Open Science Grid

Introduction to DHTC

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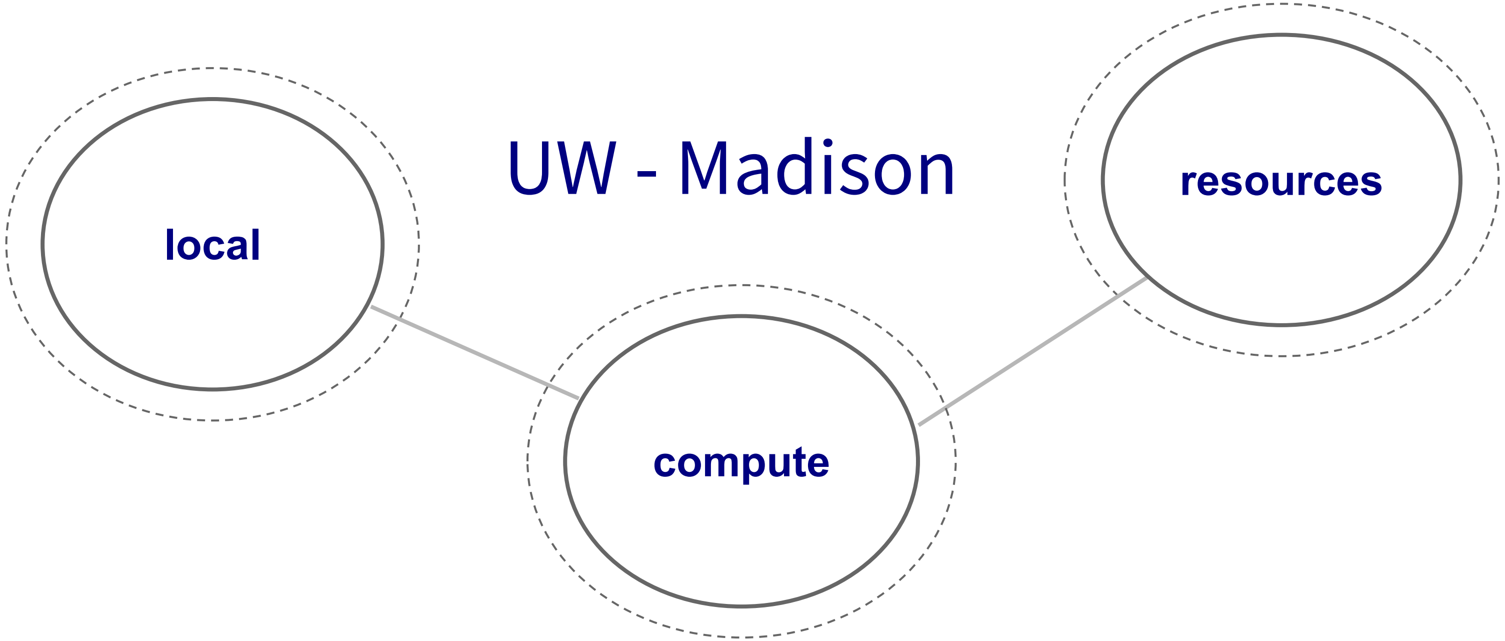
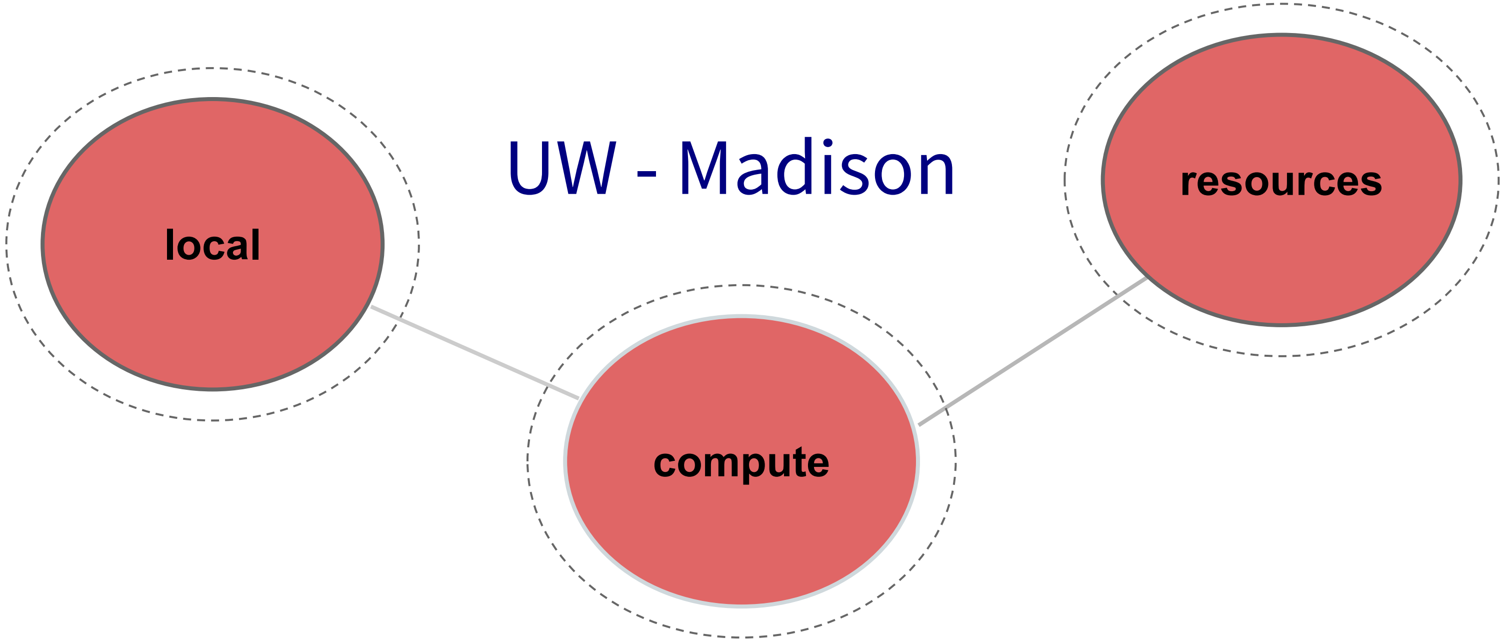
Local High Throughput Computing



Local High Throughput Computing



How do you get more computing resources?

