

---

# Calculate in the Infinite Stripe Geometry

i.e., no hopping between the 1st and Nth sites (with the corrected Hamiltonian).

```
dimensionN = 3
```

```
3
```

## Now Construct the Hamiltonian Matrix

```
A = i * PauliMatrix[2] / 2 - PauliMatrix[3] / 2;
```

```
A // MatrixForm
```

$$\begin{pmatrix} -\frac{1}{2} & \frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{pmatrix}$$

```
B[px_, m_] := 2 Sin[px] * PauliMatrix[1] / 2 -  
2 Cos[px] PauliMatrix[3] / 2 + (2 - m) PauliMatrix[3];
```

```
B[px, m] // MatrixForm
```

$$\begin{pmatrix} 2 - m - \cos[px] & \sin[px] \\ \sin[px] & -2 + m + \cos[px] \end{pmatrix}$$

```
CMatrix = -i * PauliMatrix[2] / 2 - PauliMatrix[3] / 2;
```

```
CMatrix // MatrixForm
```

$$\begin{pmatrix} -\frac{1}{2} & -\frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{pmatrix}$$

```
For[i = 1, i ≤ dimensionN, i++,
```

```
  If[i == 1,
```

```
    hamiltonianMLine[i][px_, m_] =
```

```
    ArrayFlatten[{{B[px, m], CMatrix, ConstantArray[0, {2, 2 * dimensionN - 4}]}]}
```

```
  ];
```

```
  If[i > 1 && i < dimensionN,
```

```
    hamiltonianMLine[i][px_, m_] = ArrayFlatten[{{
```

```
      ConstantArray[0, {2, 2 * (i - 2)}], A, B[px, m],
```

```
      CMatrix, ConstantArray[0, {2, 2 * dimensionN - 2 * (i + 1)}]
```

```
    }]}]
```

```
  ];
```

```
  If[i == dimensionN,
```

```
    hamiltonianMLine[i][px_, m_] = ArrayFlatten[{{
```

```
      ConstantArray[0, {2, 2 * (i - 2)}], A, B[px, m]
```

```
    }]}]
```

```
  ];
```

```
hamiltonianM[px_, m_] = hamiltonianMLine[1][px, m];
```

```
For[i = 2, i ≤ dimensionN, i++,
```

```
  hamiltonianM[px_, m_] = Join[hamiltonianM[px, m], hamiltonianMLine[i][px, m]];]
```

```
hamiltonianM[px, m] // MatrixForm
```

$$\begin{pmatrix} 2 - m - \cos[px] & \sin[px] & -\frac{1}{2} & -\frac{1}{2} & 0 & 0 \\ \sin[px] & -2 + m + \cos[px] & \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ -\frac{1}{2} & \frac{1}{2} & 2 - m - \cos[px] & \sin[px] & -\frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} & \sin[px] & -2 + m + \cos[px] & \frac{1}{2} & \frac{1}{2} \\ 0 & 0 & -\frac{1}{2} & \frac{1}{2} & 2 - m - \cos[px] & \sin[px] \\ 0 & 0 & -\frac{1}{2} & \frac{1}{2} & \sin[px] & -2 + m + \cos[px] \end{pmatrix}$$

## Solve the Eigenvalue Equation and Plot

```
eigenSystemResult[px_, m_] = Eigensystem[hamiltonianM[px, m]]
```

```
{ {-1/2 Sqrt[Root[
  -16032 + 33280 m - 29824 m^2 + 14848 m^3 - 4416 m^4 + 768 m^5 - 64 m^6 + 22400 Cos[px] -
  44992 m Cos[px] + ... 11 ... + 3072 m^3 Cos[2 px] - 384 m^4 Cos[2 px] +
  896 Cos[3 px] - 1472 m Cos[3 px] + 768 m^2 Cos[3 px] - 128 m^3 Cos[3 px] +
  (1776 - 2432 m + 1376 m^2 - 384 m^3 + 48 m^4 - 2048 Cos[px] + 2560 m Cos[px] -
  1152 m^2 Cos[px] + 192 m^3 Cos[px] + 368 Cos[2 px] -
  384 m Cos[2 px] + 96 m^2 Cos[2 px]) #1 +
  (-68 + 48 m - 12 m^2 + 48 Cos[px] - 24 m Cos[px]) #1^2 + #1^3 &, 1],
  1/2 Sqrt[Root[... 1 ...]], ... 2 ...,
  ... 1 ...],
  1/2 Sqrt[Root[... 1 ... &, 3]], ... 1 ...}]
```

