

CITM
Midterm Exam, December 17, 2015
MATVJII

SOLUTIONS

Exercise 1

Given the next three transformations, find:

- Which of them are linear transformations and argument why.
- Which of them represents rotations and argument why.

3 Point 1.

$$T_1(\mathbf{x}) : \mathbb{R}^3 \rightarrow \mathbb{R}^2; \quad T_1(\mathbf{x}) = \begin{pmatrix} x_1 + x_2 - 3x_3 \\ -x_1 + x_2 \end{pmatrix}$$

4 Point 2.

$$T_2(\mathbf{x}) : \mathbb{R}^3 \rightarrow \mathbb{R}^3; \quad T_2(\mathbf{x}) = \begin{pmatrix} \frac{\sqrt{3}}{2}x_1 + x_2 \\ 3 - x_3 + \frac{1}{\sqrt{3}} \\ x_1 \end{pmatrix}$$

4 Point 3.

$$T_3(\mathbf{x}) : \mathbb{R}^3 \rightarrow \mathbb{R}^3; \quad T_3(\mathbf{x}) = \begin{pmatrix} \frac{1}{2}(x_1 + x_3) - \frac{\sqrt{2}}{2}x_2 \\ \frac{\sqrt{2}}{2}(x_3 - x_2) \\ \frac{1}{2}(x_1 + x_3) + \frac{1}{\sqrt{2}}x_2 \end{pmatrix}$$

Solution:

The $T : \mathbb{R}^m \rightarrow \mathbb{R}^n$ is a linear transformation (L.T) if and only if:

1. $T(\mathbf{a}) + T(\mathbf{b}) = T(\mathbf{a} + \mathbf{b})$ and
2. $T(k\mathbf{a}) = kT(\mathbf{a})$

If the transformations is linear it can be written as $T(\mathbf{x}) = \mathbf{A}\mathbf{x}$, with \mathbf{A} constant.

Moreover, a linear transformation is a rotation if and only if, it transforms between spaces of the same dimension $R : \mathbb{R}^m \rightarrow \mathbb{R}^m$ and if the columns and rows of the matrix that represents the transformations are unitary and orthogonal.

1. $T_1(\mathbf{x})$ can be written as

$$T_1(\mathbf{x}) = \underbrace{\begin{pmatrix} 1 & 1 & -3 \\ -1 & 1 & 0 \end{pmatrix}}_{\mathbf{A}} \mathbf{x}$$

Therefore it is clear that:

$$T_1(\mathbf{a}) = \mathbf{A}\mathbf{a}$$

$$T_1(\mathbf{b}) = \mathbf{A}\mathbf{b}$$

$$T_1(\mathbf{a} + \mathbf{b}) = \mathbf{A}(\mathbf{a} + \mathbf{b}) = \mathbf{A}\mathbf{a} + \mathbf{A}\mathbf{b}$$

$$T_1(k\mathbf{a}) = \mathbf{A}k\mathbf{a}$$

$$kT_1(\mathbf{a}) = k\mathbf{A}\mathbf{a}$$

Since $T_1(\mathbf{a}) + T_1(\mathbf{b}) = T_1(\mathbf{a} + \mathbf{b})$ and $T_1(k\mathbf{a}) = kT_1(\mathbf{a})$, T_1 is a linear transformation. However since it transforms between different spaces, T_1 is not a rotation.

2. $T_2(\mathbf{x})$ can be written as

$$T_1(\mathbf{x}) = \underbrace{\begin{pmatrix} \frac{\sqrt{3}}{2} & 1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{pmatrix}}_{\mathbf{A}} \mathbf{x} + \underbrace{\begin{pmatrix} 0 \\ 3 - \frac{1}{\sqrt{3}} \\ 0 \end{pmatrix}}_{\mathbf{f}}$$

Therefore we can calculate:

$$T_2(\mathbf{a}) = \mathbf{A}\mathbf{a} + \mathbf{f}$$

$$T_2(\mathbf{b}) = \mathbf{A}\mathbf{b} + \mathbf{f}$$

$$T_2(\mathbf{a} + \mathbf{b}) = \mathbf{A}(\mathbf{a} + \mathbf{b}) + \mathbf{f} = \mathbf{A}\mathbf{a} + \mathbf{A}\mathbf{b} + \mathbf{f}$$

$$T_2(k\mathbf{a}) = \mathbf{A}k\mathbf{a} + \mathbf{f}$$

$$kT_2(\mathbf{a}) = k\mathbf{A}\mathbf{a} + k\mathbf{f}$$

Now we can see that $T_2(\mathbf{a}) + T_2(\mathbf{b}) \neq T_2(\mathbf{a} + \mathbf{b})$ and $T_2(k\mathbf{a}) \neq kT_2(\mathbf{a})$. Therefore, T_2 is not a linear transformation.

