

# Peony Liu

UX | UI Designer

Calgary, AB  
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## PROFILE

UI | UX Designer and full-stack developer with interests in immersive computing and emerging technologies. Able to take ideas from concept to mainframe to prototype to production.

## EXPERIENCE

### Freelance, Calgary, AB — UX Designer | Web Developer

09/2022 - PRESENT

Sole UX/UI designer for a web-development team. Work is focused on both design prototyping and development for website for clients from a variety of sectors including the ability to manage multiple projects across various user journey stages., creating cross functional solutions and designing both software and hardware.

## EDUCATION

### IT Software Development

#### Southern Alberta Institute of Technology

05/2021-09/2022

Related course: Operating System, Object Orient System Design and Analysis, Advanced Object-Oriented Programming, Interface Design, Security for Software Development, Web Application Programming, Database Programming, and Testing, Introduction to Database Admin.

### Hospitality Management

#### Sprott-Shaw College

## STRENGTHS

### Aesthetics

Since I'm drawing since I was a kid I was always fond of beauty and art and managed to develop an aesthetic taste over the years.

### Art & Female portraits

As the face being the hardest thing to draw in human body I find a challenge and beauty to draw female portraits.

### Design

Graphic design, DTP, Logo design, Web design, User Interface, User Experience, Product design, Architectural design... Being in different design field helped me develop my skill in different ways and ultimately becoming an overall good designer

## LANGUAGES

### Responsive Design

### HTML & CSS

### Interaction Design

### Sketch

### Adobe Illustration

09/2012- 05/2014

Related Skill: Multi-tasking, teamwork, exceptional communication, customer service, initiative, and adaptability.

## **Visual Communication Design**

### **Beijing Construction University**

09/2008- 06/2011

Related Course: Visual Design (Font, Logo, Web, Book Arts, Package), Sketch, UI/UX Design, Auto CAD, Printing technology, Adobe Illustration, Advertising photography, Design Concepts, Research and Theory, Photography, Typography.

**Adobe XD**

**Prototyping**

**Figma**

**Photoshop**

**Visual Design**

**Lightroom**

**Photography**

**Java**

**Restful API**

**React**

**Redux**

**JavaScript**

**MUI**

**Oracle SQL**

**MongoDB**

I have worked with many different prototyping tools and frameworks- to avoid a full laundry list above.I've kept it to just my favorites.If you use a different prototyping tool that works well in your established workflow.I would be happy to learn it.

