

# ÇANKAYA UNIVERSITY FACULTY OF ENGINEERING COMPUTER ENGINEERING DEPARTMENT

# **Project Report**

Version 1

**CENG 408** 

**Innovative System Design and Development II** 

**Mobile School Management System** 

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#### **Abstract**

In today's world the usage rate of mobile devices are constantly increasing in all kinds of educational areas. This report expresses the need for a mobile application in such areas of education. This application will be named Mobile SChool Management System and its aim is to create a bridge between Educational Institutions and Student-Parent-Teacher-Administrative Employee. MSMS will be a bridge for students and parents to communicate more closely and easily with their schools. All kinds of users will be able to get the content depending on their user type on the system. For example announcements, news, grades, attendance, syllabus of students etc.

**Keywords:** Educational Institutions, Mobile, Student, Parent, Teacher, Educational Institution Manager, System Administrator, Sms, Email, Notification

## Özet

Özellikle pandemi nedeniyle tüm dünyada eğitim ve öğretim faaliyetlerinde mobil cihazların (notebook, tablet, cep telefonları) kullanım oranları artmaktadır. Mobil Okul Yönetimi Projesi Eğitim kurumlarının veliler, öğrenciler,öğretmenler ve idari çalışanlar ile haberleşmesini kolaylaştırmak amacıyla tasarlanacaktır.Hali hazırda kullanılan sms ve/veya e posta türü iletişim servisleri güncelliklerini yitirmiş durumda ve birçok kullanım ve teknolojik sorunlar içermektedirler. Hazırlanacak "Mobil Okul Yönetimi"Projesi Okul-Veli-Öğrenci paydaşlarını içeren kapsamlı bir okul uygulamasıdır. Mobil Okul Yönetimi sayesinde okullar ile öğrenci ve veliler çok daha yakın bir iletişimde olabileceklerdir. Proje sayesinde Eğitim Kurumlarının veliler, öğrenciler, çalışanları ile mobil odaklı bir yazılım üzerinden basit ve hızlı bir şekilde iletişim kurmaları sağlanacaktır.

**Anahtar Kelimeler:** Eğitim Kurumları, Mobil, Öğrenci, Veli, Öğretmen, Eğitim Kurumu Müdürü, Sistem Yöneticisi, Sms, E-Posta, Bildirim

#### 1.INTRODUCTION

This project has two different platforms on the Web and Mobile side. Website available for all users so all users can process the application. Another side is mobile applications which all users will be able to activate so you will be able to call functions on the mobile side. This application thanks to synchronization at the same time of users and then users can communicate with each other at the same time. People in particular want to get information instantly, and they want to respond to that information at the same time. Therefore, this project will work in a synchronized way in terms of handling and reporting school information.

#### 2.Literature Research

#### **Abstract**

Today, especially due to the pandemic, the usage rates of mobile devices are increasing in all kinds of education for example such as High School, University, Primary School and training activities all over the world. Mobile School Management System aims to create a bridge between Educational Institutions and Student-Parent-Teacher-Administrative Employee. Currently used Sms and / or Email type communication services between Educational Institutions and End Users are outdated and typically have many technological problems. Through Mobile School Management Application students and parents will be able to communicate much more closely and easily and any time they want with their schools. The user will be able to get content depending on their user type. For example for the Parent user type there will be some content only available to that user type. Including announcements, news, check attendance of all students, syllabus of all students etc.

## 2.1)Introduction

Today, mobile apps and websites have been developed to meet the needs of many people. With the Interactive Mobile School Management system, our goal is to ensure that schools and students and parents communicate much more closely.

Through this application and system, we aim to enable educational institutions to communicate with parents, students and employees in a simple and fast way through a mobile-oriented software. In addition, the parent will be able to track the student's course attendance, activity attendance and grade follow-up, as well as accounting work. Activity and announcement tracking, grade information system, mutual surveys and intensive evaluation system will be provided by the student and teacher. In addition, a web system will be made where administrative staff and school administrators can manage the mobile application. In this way, instant communication will be provided for the school parent trio of students.

Our project's web system is C# and .We'll use the .NETCore native language..

## 2.2)BACKGROUND

#### 2.2.1) Mobile School Management System

When researching online school system applications, the EDUPAGE system appears as a similar one. Although the mobile application part of the system that we will develop will be similar to the web-based part of our system, we can observe that it covers a lot of background software work.

Thanks to this system, it communicates interactively with students, parents and teachers, in short with the school. Our system also provides both mobile and web parts with API service providers and other databases simultaneously, using more efficiently to communicate with the school and students, parents and teachers simultaneously.

#### 2.2.2) Visual Code

Visual Studio Code is an IDE developed by Microsoft and is used on platforms such as Windows, Linux and macOs. Because we will use .NET in our project, using vs code when developing the project will be the IDE that we will most benefit from when developing the project.

# 2.3) Similar Applications

#### 2.3.1)EduPage

Edupage is a school management system integrated with the world's most known planning software. Edupage offers many features such as entering curriculum, tracking attendance, room booking, assigning homework. Integrations with other school processes are very important as the program changes daily.

# 2.4) Conclusion

There are not many applications that handle school management like our project.In today's world the schools usually send information via Sms or E-mail services. These services are generally One-way. This means they are usually about an announcement and don't require any response from the receiver side. This makes the sender side wondering if the receiver even received that message or if they agree about what the message presents. Our goal is to create the bridge between the school's management and the end users just like teacher, student, parent. Users will be able to get every information they need from this mobile application. For example the parents will be able to check their child's attendance, exam notes, check news about the

school or the class, get announcements, solve surveys about the school or the teacher, check their child's syllabus etc.

## 3. Software Requirements Specification

#### **PREFACE**

This document contains the Software Requirements Specification (SRS) of Mobile School Management System (MSMS), which aims at a project that will bring Parents, Students, Teachers and Institution, System Administrator users together in a common system. MSMS SRS is prepared according to IEEE STD 830-1998, IEEE Recommended Practice for Software Requirements Specifications. This document involves all tools, functions, user characteristics and system requirements of the product.

