





Introduction to Eclipse's Rich Client Platform

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Session TS-5979





Goal

Learn how to architect and build client-side Java[™] applications using the Eclipse Rich Client Platform

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Agenda

Overview of the Eclipse Rich Client Platform (RCP) and Its Place in the Development Landscape

Introduction to the Basic Steps to Create an RCP Application

Exploration of the Generic Workbench and the Core User Interface Components



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Overview of Eclipse

The Maturation of Eclipse Project

- Eclipse is described as "...A kind of universal tool platform—an open extensible IDE for anything and nothing in particular"
- An Open Source, independent platform managed by the Eclipse Foundation
- Before the release of 3.0, Eclipse was traditionally only thought of as a Java integrated development environment (IDE)



What Is the RCP?

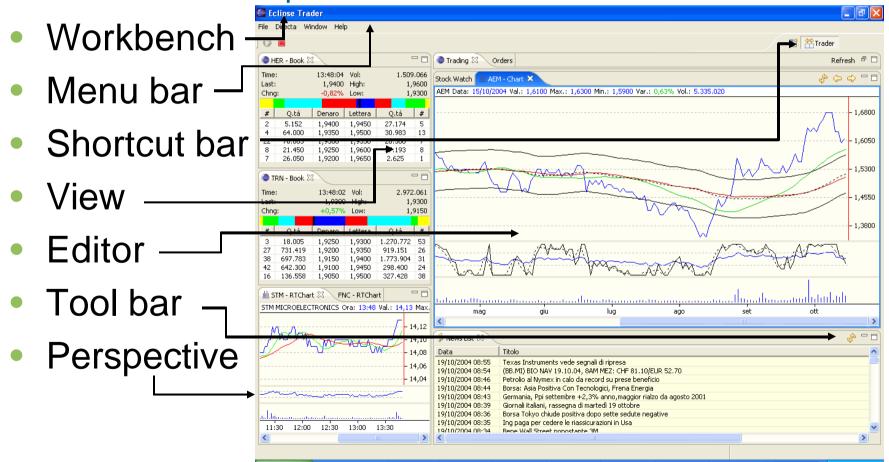
Details of the Eclipse RCP

- The minimal set of plug-ins needed to build a rich client application is collectively known as the Eclipse RCP
- RCP provides a generic Eclipse workbench that can be extended for a custom application
- An RCP application consists of at least one custom plug-in that uses the interface components of the Eclipse IDE



Elements of the Generic Workbench

User Interface Components of the RCP



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Technology Comparison

Factor	HTML Clients	Applet	Standalone Rich Clients
User Interface	Moderate	Sophisticated	Sophisticated
Offline Support	No	No	Yes
Interactivity	Browser Limited	Browser Limited	Unlimited
Usability	Limited	Moderate	Sophisticated
Bandwidth Usage	Fixed	Variable	Variable

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Example of an RCP Application

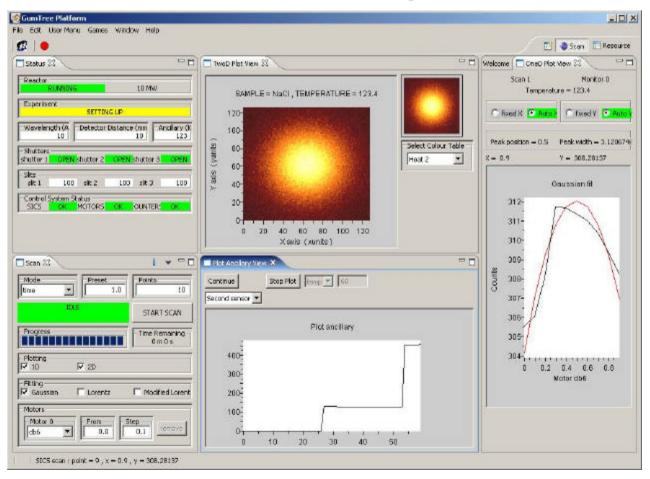
Eclipse Trader—Online Stock Trading System





Example of an RCP Application

GumTree—Instrument Control Program





Why Use the Rich Client Platform?

