



ChargeMind

# OUR TEAM



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# ChargeMind in General

- **Artificial Intelligence-Based Automation for Increasing Needs of Electric Vehicle**
- Customization **User-Specific** Route Planning
  - Intensity According to Personal Priority,
  - Time,
  - Pricing Optimization
- Artificial Intelligence Supported **Density Estimation** and **Recommendation System**
- **Station Rating** Based on User Comments
- Eco-Friendly and Sustainable Charging Solutions with **Carbon Footprint Tracking**



# WORK PLAN

Start Date 21/10/2024	WORK PLAN																
Week	Current State	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Procedural Steps		30-Sep-24	7-Oct-24	14-Oct-24	21-Oct-24	28-Oct-24	4-Nov-24	11-Nov-24	18-Nov-24	25-Nov-24	2-Dec-24	9-Dec-24	16-Dec-24	23-Dec-24	30-Dec-24	6-Jan-25	13-Jan-25
Team Setup	Completed																
Project Proposal Form	Completed																
Project Selection Form	Completed																
Project Work Plan	Completed																
Literature Review	Completed																
Marketing Research	Completed																
Software Requirements Specification	Completed																
Project Webpage	Completed																
Software Design Description	Completed																
Project Report / Tracking Form	Completed																
Presentation	Completed																





# Market Research

## Features of Current Applications



Lixhium



Voltla



ChargePrice



PlugShare



Open ChargeMap

- Navigation Integration: It has the feature of directing users to the selected charging station.
- Navigation Integration: Provides direct guidance to charging stations.
- Price Comparison: Provides cost-effective options by comparing prices of different charging providers.
- User-Friendly Price Optimization: Price-oriented optimization; focuses especially on affordable charging options.
- User Comments and Evaluations and Station Features
- Station Availability Notification: Instantly shows whether the charging station is empty or occupied.
- Similar Features with PlugShare
  - PlugShare Directs User to Google Maps
  - Open Charge Map Creates Its Own Map



# Problems

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Incorrect and insufficiency route determination

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Unnecessary use of areas reserved for charging stations

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Misleading directions about station locations

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Inability to charge due to excessive density



