

# Posix-Nexus AWK



Canine-Table

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# I Getting Started

## I Variable Naming Convention

### I Getting Started

In this implementation, variable names follow a structured format based on their type and scope to minimize contention and maximize readability:

- ➔ **V**: Vector
- ➔ **D**: Data
- ➔ **S**: Separator
- ➔ **O**: Output Separator
- ➔ **B**: Boolean
- ➔ **N**: Number

This naming convention ensures that variables are intuitive to identify and minimizes ambiguity in complex functions. Users can infer the type and role of each variable from its name without inspecting the underlying code.



## II Miscellaneous

### II Miscellaneous

The following functions provide generic utilities for handling values and conditional operations, offering flexible solutions for various logical scenarios.

- ➔ **\_\_nx\_defined(D, B)**: Validates whether **D** is defined or evaluates as truthy under additional constraints provided by **B**.
- ➔ **\_\_nx\_null(D)**: Checks whether **D** is null or has a length of zero.
- ➔ **\_\_nx\_else(D1, D2, B)**: Returns **D1** if it is truthy or satisfies the condition set by **B**, otherwise returns **D2**.
- ➔ **\_\_nx\_if(B1, D1, D2, B2)**: Returns **D1** if **B1** is truthy or satisfies the condition set by **B2**, otherwise returns **D2**.
- ➔ **\_\_nx\_elif(B1, B2, B3, B4, B5, B6)**: Evaluates multiple conditions and their relationships, returning a boolean value based on comparisons of the results of **\_\_nx\_defined** for the provided inputs.
- ➔ **\_\_nx\_or(B1, B2, B3, B4, B5, B6)**: Evaluates logical OR conditions between multiple inputs, incorporating constraints applied via **\_\_nx\_defined** and fallback adjustments from **\_\_nx\_else**.
- ➔ **\_\_nx\_xor(B1, B2, B3, B4)**: Evaluates exclusive OR (XOR) conditions between multiple inputs, incorporating constraints applied via **\_\_nx\_defined** and fallback adjustments from **\_\_nx\_else**.
- ➔ **\_\_nx\_compare(B1, B2, B3, B4)**: Compares two inputs based on type, length, or specified comparison rules, leveraging **awk**'s dynamic behavior and optional constraints.
- ➔ **\_\_nx\_equality(B1, B2, B3)**: Evaluates the equality or relational conditions between **B1** and **B3** based on the operator specified in **B2**, leveraging **awk** behavior for dynamic comparisons.
- ➔ **\_\_nx\_swap(V, D1, D2)**: Swaps the values of two specified indices in the provided array or associative array. Utilizes a temporary variable to ensure the operation is safe and lossless.



## II \_\_nx\_defined

\_\_nx\_defined(D, B)

```
1 function __nx_defined(D, B) {
2     return (D || (length(D) && B))
3 }
```

function \_\_nx\_defined(D, B) return (D || (length(D) B))

### ^ II \_\_nx\_defined

Determines whether **D** is defined or evaluates to a truthy value, optionally constrained by **B**. Returns a boolean value accordingly.

➡ **D**: The variable or value to check for definition or truthiness.

➡ **B**: An optional additional condition for validation when **D** has length.

#### Basic truth check

```
1 B1 = 1
2 B2 = ""
3 result = __nx_defined(B1, B2)
4 % result is true, as B1 is true (1) regardless of B2
```

B1 = 1 B2 = "" result = \_\_nx\_defined(B1, B2)

#### Empty string check

```
1 B1 = ""
2 B2 = 1
3 result = __nx_defined(B1, B2)
4 % result is false, as B1 is an empty string, which fails the defined check
```

B1 = "" B2 = 1 result = \_\_nx\_defined(B1, B2)

#### String with length check

```
1 B1 = "hello"
2 B2 = 0
3 result = __nx_defined(B1, B2)
```





```
4 % result is true, as B1 ("hello") is non-empty and therefore defined
```

```
B1 = "hello" B2 = 0 result = __nx_defined(B1, B2)
```

### Numeric length check

```
1 B1 = 0
2 B2 = 1
3 result = __nx_defined(B1, B2)
4 % result is true, as B1 (0) has a length, even though it evaluates as false in
  ↪ conditions
```

```
B1 = 0 B2 = 1 result = __nx_defined(B1, B2)
```

### Combined truth and fallback check

```
1 B1 = ""
2 B2 = "fallback"
3 result = __nx_defined(B1, B2)
4 % result is true, as B2 ("fallback") is defined and compensates for B1 being
  ↪ empty
```

```
B1 = "" B2 = "fallback" result = __nx_defined(B1, B2)
```



## II \_\_nx\_null

\_\_nx\_null(D)

```
1 function __nx_null(D) {
2     return (length(D) == 0)
3 }
```

function \_\_nx\_null(D) return (length(D) == 0)

### ^ II \_\_nx\_null

Determines whether **D** is null or has a length of zero. This function is useful for validating empty values or strings.

| ➡ **D**: The variable or value to check for nullity or zero length.