#### 3.1 INTRODUCTION

The subsections of this section will provide an overview of the entire Software Requirements Specification (SRS) document. In this section, it contains a document documentation that includes the application stages with MSMS requirements.

#### 3.1.1 PURPOSE

This document consists of technical explanations required for all software. The document content is prepared according to IEEE standards and includes descriptions of all functions about the Mobile School Management System( MSMS), about requirements, and about users.

#### **3.1.2 SCOPE**

Mobile School Management System (MSMS) The first is a Web - based system, and the second is a mobile application-based system. In the content of this system, there are three main user actors; the student, parent and teacher, as well as school management and school computing management are these users. In this way, it is to collect all school content under one roof and prepare interactive system content.

The aim of the project is;

- All kinds of communication, activities and homework, etc.in a virtual environment between the student, parent and teacher triangle, using situations effectively one-on-one.
- -Publish all the content of the school administration and provide information about the school and its activities to other users.

-School computing management is to provide services to users about announcements, events, notifications and system requirements for the effective operation of this system.

#### 3.1.3 GLOSSARY

Abbreviation	Meaning
MSMS	Mobile School Management System
IEEE	Institute of Electrical and Electronics Engineers
SRS	Software Requirements Specifications

#### 3.2 OVERALL DESCRIPTION

In this section, the needs and basics of the system are explained in detail. In this section, it consists of three main sections, and each section contains subcategory sections within itself.

#### 3.2.1 PRODUCT INTERFACES

MSMS is a totally self-contained system. Also it is not dependent on any hardware heavy system.

#### 3.2.1.1 SYSTEM INTERFACES

MSMS is only connected to the E-School system which provides grades and information about the students that use MSMS.

#### 3.2.1.2 USER INTERFACE

In the user interface, there are Web and Mobile-Based user types for these, users simply need to use devices that contain simple computer hardware and basic mobile hardware. Since there are three types of main users, they can see their own homework, announcements and notes when entering the system as a student. When logged into the system as a parent, the user can get information about the student, about the school and about the announcements and activities that the teacher has put in the system, etc., and also create an appointment system with the school administration and teacher through the application.

#### 3.2.1.3 HARDWARE INTERFACES

The requirement on the Web side includes the server/client side requirement for hardware.

#### Server side

This system is expected to run on 64 bit based devices and on a 30-40 gb hard disk system.

#### Client side

This system is available to all personal computers, all operating systems such as linux, windows etc.

#### Mobile side

The requirement hardware for the mobile base is that minimum contains a requirement to run an application. For this purpose, it contains up-to-date software and contains at least 4 GB memory.

#### 3.2.1.4 SOFTWARE INTERFACE

This system is on the web side ASP.NET because it will be developed with all https requests, it will be able to work over all computers through the TCP protocol, the system can return to the user over the web.

#### 3.2.2 PRODUCT FUNCTIONS

In this section, the contents of the functions that users can do in the system are explained in detail.

#### 3.2.2.1 Student Functions

The user he/she can see exam results, see the curriculum, see announcements, see news, get notifications, reservations, see and answer surveys, and give feedback.

Student Login Function

Student ExamResult Function

Student Announcement Function

Student News Function

Student\_Notification Function

Student Feedback Function

Student\_SendMessage Function



#### 3.2.2.2 Teacher Functions

After logining the system, the teacher performs certain functions of his / her own thanks to the system. These functions respectively;

Teacher Login Function

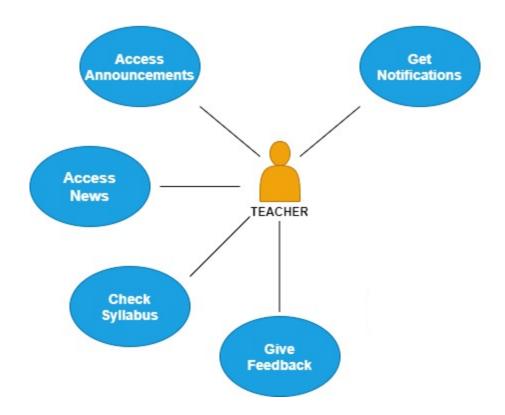
Teacher Feedback Function

Teacher\_Syllabus Function

Teacher\_ Announcements Function

Teacher\_News Function

Teacher\_SendMessage Function



#### 3.2.2.3 Parent Functions

After the parent logining the system, it performs certain functions of its own thanks to the system. These functions respectively;

Parent Login Function

Parent Feedback Function

Parent Announcements Function

Parent News Function

Parent SendMessage Function



## 3.2.2.4 School Management Functions

After logging into the system, the administrative employee performs its own specific functions thanks to the system. These functions respectively;

SchoolManager Login Function

SchoolManager\_Announcements Function

SchoolManager Notification Function

SchoolManager News Function

SchoolManager Settings Function

SchoolManager Feedback Function



#### 3.2.2.5 School IT Management Functions

After the School IT Management logining the system, it performs certain functions of its own thanks to the system. These functions respectively;

SchoolITMan Login Function

SchoolITMan DataTransfer Function

 $SchoolITMan\_SchoolAdd\ Function$ 

SchoolITMan ClassAdd Function

SchoolITMan SectionAdd Function

SchoolITMan\_GrupAdd Function

 $SchoolITMan\_UpdateEducationLogo\ Function$ 

SchoolITMan Notification Function

SchoolITMan Reservation Function

SchoolITMan AbsenceNotice Function

SchoolITMan ExamResult Function

SchoolITMan Syllabus Function

SchoolITMan AccountingOperations Function

SchoolITMan\_Announcements Function

SchoolITMan Report Function

SchoolITMan News Function

SchoolITMan Management Function

 $SchoolITMan\_Settings\ Function$ 



#### 3.2.3 USER CHARACTERISTIC

All users must have at least Internet browsing skills to use the system, as well as skills that can be used for smartphones and tablets.