# User Feedback



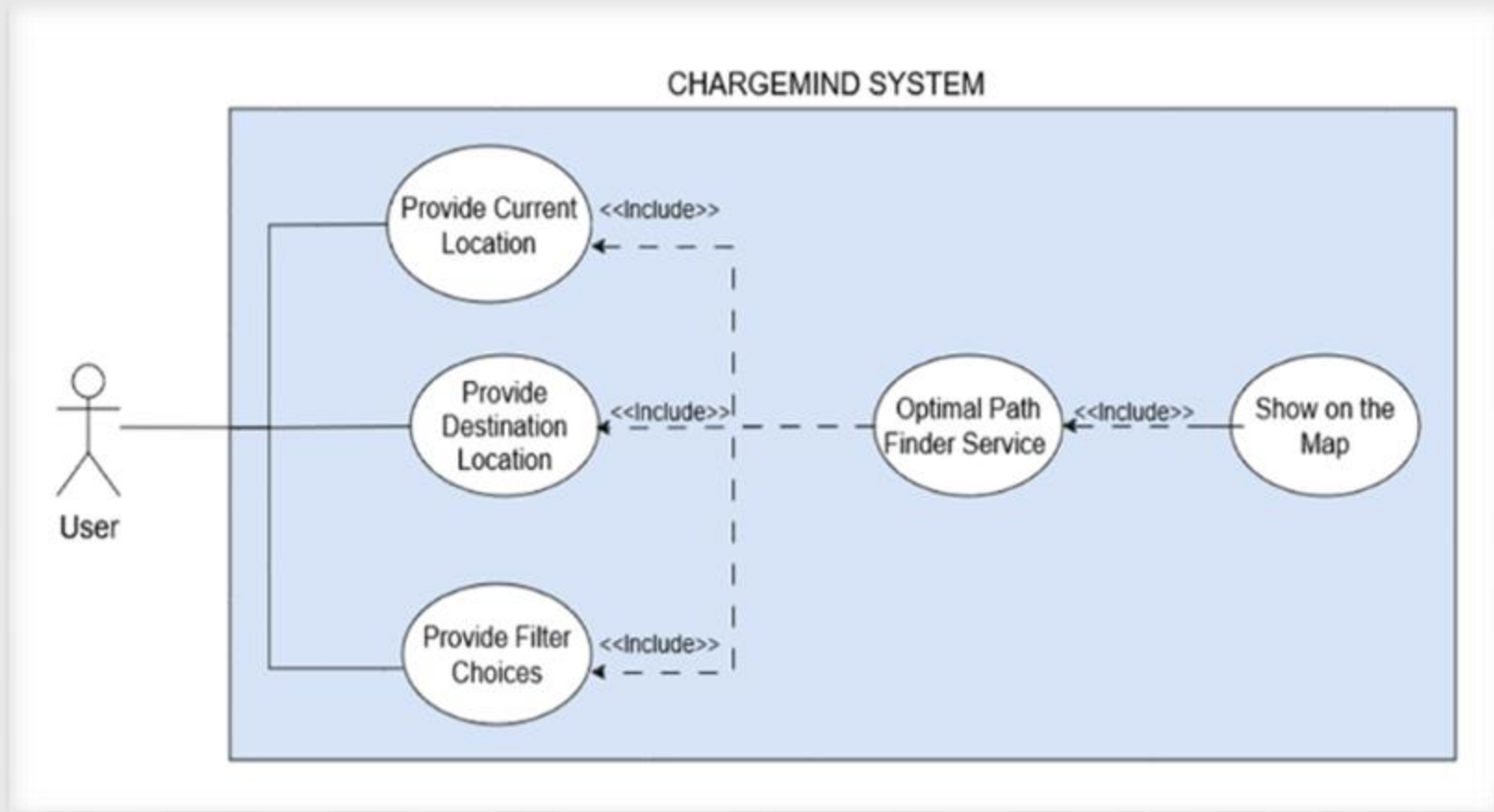


