

Basic scripting in Linux

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Linux Shells

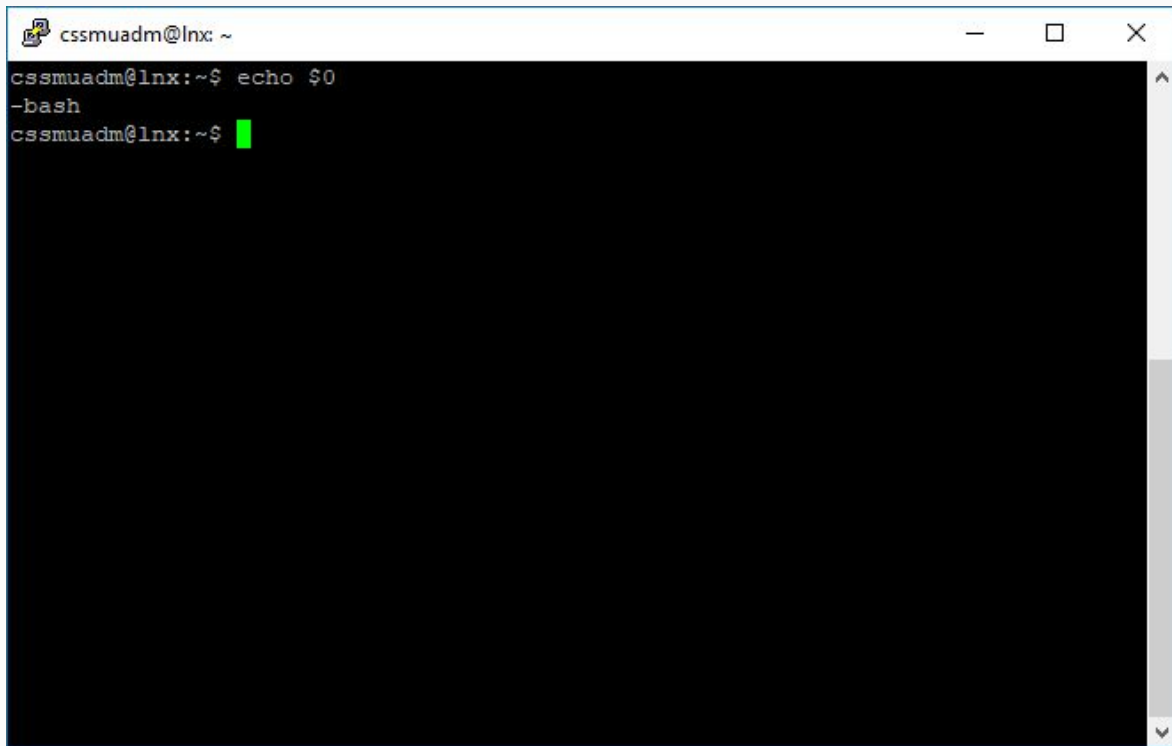
- Shell is just a program that allows user to interact with operating system: it takes commands from the keyboard and executes them
- There are few different shells for Linux. Most popular now is bash



Linux Shells (cont-d)

The default shell in most modern Linux distributions is **bash** (Bourne-again shell)

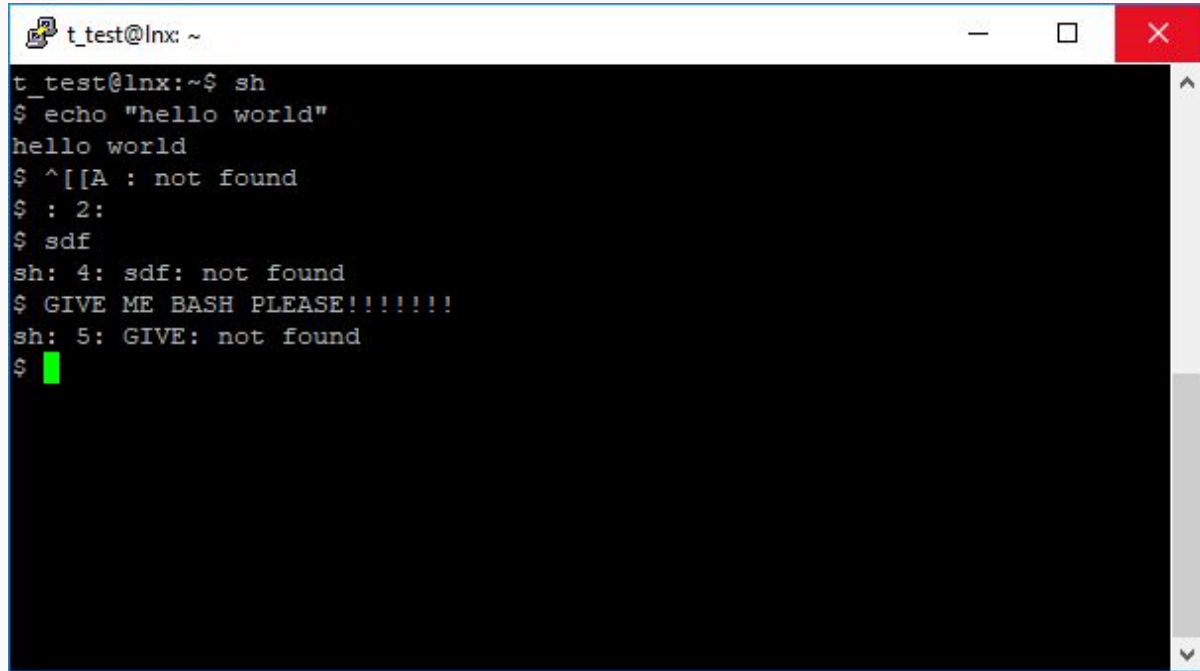
If you don't know which shell you are using, just type **echo \$0**



```
cssmuadm@lnx: ~  
cssmuadm@lnx:~$ echo $0  
-bash  
cssmuadm@lnx:~$
```

Linux Shells (cont-d)

Other shell that has been used since 1977 is **sh** (Bourne shell). It's one of the the oldest shells.

