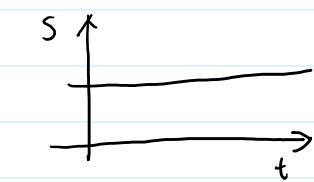


9/13: Motion by Graph

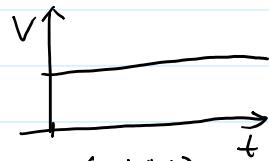
Wednesday, September 13, 2017 9:30 AM



stationary

(not moving)

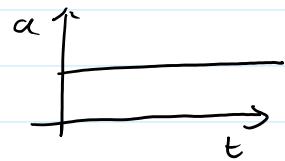
- identify the axis



~~constant velocity motion~~

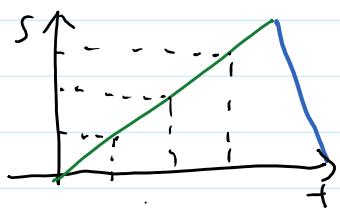
Uniform linear motion

label on the graph



(UAM)

uniform acceleration motion



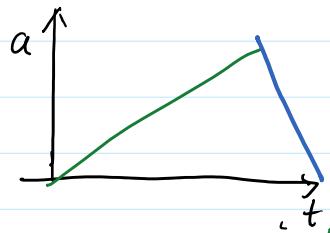
VLM

Revert moving (ULM)
change direction



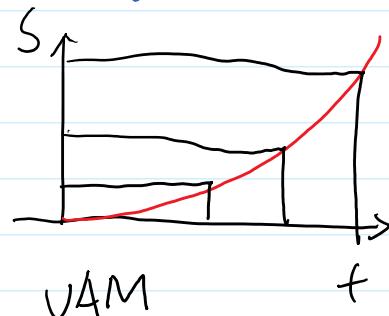
UAM

decelerating (UAM)
same direction

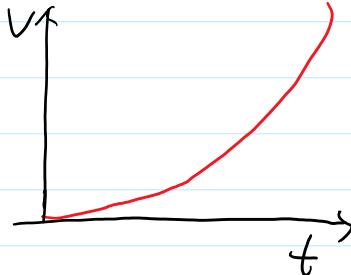


non-uniform acceleration

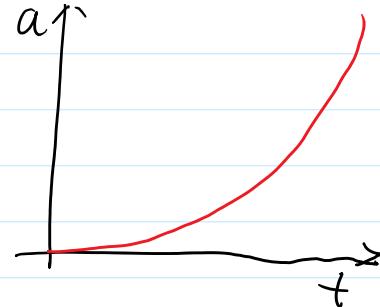
non-uniform deceleration



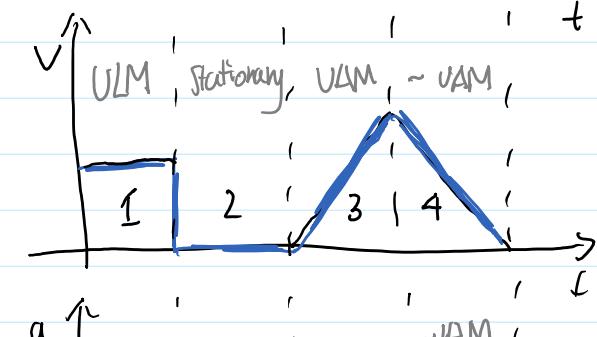
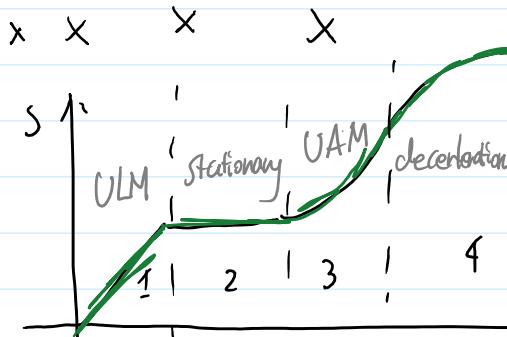
UAM



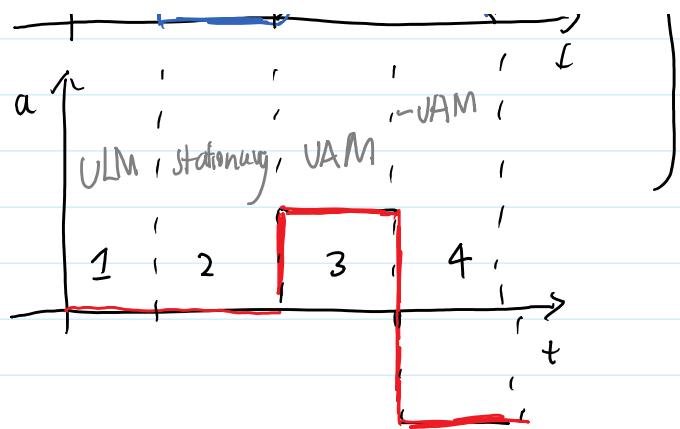
non-uniform acceleration



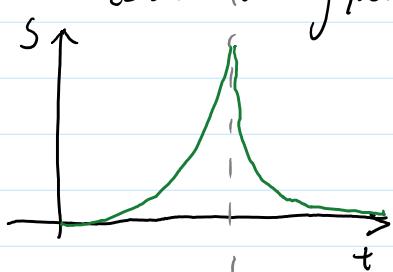
non-uniform acceleration



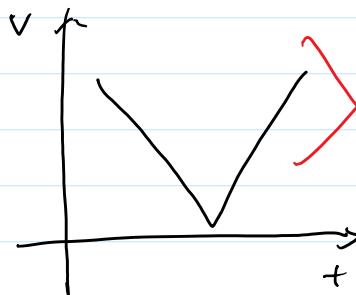
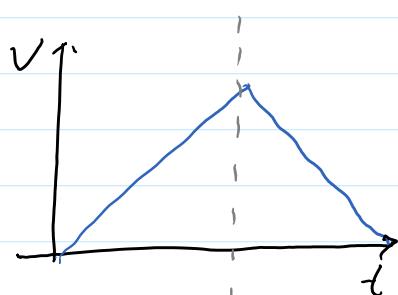
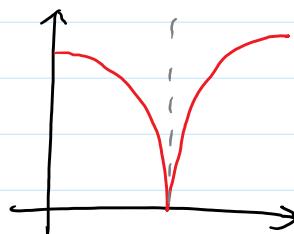
vertically aligned graph.



Zero as starting point

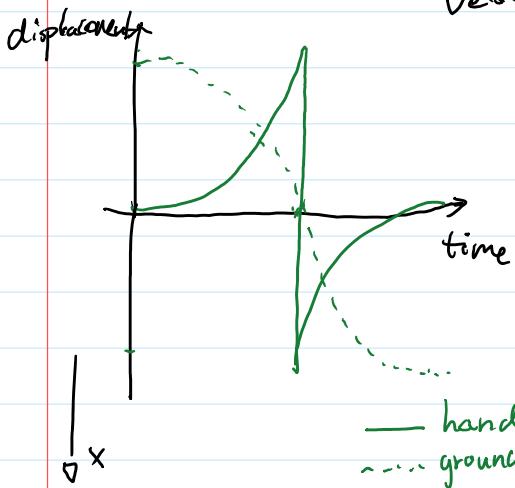


Zero as ground.



zero speed
at beginning

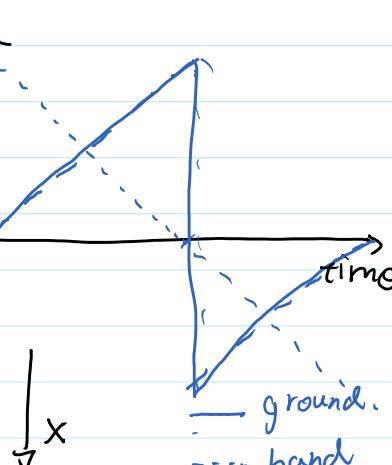
total displacement



velocity

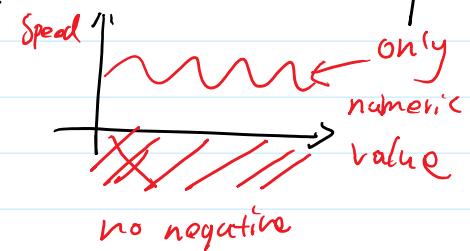
time.

hand
ground

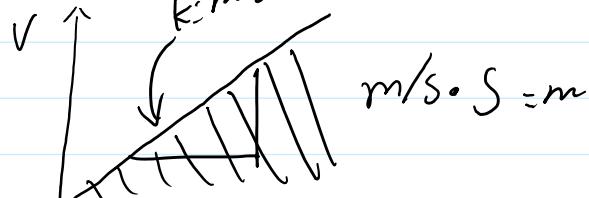
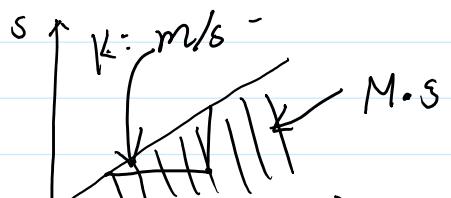


ground.
hand

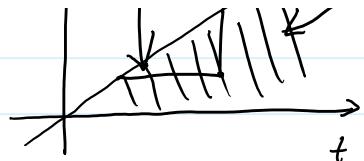
idealised graph



areas and gradient of the graph

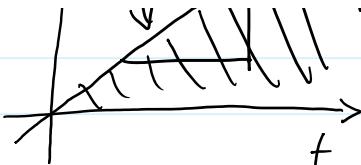


$$m/s \cdot s = m$$



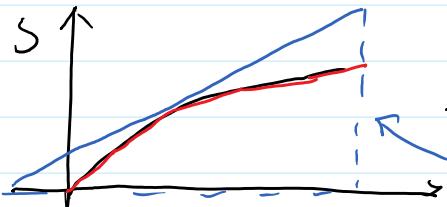
area under s vs t graph

does not have physical meaning
gradient represents speed



area under v vs t graph

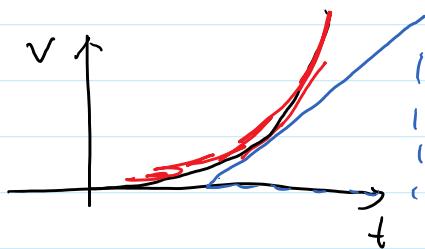
is the distance traveled,
gradient represents acceleration



how do I find the gradient?

