a23elfd71c5d66e50eb8cc38d46ab23f9770d5b1139543
t_test@lnx:~$ docker image ls
REPOSITORY          TAG          IMAGE ID        CREATED         SIZE
centos/test          latest       adbd54aee5f4    5 seconds ago  202MB
friendlyhello        latest       638fec51c24f    About an hour ago  131MB
python               2.7-slim     413ee88c678e    5 days ago     120MB
centos                latest       1ell48e4cc2c    2 months ago   202MB
t_test@lnx:~$ docker stop 972d02aa6fb8
972d02aa6fb8
t_test@lnx:~$ docker rm 972d02aa6fb8
972d02aa6fb8
t_test@lnx:~$ docker run -it centos/test
[root@350969c379fa /]# cd /home
[root@350969c379fa home]# lks
bash: lks: command not found
[root@350969c379fa home]# ls
test
[root@350969c379fa home]#
```

Docker: remove image

```
t_test@lnx: ~  
t_test@lnx:~$ docker image ls  
REPOSITORY          TAG                 IMAGE ID            CREATED             SIZE  
centos/test          latest             adbd54aee5f4       3 minutes ago      202MB  
friendlyhello        latest             638fec51c24f       About an hour ago  131MB  
python               2.7-slim          413ee88c678e       5 days ago         120MB  
centos                latest            1e1148e4cc2c       2 months ago       202MB  
t_test@lnx:~$ docker image rm centos/test  
Error response from daemon: conflict: unable to remove repository reference "centos/test" (must force) - container 350969c379fa is using its referenced image adbd54aee5f4  
t_test@lnx:~$ docker container rm 350969c379fa  
350969c379fa  
t_test@lnx:~$ docker image rm centos/test  
Untagged: centos/test:latest  
Deleted: sha256:adbd54aee5f490ea69a23e1fd71c5d66e50eb8cc38d46ab23f9770d5b1139543  
Deleted: sha256:1c51005e3be4151e469dd952080c98f10586ab8233eb7874e4ba9bdf8ec7caa5  
t_test@lnx:~$
```

Docker: basic commands list

List Docker CLI commands

`docker`

`docker container --help`

Display Docker version and info

`docker --version`

`docker version`

`docker info`

Execute Docker image

`docker run hello-world`

List Docker images

`docker image ls`

List Docker containers (running, all, all in quiet mode)

`docker container ls`

`docker container ls --all`

`docker container ls -aq`

Docker: basic commands list (cont-d)

Create image using Dockerfile in the current directory

`docker build -t friendlyhello .`

Run "friendlyname" mapping port 4000 to 80