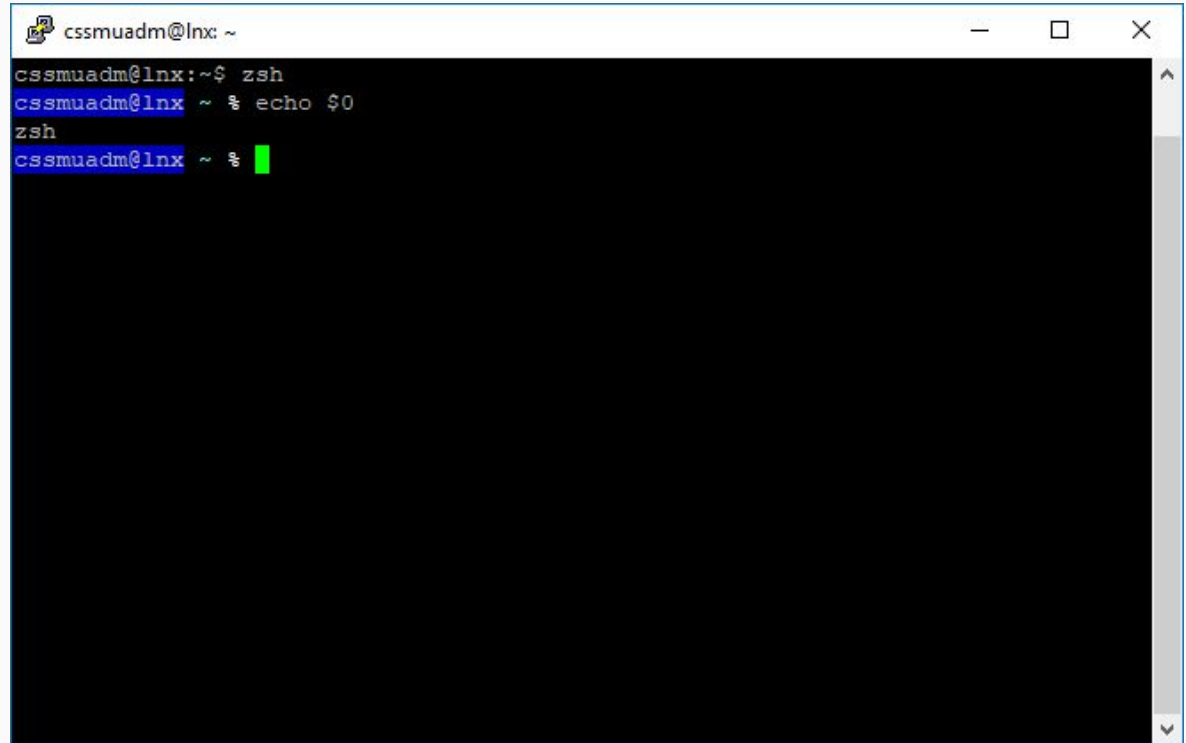
A terminal window titled 't_test@lnx: ~' with standard window controls. The terminal shows a Bourne shell session. The user enters 'sh' to start a new shell instance. Then they enter 'echo "hello world"' which outputs 'hello world'. Next, they enter '^[[A' which results in an error message 'sh: 4: sdf: not found'. Then they enter ': 2:' which results in 'sh: 5: GIVE: not found'. Finally, they enter 'GIVE ME BASH PLEASE!!!!!!' which also results in an error message. The prompt '\$' is shown at the end of each line, and a green cursor is visible at the end of the last line.

```
t_test@lnx:~$ sh
$ echo "hello world"
hello world
$ ^[[A : not found
$ : 2:
sh: 4: sdf: not found
$ GIVE ME BASH PLEASE!!!!!!
sh: 5: GIVE: not found
$
```

Linux Shells (cont-d)

Few other examples: `zsh`

It has some nice features like “smart” auto-completion, spell check, etc.

A terminal window titled 'cssmuadm@lnx: ~' with standard window controls. The terminal shows a sequence of commands: 'zsh' is entered, then 'echo \$0' is entered and executed, outputting 'zsh'. Finally, 'zsh' is entered again, and a green cursor is visible on the next line.

```
cssmuadm@lnx: ~  
cssmuadm@lnx:~$ zsh  
cssmuadm@lnx ~ % echo $0  
zsh  
cssmuadm@lnx ~ %
```

Shell Scripts

- Shell script is a **program**
- Shell scripts are executed with a particular interpreter

Shell Scripts: #!/bin/bash or #!/bin/sh ?

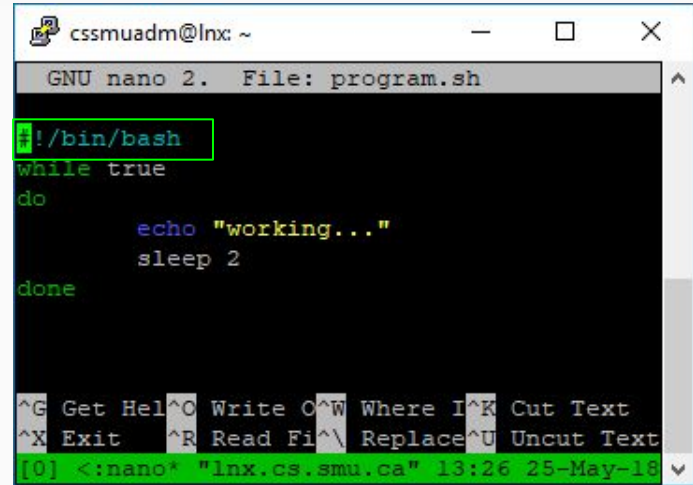
#!/ called **shebang** interpreter directive

- If you would like to make sure it's POSIX-compatible, use #!/bin/sh
- If you are sure that the system that runs your script has bash installed, use #!/bin/bash

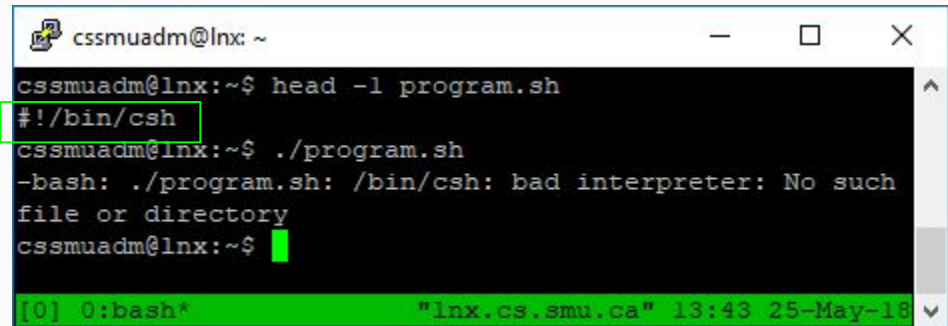
Bash scripts have more functionality and better syntax

You can specify other interpreter like #!/bin/csh (if you are sure that is installed on the target system)

NOTE: a script without shebang interpreter directive is just a sequence of commands!



