

## NS Cliches: Rebooted

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**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by **Bloodshade** » Mon Apr 12, 2021 10:01 am

Gandoor wrote:

Counterpoint: if you want realism, just go the fuck outside lmao.

I think a better word than 'realism' is 'authenticity' since the latter is less restrictive, meaning there's plenty of room for creativity so long as the reasoning and historical context is sound enough. Realistic lore is concerned with reality while authenticity is more based on reality while giving room for the writer to expand. That's how I think of it at least.

**An interstellar civilization that survived the self-induced destruction of its now long-gone homeworld and is trying to live the good life, all the while avoiding getting its ass kicked around.**

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**Nutbush City Limits**  
Civil Servant

Posts: 10  
Founded: Apr 04, 2021  
Ex-Nation

by **Nutbush City Limits** » Mon Apr 12, 2021 10:12 am

I have to make this my 420th post. Please excuse me.

**420 B R U H**

Thank you, now have a nice day.

Last edited by **Nutbush City Limits** on Mon Apr 12, 2021 10:34 am, edited 1 time in total.

[NCL in a nutshell](#)

Today is **Kvaramonato 24 11721**

[Current vibe](#)

**me alt**

(your favourite [mercian-silesian](#) unironic [based anarcho-posadist](#))



**New Anderia**  
Envoy

Posts: 264  
Founded: Oct 03, 2016  
Corrupt Dictatorship

by **New Anderia** » Mon Apr 12, 2021 10:29 am

Bloodshade wrote:

I think a better word than 'realism' is 'authenticity' since the latter is less restrictive, meaning there's plenty of room for creativity so long as the reasoning and historical context is sound enough. Realistic lore is concerned with reality while authenticity is more based on reality while giving room for the writer to expand. That's how I think of it at least.

I really like this perspective, because it really is more about something \*feeling\* believable. I don't think it matters so much if there's magic or clarktech or w/e, so long as the consequences that magic and technology logically follow and can be seen in other aspects of your society or characters. Internal consistency is the things that bring a lot of cohesion to a work, and says a lot more about a work's authenticity to reality than a bunch of stats spreadsheets.

And that's not to say that you can't have both stats spreadsheets and internal consistency, in my little insular RP group we have a few people capable of both, but in one case the spreadsheet is all you have and in the other the spreadsheet is something that has reference value that the real work can grow from.

[Factbook](#)  
([Revision a0.4.2](#))

[OOC](#)



**Zeloria**  
Envoy

Posts: 213  
Founded: Apr 21, 2020  
Left-wing Utopia

by **Zeloria** » Mon Apr 12, 2021 11:11 am

My military stuff doesn't even have stats, and if I ever give them stats, then its probably going to be something vague like: "very good", or "very fast" or something.



[EXPAND](#)



**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by **Bloodshade** » Mon Apr 12, 2021 11:23 am

New Anderia wrote:

I really like this perspective, because it really is more about something \*feeling\* believable. I don't think it matters so much if there's magic or clarktech or w/e, so long as the consequences that magic and technology logically follow and can be seen in other aspects of your society or characters. Internal consistency is the things that bring a lot of cohesion to a work, and says a lot more about a work's authenticity to reality than a bunch of stats spreadsheets.

And that's not to say that you can't have both stats spreadsheets and internal consistency, in my little insular RP group we have a few people capable of both, but in one case the spreadsheet is all you have and in the other the spreadsheet is something that has reference value that the real work can grow from.

Yeah, you've quite eloquently summed up the essence of it all. There, of course, still has to be some degree of realism in one's lore but the main question is "What's the realism being based off of?". That's where one can then expand their lore and involve new ideas and concepts that help with the lore's development.

I think it basically comes down to in-universe justification. So long as the writer makes it believable within the confines of their lore, the reader will have no trouble believing the lore but rather, they'll immerse themselves within this new world of the writer's imagination. I guess, to sum it up, it's all about being staying true and consistent to one's lore. There simply needs to be a foundation of concepts and ideas.