## 3.3 SPECIFIC REQUIREMENTS

#### 3.3.1 External Interfaces

Name of item: The SQL file, which includes user's information **Description of Purpose:** This file's purpose is to contain information

**Source of Input:** Structured Query Language(SQL) File

Valid Range, Accuracy, and/or Tolerance: The accuracy and integrity of the file

is provided by SQL. Any incorrect data is not tolerable. In such a case, the

school IT management should be able to fix such errors. **Timing:** As long as the user's keep using the system.

#### 3.3.2 Functions

#### 3.3.2.1 Students Functions

## 3.3.2.1.1 Student LoginFunction

*Introduction*: Students should be able to login to the system.

Input: student id, student pass.

**Process**: The student logs in to the system. If the student enters wrong login credentials there will

be an error message displaying.

Output: error message to the user will be displayed.

#### 3.3.2.1.2 Student ExamResult Function

Introduction: Students should be able to get an exam result.

Input: None.

**Process:** The student can show all exam results.

Output: List of all exam results.

#### 3.3.2.1.3 Student Announcement Function

**Introduction:** Students should be able to get an announcement.

Input: None.

**Process:** The student can show all the announcements.

Output: List of all announcements.

#### 3.3.2.1.5 Student News Function

**Introduction:** Students should be able to get news.

Input: None.

**Process:** The student can show all the news.

Output: List of all news.

#### 3.3.2.1.6 Student\_Notification Function

*Introduction:* Students should be able to get notification.

Input: None.

**Process:** The student can show all the notifications.

Output: List of all notifications.

#### 3.3.2.1.7 Student Feedback Function

Introduction: Students can receive and give feedback within the system.

Input: None.

**Process:** The student can show all the feedback.

Output: List of all feedback.

#### 3.3.2.1.8 Student SendMessage Function

*Introduction:* Students can receive and send messages within the system.

Input: None.

**Process:** The student can show all messages or send messages.

Output: Send a Message or List user's Messages.

#### 3.3.2.2 Teacher Functions

#### 3.3.2.2.1 Teacher Login Function

*Introduction*: Teachers should be able to login to the system.

Input: teacher id, teacher pass.

**Process**: The teacher logs in to the system. If the teacher enters wrong login credentials there will be an error message displaying.

Output: error message to the user will be displayed.

#### 3.3.2.2.4 Teacher\_Feedback Function

Introduction: Teachers can receive and give feedback within the system.

Input: None.

**Process:** The teacher can show all the feedback.

Output: List of all feedback.

## 3.3.2.2.6 Teacher Syllabus Function

Introduction: Teachers should be able to get a syllabus.

Input: None.

**Process:** The teacher can show all the syllabus.

Output: List of all syllabus.

#### 3.3.2.2.7 Teacher Announcements Function

Introduction: Teachers should be able to get an announcement.

Input: None.

**Process:** The teacher can show all the announcements.

Output: List of all announcements.

## 3.3.2.2.8 Teacher\_News Function

Introduction: Teachers should be able to get news.

Input: None.

**Process:** The teacher can show all the news.

Output: List of all news.

#### 3.3.2.2.9 Teacher SendMessage Function

Introduction: Teachers can receive and send messages within the system.

Input: None.

**Process:** The teacher can show all messages or send messages.

Output: Send a Message or List user's Messages.

#### 3.3.2.3 Parent Functions

#### 3.3.2.3.1 Parent Login Function

*Introduction*: Parents should be able to login to the system.

Input: parent id, parent pass.

**Process**: The parent logs in to the system. If the parent enters wrong login credentials there will

be an error message displaying.

Output: error message to the user will be displayed.

#### 3.3.2.3.2 Parent StudentData Function

Introduction: Parents can access and view all students' data.

Input: None.

**Process:** The parents can show all the students' data.

Output: List of all students' data.

#### 3.3.2.3.3 Parent Feedback Function

Introduction: Parents can receive and give feedback within the system.

Input: None.

**Process:** The parent can show all the feedback.

Output: List of all feedback.

#### 3.3.2.3.4 Parent Announcements Function

Introduction: Parents should be able to get an announcement.

Input: None.

**Process:** The parent can show all the announcements.

Output: List of all announcements.

#### 3.3.2.3.5 Parent News Function

Introduction: Parents should be able to get news.

Input: None.

**Process:** The parents can show all the news.

Output: List of all news.

#### 3.3.2.2.6 Parent SendMessage Function

*Introduction:* Parents can receive and send messages within the system.

Input: None.

**Process:** The parent can show all messages or send messages.

Output: Send a Message or List user's Messages.

#### 3.3.2.4 School Management Functions

## 3.3.2.4.1 SchoolManager Login Function

*Introduction*: School managers should be able to login to the system.

Input: SchoolManager id, SchoolManager pass.

**Process**: The school manager logs in to the system. If the school manager enters wrong login credentials there will be an error message displaying.

Output: error message to the user will be displayed.

## 3.3.2.4.2 SchoolManager\_Announcements Function

Introduction: School managers should be able to get an announcement.

Input: None.

**Process:** The school managers can show all the announcements.

Output: List of all announcements.

## 3.3.2.4.3 SchoolManager\_Notification Function

Introduction: School managers should be able to get notification.

Input: None.

**Process:** The school manager can show all the notifications.

Output: List of all notifications.

#### 3.3.2.4.3 SchoolManager News Function

**Introduction:** School managers should be able to get news.

Input: None.

**Process:** The school manager can show all the news.

Output: List of all news.

## 3.3.2.4.4 SchoolManager\_Settings Function

Introduction: School managers should be able to get settings.

Input: None.

**Process:** The school managers can show all the setting systems.

Output: List of all setting systems.

#### 3.3.2.4.5 SchoolManager Feedback Function

*Introduction:* School managers can receive and give feedback within the system.

Input: None.

**Process:** The school managers can show all the feedback.

Output: List of all feedback.

## 3.3.2.5 School IT Management Functions

#### 3.3.2.5.1 SchoolITMan Login Function

Introduction: School IT managers should be able to login to the system.

*Input*: SchoolITManager\_id, SchoolITManager\_pass.

**Process**: The school IT manager logs in to the system. If the school IT manager enters wrong login credentials there will be an error message displaying.

