

src/ports/WIN32/networkhandler.h

```
graph TD; A[src/ports/WIN32/networkhandler.h] --> B[typedefs.h]; B --> C[inttypes.h]; B --> D[stddef.h];
```

The diagram illustrates a header file dependency structure. At the top is a gray box labeled 'src/ports/WIN32/networkhandler.h'. A blue arrow points from this box down to a white box labeled 'typedefs.h'. From the 'typedefs.h' box, two blue arrows branch out downwards to two separate white boxes: 'inttypes.h' on the left and 'stddef.h' on the right.

typedefs.h

inttypes.h

stddef.h