Null check on an empty value

```
1 B1 = ""
2 result = __nx_null(B1)
3 % result is true, as B1 is an empty string and thus considered null
```

B1 = "" result = \_\_nx\_null(B1)

Null check on a numeric zero

```
1 B1 = 0
2 result = __nx_null(B1)
3 % result is false, as B1 (0) is not considered null despite evaluating as false
↳ in conditions
```

B1 = 0 result = \_\_nx\_null(B1)

Null check on an undefined value

```
1 B1 = ""
2 B2 = 1
3 result = __nx_null(__nx_else(B1, B2))
4 % result is false, as the fallback B2 (1) is defined, overriding B1's null
↳ state
```



```
B1 = "" B2 = 1 result = __nx_null(__nx_else(B1, B2))
```

### Null check with regex pattern fallback

```
1 B1 = ""
2 B2 = "abc123"
3 B3 = /^[a-z]+[0-9]+$/
4 result = __nx_null(__nx_else(B1, B2 ~ B3))
5 % result is false, as B2 matches the regex pattern, making it non-null
```

```
B1 = "" B2 = "abc123" B3 = /^[a-z]+[0-9]+$/ result = __nx_null(__nx_else(B1, B2 ~ B3))
```

### Handling null explicitly in logical flows

```
1 B1 = ""
2 B2 = ""
3 B3 = 0
4 result = __nx_null(__nx_or(B1, B2, B3))
5 % result is true, as all inputs to __nx_or resolve to null-like states
```

```
B1 = "" B2 = "" B3 = 0 result = __nx_null(__nx_or(B1, B2, B3))
```





## II \_\_nx\_else

\_\_nx\_else(D1, D2, B)

```

1 function __nx_else(D1, D2, B) {
2     if (D1 || __nx_defined(D1, B))
3         return D1
4     return D2
5 }

```

function \_\_nx\_else(D1, D2, B) if (D1 || \_\_nx\_defined(D1, B)) return D1 return D2

### ^ II \_\_nx\_else

Returns **D1** if it is truthy or satisfies the condition set by **B**. If neither condition is met, **D2** is returned.

- **D1**: The primary value to evaluate and potentially return.
- **D2**: The fallback value returned if **D1** does not meet the conditions.
- **B**: An optional constraint applied to **D1** using `__nx_defined`.

### Simple fallback adjustment

```

1 B1 = 1
2 B2 = 0
3 result = __nx_else(B1, B2)
4 % result is true, as B1 is true (1), overriding the fallback condition of B2
↳ (0)

```

B1 = 1 B2 = 0 result = \_\_nx\_else(B1, B2)

### Fallback with string input

```

1 B1 = "abc"
2 B2 = ""
3 result = __nx_else(B1, B2)
4 % result is true, as B1 ("abc") is valid and overrides the empty fallback (B2 =
↳ "")

```

B1 = "abc" B2 = "" result = \_\_nx\_else(B1, B2)





## Numeric fallback adjustment

```
1 B1 = ""
2 B2 = 42
3 result = __nx_else(B1, B2)
4 % result is true, as B1 fails the condition, falling back to B2 (42)
```

---

```
B1 = "" B2 = 42 result = __nx_else(B1, B2)
```

## Fallback with pattern matching

```
1 B1 = "[a-z]+"
```

```
2 B2 = "hello"
```

```
3 result = __nx_else(B2 ~ B1, 0)
```

```
4 % result is true, as the pattern "[a-z]+" matches B2 ("hello"), overriding the
↳ fallback (0)
```

---

```
B1 = "[a-z]+" B2 = "hello" result = __nx_else(B2 ~ B1, 0)
```



## II \_\_nx\_if

```
__nx_if(B1, D1, D2, B2)
```

```
1 function __nx_if(B1, D1, D2, B2) {
2     if (B1 || __nx_defined(B1, B2))
3         return D1
4     return D2
5 }
```

```
function __nx_if(B1, D1, D2, B2) if (B1 || __nx_defined(B1, B2)) return D1 return D2
```

### ^ II \_\_nx\_if

Returns **D1** if **B1** is truthy or satisfies the condition set by **B2**. If neither condition is met, **D2** is returned. This function extends conditional operations by integrating the `__nx_defined` utility.

- ➡ **B1**: The primary condition to evaluate for truthiness.
- ➡ **D1**: The value returned if **B1** meets the conditions.
- ➡ **D2**: The fallback value returned if **B1** does not satisfy the conditions.
- ➡ **B2**: An optional additional constraint applied to **B1** using `__nx_defined`.

### Basic conditional check

```
1 B1 = 1
2 B2 = "True Case"
3 B3 = "False Case"
4 result = __nx_if(B1, B2, B3)
5 % result is "True Case", as B1 is true (1), returning the second argument
```

```
B1 = 1 B2 = "True Case" B3 = "False Case" result = __nx_if(B1, B2, B3)
```

### Evaluating string-based condition

```
1 B1 = "non-empty"
2 B2 = "Condition Met"
3 B3 = "Condition Not Met"
4 result = __nx_if(B1, B2, B3)
5 % result is "Condition Met", as B1 is non-empty and therefore true, returning
↳ the second argument
```





B1 = "non-empty" B2 = "Condition Met" B3 = "Condition Not Met" result = \_\_nx\_if(B1, B2, B3)

#### Numeric comparison in conditional check

```
1 B1 = (5 > 3)
2 B2 = "Greater"
3 B3 = "Lesser or Equal"
4 result = __nx_if(B1, B2, B3)
5 % result is "Greater", as B1 evaluates to true (5 > 3)
```

B1 = (5 > 3) B2 = "Greater" B3 = "Lesser or Equal" result = \_\_nx\_if(B1, B2, B3)

