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Members

Create a Nation

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Wexas Secretary

Posts: 31 Founded: Mar 09, 2020

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□by **Wexas** » Tue Feb 16, 2021 2:01 pm

Posadist-Communalists wrote:

Wexas wrote:

It's a HOI4 Mod where Nazis win WW2, but instead of Nazis becoming a superpower (Ala Man in the High Castle), they collapse as soon as Hitler dies and all hell breaks loose. It could honestly create some interesting nations, and Patagonia is a good example of a nation inspired by TNO that turned out really good.

But unfortunately, people like to flock to either BurgSyn (Nazism'2 but run by the SS), Omsk ("ALL GERMANS MUST DIE, AHIGAGIOANW"), or "Funni Clockman" (an insane man in the middle of Russia)

Isn't clockman Taboritsky?

Yes

★ Kingdom of Wexas ★

Schizotech Texan Kingdom loosely based in the lore of the CK2 mod 'After the End'

A parody and a homage to the gulf coast of Texas No NS stats used pls Puppet of [redacted] Q&A Thread/Unofficial F7 Server/OOC Notes My friends (Bloodshade/Albali) wanted me to put 'dory' in my flag. They were not specific. IC flag



Miku the Based Diplomat

Posts: 665

Founded: Dec 03, 2020

Ex-Nation

Dby Miku the Based » Tue Feb 16, 2021 2:02 pm

Posadist-Communalists wrote:

Miku the Based wrote:

Eugenics, not in the traditional sense. Genetic engineering but no stérilisation and certainly not extermination.

Cultural homogeneity I have no problem with but personally don't feel very strongly about it.

Oh ok, so it appears I'm a nazbol now.

Broadly I consider Nazbol to be some sort of socially conservative ML state that may or may not have a NEP and was not so stringent on following a party line and probably allows nationalists to speak freely no matter how off line it is. That is if one is not the other russia, I don't know what the really want. Nazbols can also be more authoritarian nationalist and do actually kick people out or not grant citizenship to ethnicities. It's a broad range of people and a spectrum.

Similar ideologies are the socially conservative left, the revolutionary conservatives... and maybe the euro-communiats and eurasianists? A simple way to think of it is if one thinks "what if Marx was wrong about the nation"

and then extrapolate everything there.

January 8th, 2021 - I vow not to respond to anyone OOCIC/OOC I'm 100%

Do not ask me my opinion of LGBT. the mods don't approve.

My Opinion

credit Khoronzon

Pro Anti



Wuchu

Chargé d'Affaires

Posts: 463

Founded: Aug 11, 2020

Ex-Nation

□by **Wuchu** » Tue Feb 16, 2021 2:03 pm

Brettenwald wrote:

Azur Deutschland wrote:

A Hearts of Iron IV mod called The New Order. It's like a 3 way cold war with America, Nazi Germany, and Japan after

WW2. Russia is broken into warlords and stuff. The BurgSys thing comes from that mod, etc.

googles what BurgSys is

Virgin BurgSys vs Chad VelvSys amirite boys 🤭



documenting the experiment against nihilism.

我爱北京天安门



Posadist-Communalists

Founded: Jan 07, 2021

Dby Posadist-Communalists » Tue Feb 16, 2021 2:03

Miku the Based wrote:

Posadist-Communalists wrote: Oh ok, so it appears I'm a nazbol now.

Broadly I consider Nazbol to be some sort of socially conservative ML state that may or may not have a NEP and was not so stringent on following a party line and probably allows nationalists to speak freely no matter how off line it is. That is if one is not the other russia, I don't know what the really

Nazbols can also be more authoritarian nationalist and do actually kick people out or not grant citizenship to ethnicities. It's a broad range of people and a spectrum

Similar ideologies are the socially conservative left, the revolutionary conservatives... and maybe the euro-communiats and eurasianists? A simple way to think of it is if one thinks "what if Marx was wrong about the nation" and then extrapolate everything there.

I retract my statement.



Khoronzon

Posts: 186

Founded: Jul 31, 2019 Psychotic Dictatorship

□by **Khoronzon** » Tue Feb 16, 2021 2:03 pm

Patagonia (+ its extended universe/other misc nations he has made) is a good example of a nation inspired by TNO that turned out really good.

patagonia's inspired by among us not tno stupid



Vyeozhvazdha Xshoru * Xshorian Thearchate

The world is no longer as it once was, moulded beyond recognition by the hands of its coming masters. Humanity is faced with a simple choice: evolve, or die.