`docker run -p 4000:80 friendlyhello`

Same thing, but in detached mode

`docker run -d -p 4000:80 friendlyhello`

List all running containers

`docker container ls`

List all containers, even those not running

`docker container ls -a`

Gracefully stop the specified container

`docker container stop <hash>`

Force shutdown of the specified container

`docker container kill <hash>`

Remove specified container from this machine

`docker container rm <hash>`

Remove all containers

`docker container rm $(docker container ls -a -q)`

Rename a container

`docker rename oldname newname`

you can use container id instead of oldname

Docker: basic commands list (cont-d)

List all images on this machine

docker image ls -a

Remove specified image from this machine

docker image rm <image id>

Remove all images from this machine

docker image rm \$(docker image ls -a -q)

Log in this CLI session using your Docker credentials

docker login

Tag <image> for upload to registry

docker tag <image> username/repository:tag

Upload tagged image to registry

docker push username/repository:tag

Run image from a registry

docker run username/repository:tag

Exercise

- Create a **centos** container and run it in **interactive mode**
- Create a folder with your username in **/home** directory of the container
- Exit the container's shell
- Find your container's name
- Remove your container

Docker networking

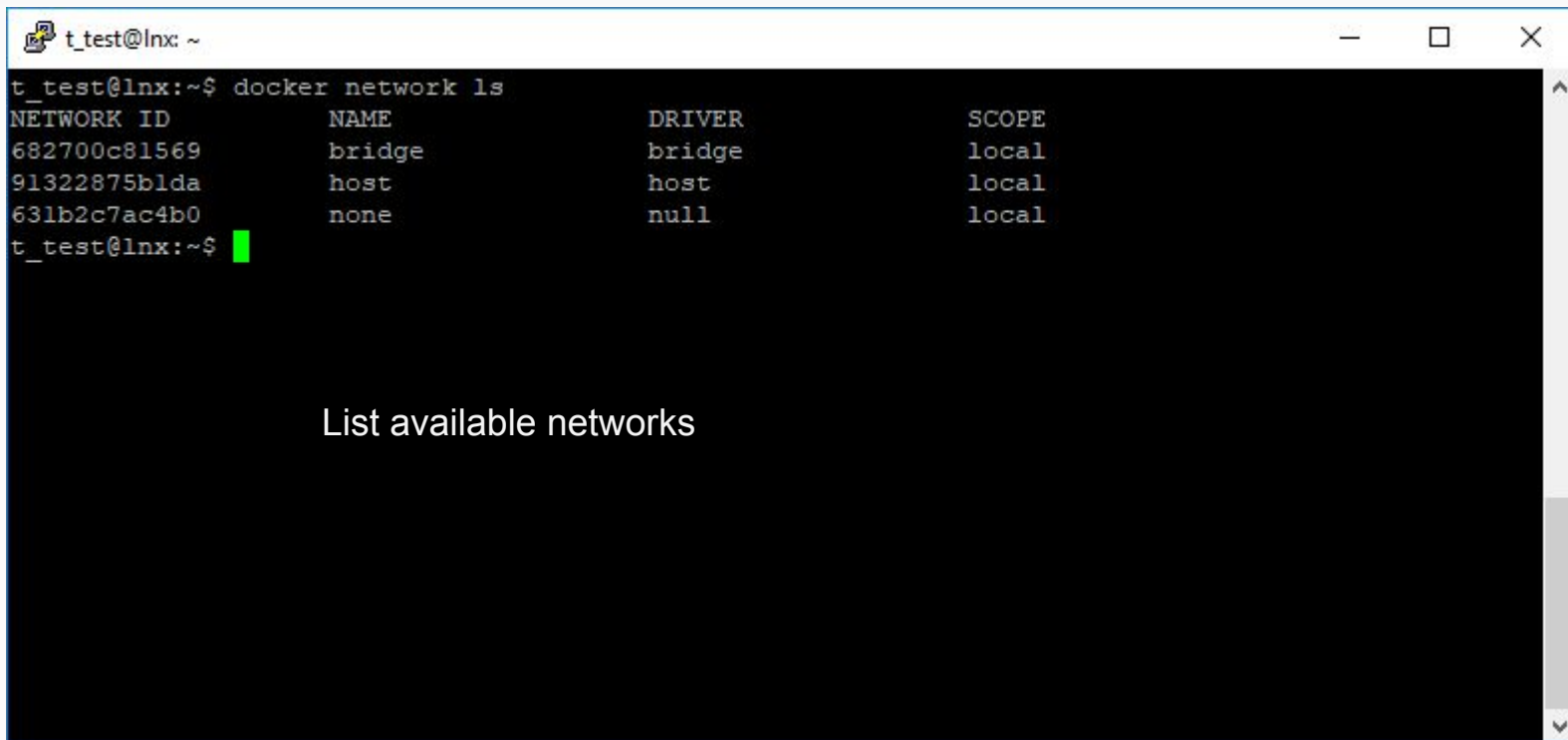
- **bridge**: The default network driver. Bridge networks are usually used when your applications run in standalone containers that need to communicate.
- **host**: For standalone containers, remove network isolation between the container and the Docker host, and use the host's networking directly. Only available for **swarm services** on Docker 17.06 and higher.
- **overlay**: Overlay networks connect multiple Docker daemons together and enable **swarm services** to communicate with each other.
- **macvlan**: Macvlan networks allow you to assign a MAC address to a container, making it appear as a physical device on your network. The best choice when dealing with legacy applications that expect to be directly connected to the physical network, rather than routed through the Docker host's network stack.
- **none**: disable all networking. [\[1\]](#)

Docker networking: bridge

