

## NS Cliches: Rebooted

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12414 posts • Page 175 of 497 • [1](#) ... [172](#) [173](#) [174](#) **[175](#)** [176](#) [177](#) [178](#) ... [497](#)



**Crysuko**  
Negotiator

Posts: 7142  
Founded: Feb 26, 2013  
Left-Leaning College State

by **Crysuko** » Fri Apr 16, 2021 10:51 am

Dayganistan wrote:

Crysuko wrote:

I find that so many people on this forum are majority hung up on realism like, come on. I have all kinds of wunderwaffe but nooooooo let's dump an entire wiki article's worth of military jargon every single post

Different strokes for different folks. I consider having crazy superweapons a slippery slope to powerwanking and having the exact same "nuh uh my gun is bigger" fights as the realism crowd but in a different way. Military realism just gets a bad rap because of the way people try to go about it. I'd love to try to be the person to show that military realism doesn't have to equal spamming jargon and statistics but it's pointless to do an effort post when everyone is one lining.

it gets a bad rap because it locks out everyone who isn't a war nerd

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Syndicalist, vehement anti-fascist.  
**I USE Qs INSTEAD OF Qs**

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**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by **South Reinkalistan** » Fri Apr 16, 2021 10:54 am

Crysuko wrote:

Dayganistan wrote:

Different strokes for different folks. I consider having crazy superweapons a slippery slope to powerwanking and having the exact same "nuh uh my gun is bigger" fights as the realism crowd but in a different way. Military realism just gets a bad rap because of the way people try to go about it. I'd love to try to be the person to show that military realism doesn't have to equal spamming jargon and statistics but it's pointless to do an effort post when everyone is one lining.

it gets a bad rap because it locks out everyone who isn't a war nerd

to be fair you don't really need to be a war nerd, like, at all. you just need baseline research and a basic understanding of the equipment you're using tbh. eventually the rest of it will start to come naturally. sure, you aren't gonna become a five star general but at the very least the actual nitty gritty details of war RP aren't actually as hard as one might expect.

Last edited by **South Reinkalistan** on Fri Apr 16, 2021 10:57 am, edited 1 time in total.

## THE PEOPLE \* ETERNAL

" We will not bow to your dictation. We are free. We bled to be free.  
Who are you to tell us what we may and may not do? We stopped being your slaves an era ago. "

**South Reinkalistan** is a massive, ecologically-diverse nation notable for its roving student militias and widespread hatred for the elderly. In the midst of a room-temperature cultural revolution that's lost its momentum, the Party carefully plans its next move. As the brittle bones of fragile empires begin to crack beneath their own weight, history's symphony reaches crescendo pitch. The future is all but certain.



**Dayganistan**  
Ambassador

Posts: 1453  
Founded: May 02, 2016  
Father Knows Best State

by **Dayganistan** » Fri Apr 16, 2021 10:57 am

**Crysuko wrote:**  
it gets a bad rap because it locks out everyone who isn't a war nerd

If you have people who enjoy realism and are more interested in cooperative storytelling rather than winning you absolutely can make it accessible. I'm not even sure what realistic RPs you're talking about where people post entire wikipedia articles worth of jargon and stats because I don't think I've ever seen that outside of a factbook which is understandable, or the military realism thread which is an out of character discussion thread anyway.

Republic of Dayganistan

A secular, Tajik dominated state in Central Asia which has experienced 40 years of democratic backsliding. NS stats are NOT used.



**Crysuko**  
Negotiator

Posts: 7142  
Founded: Feb 26, 2013  
Left-Leaning College State

by **Crysuko** » Fri Apr 16, 2021 10:59 am

**South Reinkalistan wrote:**

**Crysuko wrote:**  
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I consider myself to be a creative writer of sorts, and trying to write a story while having a wikipedia (or whatever) page open so the jargon lovers don't take the piss, is a time consuming hinderance at best.

Quotes:

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Syndicalist, vehement anti-fascist.

