

NS Cliches: Rebooted

ADVERTISEMENT
Remove ads

Topic locked

12414 posts • Page 307 of 497 • [1](#) ... [304](#) [305](#) [306](#) **[307](#)** [308](#) [309](#) [310](#) ... [497](#)



FenexOrg
Lobbyist

Posts: 22
Founded: Nov 28, 2020
Libertarian Police State

by **FenexOrg** » Mon Aug 23, 2021 1:32 am

Amenria wrote:

Kiu Ghesik wrote:

The only worldview where a nation being antitheistic is a way of making it unabashedly and wholeheartedly evil in the same way that practitioners of chattel slavery are yours tbh

It's not a worldview, it's a fact. God is the big good, so therefore anything against God is evil by default.

God is the big good

Would you say that statement applies to all fictional cosmologies?

It is the year C.C. 4060 and a Storm is Brewing in the Afterlife

Basically

Voice of the Soul

We are currently having technical difficulties,

ADVERTISEMENT

Remove ads



Resilient Acceleration
Ambassador

Posts: 1139
Founded: Sep 23, 2020
Civil Rights Lovefest

by **Resilient Acceleration** » Mon Aug 23, 2021 1:54 am

Amenria wrote:

Kiu Ghesik wrote:

The only worldview where a nation being antitheistic is a way of making it unabashedly and wholeheartedly evil in the same way that practitioners of chattel slavery are is yours tbh

It's not a worldview, it's a fact. God is the big good, so therefore anything against God is evil by default.

Felt personally nibbled considering the theme of my previous NS nation, but oh well. TBH, although I used to view religion as a malevolent belief system detrimental to human progress, I now mostly agree with Pasca's position that God (if exist) is just a source of problem we humans ought to mitigate, and that various belief systems throughout history (communism being a primary example) is already exactly the same as religion. Meaning that this supposed "malevolence" of religion isn't actually that special at all and is nearly unavoidable.

That brings to a common cliché: people basing their nation on their belief systems. TBH, if done right, I think doing this can be a good exercise, considering you have an additional emotional attachment to it — you can view how your views can interact with the world, operate within political power structures, and is perceived by other population segments of different opinions. Especially if you then arrange for said ideology to *fail*. RA was basically this at the beginning, although I have now shifted into focusing on establishing a new belief system, as insane as I can rationally get, that I think *can* be very popular with IRL upper tech sector.

>> [RESILIENT ACCELERATION](#)

[Overview](#) | [Mission](#) | [Leadership](#)

2033.12.21 | [TLDR News](#) | Exclusive: GLOBAL DRONE CRISIS! "Hyper-adv

A near-future scenario where transhumanist tech barons and their ruthless capitalism are trying to save the planet, emphasis on "try" | [Resilient Accelerationism in a nutshell](#) | [QOC](#)



Aikoland
Ambassador

Posts: 1885
Founded: Dec 22, 2011
Capitalist Paradise

by **Aikoland** » Mon Aug 23, 2021 5:43 am

This isn't an on-site NS cliché but (for some reason) I'm still subbed to the NationStates subreddit and this is literally 99% of posts there: Please rate my nation/rate my region.

The remaining 1% are just 'How do I do this thing?', 'Can you guys recommend me a region?', and posts complaining about how the big bad moderators totally and unjustly deleted my nation for no reason whatsoever guys, honest!!! 🙄🙄🙄



♥ L'Empire d'Aikoland ♥
Trois États, Une Impératrice
[Official Flag](#) | [Factbook](#) | [Q&A](#)

[RP Info](#)



Crysuko
Negotiator

Posts: 7142
Founded: Feb 26, 2013
Left-Leaning College State

by **Crysuko** » Mon Aug 23, 2021 5:51 am

Aikoland wrote:

This isn't an on-site NS cliché but (for some reason) I'm still subbed to the NationStates subreddit and this is literally 99% of posts there: Please rate my nation/rate my region.