I guess if I could bring up one example from established lores, perhaps the Lord of the Rings? Magic is generally approached with a 'soft' mindset by Tolkien there but there's a clear line set by Tolkien that magic is sourced from higher beings like the Ainur and Istari. Other types of magic were simply seen as the natural order of things, especially to Elves and Dwarves. As a result, there's no real place for fireball-casting flying young apprentices in the

Tolkienverse since magic is either already a fundamental aspect of one's spirit or it's 'gatekept' by being a higher being. If one decides to make a spinoff of LOTR and adds use of conventional magic that one might be used to seeing in D&D, then one can reliably say that that's not 'realistic' to the lore and as a result, the reader can be instantly pulled out of the experience and left unsatisfied since it goes against the source material and original foundations of the lore.

As for realism in the form of military specifications and just number crunching in general, I can be a bit of a masochist in that area, especially since I've seen other people go to great lengths to describe the specifications of their military hardware (There are other forms of 'number-crunching' realism but military specifications seems to be the most common one to me) within their -verse. It can be oddly fun to talk about payload weight, muzzle velocity and other 'traits' of a weapon. I'm not too versed in that area to be fair so I don't have much to comment about unfortunately.

Last edited by [Bloodshade](#) on Mon Apr 12, 2021 11:27 am, edited 2 times in total.

**An interstellar civilization that survived the self-induced destruction of its now long-gone homeworld and is trying to live the good life, all the while avoiding getting its ass kicked around.**

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**The Restored Danelaw**  
Diplomat

Posts: 782  
Founded: Sep 09, 2020  
Ex-Nation

by [The Restored Danelaw](#) » Mon Apr 12, 2021 11:31 am

Realism in military/historical affairs is basically a misnomer anyway. That would necessitate that you'd be able to predict any event's outcome within a small margin by the data you have at hand, and we *know* real life doesn't work that way. There's no series of objectives you'd accomplish that'd make a specific outcome inevitable -be it a victory in war or an event in history. What you need is something you can suspend your disbelief on: "If this and this had happened, this outcome *could* be possible, and here it was". FanT in a FanT setting I can accept, but I genuinely can't suspend my disbelief on Angels and Superpowers existing in an "MT-esque" world, at least not when they're played for straight.

Last edited by [The Restored Danelaw](#) on Mon Apr 12, 2021 11:32 am, edited 1 time in total.

**The Danelaw**

[Wordbook](#)

June 14, 2021 **Yorwick Daily:** [Kingly Heere](#) takes [Sanct James](#). [Nahow](#)

*Creds for the pfp goes to Rein*



**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by [Bloodshade](#) » Mon Apr 12, 2021 11:44 am

but I genuinely can't suspend my disbelief on Angels and Superpowers existing in an "MT-esque" world

It's not an MT-esque world then lmfao. It's a hodge podge of random concepts stuck together with the writing equivalent of duct tape. Don't like it, that's your taste when it comes to writing. If someone can pull it off well for the audience that's interested, good for them. If you can't get on board, good for you. Have a nice day or whatever.

**An interstellar civilization that survived the self-induced destruction of its now long-gone homeworld and is trying to live the good life, all the while avoiding getting its ass kicked around.**

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by [Menschlicher Sternenstaat](#) » Mon Apr 12, 2021



**Menschlicher Sternenstaat**  
Spokesperson

Posts: 111  
Founded: Apr 16, 2019  
Ex-Nation

11:50 am

The Restored Danelaw wrote:

Realism in military/historical affairs is basically a misnomer anyway. That would necessitate that you'd be able to predict any event's outcome within a small margin by the data you have at hand, and we *know* real life doesn't work that way. There's no series of objectives you'd accomplish that'd make a specific outcome inevitable - be it a victory in war or an event in history. What you need is something you can suspend your disbelief on: "If this and this had happened, this outcome *could* be possible, and here it was". FanT in a FanT setting I can accept, but I genuinely can't suspend my disbelief on Angels and Superpowers existing in an "MT-esque" world, at least not when they're played for straight.

