Tegnekurs i TikZ

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The Basics

```
Inkludere pakken:
\usepackage{tikz}
```

The Basics – tegne ei linje

► \draw (0,0) -- (4,0);

▶ \draw (0em,0em) -- (4em,0em);

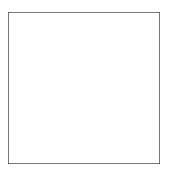
► \draw (0pt,0pt) -- (4pt,0pt);

The Basics – kvadrat



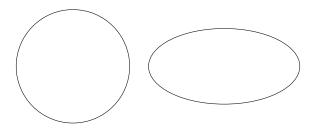
```
\frac{-1,0}{4} and \frac{-1,0}{4} and \frac{-1,0}{4} ... \frac{-1,0}{4}
```

The Basics – kvadrat



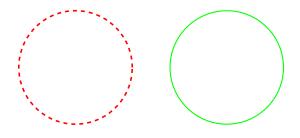
- ► \draw (0,0) -- (4,0) -- (4,4) -- (0,4) -- (0,0);
- ▶ \draw (0,0) rectangle (4,4);

The Basics – sirkel



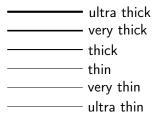
- ▶ \draw (0,0) circle (1.5cm);
- \draw (0,0) ellipse (2cm and 1cm);

The Basics – pynte litt



- ▶ \draw[red, very thick, dashed] (0,0) circle (1.5cm);
- \draw[green, thick] (0,0) circle (1.5cm);

The Basics – tykkelser



The Basics – farger



The Basics – fylle med farge



\fill[orange] (0,0) rectangle (2,2);

The Basics – fylle med farge og kant



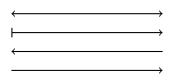
\filldraw[orange!50, draw=black, very thick] (0,0) rectangle (2,2);

The Basics – fylle med gradient



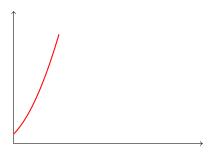
```
\shade[left color=orange, right color=yellow] (0,0) rectangle (2,2); \shade[top color=orange, bottom color=yellow] (3,0) rectangle (5,2); \shade[inner color=orange, outer color=yellow] (6,0) rectangle (8,2);
```

Piler i TikZ

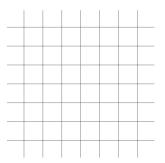


```
\draw[<->] (0,1.5) -- (4,1.5);
\draw[|->] (0,1) -- (4,1);
\draw[<-] (0,0.5) -- (4,0.5);
\draw[->] (0,0) -- (4,0);
```

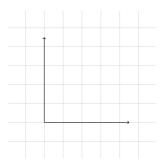
Plotte funksjoner



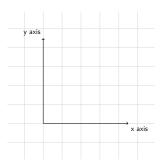
```
\begin{tikzpicture}
\draw[<->] (0,3.5) -- (0,0) -- (5,0);
\draw[red, thick, domain=0:1.2] plot (\x, {0.25+\x+\x*\x});
\end{tikzpicture}
```



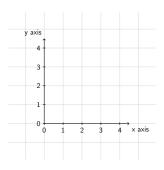
\draw[step=1cm,gray,very thin] (-1.9,-1.9) grid (5.9,5.9);



```
\draw[step=1cm,gray!30,very thin] (-1.9,-1.9) grid (5.9,5.9);
\draw[thick, ->] (0,0) -- (4.5,0);
\draw[thick, ->] (0,0) -- (0,4.5);
```

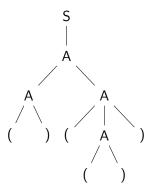


```
\draw[thick, ->] (0,0) -- (4.5,0) node[below right] {x axis}; \draw[thick, ->] (0,0) -- (0,4.5) node[above left] {y axis};
```



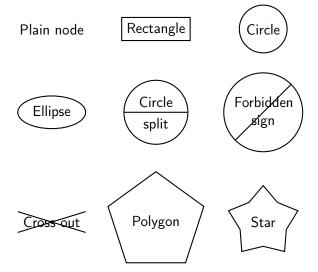
```
\foreach \x in {0,1,2,3,4}
\draw (\x cm, 2pt) -- (\x cm, -2pt) node[below] {\$\x\$};
\foreach \y in {0,1,2,3,4}
\draw (2pt, \y cm) -- (-2pt, \y cm) node[left] {\$\y\$};
```