■ Regions ■ ■ Military F

Stuff

中国共产党万岁



Wexas Secretary

Posts: 31 Founded: Mar 09, 2020

Khoronzon wrote:

Wexas wrote:

Patagonia (+ its extended universe/other misc nations he has made) is a good example of a nation inspired by TNO that turned out really good.

patagonia's inspired by among us not tno stupid

oh fuck, my bad.

★ Kingdom of Wexas ★

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Kiu Ghesik

Posts: 9373

Founded: Aug 25, 2020 Democratic Socialists

□ by **Kiu Ghesik** » Tue Feb 16, 2021 2:04 pm

Wuchu wrote:

Brettenwald wrote: *googles what BurgSys is*

Virgin BurgSys vs Chad VelvSys amirite boys 🤭



i mean velvet is my favorite color uwu

what if

what if we surgically removed our own organs with bowie knives together to revolt against leviathan?

jk, jk unless..?

Last edited by Kiu Ghesik on Tue Feb 16, 2021 2:05 pm, edited 1 time in total.

□<u>Brief</u>□ □<u>Caller</u>□ □Clans □

* THE GREAT KIU - EJADRIR DEGHEU GIYEF

KHUDEYVH. *

Produce Content

□<u>Strife</u>□ □<u>Words</u>□ □<u>Faith</u>□



Posadist-Communalists

Spokesperson

Posts: 130

Founded: Jan 07, 2021

Dby Posadist-Communalists » Tue Feb 16, 2021 2:04

Wuchu wrote:

Brettenwald wrote: *googles what BurgSys is*

Virgin BurgSys vs Chad VelvSys amirite boys 😇



What on Earth is VelvSys?

Ah, colours. Right.

Last edited by Posadist-Communalists on Tue Feb 16, 2021 2:05 pm, edited 1 time in total.



Brettenwald Senator

Posts: 4695

Founded: May 03, 2019 Father Knows Best State

Dby Brettenwald » Tue Feb 16, 2021 2:05 pm

Sengoku Americas wrote:

Kiu Ghesik wrote:

hoi4 althist mod

germany wins ww2 as a result of america refusing to enter ww2 until much later in the conflict

terrible things happen and it's pretty much an exercise in "how broken

can we make the world?"

wouldn't have gained much notoriety if it wasn't really technically advanced for its engine and aesthetically a significant improvement over other mods

the community is also a fucking dumpster fire but that's a story for another time

I'm pretty sure me deciding to stop eating parfait is more likely than Germany and Japan both managing to win their respective fronts.

>parfait

Sanghyeok alt confirmed.

vibes **BRETTENWALD** more vibes

ooc

IC



Miku the Based Diplomat

Posts: 665

Founded: Dec 03, 2020

Ex-Nation

□by Miku the Based » Tue Feb 16, 2021 2:06 pm

Posadist-Communalists wrote:

Miku the Based wrote:

Either way he said it was so when asked about it. Also, I don't appreciate the insults.

Fair enough, makes sense. I appreciate the clarity from the misinterpretations.

I apologise for that. Not one for banter then I take it. I honestly didn't mean anything by it. We still fwens?

No bad feelings.

January 8th, 2021 - I vow not to respond to anyone OOCIC/OOC I'm 100% serious

Do not ask me my opinion of LGBT. the mods don't approve.

credit Khoronzon

My Opinion

Pro Anti



Qhevak Chargé d'Affaires

Posts: 384 Founded: Jul 22, 2019 Left-Leaning College State □by **Qhevak** » Tue Feb 16, 2021 2:06 pm

Wexas wrote:

Brettenwald wrote:

Patagonia (+ its extended universe/other misc nations he has made) is a good example of a nation inspired by TNO that turned out really good

Patagonia's inspired by Red Flood's Accelerationist France not TNO AFAIK.

The Oortian Community of Qhevak

Distributed association of posthuman Oort cloud space habitats in deep Scutum Centaurus - basically all of these ideologies living together. A Power 5 civilization according to this index. Does not use NS stats. Wiki here.

ooc

N&I RP in a shellnut



Zeloria

Posts: 213 Founded: Apr 21, 2020 Left-wing Utopia

□ by **Zeloria** » Tue Feb 16, 2021 2:06 pm

So a little fun fact about my puppet, "the Gamer Utopia". One of the things that inspired me to create that nation is how people in the TNO community jokingly called Ordenstaat Burgundy the "Gamer Utopia". It was one of the things that inspired me to create a gaming-themed nation, that is borderline burgsys.





