Ioshua Cao

Skills

C++, Python, MATLAB, JavaScript, Swift, C#, SQL, CUDA, LATEX Languages

Libraries OpenCV, OpenGL, Scikit-learn, Matplotlib, NumPy, Keras, SciPy, React Frameworks & Tools Pytorch, ROS, AWS, GCP, W&B, MongoDB, Spark, Hadoop, XGBoost, Docker

EDUCATION

Carnegie Mellon University Sep 2021 - May 2023 MS. in Computational Design Pittsburgh, PA

University of Chinese Academy of Sciences & ShanghaiTech University

MS. in Communication and Information Systems

Sep 2016 - July 2020 Shanghai, China

EXPERIENCE

APEX(EzPT)

Intern, Computer Vision Engineer & iOS Developer

July 2022 - Aug 2022 San Francisco, USA

- Built a real-time human **Pose Estimation**, **Classification**, and **Rep-counting** system on iOS App with Pytorch, MediaPipe, OpenCV, SwiftUI, Google Cloud Function, and Firebase, which works as a virtual physical therapist.
- Set up a **CI/CD Dataset System** for auto-updating and training by Colab, KNN, GitHub, DVC and GCP API.

Robot Labs, Carnegie Mellon University

June 2022 - May 2023

Research Assistant, Advisor: Prof. Daniel Cardoso Llach and Prof. Katerina Fragkiadaki

Pittsburgh, PA

- Amazon Alexa Prize: SimBot Challenge
 - Researched and implemented the Alexa housework-robot tasks such as ASR, Transformer-based text2text parser, ViT and Mask-RCNN semantic detector, RGB-D SLAM navigator, and robot logic.
 - Distributed simulator engine, learning models, robot logics on EC2s by Flask REST API. Used Amazon S3, CloudWatch, and DynamoDB to **collect datasets & logs** from users' utterances to train the language model.
- ReAC: Husky Ground Robot
 - Built a ground-robot Husky with an onboard **ROS** system for navigation and obstacle avoidance. Developed RGB, 3D Lidar, IMU multi-sensors fused SLAM algorithms. Configured ROS local, global path planner.
 - Simulated environments with Nvidia Isaac Sim and Gazebo for pedestrian detection and RL training. Used Github Actions, Docker, and DVC for dataset version control.

Mobile Perception Lab

Sep 2016 - Dec 2020

Software Engineer, Research Assitant, Advisor: Prof. Laurent Kneip

Shanghai, China

- Built a **SLAM system** with SIFT Feature, 7/8 Points Matching, loop closure with LM optimization in MATLAB. And researched **Relocalization** of robot hijacks by Extended Kalman Filter and MaskRCNN in Pytorch.
- Synthesized Semantic Dataset with ground truth and benchmarks by modeling physically accurate camera.
- Combined SfM and VAE to 3D predict and reconstruct models from partial continuous RGB-D observation.
- Used RPC to build a **distributed system** of TX1, RPi3 and DJI N3 to orchestrate CV tasks and flight control.

Publications

Incremental Semantic Localization using Hierarchical Clustering of Object Association Sets Lan Hu, Zhongwei Luo, Runze Yuan, Yuchen Cao https://arxiv.org/abs/2208.13210

ACCV 2022 Sep 2022

Representations and Benchmarking of Modern Visual SLAM Systems

Yuchen Cao, Lan Hu and Laurent Kneip. https://www.mdpi.com/1424-8220/20/9/2572

Sensors Journal Mar 2020

Dense Object Reconstruction from RGBD Images with Embedded Deep Shape Representations **ACCV Workshop** Hu, Lan, Yuchen Cao, Peng Wu and Laurent Kneip. https://arxiv.org/abs/1810.04891

Oct 2018

SELECTED PROJECTS

NeRF-based 3D Style Transfer / Computer Vision & Graphics, Deep Learning

April 2022 - Jan 2023

• Implemented 3D style transfer by combining **Instant-ngp** and **Neural Style Transfer** in the latent space to maintain the consistency of styles throughout the entire scene. Put in a VR app for an art exhibition.