#### Regex-based condition

```
1 B1 = ("abc123" ~ /^[a-z]+[0-9]+$/)
2 B2 = "Pattern Matches"
3 B3 = "Pattern Doesn't Match"
4 result = __nx_if(B1, B2, B3)
5 % result is "Pattern Matches", as B1 evaluates to true due to the regex match
```

B1 = ("abc123" ~ /^[a-z]+[0-9]+\$/) B2 = "Pattern Matches" B3 = "Pattern Doesn't Match" result = \_\_nx\_if(B1, B2, B3)

#### Fallback when condition is false

```
1 B1 = 0
2 B2 = "Will Not Return"
3 B3 = "Fallback Case"
4 result = __nx_if(B1, B2, B3)
5 % result is "Fallback Case", as B1 is false (0), returning the third argument
```

B1 = 0 B2 = "Will Not Return" B3 = "Fallback Case" result = \_\_nx\_if(B1, B2, B3)





## II \_\_nx\_elif

\_\_nx\_elif(B1, B2, B3, B4, B5, B6)

```

1 function __nx_elif(B1, B2, B3, B4, B5, B6) {
2     if (B4) {
3         B5 = __nx_else(B5, B4)
4         B6 = __nx_else(B6, B5)
5     }
6     return (__nx_defined(B1, B4) == __nx_defined(B2, B5) && __nx_defined(B3,
7 ↪B6) != __nx_defined(B1, B4))
8 }

```

```

function __nx_elif(B1, B2, B3, B4, B5, B6) if (B4) B5 = __nx_else(B5, B4) B6 = __nx_else(B6, B5) return
(__nx_defined(B1, B4) == __nx_defined(B2, B5) __nx_defined(B3, B6) != __nx_defined(B1, B4))

```

### ^ II \_\_nx\_elif

Evaluates multiple conditions and their relationships. Returns a boolean value based on comparisons of the outputs from **\_\_nx\_defined** applied to the provided inputs.

- ➡ **B1**: The first condition to validate using **\_\_nx\_defined**.
- ➡ **B2**: The second condition to validate using **\_\_nx\_defined**.
- ➡ **B3**: The third condition to validate using **\_\_nx\_defined**.
- ➡ **B4**: Optional constraint applied to subsequent conditions **B5** and **B6**.
- ➡ **B5**: Adjusted condition based on **B4** if provided, otherwise unchanged.
- ➡ **B6**: Adjusted condition based on **B5** if provided, otherwise unchanged.

### Simple relational checks

```

1 B1 = 1
2 B2 = 2
3 B3 = 3
4 B4 = 0
5 B5 = 1
6 B6 = 0
7 result = __nx_elif(B1, B2, B3, B4, B5, B6)
8 % result is false, as the comparisons of __nx_defined(B1, B4), __nx_defined(B2,
9 ↪B5), and __nx_defined(B3, B6)
% do not satisfy the logic for XOR relationships

```





```
B1 = 1 B2 = 2 B3 = 3 B4 = 0 B5 = 1 B6 = 0 result = __nx_elif(B1, B2, B3, B4, B5, B6)
```

### Pattern matching logic

```
1 B1 = "hello"
2 B2 = "world"
3 B3 = "[a-z]+"
4 B4 = 0
5 B5 = ""
6 B6 = "_"
7 result = __nx_elif(B1, B2, B3, B4, B5, B6)
8 % result is false, as __nx_defined(B3, B6) evaluates to true with pattern
↪ "[a-z]+",
9 % but the fallback adjustments for B1 and B2 overlap in truth, violating XOR
↪ logic
```

```
B1 = "hello" B2 = "world" B3 = "[a-z]+" B4 = 0 B5 = "" B6 = "_" result = __nx_elif(B1, B2, B3, B4, B5, B6)
```

### Complex nested XOR conditions

```
1 B1 = 10
2 B2 = 20
3 B3 = 30
4 B4 = ""
5 B5 = "a"
6 B6 = "i"
7 result = __nx_elif(B1, B2, B3, B4, B5, B6)
8 % result is false, as none of the relationships between B1, B2, and B3 fulfill
↪ the XOR conditions
9 % after fallback adjustments with __nx_else
```

```
B1 = 10 B2 = 20 B3 = 30 B4 = "" B5 = "a" B6 = "i" result = __nx_elif(B1, B2, B3, B4, B5, B6)
```

### Nested condition adjustments

```
1 B1 = "abc"
2 B2 = "abc"
3 B3 = ""
4 B4 = "a"
5 B5 = "def"
6 B6 = ""
7 result = __nx_elif(B1, B2, B3, B4, B5, B6)
8 % result is true, as __nx_defined(B1, B4) and __nx_defined(B2, B5) are true,
9 % and the adjusted relationships satisfy the condition logic
```

```
B1 = "abc" B2 = "abc" B3 = "" B4 = "a" B5 = "def" B6 = "" result = __nx_elif(B1, B2, B3, B4, B5, B6)
```





## II \_\_nx\_or

```
__nx_or(B1, B2, B3, B4, B5, B6)
```

```

1 function __nx_or(B1, B2, B3, B4, B5, B6) {
2     if (B4) {
3         B5 = __nx_else(B5, B4)
4         B6 = __nx_else(B6, B5)
5     }
6     return ((__nx_defined(B1, B4) && __nx_defined(B2, B5)) || (__nx_defined(B3,
7 ↪B6) && ! __nx_defined(B1, B4)))
8 }
```

```
function __nx_or(B1, B2, B3, B4, B5, B6) if (B4) B5 = __nx_else(B5, B4) B6 = __nx_else(B6, B5) return
((__nx_defined(B1, B4) __nx_defined(B2, B5)) || (__nx_defined(B3, B6) ! __nx_defined(B1, B4)))
```

### ^ II \_\_nx\_or

Evaluates logical OR conditions between multiple inputs. Uses **\_\_nx\_defined** to validate conditions and applies fallback adjustments using **\_\_nx\_else** for specific inputs.