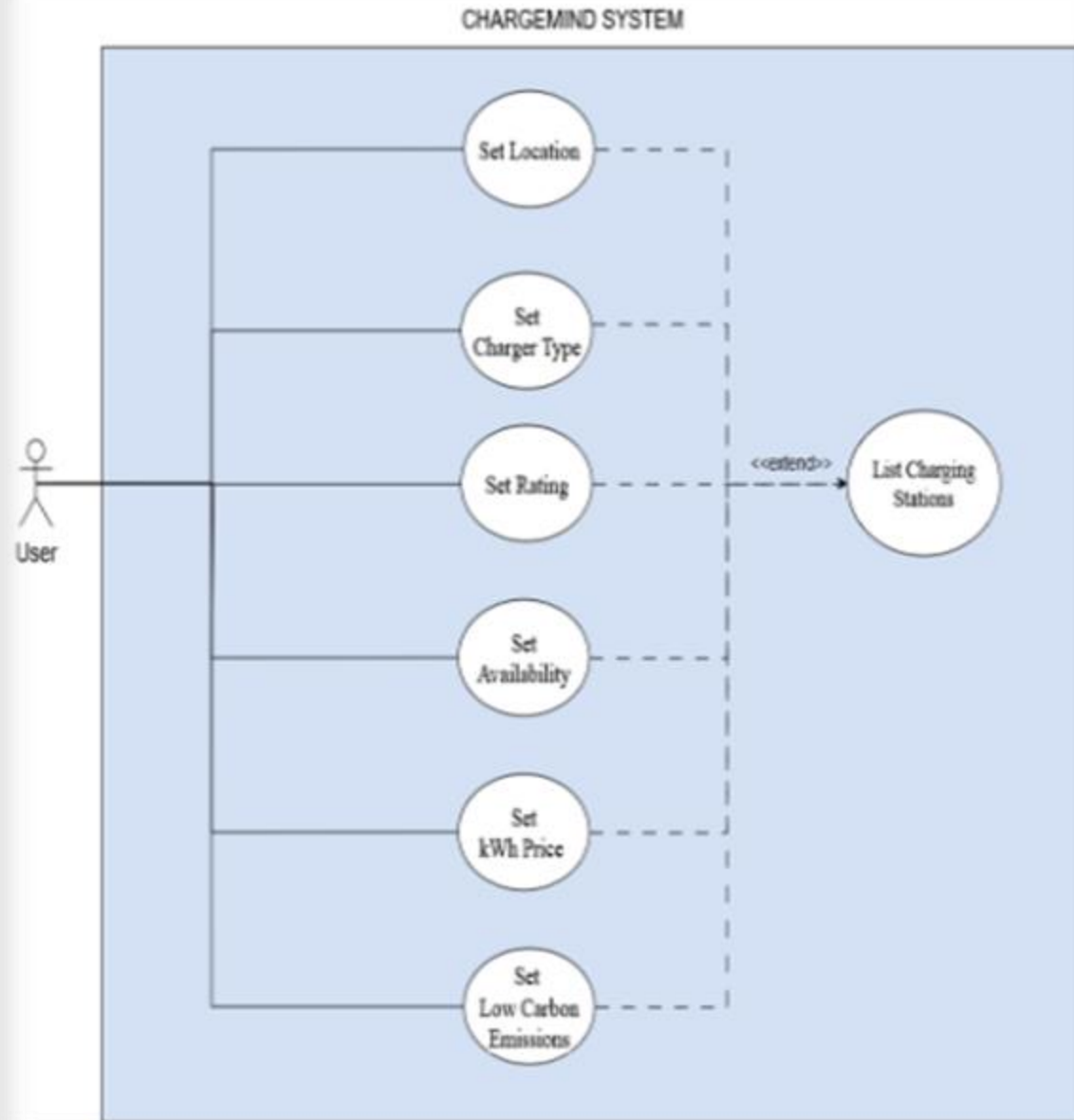
# MAIN FUNCTIONALITIES