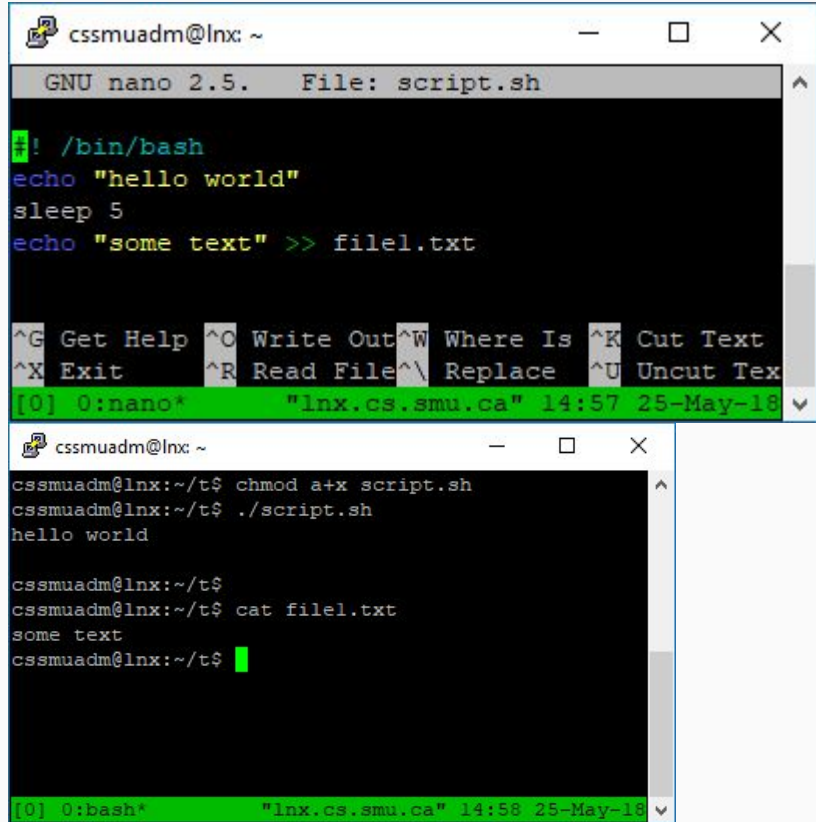
```
cssmuadm@lnx: ~  
GNU nano 2. File: program.sh  
#!/bin/bash  
while true  
do  
    echo "working..."  
    sleep 2  
done  
  
^G Get Help ^O Write Out ^W Where I^K Cut Text  
^X Exit ^R Read File Replace ^U Uncut Text  
[0] <:nano* "lnx.cs.smu.ca" 13:26 25-May-18
```



```
cssmuadm@lnx: ~  
cssmuadm@lnx:~$ head -1 program.sh  
#!/bin/csh  
cssmuadm@lnx:~$ ./program.sh  
-bash: ./program.sh: /bin/csh: bad interpreter: No such  
file or directory  
cssmuadm@lnx:~$  
[0] 0:bash* "lnx.cs.smu.ca" 13:43 25-May-18
```

Shell Scripts: the first bash script

- You can use any command in script that you use in shell with pipes and redirections if necessary
- Write commands (or groups of commands) line by line, no semicolons are necessary in the end of each line
- **sleep** command is used to make a pause in script execution (in seconds)



The image displays two terminal windows from a user named 'cssmuadm' on a Linux system. The top window shows the nano text editor editing a file named 'script.sh'. The script's content is as follows:

```
#!/bin/bash
echo "hello world"
sleep 5
echo "some text" >> file1.txt
```

The bottom window shows the execution of the script. It first runs 'chmod a+x script.sh' to make the script executable, then './script.sh'. The output of the script is 'hello world' followed by a pause, and then 'some text' is appended to 'file1.txt'.

```
cssmuadm@lnx: ~
cssmuadm@lnx:~/t$ chmod a+x script.sh
cssmuadm@lnx:~/t$ ./script.sh
hello world

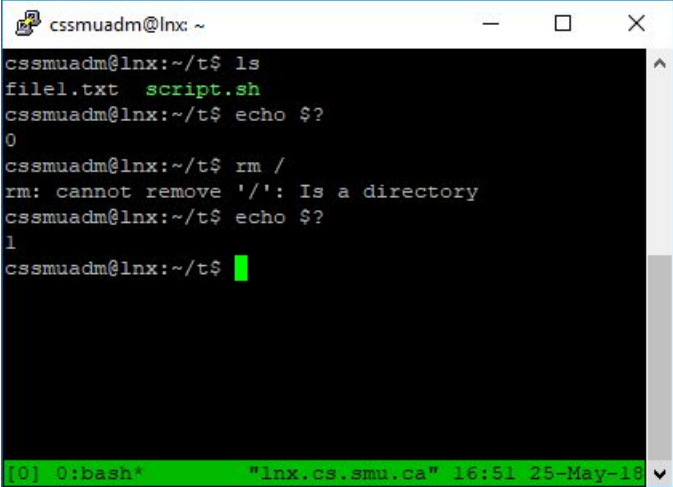
cssmuadm@lnx:~/t$ cat file1.txt
some text
cssmuadm@lnx:~/t$
```


Exercise

Create a simple script that writes current date and time in a file (**date** command), sleeps for 3 seconds and then displays contents of the file to standard output. Execute the script