As mentioned before, I believe the key tenet to making an effective canon is the internal consistency, in addition to the related external reliability of the concept's execution. Angels and superpowers existing in MT worlds generally do not have internal consistency due to these new variables unless the author goes out of their way to create a working dynamic for these things - and chances are this isn't done well - and angels and superpowers also generally do not have external reliability due to how much the author can fuck with how these ideas are executed in an MT world.

A related concept to this is the existence of "magic" in FT - not in the style of something like the Force from Star Wars, but almost Warcraftesque magic. Most people that do this in NSFT specifically don't always have internal consistency for magic, because they have to keep scaling it up to meet the near-magical properties of futuristic technologies. It is also hard for external reliability of magic in FT because, without limits in place, the author can just go apeshit and spam obscure magical powers that supercede the power of grounded sci-fi concepts such as shields, projectiles and lasers, et cetera.

I believe the cliché here is that this isn't done really well in NS - for what I have seen, anyway. It's usually just one-off nations that drop into F7 with these wacky properties trying to get attention as one puppet of fifteen from a main nation.

#### M E N S C H L I C H E R   S T E R N E N S T A A T

[Lore Maintenance Thread](#) || [Roleplay Portfolio](#) || [Sternenstaat Wiki](#) || [News of Humanity](#) || [Interstellar Human Compact](#) || [The Anchorage Worldbuilding Discord](#)



**The Restored Danelaw**  
Diplomat

Posts: 782  
Founded: Sep 09, 2020  
Ex-Nation

by The Restored Danelaw » Mon Apr 12, 2021 11:58 am

Menschlicher Sternenstaat wrote:

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I believe the cliché here is that this isn't done really well in NS - for what I have seen, anyway. It's usually just one-off nations that drop into F7 with these wacky properties trying to get attention as one puppet of fifteen from a main nation.

Credit where it's due, while it's rare, I *have* seen some make it work in NS

with limited Fantasy Elements in an MT setting, hell sometimes even limited magic too.

Bloodshade wrote:

but I genuinely can't suspend my disbelief on Angels and Superpowers existing in an "MT-esque" world

It's not an MT-esque world then lmfao. It's a hodge podge of random concepts stuck together with the writing equivalent of duct tape. Don't like it, that's your taste when it comes to writing. If someone can pull it off well for the audience that's interested, good for them. If you can't get on board, good for you. Have a nice day or whatever.

You know full well what I mean by an MT-esque world that has FanT elements lmfao. "It's basically real life but angels/vampires/mages/etc. all exist. But they somehow haven't made any notable difference in world history until this specific point where I'm telling my story". And it's not that I don't like it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

The Danelaw

[Wordbook](#)

June 14, 2021 Yorwick Daily: [Kingly Heere](#) takes [Sanct James](#). [Nahow](#)

Creds for the pfp goes to Rein



**The Lordship of Trokondas**  
Civilian

Posts: 0  
Founded: Dec 10, 2020  
Psychotic Dictatorship

by **The Lordship of Trokondas** » Mon Apr 12, 2021 12:14 pm

The Restored Danelaw wrote:

"It's basically real life but angels/vampires/mages/etc. all exist. But they somehow haven't made any notable difference in world history until this specific point where I'm telling my story". And it's not that I don't like it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

I guess you don't really like YA novels, then! 🤔

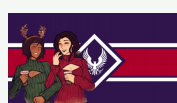
But, the way you're describing it, it sounds like you're sorta just mentioning the problem of internal consistency that I think Bloodshade and I think a couple others were mentioning- leaving aside the whole distaste for full magical settings, that's just as possible a problem with an MT setting as any other. Honestly, I don't see how fantasy and magic, even gods and whatnot, makes a setting any worse- an MT setting doesn't necessarily have to be set on Earth, after all, so just having magic with modern technology shouldn't, I think, cause any prominent issues.

Though, I'll admit I've personally had problems writing MT with FanT, so maybe you have a point... 🤔

Take 2 on being active, let's see how it goes!