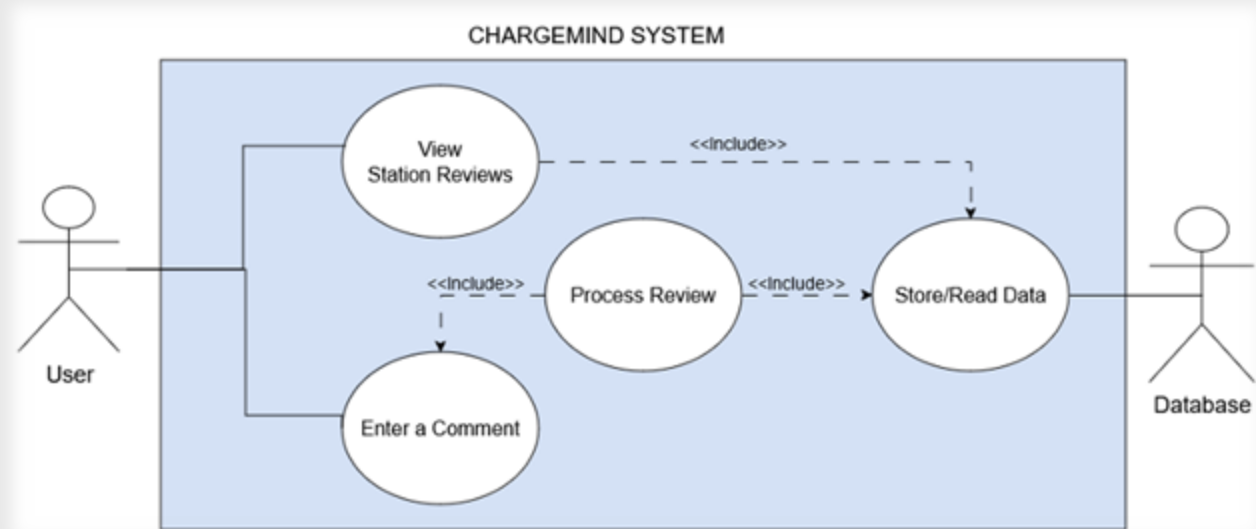
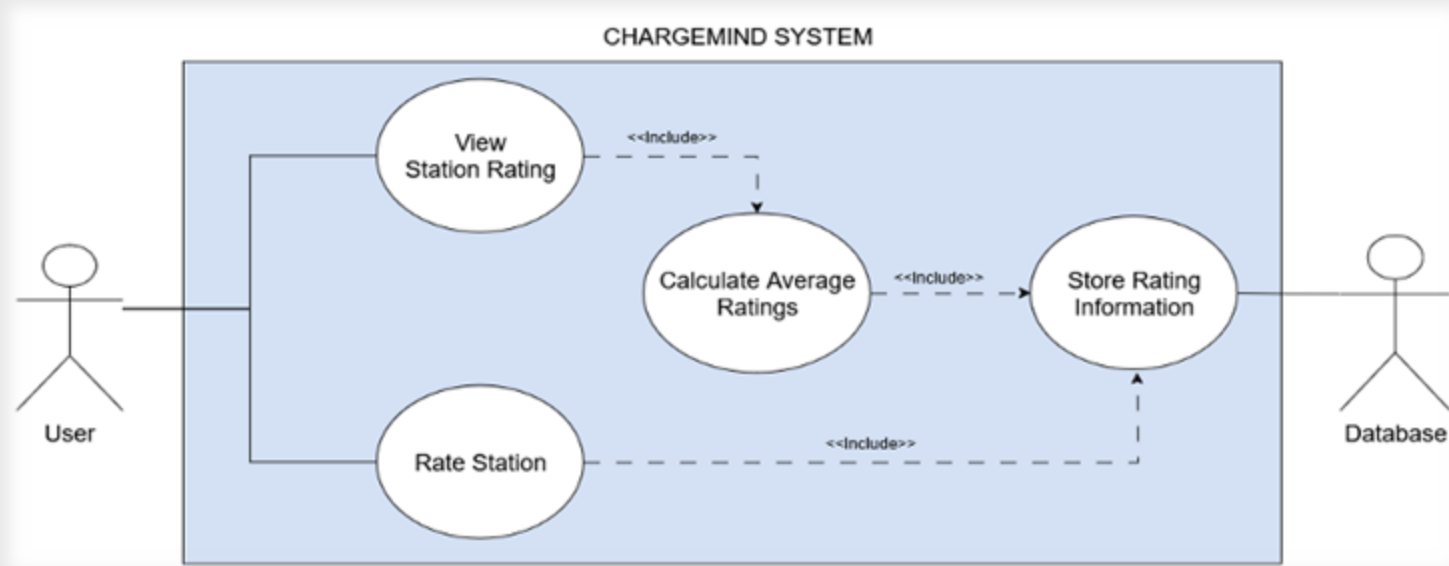