- ➡ **B1**: The first condition to evaluate using **\_\_nx\_defined**.
- ➡ **B2**: The second condition to evaluate using **\_\_nx\_defined**.
- ➡ **B3**: The third condition to evaluate using **\_\_nx\_defined**.
- ➡ **B4**: Optional constraint applied to conditions and used in fallback adjustments via **\_\_nx\_else**.
- ➡ **B5**: Adjusted condition based on **B4** if provided, otherwise unchanged.
- ➡ **B6**: Adjusted condition based on **B5** if provided, otherwise unchanged.

OR condition for integer validation

```

1 B = 1
2 N = "-123"
3 result = __nx_or(B, N ~ /^[(-)|(+)]?[0-9]+$/, N ~ /^[0-9]+$/)
4 % result is true, as N matches the first regex pattern for signed integers
5 ↪(-123)
```

```
B = 1 N = "-123" result = __nx_or(B, N ~ /^[(-)|(+)]?[0-9]+$/, N ~ /^[0-9]+$/)
```





## OR condition for decimal number validation

```
1  B = 0
2  N = "123.45"
3  result = __nx_or(B, N ~ /^[(-)|(+)]?[0-9]+[.][0-9]+$/ , N ~ /^[0-9]+[.][0-9]+$/ )
4  % result is true, as N matches the first regex pattern for signed decimals
   ↪ (123.45)
```

---

B = 0 N = "123.45" result = \_\_nx\_or(B, N ~ /^[(-)|(+)]?[0-9]+[.][0-9]+\$/ , N ~ /^[0-9]+[.][0-9]+\$/ )





## II \_\_nx\_xor

\_\_nx\_xor(B1, B2, B3, B4)

```

1  function __nx_xor(B1, B2, B3, B4) {
2      if (B3)
3          B4 = __nx_else(B4, B3)
4      return ((! __nx_defined(B2, B4) && __nx_defined(B1, B3)) ||
5      ↪(__nx_defined(B2, B4) && ! __nx_defined(B1, B3)))
6  }
```

```

function __nx_xor(B1, B2, B3, B4) if (B3) B4 = __nx_else(B4, B3) return ((! __nx_defined(B2, B4)
__nx_defined(B1, B3)) || (__nx_defined(B2, B4) ! __nx_defined(B1, B3)))
```

### ^ II \_\_nx\_xor

Evaluates exclusive OR (XOR) conditions between multiple inputs. Uses **\_\_nx\_defined** to validate conditions and applies fallback adjustments using **\_\_nx\_else** for specific inputs.

- ➡ **B1**: The first condition to evaluate using **\_\_nx\_defined**.
- ➡ **B2**: The second condition to evaluate using **\_\_nx\_defined**.
- ➡ **B3**: Optional condition used for fallback adjustments via **\_\_nx\_else**.
- ➡ **B4**: Adjusted condition based on **B3** if provided, otherwise unchanged.

Basic XOR: Compare B1 and B2

```

1  B1 = 1
2  B2 = 0
3  B3 = ""
4  B4 = ""
5  result = __nx_xor(B1, B2, B3, B4)
6  % result is true, as B1 is true (1) and B2 is false (0), making XOR true
```

B1 = 1 B2 = 0 B3 = "" B4 = "" result = \_\_nx\_xor(B1, B2, B3, B4)

Complex XOR with fallback adjustment

```

1  B1 = 0
2  B2 = 0
3  B3 = ""
4  B4 = "_"
```





```
5  result = __nx_xor(B1, B2, B3, B4)
6  % result is true, as B2 satisfies the fallback condition (B4),
7  % while B1 is false, fulfilling XOR
```

---

B1 = 0 B2 = 0 B3 = "" B4 = "\_" result = \_\_nx\_xor(B1, B2, B3, B4)

#### XOR with both conditions as true

```
1  B1 = 10
2  B2 = 20
3  B3 = 1
4  B4 = 1
5  result = __nx_xor(B1, B2, B3, B4)
6  % result is false, as B1 and B2 both satisfy their respective truth and length
↪conditions,
7  % violating XOR
```

---

B1 = 10 B2 = 20 B3 = 1 B4 = 1 result = \_\_nx\_xor(B1, B2, B3, B4)

#### String XOR with adjusted truth conditions

```
1  B1 = ""
2  B2 = "def"
3  B3 = 1
4  B4 = "a"
5  result = __nx_xor(B1, B2, B3, B4)
6  % result is true, as B1 ("" ) fails the truth check required by B3,
7  % while B2 ("def") satisfies the length requirement via B4, fulfilling XOR
```

---

B1 = "" B2 = "def" B3 = 1 B4 = "a" result = \_\_nx\_xor(B1, B2, B3, B4)