Alt. of [Hamatu](#)

Late Medieval (Set 1239 CE). A Byzantine Successor State. Maybe Magical, Maybe Not. Has Some Indigenous [Anatolian](#) Influences Technically Religiously Syncretic (Byzantine Orthodox Saints - [Ancient Anatolian Deities](#)). Not Crusaders (Again, Not Crusaders). But Definitely Character-Oriented ([Lord Trokondas](#)/[Princess Euphrosyne](#)/Lady Bassaine)



**Bloodshade**  
Diplomat

Posts: 540  
Founded: May 28, 2017  
Democratic Socialists

by **Bloodshade** » Mon Apr 12, 2021 12:22 pm

The Restored Danelaw wrote:

You know full well what I mean by an MT-esque world that has FanT elements lmfao. "It's basically real life but angels/vampires/mages/etc. all exist. But they somehow haven't made any notable difference in world history until this specific point where I'm telling my story". And it's not that I don't like it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

Whatever you say lol, your issue is with the effort put into the lore. Quite simple. Besides, the concept you've mentioned is dumb anyways and it's clear that you personally have an issue with this 'clash' of modern-tech and fantasy, especially with the basic way you've framed it which'll turn off anyone in regards to the concept of fusing MT and FanT. Pretty sure I know who you're referring to in regards to 'real life with angels demons blah blah'.

If you haven't found good fusions of modern tech and fantasy, your problem, not mine. Might help to expand a bit. Who knows? You might find something interesting in that search.

Last edited by [Bloodshade](#) on Mon Apr 12, 2021 12:23 pm, edited 1 time in total.

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**Socialist Macronesia**  
Negotiator

Posts: 6831  
Founded: Jan 27, 2020  
Ex-Nation

by [Socialist Macronesia](#) » Mon Apr 12, 2021 12:23 pm

In my personal opinion, if you're writing something, you either have to pick whether you

A. write something realistic down to the tiniest things

B. write something semi-serious with small unrealistic elements that the average person is willing to overlook

or my personal favorite,

C. write something that straddles the line between "completely nonsensical and unreadable" and "tries too hard to be serious, but fails."

This is the Who Killed Captain Alex of writing, because you're so damn confused and you don't really understand what the hell is going on, but at the same time you're having fun doing whatever kind of crazy stuff you want because you're not restricting yourself to trying to be the most realistic nation, which you're never going to achieve since there's always the guy who makes real life versions of his military vehicles or equipment and has actually been the president of Uzbekistan for several years. In other words, it's high-effort shitposting, and it's actually a great way to combat godmodders: sure, you may have the most powerful ship in the world, but can its crew withstand a bayonet charge while on shore leave? And besides, if I wanted a realistic military experience, I'd enlist in the army or something. I'm here to have fun, not worry about whether the 105mm MBT cannon is still feasible in a modern combat scenario.

[sig stuff](#)



**Dayganistan**  
Ambassador

Posts: 1453  
Founded: May 02, 2016  
Father Knows Best State

by [Dayganistan](#) » Mon Apr 12, 2021 12:39 pm

**Socialist Macronesia wrote:**

B. write something semi-serious with small unrealistic elements that the average person is willing to overlook

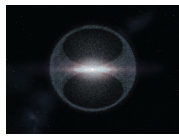
As much as I harp about realism this is where I like to stick. I like writing believable scenarios in a modern world without fantastical elements. It's where I get enjoyment from. It doesn't have to be turbo realism "oh no your tank armor is 1mm too thick for my anti tank missile to penetrate," just somewhat believable within the bounds of modern technology and laws of physics.

Republic of Dayganistan

A secular, Tajik dominated state in Central Asia which has experienced 40 years of democratic backsliding. NS stats are NOT used.

by [Qhevak](#) » Mon Apr 12, 2021 1:40 pm





**Qhevak**  
Chargé d'Affaires

Posts: 384  
Founded: Jul 22, 2019  
Left-Leaning College State

The Restored Danelaw **wrote:**

You know full well what I mean by an MT-esque world that has FanT elements Infao. "It's basically real life but angels/vampires/mages/etc. all exist. But they somehow haven't made any notable difference in world history until this specific point where I'm telling my story". And It's not that I don't *like* it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

90% of II MT RP is premised on nations existing in some kind of bizarre multiversal nexus world where hundreds or thousands of military and economic Great Powers coexist simultaneously. Magic's hardly the most unrealistic thing in the room.