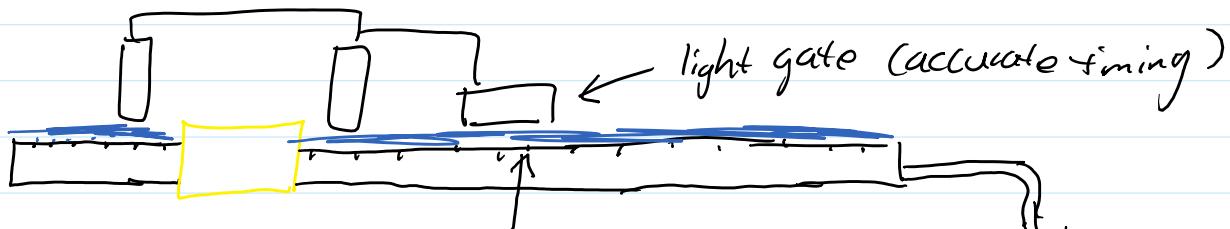
draw the tangent line as big as possible.

then find the gradient of the large triangle



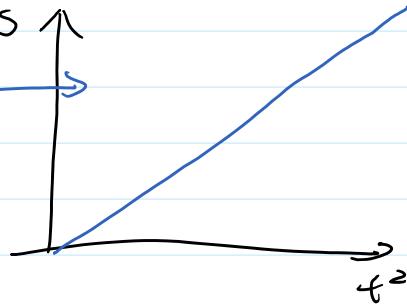
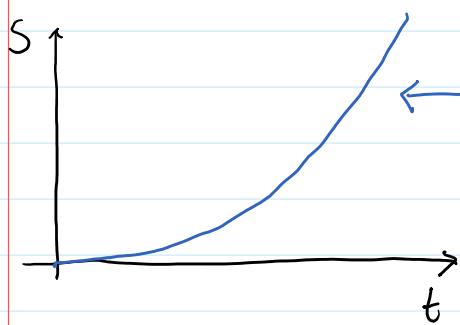
Same for graph on acceleration
gradient = slope = steepness

average velocity = total distance / total time.



linear air track

air layer / low resistance

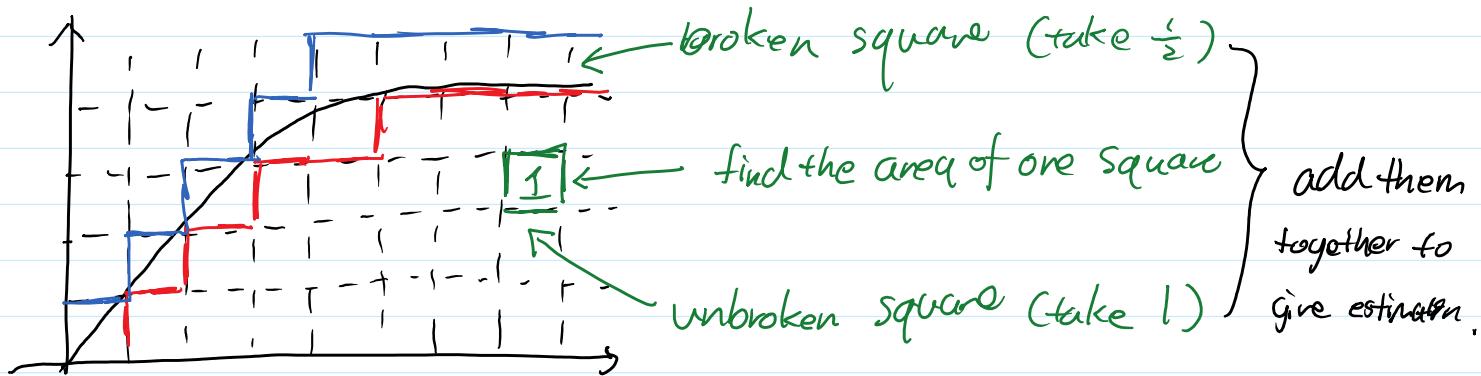


$$s = \frac{1}{2} at^2$$

$$y = mx \rightarrow \text{grad} = \frac{1}{2} a$$

If y intercepts lower than 0, then you must calculate a

same for finding the x intercept.



9/20: Acceleration by gravity

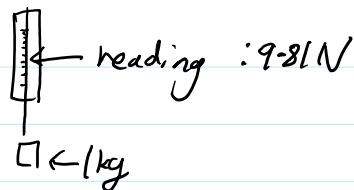
Wednesday, September 20, 2017 9:32 AM

$$g = 9.81$$

gravitational field strength
acceleration due to gravity

gravitational field strength
shows force of gravity
acting onto 1 kg on
that planet

$$\frac{N}{kg} \text{ or } m/s^2$$



$$F = mg \quad (a) \rightarrow \text{during free fall}$$

i.e. no air resistance F of gravity

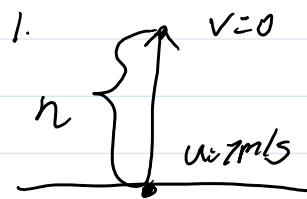
homogeneous equation

$N/kg = kgm/s^2/kg = m/s^2$ regardless of mass. \rightarrow land at same time.

Earth: $g = 9.81 N/kg$

Moon: $g = 1.6 N/kg$

Work Example.



formula.

$$V^2 - U^2 = 2gh \quad [1]$$

$$h = \frac{U^2}{2g} = \frac{2^2}{2 \times 9.81} = 2.5 \text{ m}$$

rounded correctly
2 s.f. max.

$$V = U + gt$$

$$h = at = \frac{1}{2}gt^2$$

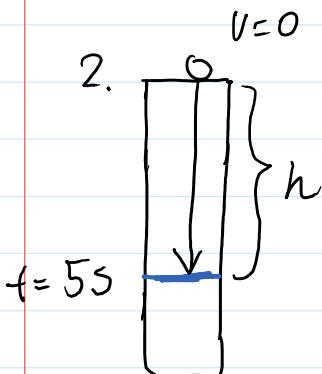
$$V^2 - U^2 = 2gh$$

no time involving.

Working out [1] answer with unit [1]

1 and 3 s.f. \rightarrow 2 s.f.

2 and 3 s.f. \rightarrow 2/3 s.f.



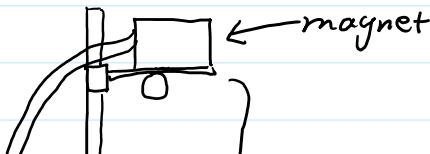
$$h = \frac{1}{2}gt^2 = \frac{1}{2} \times 9.81 \times 5^2 = 122.6 = 120 \text{ m}$$

$[1]$ $[1]$ round s.f. add unit [1]

3 methods on how to measure acceleration of free fall

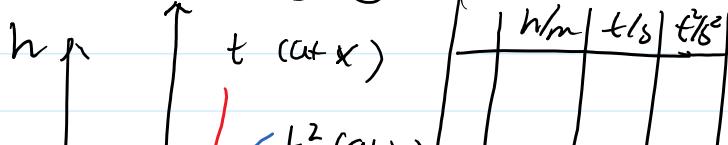
- electric timer
- ticker timer
- light gate

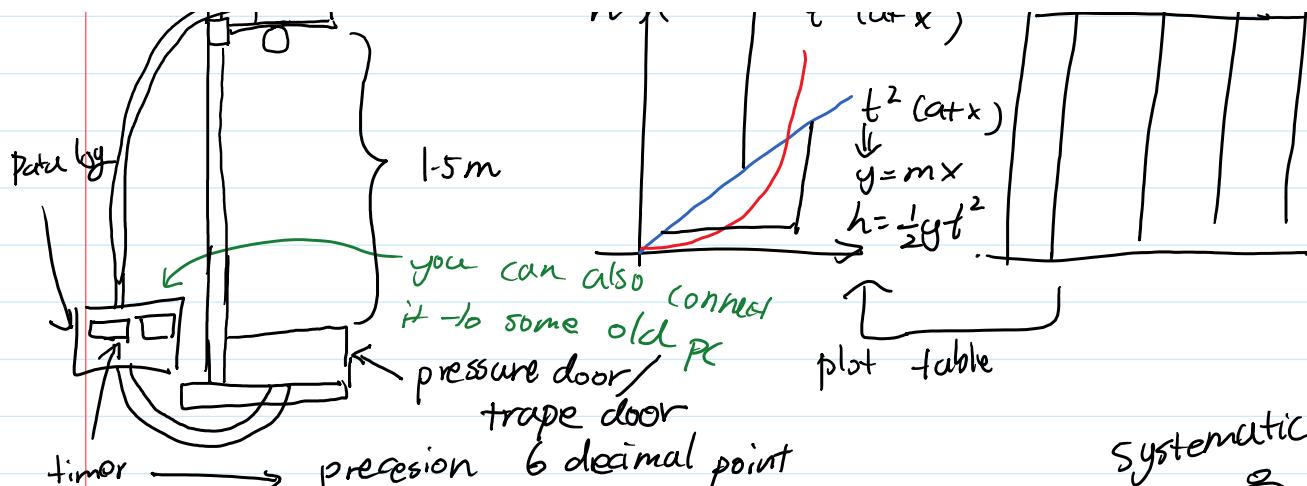
electric timer



gradient $\frac{1}{2}g$

physical meaning!