## II \_\_nx\_compare

\_\_nx\_compare(B1, B2, B3, B4)

```

1  function __nx_compare(B1, B2, B3, B4) {
2      if (! B3) {
3          if (length(B3)) {
4              B1 = length(B1)
5              B2 = length(B2)
6              B3 = 1
7          } else if (__nx_is_digit(B1, 1) && __nx_is_digit(B2, 1)) {
8              B1 = +B1
9              B2 = +B2
10             B3 = 1
11         } else {
12             B1 = "a" B1
13             B2 = "a" B2
14             B3 = 1
15         }
16     }
17
18     if (B4) {
19         return __nx_if(__nx_is_digit(B4), B1 > B2, B1 < B2) ||
↪__nx_if(__nx_else(B4 == 1, tolower(B4) == "i"), B1 == B2, 0)
20     } else if (length(B4)) {
21         return B1 ~ B2
22     } else {
23         return B1 == B2
24     }
25 }

```

```

function __nx_compare(B1, B2, B3, B4) if (! B3) if (length(B3)) B1 = length(B1) B2 = length(B2) B3 = 1
else if (__nx_is_digit(B1, 1) __nx_is_digit(B2, 1)) B1 = +B1 B2 = +B2 B3 = 1 else B1 = "a" B1 B2 = "a" B2
B3 = 1
if (B4) return __nx_if(__nx_is_digit(B4), B1 > B2, B1 < B2) || __nx_if(__nx_else(B4 == 1, tolower(B4) ==
"i"), B1 == B2, 0) else if (length(B4)) return B1 B2 else return B1 == B2

```



## ^ II \_\_nx\_compare

Dynamically compares two inputs based on their type, value, and specified behavior. The function leverages **awk**'s dynamic capabilities, adjusting input values and logic based on context. Its flexibility allows for comparisons of numeric values, strings, lengths, or patterns.

- ➔ **B1**: The first input to compare.
- ➔ **B2**: The second input to compare.
- ➔ **B3**: Determines how inputs are normalized for comparison:

- ➔ **1**: Inputs are treated as numeric values.
- ➔ **""**: Inputs are compared as strings.
- ➔ **0**: Inputs engage regex-based comparison.

- ➔ **B4**: Specifies the comparison rule. When **B4** is:

- ➔ **"i"**: Performs  $\geq$  (greater than or equal to).
- ➔ **"a"**: Performs  $>$  (greater than) only, as it fails the second logic check.
- ➔ **"1"**: If numeric, performs  $\leq$  (less than or equal to).
- ➔ **numeric but not "1"**: Performs  $<$  (less than).
- ➔ **""**: Engages strict equality comparison ( $=$ ).
- ➔ **"0"**: Activates pattern matching ( $\sim$ ).

Compare lengths of B1 and B2

```
1 B1 = "hello"
2 B2 = "world!"
3 B3 = 1
4 result = __nx_compare(B1, B2, B3)
5 % result is false, as length("hello") < length("world!")
```

B1 = "hello" B2 = "world!" B3 = 1 result = \_\_nx\_compare(B1, B2, B3)





## Compare numeric values of B1 and B2

```
1 B1 = "42"
2 B2 = "24"
3 B3 = 1
4 result = __nx_compare(B1, B2, B3)
5 % result is true, as 42 > 24 (numeric comparison)
```

B1 = "42" B2 = "24" B3 = 1 result = \_\_nx\_compare(B1, B2, B3)

## String comparison of B1 and B2

```
1 B1 = "abc"
2 B2 = "def"
3 B3 = ""
4 result = __nx_compare(B1, B2, B3)
5 % result is false, as "abc" != "def"
```

B1 = "abc" B2 = "def" B3 = "" result = \_\_nx\_compare(B1, B2, B3)

## Pattern matching B1 against B2

```
1 B1 = "abc123"
2 B2 = "[a-z]+[0-9]+"
3 B3 = 0
4 result = __nx_compare(B1, B2, B3)
5 % result is true, as "abc123" matches the regex "[a-z]+[0-9]+"
```

B1 = "abc123" B2 = "[a-z]+[0-9]+" B3 = 0 result = \_\_nx\_compare(B1, B2, B3)

## Relational comparison using B4

```
1 B1 = 10
2 B2 = 20
3 B3 = 1
4 B4 = "1"
5 result = __nx_compare(B1, B2, B3, B4)
6 % result is true, as 10 <= 20 (numeric comparison with B4 = 1)
```

B1 = 10 B2 = 20 B3 = 1 B4 = "1" result = \_\_nx\_compare(B1, B2, B3, B4)

## Case-insensitive equality comparison

```
1 B1 = "Hello"
2 B2 = "hello"
```



```
3 B3 = ""
4 B4 = "i"
5 result = __nx_compare(B1, B2, B3, B4)
6 % result is true, as "Hello" == "hello" (case-insensitive)
```

---

B1 = "Hello" B2 = "hello" B3 = "" B4 = "i" result = \_\_nx\_compare(B1, B2, B3, B4)



## II \_\_nx\_equality

\_\_nx\_equality(B1, B2, B3)

```

1  function __nx_equality(B1, B2, B3,    b, e, g) {
2      b = substr(B2, 1, 1)
3      if (b == ">") {
4          e = 2
5          g = 1
6      } else if (b == "<") {
7          e = "a"
8          g = "i"
9      } else if (b == "=") {
10         e = ""
11     } else if (b == "~") {
12         e = 0
13     } else {
14         b = ""
15     }
16     if (b) {
17         if (__nx_compare(substr(B2, 2, 1), "=", 1)) {
18             b = g
19         } else {
20             b = e
21         }
22         e = substr(B2, length(B2), 1)
23         if (__nx_compare(e, "a", 1))
24             return __nx_compare(B1, B3, "", b)
25         else if (__nx_compare(e, "_", 1))
26             return __nx_compare(B1, B3, 0, b)
27         else
28             return __nx_compare(B1, B3, 1, b)
29     }
30     return __nx_compare(B1, B2)
31 }