**I USE Qs INSTEAD OF Qs**



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by **Austria-Bohemia-Hungary** » Fri Apr 16, 2021 11:00 am

**Crysuko wrote:**

**South Reinkalistan wrote:**  
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Sounds like you're playing too competitively tbh...

**The. Name. Is. Ostmark.**



**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by **South Reinkalistan** » Fri Apr 16, 2021 11:01 am

Crysuko wrote:

South Reinkalistan wrote:

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wdym? you don't research things regularly to make sure your creative writing is accurate to the setting you're describing? sometimes you need to look things up for creative writing, lol.

### THE PEOPLE \* ETERNAL

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**Western Fardelshufflestein**  
Senator

Posts: 4744  
Founded: Apr 21, 2020  
Civil Rights Lovefest

by **Western Fardelshufflestein** » Fri Apr 16, 2021 11:01 am

Crysuko wrote:

South Reinkalistan wrote:

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And you don't want to cramp your writing style, especially if it feels unnatural to you. So write the way you feel like writing, and if you can include some jargon for added realism without cramping your style, that is better than following it to a T at the expense of your prose.

### The Constitutional Monarchy of Western Fardelshufflestein

[Always Has Been.](#) | [WF's User Be Like](#) | NSG is Budget Twitter | Yo, Kenneth Branagh won an Oscar

Tiny, Shakespeare-obsessed island nation northeast of NZ settled by HRE emigrants who thought they'd landed in the West Indies. F7 Stuff Somewhat Not Canon; RP is in real time; Ignore Stats; Still Not Kenneth Branagh.

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**South Reinkalistan**  
Ambassador

by **South Reinkalistan** » Fri Apr 16, 2021 11:04 am

Western Fardelshufflestein wrote:

Crysuko wrote:

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

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#### THE PEOPLE \* ETERNAL

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**Dayganistan**  
Ambassador

Posts: 1453  
Founded: May 02, 2016  
Father Knows Best State

by **Dayganistan** » Fri Apr 16, 2021 11:07 am

#### Crysuko wrote:

I consider myself to be a creative writer of sorts, and trying to write a story while having a wikipedia (or whatever) page open so the jargon lovers don't take the piss, is a time consuming hinderance at best.

As a realism enjoyer myself my key to enjoying it is to not care what the jargon lovers think. There's certain aspects of military realism I don't care to get into myself and I'm not going to care if someone thinks my knowledge is surface level and takes the piss out of my writing because I don't know what the wavelength of my radar system is or whatever. Hell, even in the military realism thread they're not likely to take the piss out of someone who doesn't understand the more niche and esoteric stuff unless they're trying to act like an expert. I only really see the military realism thread take the piss out of people like Sharifistan who ask dumb questions like how many concubines an anti aircraft officer needs.

Republic of Dayganistan

A secular, Tajik dominated state in Central Asia which has experienced 40 years of democratic backsliding. NS stats are NOT used.



**Crysuko**  
Negotiator

Posts: 7142  
Founded: Feb 26, 2013  
Left-Leaning College State

by **Crysuko** » Fri Apr 16, 2021 11:09 am

#### Western Fardelshufflestein wrote:

#### Crysuko wrote:

I consider myself to be a creative writer of sorts, and trying to write a story while having a wikipedia (or whatever) page open so the jargon lovers don't take the piss, is a time consuming hinderance at best.

And you don't want to cramp your writing style, especially if it feels unnatural to you. So write the way you feel like writing, and if you can include some jargon for added realism without cramping your style, that is better than following it to a T at the expense of your prose.

I suppose i'm better at writing characters and having larger actions be abstracted, as poring over minutiae is something I myself find irksome in other writing. And under normal circumstances that's all well and good, the issue being that writing about war is a potentially exciting prospect, but everyone else's idea of how to do it is to wank over every last grain of sand. every single calibre, every single action of every single weapon wielded by every single soldier, sailor or pilot. and if we bring tanks, planes and ships into the mix then we get to paddle merrily up shit creek, as once again, every single microscopic detail must be elaborated on at agonising length.

