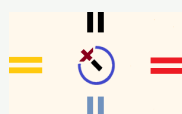


## NS Cliches: Rebooted

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**Tohorin**  
Lobbyist

Posts: 17  
Founded: Sep 14, 2019  
Inoffensive Centrist  
Democracy

by **Tohorin** » Tue Aug 17, 2021 11:16 am

**Chuukese Native Insurgency Forces wrote:**

if you think that writing about the history of native populations in the americas is hard, try writing a nation in an area with so little information online that you have to make a [factbook explicitly telling everyone all the things that you know you fucked up](#)

That reads like a disclaimer for people that want to criticize your plot elements.

I'd have one for my upcoming project, but I'd honestly just be something like: "Lol. The source material (*Man in High Castle*) is already cartoonishly unrealistic! Don't be nitpicky!"

**The Great Land of Tohorin**

*"You are entering the Southwestern Exclusion Zone. It is a Restricted Area! No trespassing! You waive your right to safety when entering the Reservation and Nature Preserve. This is your last chance, we will not prosecute the Tohorinese if they kill you but will prosecute any unlawful entries."*

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**Chuukese Native Insurgency Forces**  
Civilian

Posts: 1  
Founded: Aug 13, 2021  
Ex-Nation

by **Chuukese Native Insurgency Forces** » Tue Aug 17, 2021 11:29 am

**Tohorin wrote:**

**Chuukese Native Insurgency Forces wrote:**

if you think that writing about the history of native populations in the americas is hard, try writing a nation in an area with so little information online that you have to make a [factbook explicitly telling everyone all the things that you know you fucked up](#)

That reads like a disclaimer for people that want to criticize your plot elements.

I'd have one for my upcoming project, but I'd honestly just be something like: "Lol. The source material (*Man in High Castle*) is already cartoonishly unrealistic! Don't be nitpicky!"

You may interpret it that way (considering you know a lot more about history and stuff than I do) but it's really intended as the opposite: it's a disclaimer for people who *aren't* criticizing my plot elements. Anyone reading my factbooks could say "Well, I guess he really knows about the culture of the Pacific! He must've done his research and everything he says is true!" and take my word

as gospel. That might seem unlikely, but there's a lot of people on this site who, if they don't know anything about a subject, will just believe the first somewhat logical thing someone says on that subject. If I told you that amosite was the most common form of asbestos in North America, you would probably believe me (it isn't; chrysotile is) without bothering to check. It's the same with with Chuukese culture; if I said that Anagumang was a legendary Chuukese navigator, you'd probably believe me (he's not; he's Yapese).

#### CHUUKESSE NATIVE INSURGENCY FORCES

Some people aren't exactly happy with certain actions in the Pacific. And they have guns.

In Brief

Puppet / IC Enemy of [Socialist Macronesia](#).



**Aikoland**  
Ambassador

Posts: 1885  
Founded: Dec 22, 2011  
Capitalist Paradise

by **Aikoland** » Tue Aug 17, 2021 2:21 pm

People putting their RL political views and/or 'This nation does represent my real views' in their sigs.

♥ L'Empire d'Aikoland ♥  
*Trois États, Une Impératrice*  
[Official Flag](#) | [Factbook](#) | [Q&A](#)

RP Info



**Wormfodder Delivery**  
Chargé d'Affaires

Posts: 478  
Founded: Feb 14, 2021  
Compulsory Consumerist State

by **Wormfodder Delivery** » Tue Aug 17, 2021 2:47 pm

Communist Nations that somehow work perfectly fine.

[Info](#) [The Wormfodder Delivery Service](#), bringing Wormfodder to you, [Stuff](#) wherever you are.

I also am currently making a [pocket guide on how to have a good time on FZ](#).  
[Get the latest, hottest news at WDSNN, the best News source of the next dimension!](#)

It is now safe to keep playing.



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by **Austria-Bohemia-Hungary** » Tue Aug 17, 2021 2:49 pm

Wormfodder Delivery wrote:  
Communist Nations that somehow work perfectly fine.

Capitalist nations that are somehow avoiding societal collapse, low birthrate and widespread karoshi.