Benefits of the RCP

- Elegant and extensible plug-in architecture
- Highly customizable workspace and user interface components
- Good interoperability with other technologies
- Scalable from desktops to embedded devices
- Wide cross-platform support
- Transparent to the end user



Core RCP Components

- Standard Widget Toolkit (SWT)—Provides developers a platform-independent API that is tightly integrated with the operating system's native windowing environment
- JFace Toolkit—Platform-independent user interface API that extends and interoperates with SWT; includes a variety of components and utility classes
- Eclipse Runtime—Provides the foundation for plug-ins, extension points and extensions
- Generic Workbench—Multi-window environment for managing views, editors, perspectives, actions, wizards, preference pages, etc.



Optional RCP Components

- Help—Web based interface with support for full text indexing and dynamic content
- Update manager—Framework to discover and install updated versions of plug-ins and extensions
- Text/Forms—Frameworks for constructing text editors and forms
- Welcome page—Initial greeting upon application startup



Optional RCP Components (Cont.)

- Cheat sheets—Guides used to walk users through a long running, multi-step task
- Resources—Workspace for managing projects, folders, and files
- Console—Extendable console view
- Outline and properties—Extendable outline and property views



Optional RCP Components (Cont.)

- Graphical Editing Framework (GEF)—
 Framework for building graphical editors;
 Includes Draw2D, a vector graphics framework
- Eclipse Modeling Framework (EMF)— Framework for modeling and code generation
- Service Data Objects (SDO)—Framework that simplifies and unifies data application development in a service oriented architecture (SOA)



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Steps to Create an RCP Application

High Level Steps to Create an Application

- Identify Extension Points
- Define the Plug-In Manifest
- Implement an Application Class
- Implement a WorkbenchAdvisor Class
- Implement a WorkbenchWindowAdvisor Class
- Implement supporting Extensions
- Export and deploy the application



The Plug-In Development Environment

Plug-In Perspective Within the Eclipse IDE

- The Eclipse IDE contains a specialized perspective to create and package an Eclipse RCP application
- To access this perspective:
 - Launch Eclipse 3.1
 - Select Window > Open Perspective > Other from the menu bar
 - Choose Plug-in Development



Understanding Extensions

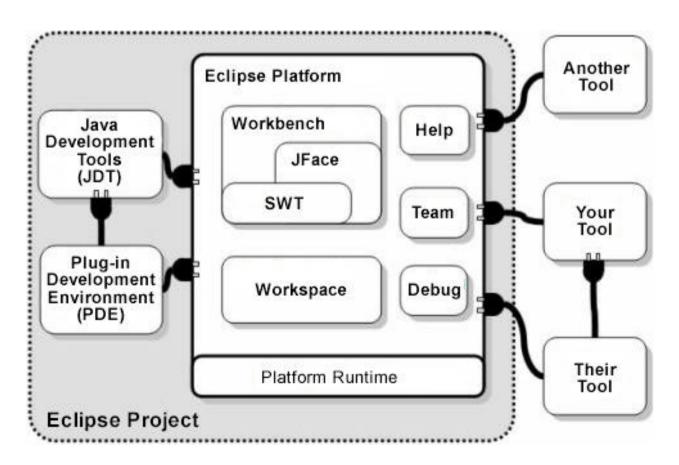
Introduction to Extensions

- Platform is extremely extensible through the use of a relatively small runtime kernel and its elegant plug-in architecture
- New functionality is added to the runtime kernel through the use of plug-ins
- A plug-in can define its own set of extension points that other developers can utilize within their own plug-ins or RCP applications



Eclipse Plug-In Architecture

Component Relationships





Understanding the Plug-In Manifest

Introduction to the Plug-In Manifest

- The New Plug-in Project wizard will generate a plug-in manifest
- The manifest is an XML document that is responsible for defining:
 - Resources
 - Dependencies
 - Extensions and extension points
- The plug-in manifest is always located within the project's root directory
- The file is named "plugin.xml"



The Applications Extension Point

Introduction to the Applications Extension Point

- The first extension is defined through the org.eclipse.core.runtime.applications extension point. This extension is used to declare the entry point for an RCP application
- The Application class implements the IPlatformRunnable interface
- Responsible for the lifecycle of the application



