

## NS Cliches: Rebooted

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12414 posts • Page 109 of 497 • [1](#) ... [106](#) [107](#) [108](#) **[109](#)** [110](#) [111](#) [112](#) ... [497](#)



**Zeloria**

Envoy

Posts: 213

Founded: Apr 21, 2020

Left-wing Utopia

by **Zeloria** » Fri Mar 12, 2021 1:25 pm

Remulia wrote:

This nation is also a Frankenstein of cliches...and some concepts borrowed of SFIA (like the space habitats).

Hell yeah, SFIA gave me the idea to give my interstellar federation the ability to create giant mega-structures, even tough my setting just takes place a hundred years into the future.



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**SS-AAA**

Civil Servant

Posts: 7

Founded: Dec 10, 2017

Ex-Nation

by **SS-AAA** » Fri Mar 12, 2021 1:49 pm

Well, I am trying to break the habit of gigantic space empires by creating this tiny space colony. It's quite fun to write, but also annoying to use in military threads because anyone can just win this if they throw their entire armies my way, which is frequently the norm in such threads anyway.

### Space Settlement - Alfrosky-Avsanovka Aerospacebase

[Military Superintendent](#) | [Overview \(WIP\)](#) | [Civilian Superintendent \(WIP\)](#) | [The Crewmate](#) | [Q&A](#)

*It is 2075 and SS-AAA is Zitravgradian first "good" space colony, based on a planet called Crustalia, a planet with life 5-month away from Gaia, rife with an untapped resource which is pretty much bright blue Tiberium. Led by an ironhand military scientist and a depressed bureaucrat, the Pioneers are having much existential crisis.*

The Pioneers Radio: Basik is sitting at the Communication Room, SC



**The Alkdorian Empire**

Secretary

Posts: 31

Founded: Oct 02, 2020

Ex-Nation

by **The Alkdorian Empire** » Fri Mar 12, 2021 2:44 pm

SS-AAA wrote:

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\*Tis why there are some small nations that have focused on overcompensating their weaknesses by developing some rather unorthodox and geneva-breaking weaponry to at least get a defensive victory.

Or be more creative than X doomsday weapon here. They work on making their militaries think outside the box in order to come out victorious and make the opposition fighting them is pointless despite having superior numbers which I believe the latter is more your favor, Zita.

Last edited by [The Alkdorian Empire](#) on Fri Mar 12, 2021 2:47 pm, edited 3 times in total.

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"Understand this. You may think you're an absolute idiot. But remember, there are folks out there who are a LOT more idiotic than yourself."  
"The world is an angry place, getting madder and madder every waking moment of our pitiful existence. So let's all just put on our clown shoes and laugh at it."  
-Brap (me)



**The Troas Sector**  
Bureaucrat

Posts: 59  
Founded: Mar 08, 2021  
Ex-Nation

by [The Troas Sector](#) » Fri Mar 12, 2021 3:49 pm

**SS-AAA wrote:**

Well, I am trying to break the habit of gigantic space empires by creating this tiny space colony. It's quite fun to write, but also annoying to use in military threads because anyone can just win this if they throw their entire armies my way, which is frequently the norm in such threads anyway.

Giant space empires are extremely boring so I agree with you. I'd much rather build a small colony that was cut off from the original colonizer after a war consumed the actual giant space empire. I will probably give myself a few ships as a defensive option but no major armies other than some small planetary defence force, of course this is nothing incredibly powerful compared to the rest of the insanity lore I am horrifically cobbling together with my ultra brain damage abilities and 10 remaining IQ points.

There's a reason people make fun of International Incidents for being full of powergame anyway.

Last edited by [The Troas Sector](#) on Fri Mar 12, 2021 3:50 pm, edited 1 time in total.