Exit codes

- Each program gives an **exit code** upon completion
- `$?` Is used to get exit code of the last executed statement
- 0 exit code usually means that program exited without errors, other than 0 usually indicate errors



```
cssmuadm@lnx: ~  
cssmuadm@lnx:~/t$ ls  
file1.txt  script.sh  
cssmuadm@lnx:~/t$ echo $?  
0  
cssmuadm@lnx:~/t$ rm /  
rm: cannot remove '/': Is a directory  
cssmuadm@lnx:~/t$ echo $?  
1  
cssmuadm@lnx:~/t$
```

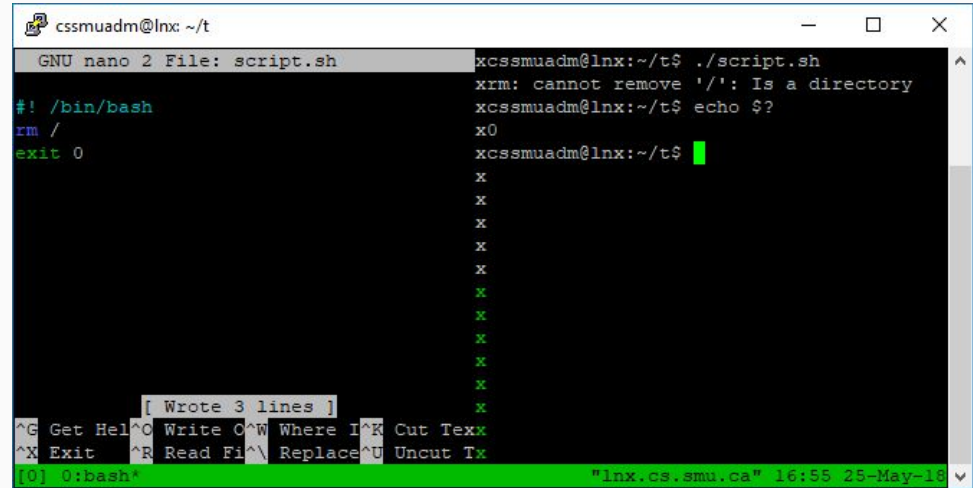
[0] 0:bash" "lnx.cs.smu.ca" 16:51 25-May-18

Exit codes (cont-d)

You can interrupt your script with

exit N

command where N is exit code. exit 0 is success, exit 1 (or other number) is error



The screenshot shows a terminal window titled 'cssmuadm@lnx: ~/t'. Inside, a nano editor is open with a file named 'script.sh'. The script contains the following lines:

```
#!/bin/bash
rm /
exit 0
```

The terminal output shows the script being executed:

```
cssmuadm@lnx:~/t$ ./script.sh
xrm: cannot remove '/': Is a directory
cssmuadm@lnx:~/t$ echo $?
x0
cssmuadm@lnx:~/t$
```

The status bar at the bottom of the terminal window indicates the exit code: `[0] 0:bash*`. The timestamp at the bottom right is `"lnx.cs.smu.ca" 16:55 25-May-18`.

If statement

Some tests:

```
if [ test ]
then
    command1
    command2
fi
```

```
if [ test ]
then
    command1
    command2
else
    command3
fi
```

Operator	Description
! EXPRESSION	The EXPRESSION is false.
-n STRING	The length of STRING is greater than zero.
-z STRING	The length of STRING is zero (ie it is empty).
STRING1 = STRING2	STRING1 is equal to STRING2
STRING1 != STRING2	STRING1 is not equal to STRING2
INTEGER1 -eq INTEGER2	INTEGER1 is numerically equal to INTEGER2
INTEGER1 -gt INTEGER2	INTEGER1 is numerically greater than INTEGER2
INTEGER1 -lt INTEGER2	INTEGER1 is numerically less than INTEGER2
-d FILE	FILE exists and is a directory.
-e FILE	FILE exists.
-r FILE	FILE exists and the read permission is granted.
-s FILE	FILE exists and its size is greater than zero (ie. it is not empty).
-w FILE	FILE exists and the write permission is granted.
-x FILE	FILE exists and the execute permission is granted.

```

GNU nano File: script
xcssmuadm@lnx: ~/t
xYou cannot delete /proc
xcssmuadm@lnx:~/t$ echo $?
xl
xcssmuadm@lnx:~/t$
if [ $? -eq 0 ]
then
echo "WOW. How is it possible?"
exit -100
else
echo "You cannot delete /proc"
exit 1
fi
[ Wrote 11 lines ]
^G Get Help ^O Write Out ^W Where Is x
^X Exit ^R Read File ^\ Replace x
[0] 0: bash$ "lnx.cs.smu.ca" 17:15 25-May-18

```

If statement (cont-d)

```
if [ test1 ] && [ test2 ]  
then  
    command1  
    command2  
fi
```

```
if [ test1 ] || [ test2 ]  
then  
    command1  
    command2  
fi
```

While loop

```
while [ test ]
do
    command1
    command2
done
```

```
GNU nano File: script
```

```
#!/bin/bash
```

```
while [ 1 ]
```

```
do
```

```
    echo "infinite loop"
```

```
    sleep 3
```

```
done
```

```
xcssmuadm@lnx:~/t$ ./script1.sh
```

```
xinfinite loop
```

```
xinfinite loop
```

```
xinfinite loop
```

```
xinfinite loop
```

```
xinfinite loop
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
x
```

```
[ Wrote 7 lines ]
```

```
^G Get Help ^O Write Out ^W Where Is x
```

```
^X Exit ^R Read Fil ^\ Replace x
```

```
[0] 0:bash* "lnx.cs.smu.ca" 17:41 25-May-18
```