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#1: Buy Hardware

- Great for specific hardware/privacy requirements
- Costs $$$
  - Initial cost
  - Maintenance
  - Management
  - Power and cooling
- Rack/floor space
- Obsolescence
- Plan for peak usage, pay for all usage
- Delivery and installation takes time

#2: Use the Cloud - Pay per cycle

- Amazon Web Services, Google Compute Engine, Microsoft Azure, etc.
- Fast spin-up
- Costs $$$
- Still needs expertise + management
  - Easier than in the past with the `condor_annex` tool
- Does payment fit with your institutional or grant policies?

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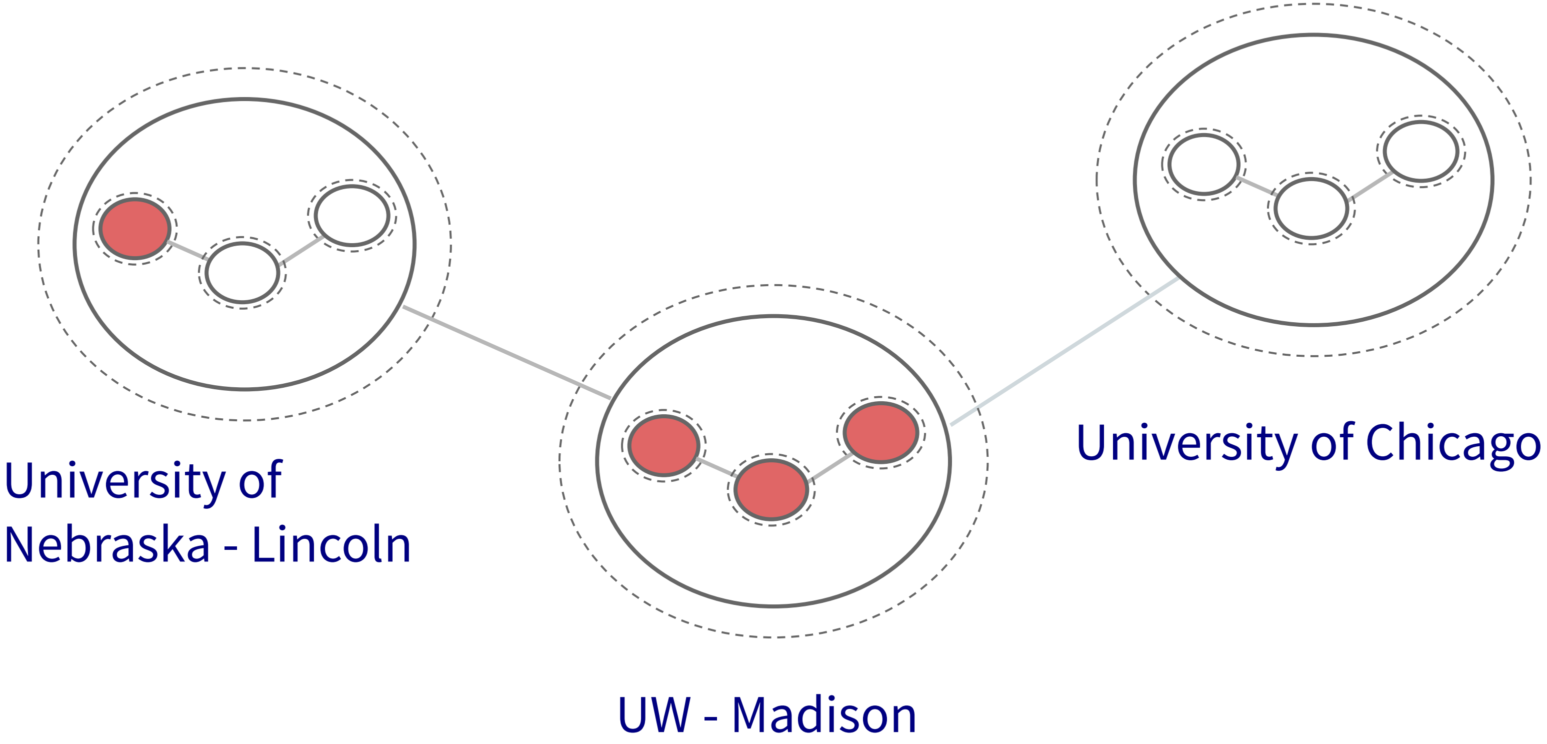
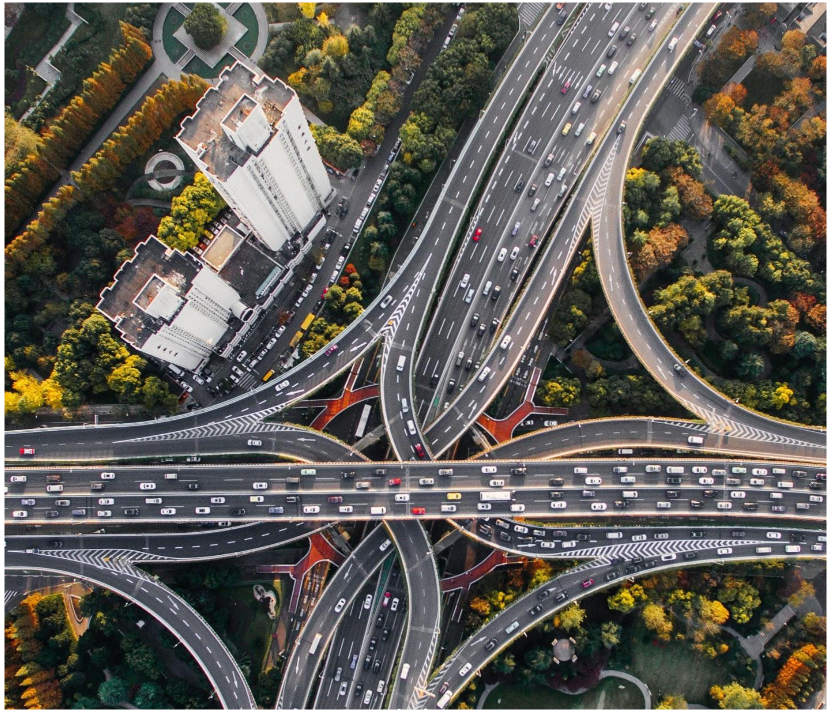
#2: Use the Cloud - ‘Managed’ clouds

- Cycle Computing, Globus Genomics
- Pay someone to manage your cloud resources — still costs $$$
- Researchers and industry have used this to great success
  - Using Docker, HTCondor, and AWS for EDA Model Development
  - Optimizations in running large-scale Genomics workloads in Globus Genomics using HTCondor
  - HTCondor in the enterprise
  - HTCondor at Cycle Computing: Better Answers. Faster.