[The Oortian Community of Qhevak](#)

Distributed association of posthuman Oort cloud space habitats in deep Scutum Centaurus - basically [all of these ideologies living together](#). A Power 5 civilization according to [this index](#). Does not use NS stats. Wiki [here](#).

[OOC](#)

[N&I RP in a shellnut](#)



**The Saucer Pilots**  
Attaché

Posts: 79  
Founded: Aug 15, 2020  
Inoffensive Centrist  
Democracy

by **The Saucer Pilots** » Mon Apr 12, 2021 1:52 pm

The Restored Danelaw **wrote:**

And It's not that I don't *like* it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

Does Clarketech in an otherwise MT setting count as FanT?

...

Come to think of it, would it make a difference as it's indistinguishable from magic?

**The Great Air Domain: Uncle Sam's loving bully since 1947**

The fairies and succubi of the past have returned to have fun observing the universe's best zoo, planet Earth.

[Meet n' Greet](#) / [Nova: Earth's Nanny](#) / [Nova's VIPs](#) / [Pew-Pew: Military](#) / [Weather Balloon: A Story](#) / [The Pilot-Buro](#)

Q: "What inspired you to make this nation?"

A: "The answer is too crazy to sound true."



**Menschlicher Sternenstaat**  
Spokesperson

Posts: 111  
Founded: Apr 16, 2019  
Ex-Nation

by **Menschlicher Sternenstaat** » Mon Apr 12, 2021 2:08 pm

The Saucer Pilots **wrote:**

The Restored Danelaw **wrote:**

And It's not that I don't *like* it, it's that this sort of thing almost never ends up working well, especially the when the author goes full apeshit with the FanT.

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The viewpoint of the reader and the knowledge they are given by the author is the differentiating factor.

**M E N S C H L I C H E R   S T E R N E N S T A A T**

[Lore Maintenance Thread](#) || [Roleplay Portfolio](#) || [Sternenstaat Wiki](#) || [News of Humanity](#) || [Interstellar Human Compact](#) || [The Anchorage Worldbuilding Discord](#)



by **Kyoki Chudoku Bunkatsu** » Mon Apr 12, 2021 2:15 pm

So I'm weird, because I'm perfectly fine throwing magic into a mostly MT setting- now granted, Kyoki Chudoku's magic system has somewhat limited

**Kyoki Chudoku Bunkatsu**  
Civilian

Posts: 0  
Founded: Feb 21, 2021  
Ex-Nation

potential because of just how few people can actually use it, but it's still quite broad in terms of exact capabilities. But I actually don't tend to throw magic around at all in more FT settings. I guess that's because my usual focus is on alien biology and society stuff, and adding magic / psionics / whatever you want to call it is less interesting to me than developing at least a pseudoscientific explanation for things. Though I suppose I do tend to be conservative on the FT front because there are certain technologies and scale problems where wrapping my head around them is a bit troublesome and relying on them seems to undermine what I'm going for a little.

**Aozora Chiyumi**, the self-declared Supreme Overlord of All Reality, has **fallen**. These are the irreconcilable visions of her legacy.

Do you support **STABILITY**, **SUBJUGATION**, **EUPHORIA**, **PURITY**, or **ORDER**?

(This is alternate universe, not a direct continuation of Kyoki Chudoku. I'm not ready for that yet.)



**The Saucer Pilots**  
Attaché

Posts: 79  
Founded: Aug 15, 2020  
Inoffensive Centrist  
Democracy

by **The Saucer Pilots** » Mon Apr 12, 2021 2:45 pm

**Menschlicher Sternenstaat wrote:**

The viewpoint of the reader and the knowledge they are given by the author is the differentiating factor.

Multiple POVs for an event would be nice now that you mention it.