The remaining 1% are just 'How do I do this thing?', 'Can you guys recommend me a region?', and posts complaining about how the big bad moderators totally and unjustly deleted my nation for no reason whatsoever guys, honest!!! 🙄🙄🙄🙄

It's Reddit, what do you expect. Irrelevant crap and 0 effort posts are par for the course.

Quotes:

[Show Spoiler](#)

Syndicalist, vehement anti-fascist.
I USE Qs INSTEAD OF Qs



Aikoland
Ambassador

Posts: 1885
Founded: Dec 22, 2011
Capitalist Paradise

by **Aikoland** » Mon Aug 23, 2021 6:17 am

Crysuko wrote:

Aikoland wrote:

This isn't an on-site NS cliché but (for some reason) I'm still subbed to the NationStates subreddit and this is literally 99% of posts there: Please rate my nation/rate my region.

The remaining 1% are just 'How do I do this thing?', 'Can you guys recommend me a region?', and posts complaining about how the big bad moderators totally and unjustly deleted my nation for no reason whatsoever guys, honest!!! 🙄🙄🙄🙄

It's Reddit, what do you expect. Irrelevant crap and 0 effort posts are par for the course.

Just like the NS forums tbh.

♥ L'Empire d'Aikoland ♥
Trois États, Une Impératrice
[Official Flag](#) | [Factbook](#) | [Q&A](#)

[RP Info](#)



Bazelgeuse
Political Columnist

Posts: 5
Founded: Jul 18, 2021
Ex-Nation

by **Bazelgeuse** » Mon Aug 23, 2021 6:21 am

Lily raiding your region with executive delegate within 2 months of being found

Bazel

F7 guide factbook for newcomers:

<https://www.nationstates.net/page=dispatch/id=1608690>

Mhw fan real life

[uses some NS stats](#)

News: Third Fleet commander cannot figure out why Vaal Hazak slime

(☆~)



Kiu Ghesik
Powerbroker

Posts: 9373
Founded: Aug 25, 2020
Democratic Socialists

by **Kiu Ghesik** » Mon Aug 23, 2021 7:28 am

Amenria wrote:

Kiu Ghesik wrote:

The only worldview where a nation being antitheistic is a way of making it unabashedly and wholeheartedly evil in the same way that practitioners of chattel slavery are is yours tbh

It's not a worldview, it's a fact. God is the big good, so therefore anything against God is evil by default.

...you are aware what underlying assumptions are, right?

the underlying assumptions behind this statement are that a) god is real, b) your god is real, and c) your god exists exactly as you think your god exists, that is to say, your god's morality is perfect- not an assumption that doesn't logically follow the other two, of course, given that the abrahamic notion of god (a belief i share, albeit christian rather than muslim) positions god as bringer of morality. these are not empirical statements, thus meaning that your claim that your statement is fact is logically speaking bullshit- the foundation of your argument is not rooted in provable fact, and thus there can be no facts proven from it.

discounting that though there is a fourth assumption here that i find pretty much no one but you has posited in the past: that this morality is absolute and extends even into fiction, where by definition there are no rules but what the author of that fiction states to be true. take, for instance, fenexorg, where the god of the setting is definitively malicious, and the protagonist, despite being a terrorist, is a morally "good"- as real as such a thing can be of course- individual with a strong sense of empathy motivated by a desire to rid humanity of what he sees as needless suffering. in that case you'd say that fenexorg is the evil faction for opposing god, which literally no one else here would agree with, i think- though ofc i might be wrong.

or take for instance the lovecraft books (racism aside). are the scientists and professors in his stories the evil ones for opposing the great old ones? there isn't a yahweh there, after all, no "good god"- the gods are if not evil from our perspective distinctly amoral.

