

GWAP Group Log Report / Weekly Progress

Meeting @ 9/3/2018, open area in UCD

- Cao Xuyang 13210068(Present)
- Xiu Zeyi 13210072(Present)
- Lu Yawen 15211126(Present)

Purpose

- Discussed rolls for each of us for making demo and prototype of GWAP
- Gather tool information and feedback we assigned last week. And Decide which tool to use.
- Try to enrich our game with more fun parts.

Progress Update

- Each of us presented some advantages and disadvantages of the tool we had been assigned last week.
- After comparing different tools, we decide to use Marvel App to develop our prototype demo.
- We discussed future work and rolls for everyone

Actions & Responsibilities

- Discussed more possible game modes and rules. Came up with some new ideas and modified the former design and enriched the quiz question database. (CX, XZ, LY)
- Find pictures and relevant materials to help build the prototype. (CX, XZ, LY)
- Find a suitable demo to refer to or come up with something nice. (CX, XZ, LY)