Output: error message to the user will be displayed.

#### 3. 3.2.5.2 SchoolITMan DataTransfer Function

*Introduction*: school IT manager performs data transfer between student, parent and teacher.

Input: None

**Process**: school IT manager can observe data transfers that it performs.

Output: school IT manager can list all data transfers it performs.

#### 3. 3.2.5.3 SchoolITMan SchoolAdd Function

Introduction: school IT manager can add school.

Input: None

**Process**: school IT manager can see the schools it adds.

Output: school IT manager can list all the schools it adds.

## 3.3.2.5.3 SchoolITMan\_ClassAdd Function

Introduction: school IT manager can add class.

Input: None

**Process**: school IT manager can see the class it adds.

Output: school IT manager can list all the classes it adds.

## 3. 3.2.5.4 SchoolITMan SectionAdd Function

Introduction: school IT managers can add sections.

Input: None

**Process**: school IT manager can see the section it adds.

Output: school IT manager can list all the sections it adds.

#### 3.3.2.5.5 SchoolITMan GroupAdd Function

Introduction: school IT managers can add groups.

Input: None

**Process**: school IT manager can see the section of the group.

Output: school IT manager can list all the group it adds.

## 3.3.2.5.6 SchoolITMan\_UpdateEducationLogo Function

**Introduction**: school IT managers can update the logo and information of educational institutions.

Input: None

**Process**: school IT manager can see the information it updates.

*Output*: school IT manager can list all the information it has updated.

#### 3.3.2.5.7 SchoolITMan Notification Function

Introduction: School IT managers should be able to get notification.

Input: None.

**Process:** The school IT managers can show all the notifications.

Output: List of all notifications.

## 3.3.2.5.8 SchoolITMan\_Reservation Function

Introduction: school IT managers manage reservations.

Input: None.

**Process:** The school IT managers can show all the reservations.

Output: List of all reservations.

#### 3.3.2.5.9 SchoolITMan AbsenceNotice Function

Introduction: school IT managers manage absence notices.

Input: None.

**Process:** The school IT managers can show all the absence notices.

Output: List of all absence notices.

## 3.3.2.5.10 SchoolITMan ExamResult Function

Introduction: school IT managers manage exam results.

Input: None.

**Process:** The school IT managers can show all the exam results.

Output: List of all exam results.

#### 3.3.2.5.11 SchoolITMan Syllabus Function

*Introduction:* school IT manager can perform syllabus operations.

Input: None.

**Process:** The school IT managers can show all the syllabus.

Output: List of all exam syllabus.

## 3.3.2.5.12 SchoolITMan Accounting Operations Function

*Introduction:* school IT manager can perform accounting management operations.

Input: None.

**Process:** The school IT manager can see all the accounting transactions.

Output: all accounting operations are listed in the system.

#### 3.3.2.5.13 SchoolITMan Announcements Function

*Introduction:* school IT manager can perform announcement management operations.

Input: None.

**Process:** The school IT manager can see all the announcements.

**Output:** all announcement operations are listed in the system.

## 3.3.2.5.14 SchoolITMan\_Report Function

*Introduction:* The school IT manager can do reporting.

Input: None.

**Process:** The school IT manager can see all the reports.

Output: all reports operations are listed in the system.

#### 3.3.2.5.15 SchoolITMan News Function

*Introduction:* The school IT manager can perform news operations.

Input: None.

**Process:** The school IT manager can see all the news.

*Output:* all news operations are listed in the system.

## 3.3.2.5.16 SchoolITMan Management Function

*Introduction:* The school IT manager can create other types of administrators.

Input: None.

**Process:** The school IT manager can see all the other types of administrators.

*Output:* all other types of administrators operations are listed in the system.

#### 3.3.2.5.17 SchoolITMan Settings Function

**Introduction:** School IT managers should be able to get settings.

Input: None.

**Process:** The school IT managers can show all the setting systems.

Output: List of all setting systems.

# 3.3.3 PERFORMANCE REQUIREMENTS

This system is created for unlimited school capacity. There is no cap in the amount of schools or users in this system, but in the first phase there will be 1 school to try out the system. Users should get results within 5-10 seconds in the final form of the system.

# 3.3.4 SECURITY REQUIREMENTS

This system is only available to some schools and their inside users. Users information can be viewed only by the users that have authority to do so. Each user has different privileges in the system for security measures.

# 4. Software Design Description

#### 4.1 INTRODUCTION

In this documentation file, it is a documentation content that describes the parts of the project that cover the design and architectural goals of the project. Mobile School Management System's design and database includes operation diagrams.

## 4.1.1 Purpose

This document has been created to indicate details in the design part of Mobile School Management System Mobile School Management System (MSMS). At the same time, this document was created according to the IEEE 1016-2009. Those expected to use this system are the Mobile School Management System (MSMS)'s students, teachers, school management, school IT management and system management but school IT management and especially the system administrator will perform operations on the back, not the front of the application.

#### **4.1.2** Scope

This SDD document contains general definitions and project features as content. It covers the architectural designs within the project and the content and design parts of these designs.these designs consist of process design, use case diagram, sequence diagram and database design. For those who study this content, project formation becomes more understandable and easy.

#### 4.1.3 Glossary

TERM	DEFINITION
SDD	Software Design Description
MSMS	Mobile School Management System
IEEE	Institute of Electrical and Electronics Engineers

UML	Unified Modeling Language
MSSQL	Microsoft SQL Server
DB	Database

#### 4.1.4 Overview

This SDD is divided into five sections to provide target readers with a complete and comprehensible perception of the system. The first part is mostly about the scope and purpose of the document. The second part specifies design topics and consists of two parts. In the first section, design assumptions, dependencies, and constraints of the systems are defined. The second section provides design goals and guidelines for the reliability, availability, portability and extensibility of the system. In addition, the tools used for project design are explained. In the third section, the architectural design of the application and the detailed description of the modules are detailed. In the fourth section, this section covers what users can do and which users have access to what. Interaction diagrams detailing how operations are performed for each user type are available here. The sequence of interaction is shown visually using the vertical axis in the sequence diagram. In the fifth section, there is detailed information about the database design of the project.