```

function \_\_nx\_equality(B1, B2, B3, b, e, g) b = substr(B2, 1, 1) if (b == ">") e = 2 g = 1 else if (b == "<") e = "a" g = "i" else if (b == "=") e = "" else if (b == "~") e = 0 else b = "" if (b) if (\_\_nx\_compare(substr(B2, 2, 1), "=", 1)) b = g else b = e e = substr(B2, length(B2), 1) if (\_\_nx\_compare(e, "a", 1)) return \_\_nx\_compare(B1, B3, "", b) else if (\_\_nx\_compare(e, "\_", 1)) return \_\_nx\_compare(B1, B3, 0, b) else return \_\_nx\_compare(B1, B3, 1, b) return \_\_nx\_compare(B1, B2)



## ^ II \_\_nx\_equality

Dynamically evaluates equality or relational conditions between inputs. **B2** specifies the operator (>, <, =, or ~) and controls the type of comparison. The function uses **\_\_nx\_compare** for nuanced behavior based on **awk** capabilities.

➔ **B1**: The first input to compare.

➔ **B2**: Specifies the operator and additional flags for comparison logic. When **B2** starts with:

➔ ">": Relational comparison (greater than).

➔ "<": Relational comparison (less than).

➔ "=": Strict equality check.

➔ "~": Pattern matching (~).

➔ **B3**: The second input to compare against **B1**.

Compare B1 > B3

```
1 B1 = 5
2 B2 = ">"
3 B3 = 3
4 result = __nx_equality(B1, B2, B3)
5 % result is true, as 5 > 3
```

B1 = 5 B2 = ">" B3 = 3 result = \_\_nx\_equality(B1, B2, B3)

Compare B1 == B3

```
1 B1 = "hello"
2 B2 = "="
3 B3 = "hello"
4 result = __nx_equality(B1, B2, B3)
5 % result is true, as "hello" == "hello"
```

B1 = "hello" B2 = "=" B3 = "hello" result = \_\_nx\_equality(B1, B2, B3)





Check if B1 matches regex B3

```
1 B1 = "abc123"  
2 B2 = "~"  
3 B3 = "[a-z]+[0-9]+"  
4 result = __nx_equality(B1, B2, B3)  
5 % result is true, as "abc123" matches the regex "[a-z]+[0-9]+"
```

B1 = "abc123" B2 = " " B3 = "[a-z]+[0-9]+" result = \_\_nx\_equality(B1, B2, B3)

Compare B1 <= B3

```
1 B1 = 7  
2 B2 = "<="   
3 B3 = 10  
4 result = __nx_equality(B1, B2, B3)  
5 % result is true, as 7 <= 10
```

B1 = 7 B2 = "<=" B3 = 10 result = \_\_nx\_equality(B1, B2, B3)



## II \_\_nx\_swap

```
__nx_swap(V, D1, D2)
```

```
1 function __nx_swap(V, D1, D2, t) {  
2     t = V[D1]  
3     V[D1] = V[D2]  
4     V[D2] = t  
5 }
```

```
function __nx_swap(V, D1, D2, t) t = V[D1] V[D1] = V[D2] V[D2] = t
```

### ^ II \_\_nx\_swap

Swaps the values of two indices within an array or associative array. This ensures flexibility in dynamically rearranging or reordering data structures. A temporary variable ('t') protects against loss during the exchange.

- ➔ **V**: The array or associative array containing values to be swapped.
- ➔ **D1**: The first index (or key) whose value will be swapped.
- ➔ **D2**: The second index (or key) whose value will be swapped.

#### Basic swap of numeric values

```
1 V = [10, 20, 30, 40]  
2 D1 = 1  
3 D2 = 3  
4 __nx_swap(V, D1, D2)  
5 % Result: V = [10, 40, 30, 20], as the values at indices 1 and 3 are swapped
```

```
V = [10, 20, 30, 40] D1 = 1 D2 = 3 __nx_swap(V, D1, D2)
```

#### Swap in a string array

```
1 V = ["apple", "banana", "cherry"]  
2 D1 = 0  
3 D2 = 2  
4 __nx_swap(V, D1, D2)  
5 % Result: V = ["cherry", "banana", "apple"], as the values at indices 0 and 2  
↪ are swapped
```



```
V = ["apple", "banana", "cherry"] D1 = 0 D2 = 2 __nx_swap(V, D1, D2)
```

### Swapping the same index (no-op)

```
1 V = [1, 2, 3]
2 D1 = 1
3 D2 = 1
4 __nx_swap(V, D1, D2)
5 % Result: V = [1, 2, 3], as swapping the same index has no effect
```

```
V = [1, 2, 3] D1 = 1 D2 = 1 __nx_swap(V, D1, D2)
```

### Swapping in an associative array

```
1 V["a"] = "x"
2 V["b"] = "y"
3 D1 = "a"
4 D2 = "b"
5 __nx_swap(V, D1, D2)
6 % Result: V = {"a": "y", "b": "x"}, as the values at keys "a" and "b" are
↪swapped
```

```
V["a"] = "x" V["b"] = "y" D1 = "a" D2 = "b" __nx_swap(V, D1, D2)
```

### Nested array swap

```
1 V = [[1, 2], [3, 4], [5, 6]]
2 D1 = 0
3 D2 = 2
4 __nx_swap(V, D1, D2)
5 % Result: V = [[5, 6], [3, 4], [1, 2]], as the nested arrays at indices 0 and 2
↪are swapped
```

```
V = [[1, 2], [3, 4], [5, 6]] D1 = 0 D2 = 2 __nx_swap(V, D1, D2)
```



## III Structures

### III Structures

The following functions provide comprehensive utilities for creating, managing, and manipulating structured data like arrays and hashmaps, enabling efficient operations across indexed elements.

