Taylor 638 This is basically like a golf ball putted across a sloped green with no friction. Top View Vox = Vocos P Voy = Vosind Voy = 0 In x-direction, Frety = 0 50  $V_X$  is constant, In y-direction, Frety =  $Mg_y = -Mgsin6$ In z-dir, Fretz =0 50 Vz Ts constant (0) We already know the equation of motion for constant not fince.

In x-dreck Fretz =0 50  $X = X_0 + V_{0x} +$ In y-direction, Frety = -mgsn 6 Vy = Voy + - 95/20+ y = yo + Voyt - = \$950, 6 t How long does; t take for two ball to return to the same yo value? How har is it from origin?  $X = X_0 + Y_0 \times t$   $= 0 + Y_0 \times \left(\frac{2V_0 y}{95h_0 6}\right)$  $\int X = \frac{2V_{0x}V_{0y}}{95M6}$ 

Vox = Vocus Ø There are many (inhitite) values of vo and \$\int \text{that can put the solf ball in the hole. So which one is best? Spotse the hole is at x=8m, y=0
relative to the starting position of the
boull. Find of for which vo is a minimum. Set x = 8m. Then 8 = 2 Vocaso Vosno - 2 Vo<sup>2</sup>carpsino 95.46 Jun 6  $V_0 = \left(\frac{4 \operatorname{gs.n.6}}{\cos \operatorname{gs.n.6}}\right)^{4/2}$ At a minimum, do 0 and devo = +

10 - 95MB - 95MB ( 55 × Θ ( cos Φ5 × φ = 1-2 cos26 (Jg sno) do - 0 1-2 cos 20 \_ 0 Note that \$0 =0 or \$=90° gives an unphysical salution. Thus OCD (90° \$ \$0 and \$ 790° 1-2 cos 20 = 0 Zcos 2 / = / cus 2/ = - $\cos \phi = \sqrt{2}$ 0 = 450 Not Surprising little just like projectile
motion, but with a = gsin 0.