**THE GREAT TERRAN UNION SURVIVES**

[Stuff](#)



**Remulia**  
Diplomat

Posts: 594  
Founded: Jun 22, 2014  
Inoffensive Centrist  
Democracy

by [Remulia](#) » Fri Mar 12, 2021 4:07 pm

**The Troas Sector wrote:**

**SS-AAA wrote:**

Well, I am trying to break the habit of gigantic space empires by creating this tiny space colony. It's quite fun to write, but also annoying to use in military threads because anyone can just win this if they throw their entire armies my way, which is frequently the norm in such threads anyway.

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There's a reason people make fun of International Incidents for being full of powergame anyway.

[Anueme](#) in a nutshell.

[FACTBOOKS](#) and [DISPATCHES](#)

**NSstats aren't used by this nation.**

A **Class 0,5 Civilization** according to [this index](#).



**The Troas Sector**  
Bureaucrat

Posts: 59  
Founded: Mar 08, 2021  
Ex-Nation

by **The Troas Sector** » Fri Mar 12, 2021 4:16 pm

Remulia wrote:

The Troas Sector wrote:

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There's a reason people make fun of International Incidents for being full of powergame anyway.

Anueme in a nutshell.

Yeah but with more people, a more brutal and violent backstory containing epic genocide™, indiscriminate use of antimatter bombardment, warships, and general Human incompetence and rivalry in what was supposed to be a criticism of imperialist competition and the degradation of great things thanks to self-interested parties and other such individuals. Hence the epic gamer AI idea that failed and forced Human unification under the Terran Union, only for the Terran Union to break apart once the threat of AI had been gone long enough for inter-planetary rivalries to restart and worlds to fight against one another for the shares of resources they thought they should be able to exploit and them alone.

**THE GREAT TERRAN UNION SURVIVES**

Stuff



**Kiu Ghesik**  
Powerbroker

Posts: 9373  
Founded: Aug 25, 2020  
Democratic Socialists

by **Kiu Ghesik** » Fri Mar 12, 2021 4:17 pm

less of a cliché and more of a bitching complaint on my part but one of the downsides of using a hub factbook with any content in it whatsoever is that certain people will exclusively select content from that hub without bothering to do any digging whatsoever on their own in threads about the an's factbooks. it's insanely frustrating, but you can't really do anything about it in good faith because, well... they are still playing by the thread's rules.

it's just annoying to see the same two or three lines from your factbooks cited over and over again because people can't be arsed to scroll down.

☐ Brief  
☐ Caller  
☐ Clans

\* **THE GREAT KIU - EJADRIR DEGHEU GIYEF**  
**KHUDEYVH. \***

☐ Strife  
☐ Words  
☐ Faith

Produce Content



**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by **South Reinkalistan** » Fri Mar 12, 2021 4:19 pm

it's almost as if any excuse for summerposters to be low-effort will be used immediately with glee

Last edited by **South Reinkalistan** on Fri Mar 12, 2021 4:19 pm, edited 1 time in total.

**THE PEOPLE \* ETERNAL**

" We will not bow to your dictation. We are free. We bled to be free. Who are you to tell us what we may and may not do? **We stopped being your slaves an era ago.** "

**South Reinkalistan** is a massive, ecologically-diverse nation notable for its roving student militias and widespread hatred for the elderly. In the midst of a room-temperature cultural revolution that's lost its momentum,

the Party carefully plans its next move.  
As the brittle bones of fragile empires begin to crack beneath their own weight, history's symphony reaches crescendo pitch. The future is all but certain.



**Azur Deutschland**  
Diplomat

Posts: 710  
Founded: Jun 23, 2020  
Iron Fist Consumerists

by **Azur Deutschland** » Fri Mar 12, 2021 4:19 pm

Kiu Ghesik wrote:

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it's just annoying to see the same two or three lines from your factbooks cited over and over again because people can't be arsed to scroll down.

Yeah.

I think it happens more with a hub factbook format, but it also still does happen with the standard factbook formats too.

It's especially bad if a factbook has a wiki format, because some people will just use the wiki sidebar text and use that instead of any other line.

