Université de Genève

Metaheuristics for Optimization 14X013

The Quadratic Assignment Problem

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1. Code explaination

This report won't cover the code line by line as the code already has comments and is pretty safe explainatory. The code is available in the main.py file that should be next to this report. It is also available at the end of this report Section 4.

2. Results

The algorythm has been implemented to accept a variable tenure as well as the option to enable diversification or not. In order to judge this impact of both of these, the algorythm has been ran 10 times for each tenure in $\{1, 0.5n, 0.9n\}$ where n is the width of the square matrix, each time with and without diversification. The algorythm internally iterates 500 times before stopping and returning whatever the best solution is at the time.

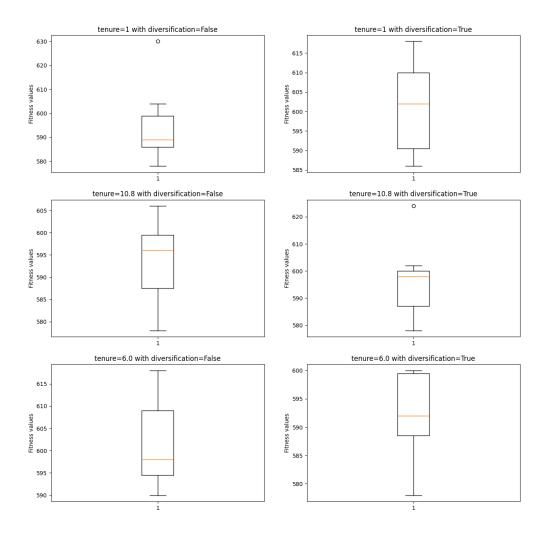


Figure 2: Result per tenure, with and without diversification

As we can see in Figure 2, when the tenure is low, the results aren't great and diversification doesn't seem to be able to help much. However with increased tenure, the results impove and diversification starts having an impact on the results. However the results vary greatly from the initial element which in this case is a random permuation.

2.1. Improvements

Some things could be improved in this code. As highlighted in the code's comment, we currently only return a single solution. However, it is possible to find 2 solutions with the same fitness result and we could return a list of solutions instead.

```
# save it if it's the global best so far
# we could save a list instead in case we find
# multiple best solutions
if neighbor_fitness < best_fitness:
    best_fitness = neighbor_fitness
    best_combination = neighbor</pre>
```

We could also think about implementing some caching to avoid duplicated calculations for the code to perform better. This would allows us to increase the amount of internal iterations for better results.

3. Questions

3.1. In this specific case, what is the neighborhood of an element of the research space?

An element is defined a permutation of size n, meaning all unique numbers from 0..n in a list. The neighborhood of an element is defined as all the possible unique swaps of 2 values in that list. In this project for example here is how the function that renerates all the swaps is defined:

```
def get_swaps(n: int) -> list[tuple[int, int]]:
    """
    Generates all the indices to swap two values in a list, without duplicate
    """
    return [
        (i, j)
        for i in range(n)
        for j in range(i + 1, n)
]
```

So for n = 5, you would get the following output:

```
[
(0, 1), (0, 2), (0, 3), (0, 4),
(1, 2), (1, 3), (1, 4),
(2, 3), (2, 4),
(3, 4)
]
```

3.2. In terms of n (number of locations/facilities), what is the size of the neighborhood? (i.e., how many neighbors does each permuation have?)

The size of the neighborhood is n chose 2. Given the code written above, it can be defined as

