YUDHA MALADI GUSTIAR

Game Programmer

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SUMMARY

A game programmer with more than 1 year of experience in game development industry and have been familiar with Unity & C# for 3 years. Have been developed & involved in multiple projects with various platforms such as mobile, desktop, and web games. Also familiar with other game engine such as Cocos Creator.

EXPERIENCE

PT WISAGENI MULTIMEDIA INDONESIA - Yogyakarta, Indonesia

Game Programmer (February 2021 - present)
- Involved in both IP and Outsourcing projects
- Crafted game design and implement assets into a fully functioning game
- Fixing major or minor bugs & glitches
- Adding new features, optimizing, and maintain existing projects
- Involved in game design & level design.

EDUCATION

STMIK AUB SURAKARTA (2015 - 2020)
Bachelor of Computer - GPA 3.57

INVOLVED PROJECTS

WATER THE FARM (Android)

Role: Programmer, Level Design & Tester
A puzzle game where you have to water plants with some challenges. While maintaining the project, I also involved many of its level design testing too, for a better user experience. Available on **Huawei App Gallery**.

OUTSOURCING PROJECTS (Mobile, Web)

Role: Programmer
I'm also involved in several outsourcing projects. They have various genres like casual, action, educational, and children's games. I did the prototyping, packing the full game, and implemented other services such as ads, in-app purchase, analytics, and external integrations.

CIRCLE DASH (Android)

Role: Game Designer, Programmer, Artist, Sound Designer
A hyper casual game where you have to swipe a circle to keep going through some obstacles endlessly. Involved in many role as this was my personal project. Available on **Play Store**.

ARTEMAT ADVENTURE (Android)

Role: Game Designer, Programmer, Artist, Sound Designer
An action-adventure game, packed with math questions as a puzzle while you fight your enemy. The enemy behavior was implemented using the Fuzzy Logic algorithm. This was my first project and also used as a subject of my thesis.

SKILLS

- Unity
- C#
- Cocos Creator
- TypeScript
- JavaScript