#3: Share Resources - Distributed HTC



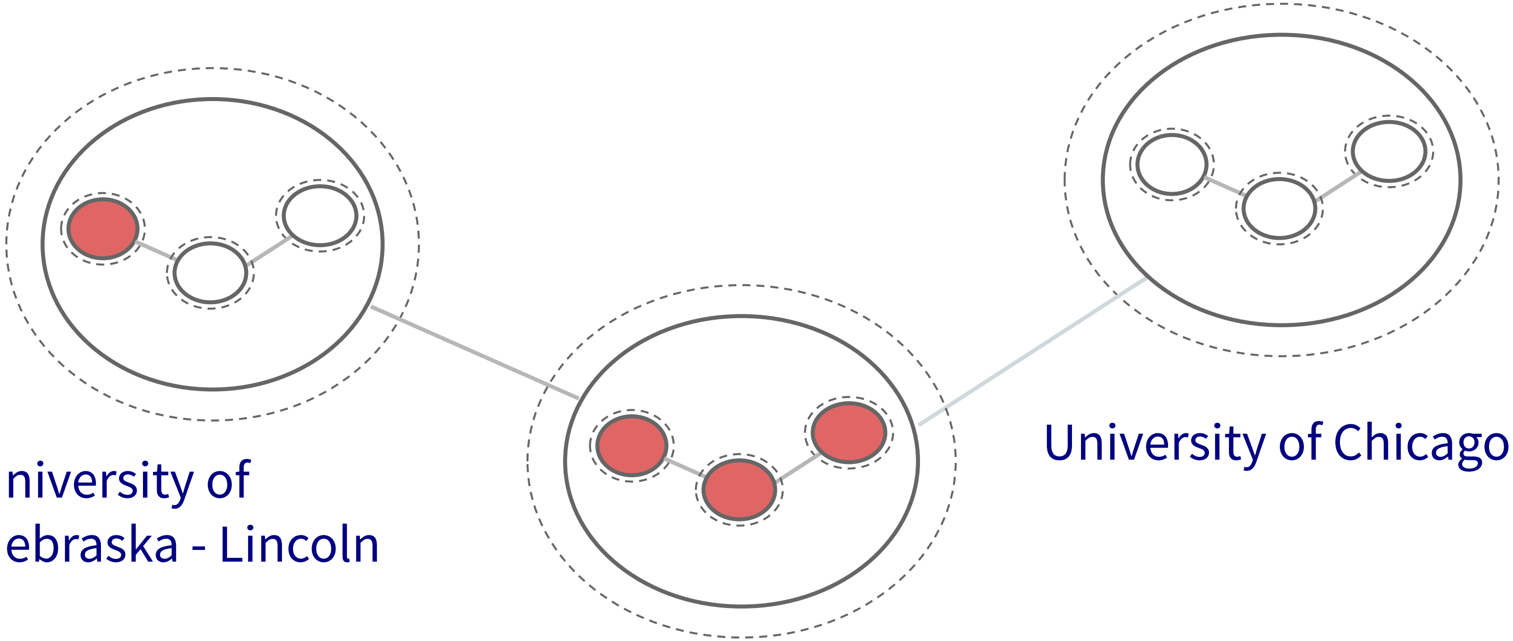
Manual Job Split



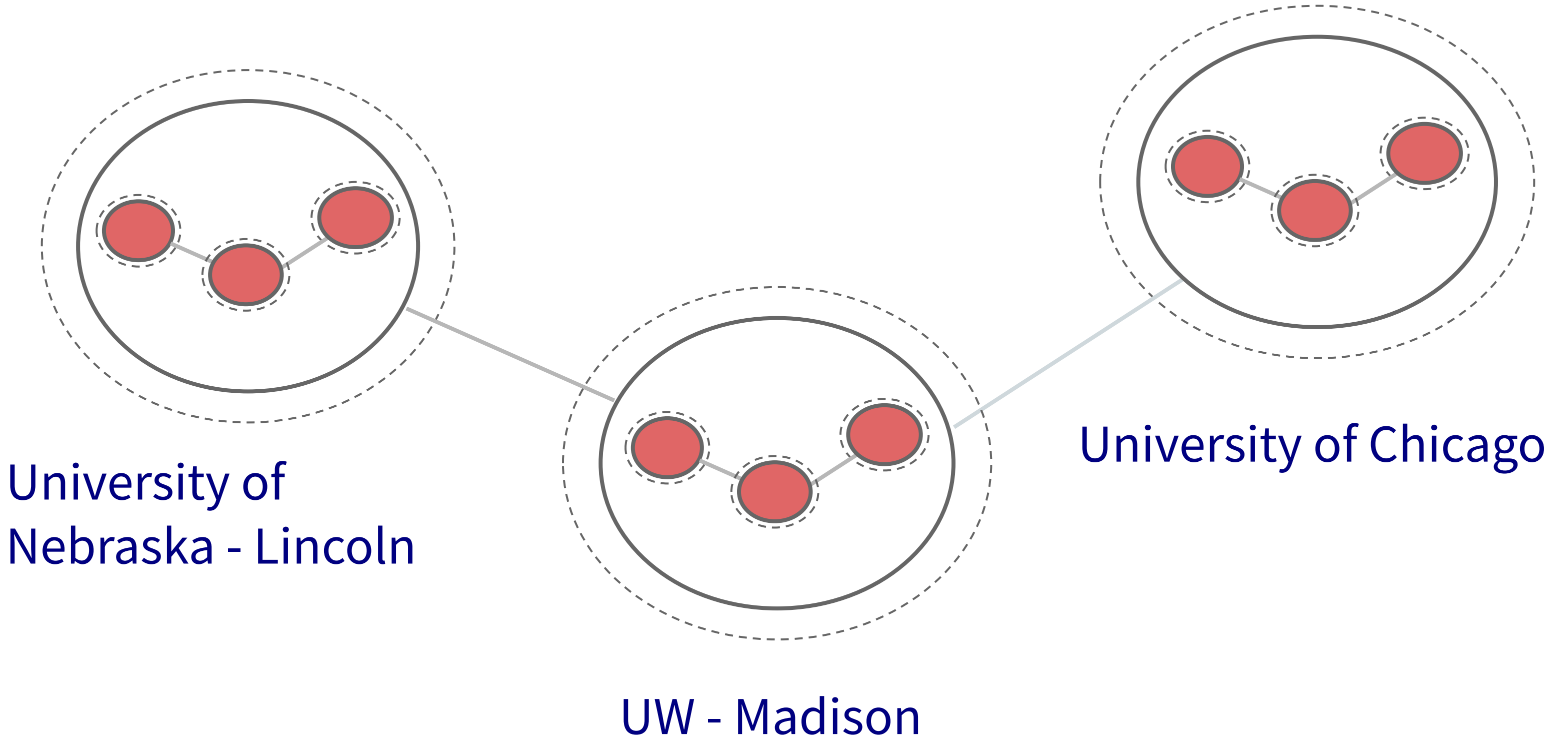
- Obtain login access
- Query each cluster for idle resources
- Split and submit jobs based on resource availability