**The. Name. Is. Ostmark.**

MT/MagicT

[The Armed Forces](#) | [Embassy Programme](#) | [The Imperial and National Anthem of the Holy Roman Empire](#) | [Characters](#) | [The Map](#)



**Holy Federation of Stars**  
Lobbyist

Posts: 15  
Founded: Apr 19, 2021  
Civil Rights Lovefest

by **Holy Federation of Stars** » Tue Aug 17, 2021 2:56 pm

Nations with ideology

† Holy Federation of Stars †

*We shall march through the storm, Jesus by our side.*

In a galaxy where humans were lifeseeded on 12 planets, a federation with a

ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539  
Founded: Jun 28, 2011  
Civil Rights Lovefest

by **Austria-Bohemia-Hungary** » Tue Aug 17, 2021 2:57 pm

Holy Federation of Stars wrote:  
Nations with ideology

my man

**The. Name. Is. Ostmark.**

MT/MagicT

[The Armed Forces](#)[Embassy Programme](#)[The Imperial and National Anthem of the Holy Roman Empire](#)[Characters](#)[The Map](#)



**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by **Socialist Macronesia** » Tue Aug 17, 2021 2:59 pm

people repeatedly getting into arguments over which economic system is good and which is an evil virus of satan, completely forgetting that their opinion has no real bearing on the implementation of those systems in the real world

this also applies to politics

Last edited by **Socialist Macronesia** on Tue Aug 17, 2021 3:00 pm, edited 1 time in total.

sig stuff



**Synne Industries**  
Envoy

Posts: 335  
Founded: May 07, 2019  
Anarchy

by **Synne Industries** » Tue Aug 17, 2021 2:59 pm

Holy Federation of Stars wrote:  
Nations with ideology

my man

THE CORPORATE REPUBLIC OF SYNNE INDUSTRIES

"Oh now what have we gotten ourselves into now"

A Midatlantic pile of rocks carpeted in bright lights and concrete, filled with some not-so-honest individuals.

The Old Man The Young Man The  
The Minister The Something's Son

now with FanT



**Aikoland**  
Ambassador

Posts: 1885  
Founded: Dec 22, 2011  
Capitalist Paradise

by **Aikoland** » Tue Aug 17, 2021 3:01 pm

Socialist Macronesia wrote:

people repeatedly getting into arguments over which economic system is good and which is an evil virus of satan, completely forgetting that their opinion has no real bearing on the implementation of those systems in the real world

this also applies to politics

let's also not forget people who think there are only two economic systems: capitalism and communism and all forms of capitalism are the same and all forms of communism are the same and that's it.

(this also applies to non-ns situations lol)

♥ L'Empire d'Aikoland ♥



**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by **Socialist Macronesia** » Tue Aug 17, 2021 3:06 pm

Aikoland wrote:

Socialist Macronesia wrote:

people repeatedly getting into arguments over which economic system is good and which is an evil virus of satan, completely forgetting that their opinion has no real bearing on the implementation of those systems in the real world

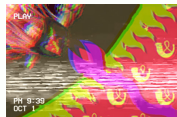
this also applies to politics

let's also not forget people who think there are only two economic systems: capitalism and communism and all forms of capitalism are the same and all forms of communism are the same and that's it.

(this also applies to non-ns situations lol)

no, there are two economic systems. those with loaded guns, and those who dig.

[sig stuff](#)



**Wormfodder Delivery**  
Chargé d'Affaires

Posts: 478  
Founded: Feb 14, 2021  
Compulsory Consumerist State

by **Wormfodder Delivery** » Tue Aug 17, 2021 3:10 pm

Technically there are 3. There are also the ones who sell guns, ammo and shovels

[Info](#)

[The Wormfodder Delivery Service](#), bringing Wormfodder to you, wherever you are.

[Stuff](#)

I also am currently making a [pocket guide on how to have a good time on F7](#).  
[Get the latest, hottest news at WDSNN, the best News source of the next dimension!](#)

It is now safe to keep playing.



