

NS Cliches: Rebooted

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12414 posts • Page 232 of 497 • [1](#) ... [229](#) [230](#) [231](#) **[232](#)** [233](#) [234](#) [235](#) ... [497](#)



Savroyska
Lobbyist

Posts: 21
Founded: Jun 14, 2020
Ex-Nation

by **Savroyska** » Mon May 24, 2021 6:01 pm

Nationalist Northumbria wrote:

Olimpiada wrote:

So just give yourself some constraints of realism, my man. Hard FT is in fact a thing, and it's not even a nerf in terms of national strength or w/e if you're into that.

Since you're all here:



NSF001 25/11/2020
good for trolling NS...
i'm not innocent



edmund 25/11/2020
can't they get you behind a vpn



NSF001 25/11/2020
they never got me and i literally bombed the forums with gore and porn



edmund 25/11/2020
when was this



NSF001 25/11/2020
the WA elections



edmund 25/11/2020
2016?



NSF001 25/11/2020
this year



edmund 25/11/2020
how are you sure they didn't get you

i don't give a fluffy rainbow on top of a jetstream of godmodders screaming one liners to an invading force of RPer

Western Fardelshufflestein wrote:

Olimpiada wrote:

Read books, if you want somewhere to start. *The Expanse* series is a decent place to get into basic concepts like realistic combat ranges and existing without artificial gravity.

Ooh, thanks! I do love books.

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my interest in books got completely wrecked by a series of events that happened a pretty long time ago 🙄

Welcome to Flumpty Bumpty's it's your time | To beat the egg and leave this place behind | Your brain is feeling scrambled the end is out of sight | But if you hold on longer you might survive the night [instrumental]

It's Flumpty Bumpty, it's Flumpty Bumpty, ooooooooooooooooooooooooooooo~ 2x
[Latest Art](#)



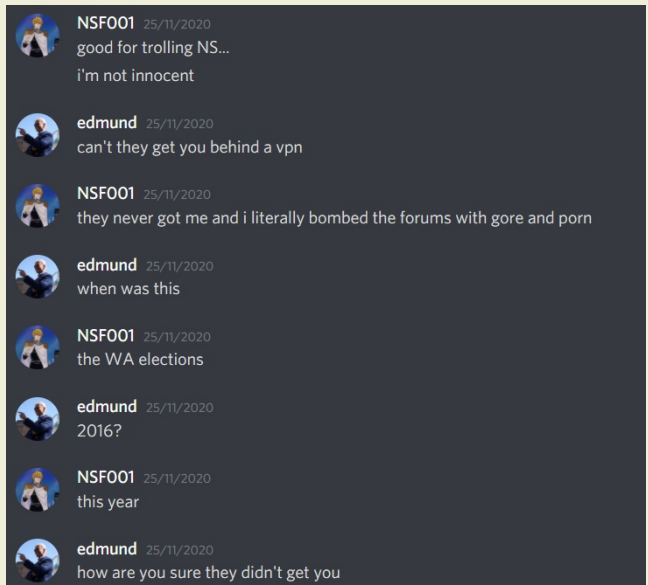
Nationalist Northumbria
Minister

Posts: 3442
Founded: Apr 27, 2019
Iron Fist Consumerists

by **Nationalist Northumbria** » Mon May 24, 2021 6:02 pm

Savroyska wrote:

Nationalist Northumbria wrote:
Since you're all here:



i don't give a fluffy rainbow on top of a jetstream of godmodders screaming one liners to an invading force of RPer

Western Fardelshufflestein wrote:
Ooh, thanks! I do love books.

my interest in books got completely wrecked by a series of events that happened a pretty long time ago 🙄

Don't worry, it wasn't addressed to you.

Republic of Northumbria
"I don't think it's too much of a concern. Apparently both of the people who died had existing health problems."
Bede kinnie — Catgirl appreciator

"The amazing thing is that Tony Blair being shot in the head after running a barricade for inexplicable reasons is one of the most plausible episodes in this RP,
which comes across as House of Cards by the writers of Mr. Bean."