Variables

`var1` = value_a

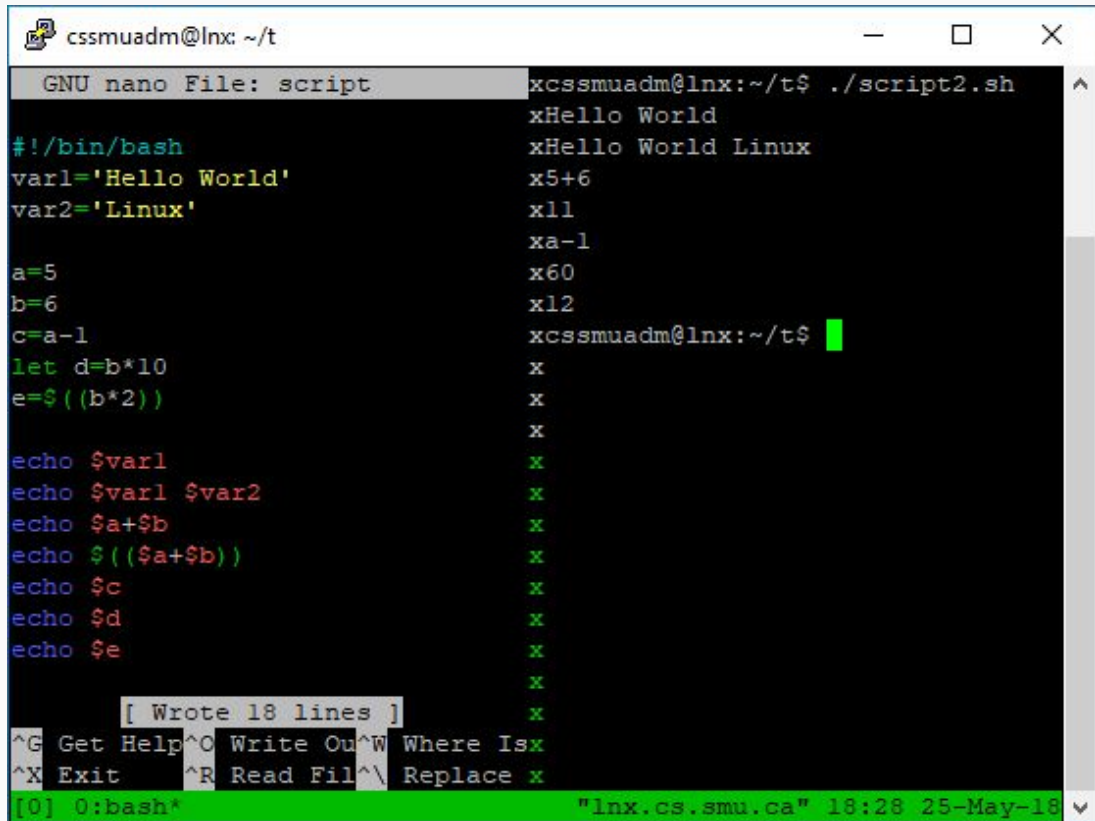
`var2` = value_b

`echo $var1 $var2`

Numeric evaluations:

- `let a=b+c`
- `a=$((b+c))`

note: variables are untyped



The screenshot shows a terminal window with a title bar indicating the user is 'cssmuadm' on a Linux machine at the directory '~/t'. The terminal is running the GNU nano text editor, editing a file named 'script'. The script's content is as follows:

```
#!/bin/bash
var1='Hello World'
var2='Linux'

a=5
b=6
c=a-1
let d=b*10
e=$((b*2))

echo $var1
echo $var1 $var2
echo $a+$b
echo $((($a+$b))
echo $c
echo $d
echo $e
```

Below the script content, a status bar indicates '[Wrote 18 lines]'. At the bottom of the terminal, a green prompt bar shows '[0] 0:bash*' and the system time '18:28 25-May-18'.

Variables (cont-d)

To put result of some command into variable use:

- `var=`command arg``
- `var=$(command arg)`

Both ``cmd`` and `$(cmd)` do the same thing with different syntax

```

cssmuadm@lnx: ~/t
GNU nano 2.5.3 File: script3.sh
#!/bin/bash

var3=`wc -l script3.sh | awk '{print $1}'`
var3l=$(wc -l script3.sh | awk '{print $1}')
var4=$((var3/3))
echo $var3
echo $var3l
echo $var4

[ Wrote 9 lines ]
^G Get Help ^O Write Out ^W Where Is ^K Cut Text ^J Justify
^X Exit ^R Read File ^\ Replace ^U Uncut Text ^T To Linter
cssmuadm@lnx:~/t$ ./script3.sh
9
9
3
cssmuadm@lnx:~/t$

[0] 0:bash* "lnx.cs.smu.ca" 18:36 25-May-18

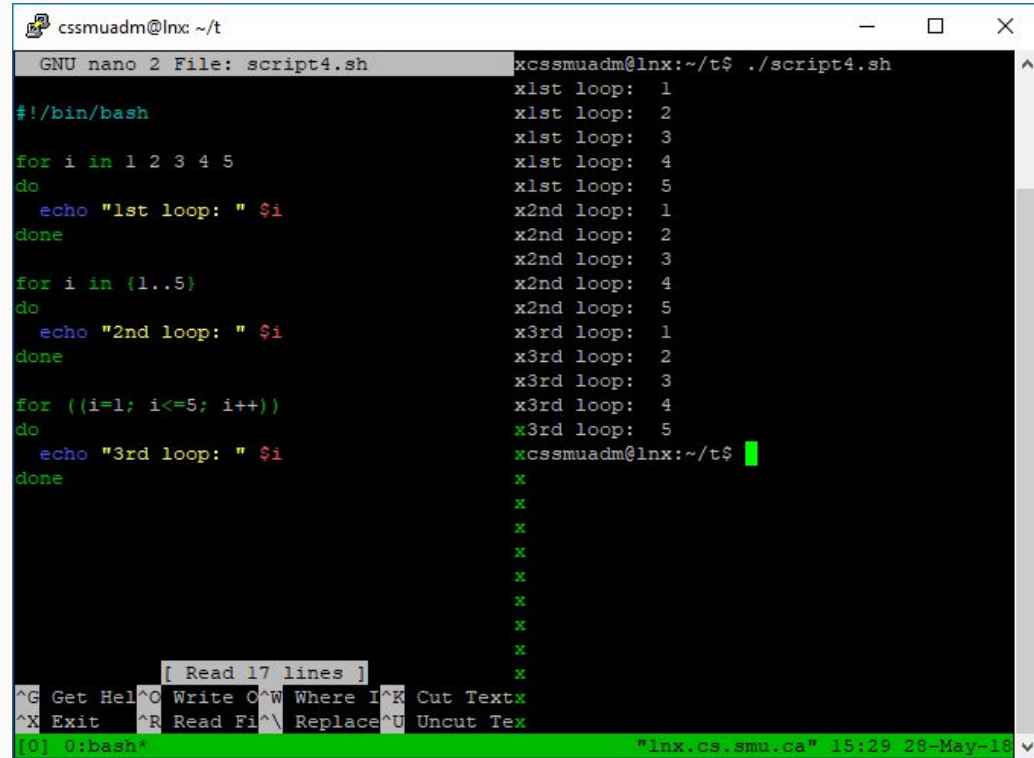
```