Trær



Noder – fasonger

\usetikzpackage{shapes}



Trær – bygge et tre

Rot-noden:

1

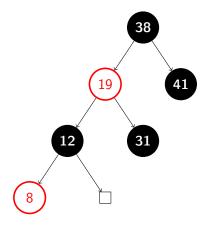
\node {1};
Bygger videre:

```
\node {1}
  child { node {2} }
  child { node {3}
      child { node {4} }
      child { node {5} }
}
```

Trær

```
\begin{tikzpicture}[every node/.style={},
                    level 2/.style={sibling distance=20mm},
                    level 3/.style={sibling distance=10mm},
                    level distance=30pt]
\node {S}
    child { node{A}
        child { node {A}
            child { node {(} }
            child { node {)}}}
        child { node {A}
            child { node {(} }
            child { node {A}
                child { node {(} }
                child { node {)} }
            child { node {)}}}
\end{tikzpicture}
```

Rød-svarte trær



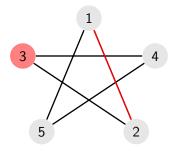
Trær

```
\tikzset{
  treenode/.style = {align=center, inner sep=0pt},
  % Sorte noder
  node_black/.style = {treenode, circle, white,
                        font=\bfseries, draw=black,
                        fill=black, text width=0.8cm},
  % Røde noder
  node_red/.style = {treenode, circle, red, draw=red,
                      text width=0.8cm, very thick},
  % Null-pekere
  node_null/.style = {treenode, rectangle, draw=black,
                       minimum width=0.3cm,
                       minimum height=0.3cm}
```

Trær

```
\begin{tikzpicture}[->,level/.style={ sibling distance = 2cm,
                    level distance = 1.5cm }]
\node [node_black] {38}
    child {node [node red] {19}
        child {node [node_black] {12}
             child {node [node_red] {8} }
             child {node [node_null] {} }
        }
        child {node [node black] {31} }
    }
    child { node [node black] {41} }
\end{tikzpicture}
```

Grafer



- ► Noder (vertex)
- Markerte noder (selected vertex)
- Kanter (edge)
- Markerte kanter (selected edge)



Grafer – noder

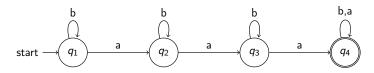
Grafer – kanter

```
\tikzstyle{selected edge} = [draw,line width=1pt,-,red!100]
\tikzstyle{edge} = [-,black,line width=1pt]
% Tegne nodene
\node[vertex] (v1) at (0,0) {1};
\node[vertex] (v3) at (1,0) {3};
% Tegne kantene
\draw[edge] (v1) -- (v2);
\draw[selected edge] (v2) -- (v3);
```

Grafer – kanter

```
\begin{tikzpicture}
   \tikzstyle{vertex} = [circle,fill=black!10]
   \tikzstyle{selected vertex}= [vertex, fill=red!50]
   \tikzstyle{selected edge} = [draw,line width=1pt,-,red!100]
   \tikzstyle{edge}
                             = [-,black,line width=1pt]
   \node[vertex]
                        (v1) at (1.25,1.7) \{1\};
   \node[vertex]
                        (v2) at (1.5,1.1) \{2\};
   \node[selected vertex] (v3) at (0.9,1.5) {3};
   \node[vertex]
                     (v4) at (1.6,1.5) \{4\};
   \node[vertex]
                      (v5) at (1,1.1) \{5\};
   \draw[edge] (v1)--(v2)--(v3)--(v4)--(v5)--(v1):
   \draw[selected edge] (v1)--(v2);
\end{tikzpicture}
```

Automater



Må inkludere \usetikzlibrary{automata}.

Automater

```
\begin{tikzpicture}[->,auto,node distance=3cm,line width=0.2mm]
 \node[initial,state
                      (A)
                                         {$q_1$};
 \node[state]
                      (B) [right of=A] {$q_2$};
 \node[state]
                      (C) [right of=B] {$q_3$};
 \node[state,accepting](D) [right of=C] {$q_4$};
 \path (A) edge [loop above] node
                                   {b}
                                        (A)
   edge node
                                   {a}
                                        (B)
       (B) edge [loop above] node
                                   {b} (B)
   edge node
                                   {a} (C)
       (C) edge [loop above] node
                                   {b} (C)
                                   {a} (D)
   edge node
       (D) edge [loop above] node
                                  {b,a} (D);
\end{tikzpicture}
```