Last edited by **Azur Deutschland** on Fri Mar 12, 2021 4:20 pm, edited 1 time in total.

Some IC Stuff

**\* The Magische Rozenreich of Azur  
Deutschland \***  
**"Rozen der Hoffnung. Für das  
Vaterland."**

Some OOC Stuff

A world of magic and wonder, created by the twin magical azure roses who saved and rebuilt the Fatherland.

[Aurelia Dellamorte is very fond of saying "ara ara" - Magia German Cover - Sylvia and Julianne miss Oomiya Sakura](#)



**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by **Bloodshade** » Fri Mar 12, 2021 4:22 pm

Kiu Ghesik wrote:

less of a cliché and more of a bitching complaint on my part but one of the downsides of using a hub factbook with any content in it whatsoever is that certain people will exclusively select content from that hub without bothering to do any digging whatsoever on their own in threads about the an's factbooks. it's insanely frustrating, but you can't really do anything about it in good faith because, well... they are still playing by the thread's rules.

it's just annoying to see the same two or three lines from your factbooks cited over and over again because people can't be arsed to scroll down.

Agreed, what I also hate are people who skim through policies or personality and then proceed to ignore the majority of the character's information and life. Even after a re-write, some will still be persistent in maintaining the exact same bog-standard opinion.

Don't get me started on those who judge PT characters on our current, modern standard of morality and then consider them all as 'evil' without ever considering the context or environment of the PT character in question. It's so ignorant for someone to look at the actions of a figure of the past and then judge them on the same basis as they judge modern people. It's plain stupid.

**An interstellar civilization that survived the self-induced destruction of its now long-gone homeworld and is trying to live the good life, all the while avoiding getting its ass kicked around.**

Factbooks and Stuff

[Bloodshade Broadcasting Company](#) | Actually re-writing my lore, I sh

by **Kiu Ghesik** » Fri Mar 12, 2021 4:22 pm



**Kiu Ghesik**  
Powerbroker

Posts: 9373  
Founded: Aug 25, 2020  
Democratic Socialists

South Reinkalistan wrote:

it's almost as if any excuse for summerposters to be low-effort will be used immediately with glee

i mean i can almost understand it with palisade because it's got something like 46000 or 47000 words in total by now just onsite and that count tends to go up by 500 to 1000 words any time I log in to write something for it, but at the same time, you'd think at least some of that would be interesting, right?

Bloodshade wrote:

Agreed, what I also hate are people who skim through policies or personality and then proceed to ignore the majority of the character's information and life. Even after a re-write, some will still be persistent in maintaining the exact same bog-standard opinion.

hence why I refuse to write anything about a character's personal beliefs that aren't impossible to parse without understanding their backstories.

*no one will escape reading my five-thousand-word backstories now, not if i have anything to say about it*

Don't get me started on those who judge PT characters on our current, modern standard of morality and then consider them all as 'evil' without ever considering the context or environment of the PT character in question. It's so ignorant for someone to look at the actions of a figure of the past and then judge them on the same basis as they judge modern people. It's plain stupid.

Ugh. Though, then again, given that people do the same for rl historical figures without judging by the context, and half of NSG is probably based on that premise one way or the other, well... it's not surprising.

I know I'm somewhat guilty of that ICly, but that's because I've got a PT character with her own fucky standards of morals that very few other PT characters conform to (seriously, Ari, you don't have to go full Reagan when someone smokes a boof, that's not "insulting God through compelling false divinations", you angry-ass pointy-stick-person) but still it is definitely annoying and I tend to make a point of mellowing out my characters' opinions after a little while just because it's not realistic to hate someone so constantly you can't even update your opinions on that person.

Last edited by Kiu Ghesik on Fri Mar 12, 2021 4:27 pm, edited 1 time in total.