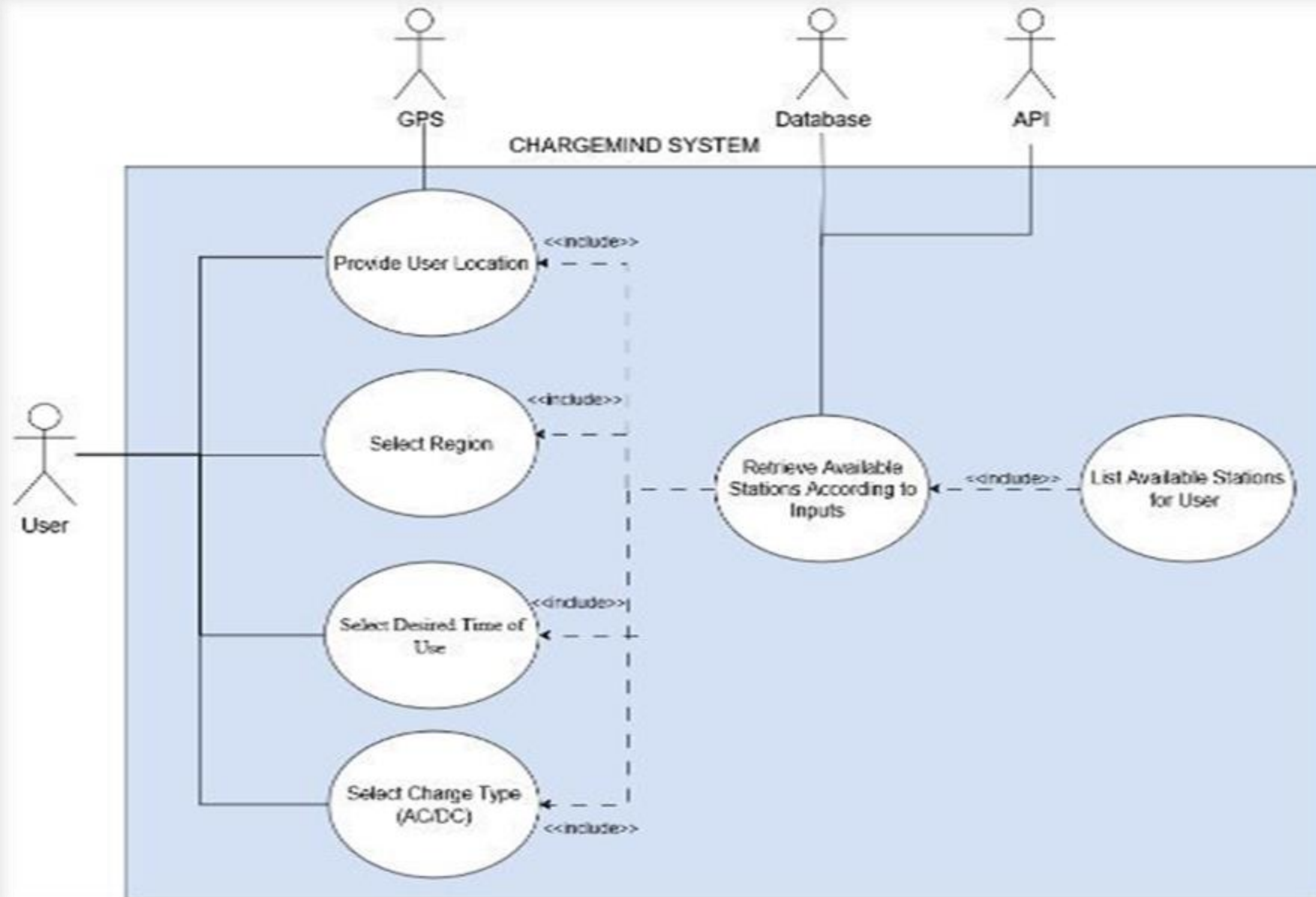
- **Plan Personalized Route For EV**
- **Filter**
- **User Reviews and Ratings**
- **Real-Time Availability Updates**
- **Recommendation System**
- **Reservation System**
- **Carbon Emission Calculation**