For loops

```
for i in 1 2 3 4 5
do
    echo $i
    command1
done
```

```
for i in {1..5}
do
    echo $i
    command2
done
```

```
for ((i=1; i<=5; i++))
do
    echo $i
    command3
done
```

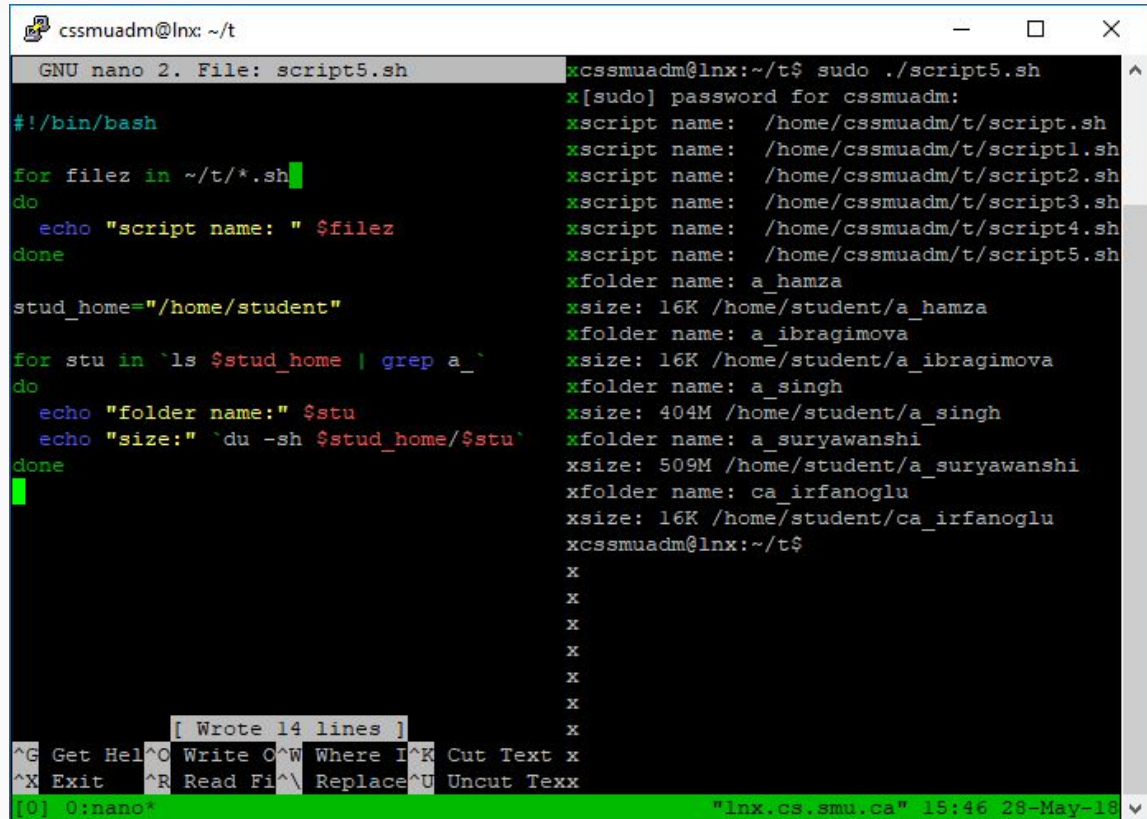


```
cssmuadm@lnx: ~/t
GNU nano 2 File: script4.sh
#!/bin/bash
for i in 1 2 3 4 5
do
    echo "1st loop: " $i
done
for i in {1..5}
do
    echo "2nd loop: " $i
done
for ((i=1; i<=5; i++))
do
    echo "3rd loop: " $i
done
xcssmuadm@lnx:~/t$ ./script4.sh
x1st loop: 1
x1st loop: 2
x1st loop: 3
x1st loop: 4
x1st loop: 5
x2nd loop: 1
x2nd loop: 2
x2nd loop: 3
x2nd loop: 4
x2nd loop: 5
x3rd loop: 1
x3rd loop: 2
x3rd loop: 3
x3rd loop: 4
x3rd loop: 5
xcssmuadm@lnx:~/t$
```

For loops (cont-d)

```
for f in ~/.sh
do
    echo $f
    command1
done
```

```
for i in `command`
do
    echo $i
    command2
done
```



The screenshot shows a terminal window with a nano editor editing a file named script5.sh. The editor's title bar reads 'GNU nano 2. File: script5.sh'. The script content is as follows:

```
#!/bin/bash
for filez in ~/t/*.sh
do
    echo "script name: " $filez
done
stud_home="/home/student"
for stu in `ls $stud_home | grep a_`
do
    echo "folder name:" $stu
    echo "size:" `du -sh $stud_home/$stu`
done
```

Below the editor, the output of running the script is shown. The command executed is 'xcssmuadm@lnx:~/t\$ sudo ./script5.sh'. The output lists script names and folder sizes for files in the directory ~/t. The files listed are script.sh, script1.sh, script2.sh, script3.sh, script4.sh, and script5.sh. The folders listed are a_hamza, a_ibragimova, a_singh, a_suryawanshi, and ca_irfanoglu, along with their respective sizes. The terminal status bar at the bottom shows '[0] 0:nano*' and the system time 'lnx.cs.smu.ca 15:46 28-May-18'.