or going even further, take the aztec religion, as one of many real life examples- they sacrificed living human beings so that the mother of the chief god in their religion did not overwhelm that god in constant mortal combat and descend on the earth to swallow it whole. to them, not all gods were good guys. i imagine they'd contest your statement strongly.

and this isn't even getting into the other aspect of your statement- the implication that the philosophical position that god as humans conceive it to be is evil is equivalent in moral abhorrence to keeping another human being in a state of absolute subservience and bondage to yourself and the trading of lives as goods and commodities. one has an active negative impact on the lives of those around you, the other is misotheism.

but that's beside the point. what is the point is that you've taken several underlying assumptions that lie firmly within the realm of opinion or philosophical position and called them indisputable fact, and doing so is... just plain incorrect tbh. within your worldview it may be fact that god is the absolute good, but there are billions of people around the world who do not share that belief, and you've no way to empirically prove them wrong.

tl;dr checkmate libuls 🧐

Last edited by [Kiu Ghesik](#) on Mon Aug 23, 2021 7:30 am, edited 1 time in total.

☐ [Brief](#)
☐ [Caller](#)
☐ [Clans](#)

* **THE GREAT KIU - EJADRIR DEGHEU GIYEF**
KHUDEYVH. *

[Produce Content](#)

☐ [Strife](#)
☐ [Words](#)
☐ [Faith](#)



Redeemed Britannia
Spokesperson

Posts: 100
Founded: Aug 10, 2021
Inoffensive Centrist
Democracy

by [Redeemed Britannia](#) » Mon Aug 23, 2021 8:24 am

Kiu Ghesik wrote:

Amenria wrote:

I mean, there are other, more effective ways of achieving the same thing and it's been done (pretty well too, actually). I saw an antitheist witch nation once, which looks decently well done.

The only worldview where a nation being antitheistic is a way of making it unabashedly and wholeheartedly evil in the same way that practitioners of chattel slavery are is yours tbh

The question remains whether chattel slavery is evil at all in Amenria's worldview though.

[Kingdom of Britannia](#) | 🇬🇧 | [Cynningrīce Brytenland](#)

[Rīcescild](#): Gomericsbergh's 3rd Coalition on the fritz! Federalists



Aikoland
Ambassador

Posts: 1885
Founded: Dec 22, 2011
Capitalist Paradise

by [Aikoland](#) » Tue Aug 24, 2021 2:00 am

People who reply to technical threads where the OP has asked a question about the game and the question has already been answered.

Like damn you don't really need to tell them 'No' to their question of 'Can I change my nation name?' when four other people already told them that.

♥ [L'Empire d'Aikoland](#) ♥
[Trois États, Une Impératrice](#)
[Official Flag](#) | [Factbook](#) | [Q&A](#)

[RP Info](#)

by [Munkcestrian Republic](#) » Tue Aug 24, 2021 3:06 am

The Islands of Versilia wrote:



Munkcestrian Republic
Ambassador

Posts: 1790
Founded: May 05, 2020
Ex-Nation

I just popped a condemnation on my puppet on that a bit ago and promptly don't intend to interact with Azadistan/Sharifistan/Dar al-Badw any further

That's not how you do it

Dexterra wrote:

Seriously. The human imagination has such a wide scope, breadth and depth and they tryna troll with slavery? Don't cut yourself on that edge l ma o

Azad? Troll? bro...

Das Kaiserliche Vaterland wrote:

Extra bonus points if the edgelords set up a public holiday to sacrifice [Insert A Large Number Here] slaves and name their alliance something extremely edgy.

The Pro-Slavery Alliance doesn't have an edgy name, let alone an extremely edgy one. It's just a statement of the alliance's goals.

formerly Munkchester — formerly Munkcestrian Republic — [CHECK OUT MY MEMES!!!](#)
[when an NSer tries to make a joke](#) — PROUD EX-SLAVER NATION — +5sd IQ — he/him/his
NEVER DEFEATED IN AN NSG ARGUMENT (NOW RETIRED) — proud descendant of St Chad

[Factbooks](#)

NEWS: [Liberals win landslide election victory](#)



Free Stalliongrad
Envoy

Posts: 338
Founded: Jun 01, 2020
Democratic Socialists

by **Free Stalliongrad** » Tue Aug 24, 2021 3:54 am

It's a shame that in F7 the most interactive games are always the most snubbed. I would like to have my leaders talk more and communicate with others like with the thread that simulated Twitter.