Photo by Denys Nevozhai on Unsplash

#3: Share Resources - Distributed HTC



#3: Share Resources - Distributed HTC



Manual Job Split - Shortcomings

- Fewer logins = fewer potential resources
- More logins = more account management
- Why would they give you accounts? Are your friends going to want CHTC accounts?
- Not all clusters use HTCondor — other job schedulers e.g., Slurm, PBS, etc.
- Querying and splitting jobs is tedious and inaccurate

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Automatic Job Split - Shortcomings

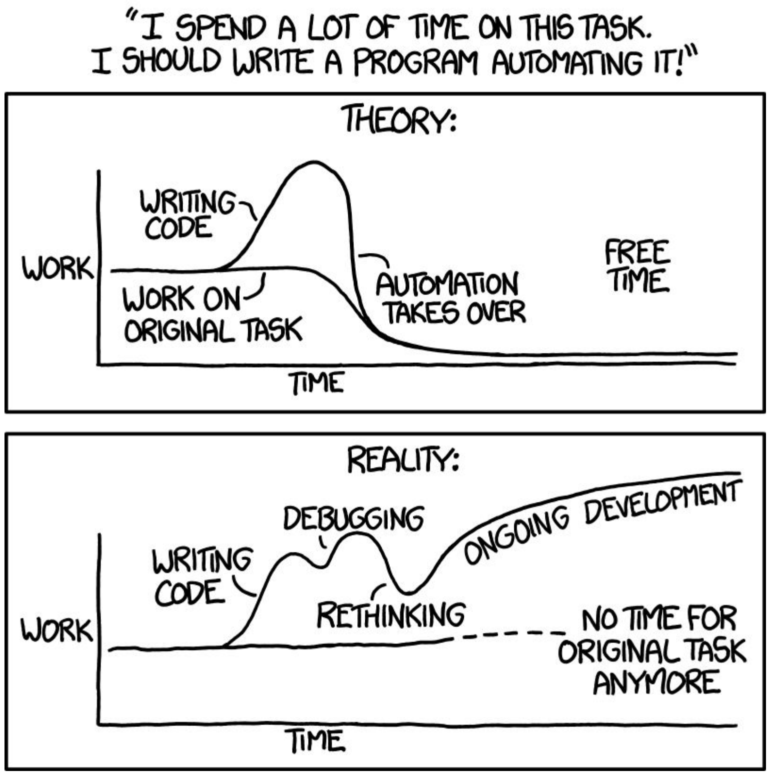
Homer: Kids: there's three ways to do things; the right way, the wrong way and the Max Power way!

Bart: Isn't that the wrong way?

Homer: Yeah, but faster!

Groening, M (Writer), Michels, P. (Director) . (1999). Homer to the Max [Television Series Episode]. In Scully, M. (Executive Producer), *The Simpsons.* Los Angeles, CA: Gracie Films