☐ Brief  
☐ Caller  
☐ Clans

\* THE GREAT KIU - EJADRIR DEGHEU GIYEF  
KHUDEYVH. \*

☐ Strife  
☐ Words  
☐ Faith

Produce Content



**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by South Reinkalistan » Fri Mar 12, 2021 4:25 pm

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idk man i read a bunch of your palisade lore occasionally and i think it's all fab, these people are just tasteless and should be ignored :p

THE PEOPLE \* ETERNAL

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**Fahran**  
Post Marshal

Posts: 17385  
Founded: Nov 13, 2017  
Inoffensive Centrist  
Democracy

by **Fahran** » Fri Mar 12, 2021 4:25 pm

Las Palmeras wrote:

Speaking of writer's block...has anybody ever made a character so introverted and taciturn that it made or potentially would make IC interactions difficult?

I usually couple extremely introverted characters with one or more outgoing character foils who can drag them into social interactions. Giving them a couple relationships with family members and friends can generally fix the problem. You can also rely heavily on nonverbal communication and body language.

"They [progressives] were all corrupt." - [Kowani](#)

Good Bye



**Kiu Ghesik**  
Powerbroker

Posts: 9373  
Founded: Aug 25, 2020  
Democratic Socialists

by **Kiu Ghesik** » Fri Mar 12, 2021 4:30 pm

South Reinkalistan wrote:

Kiu Ghesik wrote:

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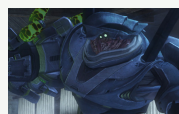
:flushed:

☐ Brief  
☐ Caller  
☐ Clans

\* THE GREAT KIU - EJADRIR DEGHEU GIYEF  
KHUDEYVH. \*

Produce Content

☐ Strife  
☐ Words  
☐ Faith



**Valentine Z**  
Postmaster-General

Posts: 11602  
Founded: Nov 08, 2015  
Democratic Socialists

by **Valentine Z** » Fri Mar 12, 2021 4:33 pm

I'm just happy no one has used my character's names to interpret something.

"I've learned that Valentijn also has Samantha in their name."

[Val's Stuff](#) ≡ ^ \_ ^ ≡ [For You](#)

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**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by **Bloodshade** » Fri Mar 12, 2021 4:37 pm

Kiu Ghesik wrote:

Ugh. Though, then again, given that people do the same for rl historical figures without judging by the context, and half of NSG is probably based on that premise one way or the other, well... it's not surprising.

I know I'm somewhat guilty of that ICly, but that's because I've got a PT character with her own fucky standards of morals that very few other PT characters conform to (seriously, Ari, you don't have to go full Reagan when

someone smokes a boof, that's not "insulting God through compelling false divinations", you angry-ass pointy stick person) but still it is definitely annoying and I tend to make a point of mellowing out my characters' opinions after a little while just because it's not realistic to hate someone so constantly you can't even update your opinions on that person.

It makes the noggin go joggin when I try to think about how future generations will judge us. Like, perhaps 300 years into the future, will we be their version of 'barbarians'? Who knows?

Now that I think about it, I realize I've somewhat neglected 'relative morality standards' in Bloodshade. Of course, it's difficult to reflect about our current situation and think "What are we, as a people in this time, doing something that would be considered deplorable for future generations to do in their relatively advanced societies?". I proobably should be way more anti-war with Bloodshade considering the fact that Bloodshade's ancestral homeworld was self-destructed through total warfare. Then again, I can't exactly eliminate war off of the political table if you know what I I'm trying to say(?)

Ambrosia shall introduce Ari to the smokeless boof known as pills. "It's 'God in a cylinder', Ari. The evil smoke is gone. You can trust your friendly neighborhood hematophage."

Last edited by [Bloodshade](#) on Fri Mar 12, 2021 4:40 pm, edited 1 time in total.

An interstellar civilization that survived the self-induced destruction of its now long-gone homeworld and is trying to live the good life, all the while avoiding getting its ass kicked around.