I also find it a way to break the dividing wall in the NS multiverse: humans talking to non-humans; leaders of the present talking to leaders of the past and the future. In short, it would also be a way to be more creative without too many restrictions.

RP Link:

[Factbook](#)
[Q&A](#)

[Free Stalliongrad Embassy Program](#)
[ISC Member](#)

Personal values test:

[8values](#) [InfValues](#) [LeftValues](#) [AltValues](#) [9Axes](#) [AuthValues](#)



Crysuko
Negotiator

Posts: 7142
Founded: Feb 26, 2013
Left-Leaning College State

by **Crysuko** » Tue Aug 24, 2021 3:57 am

Munkcestrian Republic wrote:

The Islands of Versilia wrote:

I just popped a condemnation on my puppet on that a bit ago and promptly don't intend to interact with Azadistan/Sharifistan/Dar al-Badw any further

That's not how you do it

Dexterra wrote:

Seriously. The human imagination has such a wide scope, breadth and depth and they tryna troll with slavery? Don't cut yourself on that edge l ma o

Azad? Troll? bro...

Das Kaiserliche Vaterland wrote:

Extra bonus points if the edgelords set up a public holiday to sacrifice [Insert A Large Number Here] slaves and name their alliance something extremely edgy.

The Pro-Slavery Alliance doesn't have an edgy name, let alone an extremely edgy one. It's just a statement of the alliance's goals.

that doesn't excuse the edginess

Quotes:

Show Spoiler

Syndicalist, vehement anti-fascist.
I USE Qs INSTEAD OF Qs



Holy Federation of Stars
Lobbyist

Posts: 15
Founded: Apr 19, 2021
Civil Rights Lovefest

by **Holy Federation of Stars** » Tue Aug 24, 2021 4:05 am

Free Stalliongrad wrote:

It's a shame that in F7 the most interactive games are always the most snubbed. I would like to have my leaders talk more and communicate with others like with the thread that simulated Twitter.
I also find it a way to break the dividing wall in the NS multiverse: humans talking to non-humans; leaders of the present talking to leaders of the past and the future. In short, it would also be a way to be more creative without too many restrictions.

I think it mostly has to do with the fact people usually have to put some kind of effort into those kinds of threads.

Hence why threads that were literally just "add or subtract a number" were such a big thing back in 2017/18 whilst character-based threads often only got a few posts a week.

Last edited by **Holy Federation of Stars** on Tue Aug 24, 2021 4:05 am, edited 1 time in total.

† Holy Federation of Stars †

We shall march through the storm, Jesus by our side.

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



Munkcestrian Republic
Ambassador

Posts: 1790
Founded: May 05, 2020
Ex-Nation

by **Munkcestrian Republic** » Tue Aug 24, 2021 4:08 am

Crysuko wrote:

Munkcestrian Republic wrote:

That's not how you do it

Azad? Troll? bro...

The Pro-Slavery Alliance doesn't have an edgy name, let alone an extremely edgy one. It's just a statement of the alliance's goals.

that doesn't excuse the edginess

'Pro-Slavery Alliance' isn't edgy.

formerly Munkchester — formerly Munkcestrian Republic — [CHECK OUT MY MEMES!!!](#)
[when an NSer tries to make a joke](#) — PROUD EX-SLAVER NATION — +5sd IQ — he/him/his
NEVER DEFEATED IN AN NSG ARGUMENT (NOW RETIRED) — proud descendant of St Chad

Factbooks



Amenria
Senator

Posts: 4300
Founded: Jun 08, 2017
Democratic Socialists

by **Amenria** » Tue Aug 24, 2021 4:17 am

FenexOrg wrote:

Amenria wrote:

It's not a worldview, it's a fact. God is the big good, so therefore anything against God is evil by default.