Olimpiada
Ambassador

Posts: 1260

by **Olimpiada** » Mon May 24, 2021 6:05 pm

Western Fardelshufflestein wrote:

Olimpiada wrote:
Read books, if you want somewhere to start. *The Expanse* series is a decent place to get into basic concepts like realistic combat ranges

Founded: Aug 13, 2016
Ex-Nation

and existing without artificial gravity.

Ooh, thanks! I do love books.

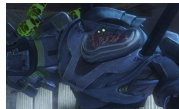
No problem. There's a few FT discords floating around if you're curious about more stuff. Resources online like [Project Rho](#) or [Isaac Arthur's Youtube channel](#) are also pretty good sources for realistic FT stuff, especially considering the latter has a doctorate in physics and a fair amount of military experience.

Hyper-commodified cocaine capitalism. Urbanized solar systems. Omnixenophobia. War economy without end. Radical body augmentation for fun and profit.

I make exactly two exceptions from a fairly strict adherence to realism, and hate them both.

[The Anchorage, for discussion of all things FT](#)

[The Interstellar Human Compact](#)



Valentine Z
Postmaster-General

Posts: 11602
Founded: Nov 08, 2015
Democratic Socialists

by **Valentine Z** » Mon May 24, 2021 6:06 pm

Severe case of allergies to using spoilers for images, on top of quoting said images.

Mr. [spoiler] won't hurt you, trust me.

[Val's Stuff](#) ≡ ^_^ ≡ [For You](#)

[Show Spoiler](#)



Holy Federation of Stars
Lobbyist

Posts: 15
Founded: Apr 19, 2021
Civil Rights Lovefest

by **Holy Federation of Stars** » Mon May 24, 2021 6:07 pm

Western Fardelshufflestein wrote:

Olimpiada wrote:

My biggest partner in crime is a poli-sci grad student, second biggest is in premed. It's just about going out and learning stuff for fun. Hell, I'm the wrong kind of engineer for most FT stuff, I just like it, that's all.

It can be fun to invent space things, but I'd definitely have to do research and hope nothing was totally implausible.

I'm new to this whole FT business, but my advice? Implausibility doesn't matter if you are still able to make a compelling story.

FTL, for example, will probably never be discovered - and if it is it will probably too expensive for large-scale usage. And while a sci-fi empire that spread out over multiple star systems with no way of communicating would be interesting, it also forces the writer to hit a creative roof that they can only really raise by focusing on micro-worldbuilding rather than macro-worldbuilding.

And hey, I know and trust you well enough to not do something like "We have 500 death stars because planets to us are meaningless, despite the fact blowing up a perfectly habitable world is pointless and dumb in terms of long-term strategy."

† Holy Federation of Stars †

We shall march through the storm, Jesus by our side.

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



Olimpiada
Ambassador

Posts: 1260
Founded: Aug 13, 2016
Ex-Nation

by **Olimpiada** » Mon May 24, 2021 6:10 pm

Holy Federation of Stars wrote:

Western Fardelshufflestein wrote:

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I mean. Implausibility is a choice. Not everyone likes to make it. It doesn't kill a story as long as it stands up to initial scrutiny, but some of us like to dig really deep into our own stuff and try and see how much we can make work within the context of RL physical laws. Lord knows it's not mandatory.

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I make exactly two exceptions from a fairly strict adherence to realism, and hate them both.

[The Anchorage, for discussion of all things FT](#)

[The Interstellar Human Compact](#)



Holy Federation of Stars
Lobbyist

Posts: 15
Founded: Apr 19, 2021
Civil Rights Lovefest

by **Holy Federation of Stars** » Mon May 24, 2021 6:17 pm

Olimpiada wrote:

Holy Federation of Stars wrote:

I'm new to this whole FT business, but my advice? Implausibility doesn't matter if you are still able to make a compelling story.

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Ye ye, that's what I was trying to say.