Since T_2 is not a linear transformation it can not be a rotation.

3. $T_3(\mathbf{x})$ can be written as

$$T_1(\mathbf{x}) = \underbrace{\begin{pmatrix} \frac{1}{2} & -\frac{\sqrt{2}}{2} & \frac{1}{2} \\ 0 & \frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} \\ \frac{1}{2} & \frac{\sqrt{2}}{2} & \frac{1}{2} \end{pmatrix}}_{\mathbf{A}} \mathbf{x}$$

Therefore we can calculate:

$$T_3(\mathbf{a}) = \mathbf{A}\mathbf{a}$$

$$T_3(\mathbf{b}) = \mathbf{A}\mathbf{b}$$

$$T_3(\mathbf{a} + \mathbf{b}) = \mathbf{A}(\mathbf{a} + \mathbf{b}) = \mathbf{A}\mathbf{a} + \mathbf{A}\mathbf{b}$$

$$T_3(k\mathbf{a}) = \mathbf{A}k\mathbf{a}$$

$$kT_3(\mathbf{a}) = k\mathbf{A}\mathbf{a}$$

Since $T_3(\mathbf{a}) + T_3(\mathbf{b}) = T_3(\mathbf{a} + \mathbf{b})$ and $T_3(k\mathbf{a}) = kT_3(\mathbf{a})$, T_3 is a linear transformation. However it is not a rotation since the rows and columns of \mathbf{A} are not unitary and some of them are not orthogonal.

Exercise 2

The three vectors \mathbf{v}_1 , \mathbf{v}_2 and \mathbf{v}_3 , have known components on a basis $\{A\}$

$${}^A\mathbf{v}_1 = (1, 0, 0)^\top$$

$${}^A\mathbf{v}_2 = (1, 1, 0)^\top$$

$${}^A\mathbf{v}_3 = (1, 1, 1)^\top$$

The same vectors observed from a rotated (no displacement) basis $\{B\}$ are given by:

$${}^B\mathbf{v}_1 = \frac{1}{2}(\sqrt{3}, 1, 0)^\top$$

$${}^B\mathbf{v}_2 = \frac{1}{2}(\sqrt{3} - 1, 1 + \sqrt{3}, 0)^\top$$

$${}^B\mathbf{v}_3 = \frac{1}{2}(\sqrt{3} - 1, 1 + \sqrt{3}, 2)^\top$$

- 20 Point 1. Calculate the components of the vector \mathbf{p} in the frame $\{A\}$, if it is known that in the frame $\{B\}$ the vector is given by:

$${}^B\mathbf{p} = \left(3, -2, \frac{1}{2}\right)^\top$$

Hint: Use the properties of linear transformations.

Solution:

On this exercise, we are working with vectors and their images. To fulfil the main goal it is needed a rotation matrix that allows to go from frame $\{B\}$ to $\{A\}$.

We saw in class that linear transformations can be written as matrix where

$$\mathbf{R} = \begin{pmatrix} \vdots & \vdots & \vdots \\ T(\mathbf{e}_1) & T(\mathbf{e}_2) & T(\mathbf{e}_3) \\ \vdots & \vdots & \vdots \end{pmatrix}$$

being \mathbf{e}_1 , \mathbf{e}_2 and \mathbf{e}_3 the basis vector of the frame that is being transformed.

As consequence if the images of the basis vectors of a frame are known, the transformation matrix can be easily constructed.

