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**Centre de la Imatge i la Tecnologia Multimèdia**



# Rotation matrices

## Euler axis/angle representation

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# Euler theorem

**Theorem A (Euler's theorem on rotations)** When a sphere is moved around its center it is always possible to find a diameter whose direction in the displaced position is the same as in the initial position.

or an alternative version:

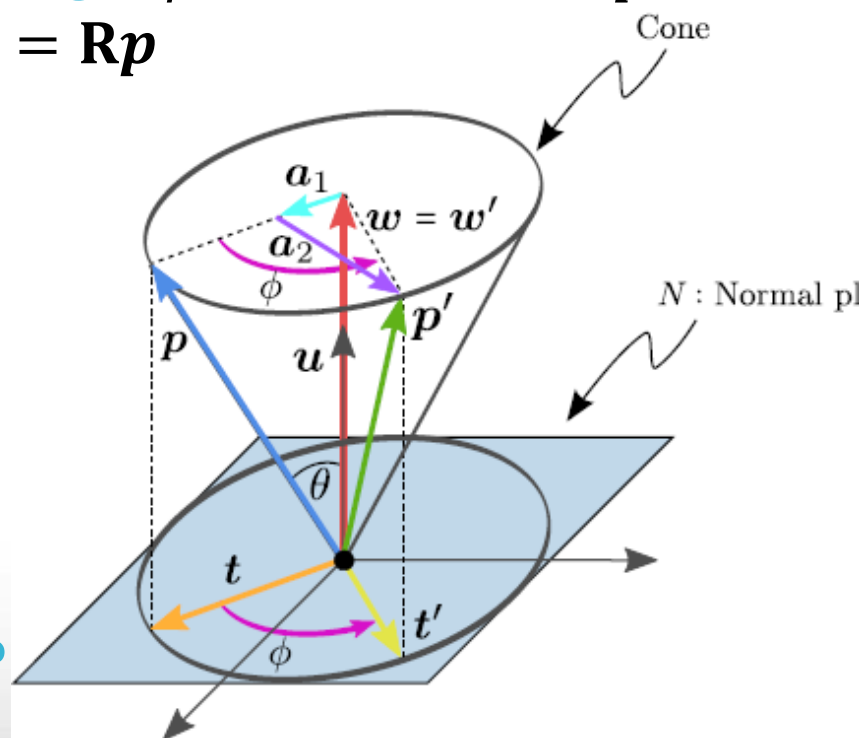
**Theorem B (Euler's theorem on rotations)** Any motion of a rigid body such that a point, let's say "O", on the rigid body remains fixed, is equivalent to a single rotation about some axis that runs through O.

Practical use: If a body is rotating it turns about an axis that passes by points with 0 velocity. Since we are dealing with systems that do not change the origin (rotates maintaining it), the principal axis passes through the origin.

# Principal Axis/Angle rotation

How a Rotation about the axis  $u$  an angle  $\phi$  affects a vector  $p$ ?

$$p' = T(p) = Rp$$



Equivalent question: Can we find  $R$ ?

# Principal Axis/Angle rotation

How a Rotation about the axis  $\mathbf{u}$  an angle  $\phi$  affects a vector  $\mathbf{p}$ ?

$$\mathbf{p}' = T(\mathbf{p}) = \mathbf{R}\mathbf{p}$$

2 simpler cases:

- $\mathbf{p}$  is parallel to  $\mathbf{u}$
- $\mathbf{p}$  is orthogonal to  $\mathbf{u}$



# Principal Axis/Angle rotation

## Case 1: $\mathbf{p}$ is parallel to $\mathbf{u}$

If  $\mathbf{p}$  is parallel to  $\mathbf{u}$ , since they share the origin,  $\mathbf{p}$  can be described by

$$\mathbf{p} = k\mathbf{u}$$

Since the rotation is a linear transformation

$$\mathbf{p}' = T(\mathbf{p}) = T(k\mathbf{u}) = k T(\mathbf{u}) = k \mathbf{u} = \mathbf{p}$$

Therefore  $\mathbf{p}$  does not change of direction (nor size, it is a rotation) when it is parallel to the rotation axis  $\mathbf{u}$



# Principal Axis/Angle rotation

## Case 2: $\mathbf{p}$ is perpendicular to $\mathbf{u}$

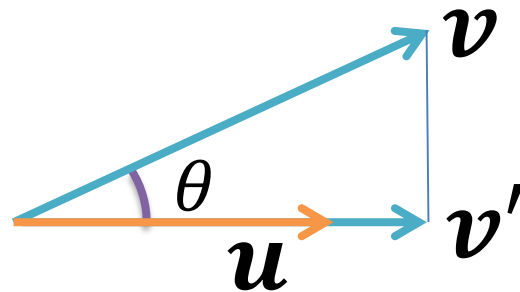
If  $\mathbf{p}$  is perpendicular to  $\mathbf{u}$ , since they share the origin,  $\mathbf{p}$  will describe a circumference arc about  $\mathbf{u}$  of an angle  $\phi$ .