† Holy Federation of Stars ♦

We shall march through the storm, Jesus by our side.

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

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I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



Bursken
Spokesperson

Posts: 106
Founded: Sep 03, 2020
Left-wing Utopia

by **Bursken** » Mon May 24, 2021 6:22 pm

Some may disagree, but anime GFs that the user wished they had as a leader.

NOT ALL ANIME LEADERS ARE LIKE THIS

No hate, just a cliché I see a lot

I like things and stuff
You like things and stuff
Let's be friends!

Left-leaning centralist



Bursken
Spokesperson

Posts: 106
Founded: Sep 03, 2020
Left-wing Utopia

by **Bursken** » Mon May 24, 2021 6:51 pm

Also OP leaders. That is quite common

I like things and stuff
You like things and stuff
Let's be friends!

Left-leaning centralist



Socialist Macronesia
Negotiator

Posts: 6831
Founded: Jan 27, 2020
Ex-Nation

by **Socialist Macronesia** » Mon May 24, 2021 6:51 pm

I think the primary problem with FT is the whole tech advancement standardization. In a poorly made graph,

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If tech advancement increases exponentially as it seems to within FT (Even if it isn't *exactly* exponentially, it doesn't really matter because the graph is meant to simplify things so that it's easier for FT nerds to understand.), then that makes the difference between a few days of research and a few days of not-research fucking enormous. FT is problematic because you can't tell where that line's going to go. More importantly, tech levels that people assume would exist at a single time are entirely different: a single little percent difference and you end up with antimatter galaxy-enslaving death machines while your opponents are still figuring out FTL stuff. And more importantly, it becomes impossible to compare civilizations because there's a point when the exponential differences within an RP have to be balanced, so it becomes quite impossible to even try to compare different groups because they're so similar, and they should be considered equals, but the line increases so much that the "FT Shift" occurs, and things that are much, much more powerful and things that are weak, but still within the FT Shift Curve Lane can't be compared because the advancements made are both extremely different and yet so, so similar. As another terrible graph I made shows:

Show Spoiler

You can compare a sword to a gun. You can compare a musket to an M4A1. You can compare an M4A1 to a laser rifle. But how do you compare an "antimatter cannon" and a "grey goo missile" and a "2x10⁹⁹⁹⁹⁹⁹(infinity) watt cannon" and "god's divine power?" With a standard line of advancement, you can compare an antimatter cannon to a laser rifle. Within the FT Slipway,

things get all fucky-wucky with their mathematical differences, since we really can't label any of these axes, other than "start of humanity" and "now." The differences could be smaller, larger, who the hell knows! In the FT Slipway, we lose all sense of time, direction... really, everything.

That's why you can compare, say CBG Palisade and any large-scale space empire nation; Palisade may be FT, but it's not yet fully inside the FT Slipway, and therefore can still be compared to other nations. Same with PMT: you can still compare it because it's not gotten into the power-creep areas of FFT.

So, to sum things up:

1. we're all going to die here
2. my head hurts

[sig stuff](#)



Olimpiada
Ambassador

Posts: 1260
Founded: Aug 13, 2016
Ex-Nation

by **Olimpiada** » Mon May 24, 2021 7:46 pm

Socialist Macronesia wrote:

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[Show Spoiler](#)

If tech advancement increases exponentially as it seems to within FT (Even if it isn't *exactly* exponentially, it doesn't really matter because the graph is meant to simply things so that it's easier for FT nerds to understand.), then that makes the difference between a few days of research and a few days of not-research fucking enormous. FT is problematic because you can't tell where that line's going to go. More importantly, tech levels that people assume would exist at a single time are entirely different: a single little percent difference and you end up with antimatter galaxy-enslaving death machines while your opponents are still figuring out FTL stuff. And more importantly, it becomes impossible to compare civilizations because there's a point when the exponential differences within an RP have to be balanced, so it becomes quite impossible to even try to compare different groups because they're so similar, and they should be considered equals, but the line increases so much that the "FT Shift" occurs, and things that are much, much more powerful and things that are weak, but still within the F7 Shift Curve Lane can't be compared because the advancements made are both extremely different and yet so, so similar. As another terrible graph I made shows:

[Show Spoiler](#)

You can compare a sword to a gun. You can compare a musket to an M4A1. You can compare an M4A1 to a laser rifle. But how do you compare an "antimatter cannon" and a "grey goo missile" and a " 2×10^{999999} (infinity) watt cannon" and "god's divine power?" With a standard line of advancement, you can compare an antimatter cannon to a laser rifle. Within the FT Slipway, things get all fucky-wucky with their mathematical differences, since we really can't label any of these axes, other than "start of humanity" and "now." The differences could be smaller, larger, who the hell knows! In the FT Slipway, we lose all sense of time, direction... really, everything.

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you do know people can just talk oocly and work out tech stuff and avoid these horrible balance issues in the interest of fun

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I make exactly two exceptions from a fairly strict adherence to realism, and hate them both.

[The Anchorage](#), for discussion of all things FT

[The Interstellar Human Compact](#)



Fenvaria Republic
Spokesperson

Posts: 167
Founded: Aug 18, 2018
Compulsory Consumerist
State

by **Fenvaria Republic** » Mon May 24, 2021 7:48 pm

Aureumterra III wrote:

:roll:

anyways

I've noticed different FT 'verses have different "rules" for FT, which I think is pretty cool. There's Star Wars style fast paced action, or Star Trek style slow going action keeping fuel estimates and all in mind, and many things in between. FT gives you a lot of flexibility, which is partly why I personally was never good at writing FT, I feel like I kinda need constraints of realism ot give me a benchmark

Sorry to but in, but I think one of the major parts of FT writing is a cooperation between the two parties, like a give and take with the desired outcome that both sides are happy with. And you really don't need to into the hard sciences to make things enjoyable, if you wanna do WWII in space go for it (that is what I did with my FT stuff and it has been pretty fun) or some sort of super hard FT go for it. FT is such a massive umbrella there is practically something there for everyone. Guidelines are good to have but think of them more as tools instead of building blocks.

If I was you, I would experiment with a few ideas. Maybe make a doc and do bullet points of things you want to include in your FT lore or nation. Maybe one that has some constraints and the other that is completely off the wall with no constraints, then build from there until you have something you like. Well from my experience, but that could be different for you. So, take my advice with a grain of salt.

IC Name: *Thalduhm Empire*

Tech: FT, 2370s

Read my [factbooks!!](#)

(dieselpunk theme)

I do not use NS Stats, and please refer to my IC name
A land of snow covered dieselpunk aesthetics, wolf and cat kemonomimi, space travel, fanatic militarism, and trench warfare

[Major RPs](#)



Socialist Macronesia
Negotiator

Posts: 6831
Founded: Jan 27, 2020
Ex-Nation

by **Socialist Macronesia** » Mon May 24, 2021 7:52 pm

Olimpiada wrote:

Socialist Macronesia wrote:

I think the primary problem with FT is the whole tech advancement standardization. In a poorly made graph,

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If tech advancement increases exponentially as it seems to within FT (Even if it isn't *exactly* exponentially, it doesn't really matter because the graph is meant to simply things so that it's easier for FT nerds to understand.), then that makes the difference between a few days of research and a few days of not-research fucking enormous. FT is problematic because you can't tell where that line's going to go. More importantly, tech levels that people assume would exist at a single time are entirely different: a single little percent difference and you end up with antinatter galaxy-enslaving death machines while your opponents

are still figuring out FTL stuff. And more importantly, it becomes impossible to compare civilizations because there's a point when the exponential differences within an RP have to be balanced, so it becomes quite impossible to even try to compare different groups because they're so similar, and they should be considered equals, but the line increases so much that the "FT Shift" occurs, and things that are much, much more powerful and things that are weak, but still within the F7 Shift Curve Lane can't be compared because the advancements made are both extremely different and yet so, so similar. As another terrible graph I made shows:

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you do know people can just talk oocly and work out tech stuff and avoid these horrible balance issues in the interest of fun

you could. that would be reasonable. but not realistic in any mathematical shape, form, or fashion. the tech stuff on the better side is going to have to lose both arms, both legs, a torso and a head, though. and even then, it should really still win by multiple orders of magnitude.

but fuck math 🤔

[sig stuff](#)



Olimpiada
Ambassador

Posts: 1260
Founded: Aug 13, 2016
Ex-Nation

by **Olimpiada** » Mon May 24, 2021 7:54 pm

Socialist Macronesia wrote:

Olimpiada wrote:

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but fuck math 🤔

I mean. There's always the elder god level math option of just proving that someone's tech just doesn't work due to something like heat dissipation or material stress issues or just telling someone "bro your fleet is literally bigger

than the sun where are you getting the resources for this" if people really don't wanna be adults, but at that point you just might as well not interact with em

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[The Anchorage](#), for discussion of all things FT

[The Interstellar Human Compact](#)



Atheris
Negotiator

Posts: 6412
Founded: Oct 05, 2018
Ex-Nation

by **Atheris** » Mon May 24, 2021 8:04 pm

Mondbasis Achtzig wrote:

Atheris wrote:
So... Star Wars?

I remember creatures like a space worm and a hole with tentacles in the middle of the desert in Star Wars. Don't recall dragons...are there?

There are dragons in Star Wars, actually. [Quite a few.](#)

Also, the "hole with tentacles in the middle of the desert" is a [Sarlacc](#), who are incidentally preyed on by [Krayt dragons](#).

Last edited by **Atheris** on Mon May 24, 2021 8:08 pm, edited 2 times in total.

#FreeNSGRjava

Don't talk to Moderators. Don't associate with Moderators. Don't trust moderators. Moderators lie.

NEW VISAYAN ISLANDS SHOULD RESIGN! HOLD JANNIES ACCOUNTABLE!



The Dominion of Chaos
Civilian

Posts: 1
Founded: Mar 30, 2019
Psychotic Dictatorship

by **The Dominion of Chaos** » Mon May 24, 2021 9:05 pm

Atheris wrote:

Mondbasis Achtzig wrote:

I remember creatures like a space worm and a hole with tentacles in the middle of the desert in Star Wars. Don't recall dragons...are there?

There are dragons in Star Wars, actually. [Quite a few.](#)

Also, the "hole with tentacles in the middle of the desert" is a [Sarlacc](#), who are incidentally preyed on by [Krayt dragons](#).

Oh...what else has the Star Wars universe been hiding from me?

The Dominion of Chaos. Literally a realm of evil, OP daemons.
<https://m.youtube.com/watch?v=H8bZ1Z5UgE&t=903s>
Will make factbooks descriptive and concise for people with ADHD.



Atheris
Negotiator

Posts: 6412
Founded: Oct 05, 2018
Ex-Nation

by **Atheris** » Mon May 24, 2021 9:25 pm

The Dominion of Chaos wrote:

Atheris wrote:
There are dragons in Star Wars, actually. [Quite a few.](#)

Also, the "hole with tentacles in the middle of the desert" is a [Sarlacc](#), who are incidentally preyed on by [Krayt dragons](#).

Oh...what else has the Star Wars universe been hiding from me?

Trust me. There's a lot.

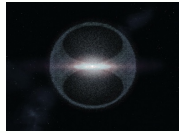
You know that [Gotye - WokeUpLikeThis](#) meme?

Yeah, that's Star Wars lore vs. Star Trek lore.

#FreeNSGRojava

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NEW VISAYAN ISLANDS SHOULD RESIGN! HOLD JANNIES ACCOUNTABLE!