Looking at the vectors in $\{A\}$ and claiming the property of linear transformations $T(\mathbf{a}) + T(\mathbf{b}) = T(\mathbf{a} + \mathbf{b})$

We can construct the rotation matrix as

$${}^B\mathbf{R}_A = \begin{pmatrix} \vdots & \vdots & \vdots \\ T({}^A\mathbf{v}_1) & T({}^A\mathbf{v}_2 - {}^A\mathbf{v}_1) & T({}^A\mathbf{v}_3 - {}^A\mathbf{v}_2) \\ \vdots & \vdots & \vdots \end{pmatrix}$$

where

$$\begin{aligned} T({}^A\mathbf{v}_1) &= {}^B\mathbf{v}_1 = \frac{1}{2}(\sqrt{3}, 1, 0)^\top \\ T({}^A\mathbf{v}_2 - {}^A\mathbf{v}_1) &= {}^B\mathbf{v}_2 - {}^B\mathbf{v}_1 = \frac{1}{2}(-1, \sqrt{3}, 0)^\top \\ T({}^A\mathbf{v}_3 - {}^A\mathbf{v}_2) &= {}^B\mathbf{v}_3 - {}^B\mathbf{v}_2 = (0, 0, 1)^\top \end{aligned}$$

Therefore,

$${}^B\mathbf{R}_A = \begin{pmatrix} \frac{\sqrt{3}}{2} & -\frac{1}{2} & 0 \\ \frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

To obtain ${}^A\mathbf{p}$ we need to transform from frame $\{B\}$ to $\{A\}$, so we need the inverse rotation of the matrix above.

$${}^A\mathbf{R}_B = \begin{pmatrix} \frac{\sqrt{3}}{2} & \frac{1}{2} & 0 \\ -\frac{1}{2} & \frac{\sqrt{3}}{2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Then, the solution of the exercise can be achieved by simply multiplying the matrix by the vector:

$${}^A\mathbf{p} = {}^A\mathbf{R}_B {}^B\mathbf{p} = \left(3\frac{\sqrt{3}}{2} - 1, -\frac{3}{2} - \sqrt{3}, \frac{1}{2} \right)^\top \quad (1)$$

Exercise 3

The rotation matrix

$$\mathbf{R} = \begin{pmatrix} 0.9746 & -0.01816 & 0.1309 \\ 0.1309 & 0.9366 & 0.3251 \\ -0.1816 & -0.2998 & 0.9366 \end{pmatrix}$$

represents a rotation of $\phi = 22.5^\circ$ about an axis \mathbf{u} parallel to the vector $(-2, 1, 1)^\top$.

Give:

- 3 Point 1. \mathbf{R}_1 the matrix that represents a rotation of $-\phi = 22.5^\circ$ about \mathbf{u} .
- 3 Point 2. \mathbf{R}_2 the matrix that represents a rotation of $-\phi = 22.5^\circ$ about $-\mathbf{u}$.
- 3 Point 3. \mathbf{R}_3 the matrix that represents a rotation of $\phi = 22.5^\circ$ about $-\mathbf{u}$.

Solution:

1. Imagine that we use \mathbf{R} to rotate a generic vector \mathbf{v} to obtain \mathbf{v}' . It is clear that if we apply \mathbf{R}_1 over \mathbf{v}' , the result will be again \mathbf{v} . As consequence $\mathbf{R}_1 = \mathbf{R}^{-1} = \mathbf{R}^\top$.
2. A rotation on the opposite direction and opposite angle represents a rotation in the same direction by the same amount. $\mathbf{R}_2 = \mathbf{R}$.
3. Rotate the same angle about the opposite direction is equivalent to perform the inverse rotation, therefore $\mathbf{R}_3 = \mathbf{R}^{-1} = \mathbf{R}^\top$.

Exercise 4

It is desired to rotate the vector

$$\mathbf{p} = (-1, -3, 2)^\top$$

about an axis \mathbf{u} by an amount of π rad. It is known that the projection of \mathbf{p} over \mathbf{u} is given by

$$\mathbf{w} = (0, 0, 2)^\top$$

and the projection of \mathbf{p} over the plane perpendicular to \mathbf{u} is

$$\mathbf{t} = (-1, -3, 0)^\top.$$

15 Point 1. What is the image of \mathbf{p} after rotating?

Solution:

Since the projection of \mathbf{p} over \mathbf{w} is

$$\mathbf{w} = (0, 0, 2)^\top$$

The rotation axis can be identified as:

$$\mathbf{u} = (0, 0, 1)^\top.$$

Therefore the rotation is performed about the z axis by 180 deg. The projection of \mathbf{p} over \mathbf{u} , it is \mathbf{w} , does not change with the rotation. And is the projection over the perpendicular plane, \mathbf{t} that rotates 180 deg.