God is the big good

Would you say that statement applies to all fictional cosmologies?

No, only the true one.

Kiu Ghesik wrote:

Amenria wrote:

It's not a worldview, it's a fact. God is the big good, so therefore anything against God is evil by default.

...you are aware what underlying assumptions are, right?

the underlying assumptions behind this statement are that a) god is real, b) your god is real, and c) your god exists exactly as you think your god exists, that is to say, your god's morality is perfect- not an assumption that doesn't logically follow the other two, of course, given that the abrahamic notion of god (a belief i share, albeit christian rather than muslim) positions god as bringer of morality. these are not empirical statements, thus meaning that your claim that your statement is fact is logically speaking bullshit- the foundation of your argument is not rooted in provable fact, and thus there can be no facts proven from it.

discounting that though there is a fourth assumption here that i find pretty much no one but you has posited in the past: that this morality is absolute and extends even into fiction, where by definition there are no rules but what the author of that fiction states to be true. take, for instance, fenexorg, where the god of the setting is definitively malicious, and the protagonist, despite being a terrorist, is a morally "good"- as real as such a thing can be of course- individual with a strong sense of empathy motivated by a desire to rid humanity of what he sees as needless suffering. in that case you'd say that fenexorg is the evil faction for opposing god, which literally no one else here would agree with, i think- though ofc i might be wrong.

or take for instance the lovecraft books (racism aside). are the scientists and professors in his stories the evil ones for opposing the great old ones? there isn't a yahweh there, after all, no "good god"- the gods are if not evil from our perspective distinctly amoral.

or going even further, take the aztec religion, as one of many real life examples- they sacrificed living human beings so that the mother of the chief god in their religion did not overwhelm that god in constant mortal combat and descend on the earth to swallow it whole. to them, not all gods were good guys. i imagine they'd contest your statement strongly.

and this isn't even getting into the other aspect of your statement- the implication that the philosophical position that god as humans conceive it to be is evil is equivalent in moral abhorrence to keeping another human being in a state of absolute subservience and bondage to yourself and the trading of lives as goods and commodities. one has an active negative impact on the lives of those around you, the other is misotheism

but that's beside the point. what *is* the point is that you've taken several underlying assumptions that lie firmly within the realm of opinion or

philosophical position and called them indisputable fact, and doing so is... just plain incorrect tbh. within your worldview it may be fact that god is the absolute good, but there are billions of people around the world who do not share that belief, and you've no way to empirically prove them wrong.

tl;dr checkmate libuls 🤖

Those aren't assumptions, those are, indeed, facts. Regardless, since this isn't the IDT, allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

The Empire of Amenria (亚洲帝国)

Sinocentric Asian theocratic absolute monarchy. Set 28 years in the future. On-site factbooks are no longer canon.

[Nani!? A rules creepypasta set in R1!?](#)

My views



Free Stalliongrad
Envoy

Posts: 338
Founded: Jun 01, 2020
Democratic Socialists

by **Free Stalliongrad** » Tue Aug 24, 2021 4:41 am

Amenria wrote:

FenexOrg wrote:

Would you say that statement applies to all fictional cosmologies?

No, only the true one.

