



2023

**LAPCA SCORE
REPORT**

Plagiarised Code:

```
#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;
    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

void insert(node *head, int pos, int data)
{
    node* n= (node*)malloc(sizeof(node));
    n->data=data;
    n->next= NULL;
    if(head==NULL || pos==0)
    {
        n->next=head;
        head=n;
        return;
    }
    node* temp=head;
    for(int i=0;i<pos-1 && temp->next!=NULL;i++)
    {
        temp=temp->next;
    }
}
```

```
}  
n->next=temp->next;  
temp->next=n;
```

```
}
```

```
void delete(node *head)  
{  
    if(head== NULL )  
    {  
        return;  
    }  
    node* p=head;  
    node* t;  
    while(p!=NULL && p->next!=NULL)  
    {  
        t=p->next;  
        p->next=t->next;  
        p=t->next;  
        free(t);  
    }  
}
```

```
int countNodes(node *head)  
{  
    int c=0;  
    node* t=head;  
    while(t!=NULL)  
    {  
        c++;  
        t=t->next;  
    }  
    return c;  
}
```

```
void printList(node *head){  
    if(head == NULL ){  
        printf("List empty!\n");  
    }  
    node *iter = head;  
    while(iter != NULL){  
        printf("%d ", iter->data);  
        iter = iter->next;  
    }  
    printf("\n");  
}
```

```
int main(){
```

```

int no_of_nodes;
scanf("%d",&no_of_nodes);

int *arr = (int *)malloc(no_of_nodes*sizeof(int));
for(int i =0;i<no_of_nodes ;i++){
    scanf("%d",&arr[i]);
}

node *head = createLinkedList (no_of_nodes, arr);

int testcases;
scanf("%d",&testcases);
int position, data;

for(int i = 0; i < testcases; i++){
    int operation;
    scanf("%d",&operation);
    switch(operation){
        case 1:
            // Insert at the given position
            scanf("%d %d", &position, &data);
            insert(head, position, data);
            break;
        case 2:
            // Delete alternate nodes, starting from the node at index position 1
            delete(head);
            break;
        case 3:
            // Count the number of nodes
            no_of_nodes = countNodes(head);
            printf("%d\n", no_of_nodes);
            break;
        case 4:
            // Print the list
            printList(head);
            break;
    }
}
return 0;
}

```

PES1UG21CS004 - A.NITHIN 2022 Batch,PES University.c

Plagiarism Percentage: 82.40%

Plagiarised File: PES1UG21CS005 - AADITHYA H RAO 2022 Batch,PES University.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node

```

```

{
    int data;
    struct node *next;
}node;

```

```

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

```

```

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node ));
        newNode->data = arr[i];
        newNode->next = NULL ;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

```

```

void insert(node *head, int pos, int data){
    node*temp=head;

    for( int i=0;i<pos-1&&temp!=NULL;i++)

        temp=temp->next;
    if(temp==NULL )

```

```

    { node*ele=(node*)malloc(sizeof(no ));
      ele->data=data;

      ele->next=temp->next;
      temp->next=ele;
    }
}

```

```

void delete(node *head){

}

}

```

```

int countNodes(node *head){
    int count=0;
    node*temp=head;
    while(temp!=NULL)
    {
        temp=temp->next;
        count++;
    }
    return count;
}

```

```

void printList(node *head){
    if(head == NULL ){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i =0;i<no_of_nodes ;i++){
        scanf("%d",&arr[i]);
    }

```

```

    node *head = createLinkedList (no_of_nodes, arr);

```

```

    int testcases;
    scanf("%d",&testcases);
    int position, data;

```

```

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);
                break;
            case 2:
                // Delete alternate nodes, starting from the node at index position 1

```

```

        delete(head);
        break;
    case 3:
        // Count the number of nodes
        no_of_nodes = countNodes(head);
        printf("%d\n", no_of_nodes);
        break;
    case 4:
        // Print the list
        printList(head);
        break;
    }
}
return 0;
}

```

pes1ug21cs021 - abhi ram.c

Plagiarism Percentage: 81.83%

Plagiarised File: PES1UG21CS006 - Aaditya(1).c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

```

```

void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list
    node* temp = (node*)malloc(sizeof(node));
    temp->data = data;
    temp->next = NULL;

    if(head == NULL){
        head = temp;
    }
}

```

```

    node *a = head;
    node *b = NULL;
    int c=0;

    while(a!= NULL && c<=pos){
        b = a;
        a = a->next;
        c++;
    }

    if(b == NULL){
        temp->next = head;
        head = temp;
    }

    else{
        b->next = temp;
        temp->next = a;
    }
}

```

```

void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    int i=0;
    node *a = head;
    node *b = NULL;

    while(a != NULL){
        a = b;
        a = a->next;
        i++;
        if(i%2 != 0){
            b->next = a->next;
            free(a);
            i++;
            a = b->next;
        }
    }
}