Qhevak
Chargé d'Affaires

Posts: 384
Founded: Jul 22, 2019
Left-Leaning College State

by **Qhevak** » Tue May 25, 2021 12:00 am

Socialist Macronesia wrote:

I
If tech advancement increases exponentially as it seems to within FT (Even if it isn't *exactly* exponentially, it doesn't really matter because the graph is meant to simply things so that it's easier for FT nerds to understand.), then that makes the difference between a few days of research and a few days of not-research fucking enormous. FT is problematic because you can't tell where that line's going to go. More importantly, tech levels that people assume would exist at a single time are entirely different: a single little percent difference and you end up with antimatter galaxy-enslaving death machines while your opponents are still figuring out FTL stuff. And more importantly, it becomes impossible to compare civilizations because there's a point when the exponential differences within an RP have to be balanced, so it becomes quite impossible to even try to compare different groups because they're so similar, and they should be considered equals, but the line increases so much that the "FT Shift" occurs, and things that are much, much more powerful and things that are weak, but still within the F7 Shift Curve Lane can't be compared because the advancements made are both extremely different and yet so, so similar. As another terrible graph I made shows:

I'd expect the opposite. In harder FT at least physics has hard limits - an interstellar civilization that been around for thousands of years is likely to advance fairly slowly as most of the low hanging fruit has been nabbed and technology has generally been optimized within physical bounds. Qhevak's already nearing that point - their conventional tech is mostly pushing the limits of Hard SF, and further advancements mostly consist of better optimizing existing tech and exotic physics stuff that requires enormous computational resources to properly figure out and exploit.

This is already starting to become true in real life - warfare has generally changed much less between 1960 and now than it did between 1900 and 1960 - same for cars, airplanes, building construction etc. Computers are undergoing exponential advancement, but that will hit hard limits eventual, and while there's other future technologies that could offer really dramatic improvements, such as fusion, AI, molecular nanotechnology etc all of those will eventually peter out and hit hard physical limits too.

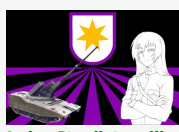
Last edited by **Qhevak** on Tue May 25, 2021 12:04 am, edited 1 time in total.

[The Oortian Community of Qhevak](#)

Distributed association of posthuman Oort cloud space habitats in deep Scutum Centaurus - basically [all of these ideologies living together](#). A Power 5 civilization according to [this index](#). Does not use NS stats. Wiki [here](#).

ooc

[N&I RP in a shellnut](#)



Laka Strolistandiler
Senator

Posts: 4015
Founded: Jul 14, 2018
Authoritarian Democracy

by **Laka Strolistandiler** » Tue May 25, 2021 12:30 am

Mondbasis Achtzig wrote:

Menschlicher Sternenstaat wrote:

-snip-

Imo it's just there* so they can justify using them in their armies.

* stupid typos

Atheris wrote:
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I remember creatures like a space worm and a hole with tentacles in the middle of the desert in Star Wars. Don't recall dragons...are there?

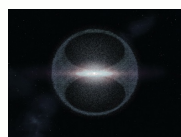
They're called Krait Dragons, I believe and yes they do exist on Tatooine. I'm a Star Wars EU die hard fan!

Take a look at our [Empire, one on which the Moon never sets!](#) Overlook I am not a Russian but a Cameroonian born in this POS.

Quote of the day: **They forced the life on me. I do not want to live. My life brings happiness to no one**

Pronouns up to your choice but I'd prefer to be referred to as [she/her](#).

I reserve the right to /stillme any one-liners if my post is at least two lines long



Qhevak
Chargé d'Affaires

Posts: 384
Founded: Jul 22, 2019
Left-Leaning College State

by **Qhevak** » Tue May 25, 2021 12:35 am

Olimpiada wrote:

Socialist Macronesia wrote:

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I mean. There's always the elder god level math option of just proving that someone's tech just doesn't work due to something like heat dissipation or material stress issues or just telling someone "bro your fleet is literally bigger than the sun where are you getting the resources for this" if people really don't wanna be adults, but at that point you just might as well not interact with em

I remember a while ago someone destroyed a user's 48 cubic AU hyperdreadnought by plugging it in to Universe Sandbox and showing that it would destroy the entire galaxy with its gravitational pull.