For loops (cont-d)

NOTES:

- You can break execution of loop with **break** keyword
- Or continue with **continue** keyword (skip the current iteration)

Exercise

Create a script:

for each file in **/bin** directory do:

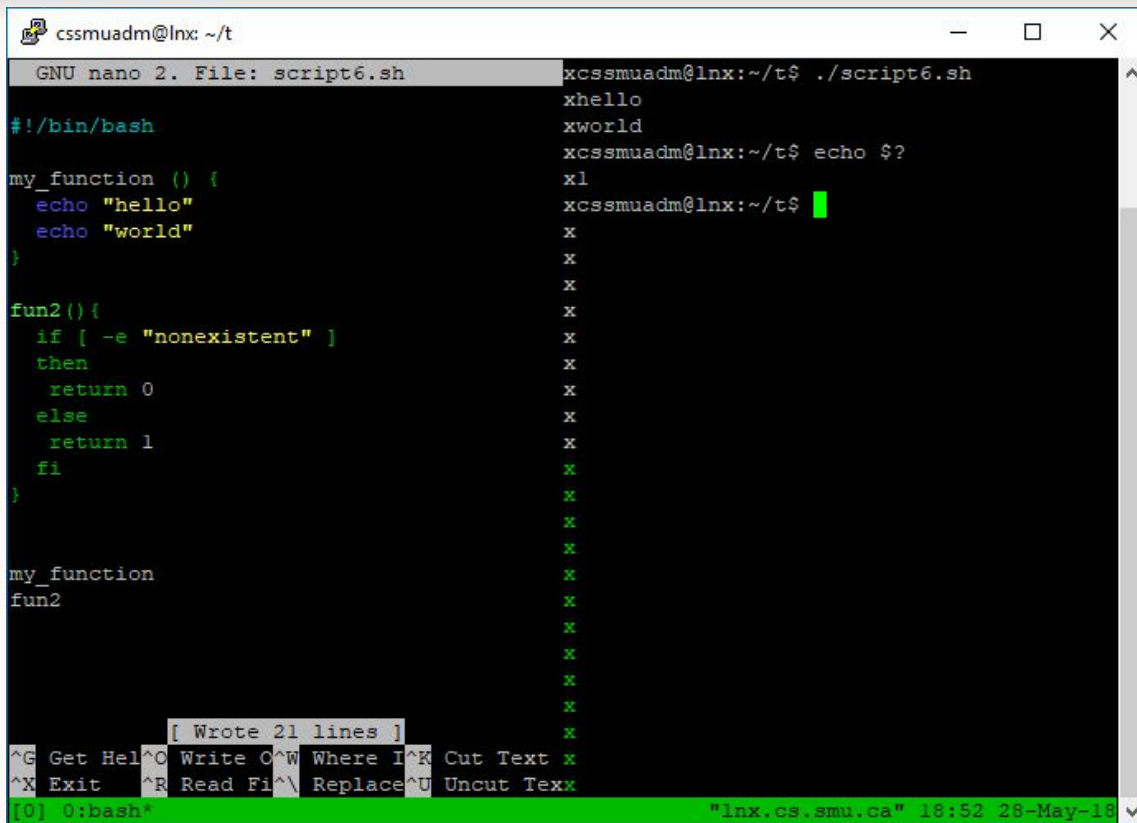
- if name of the file starts with **b** or **z**
then append the filename to “**filebz**”
file, otherwise append filename to file
“**other**” file

Execute the script

Functions

```
my_function() {  
    command1  
    command2  
    function1  
}
```

```
my_function2() {  
    command1  
    command2  
    function1  
    return ret_val  
}
```



The screenshot shows a terminal window with a nano editor editing a file named `script6.sh`. The editor's content is as follows:

```
#!/bin/bash  
my_function () {  
    echo "hello"  
    echo "world"  
}  
  
fun2(){  
    if [ -e "nonexistent" ]  
    then  
        return 0  
    else  
        return 1  
    fi  
}  
  
my_function  
fun2
```

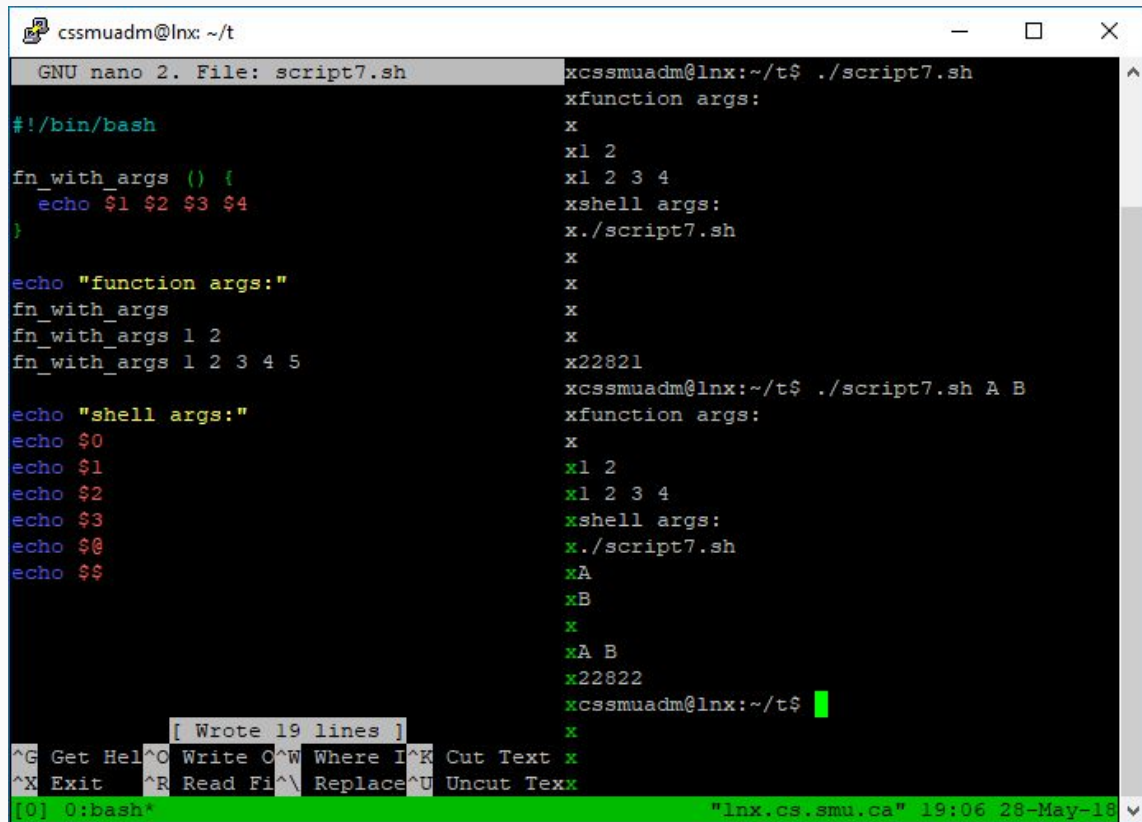
Below the editor, a status bar indicates "[Wrote 21 lines]". At the bottom of the terminal, a command prompt shows the execution of the script:

```
xcssmuadm@lnx:~/t$ ./script6.sh  
xhello  
xworld  
xcssmuadm@lnx:~/t$ echo $?  
x1  
xcssmuadm@lnx:~/t$
```

The terminal status bar at the bottom shows the prompt `[0] 0:bash*` and the system information `"lnx.cs.smu.ca" 18:52 28-May-18`.