# An aside

What is the projection of a vector over a direction?



$$v' = \frac{v^T u}{\|u\|^2} u = \frac{\|v\| \|u\|}{\|u\|^2} \cos \theta u = \|v\| \cos \theta \frac{u}{\|u\|}$$

If  $v$  and  $u$  are unit length vectors...  $v' = (v^T u)u = \cos \theta u$

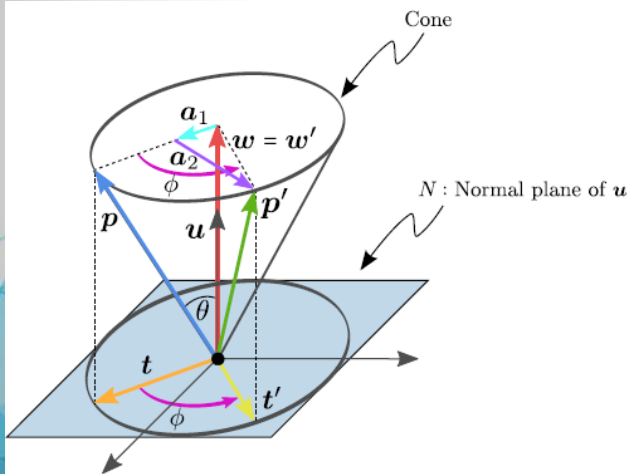


# Principal Axis/Angle rotation

## General Case

$$p = t + w$$

- $w$  parallel
- $t$  perpendicular



$$w = (p^T u) u$$

$$t = p - (p^T u) u$$

$$\|t\| = p \sin \theta$$

# Principal Axis/Angle rotation

## General Case

$$\mathbf{p}' = T(\mathbf{p}) = T(\mathbf{t} + \mathbf{w}) = T(\mathbf{t}) + T(\mathbf{w}) = \mathbf{w} + T(\mathbf{t})$$

- $\mathbf{w}$  parallel
- $\mathbf{t}$  perpendicular

$$\begin{aligned}\mathbf{w} &= (\mathbf{p}^T \mathbf{u}) \mathbf{u} \\ \mathbf{t} &= \mathbf{p} - (\mathbf{p}^T \mathbf{u}) \mathbf{u}\end{aligned}$$



# Principal Axis/Angle rotation

So... what is  $T(t)$ ?

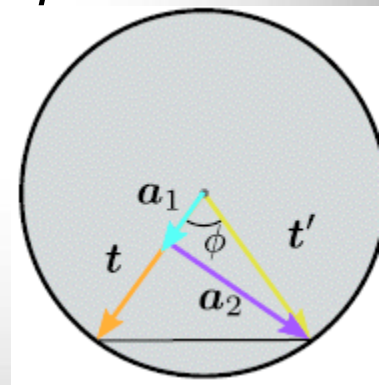
$$T(t) = t' = a_1 + a_2$$

$$a_1 = \frac{t}{\|t\|} \|t'\| \cos \phi = \frac{t}{\|t\|} \|t\| \cos \phi = t \cos \phi$$

$$a_2 = \frac{u \times p}{\|u \times p\|} \|t'\| \sin \phi = \frac{u \times p}{\|u \times p\|} \|t\| \sin \phi \rightarrow$$

$$a_2 = \frac{u \times p}{\|p\| \sin \theta} \|p\| \sin \theta \sin \phi \rightarrow$$

$$a_2 = (u \times p) \sin \phi$$



# Principal Axis/Angle rotation

## General Case

$$\begin{aligned} \mathbf{p}' &= T(\mathbf{p}) = T(\mathbf{t} + \mathbf{w}) = T(\mathbf{t}) + T(\mathbf{w}) = \mathbf{w} + T(\mathbf{t}) \\ \mathbf{p}' &= (\mathbf{p}^T \mathbf{u}) \mathbf{u} + (\mathbf{p} - (\mathbf{p}^T \mathbf{u}) \mathbf{u}) \cos \phi + (\mathbf{u} \times \mathbf{p}) \sin \phi \rightarrow \end{aligned}$$

$$\mathbf{p}' = \mathbf{p} \cos \phi + (1 - \cos \phi)(\mathbf{p}^T \mathbf{u}) \mathbf{u} + (\mathbf{u} \times \mathbf{p}) \sin \phi$$

Remember:

$$\begin{aligned} \mathbf{w} &= (\mathbf{p}^T \mathbf{u}) \mathbf{u} \\ \mathbf{t} &= \mathbf{p} - (\mathbf{p}^T \mathbf{u}) \mathbf{u} \end{aligned}$$

# Principal Axis/Angle rotation

## Matrix representation

$$\mathbf{p}' = T(\mathbf{p}) = \mathbf{p} \cos \phi + (1 - \cos \phi)(\mathbf{p}^T \mathbf{u}) \mathbf{u} + (\mathbf{u} \times \mathbf{p}) \sin \phi$$

Can we write that as  $\mathbf{p}' = \mathbf{R}\mathbf{p}$ ?

$$\mathbf{p}' = \underbrace{(\mathbf{I}_3 \cos \phi + (1 - \cos \phi)(\mathbf{u}\mathbf{u}^T) + [\mathbf{u}]_x \sin \phi)}_{\mathbf{R}} \mathbf{p}$$

Prove:

$$(\mathbf{p}^T \mathbf{u}) \mathbf{u} = (\mathbf{u}\mathbf{u}^T) \mathbf{p}$$



# Principal Axis/Angle rotation

## Matrix representation

$$\mathbf{p}' = (\mathbf{I}_3 \cos \phi + (1 - \cos \phi)(\mathbf{u}\mathbf{u}^T) + [\mathbf{u}]_x \sin \phi)\mathbf{p}$$

*Rodrigues' Formula*

Equivalently:

$$\mathbf{p}' = (\mathbf{I}_3 + (1 - \cos \phi)[\mathbf{u}]_x^2 + [\mathbf{u}]_x \sin \phi)\mathbf{p}$$

Note that  $(\mathbf{u}\mathbf{u}^T) = [\mathbf{u}]_x^2 + (\mathbf{u}^T\mathbf{u})\mathbf{I}_3$





# Exercises:

## Midterm Exam

- 1 to 4

## Mock Exam

- 1 & 2

## Final Exam

- 1

## Re-eval

- 1 to 4