**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

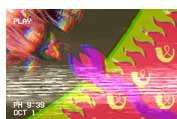
by **Socialist Macronesia** » Tue Aug 17, 2021 3:14 pm

Wormfodder Delivery wrote:

Technically there are 3. There are also the ones who sell guns, ammo and shovels

and really, there are at least 4 because someone's gotta make the guns, ammo and shovels, and 5, because someone has to inspect the workplace of the factories to make sure they comply with OSHA regulations

[sig stuff](#)



**Wormfodder Delivery**  
Chargé d'Affaires

Posts: 478  
Founded: Feb 14, 2021  
Compulsory Consumerist State

by **Wormfodder Delivery** » Tue Aug 17, 2021 3:16 pm

Nah, reduce that to 4, Guns, Ammo and Shovels can be wizarded here, so there is no need for an ideology for that.

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Info

are.

Stuff

I also am currently making a [pocket guide on how to have a good time on FZ](#).

[Get the latest, hottest news at WDSNN, the best News source of the next dimension!](#)

It is now safe to keep playing.



**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by **Socialist Macronesia** » Tue Aug 17, 2021 3:18 pm

Wormfodder Delivery wrote:

Nah, reduce that to 4, Guns, Ammo and Shovels can be wizarded here, so there is no need for an ideology for that.

but then why would you need someone to wizard them in the first place? cut that down to two again. each person wizards in their own tools.

sig stuff



**Wormfodder Delivery**  
Chargé d'Affaires

Posts: 478  
Founded: Feb 14, 2021  
Compulsory Consumerist  
State

by **Wormfodder Delivery** » Tue Aug 17, 2021 3:25 pm

But only merchants can wizard things, so 3 at least are nessecary.

To not spam this thread too badly, I add nations that are basic democracies to the list of NS cliches.

Info

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Stuff

I also am currently making a [pocket guide on how to have a good time on FZ](#).  
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It is now safe to keep playing.



**Holy Federation of Stars**  
Lobbyist

Posts: 15  
Founded: Apr 19, 2021  
Civil Rights Lovefest

by **Holy Federation of Stars** » Tue Aug 17, 2021 3:33 pm

Wormfodder Delivery wrote:

But only merchants can wizard things, so 3 at least are nessecary.

To not spam this thread too badly, I add nations that are basic democracies to the list of NS cliches.

As we all know, democracies only come in two forms:

Westminster-Style Parliamentary or US-Style Presidential. Semi-Presidential, Direct, Semi-Direct, Majority-Party, Legislature-Elected Presidencies, and Grassroots Democracies? What are those?

Granted, this nation is a basic-bitch constitutional monarchy (in the same sense the Vatican is a monarchy), so IDK why I am bitching

† Holy Federation of Stars ♦

*We shall march through the storm, Jesus by our side.*

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



**The Archetypal Future  
Tech Space Empire**

by **The Archetypal Future Tech Space Empire** » Tue Aug 17, 2021 4:55 pm

Nations that people make which is based on their real life political views and those nations work perfectly fine, the leader(s) are lovable and cannot be possibly hateable and flawed, their militaries are top-notch, healthcare and the

Political Columnist

Posts: 2

Founded: Jun 11, 2021  
Capitalist Paradise

economy, and all of that fancy jazz.

Also, the leader(s) of those countries have exceptional approval ratings.

Last edited by [The Archetypal Future Tech Space Empire](#) on Tue Aug 17, 2021 4:57 pm, edited 1 time in total.

[Click here for IC Flag.](#) I II II I.

A Tier ∞, Level ∞, Type ∞ omnipotent space empire that can dissolve other empires into goo just by looking at them. [\[IT'S A SECRET\]](#). I, too, am the incarnation of everyone's power fantasies and I use spaceships with super-duper-faster-than-light-quantum-travel, large armies of human and robot soldiers; I have cool planets and a leader who kicks so much butt and I use the SpaceBattles Faction Index as well. Also, don't use Tyranids and Space Marines, they totally ruin my immersion in How YN Soldiers feel about fighting the AN Soldiers even though I said they're the best. Yes, TAFTSE exists to make fun of all FT nations like [this dog making fun of a corgi](#).



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539

Founded: Jun 28, 2011  
Civil Rights Lovefest

by [Austria-Bohemia-Hungary](#) » Tue Aug 17, 2021 5:01 pm

The Archetypal Future Tech Space Empire wrote:

Nations that people make which is based on their real life political views and those nations work perfectly fine, the leader(s) are lovable and cannot be possibly hateable and flawed, their militaries are top-notch, healthcare and the economy, and all of that fancy jazz.