timer → precision 6 decimal point

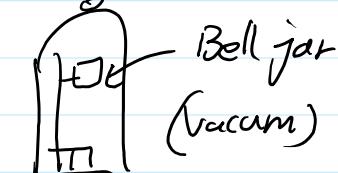
why $g \neq 9.81 \text{ m/s}^2 \rightarrow$ limitation:



as short as possible
takes time for signal to travel → data log

① air resistance →

systematic error



② reaction time of machine

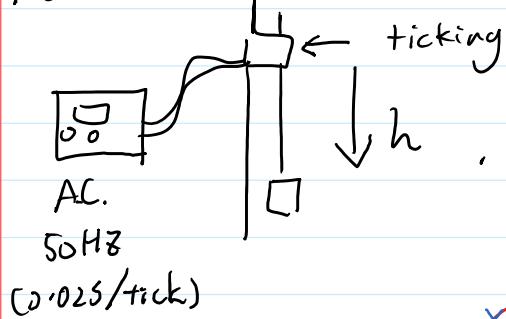
change the surface area
→ reduce air resistance.

③ electric magnets may get slightly magnetized permanently.

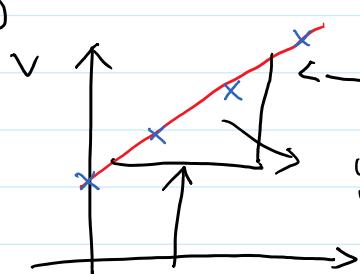
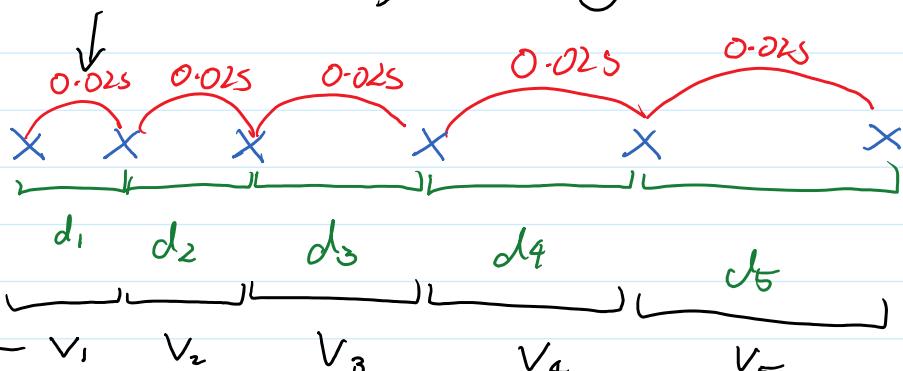
measure the height is accurate and difficult.

We → the projection of light and reflection

Ticker Timer



It's too fast, we usually use 0.1s.



$$y = mx + c \quad v = at + c$$

gradient = a

It's very inaccurate! far away from true result

limitation

① air resistance \rightarrow bell jar

$$V_{\text{average}} = \frac{s}{t}$$

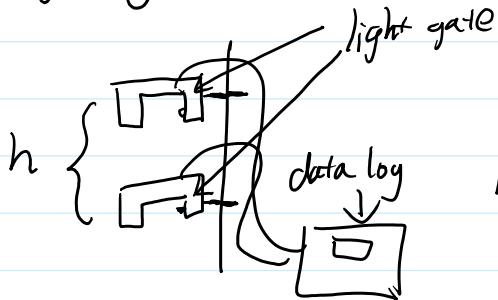
allow for non uniform motion

② friction between paper and ticker timer \rightarrow unavoidable

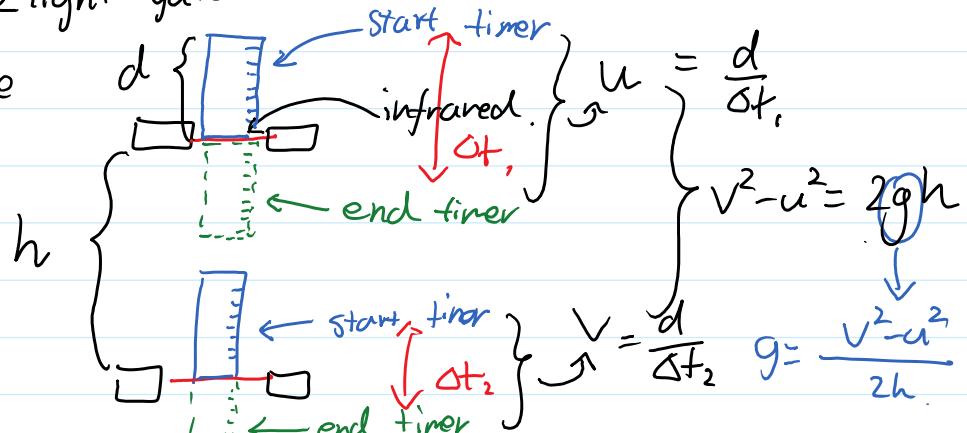
③ the formula is actually average speed \rightarrow not the exact speed.

-X- It's not the instantaneous speed \rightarrow unavoidable

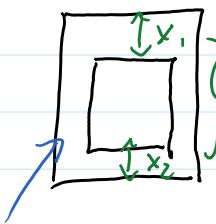
Light gate



2 light gate:



1 light gate:



$$\Delta t_2 \left\{ \begin{array}{l} \text{end} \\ \text{start} \end{array} \right\} \rightarrow v = \frac{x_2}{\Delta t_2}$$

$$\Delta t_1 \left\{ \begin{array}{l} \text{end} \\ \text{start} \end{array} \right\} \rightarrow v = \frac{x_1}{\Delta t_1}$$

$$g = \frac{v^2 - u^2}{2h}$$

limitation:

① shape cardboard

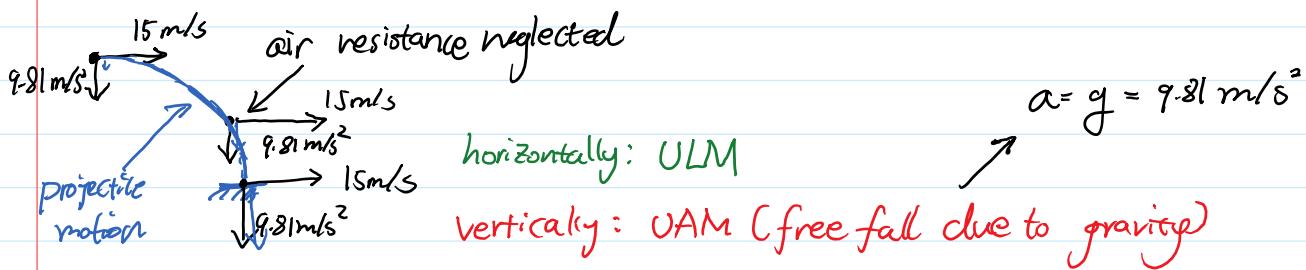
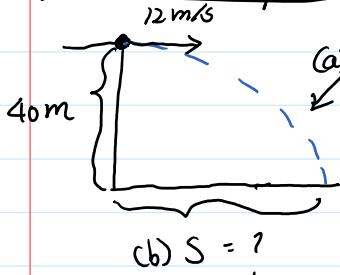
x should be as small as possible

② it's difficult to cut a correct cardboard

③ it should be thicker and heavier
 \hookrightarrow to make sure it goes straight.

projectile motion

2D motion

Work Example 1:

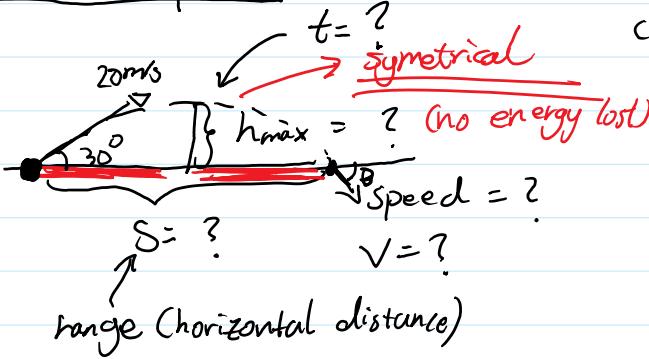
$$(a) \text{ horizontal: } V = \frac{S}{T} \quad \text{X useless}$$

$$\text{vertically: } S = ut + \frac{1}{2}at^2$$

$$h = \frac{1}{2}gt^2$$

$$t = \sqrt{\frac{2h}{g}} = \sqrt{\frac{2 \times 40}{9.81}} = 2.86 \text{ s}$$

$$(b) S = ut = 12 \times 2.86 = 34.3 \text{ m}$$

Work Example 2:

$$c) h_{\max} = ?$$

must use vertical component

$$V^2 = U^2 + 2aS$$

$$0^2 - (20 \cdot \sin 30^\circ)^2 = -2 \times 9.81 \times h$$

$$100 = 2gh$$

$$h = \frac{100}{2 \times 9.81} = 5.1 \text{ m}$$

$$a) t = 2t_u \text{ (time to go up)}$$

$$V = U + at$$

$$0 = 20 \cdot \sin 30^\circ - gt$$

$$t_u = \frac{20 \cdot \sin 30^\circ}{g} = \frac{20 \cdot \sin 30^\circ}{9.81} = 10.2 \text{ s}$$

$$t = 2 \cdot 10.2 = 20.4 \text{ s}$$

$$b) S = ut$$

$$S = 20 \cos 30^\circ \times 20.4 = 35.3 \text{ m}$$

$$d) \vec{V} = \sqrt{V_x^2 + V_y^2} = 20 \text{ m/s}$$

$$\sqrt{y^2} = 100$$

$$\sqrt{x^2} = 300$$

→ no energy change happened here.