Factbooks and Stuff

[Bloodshade Broadcasting Company](#) | Actually re-writing my lore, I sh



**The Alkdorian Empire**  
Secretary

Posts: 31  
Founded: Oct 02, 2020  
Ex-Nation

by [The Alkdorian Empire](#) » Fri Mar 12, 2021 4:39 pm

Valentine Z wrote:

I'm just happy no one has used my character's names to interpret something.

"I've learned that Valentijn also has Samantha in their name."

Could this be a hint towards a trope of "You live long enough to see yourself become the villain"? That'd be wild to see.

Last edited by [The Alkdorian Empire](#) on Fri Mar 12, 2021 4:39 pm, edited 1 time in total.

[Join the Forum 7 Discord Today!](#) If you desire to have a wacky experience. | "Understand this. You may think you're an absolute idiot. But remember, there are folks out there who are a LOT more idiotic than yourself." "The world is an angry place, getting madder and madder every waking moment of our pitiful existence. So let's all just put on our clown shoes and laugh at it." -Brp (me)



**Valentine Z**  
Postmaster-General

Posts: 11602  
Founded: Nov 08, 2015  
Democratic Socialists

by [Valentine Z](#) » Fri Mar 12, 2021 4:40 pm

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I'm not sure if that is a genuine question, or you're insinuating that I have been mean and awful towards people.



[Show Spoiler](#)**Kiu Ghesik**  
PowerbrokerPosts: 9373  
Founded: Aug 25, 2020  
Democratic Socialistsby **Kiu Ghesik** » Fri Mar 12, 2021 4:48 pm**Valentine Z wrote:**

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"I've learned that Valentijn also has Samantha in their name."

[Show Spoiler](#)**Bloodshade wrote:**

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Yeah, that's something that we by necessity find difficult to write about, I think. I mean, I think we can all agree that when we write characters it's through the lens of our own morality. Even blue-and-orange morality is defined by its otherness relative to our own way of viewing the world. So, in the course of trying to empathize with our settings, we'll end up limiting how divergent from our own they can be, or forcing ourselves to make them more divergent than would naturally be. I know I've definitely struggled with that for palisade, at least, and the path of moral divergence is much clearer there than it would be for your settings.

Ambrosia shall introduce Ari to the smokeless boof known as pills. "It's 'God in a cylinder', Ari. The evil smoke is gone. You can trust your friendly neighborhood hematophage."

i mean at least she'd finally learn to chill tf out  
if it takes durgs to find the happy medium between "ball of anxiety" and "killing in the name of", then durgs is what it takes.

☐ [Brief](#)  
☐ [Caller](#)  
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\* THE GREAT KIU - EJADRIR DEGHEU GIYEF  
KHUDEYVH. \*

☐ [Strife](#)  
☐ [Words](#)  
☐ [Faith](#)
[Produce Content](#)**The Alkdorian Empire**  
SecretaryPosts: 31  
Founded: Oct 02, 2020  
Ex-Nationby **The Alkdorian Empire** » Fri Mar 12, 2021 4:48 pm**Valentine Z wrote:****The Alkdorian Empire wrote:**

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Not sure, where you getting that from. I was merely asking if that's a hint in your development as a world builder to gradually see Valentijn become a villain or anti-hero.

[Join the Forum 7 Discord Today!](#) If you desire to have a wacky experience. |  
"Understand this. You may think you're an absolute idiot. But remember, there



are folks out there who are a LOT more idiotic than yourself.”  
“The world is an angry place, getting madder and madder every waking moment of our pitiful existence. So let’s all just put on our clown shoes and laugh at it.”  
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**Valentine Z**  
Postmaster-General

Posts: 11602  
Founded: Nov 08, 2015  
Democratic Socialists

by **Valentine Z** » Fri Mar 12, 2021 4:49 pm

The Alkdorian Empire wrote:

Valentine Z wrote:

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Oh nah. That's for other nations of mine, which I unfortunately have not been getting into writing for them.

But hey, apologies. I couldn't seriously tell because of the lack of context. I got defensive and say that because... Truth be told, sometimes F7 really wears off on me, even if I post once or twice. I'm just afraid I'm losing it, going more and more apeshit at people.