South Reinkalistan wrote:

Western Fardelshufflestein wrote:

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I'm sorry, but I find it difficult to imagine how mentioning "Su-35" or "Challenger 2" or "AMRAAM" occasionally can cramp up a writing style. Like, at all.

it's less the names and function of equipment, but dragging the progression to a crawl to specify the target acquisition, loading, firing, function and travel of that missile or shell.

Last edited by [Crysuko](#) on Fri Apr 16, 2021 11:12 am, edited 1 time in total.

Quotes:

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Syndicalist, vehement anti-fascist.

**I USE Qs INSTEAD OF Qs**



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by [Austria-Bohemia-Hungary](#) » Fri Apr 16, 2021 11:11 am

Crysuko wrote:

I suppose i'm better at writing characters and having larger actions be abstracted, as poring over minutiae is something I myself find irksome in other writing. And under normal circumstances that's all well and good, the issue being that writing about war is a potentially exciting prospect, but everyone else's idea of how to do it is to wank over every last grain of sand. every single calibre, every single action of every single weapon wielded by every single soldier, sailor or pilot. and if we bring tanks, planes and ships into the mix then we get to paddle merrily up shit creek, as once again, every single microscopic detail must be elaborated on at agonising length.

Yes I'm becoming more and more convinced that you wander too much in the shithole that is competitive II "war" rp's. Try rope your friends into cooperative writing instead. Worked for me. :3

**The. Name. Is. Ostmark.**

MT/MagicT

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**Western Fardelshufflestein**  
Senator

Posts: 4744  
Founded: Apr 21, 2020  
Civil Rights Lovefest

by [Western Fardelshufflestein](#) » Fri Apr 16, 2021 11:13 am

Crysuko wrote:

Western Fardelshufflestein wrote:

And you don't want to cramp your writing style, especially if it feels unnatural to you. So write the way you feel like writing, and if you can include some jargon for added realism without cramping your style, that is better than following it to a T at the expense of your prose.

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Just thinking about writing that out sounds excruciating.

I prefer to write about how much my characters are struggling.

### The Constitutional Monarchy of Western Fardelshufflestein

[Always Has Been.](#) | [WF's User Be Like](#) | NSG is Budget Twitter | Yo, Kenneth Branagh won an Oscar

Tiny, Shakespeare-obsessed island nation northeast of NZ settled by HRE emigrants who thought they'd landed in the West Indies. F7 Stuff Somewhat Not Canon; RP is in real time; Ignore Stats; Still Not Kenneth Branagh.

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**Crysuko**  
Negotiator

Posts: 7142  
Founded: Feb 26, 2013  
Left-Leaning College State

by **Crysuko** » Fri Apr 16, 2021 11:14 am

Western Fardelshufflestein wrote:

Crysuko wrote:

I suppose i'm better at writing characters and having larger actions be abstracted, as poring over minutiae is something I myself find irksome in other writing. And under normal circumstances that's all well and good, the issue being that writing about war is a potentially exciting prospect, but everyone else's idea of how to do it is to wank over every last grain of sand. every single calibre, every single action of every single weapon wielded by every single soldier, sailor or pilot. and if we bring tanks, planes and ships into the mix then we get to paddle merrily up shit creek, as once again, every single microscopic detail must be elaborated on at agonising length.

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I prefer to write about how much my characters are struggling.

if you can find the Trenakan Colonial Insurgency thread, you'll know that i'm not exaggerating.

Quotes:

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Syndicalist, vehement anti-fascist.

**I USE Qs INSTEAD OF Qs**



**Lumio Magika**  
Spokesperson

Posts: 122  
Founded: Nov 12, 2020  
Civil Rights Lovefest

by **Lumio Magika** » Fri Apr 16, 2021 11:16 am

Meanwhile, I'm more known for a rigidly descriptive writing style. Some writers prefer to leave details to the reader, but I am not one of those. My style is characterized by descriptions. It makes my scenes vivid and compelling, but slows me down to a crawl.