**Kyoki Chudoku Bunkatsu wrote:**

I guess that's because my usual focus is on alien biology and society stuff, and adding magic / psionics / whatever you want to call it is less interesting to me than developing at least a pseudoscientific explanation for things. Though I suppose I do tend to be conservative on the FT front because there are certain technologies and scale problems where wrapping my head around them is a bit troublesome and relying on them seems to undermine what I'm going for a little.

Can relate. Technology is the handmaiden to events in my written canon most of the time, as I focus on individuals and the social/historical context they live in.

It took me several days to try to write about how some flying saucers work, in a paragraph or two. I plan to write about abductions, eventually, and it'll include some technobabble about saucers "focusing a uniform gravity field" to slow down time in a specific spot. I'll try to tie it down to supposed phenomena in RL alien abduction lore and fairy mythos.

**The Great Air Domain: Uncle Sam's loving bully since 1947**

The fairies and succubi of the past have returned to have fun observing the universe's best zoo, planet Earth.

Meet n' Greet / Nova: Earth's Nanny / Nova's VIPs / Pew-Pew: Military / Weather Balloon: A Story / The Pilot-Buro

Q: "What inspired you to make this nation?"

A: "The answer is too crazy to sound true."



**The Troas Sector**  
Bureaucrat

Posts: 59  
Founded: Mar 08, 2021  
Ex-Nation

by **The Troas Sector** » Mon Apr 12, 2021 3:59 pm

Technology levels are arbitrary and don't actually make RP any fairer, change my mind.

Seriously though, tech levels are honestly too broad to make an actual difference in terms of the RP. Let's take PT as an example, where you could have a highly advanced (comparatively) WW1 or Victorian era nation fight against horse nomads or medieval city states. This is hardly a fair system and doesn't exactly make much sense as a classification system. Even MT falls into this pitfall, as MT can range from AKs and T-55s to M1 Abrams tanks and B-2 stealth bombers. If the person is fine fighting as a technologically backwards country then fine, but most people want fair fights and country development is so diverse that unless everyone is roleplaying a 1:1 copy of the USA, it won't be fair. PMT gets even more confusing as for some people, PMT is just MT with limited HUDs or better drones, and for others, PMT is solar system spanning domain tier with a vast armada of spacecraft and advanced weaponry. FT is the most outright broken, as you can get semi-realistic small scale interstellar domains, or you can get super ultra OP biggaton calc level



insanity nations that could wipe out a small galaxy without breaking a sweat (although those nations have smaller forces to delegate to conflicts as they know they're ridiculously OP).

Either way, I think tech levels should be rejected in favour of an OP specified 'technology era' that can either make it so everyone is a similar strength power or that people can RP as anything from cavemen to energy being space gods. I know a lot of people are doing this kind of thing already, but still too many use arbitrary tech levels that do nothing.

**THE GREAT TERRAN UNION SURVIVES**

Stuff



**South Reinkalistan**  
Ambassador

Posts: 1785  
Founded: Mar 12, 2019  
Corrupt Dictatorship

by **South Reinkalistan** » Mon Apr 12, 2021 6:13 pm

MT is much less broad IMO.

T-55s are PT.

Last edited by **South Reinkalistan** on Mon Apr 12, 2021 6:14 pm, edited 1 time in total.

**THE PEOPLE \* ETERNAL**

" We will not bow to your dictation. We are free. We bled to be free.  
Who are you to tell us what we may and may not do? We stopped being your slaves an era ago. "

**South Reinkalistan** is a massive, ecologically-diverse nation notable for its roving student militias and widespread hatred for the elderly. In the midst of a room-temperature cultural revolution that's lost its momentum, the Party carefully plans its next move. As the brittle bones of fragile empires begin to crack beneath their own weight, history's symphony reaches crescendo pitch. The future is all but certain.