[The Oortian Community of Qhevak](#)

Distributed association of posthuman Oort cloud space habitats in deep Scutum Centaurus - basically [all of these ideologies living together](#). A Power 5 civilization according to [this index](#). Does not use NS stats. Wiki [here](#).

ooc

[N&I RP in a shellnut](#)



Greater Cosmicium
Envoy

Posts: 310
Founded: Mar 29, 2018
Democratic Socialists

by **Greater Cosmicium** » Tue May 25, 2021 2:53 am

Socialist Macronesia wrote:

I think the primary problem with FT is the whole tech advancement standardization. In a poorly made graph,

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If tech advancement increases exponentially as it seems to within FT (Even if it isn't *exactly* exponentially, it doesn't really matter because the graph is meant to simply things so that it's easier for FT nerds to understand.), then that makes the difference between a few days of research and a few days of not-research fucking enormous. FT is problematic because you can't tell where that line's going to go. More importantly, tech levels that people assume would exist at a single time are entirely different: a single little

percent difference and you end up with antimatter galaxy-enslaving death machines while your opponents are still figuring out FTL stuff. And more importantly, it becomes impossible to compare civilizations because there's a point when the exponential differences within an RP have to be balanced, so it becomes quite impossible to even try to compare different groups because they're so similar, and they should be considered equals, but the line increases so much that the "FT Shift" occurs, and things that are much, much more powerful and things that are weak, but still within the F7 Shift Curve Lane can't be compared because the advancements made are both extremely different and yet so, so similar. As another terrible graph I made shows:

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You can compare a sword to a gun. You can compare a musket to an M4A1. You can compare an M4A1 to a laser rifle. But how do you compare an "antimatter cannon" and a "grey goo missile" and a "2x10^999999(infinity) watt cannon" and "god's divine power?" With a standard line of advancement, you can compare an antimatter cannon to a laser rifle. Within the FT Slipway, things get all fucky-wucky with their mathematical differences, since we really can't label any of these axes, other than "start of humanity" and "now." The differences could be smaller, larger, who the hell knows! In the FT Slipway, we lose all sense of time, direction... really, everything.

That's why you can compare, say CBG Palisade and any large-scale space empire nation; Palisade may be FT, but it's not yet fully inside the FT Slipway, and therefore can still be compared to other nations. Same with PMT: you can still compare it because it's not gotten into the power-creep areas of FFT.

So, to sumthings up:

1. we're all going to die here
2. my head hurts

A red line that leads straight to sudden collapse? I see you *definitely* read on what little I've written on the Remnants of Cosmicium 🙄

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[Imperial Senate](#)

★ ★ ★ UNIVERSAL EMPIRE OF GREATER COSMICIUM

★ ★ ★

Where were the "stop the war" people when the US was invading Afghanistan, Iraq, Libya, Syria, Yemen? Oh wait, they were supporting those wars because it wasn't Russia doing it.

[Military Hub](#)

[Geography Hub](#)

[History Hub](#)

[Economy Hub](#)

NS stats were dropped into Diet Coke to finally serve a useful purpose for Greater Cosmicium.

21/06/1072919 | Cosmi-Web News: [SCI] Consumption of artificial fi



Resilient Acceleration
Ambassador

Posts: 1139

Founded: Sep 23, 2020
Civil Rights Lovefest

by **Resilient Acceleration** » Tue May 25, 2021 3:25 am

Socialist Macronesia wrote:

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Seems like it'll be beneficial for many FT scenarios and its participants to introduce some sort of defined worldwide (galaxy-wide? multiverse-wide?) stagnation that stop things from moving into the irrational realm, since it make things far more controllable. Like what Warhammer did. It also need not be some sort of interstellar catastrophe—serious resource shortage, or even just simple tech or scientific barrier can do the trick. For example, I do think that AI advancement IRL will gradually stagnate until somekind of commercially viable breakthrough from either quantum computing or neuroscience happens. Just like how microchip advancement are failing Moore's law due to it reaching the gates of quantum physics. We can introduce scenarios where these necessary breakthroughs can be hampered—after all, civilization do cyclically moves in and out of dark ages. In fact, if we take nature as inspiration, population growth tend to take a logistic curve that flattens out eventually, so

there isn't really a law that says "exponential growth (or even growth at all) is guaranteed".