- ➔ **nx\_find\_index(D1, S, D2)**: Searches for the first occurrence of a pattern within a string, with additional constraints. Returns the index of the match or modifies behavior based on optional parameters.
- ➔ **nx\_next\_index(D1, V, S, D2, B1, B2)**: Retrieves the next relevant index within a string, based on constraints and fallback adjustments. Dynamically updates or clears the search list (**V**) after evaluation.
- ➔ **nx\_token\_group(D1, V1, V2, D2, B, s, e)**: Extracts and tokenizes content from a data string (**D1**) based on specified start and end delimiters (**V1**). Stores results dynamically in an output vector (**V2**), including token content and its indices. Handles escape sequences through constraints (**D2**) and optionally clears **V1** after processing (**B**).



### III nx\_find\_index

nx\_find\_index(D1, S, D2)

```

1  function nx_find_index(D1, S, D2, f, m) {
2      if (__nx_defined(D1, 1)) {
3          m = 0
4          f = 0
5          S = __nx_else(S, "\x20")
6          D2 = __nx_else(D2, "\\")
7          while (match(D1, S)) {
8              f = f + RSTART
9              if (! (match(substr(D1, 1, RSTART - 1), D2 "+$") &&
10 →__nx_defined(D2, 1)) || int(RLENGTH % 2) == 0) {
11                  m = 1
12                  break
13              } else {
14                  f = f + RLENGTH
15                  D1 = substr(D1, f + 1)
16              }
17          }
18          return f
19      }
20  }
```

```

function nx_find_index(D1, S, D2, f, m) if (__nx_defined(D1, 1)) m = 0 f = 0 S = __nx_else(S, "20") D2 =
__nx_else(D2, "
") while (match(D1, S)) f = f + RSTART if (! (match(substr(D1,
1, RSTART - 1), D2 "+$")__nx_defined(D2, 1))||int(RLENGTHm
= 1breakelsef = f + RLENGTHD1 = substr(D1, f + 1)returnf
```

#### ^ III nx\_find\_index

Searches for the first match of a given pattern (**S**) within a string (**D1**) while applying optional constraints (**D2**). The function handles fallback conditions and uses nuanced logic to account for escape characters and repeated patterns.

- ➡ **D1**: The input string to search.
- ➡ **S**: The primary pattern to search for. Defaults to the space character (' ').
- ➡ **D2**: An optional secondary pattern used to constrain matches (e.g., escape sequences). Defaults to the backslash ('\').



### Basic pattern matching

```
1 D1 = "hell\o world"
2 S = "o"
3 result = nx_find_index(D1, S)
4 % result is 8
5 % Explanation: The first occurrence of "o" in "hello world" is escaped, the
  ↳ next occurrence is at index 8.
```

---

D1 = "helløworld" S = "o" result = nx\_find\_index(D1, S)

### No match for the pattern

```
1 D1 = "hello world"
2 S = "z"
3 result = nx_find_index(D1, S)
4 % result is 0
5 % Explanation: Since "z" doesn't exist in the string, the function returns 0.
```

---

D1 = "hello world" S = "z" result = nx\_find\_index(D1, S)

### Default parameters

```
1 D1 = "this is an example"
2 result = nx_find_index(D1)
3 % result is 5
4 % Explanation: The default pattern `S` is a space character, and the first
  ↳ space is at index 5.
```

---

D1 = "this is an example" result = nx\_find\_index(D1)

### Complex string with escape sequences

```
1 D1 = "path\\to\\file"
2 S = "\\\\"
3 D2 = "\\\\"
4 result = nx_find_index(D1, S, D2)
5 % result is 5
6 % Explanation: The function navigates the string while respecting escape
  ↳ constraints and finds the first valid match.
```

---

D1 = "path  
to  
file" S = "





```
" D2 = "
```

```
" result = nx_find_index(D1, S, D2)
```



### III nx\_next\_index

nx\_next\_index(D1, V, S, D2, B1, B2)

```
1 function nx_next_index(D1, V, S, D2, B1, B2, i, m, f) {
2     if (__nx_defined(D1, 1)) {
3         if (! length(V)) {
4             if (S)
5                 split(S, V, "")
6             else
7                 return 0
8         }
9         for (i in V) {
10             m = nx_find_index(D1, V[i], D2)
11             if (! f || __nx_or(B1, m > f, m < f))
12                 f = m
13         }
14         if (B2)
15             delete V
16         return f
17     }
18 }
```

function nx\_next\_index(D1, V, S, D2, B1, B2, i, m, f) if (\_\_nx\_defined(D1, 1)) if (! length(V)) if (S) split(S, V, "") else return 0 for (i in V) m = nx\_find\_index(D1, V[i], D2) if (! f || \_\_nx\_or(B1, m > f, m < f)) f = m if (B2) delete V return f

#### ^ III nx\_next\_index

Retrieves the next relevant index from the input string (**D1**) based on specific search conditions and constraints. Updates or removes the search list (**V**) as needed to maintain dynamic behavior.