$$e) \sin \theta = \frac{V_x}{V} = \frac{10}{20} = \frac{1}{2} \Rightarrow \theta = 30^\circ$$



$$(a) V_x = 45 \text{ m/s} \times \cos 40^\circ = 34.5 \text{ m/s}$$

$$(b) V_y = 45 \text{ m/s} \times \sin 40^\circ = 28.9 \text{ m/s}$$

$$(c) V = u + at$$

$$O = 28.9 + 9.81t$$

$$t = 2.95 \text{ s}$$

$$(d) V = ut = 34.5 \text{ m/s} \times 2.95 \text{ s} = 101.8 \text{ m}$$

$$24 a. V = \frac{S}{t} = \frac{12}{4.0} = 3.0 \text{ m/s}$$

$$b. S = ut + \frac{1}{2}at^2 \quad h = \frac{1}{2}gt^2 = \frac{1}{2} \times 9.81 \times 4.0^2 = 78.5 \text{ m}$$

$$25 a. V_y = 8 \sin 40^\circ = 5.14 \text{ m/s}$$

$$d. V_x = 8 \cos 40^\circ = 6.13 \text{ m/s}$$

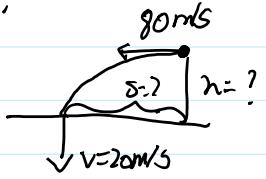
$$b. 0 \text{ m/s}$$

$$c. t = 2t_1 = 2 \times 0.52 = 1.04 \text{ s}$$

$$c. V = u + at \quad t = \frac{5.14}{9.81} = 0.52 \text{ s}$$

$$d. 0 = 5.14 - gt$$

extra,



$$V^2 - U^2 = 2as$$

$$20^2 - 0^2 = 2gh$$

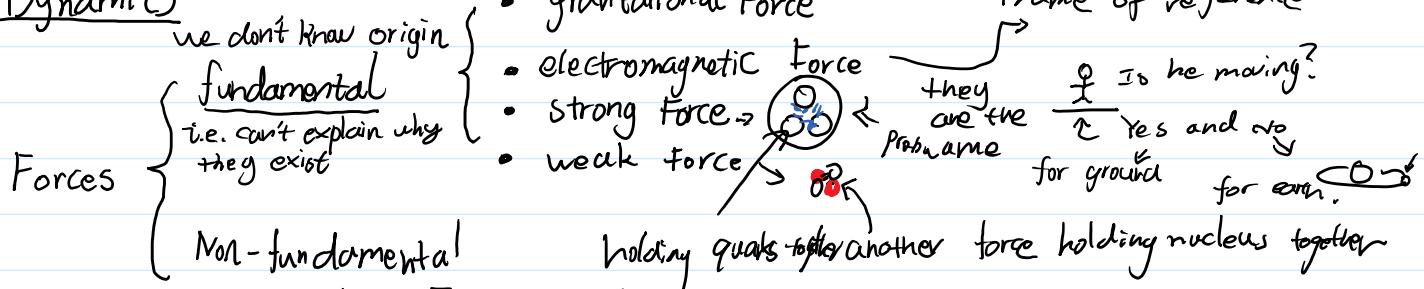
$$n = \frac{20^2}{2 \times 9.81} = 20 \text{ m}$$

$$V = u + at$$

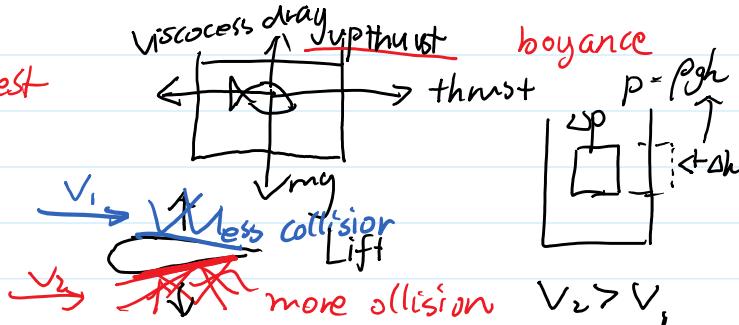
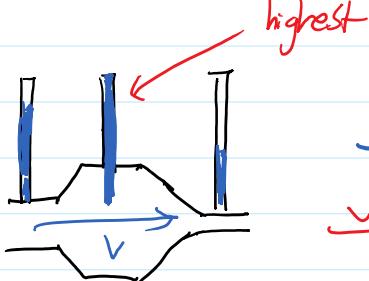
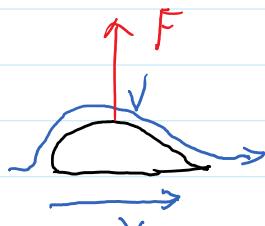
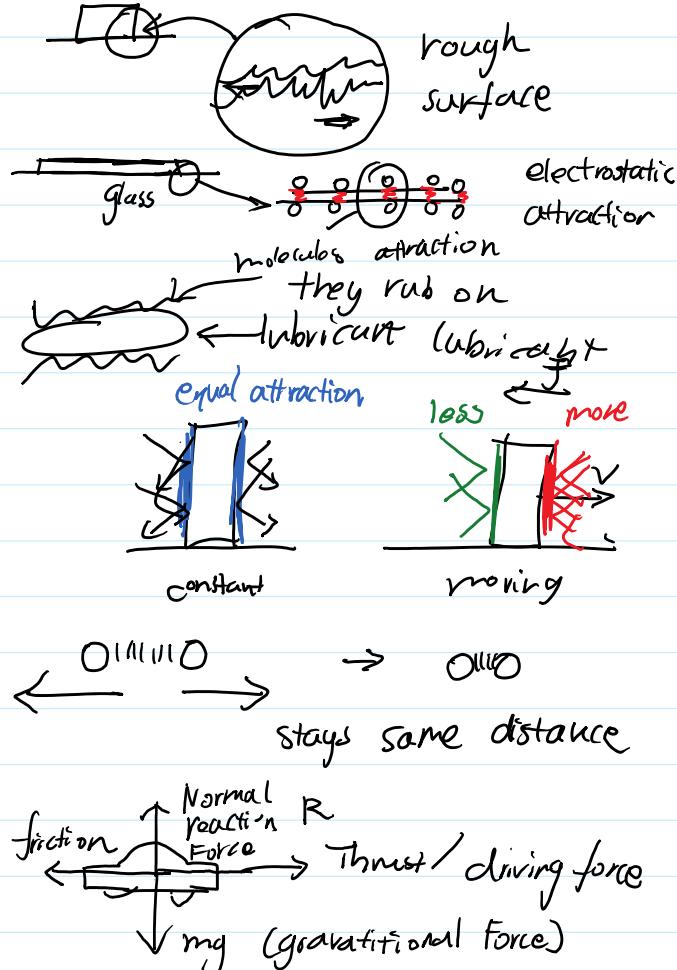
$$\frac{20 - 0}{g} = t$$

$$t = \frac{20}{9.81} = 2.0 \text{ s}$$

$$S = Vt = 80 \times 2.0 = 160 \text{ m}$$

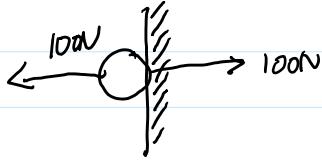
Dynamics

Name	Its Origin
Friction	<ul style="list-style-type: none"> • roughnesses rub each other • molecular attraction if they are smooth
Air Resistance	<ul style="list-style-type: none"> • air particles colliding against the moving objects
Tensile Force	<ul style="list-style-type: none"> • particles interaction (electromagnetic nature)
Upthrust	<ul style="list-style-type: none"> • pressure difference on top and bottom

Newton's Law

Newton's Law

- | | | | |
|-----|---|---------------|--|
| 1st | $\sum \vec{F} = 0$
(Forces are balanced) | \rightarrow | <ul style="list-style-type: none">• ULM• $V=0$ |
| 2nd | $\sum \vec{F} = m \vec{a}$ | \rightarrow | <ul style="list-style-type: none">• speed up• slow down• change in direction at constant speed |
| 3rd | Every action has an equal and opposite reaction | | |