As consequence, the image of \mathbf{t} , $\mathbf{t}^\top = (1, 3, 0)^\top$ (see Figure 1).

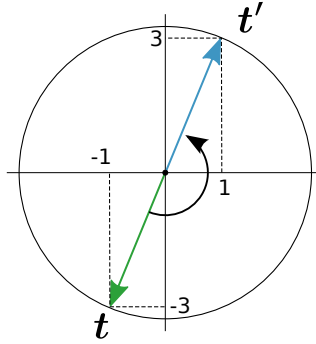


Figure 1: rotation of \mathbf{t} .

As consequence the image of \mathbf{p} can be recovered as

$$\mathbf{p}' = (1, 3, 2)$$

There was a typo on the statement the day of the exam. \mathbf{p} appeared as $\mathbf{p} = (-1, 3, 2)$. Clearly this wasn't coherent with the projection over the plane. The information given was redundant and you could finish the exercise by using any of both, the information of \mathbf{p} or using its projections. The solution $\mathbf{p}' = (1, -3, 2)$ is also a valid solution.

Exercise 5

Let three different frames be defined as $\{F_1\}$, $\{F_2\}$ and $\{F_3\}$.

It is known that the origin of the frame $\{F_2\}$ relative to the frame $\{F_1\}$ is given by the vector $\mathbf{t}_1 = {}^{F_1}\mathbf{t}_{F_2}$. In the same way, the origin of frame $\{F_3\}$ is known in the frame $\{F_2\}$ and represented by the vector $\mathbf{t}_2 = {}^{F_2}\mathbf{t}_{F_3}$.

Moreover it is known that a vector in the basis $\{F_1\}$ can be expressed in the directions of the frame $\{F_2\}$ by the rotation matrix $\mathbf{R}_1 = {}^{F_2}\mathbf{R}_{F_1}$ and in a similar way a vector in the basis $\{F_3\}$ can be expressed in the directions of the frame $\{F_2\}$ by the rotation matrix $\mathbf{R}_2 = {}^{F_2}\mathbf{R}_{F_3}$.

- 30 Point
1. Give the homogeneous affine transformation that allows to express the position of a point \mathbf{p} , known in $\{F_3\}$ into the frame $\{F_1\}$ in function of \mathbf{t}_1 , \mathbf{t}_2 , \mathbf{R}_1 and \mathbf{R}_2 .

Solution:

This problem can be subdivided into two smaller parts. One that establish how to relate what happens in the frame three with what happens in the frame two and a second part doing the same with frames two and frame one. Once this transformations are obtained the composition is easy.

If the position of a point is known on the frame $\{F_3\}$, we can relate it with the position of the point seen on $\{F_2\}$ by:

$${}^{F_2}\mathbf{p} = {}^{F_2}\mathbf{R}_{F_3} {}^{F_3}\mathbf{p} + {}^{F_2}\mathbf{t}_{F_3}.$$

And we can do the same to pass from $\{F_2\}$ to $\{F_1\}$

$${}^{F_1}\mathbf{p} = {}^{F_1}\mathbf{R}_{{}^{F_2}} {}^{F_2}\mathbf{p} + {}^{F_1}\mathbf{t}_{{}^{F_2}}$$

On these equations we can substitute the given data to obtain

$${}^{F_1}\mathbf{p} = \mathbf{R}_1^T {}^{F_2}\mathbf{p} + \mathbf{t}_1$$

$${}^{F_2}\mathbf{p} = \mathbf{R}_2^T {}^{F_3}\mathbf{p} + \mathbf{t}_2$$

Composing both results we can extract that the target transformation is given by:

$$T(\mathbf{x}) = \mathbf{R}_1^T \mathbf{R}_2 \mathbf{x} + \mathbf{R}_1^T \mathbf{t}_2 + \mathbf{t}_1$$