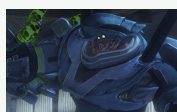
Last edited by **Lumio Magika** on Fri Apr 16, 2021 11:16 am, edited 1 time in total.

[The Literary Minds](#)'s resident therapist-to-be. In my opinion, there's no greater feeling than the happiness you get when you help someone in need. I live my life for the sake of my friends and the people around the world that need my help.

Lumio out-of-context:

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I don't use NS stats! Adunatum sub Lumina!



**Valentine Z**  
Postmaster-General

Posts: 11602  
Founded: Nov 08, 2015  
Democratic Socialists

by **Valentine Z** » Fri Apr 16, 2021 11:16 am

Crysuko wrote:

Western Fardelshufflestein wrote:

Just thinking about writing that out sounds excruciating.

I prefer to write about how much my characters are struggling.

if you can find the Trenakan Colonial Insurgency thread, you'll know that i'm not exaggerating.

[Here it is!](#) ^^

[Val's Stuff.](#) ≡ ^\_^ ≡ [For You](#)

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**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by **Austria-Bohemia-Hungary** » Fri Apr 16, 2021  
11:16 am

Crysuko wrote:

Western Fardelshufflestein wrote:

Just thinking about writing that out sounds excruciating.

I prefer to write about how much my characters are struggling.

if you can find the Trenakan Colonial Insurgency thread, you'll know that i'm not exaggerating.

Yeah no that's not rp. That's standard II-style powerwanking.

**The. Name. Is. Ostmark.**

MT/MagicT

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**Dayganistan**  
Ambassador

Posts: 1453  
Founded: May 02, 2016  
Father Knows Best State

by **Dayganistan** » Fri Apr 16, 2021 11:17 am

Crysuko wrote:

Western Fardelshufflestein wrote:

And you don't want to cramp your writing style, especially if it feels unnatural to you. So write the way you feel like writing, and if you can include some jargon for added realism without cramping your style, that is better than following it to a T at the expense of your prose.

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South Reinkalistan wrote:

I'm sorry, but I find it difficult to imagine how mentioning "Su-35" or "Challenger 2" or "AMRAAM" occasionally can cramp up a writing style. Like, at all.

it's less the names and function of equipment, but dragging the progression to a crawl to specify the target acquisition, loading, firing, function and travel of that missile or shell.

A lot of the minutiae you're describing can be abstracted especially if you're writing cooperatively with others. Sometimes it can add to a story to write about say, an artillery crew trying to load shells into their gun while their position is being shelled with counter battery fire, but you don't need to do this for every single post and every single shell fired especially if it's a fairly routine fire mission with nothing crazy happening.

Republic of Dayganistan

A secular, Tajik dominated state in Central Asia which has experienced 40 years of democratic backsliding. NS stats are NOT used.





**Western Fardelshufflestein**  
Senator

Posts: 4744  
Founded: Apr 21, 2020  
Civil Rights Lovefest

by **Western Fardelshufflestein** » Fri Apr 16, 2021  
11:18 am

Valentine Z wrote:

Crysuko wrote:  
if you can find the Trenakan Colonial Insurgency thread, you'll know that i'm not exaggerating.

[Here it is!](#) ^^

They really need a separate OOC thread.

#### **The Constitutional Monarchy of Western Fardelshufflestein**

[Always Has Been.](#) | [WF's User Be Like](#) | NSG is Budget Twitter | Yo, Kenneth Branagh won an Oscar

Tiny, Shakespeare-obsessed island nation northeast of NZ settled by HRE emigrants who thought they'd landed in the West Indies. F7 Stuff Somewhat Not Canon; RP is in real time; Ignore Stats; Still Not Kenneth Branagh.

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**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by **Socialist Macronesia** » Fri Apr 16, 2021 11:30 am

Crysuko wrote:

Western Fardelshufflestein wrote:  
And you don't want to cramp your writing style, especially if it feels unnatural to you. So write the way you feel like writing, and if you can include some jargon for added realism without cramping your style, that is better than following it to a T at the expense of your prose.