Arguments

- `$1, $2, $3` - Nth arguments
- `$@` - all arguments
- `$#` - the number of args
- `$$` - PID of the current shell
- `$0` - name of the shell or shell script.
- `$?` - most recent exit code



```
cssmuadm@lnx: ~/t
GNU nano 2. File: script7.sh
#!/bin/bash

fn_with_args () {
    echo $1 $2 $3 $4
}

echo "function args:"
fn_with_args
fn_with_args 1 2
fn_with_args 1 2 3 4 5

echo "shell args:"
echo $0
echo $1
echo $2
echo $3
echo $@
echo $$

[ Wrote 19 lines ]
^G Get Help ^O Write Out ^W Where I Am ^K Cut Text
^X Exit ^R Read File ^\ Replace ^U Uncut Text
[0] 0: bash*
cssmuadm@lnx:~/t$ ./script7.sh
xfunction args:
x
xl 2
xl 2 3 4
xshell args:
x./script7.sh
x
x
x
x22821
cssmuadm@lnx:~/t$ ./script7.sh A B
xfunction args:
x
xl 2
xl 2 3 4
xshell args:
x./script7.sh
xA
xB
x
xA B
x22822
cssmuadm@lnx:~/t$
```

Traps

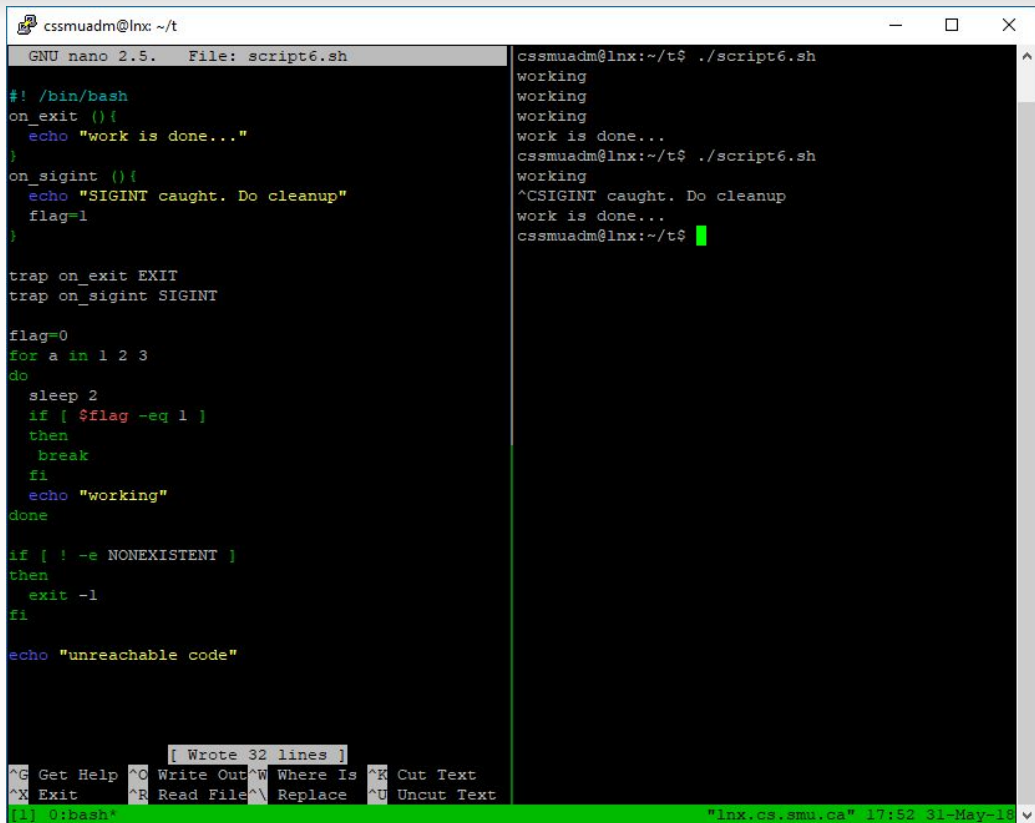
```
#!/bin/bash
```

```
on_exit(){  
    #some cleanup code
```

```
}  
trap on_exit EXIT
```

NOTES:

- With traps you can also handle signals
- Traps should be put in the **beginning** of a script before code



```
cssmuadm@lnx: ~/t
GNU nano 2.5. File: script6.sh

#!/bin/bash
on_exit(){
    echo "work is done..."
}
on_sigint(){
    echo "SIGINT caught. Do cleanup"
    flag=1
}

trap on_exit EXIT
trap on_sigint SIGINT

flag=0
for a in 1 2 3
do
    sleep 2
    if [ $flag -eq 1 ]
    then
        break
    fi
    echo "working"
done

if [ ! -e NONEXISTENT ]
then
    exit -1
fi

echo "unreachable code"

cssmuadm@lnx:~/t$ ./script6.sh
working
working
working
work is done...
cssmuadm@lnx:~/t$ ./script6.sh
working
^CSIGINT caught. Do cleanup
work is done...
cssmuadm@lnx:~/t$
```

[Wrote 32 lines]

^G Get Help ^O Write Out ^W Where Is ^K Cut Text
^X Exit ^R Read File ^\ Replace ^U Uncut Text

[1] 0:bash* "lnx.cs.smu.ca" 17:52 31-May-18

Exercise

Create a script:

Write two functions:

- the first one sets up an **SSH tunnel** for MySQL@dev server
- The second one “kills” the SSH tunnel
- Try to use a trap to call the second function on exit

Execute it