Kiu Ghesik wrote:

...you are aware what underlying assumptions are, right?

the underlying assumptions behind this statement are that a) god is real, b) your god is real, and c) your god exists exactly as you think your god exists, that is to say, your god's morality is perfect- not an assumption that doesn't logically follow the other two, of course, given that the abrahamic notion of god (a belief i share, albeit christian rather than muslim) positions god as bringer of morality. these are not empirical statements, thus meaning that your claim that your statement is fact is logically speaking bullshit- the foundation of your argument is not rooted in provable fact, and thus there can be no facts proven from it.

discounting that though there is a fourth assumption here that i find pretty much no one but you has posited in the past: that this morality is absolute and extends even into fiction, where by definition there are no rules but what the author of that fiction states to be true. take, for instance, fenexorg, where the god of the setting is definitely malicious, and the protagonist, despite being a terrorist, is a morally "good"- as real as such a thing can be of course- individual with a strong sense of empathy motivated by a desire to rid humanity of what he sees as needless suffering. in that case you'd say that fenexorg is the evil faction for opposing god, which literally no one else here would agree with, i think- though ofc i might be wrong.

or take for instance the lovecraft books (racism aside). are the scientists and professors in his stories the evil ones for opposing the great old ones? there isn't a yahweh there, after all, no "good god"- the gods are if not evil from our perspective distinctly amoral.

or going even further, take the aztec religion, as one of many real life examples- they sacrificed living human beings so that the mother of the chief god in their religion did not overwhelm that god in constant mortal combat and descend on the earth to swallow it whole. to them, not all gods were good guys. i imagine they'd contest your statement

strongly.

and this isn't even getting into the other aspect of your statement- the implication that the philosophical position that god as humans conceive it to be is evil is equivalent in moral abhorrence to keeping another human being in a state of absolute subservience and bondage to yourself and the trading of lives as goods and commodities. one has an active negative impact on the lives of those around you, the other is misotheism

but that's beside the point. what *is* the point is that you've taken several underlying assumptions that lie firmly within the realm of opinion or philosophical position and called them indisputable fact, and doing so is... just plain incorrect tbh. within your worldview it may be fact that god is the absolute good, but there are billions of people around the world who do not share that belief, and you've no way to empirically prove them wrong.

tl;dr checkmate libuls 🤔

Those aren't assumptions, those are, indeed, facts. Regardless, since this isn't the IDT, allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

Eh, being one with a nation of Communist ponies, I can tell you that, in general, you would have a hard time making friends with some players since:

- a) their nation belongs to the real world and they cannot come into contact with non-human creatures.

- b) They hate furies (or keep away from them for prejudice).

At least that one day some four-letter alliance will not be born to unite all non-human peoples.

RP Link:

[Factbook](#)
[Q&A](#)

[Free Stalliongrad Embassy Program](#)
[ISC Member](#)

Personal values test:

[8values](#) [InfValues](#) [LeftValues](#) [AltValues](#) [9Axes](#) [AuthValues](#)



Amenria
Senator

Posts: 4300
Founded: Jun 08, 2017
Democratic Socialists

by **Amenria** » Tue Aug 24, 2021 4:45 am

Free Stalliongrad wrote:

Amenria wrote:

No, only the true one.

Those aren't assumptions, those are, indeed, facts. Regardless, since this isn't the IDT, allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

Eh, being one with a nation of Communist ponies, I can tell you that, in general, you would have a hard time making friends with some players since:

- a) their nation belongs to the real world and they cannot come into contact with non-human creatures.

- b) They hate furies (or keep away from them for prejudice).

At least that one day some four-letter alliance will not be born to unite all non-human peoples.

a) which real world? There's probably hundreds of universes here, realistic or otherwise.

b) fair

c) why not be the change you want to see in the world? 😊

Sinocentric Asian theocratic absolute monarchy. Set 28 years in the future. On-site factbooks are no longer canon.

[Nani!? A rules creepypasta set in R1!?](#)

My views



Holy Federation of Stars
Lobbyist

Posts: 15
Founded: Apr 19, 2021
Civil Rights Lovefest

by **Holy Federation of Stars** » Tue Aug 24, 2021 4:48 am

Amenria wrote:

allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

Honestly, I feel like the vast majority of non-human nations would have no difference if it was entirely human. Even my own (human-majority, but with aliens who are kinda stale RN mostly because I have yet to expand upon them).