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it's less the names and function of equipment, but dragging the progression to a crawl to specify the target acquisition, loading, firing, function and travel of that missile or shell.

that's the thing, though. people complain about one-line II RPs but then go back and say that some RPs are too realistic and tedious. there's no real middle ground here: either you're going to get very meticulous over each and every detail of combat, or you're going to drift into the "I attack you with 400,000 troops" crowd. if you try the middle ground, you'll get disliked by the one-line crowd for being too complex, and you'll be disliked by the effortposter crowd because you're not writing enough.

is a lot of the stuff in tedious RPs necessary to understand the plot? no, but it gives it more depth and makes it feel less like you're reading the summary of a battle on wikipedia. is a lot of the stuff in large RP posts just filler? yes, but otherwise, as I said before, it just reads like a summary. filler gives you context for other things you might want to write about and makes it feel more immersive to read.

an example: if your opponent writes about... i don't know, their tank's APS



system activating, that gives you a wealth of knowledge:

- that their tank has an APS
- how that APS works
- a potential weakness of that particular system

from there you can develop ideas that you might want to write about, like

- potential for further conflict as your men try and find a way to outmatch the system, be that by volume of fire or specifically timed shots or whatnot
- your men seeing the APS as something your army may consider creating for themselves for use in future conflicts
- spreading news about the weakness of that particular APS to other units for future use and reference which you can then RP later on

see what I mean? the little details make it feel more real. if you like to write characters, it shouldn't change the fact that little details go a long way. if your character is nervous you might have him chew his fingernails or something during tense situations. if he's stoic, you might have him speak calmly and concisely even in the most stressful environments. it makes your people feel like they're real, not just faceless soldiers to be chucked at a conflict at will with no morals, ethics, or differences from the last set of troops.

unless, of course, that's the aesthetic you're going for, in which case you can just write it like a wikipedia summary.

Last edited by [Socialist Macronesia](#) on Fri Apr 16, 2021 11:31 am, edited 1 time in total.

sig stuff



**Crysuko**  
Negotiator

Posts: 7142  
Founded: Feb 26, 2013  
Left-Leaning College State

by [Crysuko](#) » Fri Apr 16, 2021 11:35 am

**Socialist Macronesia wrote:**

**Crysuko wrote:**

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unless, of course, that's the aesthetic you're going for, in which case you can just write it like a wikipedia summary.

here's the thing, they do write it like a wikipedia summary with no effort put into making it anything other than dry jargon and technicalities. I could probably knock together a decent post about a tank on tank engagement, but they'd get pissy because I didn't mention what gauge the steel is or the exact configuration of the suspension.

Last edited by **Crysuko** on Fri Apr 16, 2021 11:35 am, edited 1 time in total.

Quotes:

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Syndicalist, vehement anti-fascist.

**I USE Qs INSTEAD OF Qs**



**Miku the Based**  
Diplomat

Posts: 665  
Founded: Dec 03, 2020  
Ex-Nation

by **Miku the Based** » Fri Apr 16, 2021 11:35 am

We need more Bosnian ape society level of technological development on NS.

~~January 8th, 2021 — I vow not to respond to anyone~~ OOC I'm 100% serious

Do not ask me my opinion of LGBT. the mods don't approve.

[credit Khoronzoni](#)

[My Opinion](#)

[Pro Anti](#)



**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by **South Reinkalistan** » Fri Apr 16, 2021 11:39 am

**Crysuko wrote:**

here's the thing, they do write it like a wikipedia summary with no effort put into making it anything other than dry jargon and technicalities. I could probably knock together a decent post about a tank on tank engagement, but they'd get pissy because I didn't mention what gauge the steel is or the exact configuration of the suspension.

i very rarely see this happening.

**THE PEOPLE \* ETERNAL**

" We will not bow to your dictation. We are free. We bled to be free.

