ALEXANDER S. KERN

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EDUCATION

University of California, Berkeley

Computer Science Major (4.0 GPA)

Berkeley, California

August 2012 to May 2016

WORK EXPERIENCE

APPLE INC., INFORMATION SYSTEMS & TECHNOLOGY

Software Engineering Intern

Cupertino, California Starting May 2013

NASA JET Propulsion Laboratory, OPS Lab

Software Engineering Intern

Pasadena, California June 2011 to August 2011

- Developed highly-available backup software to enable durable cloud storage for Jet Propulsion Laboratory's (JPL) satellites and Spirit and Opportunity Mars rovers
- Gave separate presentations at JPL and at EO Alchemy (http://eoalchemy.com), one of Los Angeles's largest entrepreneurial conferences, about cloud data storage strategies
- Coauthored an IEEE paper on cost-effective cloud storage solutions

NASA JET Propulsion Laboratory, Motor Testing Division

Pasadena, California

Software Engineering Intern

June 2010 to August 2010

- Helped test the motor controller of the Curiosity Mars Rover by automating unit testing workflows
- Presented to JPL computer scientists on domain-specific languages and their applications in testing

ARTCENTRIC NETWORKS LLC

Santa Monica, California

Chief Technology Officer

April 2010 to July 2012

- Lead developer of mobile application Check2 designed to provide frequent restaurant-goers with deals
- Developed back-end Ruby on Rails application along with front-end iPhone, Android, and web apps
- Managed local and international development team of 7 people over the course of 2 years

FREELANCE WEB DEVELOPMENT

Beverly Hills, California

Freelancer

August 2008 to June 2011

- Designed and developed over 20 websites for clients including photographers and interior designers
- Responsible for the entire design from wireframe to completion, including interactive animations

PLANETBRAVO SUMMER CAMP

Beverly Hills, California

Assistant Camp Director

June 2008 to August 2009

- Developed and taught Robotics curriculum to elementary school-age campers, teaching 20 students a week how to build and program their own personal robot
- Aided Game Design and Web Design instructors as a teaching assistant

SKILLS

9 years of experience using client-side web technologies (HTML/CSS/JavaScript)

7 years of software development in Ruby, Java, Node.js, PHP, Python, Clojure, C, C++, and Objective-C Proficient in database management of MySQL, PostgreSQL, Redis, MongoDB, CouchDB, and Riak

ACTIVITIES & INTERESTS

Activities: Technical Chairman for Alpha Epsilon Pi, Mentor for the Beverly Hills High School Robotics Team

Interests: International travel, music production, cycling, typography, and modern art