large output

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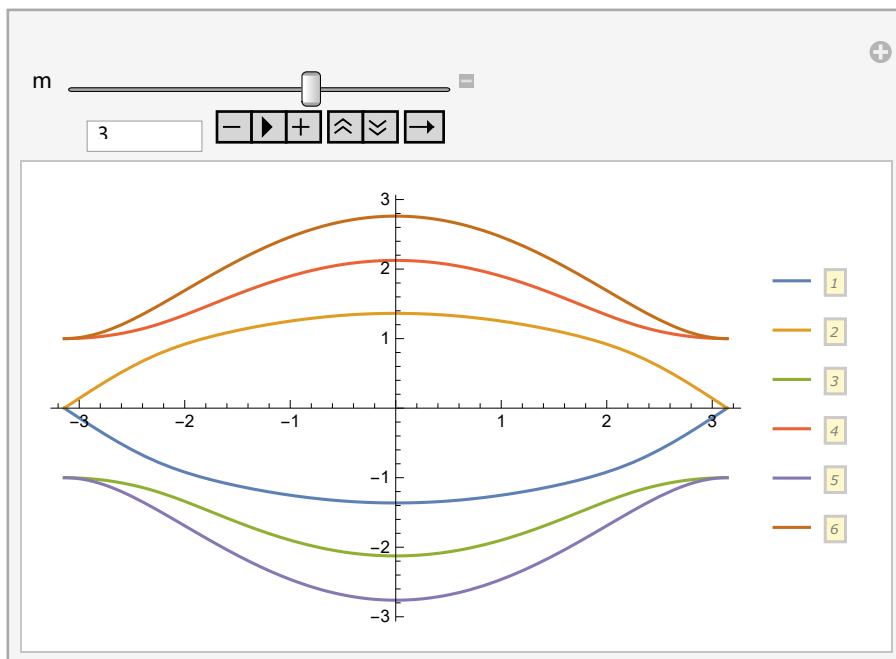
The eigensystem returns a 2 x (2\*dimensionN) matrix, with the eigenvalues in the first line, and the corresponding eigenvectors in the second line.

```
Dimensions[eigenSystemResult[px, m]]
```

```
{2, 6}
```

Now I separate them and store them into respective arrays:

```
(* Experience tells me extrating things in eigenSystemResult outside
is inefficient. Instead, define a new function of the component
under investigation and plot using that function. Therefore,
part of the following code are commented out. *)
eigenValues[px_, m_] = ConstantArray[0, {1, 2 * dimensionN}];
(* eigenVectors[px_, m_] = ConstantArray[0, {2 * dimensionN, 2 * dimensionN}]; *)
(* Labelled by ( ith eigenvector, jth component of that eigenvector ) *)
For[i = 0, i ≤ (2 dimensionN), i++,
  (*A primitive way that works: eigenValues[px_, m_][i] =
  eigenSystemResult[px, m][[1, i]]; *)
  eigenValues[px_, m_] = ReplacePart[eigenValues[px, m],
    {1, i} → eigenSystemResult[px, m][[1, i]]];
  (* For[j=0, j ≤ (2 dimensionN), j++,
    eigenVectors[px_, m_] = ReplacePart[
      eigenVectors[px, m], {i, j} → eigenSystemResult[px, m][[2, i]][[j]]
    ];
  ] *)
]
Manipulate[
  Plot[Evaluate[eigenValues[px, m]], {px, -π, π}, PlotLegends → Automatic],
  {m, -10, 10}]
```



The crossing now happens at  $(m, px) = (1, 0)$ ,  $(3, \pm\pi)$ , And the band that crosses corresponds to the 1st and 2nd eigenvalues/eigenvectors