**Kiu Ghesik**  
Powerbroker

Posts: 9373  
Founded: Aug 25, 2020  
Democratic Socialists

by **Kiu Ghesik** » Mon Apr 12, 2021 6:45 pm

Man, *Orion drives* are PT. Citation? This thing exists.  
~~also actual mini-orions using conventional explosives were trialed as a proof of concept but let's not get into that~~

☐ Brief  
☐ Caller  
☐ Clans

**\* THE GREAT KIU - EJADRIR DEGHEU GIYEF KHUDEYVH. \***

Produce Content

☐ Strife  
☐ Words  
☐ Faith



**Sengoku Americas**  
Envoy

Posts: 218  
Founded: Feb 13, 2021  
Ex-Nation

by **Sengoku Americas** » Mon Apr 12, 2021 7:00 pm

Atheris wrote:

Aikoland wrote:  
Ok so you're just weird then.

pre-2000 anime is the only good anime, modern anime aesthetic is ugly and stupid and bad

There's plenty of good modern anime aesthetics, even as someone who watched mainly 1990s anime while growing up I have to admit contemporary anime is superior.

Five nations, one continent.

"Let everyone put forth their full effort for the reconstruction of our wonderful garden!"



**Menschlicher Sternenstaat**  
Spokesperson

Posts: 111  
Founded: Apr 16, 2019  
Ex-Nation

by **Menschlicher Sternenstaat** » Mon Apr 12, 2021  
7:25 pm

Kiu Ghesik wrote:

Man, *Orion drives* are PT. Citation? [This thing exists.](#)  
~~also actual mini orions using conventional explosives were trialed as a proof of concept but let's not get into that~~

Invention and execution are two different things. Leonardo da Vinci had schematics for what we would label as a tank, but we don't classify the idea of a tank as PT.

Edit: Tanks as PT in the form of medieval, anyway. Not cold war era PT.

Last edited by **Menschlicher Sternenstaat** on Mon Apr 12, 2021 8:07 pm, edited 1 time in total.

#### M E N S C H L I C H E R   S T E R N E N S T A A T

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**New Anderia**  
Envoy

Posts: 264  
Founded: Oct 03, 2016  
Corrupt Dictatorship

by **New Anderia** » Mon Apr 12, 2021 8:01 pm

Kiu Ghesik wrote:

Man, *Orion drives* are PT. Citation? [This thing exists.](#)  
~~also actual mini orions using conventional explosives were trialed as a proof of concept but let's not get into that~~

This is a conundrum I've been running up against as of late, with the flimsy definitions of PT, MT, and NFT.

Are lunar bases and orbital facilities NFT? All of the technological components necessary to construct them are arguably either PT or MT. If my country was less concerned with lobbing probes to other planets with its space program, and instead focused on building robust cislunar infrastructure, does that make it "NFT" just because it wasn't pursued for one reason or another irl?

I don't think that's quite right, especially since I've been on a bit of 20-minutes-into-the-future sci-fi kick where the aforementioned cislunar infrastructure would be bigger, better, and badder, and AI plays a much larger role in everyday life than it does today.

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Edit: I should also say that some of my favorite sci-fi has a 90s retro-future aesthetic, so that also fits in (or rather, *doesn't*) in some weird ways.

Last edited by **New Anderia** on Mon Apr 12, 2021 8:04 pm, edited 1 time in total.

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**Las Palmeras**  
Minister

Posts: 3375  
Founded: Jun 15, 2012  
New York Times  
Democracy

by **Las Palmeras** » Mon Apr 12, 2021 8:03 pm

Sengoku Americas wrote:

Atheris wrote:

pre-2000 anime is the only good anime, modern anime aesthetic is ugly and stupid and bad

There's plenty of good modern anime aesthetics, even as someone who watched mainly 1990s anime while growing up I have to admit contemporary

anime is superior.

To each their own. I like the dingy colors of older anime though. Nothing beats *Gunsmith Cats'* nocturnal Chicago, or *SEL* or *The Big O* or *Boogiepop Phantom*. Granted, the monochrome may have been deliberate in that last one.

South Reinkalistan wrote:  
MT is much less broad IMO.

T-55s are PT.

What about Toyotas with dushkas?

Hey hey, LP here: Too burnt out with this nation to make new lore or fix macrohistorical *longue durée* alt-his inconsistencies, too clingy to let it die.

Important Links and IC content in the limbo

Summies be like: eWw WeEbSh\*Ti aNiMu GiRl!  
Enjoy the Chad fat old Diet man (◡\_◡)

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