



Yudha Maladi G

Game Dev, Programmer

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Coding

C#

Java

XML

HTML

CSS

Software

Game Engine

- Unity
- Construct

IDE & Misc.

- Visual Studio Code/Community
- Android Studio
- Git
- GitHub

Design & Art Tools

- Photoshop
- Blender
- Inkscape
- CorelDraw

Other Softwares

- Ms. Office
- Vegas Pro
- BFXR
- Cakewalk
- Ableton Live

Experience

2019 • Programmer, Designer, 3D Artist

Worked on a game for my Thesis project, which focused on design and coding AI behaviour using Fuzzy Logic.

2020 • Programmer

Participated in an Online Game Jam event "Ayo Membuat Game di Rumah Aja" held by AGI and the Ministry of Information.

2020 • Programmer, Designer, 2D Artist

Worked on a simple endless-runner game. Using swipe control and bounciness physics.

Education

2015-2020 • Bachelor of Computer

Information System Dept. of STMIK AUB Surakarta.

2011-2014 • Vocational High School

Software Engineering of SMKN 2 Surakarta.

Other Skills

- 3D Modelling & Animation
- Video Editing
- Good in both spoken and written English.

Hobbies

- Gaming
- Music
- Movies
- Reading
- Art
- Exercise

Projects Available at my website.

2019 • Petualangan Artemat - Android

Action-adventure game with math puzzle.

2020 • Circle Dash - Android

Endless-runner game about a circle moving forward while avoiding obstacles.