There are exceptions to this rule, but a lot of non-human nations tend to just fall into this category of "Stale MT/FT nation, but instead of humans - it's populated by not!humans." Which is a shame, really. There is potential in "aliens who have evolved different biologies/psychologies from humans, and therefore, have a government and society that is so alien it's hard to compare it to human society" (The Burrow Communes nation is a great example of that) or "Discussing the infrastructure needed to collect shedded fur due to the fact 90% of the population are furies plus how said societies adapt to climates that would be dangerous for what are ostensibly humanoid huskies (which are prone to heat stroke in hotter climates)."

Last edited by **Holy Federation of Stars** on Tue Aug 24, 2021 4:53 am, edited 1 time in total.

† Holy Federation of Stars ♦

We shall march through the storm, Jesus by our side.

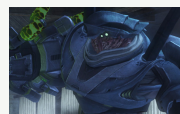
In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



Valentine Z
Postmaster-General

Posts: 11602
Founded: Nov 08, 2015
Democratic Socialists

by **Valentine Z** » Tue Aug 24, 2021 4:52 am

Is being 500 cm tall on average count as "A little too tall for humans and you technically became a species of your own" ?

Asking for a friend.

Last edited by **Valentine Z** on Tue Aug 24, 2021 4:53 am, edited 1 time in total.

[Val's Stuff](#) ≡ ^_^ ≡ [For You](#)

Show Spoiler



Pirusavia
Spokesperson

Posts: 101
Founded: Jan 25, 2020
Ex-Nation

by **Pirusavia** » Tue Aug 24, 2021 5:02 am

Holy Federation of Stars wrote:

Amenria wrote:

allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

Honestly, I feel like the vast majority of non-human nations would have no

difference if it was entirely human. Even my own."

Yeah, I kind of agree. Although being populated by anthropomorphic mustelids, the societies in Pirusavia just works very similarly to human civilization, both ancient and modern. They are too human to be considered an animal yet too animal to be considered human.

The difference is that I try to adjust the particular species' behaviour with their human counterpart. For example, martens, being a solitary animal, has a less communal tribal lifestyle, as opposed to the badger people, which tend to live in packs, so their society is much more communal.

Free Stalliongrad wrote:

Eh, being one with a nation of Communist ponies, I can tell you that, in general, you would have a hard time making friends with some players since:
a) their nation belongs to the real world and they cannot come into contact with non-human creatures.
b) They hate furies (or keep away from them for prejudice).
At least that one day some four-letter alliance will not be born to unite all non-human peoples.

- 1) I'd say try to make friends with no canonical intentions, try to be casual as possible.
- 2) If you want to interact *canonically* with human nations, then probably try to make a human nation too yourself. They wouldn't think it would make sense that their human nation, located within a universe of humans, has relations with a nation of MLP ponies, and vice-versa.

Remember that you're the one who needs to adapt, not them. Every interaction I have with human nations are just for harmless fun and it's considered non-canonical.

Last edited by [Pirusavia](#) on Tue Aug 24, 2021 5:15 am, edited 1 time in total.

A federal left-wing nationalist country situated in a fictional World in the Extended Cold War timeline. Authoritarian by Western standards, Libertarian by Eastern standards. Atomic Tech - The year is 1978.

In process of retconning, especially regarding geography and demographics.



Unified Communist Councils
Envoy

Posts: 251
Founded: Jul 22, 2021
Civil Rights Lovefest

by [Unified Communist Councils](#) » Tue Aug 24, 2021 5:19 am

Cliche: Someone sees a cliché that rubs off on them the wrong way, responding by sharing their personal thoughts about it (Usually in justification of the aforementioned cliché).