Who are you to tell us what we may and may not do? We stopped being your slaves an era ago. "

**South Reinkalistan** is a massive, ecologically-diverse nation notable for its roving student militias and widespread hatred for the elderly. In the midst of a room-temperature cultural revolution that's lost its momentum, the Party carefully plans its next move. As the brittle bones of fragile empires begin to crack beneath their own weight, history's symphony reaches crescendo pitch. The future is all but certain.



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by **Austria-Bohemia-Hungary** » Fri Apr 16, 2021 11:42 am

Crysuko wrote:

they'd get pissy because I didn't mention what gauge the steel is or the exact configuration of the suspension.

This is because you're playing with powerwankers mate...

**The. Name. Is. Ostmark.**

MT/MagicT

[The Armed Forces](#)[Embassy Programme](#)[The Imperial and National Anthem of the Holy Roman Empire](#)[Characters](#)[The Map](#)



**Dayganistan**  
Ambassador

Posts: 1453  
Founded: May 02, 2016  
Father Knows Best State

by **Dayganistan** » Fri Apr 16, 2021 11:44 am

Crysuko wrote:

I could probably knock together a decent post about a tank on tank engagement, but they'd get pissy because I didn't mention what gauge the steel is or the exact configuration of the suspension.

Nobody is going to do that.

Republic of Dayganistan

A secular, Tajik dominated state in Central Asia which has experienced 40 years of democratic backsliding. NS stats are NOT used.



**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by **Socialist Macronesia** » Fri Apr 16, 2021 11:54 am

Crysuko wrote:

**Socialist Macronesia wrote:**

that's the thing, though. people complain about one-line RP but then go back and say that some RPs are too realistic and tedious. there's no real middle ground here: either you're going to get very meticulous over each and every detail of combat, or you're going to drift into the "I attack you with 400,000 troops" crowd. if you try the middle ground, you'll get disliked by the one-line crowd for being too complex, and you'll be disliked by the effortposter crowd because you're not writing enough.

is a lot of the stuff in tedious RPs necessary to understand the plot? no, but it gives it more depth and makes it feel less like you're reading the summary of a battle on wikipedia. is a lot of the stuff in large RP posts just filler? yes, but otherwise, as I said before, it just reads like a summary. filler gives you context for other things you might want to write about and makes it feel more immersive to read.

an example: if your opponent writes about... i don't know, their tank's APS system activating, that gives you a wealth of knowledge:

- that their tank has an APS
- how that APS works
- a potential weakness of that particular system

from there you can develop ideas that you might want to write about, like

- potential for further conflict as your men try and find a way to outmatch the system, be that by volume of fire or specifically

timed shots or whatnot

- your men seeing the APS as something your army may consider creating for themselves for use in future conflicts
- spreading news about the weakness of that particular APS to other units for future use and reference which you can then RP later on

see what I mean? the little details make it feel more real. if you like to write characters, it shouldn't change the fact that little details go a long way. if your character is nervous you might have him chew his fingernails or something during tense situations. if he's stoic, you might have him speak calmly and concisely even in the most stressful environments. it makes your people feel like they're real, not just faceless soldiers to be chucked at a conflict at will with no morals, ethics, or differences from the last set of troops.

unless, of course, that's the aesthetic you're going for, in which case you can just write it like a wikipedia summary.

here's the thing, they *do* write it like a wikipedia summary with no effort put into making it anything other than dry jargon and technicalities. I could probably knock together a decent post about a tank on tank engagement, but they'd get pissy because I didn't mention what gauge the steel is or the exact configuration of the suspension.

1. Which RPs are you looking at again? Every RP I've seen that's hyperrealistic isn't just a Wikipedia article, they generally have a cast of well-developed or developing characters that take up most of the action. Sure maybe some of them take a step back from the individual people for a minute to talk about the bigger conflict, but that's necessary in a large-scale conflict.

2. I have never seen that happen. Write what you're going to write about, and if people start getting mad about trivial things, then post them here for us.

sig stuff

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12414 posts • Page 175 of 497 • [1](#) ... [172](#) [173](#) [174](#) **[175](#)** [176](#) [177](#) [178](#) ... [497](#)

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