Last edited by **Valentine Z** on Fri Mar 12, 2021 4:51 pm, edited 1 time in total.

[Val's Stuff](#) ≡ ^\_^ ≡ [For You](#)

[Show Spoiler](#)



**Las Palmeras**  
Minister

Posts: 3375  
Founded: Jun 15, 2012  
New York Times  
Democracy

by **Las Palmeras** » Fri Mar 12, 2021 4:54 pm

Fahran wrote:

I usually couple extremely introverted characters with one or more outgoing character foils who can drag them into social interactions. Giving them a couple relationships with family members and friends can generally fix the problem. You can also rely heavily on nonverbal communication and body language.

That too...but I don't even give that character respite in their private life. They're adopted, rather informally, and they're portrayed as a kind of perpetual racial outsider, if not an ethnic one. But, like you said, giving them foils is something important. I did that in a story arc where they more or less have to open up to strangers in a long journey. Also, the idea of cohabiting with people that have the same culture in a foreign land could also do the trick...problem is I suck at writing dialogue. Eh.

Maybe I could use *\*thinking\** bubbles to make the character monologue internally in F7 to show what they think about others, even if they're non-verbal. Thanks for the tip on nonverbal communication though, I'll try to emphasize their gestures and movements.

Welp. Basing your character off of Kevin Costner's role in *Dances with Wolves* has consequences...

Hey hey, LP here: Too burnt out with this nation to make new lore or fix macrohistorical *longue durée* alt-his inconsistencies, too clingy to let it die.

[Important Links and IC content in the limbo](#)

Summies be like: eWw WeEbSh\*TI aNiMu GIR!!  
Enjoy the Chad fat old Diet man (◡\_◡)



**The Troas Sector**  
Bureaucrat

Posts: 59

by **The Troas Sector** » Fri Mar 12, 2021 4:54 pm

Valentine Z wrote:

The Alkdorian Empire wrote:

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Founded: Mar 08, 2021  
Ex-Nation

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Certified Nationstates epic gamer moment.

Nationstates:

*Where paranoia transcends into existential horror.*

**THE GREAT TERRAN UNION SURVIVES**

Stuff



**The Alkdorian Empire**  
Secretary

Posts: 31  
Founded: Oct 02, 2020  
Ex-Nation

by **The Alkdorian Empire** » Fri Mar 12, 2021 4:55 pm

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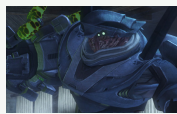
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But hey, apologies. I couldn't seriously tell because of the lack of context. I got defensive and say that because... Truth be told, sometimes F7 really wears off on me, even if I post once or twice. I'm just afraid I'm losing it, going more and more apeshit at people.

No worries, man. If you need to vent you can DM/VC me feel free too.

Last edited by **The Alkdorian Empire** on Fri Mar 12, 2021 4:55 pm, edited 1 time in total.

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Founded: Nov 08, 2015  
Democratic Socialists

by **Valentine Z** » Fri Mar 12, 2021 4:56 pm

The Troas Sector wrote:

Valentine Z wrote:

Oh nah. That's for other nations of mine, which I unfortunately have not been getting into writing for them

But hey, apologies. I couldn't seriously tell because of the lack of context. I got defensive and say that because... Truth be told, sometimes F7 really wears off on me, even if I post once or twice. I'm just afraid I'm losing it, going more and more apeshit at people.

Certified Nationstates epic gamer moment.

Nationstates:

*Where paranoia transcends into existential horror.*

I'm being serious (RL kicks in now and then), but sure, if you're taking my actual problem I'm trying to cope with as a joke or a mockery, do go ahead.

Anyway, I'm not going to talk further here because this should still be clichés,

ain't it?

Last edited by [Valentine Z](#) on Fri Mar 12, 2021 5:12 pm, edited 3 times in total.

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