They are not balanced because they act on different object

Mass

measure of inertia

the reluctance of object to change the speed

Unit: 1kg

Weight

$$W = mg$$

force of gravity act on the object

acceleration due to gravity

$$g \rightarrow 9.8 \text{ m/s}^2$$

gravitational field strength

↳ the force due to gravity of 1kg of mass

for understanding:

exerted by object(me)acting onto Support

Force of gravity

$$F = mg$$

During free fall:



jump in air → no support → weight = 0

$$W = 0 \rightarrow \text{apparent weightlessness}$$

Force of gravity → still on

$$F = mg$$

$$a = g$$

$$W = m(g + a) \rightarrow W = 0$$

g forces

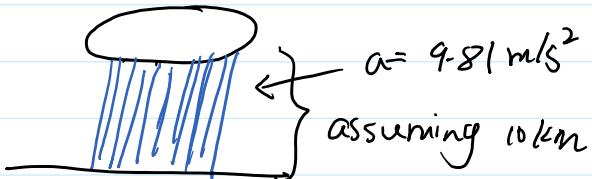
True weightlessness

you are in space → $F = mg$

$$F = mg$$

g forces

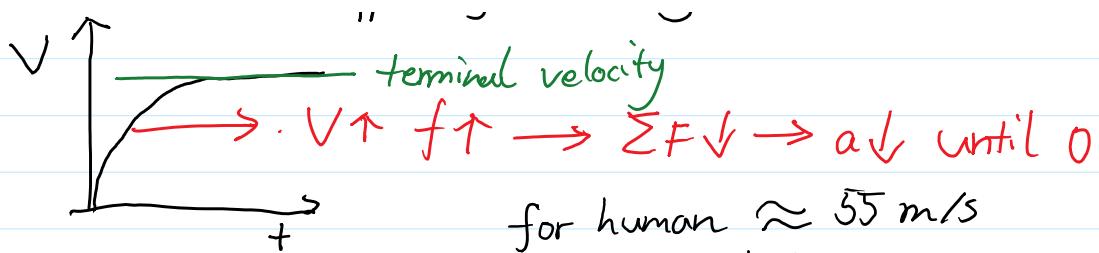
Terminal Velocity



$$V = \sqrt{2gh} \approx 3196 \text{ m/s} \rightarrow \gg 10 \text{ Mach}$$

but that's happening → they reach terminal velocity

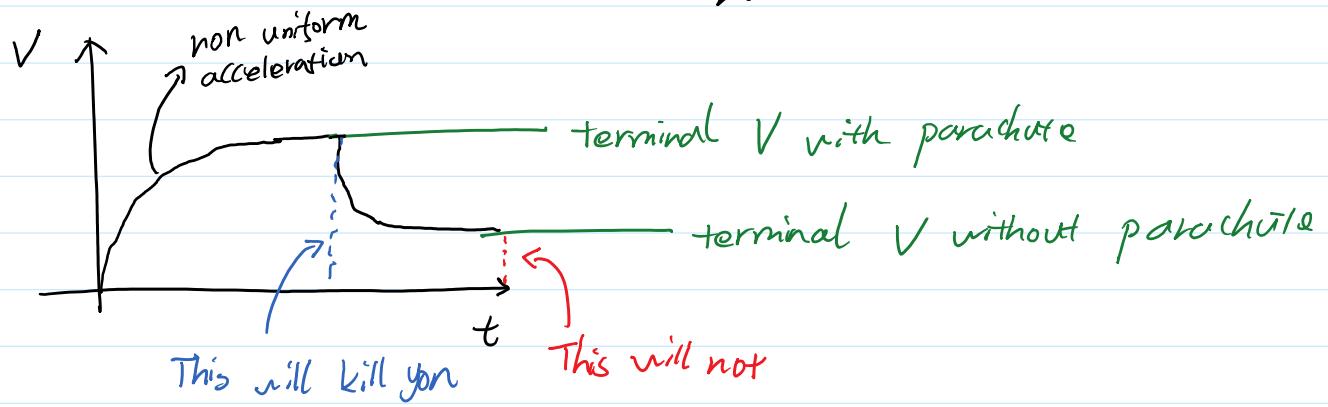
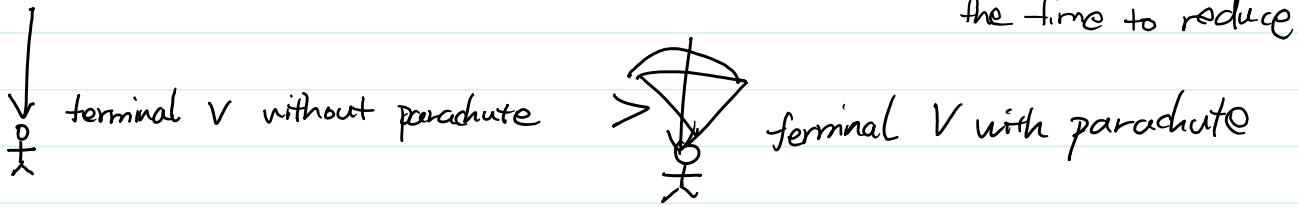
$V \uparrow$ — terminal velocity



Terminal velocity is the ^{constant} speed during falling when air resistance balanced the force of gravity

\rightarrow not necessary \rightarrow for all fluid

inertia kills
the time to reduce



Momentum

$\vec{P} = m\vec{v}$ → it also depends on where it moves
 (kg ms⁻¹) as v changed, m same, effect change
 as m changed, v same, effect change

① It should be operate as a vector

$\Delta P = \Delta mv = m\vec{v} - m\vec{u}$ the change in momentum is conserved [i]
 > when there is no external force → the system is closed [i]
 ↗ always add this

If no external force acts on a system, the total momentum of the system remains constant, or is conserved

$$\begin{array}{ccc}
 \frac{u_1}{m_1} & \frac{v_1}{m_2} & m_1 \vec{u}_1 + m_2 \vec{v}_2 \text{ or } m_1 u_1 - m_2 v_2 \\
 \text{choose axes} & & \text{because vector sign} \\
 \xrightarrow{\hspace{10cm}} & \xleftarrow{\hspace{10cm}} & \\
 \frac{v_1}{m_1} & \frac{v_2}{m_2} & m_1 \vec{v}_1 + m_2 \vec{v}_2 \text{ or } m_2 v_2 - m_1 v_1
 \end{array}$$

① ②

$$\begin{aligned}
 F = ma &= m \left(\frac{\vec{v} - \vec{u}}{t} \right) \\
 F_t &= m(\vec{v} - \vec{u}) = m\vec{v} - m\vec{u} \\
 F_1 &= m\vec{v}_1 - m\vec{u}_1 \quad F_2 = m\vec{v}_2 - m\vec{u}_2 \\
 F_1 &= -F_2 \quad (\text{third Newton's law}) \\
 m_1 \vec{v}_1 - m_1 \vec{u}_1 &= m_2 \vec{v}_2 + m_2 \vec{u}_2
 \end{aligned}$$

$$m_1 \vec{u}_1 + m_2 \vec{u}_2 = m_1 \vec{v}_1 + m_2 \vec{v}_2$$

Impulse

Impulse

$$F_t = \Delta mv = m\vec{v}_f - m\vec{u}_i \Rightarrow \text{impulse} = F_t = \Delta mv = [Ns] = [kg\text{ms}^{-1}]$$

Second Newton's Law:

$$\sum F = \frac{mv - mu}{t}$$

unbalanced resultant force rate of change of momentum

The resultant force acting on a body = rate of change of its momentum

This is what you write

First Newton's Law:

The momentum of a particles remain constant unless an external Force act on it

$$p = \text{constant}$$

Third Newton's Law:

when two body exert action and reaction forces on each other, the change of momentum is equal and opposite

$$m_1\vec{v}_1 - m_1\vec{u}_1 = - (m_2\vec{v}_2 - m_2\vec{u}_2)$$

Elastic and Inelastic collision

elastic \rightarrow no mechanical energy loss

$$\sum \text{k.e.b.} = \sum \text{k.e.a.} \Rightarrow \frac{1}{2}m_1v_1^2 + \frac{1}{2}m_2v_2^2 = \frac{1}{2}m_1u_1^2 + \frac{1}{2}m_2u_2^2$$
$$\Rightarrow \vec{u}_1 + \vec{u}_2 = \vec{v}_1 + \vec{v}_2$$

relative speed of approach relative speed of separation



$$u_1 + u_2 = 3 \text{ m/s.} \quad u_1 + u_2 = 1 \text{ m/s.}$$

If mass is identical \Rightarrow exchange speed.

If mass is not identical $\Rightarrow \vec{u}_1 + \vec{u}_2 = \vec{v}_1 + \vec{v}_2$ need to be used

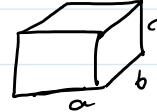
Densities

$$\rho = 7800 \text{ kg/m}^3$$

$$= 7.8 \text{ g/cm}^3$$

→ mass of unit volume of given substance

regular shape : V calculated:



$$V = Ah$$

$$V = \frac{4}{3}\pi r^3$$

$$V = abc$$

mass = balance



liquid: mass = cylinder + liquid - cylinder (empty)

volume → read out

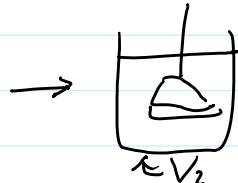
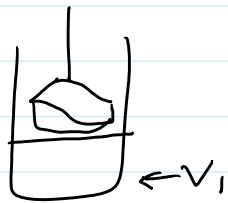
irregular shape:

mass:



→ balance.

volume

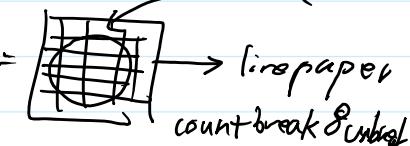


$$V = V_2 - V_1$$

Pressure

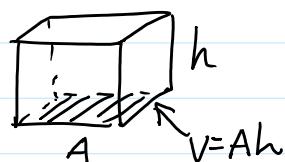
pressure

$$\text{solid} \quad \left\{ \begin{array}{l} P = \frac{F}{A} \\ P = \frac{mg}{A} \end{array} \right. \rightarrow \text{the force per unit Area}$$



liquid

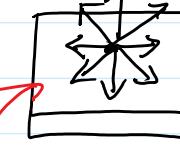
$$P = \frac{F}{A} = \frac{mg}{A} = \frac{\rho V g}{A} = \rho g h$$



