

The Hero of the Capestone attacks Small Arachnid!
They rolled 8.
They missed!!
Small Arachnid attacks The Hero of the Capestone!
They rolled 4.
They missed!!

C

E


I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	Pass Turn
1	2	3	Enter
0			



There are descending stairs here.
Do you wish to use them? Y/N

C

E

I


DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	Pass Turn
1	2	3	Enter
0			

The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 1



The Hero of the Capestone
 HP: 13/28
 Armor Class: 16
 Attack Bonus: 6
 Damage: 5
 Dungeon lvl: 2

C

E

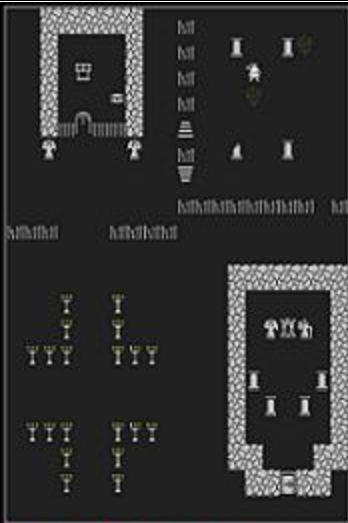
I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



The Hero of the Capestone attacks Small Arachnid!
 They rolled 15.
 They scored a hit!
 They did 5 damage.
 The Hero of the Capestone strikes down Small Arachnid with the
 fury of the Gods!
 But they found nothing.

C

E

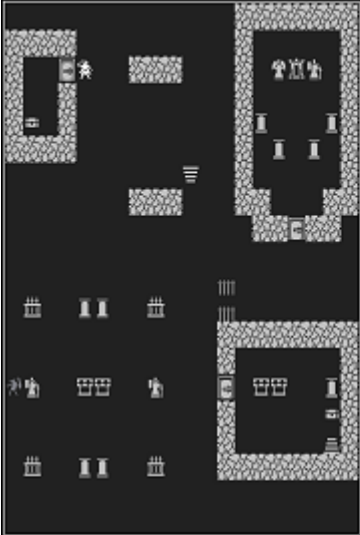
I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

There is a door here. Do you wish to open it? Y/N

C

E

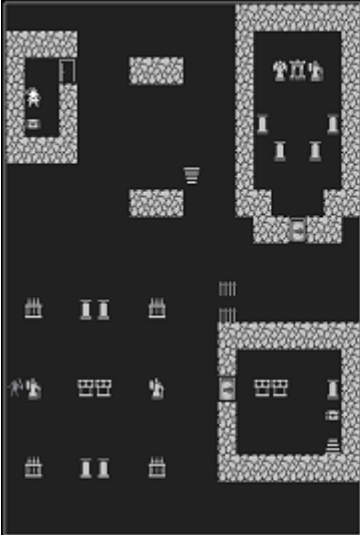
I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

There is a treasure chest here.
Do you wish to open it? Y/N

C

E

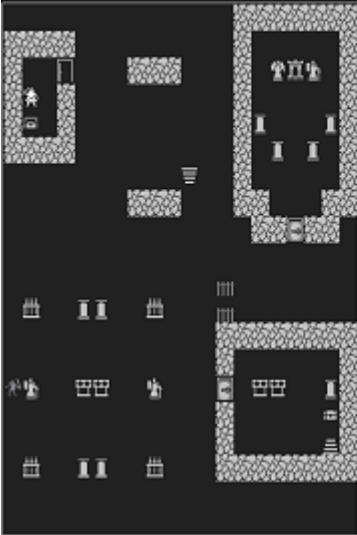
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DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



There is a Scalemail inside the chest.
Do you want to pick it up? Y/N

The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

C

DISPLAY CONTROLS

E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



You pick up the Scalemail.

The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

C

DISPLAY CONTROLS

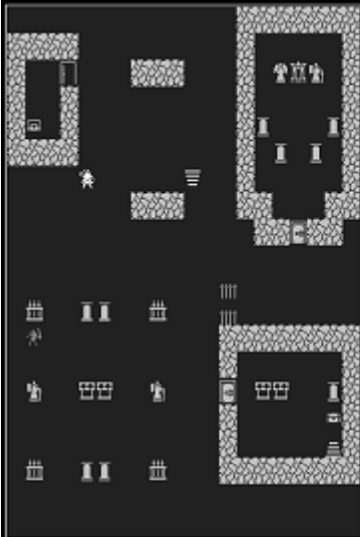
E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



You have the following items:

- 1...Gauntlet
- 2...Studded Leather
- 3...Dagger (equipped)
- 4...Studded Leather
- 5...Scalemail
- 6...Chainmail (equipped)
- 7...Common Health Potion
- 8...Wooden Shield (equipped)
- 9...Scalemail

The Hero of the Capestone
HP: 13/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

C

DISPLAY CONTROLS

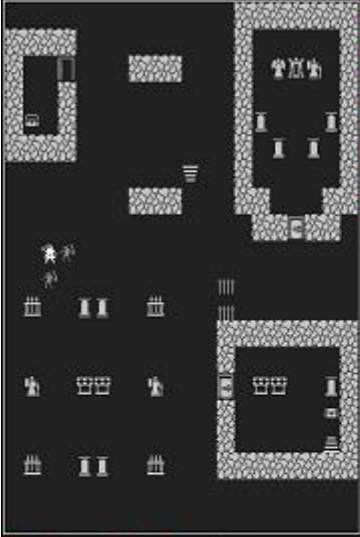
E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



The Hero of the Capestone attacks Ratman!
They rolled 12.
They scored a hit!
They did 2 damage.
Ratman attacks The Hero of the Capestone!
They rolled 10.
They missed!!
Ratman attacks The Hero of the Capestone!
They rolled 18.
They scored a hit!
They did 3 damage.

The Hero of the Capestone
HP: 2/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

C

DISPLAY CONTROLS

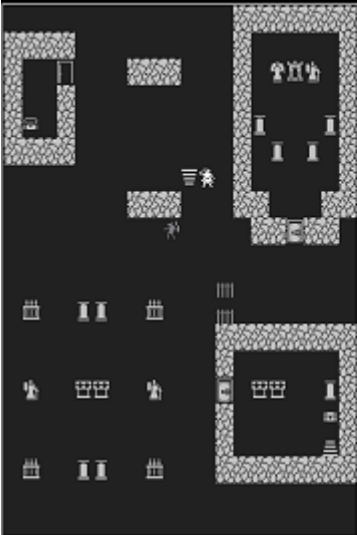
E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



There are ascending stairs here.
Do you wish to use them? Y/N

The Hero of the Capestone
HP: 3/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 2

C

DISPLAY CONTROLS

E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	+
4	5	6	
1	2	3	Enter
0			



You open the chest.
Inside is a Strong Health Potion.
Do you want to pick it up? Y/N

The Hero of the Capestone
HP: 3/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 1

C

DISPLAY CONTROLS


E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	+
4	5	6	
1	2	3	Enter
0			



The Hero of the Capestone attacks Small Arachnid!
They rolled 6.
They missed!!
Goblin attacks Goblin!
They rolled 2.
They missed!!
Small Arachnid attacks The Hero of the Capestone!
They rolled 7.
They missed!!

The Hero of the Capestone
HP: 1/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 1

C

DISPLAY CONTROLS

E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



Controls
C: Display this help file
E: Equip Item
I: Inventory
1: Move Down and Left
2: Move Down
3: Move Down and Right
4: Move Left
5: Wait a turn
6: Move Right
7: Move Up and Left
8: Move Up
9: Move Up and Right
Move toward enemy: Attack enemy

The Hero of the Capestone
HP: 3/28
Armor Class: 16
Attack Bonus: 6
Damage: 5
Dungeon lvl: 1

C

DISPLAY CONTROLS


E

EQUIP ITEM

I

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



You have the following items:

- 1...Dagger (equipped)
- 2...Chainmail (equipped)
- 3...Common Health Potion
- 4...Wooden Shield (equipped)
- 5...Bastard Sword
- 6...Full-plate

You equip the Bastard Sword.

The Hero of the Capestone
HP: 3/28
Armor Class: 16
Attack Bonus: 2
Damage: 11
Dungeon lvl: 1

C

E


I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



You have the following items:

- 1...Dagger
- 2...Chainmail
- 3...Common Health Potion
- 4...Wooden Shield (equipped)
- 5...Bastard Sword (equipped)
- 6...Full-plate (equipped)

The Hero of the Capestone
HP: 3/53
Armor Class: 19
Attack Bonus: -1
Damage: 11
Dungeon lvl: 1

C

E


I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	*
4	5	6	
1	2	3	Enter
0			



You wait in anticipation...

C

E

I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	+
4	5	6	
1	2	3	Enter
0			



Something blocks your way.

C

E

I

DISPLAY CONTROLS

EQUIP ITEM

DISPLAY INVENTORY

7	8	9	+
4	5	6	
1	2	3	Enter
0			