```
t_test@lnx: ~  
t_test@lnx:~$ docker run -dit --name t_test_centos1 centos bash  
6ff7612a463b32146e33df07fd8b248163e5a99d510fdaae19c0db61073d8e8e  
t_test@lnx:~$ docker run -dit --name t_test_centos2 centos bash  
a8552357d8d361b55223c8b5ee38d276614642c5f989f69f5a7755d3454107b5  
t_test@lnx:~$ docker container ls  
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAME  
S  
a8552357d8d3        centos             "bash"             19 seconds ago     Up 18 seconds        
t_test_centos2  
6ff7612a463b        centos             "bash"             24 seconds ago     Up 23 seconds        
t_test_centos1  
t_test@lnx:~$ docker ps  
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS              NAME  
S  
a8552357d8d3        centos             "bash"             28 seconds ago     Up 26 seconds        
t_test_centos2  
6ff7612a463b        centos             "bash"             33 seconds ago     Up 31 seconds        
t_test_centos1  
t_test@lnx:~$
```

Run 2 Centos Linux containers in detached interactive mode with bash shell

Docker networking: bridge (cont-d)

A terminal window titled 't_test@lnx: ~' with standard window controls. It displays the output of the 'docker network ls' command. The output is a table with four columns: NETWORK ID, NAME, DRIVER, and SCOPE. There are three rows of data: a bridge network, a host network, and a null network, all with a local scope. A green cursor is visible on the line following the last row of data.

```
t_test@lnx:~$ docker network ls
NETWORK ID          NAME                DRIVER              SCOPE
682700c81569        bridge             bridge             local
91322875b1da        host               host               local
631b2c7ac4b0        none              null               local
t_test@lnx:~$
```

List available networks

Docker networking: bridge (cont-d)

docker network inspect NET

Show information about network
(including connected containers)

```
t_test@lnx: ~  
t_test@lnx:~$ docker network inspect bridge  
[  
  {  
    "Name": "bridge",  
    "Id": "682700c8156931f20falea508226f67d87ad94ed10bblb570d599d69234eac4a",  
    "Created": "2019-02-11T15:21:09.247500548Z",  
    "Scope": "local",  
    "Driver": "bridge",  
    "EnableIPv6": false,  
    "IPAM": {  
      "Driver": "default",  
      "Options": null,  
      "Config": {  
        {  
          "Subnet": "172.17.0.0/16"  
        }  
      }  
    },  
    "Internal": false,  
    "Attachable": false,  
    "Ingress": false,  
    "ConfigFrom": {  
      "Network": ""  
    },  
    "ConfigOnly": false,  
    "Containers": {  
      "6ff7612a463b32146e33df07fd8b248163e5a99d510fdaaef9c0db61073d8e8e": {  
        "Name": "t_test_centos1",  
        "EndpointID": "86d14328334a041a0a3b02ca394ff6a336aa9f3ca9d93b27a7d198359620f41e"  
        ,  
        "MacAddress": "02:42:ac:11:00:02",  
        "IPv4Address": "172.17.0.2/16",  
        "IPv6Address": ""  
      },  
      "a8552357d8d361b55223c8b5ee38d276614642c5f989f69f5a7755d3454107b5": {  
        "Name": "t_test_centos2",  
        "EndpointID": "b3845cd9daad60bce2a6f64bel96dlc4f8dc7691eaeaf46494b365923404760ef"  
        ,  
        "MacAddress": "02:42:ac:11:00:03",  
        "IPv4Address": "172.17.0.3/16",  
        "IPv6Address": ""  
      }  
    }  
  }  
]
```

Docker networking: bridge (cont-d)

```
"ConfigOnly": false,
"Containers": {
  "6ff7612a463b32146e33df07fd8b248163e5a99d510fdaaef9c0db61073d8e8e": {
    "Name": "t_test_centos1",
    "EndpointID": "86d14328334a041a0a3b02ca394ff6a336aa9f3ca9d93b27a7d198359620f41e"
    ,
    "MacAddress": "02:42:ac:11:00:02",
    "IPv4Address": "172.17.0.2/16",
    "IPv6Address": ""
  },
  "a8552357d8d361b55223c8b5ee38d276614642c5f989f69f5a7755d3454107b5": {
    "Name": "t_test_centos2",
    "EndpointID": "b3845cd9daad60bce2a6f64bel96dlc4f8dc7691eaef46494b365923404760ef"
    ,
    "MacAddress": "02:42:ac:11:00:03",
    "IPv4Address": "172.17.0.3/16",
    "IPv6Address": ""
  }
}
```

Docker networking: bridge (cont-d)