#### 4.4.2 DESIGN CONSIDERATIONS

#### 4.2.1 Approach

While developing the project, we have decided to use MSSQL for creating and maintaining the database in future operations. It provides the data to be classified to where it belongs. It has a structure that is flexible for maintaining and inserting or deleting new data to database structure.

#### 4.2.2 Tools Used

Microsoft Visual Studio 2019	Programing,testing,developing website
Microsoft SQL Server	For Database Management

Microsoft Office Word	Documentations
https://app.diagrams.net/	Diagrams, UML diagrams, Sequence Diagram

#### 4.2.3 Constraints

#### 4.2.3.1 Time

Ceng 407 project we have exactly a period to finish the documentation. To advance in this project, we will adopt the waterfall model and advance the project. As this method progresses step by step, we will make every feedback we receive without going to the previous step, and thus we will complete the general design templates of our project.

#### 4. 2.3.2 Performance

Performance is an important criterion for each software product. Since the MSMS project will be run by local customers in the web browser and is a multi-user process, users internet speeds and hardware-wise, RAM and CPU quality are factors that affect the performance.

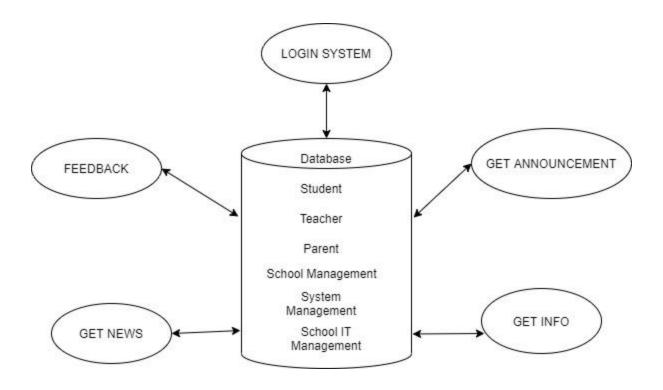
#### 4.2.4 Assumptions and Dependencies

In designing this project, we had to make some basic assumptions about software and hardware. Our program is designed to run on all operating systems. So it is enough to have any computer and internet connection to use a web browser

#### 4.4.3 ARCHITECTURE

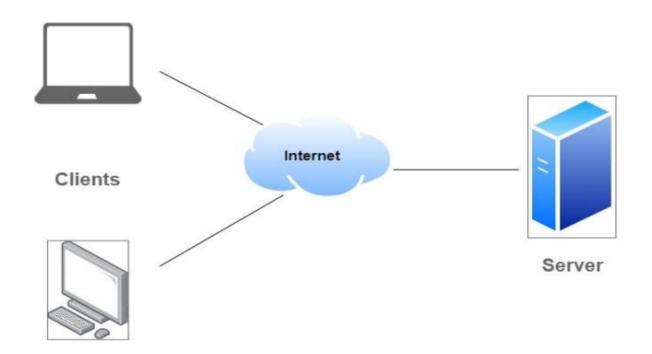
#### 4.3.1 Software Architecture

The database will be used to contain the data of students, parents, teachers, school management, system management, school IT management, and will help to add new data or make changes to the data. More importantly our database will contribute to the functions that are defined for each user type to be used. Database is the cornerstone of our project that keeps all the necessary information in our system. We might call our architecture type the Repository Architecture Style.



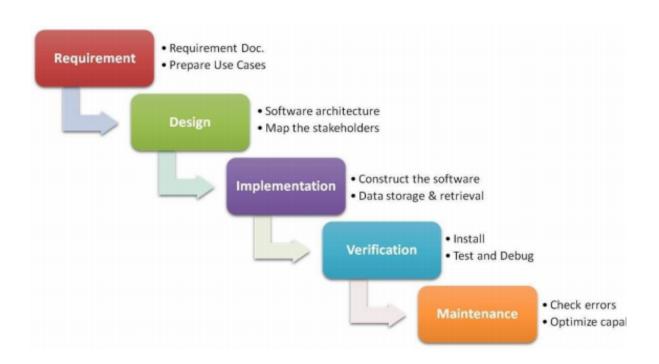
#### **4.3.2** Hardware Architecture

We use the Client-Server model for our project. In the client-server architecture, when the client computer sends a request for data to the server through the internet, the server accepts the requested process and delivers the data packets requested back to the client.

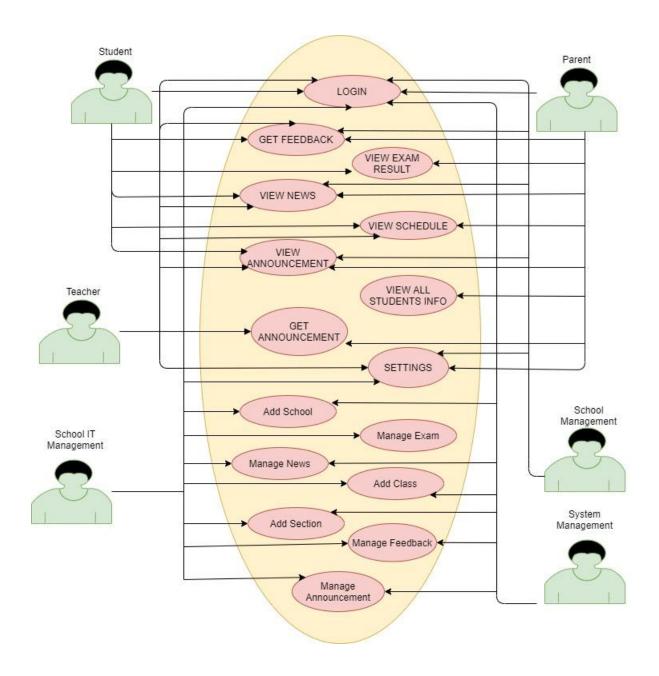


# **4.4 PROCESS DESIGN**

In a project, process management is the cornerstone of the project. We used the waterfall model as it is always more effective to progress step by step in our project and facilitates the process management.