Aikoland

Posts: 1885

Founded: Dec 22, 2011 Capitalist Paradise

□ by **Aikoland** » Tue Feb 16, 2021 2:07 pm

Just thought of another cliché: People retconning their nations multiple times because they got bored of what they were doing.

May have done this a few times on this nation.

▼ L'Empire d'Aikoland ▼

Official Flag Factbook Q&A

RP Info



Wexas Secretary

Posts: 31

Founded: Mar 09, 2020

Ex-Nation

□by **Wexas** » Tue Feb 16, 2021 2:08 pm

Aikoland wrote:

Just thought of another cliché: People retconning their nations multiple times because they got bored of what they were doing.

May have done this a few times on this nation.

I can safely say that the only time I have ever retconned something was either because I made a fatal research error or I just didn't like the writing style of the factbook 😇

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Broader Confederate States

Ambassador

Posts: 1531

Founded: Nov 11, 2018

Civil Rights Lovefest

Dby Broader Confederate States » Tue Feb 16, 2021

Wexas wrote:

Aikoland wrote:

I hate to say this but I kinda miss when like every other nation was just Nazi Germany-inspired at this point.

Ehhh, with TNO becoming mainstream, that appears to be the case, though instead of every other nation it's every 4th nation. Though, "funni clockman" appears to be an alternative as well.

okay, uh... actually what is tno, i keep seeing people drop those three letters in immediate succession and i still have no idea what it means

Basic Facts

haha аляска | Rewrite un-canned, expect it before $\frac{2021}{March}$ September 2030 maybe. | i honestly forgot basically every interaction i've had on these forums from before like july | We're proud to present...

Witty unattributed quote I'm using to pretend I'm more intelligent than I really am.



Secretary

□by Wexas » Tue Feb 16, 2021 2:11 pm

Broader Confederate States wrote:

Wexas wrote:

Ehhh, with TNO becoming mainstream, that appears to be the case,

Posts: 31 Founded: Mar 09, 2020

Fx-Nation

though instead of every other nation it's every 4th nation. Though, "funni clockman" appears to be an alternative as well.

okay, uh... actually what is tno, i keep seeing people drop those three letters in immediate succession and i still have no idea what it means

HOI4 Mod where Nazis win WW2 and everything's shit - even for the Nazis. You can try and make it not shit, but you're likely to get fucked over by Shrimp Boat.

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Azur Deutschland

Founded: Jun 23, 2020 Iron Fist Consumerists

Dby Azur Deutschland » Tue Feb 16, 2021 2:12 pm

Last edited by Azur Deutschland on Tue Feb 16, 2021 2:22 pm, edited 1 time in total.

Some IC Stuff

The Magische Rozenreich of Azur

Deutschland 8

n der Hoffnung. Für das Vaterland."

Some OOC Stuff

A world of magic and wonder, created by the twin magical azure roses who saved and rebuilt the Fatherland.

<u>Aurelia Dellamorte is very fond of saying "ara ara"</u> - <u>Magia German Cover</u> -Sylvia and Julienne miss Oomiya Sakura



Posadist-Communalists

Spokesperson

Founded: Jan 07, 2021

by Posadist-Communalists » Tue Feb 16, 2021 2:13

Wexas wrote:

Aikoland wrote:

See right now I feel like a boomer in this thread because I have zero fuckin idea who jreg is.

He's a youtuber who specializes in corredic takes on political ideologies such as liberalism, centrism, fascism, communism, etc.

While the YouTuber himself is alright (as in, "At least he isn't an obnoxious prank channel" alright), his videos have introduced young teens (11-15) to political ideologies ranging from Anarcho-Fascism to Posadism Baaaassically, he's the dude unintentionally responsible for the great majority of nations with "Anarcho-Juche-FascCap" and similar 'Zany' ideologies as their main ideology.

Wait until you hear about Grej.

Last edited by Posadist-Communalists on Tue Feb 16, 2021 2:13 pm, edited 1 time in total.