```
t_test@lnx: ~  
t_test@lnx:~$ docker ps  
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS              PORTS  
a8552357d8d3        centos              "bash"             15 minutes ago     Up 15 minutes  
6ff7612a463b        centos              "bash"             15 minutes ago     Up About a minute  
t_test@lnx:~$ ping 172.17.0.2  
PING 172.17.0.2 (172.17.0.2) 56(84) bytes of data.  
64 bytes from 172.17.0.2: icmp_seq=1 ttl=64 time=0.162 ms  
64 bytes from 172.17.0.2: icmp_seq=2 ttl=64 time=0.072 ms  
^C  
--- 172.17.0.2 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 999ms  
rtt min/avg/max/mdev = 0.072/0.117/0.162/0.045 ms  
t_test@lnx:~$ ping 172.17.0.3  
PING 172.17.0.3 (172.17.0.3) 56(84) bytes of data.  
64 bytes from 172.17.0.3: icmp_seq=1 ttl=64 time=0.230 ms  
64 bytes from 172.17.0.3: icmp_seq=2 ttl=64 time=0.095 ms  
^C  
--- 172.17.0.3 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 999ms  
rtt min/avg/max/mdev = 0.095/0.162/0.230/0.068 ms  
t_test@lnx:~$ ifconfig | grep 172  
    inet addr:172.17.0.1 Bcast:172.17.255.255 Mask:255.255.0.0  
t_test@lnx:~$
```

Try to ping the running containers

Note that host has IP address in the network as well

Docker networking: user-defined bridge net

```
t_test@lnx: ~  
t_test@lnx:~$ docker network create --driver bridge t_test_net  
33d42547be61e29818e668009794dd32da1d0f578531ab191a08967899af3e99  
t_test@lnx:~$ docker network ls  
NETWORK ID          NAME                DRIVER              SCOPE  
682700c81569        bridge             bridge              local  
91322875b1da        host               host                local  
631b2c7ac4b0        none               null                local  
33d42547be61        t_test_net         bridge              local  
t_test@lnx:~$
```


Create a bridge network
"t_test_net"

Docker networking: user-defined bridge net

```
t_test@lnx: ~  
t_test@lnx:~$ docker network inspect t_test_net  
[  
  {  
    "Name": "t_test_net",  
    "Id": "33d42547be61e29818e668009794dd32dald0f578531ab191a08967899af3e99",  
    "Created": "2019-02-11T18:37:45.79525297Z",  
    "Scope": "local",  
    "Driver": "bridge",  
    "EnableIPv6": false,  
    "IPAM": {  
      "Driver": "default",  
      "Options": {},  
      "Config": [  
        {  
          "Subnet": "172.18.0.0/16",  
          "Gateway": "172.18.0.1"  
        }  
      ]  
    },  
    "Internal": false,  
    "Attachable": false,  
    "Ingress": false,  
    "ConfigFrom": {  
      "Network": ""  
    },  
    "ConfigOnly": false,  
    "Containers": {},  
    "Options": {},  
    "Labels": {}  
  }  
]  
t_test@lnx:~$
```

Connect user-defined bridge net

Connect our centos containers to the `t_test_net`

 t_test@lnx: ~

```
t_test@lnx:~$ docker network connect t_test_net  
CENT1          t_test_centos1    t_test_centos2    zealous_rosalind  
t_test@lnx:~$ docker network connect t_test_net t_test_centos1  
t_test@lnx:~$ docker network connect t_test_net t_test_centos2
```

Connect user-defined bridge net

```
t_test@lnx: ~  
},  
  "Internal": false,  
  "Attachable": false,  
  "Ingress": false,  
  "ConfigFrom": {  
    "Network": ""  
  },  
  "ConfigOnly": false,  
  "Containers": {  
    "6ff7612a463b32146e33df07fd8b248163e5a99d510fdaaef9c0db61073d8e8e": {  
      "Name": "t_test_centos1",  
      "EndpointID": "9e81863322b9ac9778cbe3d638957d1550774863dbel77af443449f5593953a6",  
      "MacAddress": "02:42:ac:12:00:02",  
      "IPv4Address": "172.18.0.2/16",  
      "IPv6Address": ""  
    },  
    "a8552357d8d361b55223c8b5ee38d276614642c5f989f69f5a7755d3454107b5": {  
      "Name": "t_test_centos2",  
      "EndpointID": "51a51cbd96c8f388d79fc24ab8880ded4ce86f89bd451393873835df939693d6",  
      "MacAddress": "02:42:ac:12:00:03",  
      "IPv4Address": "172.18.0.3/16",  
      "IPv6Address": ""  
    }  
  },  
  "Options": {},  
  "Labels": {}  
}  
]  
t_test@lnx:~$
```

Connect user-defined bridge net (cont-d)