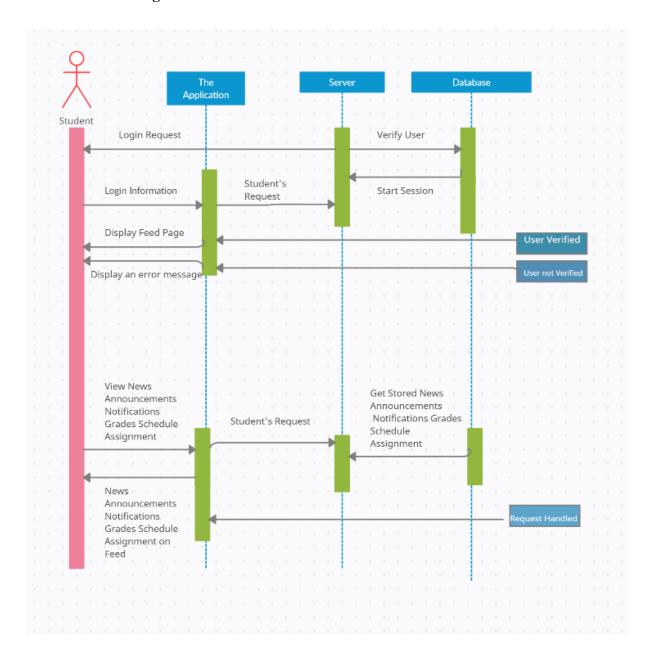


#### 4.4.1 Use Cases

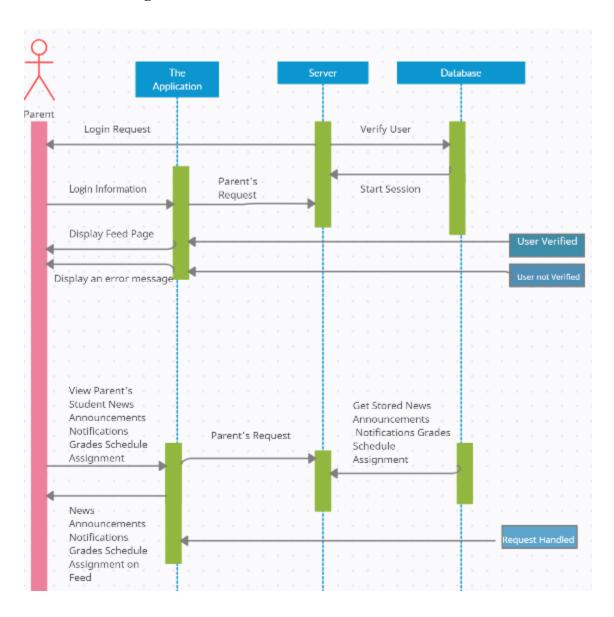


# **4.4.2** Sequence Diagrams

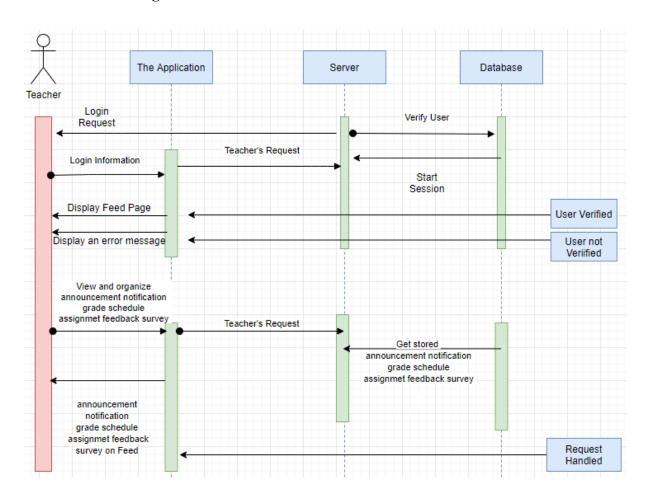
## 4.4.2.1 Student Diagram



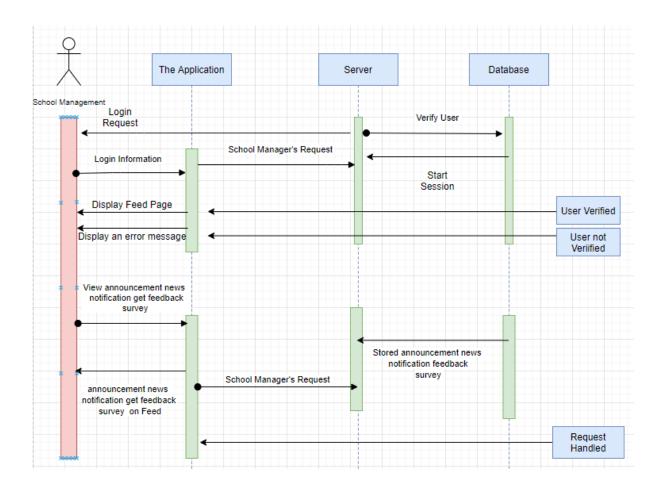
## 4.4.2.2 Parent Diagram



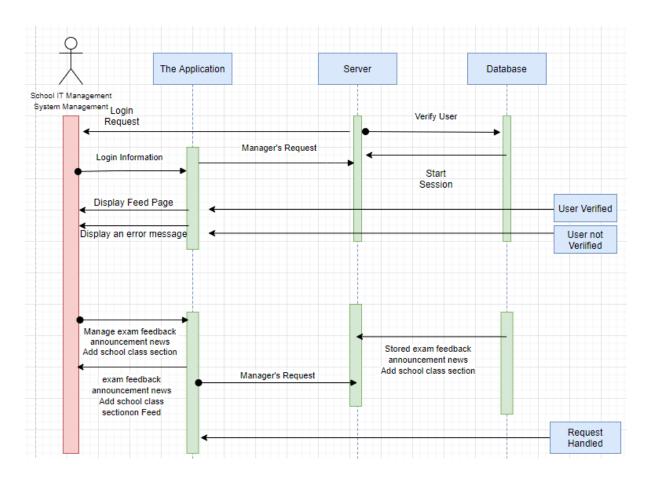
# 4.4.2.3 Teacher Diagram



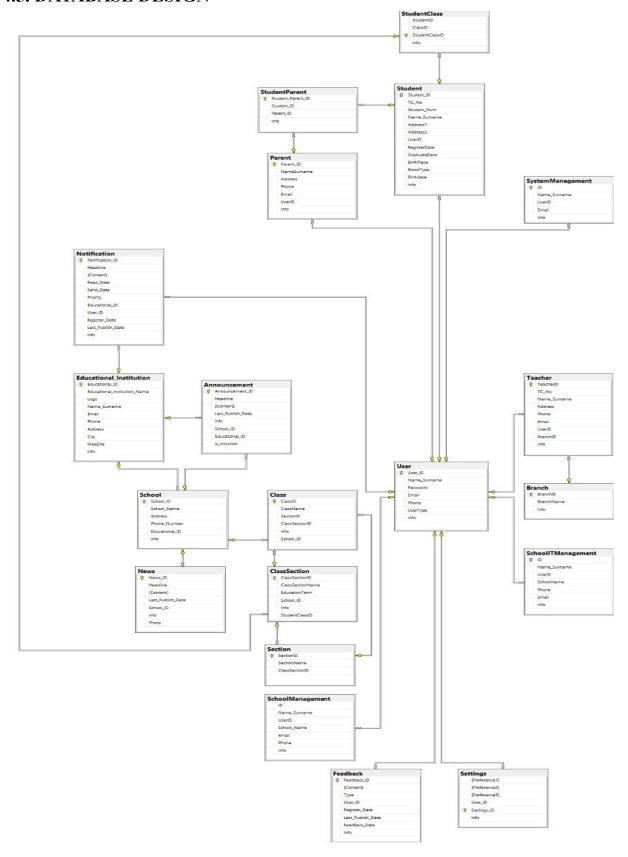
### 4.4.2.4 School Management Diagram



### 4.4.2.5 School IT Manager / System Management ( Admin )



#### 4.5. DATABASE DESIGN



### 5 Test Plan/Test Plan Results

### **5.1 INTRODUCTION**

#### **5.1.1 Version Control**

Version No	Description of Changes	Date
1.0	First Version	April 13, 2021

### **5.1.2** Overview

In this document, the purpose is to test the functions of the Mobile School Management System according to the SRS and SDD files that were uploaded in the past.

#### **5.1.3** Scope

This test document has cases for User Type Choice, Login, User Home Functions Page. Each of these functions will be tested in this document.

#### 5.1.4 Terminology

Acronym	Definition
UT	User Type
LG	Login
UF	User Functions
UFP	User Functions Page
US	User
LP	Login Page

#### **5.2 FEATURES TO BE TESTED**

#### **5.2.1** User Type (UT)

This feature allows you to select the user type before logging in to the system.

#### **5.2.2** Login (LG)

This feature is used by the "admin" or "user" types of users in order to enter the platform to use further features of the system.

#### 5.2.3 User Functions (UF)

In this feature, the functions that the user types have will be tested.

#### **5.3 FEATURES NOT TO BE TESTED**

The inputs and outputs of data such as grade, absenteeism and period of users in the system will not be tested because these data will be taken directly from the system of the school affiliated to the ministry.

### **5.4 ITEM PASS/FAIL CRITERIA**

If an item is functioning the way it is described in SRS and SDD, then the item passes the test case; else the item fails. There might be some further time or performance constraints for certain items which are going to be explained further.

#### 5.5 Exit Criteria

If all the High and Medium priority cases are passed the product is considered to be successful.

#### REFERENCES

- [1] SRS
- [2] SDD

## **5.6 TEST DESIGN SPECIFICATIONS**

**5.6.1** User Type (UT)

## **5.6.1.1** Subfeatures to be tested

### 5.6.1.2 User(UT.US)

The user selects the user type from the application.