P the same $\rightarrow \rho gh$ (Area cancel)

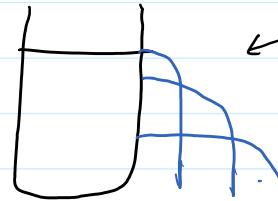
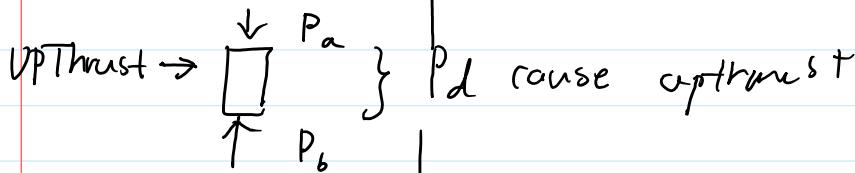
Pascal Law
at h , P in fluid transfer to every direction equally

Pascal Law
 at h, P in fluid transfer to every direction equally



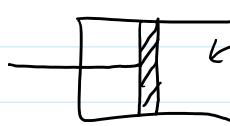
what will be the direction & thick? \rightarrow still
 a thick to stan the pressure
 pressure is acting everywhere \rightarrow not a vector

Upthrust



Pressure increase
 as depth increase

gas $P = \rho A$ $P > \rho gh$ \rightarrow give smaller answer

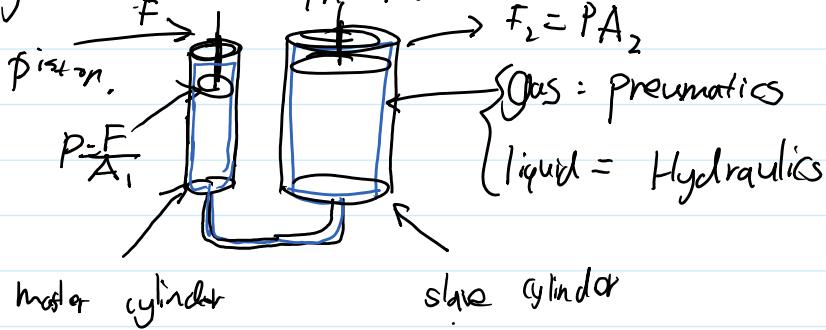


gas trapped in \rightarrow Can not use this to calculate the force not original from it

Particles collision \rightarrow change in $P \rightarrow$ force exists $\rightarrow P$ exists

$$\text{Atmospherical } P = 101300 \text{ Pa} = 10^5 \text{ Pa}$$

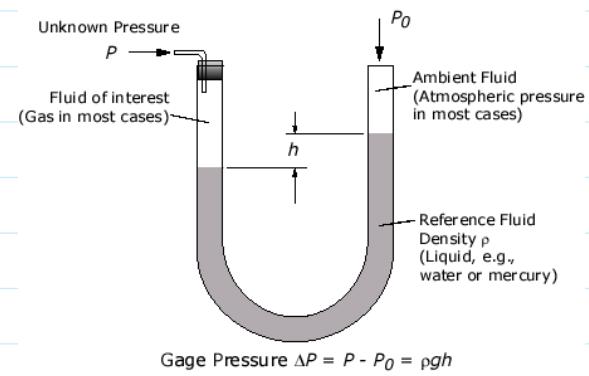
Hydraulics and Pneumatics



P the same, but $P = \frac{F}{A}$

Area \uparrow , F must \uparrow

Manometers:



Moment
effect of force } acceleration
rotate

moment (M) = $F \cdot d$ (shortest distance between line of force acting and pivot)



$$W = F \cdot S = [Nm] = [J]$$

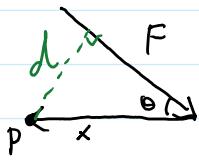
$$M = F \cdot d = [Nm] \neq [J]$$

Definition of Unit $1Pa = \frac{1N}{1m^2}$ Compose a sentence

Definition of Variables $Pa = \frac{N}{m^2}$ Pa is N force on $1m^2$

force act on unit Area

→ this is not made by the force directly



shortest distance between line of force & pivot! must be 90°

$$d = x \sin \theta$$

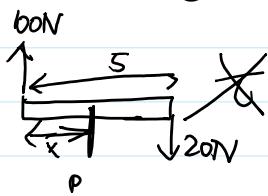
Torque (T): it's the moment of a couple

$$F \uparrow \quad d \quad M = Fd \Rightarrow \begin{array}{c} F \\ \swarrow \\ \text{pivot} \\ \searrow \\ F \end{array} \quad \text{total moment} = \underbrace{Fx + Fcd - Fd}_{\text{so the torque is always the same}}$$

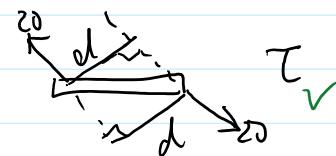
torque of a couple = force \times perpendicular distance between lines of action of forces

$$T = Fd \quad (\text{not allowed when } F \neq F_2)$$

(not allowed when $F_1 \neq F_2$) (not parallel)



$$100x = 20(5 - x)$$



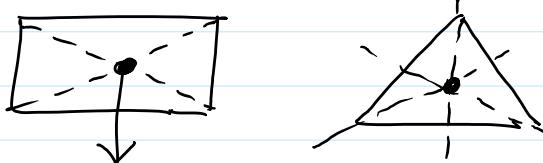
Center of gravity

{ Center of mass is the point that the mass of the whole object seems act on

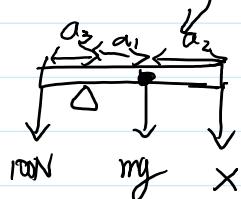
center of mass is the point from which the weight of the whole object seems to act

center of gravity is the point that the weight of the whole object seems to act on

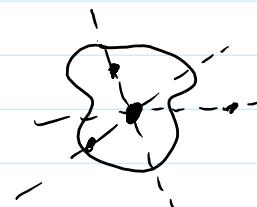
If it's a uniform shape, then center of mass = center of gravity = center of gravity



irregular: using parallel axis theorem



$$F_{Gz} = mg \alpha_1 + F_z (\alpha_1 + \alpha_2)$$

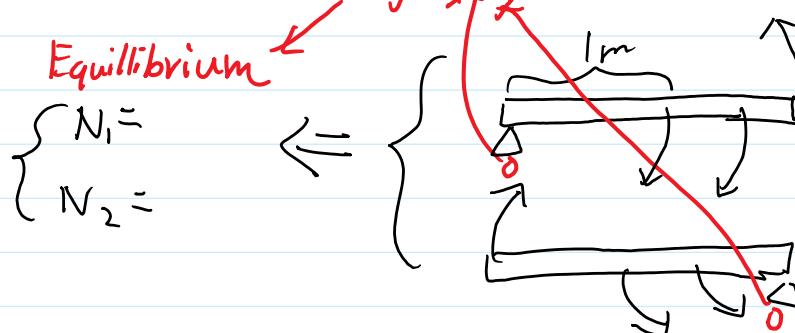
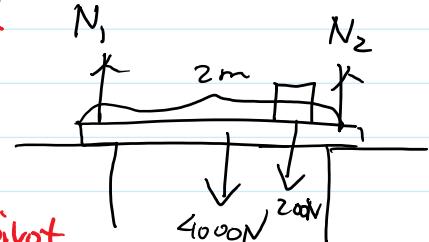
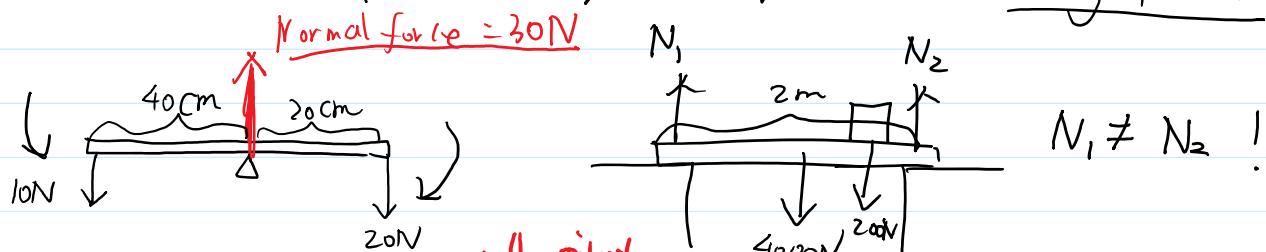


the moment of centre of gravity is always zero

Equilibrium

• No resultant force / $\sum F = 0$ at any direction

• No resultant moment / $\sum M = 0$ about any pivot



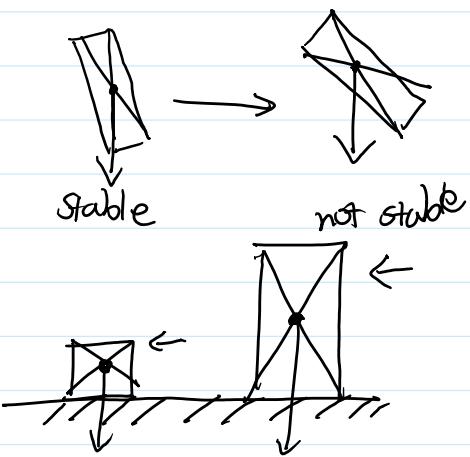
$$4000 \times 1 + 200 \times (1.5) = N_2 \times 2$$

$$4000 \times 1 + 200 \times 0.5 = N_1 \times 2$$

Stability



if weight crosses base \rightarrow it's stable
alone



if not \rightarrow it's not stable (fall)

the lower the centre of mass, the more stable it is

11/6: Work

Monday, November 6, 2017 3:50 PM

$$W = F \cdot d$$

have force

Both need to be changed correspond to have work

distance moved in by the force

$$\left\{ \begin{array}{l} F \neq 0, s = 0 \Rightarrow W = 0 : \text{pushing the wall} \\ F = 0, s \neq 0 \Rightarrow \cos \theta = 0 \Rightarrow \text{object is floating in space} \end{array} \right.$$

$$\left\{ \begin{array}{l} F \neq 0, s \neq 0 \Rightarrow W = Q_w = F \cdot d \Rightarrow \text{object is falling earth} \\ W \propto d \text{ given } F \text{ constant} \end{array} \right. \quad \begin{array}{l} \text{Doing work against} \\ \text{friction} \end{array}$$

$$W \propto F \text{ given } d \text{ constant}$$

Unit: J (Nm)

$$\begin{array}{l} \uparrow F \\ W = F \cdot d \Rightarrow 400J \end{array} \quad \begin{array}{l} \text{Definition} \\ 1J = 1N/m \end{array} \quad \begin{array}{l} \text{doing work against force} \\ \text{of gravity} \end{array}$$