```
t_test@lnx: ~  
t_test@lnx:~$ ping 172.18.0.2  
PING 172.18.0.2 (172.18.0.2) 56(84) bytes of data.  
64 bytes from 172.18.0.2: icmp_seq=1 ttl=64 time=0.559 ms  
64 bytes from 172.18.0.2: icmp_seq=2 ttl=64 time=0.140 ms  
^C  
--- 172.18.0.2 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 999ms  
rtt min/avg/max/mdev = 0.140/0.349/0.559/0.210 ms  
t_test@lnx:~$ ping 172.18.0.3  
PING 172.18.0.3 (172.18.0.3) 56(84) bytes of data.  
64 bytes from 172.18.0.3: icmp_seq=1 ttl=64 time=0.479 ms  
64 bytes from 172.18.0.3: icmp_seq=2 ttl=64 time=0.134 ms  
^C  
--- 172.18.0.3 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 999ms  
rtt min/avg/max/mdev = 0.134/0.306/0.479/0.173 ms  
t_test@lnx:~$ ping 172.17.0.3  
PING 172.17.0.3 (172.17.0.3) 56(84) bytes of data.  
64 bytes from 172.17.0.3: icmp_seq=1 ttl=64 time=0.340 ms  
64 bytes from 172.17.0.3: icmp_seq=2 ttl=64 time=0.073 ms  
^C  
--- 172.17.0.3 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 999ms  
rtt min/avg/max/mdev = 0.073/0.206/0.340/0.134 ms  
t_test@lnx:~$ ping 172.17.0.2  
PING 172.17.0.2 (172.17.0.2) 56(84) bytes of data.  
64 bytes from 172.17.0.2: icmp_seq=1 ttl=64 time=0.228 ms  
^C  
--- 172.17.0.2 ping statistics ---
```

Now centos containers have
2 IP addresses each: from
default bridge network and
from the user-defined one

Connect user-defined bridge net (cont-d)