### **5.6.1.3** Test Cases

TC ID	Requireme nts	Pri orit y	Res ult	Scenario Description
UT.US.	3.1	Н	Pass	On the user type page, select the user type, and then select the next homepage on the mobile system.
UT.US.	3.1	Н	Pass	If the user chooses a different user type other than his or her role and wants to log in, the login fails.

### **5.6.2** Login Page (LP)

## **5.6.2.1** Subfeatures to be tested

## **5.6.2.2** Login(LP.LG)

This page has email and password testing and than next to user function main page

## **5.6.2.3** Test Cases

TC ID	Requireme nts	Pri orit y	Res ult	Scenario Description
LP.LG.	3.2	Н	Pass	Enter a valid user email and password and then next to the open user functions page.
LP.LG.	3.2	Н	Pass	Enter email information with non-existing email in the database.
LP.LG.	3.2	Н	Pass	Enter email information with invalid email address.

### 5.6.3User Function (UF)

### **5.6.3.1Subfeatures to be tested**

### 5.6.3.2 User Functions Page(UF.UFP)

This page has user's function and every function is specific function of the user's type

#### **5.6.3.3** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.UF P.01	3.3	Н	Pass	This page has a user's function and every function is a specific function of the user's type and the functions are tested in each other function and then next to open a specific function page in the mobile system.

#### 5.6.4.1 Message Page(UF.SM)

#### 5.6.4.2 Subfeatures to be tested

This page is for sending and listing messages

#### **5.6.4.3**Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.MP	3.3	Н	Pass	This page has a user's function and every function is a specific function of the user's type and the functions are tested in each other function and then next to open a specific function page in the mobile system.

## 5.6.5.1 SendMessage Page(UF.SM)

### **5.6.5.2 Subfeatures to be tested**

This page sends a message to the user selected receiver

#### **5.6.5.3** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.SM .01	3.3	Н	Pass	A message is sent to the selected person on this page.

### 5.6.6.1 ListMessage Page(UF.SM)

This page lists the users own messages

#### **5.6.6.2** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.LM .01	3.3	Н	Pass	All messages belonging to the user are listed.