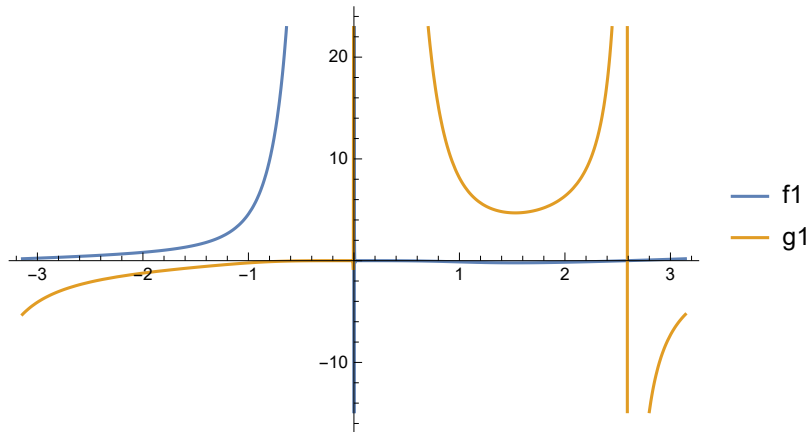
Now Analysis the Eigenvectors

```

In[77]:= f1[px_, m_] = eigenSystemResult[px, m][[2, 1]][[1]];
f2[px_, m_] = eigenSystemResult[px, m][[2, 1]][[2]];
f3[px_, m_] = eigenSystemResult[px, m][[2, 1]][[3]];
f4[px_, m_] = eigenSystemResult[px, m][[2, 1]][[4]];
f5[px_, m_] = eigenSystemResult[px, m][[2, 1]][[5]];
f6[px_, m_] = eigenSystemResult[px, m][[2, 1]][[6]];
g1[px_, m_] = eigenSystemResult[px, m][[2, 2]][[1]];

Plot[
  {f1[px, 1], g1[px, 1]}, {px, - $\pi$ ,  $\pi$ }, PlotLegends -> {"f1", "g1"}]

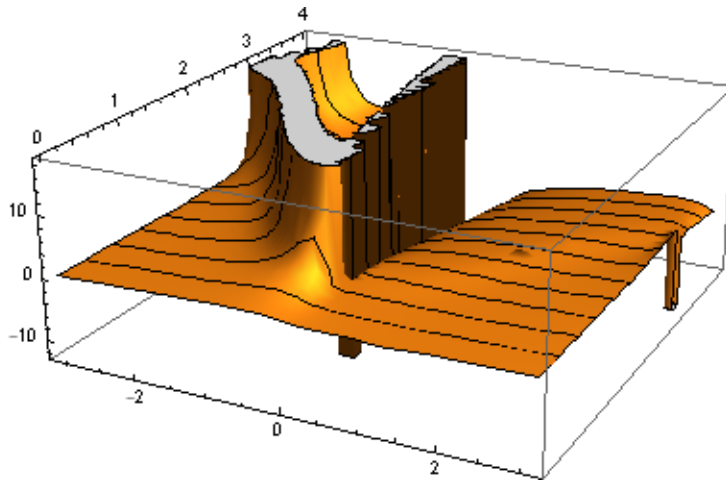
```



```

Plot3D[f1[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]

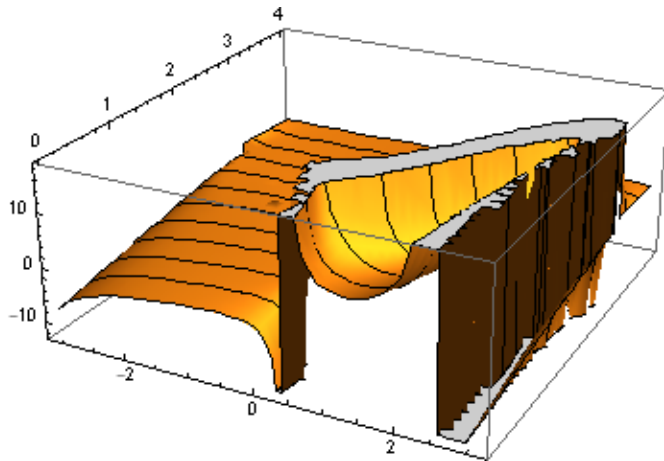
```



```

Plot3D[g1[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]

```



```
In[84]:= Plot3D[f2[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]
Plot3D[f3[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]
Plot3D[f4[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]
Plot3D[f5[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]
Plot3D[f6[px, m], {px, -Pi, Pi}, {m, 0, 4}, MeshFunctions -> {#2 &},
  Mesh -> 10, PerformanceGoal -> "Quality", MeshStyle -> {{Black, Thin}}]
```