Using the Application Extension Point

Extension Point and Supporting Class

```
public class Application implements IPlatformRunnable {
   public Object run(Object args) throws Exception{
        ...
   }
}
```



Implementing an Application Class

```
public class Application implements IPlatformRunnable{
  public Object run(Object args) throws Exception{
    Display d = PlatformUI.createDisplay();
    try {
      WorkbenchAdvisor a = new ApplicationWorkbenchAdvisor();
      int c = PlatformUI.createAndRunWorkbench(d,a);
      if (c == PlatformUI.RETURN RESTART) {
        return IPlatformRunnable.EXIT RESTART;
      return IPlatformRunnable.EXIT OK;
    } finally {
      d.dispose();
```



Configuring the Workbench

Supporting Classes to Configure the Workbench

- Three base classes are used to configure and control the workbench:
 - WorkbenchAdvisor class is used to configure the workbench
 - WorkbenchWindowAdvisor class is used to configure the workbench window
 - ActionBarAdvisor class is used to configure the action bars of the workbench
- The New Plug-in Project wizard will automatically create these classes within the project



Implementing a WorkbenchAdvisor Class

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Implementing a WorkbenchAdvisor Class (Cont.)

```
public void initialize(IWorkbenchConfigurer
    configurer) {
    super.initialize(configurer);
    configurer.setSaveAndRestore(true);
public String getInitialWindowPerspectiveId() {
    return Perspective.ID;
```



Implementing a WorkbenchWindowAdvisor Class

```
public class ApplicationWorkbenchWindowAdvisor
       extends WorkbenchWindowAdvisor {
  public ApplicationWorkbenchWindowAdvisor
              (IWorkbenchWindowConfigurer configurer) {
             super(configurer);
  public ActionBarAdvisor
             createActionBarAdvisor(IActionBarConfigurer
             configurer) {
      return new ApplicationActionBarAdvisor(configurer);
```



Implementing a WorkbenchWindowAdvisor Class (Cont.)

```
public void preWindowOpen() {
    IWorkbenchWindowConfigurer configurer =
        getWindowConfigurer();
    configurer.setInitialSize(new Point(400, 300));
    configurer.setShowCoolBar(false);
    configurer.setTitle("Google");
  }
}
```



Implementing the ActionBarAdvisor

```
public class ApplicationActionBarAdvisor extends
                   ActionBarAdvisor {
  private IWorkbenchAction aboutAction;
  public ApplicationActionBarAdvisor
      (IActionBarConfigurer configurer) {
      super(configurer);
  protected void
      makeActions(IWorkbenchWindow window) {
      aboutAction = ActionFactory.ABOUT.create(window);
```



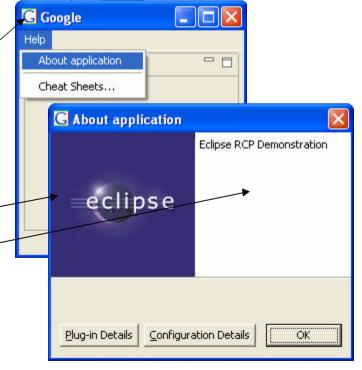
Implementing the ActionBarAdvisor (Cont.)



Application Branding

Adding Branding to the Workbench

 The org.eclipse.core.runtime.products extension point is used to add specific branding to the workbench





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Overview of Perspectives

Exploring the Role of Perspectives

- Perspectives within the workbench are a visual container for all opened views and editors
- It's important to take into account the following design considerations:
 - The workbench only displays a single perspective at a time, so it's important to group logical and functional areas
 - A view/editor cannot be shared between different perspectives



Creating a Basic Perspective

Exploring the Steps to Create a Perspective

Creating a perspective is a two-step process:

- The plug-in manifest needs to be modified to include a new extension that uses the org.eclipse.ui.perspectives extension point
- Using the attributes from the new extension point, a perspective class needs to be created