1 joule is such a energy that a force of 1N apply to an object to move 1m

Notice: work done and energy are related

$$\text{if 100% efficient } P_{\text{energy}} = P_{\text{work}} \Rightarrow P = F \cdot s$$

\hookrightarrow no energy lost, i.e. no friction no resistance $\Rightarrow W = P \Delta V$

Notice work done by a scalar gas

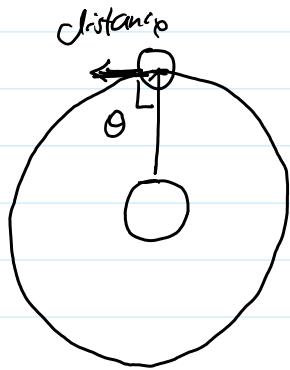
$$W = F \cdot S \rightarrow \text{distance in direction of force}$$

Power: power output for given F & d is the same

$$\begin{array}{l} \text{Power} = \frac{W}{t} = \frac{\text{work done } F \cdot d}{t} = \frac{\text{energy transfer}}{t} \\ \text{rate of } F \cos \theta d \rightarrow \text{projected to the axis} \\ d = F \cdot s \\ t = \frac{s}{v} \end{array}$$

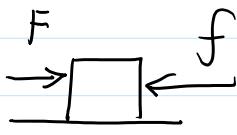
Both of them are projection, therefore, it is scalar

Complete Version: $W = F \cdot S \cdot \cos \theta$ \rightarrow angle between them



this is dot product \rightarrow lead to a scalar
 a cross product lead \rightarrow a vector

Earth doesn't do the work to hold the moon.
 $\theta = 90^\circ$



$$W = Fd = 400J$$

$$W_f = fd = -400J$$

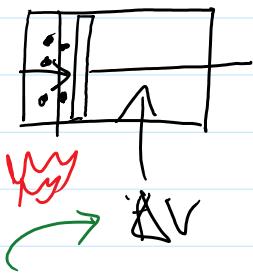
} \rightarrow work done against friction



$$W = Fd = 400J$$

$$W_g = mgd = -400J$$

} \rightarrow work done against gravity



heat to expansion $\Rightarrow \Delta V$
 force near the wall

$$PV = Pa \cdot m^3 = \frac{N}{m^2} \cdot m^3$$

$$= Nm = J$$

This is only change in ΔV

$W = P \Delta V$
 \rightarrow work done due to expansion of gas

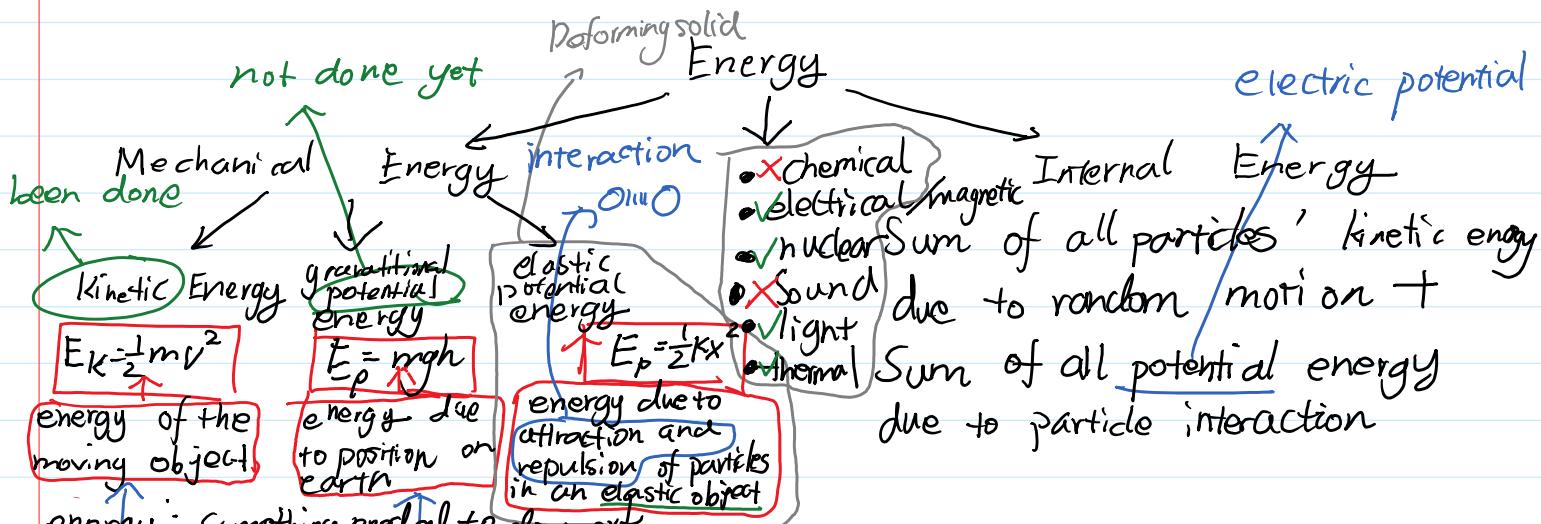
Unit $W = \frac{J}{t} = \frac{1J}{1s}$

definition

$$P = \frac{W}{t} = \frac{F \Delta d}{t} = \frac{FV}{t}$$

force exceed, but uniform linear motion?
 resultant force \rightarrow should be 0

It's the power of driving force.



energy: Something needed to do work

potential: will be done under certain condition

Deviation

$$U=0, V=V_t$$

$$V^2 (W) = 2as$$

$$V^2 = 2as$$

$$\frac{mv^2}{2} = \frac{2as \cdot m}{2} = mas = F \cdot d = W$$

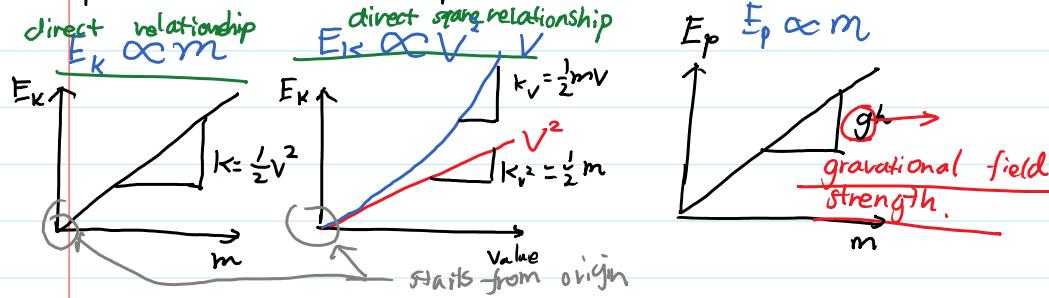
$$E_p = mgh$$

$$= Wh$$

$$W = F \cdot d$$

(100% efficiency potential)

Graph and relationship:



Conservation of energy

Principle of conservation of energy:

- energy can not be created or destroyed [1]
- energy can be only change from one type to another type [1]
- or transfer from one object to another [1]

 P.e. = 4J . K.e. = 0J

P.e. = 2J - K.e. = 2J

P.e. = 0J, K.e. = 4J

$$\begin{array}{ccccccc} & \downarrow & \text{I.e.} & - & \text{~} & \text{~} & \text{~} \\ & & \text{P.e.} & = & 0 \text{J}, & \text{K.e.} & = 4 \text{J} \end{array}$$

During Nucelar reaction, mass is not conserved, so total energy is not conserved

11/22 Electric Field

Wednesday, November 22, 2017 10:07 AM

field } gravitational field : An area which another mass is put in and experience a force

no force } electric field : An area which another charge experiences force

not in field } magnetic field : provided by moving charge, another moving charge experience a force

electric field } split by artificial selection because of relativity

magnetic field } (cancel each other)