$$S = \frac{n(n-1)}{2}$$

4. Main.py

```
import argparse
from functools import lru_cache
import matplotlib.pyplot as plt
import numpy as np
import random
def read_input(filename: str) -> tuple[int, np.ndarray, np.ndarray]:
    read .dat file and return n, D, and W
   n: number of facilities
   D: Distance Matrix
   W: Weight Matrix
   n = int(np.loadtxt(filename, skiprows=0, max_rows=1, dtype=int))
    D = np.loadtxt(filename, skiprows=2, max_rows=n, dtype=int)
   W = np.loadtxt(filename, skiprows=3 + n, max rows=n, dtype=int)
    assert D.shape == (n, n)
    assert W.shape == (n, n)
    return n, D, W
def compute_I(combination: np.ndarray, *, n: int, D: np.ndarray, W: np.ndarray) ->
float:
   compute fitness of a combination
    return np.sum([
        W[i, j] * D[combination[i], combination[j]]
        for i in range(n)
        for j in range(n)
    ])
def compute_delta(combination: np.ndarray, i: int, j: int, *, n: int, D:
np.ndarray, W: np.ndarray) -> float:
    compute delta fitness after swapping facilities in locations i & j (ie. delta
fitness for one neighbor)
    neighbor = swap_two(combination, i, j)
    return compute_I(neighbor, n=n, D=D, W=W) - compute_I(combination, n=n, D=D,
W=W)
@lru_cache()
def get swaps(n: int) -> list[tuple[int, int]]:
    Generates all the indices to swap two values in a list, without duplicate
    return [
```

```
(i, j)
        for i in range(n)
        for j in range(i + 1, n)
    ]
def get_non_tabu_swaps(tabu_list: np.ndarray, combination: np.ndarray, *, n: int,
iteration: int) -> list[
   tuple[int, int]]:
   Returns all the swaps that aren't prohibited by the tabu list
    return [
       swap
        for swap in get_swaps(n)
       if not is tabu(tabu list, combination, *swap, iteration=iteration)
    ]
def swap_two(combination: np.ndarray, i: int, j: int) -> np.ndarray:
    returns a new permutation with facilities in i & j swapped
   neighbor = combination.copy()
   neighbor[i], neighbor[j] = neighbor[j], neighbor[i]
   return neighbor
def is_tabu(tabu_list: np.ndarray, combination: np.ndarray, i: int, j: int,
iteration: int):
   0.00
   Tests if a swap if tabu or not
   neighbor = swap_two(combination, i, j)
    return tabu_list[neighbor[j], i] > iteration and tabu_list[neighbor[i], j] >
iteration
def update_tabu(tabu_list: np.ndarray, combination: np.ndarray, i: int, j: int,
tenure: float):
   For a given (i, j), update the tabu list given the tenure
   neighbor = swap_two(combination, i, j)
   tabu list[neighbor[j], i] = tabu list[neighbor[i], j] = tenure
def filter_diversification(div_matrix: np.ndarray, combination: np.ndarray, *, n:
int, iteration: int) -> list[
   tuple[int, int]]:
   Returns a list of all the swaps that haven't been done for n ** 2 iterations
   return [
        (i, j)
```

```
for i, j in get swaps(n)
       if iteration - div matrix[combination[i], combination[j]] > n ** 2
   1
def update_diversification(div_matrix: np.ndarray, combination: np.ndarray, i:
int, j: int):
   Update how long ago a given swap has been used for the last time
    div matrix[combination[i], combination[j]] += 1
def solve(*, n: int, D: np.ndarray, W: np.ndarray, tenure: int, iterations: int,
with_diversification: bool) \
        -> tuple[float, np.ndarray]:
   tabu_list = np.zeros((n, n))
   div matrix = np.zeros((n, n))
   # loop variables
    current combination = np.random.permutation(n)
    current_fitness = compute_I(current_combination, n=n, D=D, W=W)
    # save the starting position as the best
   best combination = current combination
   best_fitness = current_fitness
    for iteration in range(1, iterations + 1):
        # Get the regular non tabu swaps
        swaps = get_non_tabu_swaps(tabu_list, current_combination, n=n,
iteration=iteration)
        if with diversification:
            # Force the diversitiy swaps over the non tabu ones
            forced = filter_diversification(div_matrix, current_combination, n=n,
iteration=iteration)
            if len(forced) > 0:
                swaps = forced
        if len(swaps) == 0:
            # we have no potential swap for some reason
            # just continue, eventually we will find a swap
            continue
        # compute the deltas for all the swaps
       neighbors deltas = [
            ((i, j), compute delta(current combination, i, j, n=n, D=D, W=W))
            for i, j in swaps
        ]
       # find the best neighbors, might be more than one!
        _, best_delta = min(neighbors_deltas, key=lambda x: x[1])
       best neighbors = [*filter(lambda x: x[1] == best delta, neighbors deltas)]
       # Pick a random neighbor between the list of all best neighbors
```

```
(i, j), delta = random.choice(best_neighbors)
        # tenure is how long that move will be banned
        update_tabu(tabu_list, current_combination, i, j, iteration + tenure)
        if with_diversification:
            # Also update the diversity matrix
            update_diversification(div_matrix, current_combination, i, j)
       # compute the chosen neighbor
        neighbor = swap two(current combination, i, j)
        neighbor_fitness = current_fitness + delta
       # save it if it's the global best so far
       # we could save a list instead in case we find
       # multiple best solutions
       if neighbor_fitness < best_fitness:</pre>
            best fitness = neighbor fitness
            best_combination = neighbor
       # next loop ready
        current_fitness = neighbor_fitness
        current_combination = neighbor
   # best solution we have I guess
    return best_fitness, best_combination
if __name__ == "__main__":
    parser = argparse.ArgumentParser()
   parser.add argument("-f", "--file", choices=["1.dat", "2.dat"],
default="1.dat")
   parser.add argument("-i", "--iterations", default=500, type=int)
   args, _ = parser.parse_known_args()
   n, D, W = read_input(args.file)
   fig, axs = plt.subplots(3, 2, figsize=(15, 15))
   axs = axs.flatten()
   i = 0
   for tenure in [1, 0.9 * n, 0.5 * n]:
        for with_diversification in [False, True]:
            print(f"tenure={tenure}, diversification={with_diversification}")
            results = [solve(
               n=n,
                D=D,
               W=W,
                iterations=args.iterations,
                tenure=tenure,
               with_diversification=with_diversification
            ) for i in range(10)]
            fitnesses = [fitness for fitness, _ in results]
```

```
axs[i].boxplot(fitnesses)
    axs[i].set_ylabel('Fitness values')
    axs[i].set_title(f"tenure={tenure} with
diversification={with_diversification}")
    i += 1

plt.show()
```