Automatic Partitions - Shortcomings

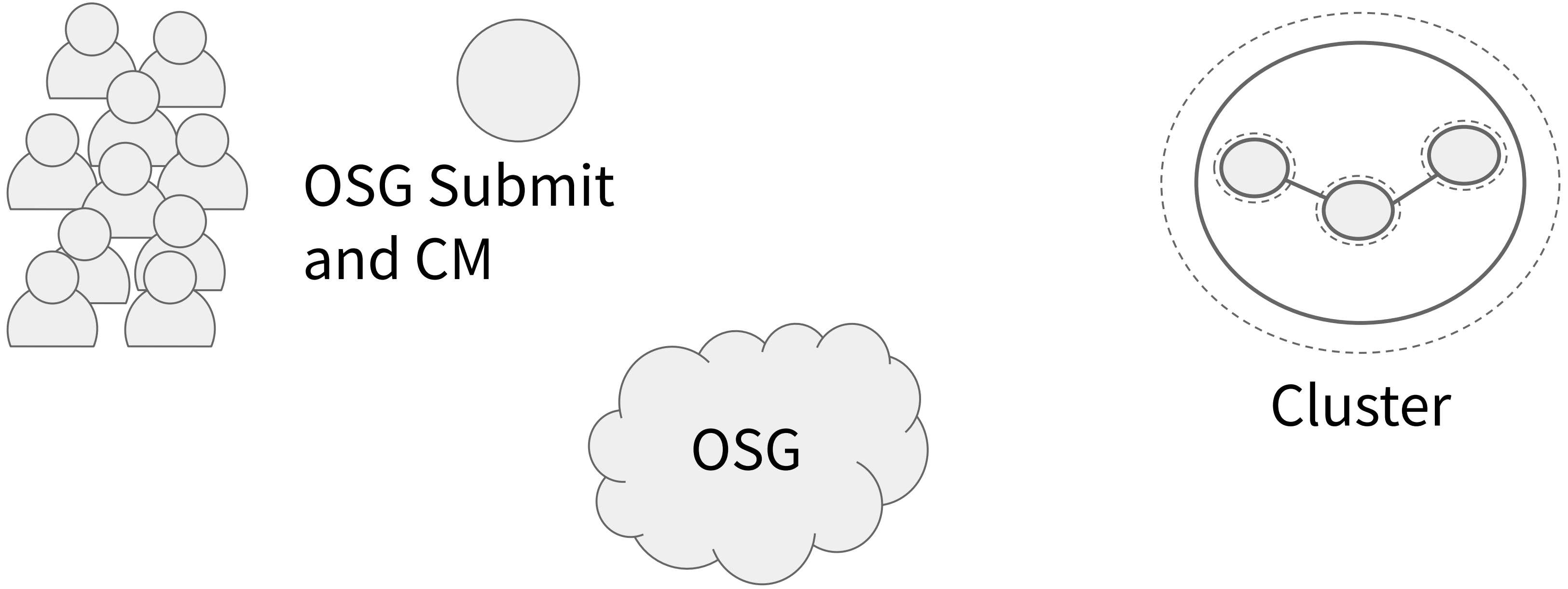


Source: https://xkcd.com/1319/

#3: Share Resources - Requirements

- Minimal account management
- No job splitting
- HTCondor only!
- No resource sharing requirements

The OSG Model



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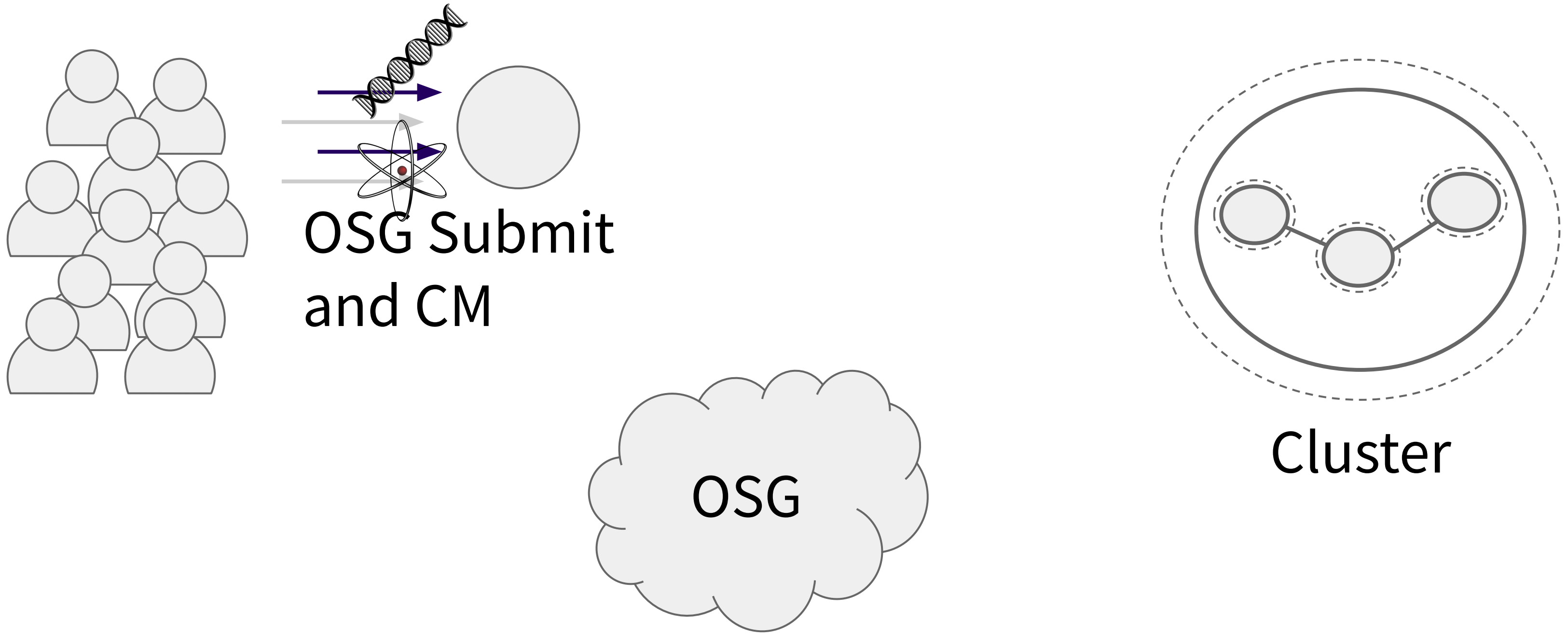