## 5.6.7.1 SendFeedBackPage(UF.SFB)

This page is for sending feedback to the selected user

### **5.6.7.2** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.SF B.01	3.3	Н	Pass	users can send and receive mutual feedback.

## 5.6.8.1 ListFeedBack Page(UF.LFB)

This page lists the users own feedbacks

#### **5.6.8.2** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.LF B.01	3.3	Н	Pass	Received feedback is listed.

## 5.6.9.1 ListNews Page(UF.LN)

This page is for all users. It lists all of the schools news

### **5.6.9.2** Test Cases

TC ID	Requireme nts	Prio rity	Res ult	Scenario Description
UF.LN .01	3.3	Н	Pass	News belonging to the registered institution are listed.

# **5.7 Detailed Test Cases**

# 5.7.1 UT.US.01

TC_ID	UT.US.01
Purpose	Select right user type
Requirements	3.1
Priority	High.
Result	Pass
Estimated	1 Minutes
Time Needed	
Dependency	Select User's type cases should pass
Setup	Login Page should be activated
Procedure	[A01] Go to user's type page.
	[Ao2] Enter a valid user email.
	[Ao3] Enter the valid password for this user
	[A04] Click on the "Login" button.
	[Vo1] Observe that the login is successful and the user's function
	main page appears
	-
Cleanup	Logout

### 5.7.2 UT.US.02

TC_ID	UT.US.02
Purpose	select wrong user type
Requirements	3.1
Priority	High.
Result	Pass
Estimated	1 Minutes
Time Needed	
Dependency	Select User's type cases should pass
Setup	Login Page shouldn't be activated
Procedure	[A01] Go to user's type page.
	[Ao2] Enter a valid user email.
	[Ao3] Enter the valid password for this user
	[Ao4] Click on the "Login" button.
	[Vo1] Observe that the login is not successful
	-
Cleanup	Logout

## 5.7.3 LP.LG.01

TC_ID	LP.LG.01
Purpose	Enter a valid user email and password
Requirements	3.2
Priority	High.
Result	Pass
Estimated	1 Minutes
Time Needed	
Dependency	Enter a valid user email and password
Setup	User's function main page should be activated.
Procedure	[Ao1] Go to login page.
	[Ao2] Enter a valid user email.
	[Ao3] Enter the valid password for this user
	[A04] Click on the "Login" button.
	[Vo1] Observe that the login is successful and the user's function
	main page appears
	-
Cleanup	Logout

# 5.7.4 LP.LG.02

TC ID	LP.LG.02
Purpose	Enter email information with non-existing email in the database
Requirements	3.2
Priority	High.
Result	Pass
Estimated	1 Minutes
Time Needed	
Dependency	Enter a invalid user email and password
Setup	User's function main page shouldn't be activated.
Procedure	[A01] Go to login page.
	[Ao2] Enter a invalid user email.
	[Ao3] Enter the invalid password for this user
	[A04] Click on the "Login" button.
	[Vo1] Observe that the login is not successful
	-
Cleanup	Logout

# 5.7.5 LP.LG.03

TC ID	LP.LG.03
Purpose	Enter email information with invalid email address.
Requirements	3.2
Priority	High.
Result	Pass
Estimated	1 Minutes
Time Needed	
Dependency	Enter a invalid user email and password
Setup	User's function main page shouldn't be activated.
Procedure	[A01] Go to login page.
	[Ao2] Enter a invalid user email.
	[Ao3] Enter the invalid password for this user
	[A04] Click on the "Login" button.
	[Vo1] Observe that the login is not successful
	-
Cleanup	Logout

## 5.7.5 UF.UFP.01

TC_ID	UF.UFP.01
Purpose	Classification of functions by user type.
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	Lists the functions to which it belongs by user type.
Setup	User's function main page should be activated.
Procedure	[A01] Go to User's functions page.
	[Ao2] Select function.
	[Ao3] Function type page should be activated.
	[Vo1] Observe that the function type page is successful.
Cleanup	Refresh

## 5.7.6UF.SM.01

TC_ID	UF.SM.01
Purpose	Send Message
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	Sending to target person a new message.
Setup	User's function main page should be activated.
Procedure	[A01] Go to Message page.
	[Ao2] Select Send Message Button.
	[Ao3]Select target person and write your message in the text box
	[Vo1] Select Send Button andObserve that the function type page
	is successful.
Cleanup	Refresh

# 5.7.7 UF.LM.01

TC_ID	UF.LM.01
Purpose	Lists Messages belonging to the user
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	Lists the functions to which it belongs by user type.
Setup	User's function main page should be activated.
Procedure	[A01] Go to ListMessage page.
	[Ao2]List with sender and receiver informations.
	[Vo1] Observe that the function type page is successful.
Cleanup	Refresh

## 5.7.8 UF.SFB.01

TC ID	UF.SFB.01
Purpose	Sends Feedback to the selected user
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	User send to feedback for any event or action.
Setup	User's function main page should be activated.
Procedure	[A01] Go to SendFeedBack page.
	[Ao2] Select User and write topic about Feedback.
	[Ao3] Function type page should be activated.
	[Vo1] Select List Button and Observe that the SendFeedback page
	is successful.
Cleanup	Refresh

## 5.7.9 UF.LFB.01

TC_ID	UF.LFB.01
Purpose	Lists Feedbacks belonging to the user
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	List users feedback
Setup	User's function main page should be activated.
Procedure	[A01] Go to List FeedBack page.
	[A02] Lists feedback informations.
	[Vo1] Observe that the ListFeedback page is successful.
Cleanup	Refresh

## 5.7.10 UF.LN.01

TC_ID	UF.LN.01
Purpose	Lists News about the school
Requirements	3.3
Priority	High.
Result	Pass
Estimated	5 Minutes
Time Needed	
Dependency	Lists the users news about connected school.
Setup	User's function main page should be activated.
Procedure	[A01] Go to News page.
	[Ao2] List news with date and content.
	[Vo1] Observe that the ListNews page is successful.
Cleanup	Refresh