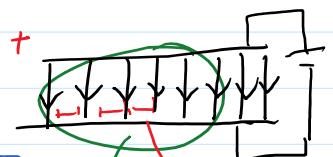
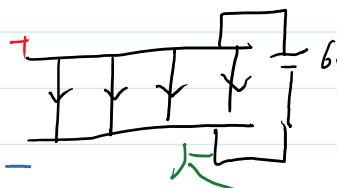
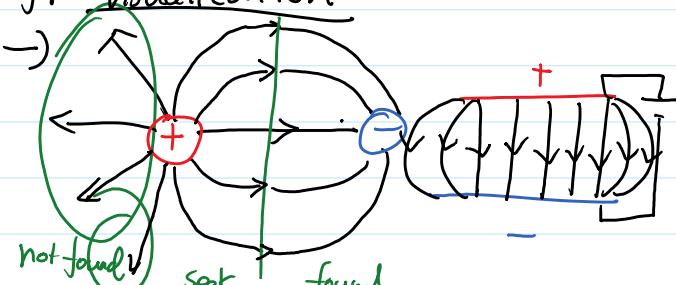
stationary \rightarrow electric
, but at same time
coordinate I

moving \rightarrow magnetic
coordinate II
It depends on coordinate

Electric Field lines

Field line don't exist in realistic, just for visualization

- direction (start at +, seeking for -)
- density of line show strength of field
how line close to each other how strong the field is



2x number distance are the same (uniform field)

Electric field strength

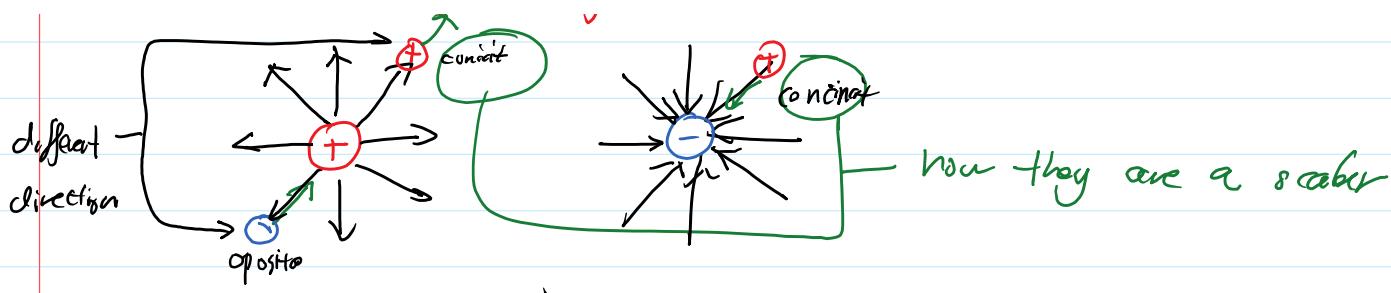
$$E = \frac{F}{Q} \leftarrow \text{positive}$$

to convert the field strength to scalar

force acting on a unit positive charge

$$g = \frac{F}{m}$$



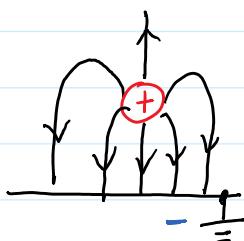
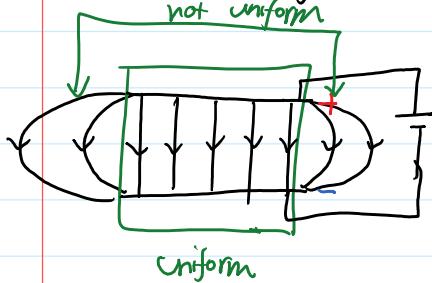


$E = \frac{F}{Q}$ = $\frac{10N}{5C} = 2 N/C$
 placed in the field!

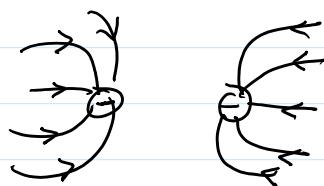
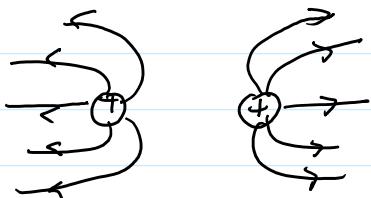
Type of Fields

Uniform: Electric field strength (E) is the same everywhere in this field (lines are parallel)

non-uniform not uniform not the same: e.g. • radials field ()



earth also conduct electricity
 (a source of negative charge)



like repel like, like attract dislike



lightning strikes here (strongest field strength)

definition

from common sense

assume to

$\stackrel{=} \text{definition}$

non-Uniform $\Leftarrow E = \frac{F}{Q} \Rightarrow$ Uniform $\Leftarrow E \propto V, E \propto \frac{1}{d}$

from common sense

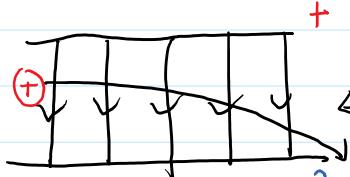
assume \rightarrow be 0

for uniform field only $E = kV = k \frac{1}{d} = \frac{k}{k_2} \frac{V}{d} = k \frac{V}{d} = \frac{V}{d}$

electricity from $- \rightarrow +$ force from $+ \rightarrow -$ $= 1 \text{ Vm}$

so actually $E = -\frac{V}{d}$ $[\text{V/m}] = [\text{NC}]$

$$E = \frac{F}{Q} = -\frac{V}{d} \Rightarrow F = Q E = -\frac{QV}{d} \quad F = \frac{eV}{d} \text{ for } e^-$$

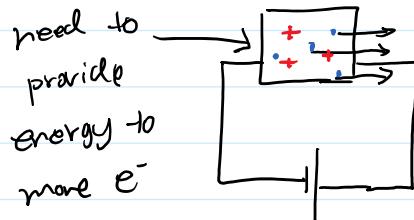
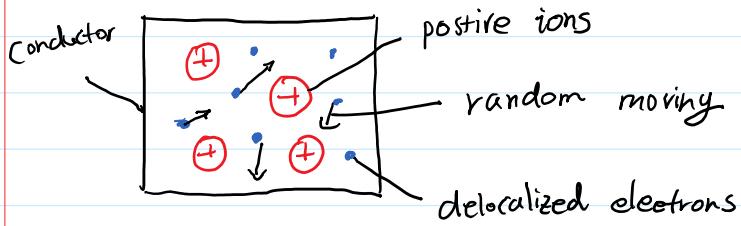


similar to projectile motion

$$\begin{cases} F_x = 0 \\ F_y = -\frac{QV}{d} \end{cases}$$

11/27 Electricity

Monday, November 27, 2017 3:33 PM



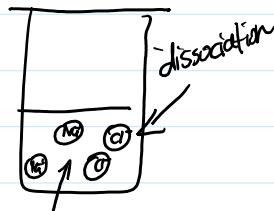
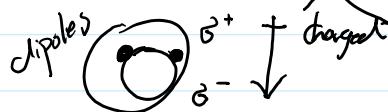
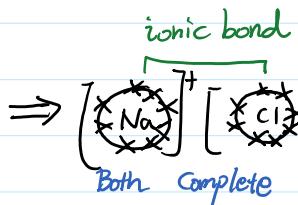
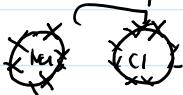
Electric Current (electricity) \Rightarrow directional motion of charges { metal: free e^- electrolyte: free ions

electrolyte

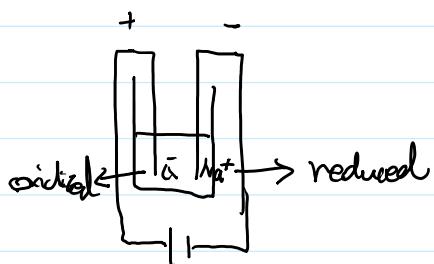
Periodic Table

1	2	3	4	5	6	7	8
Na						Cl	

make couple.

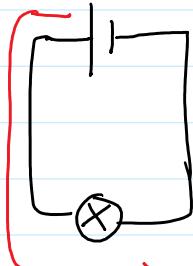


electrolyte \rightarrow conduct e^-

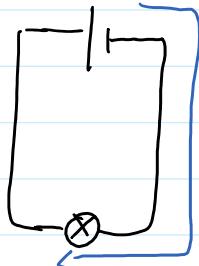


\rightarrow charged ions can move and conduct electricity

Direction of current



Conventional Direction



real Direction

ANSWER should be

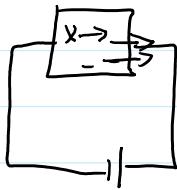
- real direction
 - conventional direction
- Both

Electric Current

- Electric Current in meaning of phenomena

Electric Current

- Electric current in meaning of phenomena:
 - Directional motion of charges
- Electric current in meaning of I
 - the rate of flow of charge



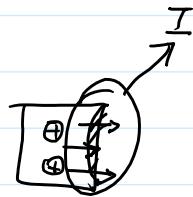
Electric Variables

Definition

Current (I) **in**

$$I = \frac{Q}{t}$$

rate of flow of charge.



$$I = \frac{V}{R} \text{ is only a statement} \quad \text{Unit} \Rightarrow [A] \quad 1A = \frac{1C}{1s}$$

Definition

Voltage (V) **across**

$$V = \frac{E}{Q}$$

energy/work done per Unit charge

$$V = IR \text{ is only a statement} \quad \text{Unit} \Rightarrow [V] \quad 1V = \frac{1J}{1C}$$

* It's not p.d. (p.d. 'will be'), voltage 'is'



$$[V/m] = [(J/C)/m] = [Nm/Cm] = [N/C] = [kgm^2/s^2]$$

Resistance (R)

$$R = \frac{V}{I} \text{ is a statement, but should be considered as definition: Voltage per current}$$

Units $\Rightarrow [\Omega]$

$$\text{Power (P)} \quad P = \frac{E}{t}$$

$$P = \frac{E}{t} = \frac{VQ}{t} = VI \Rightarrow \text{statement only use in electricity}$$

$$P = I^2R \quad \frac{V^2}{R} \text{ are only statement}$$

$$\text{Energy (E)} \quad E = Pt$$