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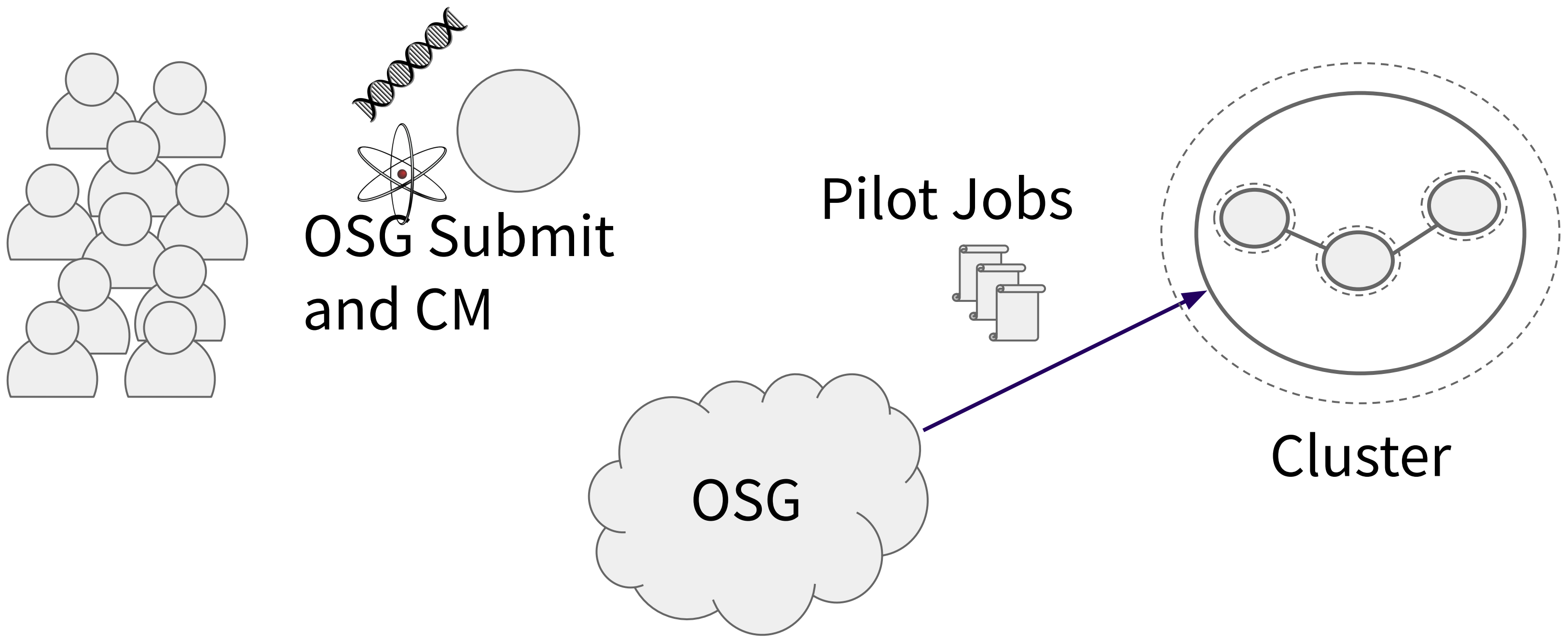