Last edited by [Resilient Acceleration](#) on Tue May 25, 2021 3:32 am, edited 1 time in total.

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2033.12.21

[TLDR News](#) | Exclusive: GLOBAL DRONE CRISIS! "Hyper-adv

A near-future scenario where transhumanist tech barons and their ruthless capitalism are trying to save the planet, emphasis on "try" | [Resilient Accelerationism in a nutshell](#) | [OOC](#)



New Horissnia
Lobbyist

Posts: 11
Founded: Mar 11, 2021
Ex-Nation

by [New Horissnia](#) » Tue May 25, 2021 4:41 am

Qhevak wrote:

Olimpiada wrote:

I mean. There's always the elder god level math option of just proving that someone's tech just doesn't work due to something like heat dissipation or material stress issues or just telling someone "bro your fleet is literally bigger than the sun where are you getting the resources for this" if people really don't wanna be adults, but at that point you just might as well not interact with em

I remember a while ago someone destroyed a user's 48 cubic AU hyperdreadnought by plugging it in to Universe Sandbox and showing that it would destroy the entire galaxy with it's gravitational pull.

A 48 cubic AU thing??? Universe Sandbox sounds a bit silly to disprove it, but cmon. 48 cubic AU is fucking ginormous. how wasn't it immediately rejected for being so outlandishly massive?

Last edited by [New Horissnia](#) on Tue May 25, 2021 4:45 am, edited 1 time in total.



Savroyska
Lobbyist

Posts: 21
Founded: Jun 14, 2020
Ex-Nation

by [Savroyska](#) » Tue May 25, 2021 4:52 am

Qhevak wrote:

Olimpiada wrote:

I mean. There's always the elder god level math option of just proving that someone's tech just doesn't work due to something like heat dissipation or material stress issues or just telling someone "bro your fleet is literally bigger than the sun where are you getting the resources for this" if people really don't wanna be adults, but at that point you just might as well not interact with em

I remember a while ago someone destroyed a user's 48 cubic AU hyperdreadnought by plugging it in to Universe Sandbox and showing that it would destroy the entire galaxy with it's gravitational pull.

first of all, if they're so advanced, why don't they just make their ships smaller like computers? it wastes less resources and they become more agile (which is pretty important in space combat). besides, any advanced civilization wouldn't use organic pilots
second of all, that's just absurd

Welcome to Flumpty Bumpty's it's your time | To beat the egg and leave this place behind | Your brain is feeling scrambled the end is out of sight | But if you hold on longer you might survive the night
[instrumental]

It's Flumpty Bumpty, it's Flumpty Bumpty, ooooooooooooooooooooooooooooo~ 2x

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Valentine Z
Postmaster-General

by [Valentine Z](#) » Tue May 25, 2021 4:54 am

New Horissnia wrote:

Qhevak wrote:

I remember a while ago someone destroyed a user's 48 cubic AU

Posts: 11602
Founded: Nov 08, 2015
Democratic Socialists

hyperdreadnought by plugging it in to Universe Sandbox and showing that it would destroy the entire galaxy with it's gravitational pull.

A 48 cubic AU thing??? Universe Sandbox sounds a bit silly to disprove it, but cmon. 48 cubic AU is fucking ginormous. how wasn't it immediately rejected for being so outlandishly massive?

For reference, 1 AU = 149,578,706.6 kilometers.

48 cubic AU is... $1.606\,388\,395 \times 10^{26}$ cubic km, which is around the size of 148 TRILLION Earths.

In other words, huge, yes.

Last edited by [Valentine Z](#) on Tue May 25, 2021 4:54 am, edited 1 time in total.

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