```
t_test@lnx: ~  
t_test@lnx:~$ docker network disconnect bridge  
6ff7612a463b32146e33df07fd8b248163e5a99d510fdaaef9c0db61073d8e8e  
a8552357d8d361b55223c8b5ee38d276614642c5f989f69f5a7755d3454107b5  
t_test_centos1  
t_test_centos2  
t_test@lnx:~$ docker network disconnect bridge t_test_centos2  
t_test@lnx:~$ ping 172.17.0.3  
PING 172.17.0.3 (172.17.0.3) 56(84) bytes of data.  
From 172.17.0.1 icmp_seq=9 Destination Host Unreachable  
From 172.17.0.1 icmp_seq=10 Destination Host Unreachable  
From 172.17.0.1 icmp_seq=11 Destination Host Unreachable  
^C  
--- 172.17.0.3 ping statistics ---  
12 packets transmitted, 0 received, +3 errors, 100% packet loss, time 11079ms  
pipe 3  
t_test@lnx:~$
```

Let's disconnect the bridge
network from centos2:
Now we can't ping it

Docker networking review

- Containers by default are created with default **bridge** network. They can access internet and other containers **which are on the same network** by their IP addresses. You can access containers by IP address from host as well
- User-defined bridge networks are usually used to connect containers running on the **same Docker host**. This is recommended for standalone containers running in **production**. Same as default bridge network, the user-defined bridge networks can access **internet** and other containers **which are on the same network** by their IP addresses. You can access containers by IP address from host as well
- Containers can be connected to multiple networks

Docker networking: basic commands

List all docker networks on this machine

`docker network ls`

Remove specified network from this machine

`docker network rm <network id>`

Show information about network

`docker network inspect <network id>`

Connect running container to the existing network

`docker network connect <network id> <container id>`

Disconnect running container from the existing network

`docker network disconnect <network id> <container id>`

Docker networking: clarifying points

- **EXPOSE** command in Dockerfiles serves as a kind of **metadata** for other applications and also tells users which services are running in the container. **It does not restrict containers from opening other ports**
- Flag **-p** **binds** container's port to some **local port on the host**: command `docker run -p 4000:80 friendlyhello` maps port 80 of container to port 4000 of the host machine
- Applications can open any ports inside your container (like MySQL server's port (3306), HTTP (80), HTTPS (443), and even SSH (22)). You can either access these apps using IP address of the container (e.g., `curl 172.17.0.2:80`) or **BIND** this port to your host and then use host's IP address to access the apps (e.g., `curl lnx.cs.smu.ca:4000`)

Exercise

- Create two centos containers: names should be **USER_centos1** and **USER_centos2** where USER is your username
- Attach to centos1 (**docker attach CONTAINER_NAME**), install **nc** with command **yum install nc** (answer Y)
- Listen on port 1234 with netcat redirected to some file (e.g., **nc 0.0.0.0 1234 > test**)
- Detach from the container using **Ctrl+P Ctrl+Q** sequence
- Send a message from your Linux account to the **centos1** machine using nc (e.g., **echo "Hi there" | nc IP 1234** where IP is IP address of your docker container)
- Attach to the container again and check contents of the file where you redirected your netcat

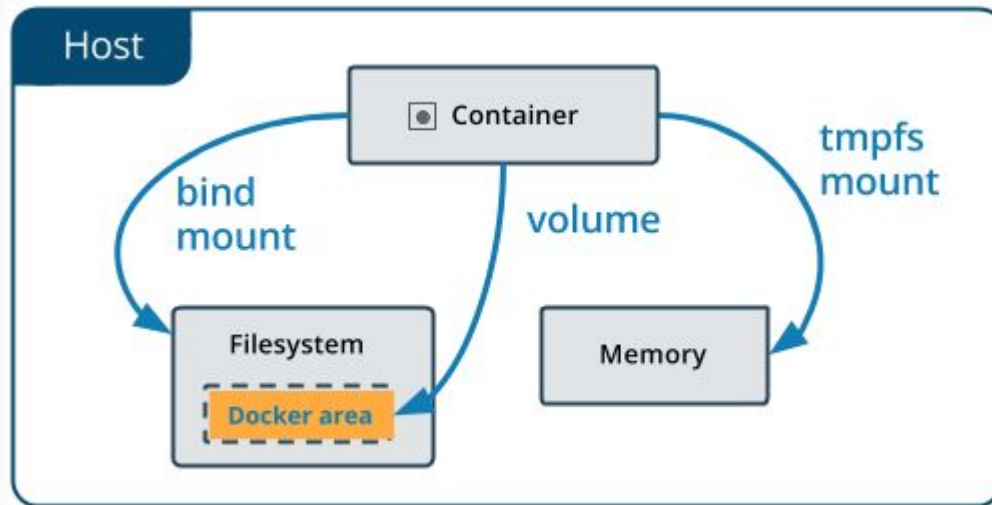
Docker: persistence

By default all files created inside a container are stored on a writable container layer. It means that:

- The data **doesn't persist** when that container is removed, and it can be difficult to get the data out of the container if another process needs it.
- A container's writable layer is tightly coupled to the host machine where the container is running. You can't easily move the data somewhere else.
- Writing into a container's writable layer requires a storage driver to manage the filesystem. The storage driver provides a union filesystem, using the Linux kernel. This extra abstraction reduces performance as compared to using data volumes, which write directly to the host filesystem.

Docker has two options for containers to store files in the host machine, so that the files are persisted even after the container is removed: volumes, and bind mounts [\[1\]](#)

Docker: persistence: volumes



Docker: persistence: volumes (cont-d)

```
t_test@lnx: ~  
t_test@lnx:~$ docker volume create t_test_voll  
t_test_voll  
t_test@lnx:~$ docker volume ls  
DRIVER          VOLUME NAME  
local           t_test_voll  
t_test@lnx:~$ docker volume inspect t_test_voll  
[  
  {  
    "CreatedAt": "2019-02-11T19:49:18Z",  
    "Driver": "local",  
    "Labels": {},  
    "Mountpoint": "/var/lib/docker/volumes/t_test_voll/_data",  
    "Name": "t_test_voll",  
    "Options": {},  
    "Scope": "local"  
  }  
]
```

Docker: persistence: volumes (cont-d)

- Volume is mounted as empty directory
- If target directory does not exist in container, Docker creates it
- Data written to it is accessible from host and can be accessible from other containers
- After removing container, data is still there

