

# Joshua(Yuchen) Cao

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## ⚙️ SKILLS

Theory Knowledge	Deep Learning, SLAM, GAN, NeRF, 3D vision, Distributed System, Database, CG
Programming	C++ == C# == Python == JavaScript > Matlab == Swift > PHP
Develop Tools	Pytorch, TensorFlow, OpenCV, OpenGL, SwiftUI, ROS, React, AWS, Cuda, Docker, Git
Communication	Chinese (Native), English (proficient), Japanese (listening and speaking)

## 🎓 EDUCATION

<b>Carnegie Mellon University</b> / MS. in Computational Design	Sep 2021 - now
• <b>Key Courses:</b> Computer System, Distributed System, Parallel Computing, CG, Learning-based CV	Pittsburgh, PA
<b>University of Chinese Academy of Sciences</b> / MS. in Computer Science	Sep 2016 - July 2020
• <b>Key Courses:</b> SLAM, Machine & Deep Learning, Convex Optimization, Robotics, Algorithms, OS	Shanghai, China

## 👛 EXPERIENCE

<b>APEX(EzPT)</b>	July 2022 - Aug 2022
Internship of Computer Vision Engineer & iOS Developer	Remote, USA
• Independently implemented a real-time Pose Estimation and Classification in Colab and SwiftUI, to assist Physical Therapist treatment.	
• The computer vision solution and dataset training code is still being used to generate new exercises for patients.	
<b>Technologies Used:</b> Swift, Python, Google MediaPipe, OpenCV, Tensorflow, Firebase, Google Cloud, Github	

<b>ReAC Lab, Carnegie Mellon University</b>	Sep 2021 - Dec 2022
Part-time Research Assistant	Pittsburgh, PA
• Researched RGBD-based SLAM for Surface Defect Detection on Robotic Arm with Prof. Joshua Bard.	
• Researched Path Planning, Pedestrian Detection and Tracking, 3D LOAM on Ground Robotics with Prof. Daniel Cardoso.	
<b>Technologies Used:</b> C++, ROS, Linux, Lego-LOAM, LIO-SAM, RGBD-SLAM, A*, Djikstra*, Nvidia Isaac Sim	

<b>EF Education First</b>	Jan 2019 - Jan 2020, June 2021 - Aug 2021
Part-time Contractor of Full Stack Engineer	Remote, China
• Independently designed & developed a children-oriented English education webpage: IWB book series, used by <b>80%</b> of courses.	
• Full stack project based on Salesforce, an interactive questionnaire for data collection and market strategy: GoalMap.	
<b>Technologies Used:</b> jQuery, JavaScript, Bootstrap, React.js, Node.js, HTML, CSS, Salesforce, GitLab, Docker, Spark	

<b>Mobile Perception Lab, ShanghaiTech University</b>	Sep 2016 - Dec 2020
Full-time Research Assistant	Shanghai, China
• Researched Object Detection, DJI SDK, intermediate Operating System Development for UAV with Prof. Xiaopei Liu.	
• Researched Multi-Sensor SLAM, Object Segmentation, 3D Reconstruction, Synthesized Dataset with Prof. Laurent Kneip.	
<b>Technologies Used:</b> C++, Python, Matlab, Pytorch, SLAM, MASK-RCNN, Auto-Encoder, ROS, DJI SDK	

## 💡 PROJECTS

Personal CS projects website: <https://caoyuchen.github.io/cs/>

**Learning-based Generation** / Computer Vision & Graphics, Deep Learning

- Gradient SSD for RGB channel alignment; CycleGAN & StyleGAN for content-aware image synthesis; Poisson Blending; Neural Style Transfer.
- Authentic 3D rendering project: NeRF-W & Instant-ngp memory shot for construction site, combined with video-based style transfer.
- Scotty3D: Alpha blending, supersampling; HalfEdge-based mesh editing; Path tracing, BVH 3D shape Intersection; Kinematics, skinning.
- CMU-16824: Weakly supervised object detection built on AlexNet with SSP and NMS; LSGAN and W-GAN; Transformer-based VQA.

**Multi-Sensor SLAM algorithm** / SLAM, Robotics

- A SLAM system includes SIFT & Harris feature extraction, 7/8 points matching, and LevenBerg-Marquardt optimization.
- Benchmark for semantic SLAM algorithm, including synthetic dataset generation, ground truth, and evaluation methods.
- A Re-localization project implemented by Particle & Kalman filter for top-view 2D road scenario and MaskRCNN.
- Ground-robot Husky: Lidar-based LOAM with Pedestrian detection and tracking, path planning system.
- Auto-Encoder and SLAM for 3D partial observation Reconstruction.

## 📖 PUBLICATIONS

<b>Incremental Semantic Localization using Hierarchical Clustering of Object Association Sets</b>	ACCV 2022
4th Author <a href="https://arxiv.org/abs/2208.13210">https://arxiv.org/abs/2208.13210</a>	Sep 2022
<b>Representations and Benchmarking of Modern Visual SLAM Systems</b>	Sensors Journal
1st Author <a href="https://www.mdpi.com/1424-8220/20/9/2572">https://www.mdpi.com/1424-8220/20/9/2572</a>	Mar 2020
<b>Dense object reconstruction from RGBD images with embedded deep shape representations</b>	ACCV Workshop
2nd Author <a href="https://arxiv.org/abs/1810.04891">https://arxiv.org/abs/1810.04891</a>	Oct 2018