Sengoku Americas

Envoy

Posts: 218

Founded: Feb 13, 2021

Ex-Nation

Dby Sengoku Americas » Tue Feb 16, 2021 2:14 pm

Posadist-Communalists wrote:

Wexas wrote:

He's a youtuber who specializes in corredic takes on political ideologies such as liberalism, centrism, fascism, communism, etc.

While the YouTuber himself is alright (as in, "At least he isn't an obnoxious prank channel" alright), his videos have introduced young teens (11-15) to political ideologies ranging from Anarcho-Fascism to

Posadism Baaaassically, he's the dude unintentionally responsible for the great majority of nations with "Anarcho-Juche-FascCap" and similar 'Zany' ideologies as their main ideology.

Wait until you hear about Grej.

I've always wanted to ask...are you an actual Posadist?

Five nations, one continent.

"Let everyone put forth their full effort for the reconstruction of our wonderful garden!"

Empress Park and Premier Kato's new collaboration album: Journey of Melody

Song in Praise of Feyrisshire Princess Reishi Yuri

Backstory

Song of the Princess Reishi Yuri

Disclaimer



A ikoland Am bassador

Posts: 1885

Founded: Dec 22, 2011 Capitalist Paradise by Aikoland » Tue Feb 16, 2021 2:14 pm

Wexas wrote:

Aikoland wrote:

Just thought of another cliché: People retconning their nations multiple times because they got bored of what they were doing.

May have done this a few times on this nation.

I can safely say that the only time I have ever retconned something was either because I made a fatal research error or I just didn't like the writing style of the factbook especially.

I'll admit I have sometimes been tempted to retcon this nation *again* into just outright being an 18th century absolute monarchy because that's what half of yall seem to think it is already but nah.

▼ L'Empire d'Aikoland ▼
Trois États, Une Impératrice
Official Flag|Factbook|Q&A

RP Info



Broader Confederate States Ambassador

Posts: 1531

Founded: Nov 11, 2018 Civil Rights Lovefest $\ensuremath{\square}$ by Broader Confederate States » Tue Feb 16, 2021 2:16 pm

Wexas wrote:

Broader Confederate States wrote:

okay, uh... actually what is tno, i keep seeing people drop those three letters in immediate succession and i still have no idea what it means

HOI4 Mod where Nazis win WW2 and everythings shit - even for the Nazis. You can try and make it not shit, but you're likely to get fucked over by Shrimp Boat.

ah, as someone who doesn't play that kind of game, i guess i know now why i didn't know what it is. i'm already on an 11 year game lag on top of not being too into political strategy games outside of simcity, i need to beat pokémon silver and banjo-kazooie first before i'm caught up with all these newfangled vidya gaems...

Aikoland wrote:

Just thought of another cliché: People retconning their nations multiple times because they got bored of what they were doing.

May have done this a few times on this nation.

i'm just retconning because over three years this nation managed to become a mangled, bloody mess of a failed body-horror style experiment and really needs

some deaning up.

Last edited by Broader Confederate States on Tue Feb 16, 2021 2:21 pm, edited 2 times in total.

Basic Facts

haha аляска | Rewrite un-canned, expect it before 2021 March September 2030 maybe. | i honestly forgot basically every interaction i've had on these forums from before like july | We're proud to present...

Witty unattributed quote I'm using to pretend I'm more intelligent than I really



Posts: 9373

Founded: Aug 25, 2020 Democratic Socialists

□ by Kiu Ghesik » Tue Feb 16, 2021 2:16 pm

Wexas wrote:

Broader Confederate States wrote:

okay, uh... actually what is tno, i keep seeing people drop those three letters in immediate succession and i still have no idea what it means

HOI4 Mod where Nazis win WW2 and everythings shit - even for the Nazis. You can try and make it not shit, but you're likely to get fucked over by Shrimp Boat.

Show Spoiler

yeah sorry for that i just happen to hold no respect for a community that tolerated a bunch of literal russian neo-nazis long enough that they ended up literally doxxing a dev and forcing her to completely remove as much of her internet presence as possible, literally trying to drive her to kill herself, over what amounted to wanting to speed up the dev cycle on her part.

Last edited by Kiu Ghesik on Tue Feb 16, 2021 2:44 pm, edited 5 times in total.



* THE GREAT KIU - EJADRIR DEGHEU GIYEF

KHUDEYVH. *

Produce Content



♦ THE NEWS ♦

- SNN



Silver Commonwealth

Posts: 1828

Founded: Aug 16, 2018 Psychotic Dictatorship

Dby Silver Commonwealth » Tue Feb 16, 2021 2:24

Tbh, I think that the trend of burgsys copy nations on F7 died down significantly, or at least their owners aren't that active anymore, considering that there is only so much fun you can have with such a nation.