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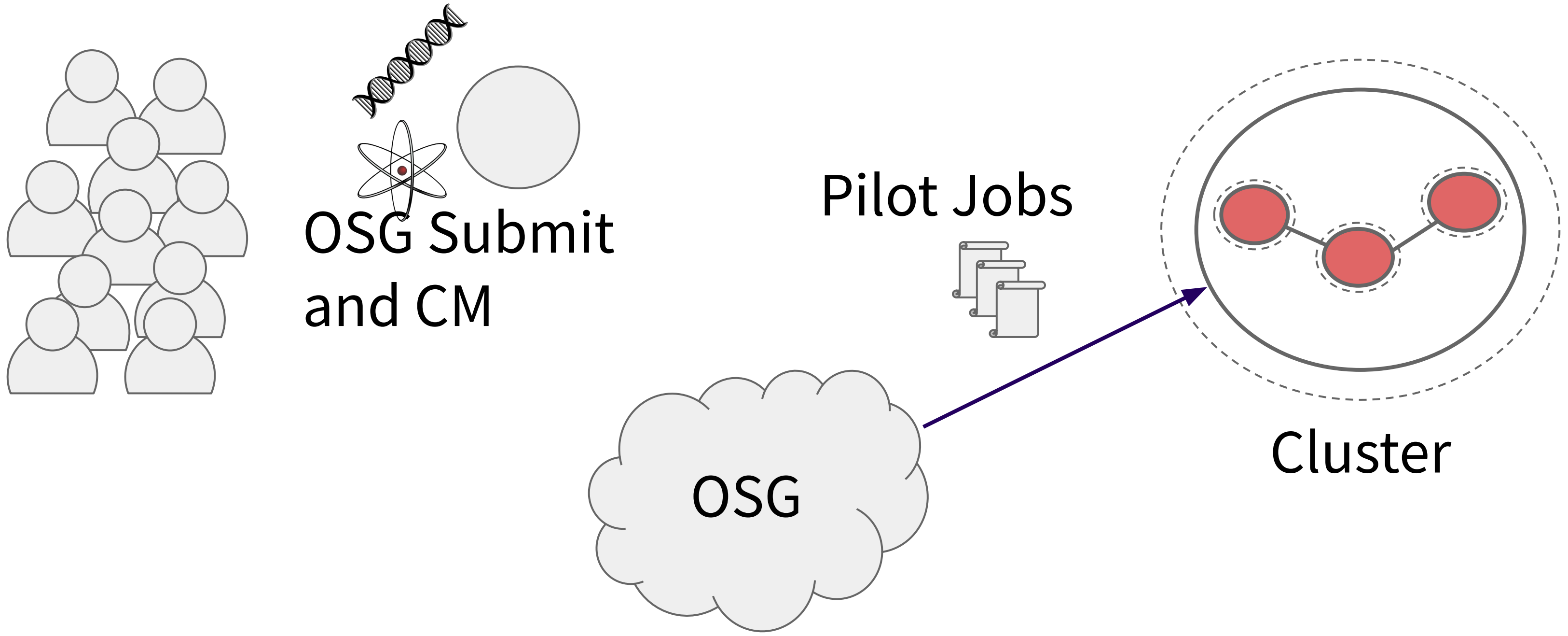
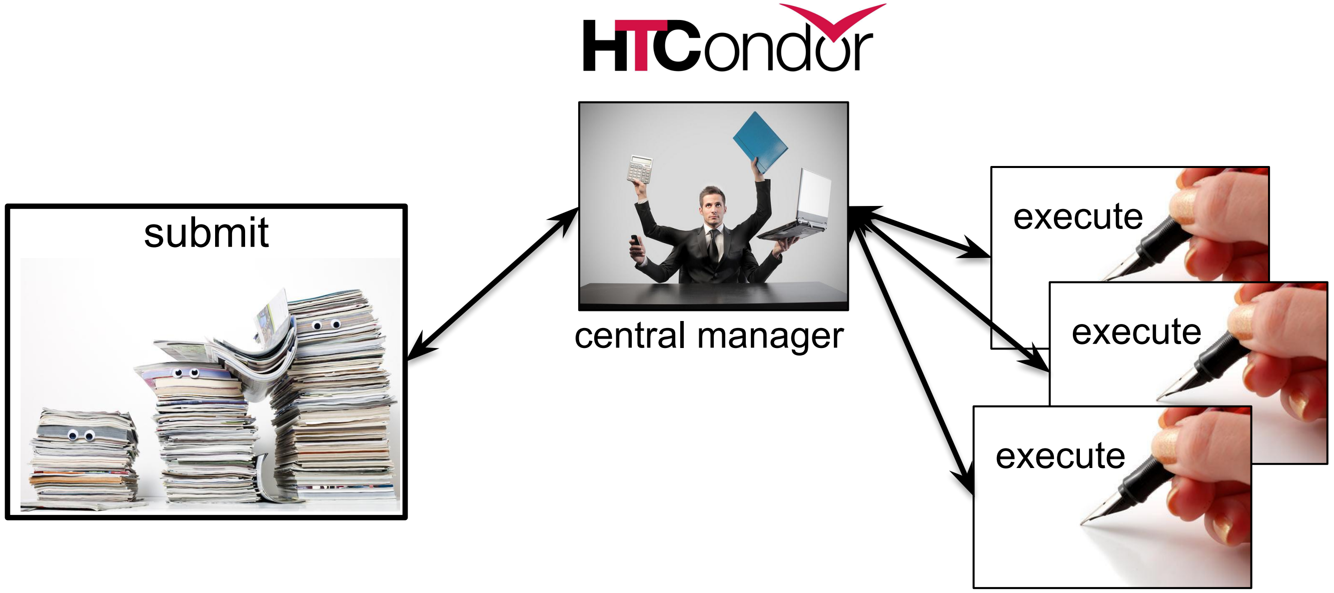
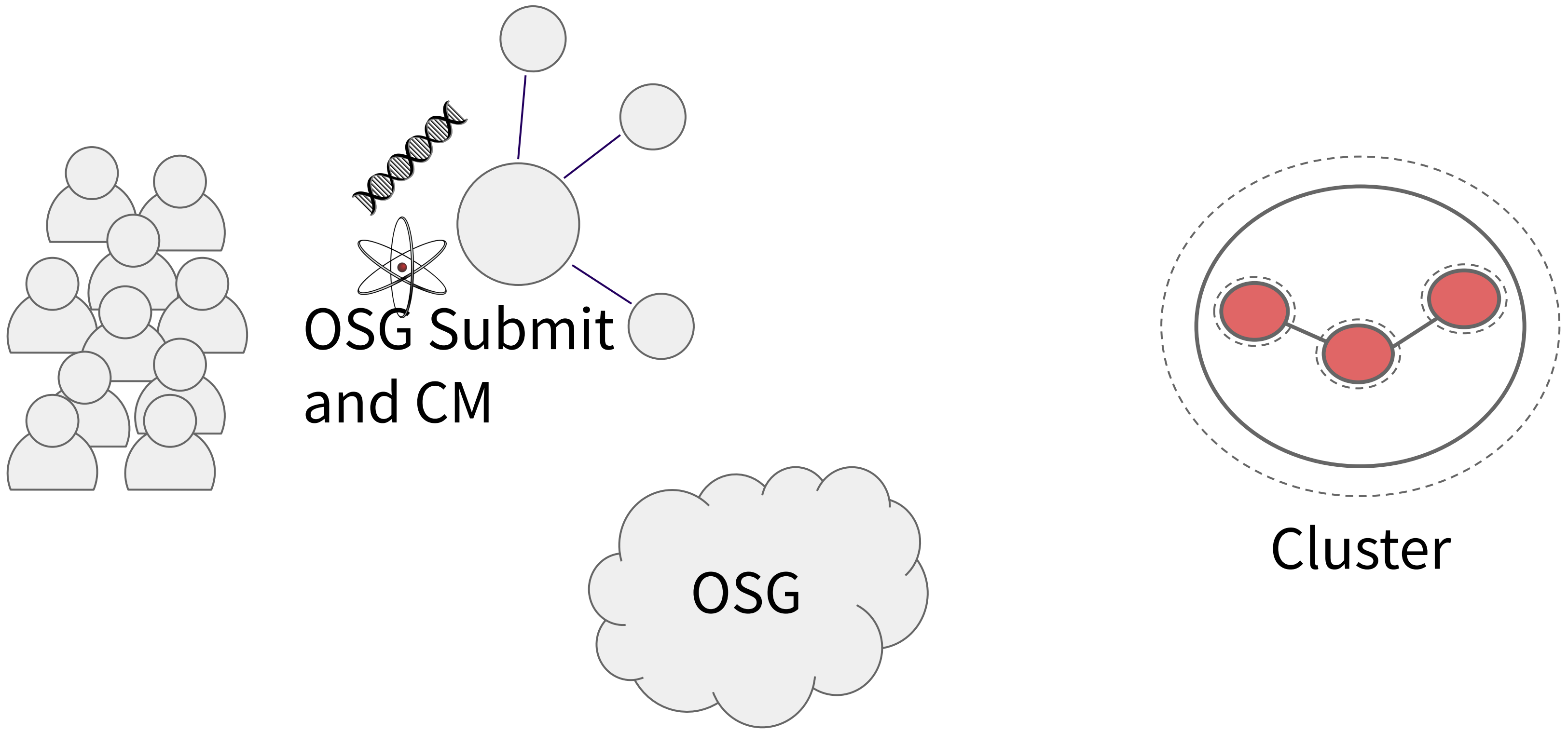


Job Matching

- On a regular basis, the central manager reviews Job and Machine attributes and matches jobs to slots.



The OSG Model



The OSG Model - Jobs in Jobs

Photo Credit: Shereen M, Untitled, Flickr https://www.flickr.com/photos/shereen84/2511071028/ (CC BY-NC-ND 2.0)

The OSG Model - Details

- Pilot jobs (or pilots) are special jobs
- Pilots are sent to sites with idle resources
- Pilot payload = HTCondor execute node software
- Pilot execute node reports to your OSG pool
- Pilots lease resources:
  - Lease expires after a set amount of time or lack of demand
  - Leases can be revoked!

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#3: Share Resources - Requirements

- Minimal account management: only one submit server
- No job splitting: only one HTCondor pool
- HTCondor only: pilots report back as HTCondor slots, you'll be using an HTCondor submit host
- No resource sharing requirements: the OSG doesn't require that users "pay into" the OSG

The OSG Model - Collection of Pools

- Your OSG pool is just one of many
- Separate pools for each Virtual Organization (VO)
- Your jobs will run in the OSG VO pool

Photo by Martin Sanchez on Unsplash

The OSG Model - Getting Access

- During the school: learn and training submit host (exercises)
- After the school:
  - learn.chtc.wisc.edu for 1 year!
  - training.osgconnect.net for 1 month!
  - Register for OSG Connect
  - Institution-hosted submit node
  - VO-hosted submit nodes

Quick Break: Questions?