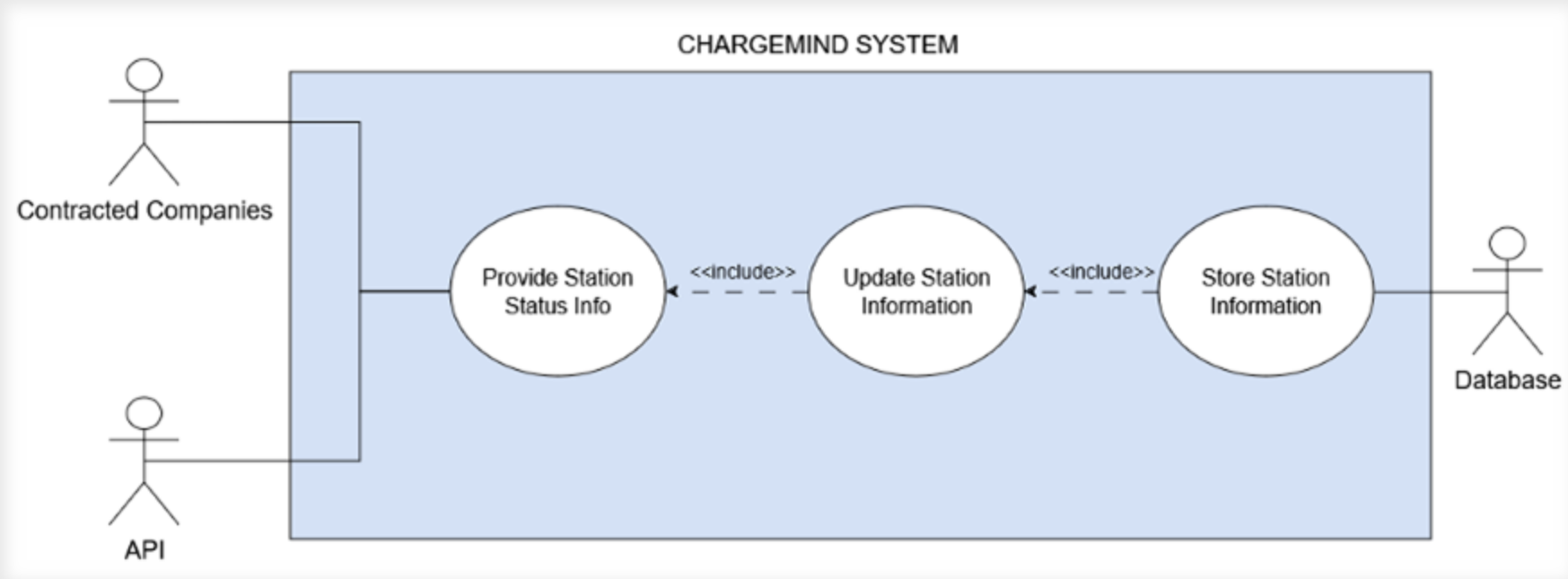


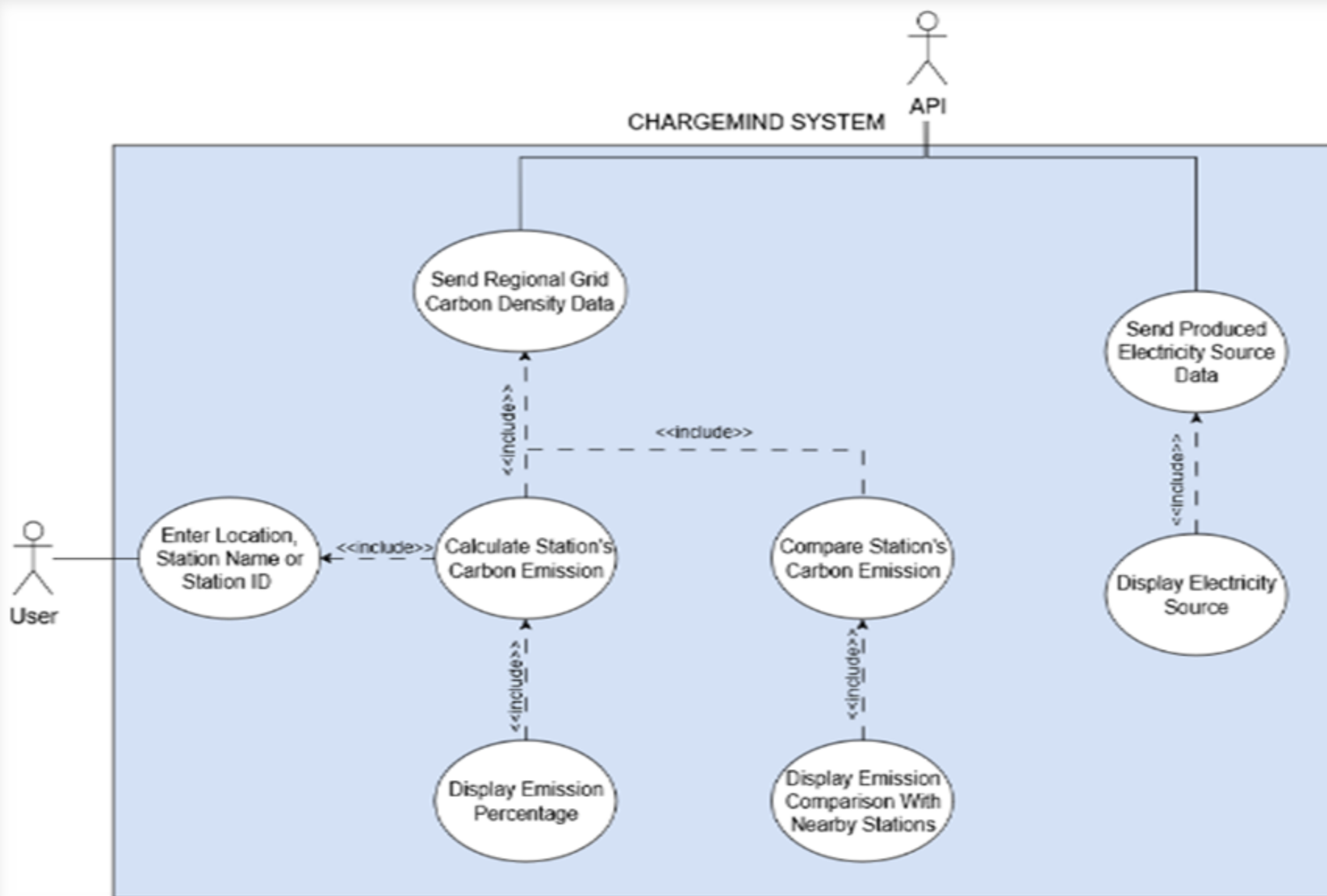












# General UI Design



# ChargeMind Tech Stack



JavaScript



Python



Selenium



Git



MongoDB



PostgreSQL



Kubernetes



Spring Boot



Java



React Native



Docker



Amazon Web  
Services



IntelliJ



Flyway



Figma



Kafka



Jira



Postman



Grafana



GraphQL



RabbitMQ



# Architectural Decisions

**Micro/Macroservice**

**Test Driven Development (TDD)**

**Distributed Architecture**

**Event-Driven Architecture**



# Micro/Macroservices Architecture – Scalability

## Handling Peak Demand:

- Rush hours or holidays
- Multiple EVs may start charging simultaneously at different locations.

## Solution:

- Handling a high volume of concurrent requests without delays.

## User Growth:

- Support for increasing number of charging sessions, user notifications, and account authentications.

## Solution:

- Independent scaling of components

## Geographical Expansion:

- Expansion to new regions or countries

## Solution:

- Seamless integration without re-architecting the system.





# Micro/Microservices Architecture

Cost efficient due to the horizontal scaling

Flexible, different services for different deployments and customers

Reliable due to the prevention of single point of failure via horizontal scaling

Maintaining data consistency

Complex  
Containerization, orchestration,  
monitoring, and etc.

