# Joshua Cao

### Skills

C++, Python, MATLAB, JavaScript, Swift, C#, SQL, CUDA, LATEX Languages

Libraries OpenCV, OpenGL, Scikit-learn, Matplotlib, NumPy, Keras, SciPy, React Frameworks & Tools Pytorch, ROS, AWS, GCP, W&B, MongoDB, Spark, Hadoop, XGBoost, Docker

#### EDUCATION

**Carnegie Mellon University** Sep 2021 - May 2023

MS. in Computational Design (Computer Vision Track) Pittsburgh, PA

**University of Chinese Academy of Sciences** Sep 2016 - July 2020

MS. in Computer Science Shanghai, China

#### EXPERIENCE

APEX(EzPT) July 2022 - Aug 2022 Intern, Computer Vision Engineer & iOS Developer Pittsburgh, USA

• Built a real-time human **Pose Estimation**, **Classification**, and **Rep-counting** system on iOS App with Pytorch, MediaPipe, OpenCV, SwiftUI, Google Cloud Function, and Firebase, which works as a virtual physical therapist.

• Set up a **CI/CD Dataset System** for auto-updating and training by Colab, KNN, GitHub, DVC and GCP API.

#### **Robot Labs, Carnegie Mellon University**

Sep 2021 - May 2023 Research Assistant, Advisor: Prof. Daniel Cardoso Llach and Prof. Katerina Fragkiadaki Pittsburgh, PA

- · Amazon Alexa Prize: SimBot Challenge
  - Researched and implemented the Alexa housework-robot tasks such as ASR, Transformer-based text2text parser, ViT and Mask-RCNN semantic detector, RGB-D SLAM navigator, and robot logic.
  - Distributed simulator engine, learning models, robot logics on EC2s by Flask REST API. Used Amazon S3, CloudWatch, and DynamoDB to **collect datasets & logs** from users' utterances to train the language model.
- ReAC: Husky Ground Robot
  - Built a ground-robot Husky with an onboard **ROS** system for navigation and obstacle avoidance. Developed RGB, 3D Lidar, IMU multi-sensors fused SLAM algorithms. Configured ROS local, global path planner.
  - Simulated environments with Nvidia Isaac Sim and Gazebo for pedestrian detection and RL training. Used Github Actions, Docker, and DVC for dataset version control.

# **Mobile Perception Lab**

Sep 2016 - Dec 2020 Shanghai, China

Software Engineer, Research Assitant, Advisor: Prof. Laurent Kneip

- Built a **SLAM system** with SIFT Feature, 7/8 Points Matching, loop closure with LM optimization in MATLAB. And researched **Relocalization** of robot hijacks by Extended Kalman Filter and MaskRCNN in Pytorch.
- Synthesized Semantic Dataset with ground truth and benchmarks by modeling physically accurate camera.
- Combined SfM and VAE to 3D predict and reconstruct models from partial continuous RGB-D observation.
- Used RPC to build a **distributed system** of TX1, RPi3 and DJI N3 to orchestrate CV tasks and flight control.

#### **Publications**

Incremental Semantic Localization using Hierarchical Clustering of Object Association Sets **ACCV 2022** Lan Hu, Zhongwei Luo, Runze Yuan, Yuchen Cao https://arxiv.org/abs/2208.13210 Sep 2022

Representations and Benchmarking of Modern Visual SLAM Systems

**Sensors Journal** Yuchen Cao, Lan Hu and Laurent Kneip. https://www.mdpi.com/1424-8220/20/9/2572 Mar 2020

Dense Object Reconstruction from RGBD Images with Embedded Deep Shape Representations **ACCV Workshop** Hu, Lan, Yuchen Cao, Peng Wu and Laurent Kneip. https://arxiv.org/abs/1810.04891 Oct 2018

# SELECTED PROJECTS

# **NeRF-based 3D Style Transfer /** Computer Vision & Graphics, Deep Learning

April 2022 - Jan 2023

• Implemented 3D style transfer by combining **Instant-ngp** and **Neural Style Transfer** in the latent space to maintain the consistency of styles throughout the entire scene. Put in a VR app for an art exhibition.