

# Joshua(Yuchen) Cao

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## ⚙️ SKILLS

Programming	C++, C#, Python, JavaScript, HTML/CSS, Matlab, Swift, PHP, SQL
Key Knowledge	Deep Learning, SLAM, Generative AI, NeRF, 3D Vision, Distributed System, Database, CG
Develop Tools	Pytorch, TensorFlow, OpenCV, OpenGL, AWS, ROS, SwiftUI, React.js, CUDA, Docker, Git, Spark, k8s

## 🎓 EDUCATION

<b>Carnegie Mellon University</b> MS. in Computational Design(Computer Vision Track)	Sep 2021 - now Pittsburgh, PA
<b>University of Chinese Academy of Sciences</b> MS. in Computer Science, advised by Prof. Laurent Kneip	Sep 2016 - July 2020 Shanghai, China

## 💼 EXPERIENCE

<b>APEX(EzPT)</b> Computer Vision Engineer & iOS Developer, Intern	July 2022 - Aug 2022 Remote, USA
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- Developed Pose Estimation with **OpenPose** and **Google MediaPipe**, Pose Classification and Rep Counting with **KNN** in **Colab**.
- Replanted above algorithms in iOS app, configured with **Firestore** and **Google Function**, to work in real-time with phone camera.
- Built dataset and groundTruth pipeline with **OpenCV** and **PyTorch**, simplified process for producing new dataset and exercises.

<b>Robot Labs, Carnegie Mellon University</b> Research Assistant, Advisor: Prof. Katerina Fragkiadaki	Sep 2021 - Dec 2022 Pittsburgh, PA
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- Amazon SimBot Challenge to build next-generation virtual assistant with **Alexa**, **Amazon EC2**, **S3**, **DynamoDB**, and CV, NLP models.
- Built **Husky ground-robot** system with 2D **Gmapping**, **Dijkstra\*** and **DWA**, and 3D **LIO-SAM** for path planning, navigation.
- Constructed simulating environment with **Nvidia Isaac Sim**, for **Reinforcement Learning** algorithm training.

<b>EF Education First</b> Full Stack Engineer, Contractor	Jan 2019 - Jan 2020, June 2021 - Aug 2021 Remote, China
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- IWB book series: Designed & developed an interactive web for kid education with **React.js**, **Django** and **WebGL**.
- GoalMap: Developed a questionnaire for data collection and market strategy with **Salesforce**, **Bootstrap**, **Node.js** and **MySQL**.

<b>Mobile Perception Lab, ShanghaiTech University</b> Research Assistant, Advisor: Prof. Laurent Kneip	Sep 2016 - Dec 2020 Shanghai, China
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- Built a SLAM system with **SIFT & Harris Feature Extraction**, **7/8 Points Matching**, and **Levenberg-Marquardt Optimization**.
- Revised **Particle & Kalman filter** and **MaskRCNN** to relocate pose with semantic information under a robot hijack case.
- Modelled **Camera Optical Algorithm** to synthesize realistic and semantic SLAM dataset with ground truth and criterion benchmark.
- Developed a **Variational Auto-Encoder** with **RGBD SLAM** to generate complete models from partial continuous observation.

## 💡 SELECTED PROJECTS

Computer Science projects website: <https://caoyuchen.github.io/cs/>

<b>Amazon Alexa Prize: SimBot Challenge</b> / Computer Vision & NLP, Human-robot Interaction	Jan 2023 - now
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- Improved the virtual assistant robot, debugged by **CloudWatch** and **Amazon S3**. Optimized navigation to masked objects, parser of voice instruction into multiple actions, and strategies to search objects outside sight, and improved the user experience.
- Trained and fine-tuned the **Object Segmentation** vision model and **T5 Text Parser** to cluster the coref instructions from Alexa.

<b>NeRF-based 3D Style Transfer</b> / Computer Vision & Graphics, Deep Learning	April 2022 - Jan 2023
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- Built **Poisson Blending** and **Neural Style Transfer** to stylize image, Revised **CycleGAN & StyleGAN** to synthesize content-aware image.
- Used CUDA-based **Instant-ngp** to get faster training and removed artifacts, researched **Artistic Radiance Fields** for 3D style transfer.

<b>Scotty3D</b> / Computer Graphics, Software Development	Sep 2021 - Dec 2021
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- Contributed to the software development with **ImGui** and **OpenGL**. Developed **Half-Edge** to enable 3D vertex, edge and face editing.
- Coded the **BVH** to speed up **Path Tracing**, **BSDF** for material, **Skinning** to align mesh with skeleton, **Inverse Kinematics** for animation.

## 📖 PUBLICATIONS

<b>Incremental Semantic Localization using Hierarchical Clustering of Object Association Sets</b> 4th Author <a href="https://arxiv.org/abs/2208.13210">https://arxiv.org/abs/2208.13210</a>	ACCV 2022 Sep 2022
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<b>Representations and Benchmarking of Modern Visual SLAM Systems</b> 1st Author <a href="https://www.mdpi.com/1424-8220/20/9/2572">https://www.mdpi.com/1424-8220/20/9/2572</a>	Sensors Journal Mar 2020
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<b>Dense Object Reconstruction from RGBD Images with Embedded Deep Shape Representations</b> 2nd Author <a href="https://arxiv.org/abs/1810.04891">https://arxiv.org/abs/1810.04891</a>	ACCV Workshop Oct 2018
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