- ➔ **D1**: The input string to search.
- ➔ **V**: A list of characters or substrings to search for within **D1**. Dynamically updated based on **S** if empty.
- ➔ **S**: A string used to generate the search list (**V**) if it is initially empty.
- ➔ **D2**: An optional constraint applied during the search, leveraging **nx\_find\_index**.
- ➔ **B1**: A logical parameter controlling whether indices above or below the previous match (**f**) are prioritized.
- ➔ **B2**: A flag indicating whether to delete the search list (**V**) after evaluation.





Using S to generate the vector V

```
1 D1 = "abcdef"
2 S = "cdf"
3 split(S, V, "")
4 result = nx_next_index(D1, V)
5 % result is 3
6 % Explanation: `S` is split into a vector `V` as ["c", "d", "f"]. The first
  ↳ match is "c" at index 3 in `D1`.
```

---

D1 = "abcdef" S = "cdf" split(S, V, "") result = nx\_next\_index(D1, V)



### III nx\_token\_group

nx\_token\_group(D1, V1, V2, D2, B, s, e)

```

1  function nx_token_group(D1, V1, V2, D2, B, s, e) {
2      if (length(V1) && length(D1)) {
3          V2[0] = int(V2[0])
4          for (i in V1) {
5              s = i
6              gsub(/, "\\", s)
7              if ((s = nx_find_index(D1, substr(s, 1, length(s) - 1), D2)) && (e =
↪ V1[i])) {
8                  gsub(/, "\\", e)
9                  t = s + length(i)
10                 if (e = nx_find_index(substr(D1, t), substr(e, 1, length(e) - 1), D2))
↪ {
11                     V2[++V2[0] "_s"] = s
12                     V2[V2[0] "_c"] = substr(D1, t, e - 1)
13                     V2[V2[0] "_e"] = t + e + length(V1[i]) - 1
14                 }
15             }
16         }
17         if (B)
18             delete V1
19         return V2[0]
20     }
21 }

```

```

function nx_token_group(D1, V1, V2, D2, B, s, e) if (length(V1) length(D1)) V2[0] = int(V2[0]) for (i in
V1) s = i gsub(/, "\\", "
", s) if ((s = nx_find_index(D1, substr(s, 1, length(s) - 1), D2)) (e = V1[i])) gsub(/, "
", e) t = s + length(i) if (e = nx_find_index(substr(D1, t), substr(e, 1, length(e) - 1), D2)) V2[++V2[0] "_s"]
= s V2[V2[0] "_c"] = substr(D1, t, e - 1) V2[V2[0] "_e"] = t + e + length(V1[i]) - 1 if (B) delete V1 return
V2[0]

```



### ^ III nx\_token\_group

Extracts and tokenizes content from a data string (**D1**) based on specified start and end delimiters stored in an associative array (**V1**). Results, including token content and indices, are stored dynamically in the output vector (**V2**).

- ➡ **D1**: The input data string that contains content to be tokenized.
- ➡ **V1**: An associative array mapping start delimiters (keys) to end delimiters (values).
- ➡ **V2**: A vector for storing results, including tokenized content and its indices.
- ➡ **D2**: Constraints for handling escape sequences or specific delimiters.
- ➡ **B**: A boolean flag to delete **V1** after processing if set to true.

#### Basic token grouping with associative array delimiters

```

1  D1 = "<token data />"
2  V1["<token "] = "/>"
3  V2[0] = 0
4  result = nx_token_group(D1, V1, V2)
5  % Result: V2[1_s] = 1, V2[1_c] = "data", V2[1_e] = 16
6  % Explanation: The function identifies the start delimiter "<token " and the
  ↪ end delimiter "/>", capturing "data".

```

D1 = "<token data />" V1["<token "] = "/>" V2[0] = 0 result = nx\_token\_group(D1, V1, V2)

#### Token grouping with nested delimiters

```

1  D1 = "{{% nested content %}}"
2  V1["{{%" ] = "%}}"
3  result = nx_token_group(D1, V1, V2)
4  % Result: V2[1_s] = 1, V2[1_c] = " nested content ", V2[1_e] = 24
5  % Explanation: The function processes the start delimiter "{{%" and the end
  ↪ delimiter "%}}", extracting "nested content".

```

D1 = "V1["result = nx\_token\_group(D1, V1, V2)

#### Multiple delimiter pairs

```

1  D1 = "<hello>world</hello> <token value />"
2  V1["<hello>"] = "</hello>"
3  V1["<token "] = "/>"

```





```
4  result = nx_token_group(D1, V1, V2)
5  % Result:
6  % V2[1_s] = 1, V2[1_c] = "world", V2[1_e] = 19
7  % V2[2_s] = 20, V2[2_c] = "value", V2[2_e] = 35
8  % Explanation: Two sets of delimiters are processed, capturing "world" and
   ↪ "value".
```

---

D1 = "<hello>world</hello> <token value />" V1["<hello>"] = "</hello>" V1["<token "] = "/>" result = nx\_token\_group(D1, V1, V2)