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Pilot jobs are awesome!

Photo by Zachary Nelson on Unsplash

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What's the Catch?

Requires more infrastructure, software, set-up, management, troubleshooting...

"You know you have a ***distributed system*** *when the crash of a computer you've never heard of stops you from getting any work done."*

- Leslie Lamport

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#1: Heterogenous Resources

Accounting for differences between the OSG and your local cluster

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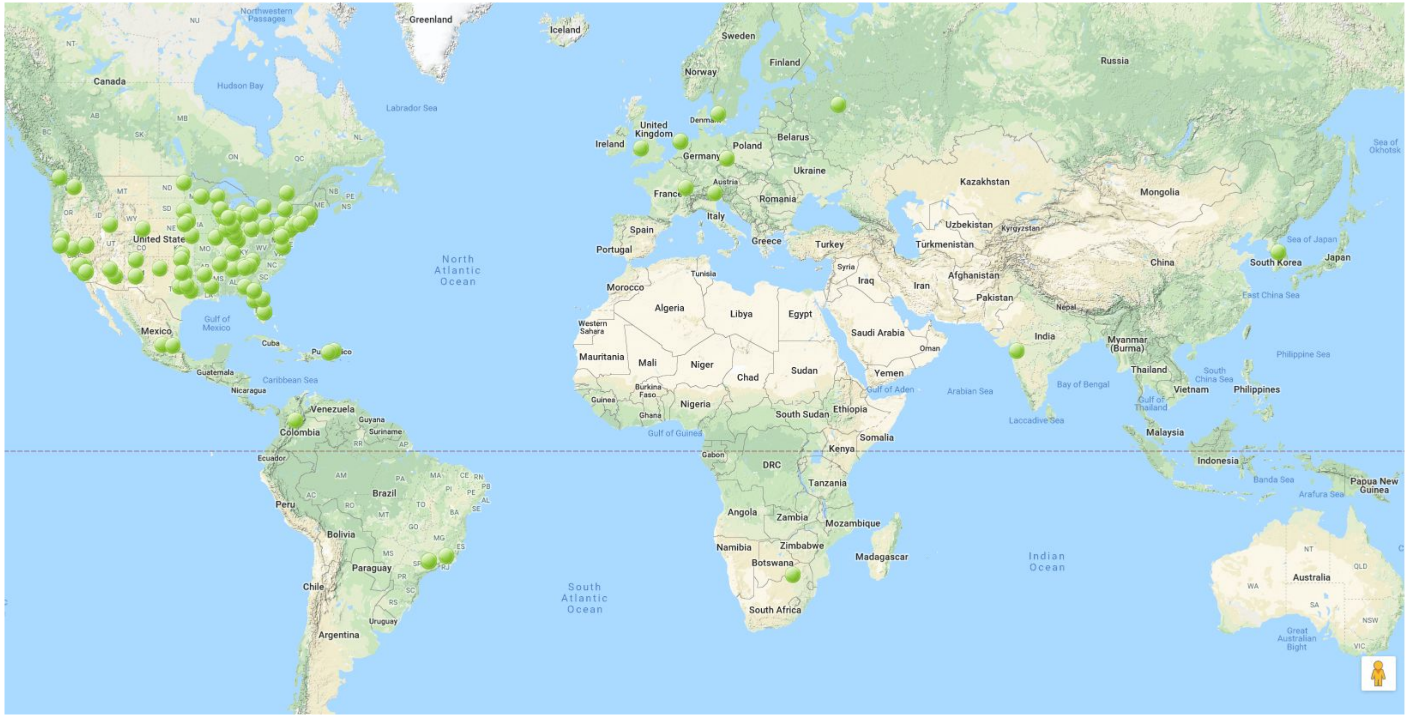
Sites of the OSG



Source: http://display.opensciencegrid.org/

Heterogeneous Resources - Software

- Different operating systems (Red Hat, CentOS, Scientific Linux; versions 6 and 7)
- Varying software versions (e.g., at least Python 2.6)
- Varying software availability (e.g., no BLAST*)

Solution: Make your jobs more portable: OASIS, containers, etc (more in talks later this week)

Hetero. Resources - Hardware

- CPU: Mostly single core
- RAM: Mostly < 8GB
- GPU: Limited #s but more being added
- Disk: No shared file system (more in Thursday's talks)

Solution: Split up your workflow to make your jobs more high throughput

#2: With Great Power Comes Great Responsibility

How to be a good netizen

Resources You Don’t Own

- Primary resource owners can kick you off for any reason
- No local system administrator relationships
- No sensitive data!

Photo by Nathan Dumlao on Unsplash

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Be a Good Netizen!

- Use of shared resources is a privilege
- Only use the resources that you request
- Be nice to your submit nodes

Solution: Test jobs on local resources with

```
condor_submit -i
```

#3: Slower Ramp Up

Leasing resources takes time!

Slower Ramp Up

- Adding slots: pilot process in the OSG vs slots already in your local pool
- Not a lot of time (~minutes) compared to most job runtimes (~hours)
  - Small trade-off for increased availability
  - Tip: If your jobs only run for < 10min each, consider combining them so each job runs for at least 30min

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Robustify Your Jobs

Succeeding in the face of failure

Job Robustification

- Test small, test often
- Specify `output`, `error`, and `log` files at least while you develop your workflow
- In your own code:
  - Self checkpointing
  - Defensive troubleshooting (`hostname`, `ls -l`, `pwd`, `condor_version` in your wrapper script)
  - Add simple logging (e.g. print, echo, etc)

Hands-On

- Questions?
- Dynamic pool demo!
- Exercises
  - **4.1 - 4.3**: Submitting jobs in the OSG
  - **4.4 - 4.5**: Identifying differences in the OSG
- Remember, if you don’t finish, that’s ok! You can make up work later or during evenings, if you’d like.