```
t_test@lnx: ~  
t_test@lnx:~$ docker run -dit --name cent5 --mount source=t_test_voll,target=/home/testvol centos bash  
4771dd3ac3c3bab8f1fab9917d29c1b0d95b561e4c08d1fdb18bb68851e0f762e  
t_test@lnx:~$ docker attach cent5  
[root@4771dd3ac3c3 /]# cd /home  
[root@4771dd3ac3c3 home]# ls  
testvol  
[root@4771dd3ac3c3 home]# cd testvol/  
[root@4771dd3ac3c3 testvol]# ls /bin > binlist  
[root@4771dd3ac3c3 testvol]# exit  
exit  
t_test@lnx:~$ ls -l /var/lib/docker/volumes/t_test_voll/_data  
total 4  
-rw-r--r-- 1 root root 3610 Feb 11 20:34 binlist  
t_test@lnx:~$ tail /var/lib/docker/volumes/t_test_voll/_data/binlist  
zcat  
zcmp  
zdiff  
zegrep  
zfgrep  
zforce  
zgrep  
zless  
zmore  
znew  
t_test@lnx:~$
```

Docker: persistence: volumes (cont-d)

If the same volume is mounted again (it's not empty), then it's not populated with data from container's directory. Instead, the contents of volume is mounted to target directory

```
cssmuadm@lnx: ~/do
cssmuadm@lnx:~/do$ sudo docker run -dit --name cent --mount source=volumel,target=/bin centos
bash
5786d0dc7327945f5c84e8473f70fb771795428b8ba1222e24a685e6026bd6b2
docker: Error response from daemon: OCI runtime create failed: container_linux.go:348: starting container process caused "exec: \"bash\": executable file not found in $PATH": unknown.
cssmuadm@lnx:~/do$ sudo docker container ls -a
CONTAINER ID        IMAGE               COMMAND             CREATED             STATUS
PORTS              NAMES
5786d0dc7327        centos             "bash"             20 seconds ago     Created
cent
cssmuadm@lnx:~/do$ sudo docker container stop cent
cent
cssmuadm@lnx:~/do$ sudo docker container rm cent
cent
cssmuadm@lnx:~/do$
```

Docker: persistence: volumes (cont-d)

If source volume does not exist, Docker creates new volume and populates it with contents of target directory

```
t_test@lnx: ~  
t_test@lnx:~$ docker run -dit --name cent6 --mount source=VOLUME2,target=/bin centos bash  
5e1a301a0d8baa595076a4de160fd7ae9c210f971ccd291d843833156a6e70b3  
t_test@lnx:~$ docker volume ls  
DRIVER          VOLUME NAME  
local           VOLUME2  
local           t_test_voll  
t_test@lnx:~$ docker volume inspect VOLUME2  
[  
  {  
    "CreatedAt": "2019-02-11T20:44:02Z",  
    "Driver": "local",  
    "Labels": null,  
    "Mountpoint": "/var/lib/docker/volumes/VOLUME2/_data",  
    "Name": "VOLUME2",  
    "Options": null,  
    "Scope": "local"  
  }  
]  
t_test@lnx:~$ ls /var/lib/docker/volumes/VOLUME2/_data  
[  
addr2line      idn             setup-nsssysinit.sh  
igawk          sg  
alias          info            sh  
ar             infocmp         shasum  
arch           infokey         sha224sum  
as             infotocap       sha256sum  
awk            install         sha384sum  
base64         ionice          sha512sum  
basename       ipcmk           show-changed-rcv  
bash           ipcrm           show-installed  
bashbug        ipcs            shred
```


Docker: persistence: volumes (cont-d)

List all docker volumes on this machine

`docker volume ls`

Remove specified volume from this machine

`docker volume rm <volume id>`

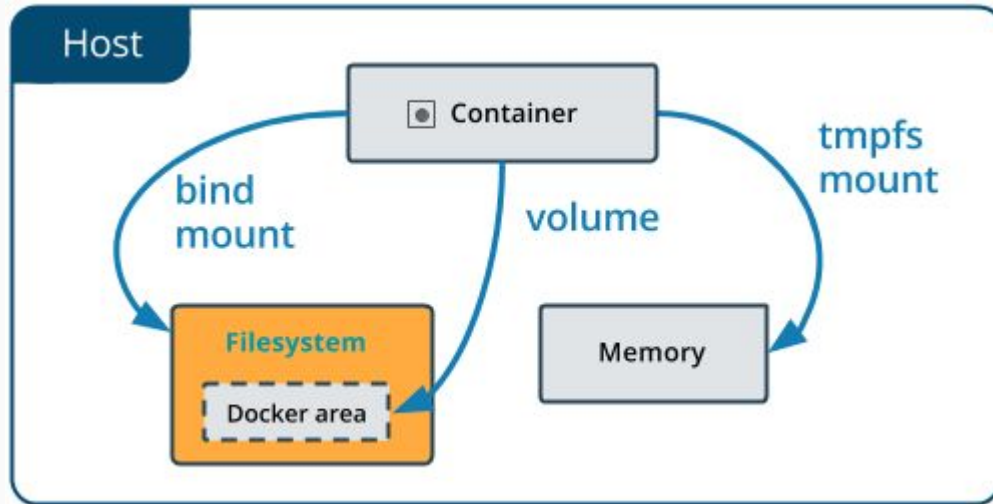
Show information about volume

`docker volume inspect <volume id>`

Start container with mounted volume

`docker run --mount source=volume,target=/path/to/something <image id>`

Docker: persistence: bind mounts



Docker: persistence: bind mounts (cont-d)

Host directory
`/home/t_test` is now
mounted as container's
`/home/test_acct`