Resource overhead risk  
Especially for early-stage

Operational  
Latency

Inter-Service communication  
(Coupling)



# Event-Driven Architecture



## Handling Peak Demand:

- Rush hours or holidays
- Thousands of user interacts with the system

## High Availability and Fault Tolerance:

- Events are queued and processed later if a service is down

**Solution**  
Asynchronous  
Communication

## Decoupled Service Architecture:

- Decoupled services need to operate independently
  - With low latency
  - Without blocking each other

## Real-Time User Updates:

- Instant notifications when a charging session starts, without waiting for backend processes to complete
  - Ensuring real-time updates

# Event-Driven Architecture

Highly scalable and flexible

Dynamic decision making and supports real-time monitoring

Fault tolerant due to the non-blocking operations of decoupled services (loose coupling high cohesion)

System and event design complexity

Data consistency challenges due to eventual consistency reliability

Handling duplicate events and event failures

Race conditions between services

Saga or CQRS patterns

Operations with stale data



# Distributed Architecture

## **Data Handling and Scalability:**

- Diverse and growing datasets
  - Different regions

## **Need of High Availability:**

- Peak hours
- Thousands of concurrent users accessing services (payments...)

## **Real-Time Data Handling:**

- Need of instant feedback on charging progress, energy consumption, emissions, and so on

## **Solution: :**

- Efficiently partitioning and replicating data across multiple servers

## **Solution:**

- Processing and updating data in real-time
  - Dynamic progress tracking



# Distributed Architecture

Different flows requires different amount of consistency

Dynamic decision making and supports real-time monitoring

Fault tolerant due to the non-blocking operations of decoupled services (loose coupling high cohesion)

Improved performance  
with data partitioning

Geographic  
Redundancy and  
Disaster Recovery

Trade-Offs in decision making between consistency and availability for different flows

Need of balance between eventual and strong consistency

Higher attack surface / Security

Possible cost or resource  
overhead

Complexity on  
design and  
maintenance



# TTD – Test First, Code After

Early bug detection

Increased code volume

Easier maintenance via continuous feedback and better refactoring

Time and effort for test maintenance

Improved code quality, so more reliable product

As the number of external dependencies increased test might be more complex to implement





# Test Driven Development Strategy

## Unit tests

- Individual component test (e.g., functions, methods) for each class
- Whether work as expected in isolation
- JUnit, Mockito
- For **normal cases** (typical inputs), **edge cases** (extreme or boundary conditions), **error handling** (invalid inputs, exceptions)
- Statement coverage, branch coverage, and path coverages will be
- Fuzz or boundary testing with mock data (mockito)

## Integration tests

- Validation of the interaction between different components or service
- Spring Boot Test (Spring-based application components), Postman (API calls), embedded databases like H2 (simulation)
- Interaction Between Components:  
Verify that services interact correctly through APIs or service calls.
- End-to-End Functional Flow:  
Business processes work as intended when all components are integrated.
- Error Handling in Integration



# Test Driven Development Strategy

## Feature tests (BDD)

- Regular tests of the behavior of key features and business workflows
- Determine whether user expectations are met and system works as intended.
- Selenium, saucelab
- Behavioral Coverage:  
all key user scenarios are covered
- Flow Coverage:  
the workflows tested cover the entire end-to-end process
- Interaction Coverage:  
different features or services interact

## Security tests

- Identify vulnerabilities and security flaws
- Data breaches, Authentication issues, Authorization issues, Vulnerabilities in API endpoints
- OWASP ZAP
- Will be applied after first release to the mock customer

## Exploratory Tests

- Potential issues or edge cases through ad-hoc testing for fixing bugs early stage
- Features or areas of the application that may not be covered by formal test cases, based on tester intuition and experience





Thank you for listening

Questions