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Perspective Controls

Exploring the Mechanism to Control Perspectives

- Methods to manipulate perspectives:
 - IWorkbench.showPerspective()
 - IWorkbench.openWorkbenchWindow()
 - IWorkbenchPage.setPerspective()
 - IWorkbenchWindow.close()
 - IWorkbenchPage.savePerspective()
- Methods to locate and access perspectives:
 - IWorkbenchPage.getPerspective()
 - IWorkbenchPage.getOpenPerspectives()



Overview of Views

Exploring the Role of Views

- Views within the workbench are visual containers that allow users to display or navigate resources of a particular type
- It's important to take into account the following design considerations:
 - A view's responsibility is to display data from your domain model, it's important to group similar types of objects into the view
 - The number of views that any application will have is largely dependent on the application's size and complexity



Creating a Basic View

Exploring the Steps to Create a View

Creating a view is a two-step process:

- The plug-in manifest needs to be modified to include a new extension that uses the org.eclipse.ui.views extension point
- Using the attributes from the new extension point, a view class needs to be created



View Controls

Exploring the Mechanisms to Control Views

- Methods to manipulate views:
 - IWorkbenchPage.showView()
 - IWorkbenchPage.hideView()
 - IWorkbenchPage.bringToTop()
 - ViewPart.saveState()
 - ViewPart.restoreState()
- Methods to locate and access views:
 - IWorkbench.getViewRegistry()
 - IWorkbenchPage.getViewReferences()
 - IWorkbenchPage.findViewReference()
 - IWorkbenchPage.findView()
 - IWorkbenchPage.getActivePart()
 - IWorkbenchPage.getActivePartReference()
 - IWorkbenchPartSite.getId()
 - IViewSite.getSecondaryId()



Overview of Actions

Exploring the Role of Actions

- Actions within the workbench are commands that can be triggered by the user of an application
- In general, actions fall into three distinct categories:
 - Buttons
 - Items within the tool bar
 - Items within the menu bar



Creating a Basic Action

Exploring the Steps to Create an Action

Creating an action is a two-step process:

- The plug-in manifest needs to be modified to include a new extension that uses the org.eclipse.ui.viewActions extension point
- Using the attributes from the new extension point, an action class needs to be created



Action Controls

Exploring the Mechanisms to Control Actions

- Methods to manipulate actions:
 - IWorkbenchPage.closeAllEditors()
 - IWorkbenchPage.closeEditor()
 - IWorkbenchPage.closeEditors()
 - IWorkbenchPage.bringToTop()
 - IWorkbenchPage.openEditor()
- Methods to locate and access actions:
 - IWorkbenchPage.getActiveEditor()
 - IWorkbenchPage.getDirtyEditors()
 - IWorkbenchPage.getEditorReferences()
 - IWorkbenchPage.getDirtyEditors()



Java WebStart

Deploying RCP Applications via Java WebStart

- Eclipse 3.1 introduced the ability to deploy RCP application via Java WebStart (JWS)
- Deploying an RCP application via JWS is a three-step process:
 - Package each plug-in in a separate JAR file
 - Since the application requires full permissions, each JAR file must be signed
 - Package all the JAR files into single WAR file
- Your JNLP file need to use the class: org.eclipse.core.launcher.WebStartMain

DEMO

Exploring the Google Application



Summary

- The Eclipse Rich Client Platform delivers developers a polished framework for creating elegant, cross-platform applications
- As the development community begins to understand and utilize the RCP within their own applications, it's going to be exciting to see how this platform is extended and evolves



More Information

- Download the companion source code package for the demonstrated RCP application http://www.intalgent.com/javaone/
- Eclipse Rich Client Platform Overview http://www.eclipse.org/rcp/
- EclipseZone http://www.eclipsezone.com



References

Resources, Articles, and Presentations Referenced

- Eclipse 3.1 Help Contents
- EclipseCon 2005 Presentation: Eclipse RCP (J. McAffer and N. Edgar)
- EclipseCon 2005 Presentation: Developing for the Rich Client Platform (N. Edgar and Pascal Rapicault)
- EclipseCon 2005 Presentation: Packaging, Deploying and Running Rich Client (E. Burnette)
- Eclipse.org Article: Using Perspectives in the Eclipse UI (D. Springgay)
- Eclipse.org Article: Creating an Eclipse View (D. Springgay)

A&A







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