```
t_test@lnx: ~  
t_test@lnx:~$ docker run -dit --name cent1 -v /home/t_test:/home/test_acct centos bash  
a27f099cc0a21c47905acb4c4382f234b40f90f57f120d18d76c1bf2c722e7f7  
t_test@lnx:~$ docker attach cent1  
[root@a27f099cc0a2 /]# cd /home  
[root@a27f099cc0a2 home]# ls  
test_acct  
[root@a27f099cc0a2 home]# cd test_acct/  
[root@a27f099cc0a2 test_acct]# ls  
binlist.txt  bz  do  dol  do2  nobz  nohup.out  scrip.sh  tmp  
[root@a27f099cc0a2 test_acct]# cp /bin/  
Display all 454 possibilities? (y or n)  
[root@a27f099cc0a2 test_acct]# touch TEST  
[root@a27f099cc0a2 test_acct]# exit  
exit  
t_test@lnx:~$ ls  
binlist.txt  bz  do  dol  do2  nobz  nohup.out  scrip.sh  TEST  tmp  
t_test@lnx:~$ ls -l  
total 36  
-rw-rw-r-- 1 t_test t_test 1432 Jan 31 14:45 binlist.txt  
-rw-rw-r-- 1 t_test t_test  339 Feb  2 19:26 bz  
drwxrwxr-x 2 t_test t_test 4096 Feb 11 16:31 do  
drwxrwxr-x 2 t_test t_test 4096 Feb 11 16:45 dol  
drwxrwxr-x 2 t_test t_test 4096 Feb 11 16:52 do2  
-rw-rw-r-- 1 t_test t_test 1093 Feb  2 19:26 nobz  
-rw----- 1 t_test t_test  126 Jan 31 14:14 nohup.out  
-rwxrwr-- 1 t_test t_test  210 Feb  2 19:21 scrip.sh  
-rw-r--r-- 1 root  root    0 Feb 11 20:52 TEST
```

Docker: persistence: bind mounts vs volumes

Volumes are the preferred way to persist data in Docker containers and services. Some use cases for volumes include:

- Sharing data among multiple running containers. If you don't explicitly create it, a volume is created the first time it is mounted into a container. When that container stops or is removed, the volume still exists. Multiple containers can mount the same volume simultaneously, either read-write or read-only. Volumes are only removed when you explicitly remove them.
- When the Docker host is not guaranteed to have a given directory or file structure. Volumes help you decouple the configuration of the Docker host from the container runtime.
- When you want to store your container's data on a remote host or a cloud provider, rather than locally [\[1\]](#)

Docker: persistence: bind mounts vs volumes

Bind mounts are appropriate for the following types of use case:

- Sharing configuration files from the host machine to containers. This is how Docker provides DNS resolution to containers by default, by mounting **/etc/resolv.conf** from the host machine into each container.
- Sharing source code or build artifacts between a development environment on the Docker host and a container. For instance, you may mount a Maven target/ directory into a container, and each time you build the Maven project on the Docker host, the container gets access to the rebuilt artifacts.
- When the file or directory structure of the Docker host is guaranteed to be consistent with the bind mounts the containers require[1]

Exercise

Dump **/var** directory from your Centos container to subdirectory **'cvar'** of your home directory at Inx.cs.smu.ca

Docker: uncovered topics

- Services
- Swarms
- Stacks
- Related networking topics

These features are useful for load-balancing, distributed computing and production environment. You should be able to easily learn how they work (in case if you need them) using [official Docker tutorial](#)