【E.A.U | 统一的人民公社】
All Proles, emancipated in harmony, in
Yan Sooyoung.
1 AAY, the first year of the Yoosungian Calender, commemorates the year a
goddess rescued our dying world.
OVERVIEW | MILITARY | PERSONS OF INTEREST | ANTHEM OF THE ALL-UNION
【Seonjeon TV:】Formalisation of the Energy Accounting System |



Holy Federation of Stars
Lobbyist

Posts: 15
Founded: Apr 19, 2021
Civil Rights Lovefest

by [Holy Federation of Stars](#) » Tue Aug 24, 2021 5:22 am

Unified Communist Councils wrote:

Cliche: Someone sees a cliché that rubs off on them the wrong way, responding by sharing their personal thoughts about it (Usually in justification of the aforementioned cliché).

well, actually-

In a galaxy where humans were lifeseeded on 12 planets, a federation with a ceremonial religious head of state has united 8 of them. Religious, Ethnic, and Political conflicts are practically an every day thing and the threat of alien invasion has caused paranoia and xenophobia among the population.

Wexas' attempt at FT. No funni powerwank/"sexy" aliens for me.

IC Year: 2410 | No NS Stats

Not really for/against Christianity or any political ideology, I just thought the idea was neat.

I like TGs, give me them. (You get a cookie if it's Semi-IC/Lore-Related)



Kiu Ghesik
Powerbroker

Posts: 9373
Founded: Aug 25, 2020
Democratic Socialists

by **Kiu Ghesik** » Tue Aug 24, 2021 5:42 am

Amenria wrote:
No, only the true one.

i would still like to see you explain how a personal belief that god is evil and opposition to god therein is morally equivalent in horrendousness to keeping another human being as your property and inflicting any manner of degrading conditions on them as you see fit

Those aren't assumptions, those are, indeed, facts.

- 1) tautology
- 2) page wouldn't load

Regardless, since this isn't the IDT, allow me to present another cliché: humans. Show me a nation of squids and I'll be happy. We have Bears Armed, a nation of bears, and I've seen a nation of cats, but what about sea creatures? Sharks? Dolphins? Whales?

nonhuman nations are indeed pretty based
that is, when they don't fall into "this is exactly like a human nation but the population isn't human"
more diversity of thought to reflect diversity of biology, pls :pleading_face:

☐ Brief
☐ Caller
☐ Clans

* THE GREAT KIU - EJADRIR DEGHEU GIYEF
KHUDEYVH. *

Produce Content

☐ Strife
☐ Words
☐ Faith



The Astellian Kingdom
Civilian

Posts: 1
Founded: Jun 02, 2021
Iron Fist Consumerists

by **The Astellian Kingdom** » Tue Aug 24, 2021 5:46 am

Harahel, the name I decided on for the world that this nation takes place in, is going to have a bunch of monster girl nations.

Some IC Stuff

🏰 The Kingdom of Astellia 🏰
"Song and Sword - Gear and Key"

Some OOC Stuff

Dolls given life and land in the world of

Harahel, a magical land filled with mystical races and nations.

Battle of Rose



Crysuko
Negotiator

Posts: 7142
Founded: Feb 26, 2013
Left-Leaning College State

by **Crysuko** » Tue Aug 24, 2021 6:32 am

Munkcestrian Republic wrote:

Crysuko wrote:
that doesn't excuse the edginess

'Pro-Slavery Alliance' isn't edgy.

If you're saying it isn't fronted by edgy 14 year olds and people who're "just roleplaying" save for how strangely hardline and apologetic they are of it then I have awful news.

Quotes:

Show Spoiler

Syndicalist, vehement anti-fascist.
I USE Qs INSTEAD OF Qs

ADVERTISEMENT

Remove ads

WHO IS ONLINE

Users browsing this forum: Akagura, Andripa, Aumbura, Ayushvandra, Diarcesia, Echolotlopolis, Eleftheria Sophia, FLOFSF, Foehn Paramilitary Regions, Mets Hayk, Nova Universo