Also, the leader(s) of those countries have exceptional approval ratings.

i mean

it's "Create Your Own Nation", not "Create Your Own Calque of a Modern Society".

**The. Name. Is. Ostmark.**

MT/MagicT

[The Armed Forces](#)|[Embassy Programme](#)|[The Imperial and National Anthem of the Holy Roman Empire](#)|[Characters](#)|[The Map](#)



**Synne Industries**  
Envoy

Posts: 335

Founded: May 07, 2019  
Anarchy

by [Synne Industries](#) » Tue Aug 17, 2021 5:03 pm

Less of a direct cliché but still asking

Coilguns or railguns, which do you feel like you see more of on this site?

THE CORPORATE REPUBLIC OF SYNNE INDUSTRIES  
"Oh now what have we gotten ourselves into now"

A Midatlantic pile of rocks carpeted in bright lights and concrete, filled with some not-so-honest individuals.

Wasteland  
Something's Amis

now with FanT



**Austria-Bohemia-Hungary**  
Postmaster of the Fleet

Posts: 20539

Founded: Jun 28, 2011  
Civil Rights Lovefest

by [Austria-Bohemia-Hungary](#) » Tue Aug 17, 2021 5:04 pm

Synne Industries wrote:

Less of a direct cliché but still asking

Coilguns or railguns, which do you feel like you see more of on this site?

i play a tech level that hasn't ascended past the 2021's rip. So idk.

**The. Name. Is. Ostmark.**

MT/MagicT

[The Armed Forces](#)|[Embassy Programme](#)|[The Imperial and National Anthem of the Holy Roman Empire](#)|[Characters](#)|[The Map](#)

by [Unified Communist Councils](#) » Tue Aug 17, 2021 5:09 pm



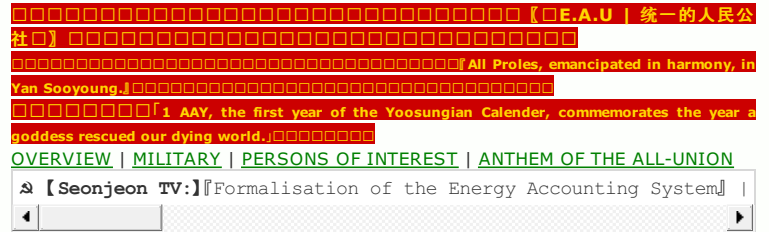
**Unified Communist Councils**  
Envoy

Posts: 251  
Founded: Jul 22, 2021  
Civil Rights Lovefest

Synne Industries wrote:  
Less of a direct cliché but still asking

Coilguns or railguns, which do you feel like you see more of on this site?

Railguns because Paradox games teach you that they're more advanced than paltry coilguns.



**Holy Federation of Stars**  
Lobbyist

Posts: 15  
Founded: Apr 19, 2021  
Civil Rights Lovefest

by **Holy Federation of Stars** » Tue Aug 17, 2021 5:11 pm

Synne Industries wrote:  
Less of a direct cliché but still asking

Coilguns or railguns, which do you feel like you see more of on this site?

I feel like I see railguns more often, tbh

though, that's if weapons systems get clarified - often times they are not.

† Holy Federation of Stars ♦  
*We shall march through the storm, Jesus by our side.*

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



**Zeloria**  
Envoy

Posts: 213  
Founded: Apr 21, 2020  
Left-wing Utopia

by **Zeloria** » Wed Aug 18, 2021 2:39 am

Synne Industries wrote:  
Less of a direct cliché but still asking

Coilguns or railguns, which do you feel like you see more of on this site?

I think I see more railguns on this site, because people are more familiar with them. I knew what railguns are earlier than I knew what coilguns are. So I think that people more often choose the railguns for their funny magnetic weapons.



**Gandoor**  
Powerbroker

Posts: 9909  
Founded: Sep 23, 2008  
Civil Rights Lovefest

by **Gandoor** » Thu Aug 19, 2021 6:38 pm

People who make nation ranking questionnaires in F&N and then either never actually rank anyone who responds to the thread or they give up after like two days.

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