(Also, a despotist Free Territory is a way more interesting thing than a bruhsys nation.)

Last edited by Silver Commonwealth on Tue Feb 16, 2021 2:25 pm, edited 1 time in total.





ARCHIVE ■ RANDOM ■ ADMINISTRATION - STORIES BECAME A MATTER OF SURVIVAL

WORKERS OF HUMANITY



by Brettenwald » Tue Feb 16, 2021 2:26 pm

Aikoland wrote:

Just thought of another cliché: People retconning their nations multiple times because they got bored of what they were doing.

Posts: 4695 Founded: May 03, 2019 Father Knows Best State

May have done this a few times on this nation.

Can't retcon if you've never had any con to ret. *taps head* i-cri everytiemi look at factbük, halppls

vibes	BRETTENWALD	more vibes
ooc		IC



Synne Industries Envov

Posts: 335

Founded: May 07, 2019

Anarchy

Dby Synne Industries » Tue Feb 16, 2021 2:30 pm

Rosmana wrote:

Making whole armies appear out of nowhere and nuking nations for dramatic effect during war RP,s.

Eh, not so much for "dramatic effect" as it is because of the obvious, people like to win or want to see the other sap lose, especially militarily because physically stomping someone to the ground is about as straightforward as you can get and in the tunnel vision'd pursuit of winning for the sake of winning, violence is usually the easiest option. This is the sort of thought philosophy that leads to the soulless military writing that you see concentrated mostly in F7 milthreads, I'll get back to this later. There's a clear difference between someone who makes 24 military factbooks because they genuinely like writing up the hardware and want to make funny bullet go fast and the other folks with 24 military factbooks because they want to win. Just having poorly formatted pictures of mean looking jets and tanks plucked right from the first 20 google images search results is usually indicative of this sort of stuff. They put just enough effort in to have the stuff there as opposed to someone who doesn't give a damn about military worldbuilding and just doesn't do defense factbooks. If you're lucky they'll provide some degree of hardware specifications but most of it will just be illogical, ridiculous, and crammed full of jargon hoping it'll make the armored car or whatever puff up more. Their bark is their bite. They want to have the scary stuff there but they don't want to read up on how the things actually work. I'm not trying to take shots at anything for being 'unrealistic' either as most of the stuff you see at least tries to cling to some degree of sci-fi techno whatever 'realism' but ultimately falls short. There is a clear difference between people who get in fights for the sake of fighting and people who get in fights for the sake of winning. Now, that brings me to the actual topic of winning and how it can be moderated. From my experience, organized RPs are about the best you can get. Either through an outside discord or an OOC thread you can usually bonk anyone trying to godmod. Now a notch below that would be open, unorganized, and the all too common one-liner war threads. I think we all know how those go. This brings me to the last and honestly strangest platform for military interaction, F7. F7's milthreads are a gamble, I'll say that. They work by the same 'take a book, leave a book' system as the rest of the board which allows for both interactions with and constructive criticisms of your work in lengthy detail and without the glacial pace of organized RPs. On the other hand, we're not exactly playing tennis here. Though what happens here is ultimately inconsequential to lore, some people find it absolutely necessary that their military might curbstomps every AN they meet and thus center their entire bloody lore around it. Yes, losing doesn't matter in terms of lore but at the same time overwhelming victories are usually boring and will often completely disregard the military worldbuilding of the losing side. Why yes, logically speaking your advanced forces of stealth fighters and super soldiers would completely steamroll that poor PT civilization with their longboats and bows but it doesn't make for exactly an interesting story does it? The best I can say is, wait your turn. You can't reasonably create a nation able to fight everyone in interesting ways so either have more nations or be patient and wait for someone else to roll around.

- rant over

Oh now what have we gotten ourselves into now"

A Midatlantic pile of rocks carpeted in bright lights and concrete, filled with some not-so-honest individuals.





WHO IS ONLINE

Users browsing this forum: Akagura, Andripa, Aumbura, Ayushvandra, Diarcesia, Echolotlopolis, Eleftheria Sophia, FLOFSF, Foehn Paramilitary Regions, Mets Hayk, Nova Universo

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