## Install Cuda 6.5 with Nvidia Qadro K2100M Graphics in Ubuntu 12.04

Step 1: download the cuda installer from the <u>official website</u>. Select Linux x86, choose <u>Ubuntu 12.04</u> <u>DEB\*</u>. You could also download the <u>installation guide</u> from the website, but basically this tutorial is enough.

# Download the Cuda .deb installer for ubuntu (much simplier than .run installer) , because the .Deb file will automatically uninstall the previous Nvidia driver and automatically install the dependencies.

Step 2: run the installation commands (Note: symbol # means explaination, symbol \$ means the commands in the terminal, following the same.)

\$ sudo dpkg -i cuda-repo-ubuntu1204\_6.5-14\_amd64.deb

\$ sudo apt-get update

\$ sudo apt-get install cuda

## **Step 3: Environment Setup:**

ADD LIBRARY
# go to the folder contains the configure files
\$ cd /etc/ld.so.conf.d/
# add your own library path
\$ sudo nano filename.conf
# add the path of the library inside the filename.conf file # for example: # # Add nvidia-340 path # # \$ /usr/lib/nvidia-340
# # Add cuda-6.5 path # # \$/usr/local/cuda-6.5/lib64
# then reload the configure file to active the created configure file. \$ sudo ldconfig
# open the .bashrc file
\$ cd ~ \$ sudo .bashrc
# Add the path like the following format, to the end of files
export PATH=/usr/local/cuda-6.5/bin:\$PATH
# save changes and restart your computer.

```
Step 4: Install Cuda samples to verify your installation
# copy the cuda samples to your home directory <dir>, in my case, /home/jiang/
$ cuda-install-samples-6.5.sh <dir>
# check your driver version
$ cat /proc/driver/nvidia/version
# check CUDA TOOLKIT version
$ nvcc -V
# then go to the sample directory and build the samples
$ cd ~/NVIDIA_CUDA-6.5_Samples
$ make
# you will see the following info:
Finished building CUDA samples
$jiang@Cansen-HP:~$
Step 5. Run samples
# go to release folder and run deviceQuery
$ cd ~/NVIDIA_CUDA-6.5_Samples/bin/linux/release/
$./deviceQuery
if you see the error
$ sudo ./deviceQuery
          ./deviceQuery Starting...

    CUDA Device Query (Runtime API) version (CUDART static linking)

        • FATAL: Module nvidia uvm not found.

    cudaGetDeviceCount returned 30

          -> unknown error
        • Result = FAIL
Solution is here:
$ sudo update-alternatives --config x86 64-linux-gnu gl conf
  Selection Path
                                                             Priority
                                                                         Status
            /usr/lib/nvidia-331/ld.so.conf
                                                              8604
                                                                        auto mode
 1
               /usr/lib/nvidia-331-prime/ld.so.conf
                                                              8603
                                                                        manual mode
               /usr/lib/nvidia-331/ld.so.conf
                                                              8604
                                                                        manual mode
               /usr/lib/x86 64-linux-gnu/mesa/ld.so.conf 500
                                                                        manual mode
# basically, the solution here you need to change the status to be prime.
# run again the command, you will see:
jiang@Cansen-HP:~/NVIDIA_CUDA-6.5_Samples/bin$ ./x86_64/linux/release/deviceQuery
```

./x86\_64/linux/release/deviceQuery Starting...

CUDA Device Query (Runtime API) version (CUDART static linking)

Detected 1 CUDA Capable device(s)

Device 0: "Quadro K2100M"

CUDA Driver Version / Runtime Version 6.5 / 6.5CUDA Capability Major/Minor version number: 3.0

Total amount of global memory: 2048 MBytes (2147287040 bytes)

(3) Multiprocessors, (192) CUDA Cores/MP: 576 CUDA Cores

GPU Clock rate: 667 MHz (0.67 GHz)

Memory Clock rate: 1504 Mhz Memory Bus Width: 128-bit L2 Cache Size: 262144 bytes

Maximum Texture Dimension Size (x,y,z)1D=(65536), 2D=(65536, 65536), 3D=(4096, 4096,

4096)

Maximum Layered 1D Texture Size, (num) layers 1D=(16384), 2048 layers

Maximum Layered 2D Texture Size, (num) layers 2D=(16384, 16384), 2048 layers

Total amount of constant memory: 65536 bytes Total amount of shared memory per block: 49152 bytes

Total number of registers available per block: 65536

Warp size: 32

Maximum number of threads per multiprocessor: 2048 Maximum number of threads per block:

Max dimension size of a thread block (x,y,z): (1024, 1024, 64)

Max dimension size of a grid size (x,y,z): (2147483647, 65535, 65535)

Maximum memory pitch: 2147483647 bytes

Texture alignment: 512 bytes

Concurrent copy and kernel execution: Yes with 1 copy engine(s)

Run time limit on kernels:

No Integrated GPU sharing Host Memory: No Support host page-locked memory mapping: Yes Alignment requirement for Surfaces: Yes

Device has ECC support: Disabled Device supports Unified Addressing (UVA): Yes Device PCI Bus ID / PCI location ID:

Compute Mode:

< Default (multiple host threads can use ::cudaSetDevice() with device simultaneously) >

deviceQuery, CUDA Driver = CUDART, CUDA Driver Version = 6.5, CUDA Runtime Version = 6.5,

NumDevs = 1, Device0 = Quadro K2100M

Result = PASS

jiang@Cansen-HP:~/NVIDIA\_CUDA-6.5\_Samples/bin\$

# then run the bandwidthTest program to ensure the system and the cuda-capable device are able to communicate correctly.

jiang@Cansen-HP:~/NVIDIA\_CUDA-6.5\_Samples/bin/x86\_64/linux/release\$ ./bandwidthTest [CUDA Bandwidth Test] - Starting...
Running on...

Device 0: Quadro K2100M Quick Mode

Host to Device Bandwidth, 1 Device(s)

**PINNED Memory Transfers** 

Transfer Size (Bytes) Bandwidth(MB/s)

33554432 10288.9

Device to Host Bandwidth, 1 Device(s)

**PINNED Memory Transfers** 

Transfer Size (Bytes) Bandwidth(MB/s)

33554432 10292.5

Device to Device Bandwidth, 1 Device(s)

**PINNED Memory Transfers** 

Transfer Size (Bytes) Bandwidth(MB/s)

33554432 35606.4

Result = PASS

jiang@Cansen-HP:~/NVIDIA\_CUDA-6.5\_Samples/bin/x86\_64/linux/release\$

**Congrats! Everything is DONE now!**