From this result the homogeneous affine matrix can be extracted as:

$$\mathbf{A} = \begin{pmatrix} \mathbf{R}_1^T \mathbf{R}_2 & \mathbf{R}_1^T \mathbf{t}_2 + \mathbf{t}_1 \\ \mathbf{0}_{1 \times 3} & 1 \end{pmatrix} \quad (2)$$

An alternative solution is to provide the affine transformation matrices to go from $\{F_3\}$ to $\{F_2\}$

$${}^{F_2}\mathbf{A}_{{}^{F_3}} = \begin{pmatrix} \mathbf{R}_2 & \mathbf{t}_2 \\ \mathbf{0}_{1 \times 3} & 1 \end{pmatrix} \quad (3)$$

and to go from $\{F_2\}$ to $\{F_1\}$

$${}^{F_1}\mathbf{A}_{{}^{F_2}} = \begin{pmatrix} \mathbf{R}_1^T & \mathbf{t}_1 \\ \mathbf{0}_{1 \times 3} & 1 \end{pmatrix} \quad (4)$$

And then multiply it to obtain the same result that has been presented on Eq. (2),

$$\mathbf{A} = {}^{F_1}\mathbf{A}_{{}^{F_2}} {}^{F_2}\mathbf{A}_{{}^{F_3}} \quad (5)$$

Exercise 6

Given the next two quaternions:

$$\mathring{p} = \frac{\sqrt{3}}{2} \left(1, \frac{1}{3}, \frac{1}{3}, \frac{1}{3} \right)^T$$

$$\mathring{q} = \frac{1}{2} (-1, 1, 1, 1)^T$$

- 15 Point
1. Calculate the quaternion that corresponds to the intermediate orientation between
- \mathring{p}
- and
- \mathring{q}
- .

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Help:

α	0	30	45	60	90	120	135	150	180	210	225	240	270	300	315	330	360
$\cos(\alpha)$	1	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{1}{2}$	0	$-\frac{1}{2}$	$-\frac{\sqrt{2}}{2}$	$-\frac{\sqrt{3}}{2}$	-1	$-\frac{\sqrt{3}}{2}$	$-\frac{\sqrt{2}}{2}$	$-\frac{1}{2}$	0	$\frac{1}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	1
$\sin(\alpha)$	0	$\frac{1}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{\sqrt{3}}{2}$	1	$\frac{\sqrt{3}}{2}$	$\frac{\sqrt{2}}{2}$	$\frac{1}{2}$	0	$-\frac{1}{2}$	$-\frac{\sqrt{2}}{2}$	$-\frac{\sqrt{3}}{2}$	-1	$-\frac{\sqrt{3}}{2}$	$-\frac{\sqrt{2}}{2}$	$-\frac{1}{2}$	0

Solution:

Every of both quaternions represent a different attitude. In order to interpret it, we can try to obtain the angle and the axis of rotation. Every unit quaternion can be represented by

$$\mathring{r} = (\cos(\theta_r/2), \sin(\theta_r/2) \mathbf{u}_r)^\top$$

We can use the scalar and the norm of the vector part to identify the angle.

In this case:

$$\begin{aligned} \cos(\theta_p/2) &= \frac{\sqrt{3}}{2} & \sin(\theta_p) &= \frac{1}{2} \\ \cos(\theta_q/2) &= -\frac{1}{2} & \sin(\theta_q) &= \frac{\sqrt{3}}{2} \end{aligned}$$

By using the tables provided it can be observed that

$$\theta_p = 60 \text{ deg}$$

$$\theta_q = 240 \text{ deg}$$

The axis of rotation is easily obtained by normalizing the vectorial part. And for both quaternions the axis of rotation is given by $\mathbf{u} = \frac{1}{\sqrt{3}}(1, 1, 1)^\top$.

Since we are seeking the quaternion that represents the intermediate orientation it will be given by the quaternion with the same axis of rotation and the angle $\theta_l = \frac{1}{2}(\theta_p + \theta_q)$:

$$\mathring{l} = \left(\cos(150), \frac{\sin(150)}{\sqrt{3}} 1, 1, 1 \right)^\top = \frac{1}{2} \left(-\sqrt{3}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}}, \frac{1}{\sqrt{3}} \right)^\top$$