```



```
}
```

```
int countNodes(node *head){  
    // TODO: Count the number of nodes in the given list  
    node *a = head;  
    int i=0;  
    while(a != NULL){  
        a = a->next;  
        i++;  
    }  
    return i;  
}
```

```
}
```

```
void printList(node *head){  
    if(head == NULL){  
        printf("List empty!\n");  
    }  
    node *iter = head;  
    while(iter != NULL){  
        printf("%d ", iter->data);  
        iter = iter->next;  
    }  
    printf("\n");  
}
```

```
int main(){
```

```
    int no_of_nodes;  
    scanf("%d",&no_of_nodes);
```

```
    int *arr = (int *)malloc(no_of_nodes*sizeof(int));  
    for(int i = 0; i < no_of_nodes; i++){  
        scanf("%d",&arr[i]);  
    }
```

```
    node *head = createLinkedList(no_of_nodes, arr);
```

```
    int testcases;  
    scanf("%d",&testcases);  
    int position, data;
```

```
    for(int i = 0; i < testcases; i++){  
        int operation;  
        scanf("%d",&operation);  
        switch(operation){  
            case 1:  
                // Insert at the given position  
                scanf("%d %d", &position, &data);  
                insert(head, position, data);  
            }
```

```

        break;
    case 2:
        // Delete alternate nodes, starting from the node at index position 1
        delete(head);
        break;
    case 3:
        // Count the number of nodes
        no_of_nodes = countNodes(head);
        printf("%d\n", no_of_nodes);
        break;
    case 4:
        // Print the list
        printList(head);
        break;
    }
}
return 0;
}

```

PES1UG21CS006 - Aaditya(1).c

Plagiarism Percentage: 87.36%

Plagiarised File: PES1UG21CS006 - Aaditya.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }
}

```

```
}
```

```
return head->next;
```

```
}
```

```
void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list
    node *p=head;
    node *q=NULL;
    node *temp=(node*)malloc(sizeof(node));
    temp->data= data;
    temp->next=NULL;
    if (pos==0 || head==NULL)
    {
        temp->next=head;
        head=temp;
    }
    else
    {
        for (int i=0; i<pos;i++)
        {q=p;p=p->next;}
        q->next=temp;
        temp->next=p;
    }
}
```

```
}
```

```
void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    node *t;
    node *p=head;
    while(p)
    {
        t=p->next;
        if (p->next)
            p->next=p->next->next;
        else p->next=NULL;
        free(t);
        p=p->next;
    }
}
```

```
int countNodes(node *head){
    // TODO: Count the number of nodes in the given list
    int count=0;
    node *p=head;
    if (head==NULL)
    { return 0 ;}
```

```

else
{
    while(p!=NULL)
    {
        p=p->next;
        count++;
    }
}
return count;

```

```

}

```

```

void printList(node *head){
    if(head == NULL){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i =0;i<no_of_nodes ;i++){
        scanf("%d",&arr[i]);
    }

```

```

    node *head = createLinkedList (no_of_nodes, arr);

```

```

    int testcases;
    scanf("%d",&testcases);
    int position, data;

```

```

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);

```

```

        break;
    case 2:
        // Delete alternate nodes, starting from the node at index position 1
        delete(head);
        break;
    case 3:
        // Count the number of nodes
        no_of_nodes = countNodes(head);
        printf("%d\n", no_of_nodes);
        break;
    case 4:
        // Print the list
        printList(head);
        break;
    }
}
return 0;
}

```

PES1UG21CS006 - Aaditya.c

Plagiarism Percentage: 87.36%

Plagiarised File: PES1UG21CS006 - Aaditya(1).c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }
}

```

```
}
```

```
return head->next;
```

```
}
```

```
void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list
    node *p=head;
    node *q=NULL;
    node *temp=(node*)malloc(sizeof(node));
    temp->data= data;
    temp->next=NULL;
    if (pos==0 || head==NULL)
    {
        temp->next=head;
        head=temp;
    }
    else
    {
        for (int i=0; i<pos;i++)
        {q=p;p=p->next;}
        q->next=temp;
        temp->next=p;
    }
}
```

```
}
```

```
void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    node *t;
    node *p=head;
    while(p)
    {
        t=p->next;
        if (p->next)
            p->next=p->next->next;
        else p->next=NULL;
        free(t);
        p=p->next;
    }
}
```

```
int countNodes(node *head){
    // TODO: Count the number of nodes in the given list
    int count=0;
    node *p=head;
    if (head==NULL)
    { return 0 ;}
```

```

else
{
    while(p!=NULL)
    {
        p=p->next;
        count++;
    }
}
return count;

```

```

}

```

```

void printList(node *head){
    if(head == NULL){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i = 0; i < no_of_nodes; i++){
        scanf("%d",&arr[i]);
    }

```

```

    node *head = createLinkedList(no_of_nodes, arr);

```

```

    int testcases;
    scanf("%d",&testcases);
    int position, data;

```

```

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);

```

```

        break;
    case 2:
        // Delete alternate nodes, starting from the node at index position 1
        delete(head);
        break;
    case 3:
        // Count the number of nodes
        no_of_nodes = countNodes(head);
        printf("%d\n", no_of_nodes);
        break;
    case 4:
        // Print the list
        printList(head);
        break;
}
}
return 0;
}

```

PES1UG19CS359 - Rachappa Biradar.c

Plagiarism Percentage: 78.45%

Plagiarised File: pes1ug21cs021 - abhi ram.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }
}

```



```
}
```

```
return head->next;
```

```
}
```

```
void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list
    node *temp =head;
    node *newnode = (node*)malloc(sizeof(node));
    newnode->data = data;
    newnode->next =NULL;
    int i = 0;
    node *prev =NULL;
    while ((temp !=NULL) && (i<pos-1))
    {
        prev = temp ;
        i++;
        temp = temp->next;
    }
    if(prev ==NULL )
    {
        if(pos ==0 )
        {
            newnode->next = temp;
            head = newnode;
            return;
        }
    }
    if(temp == NULL)
    {
        return ;
    }
    else
    {
        newnode->next = temp->next;
        temp ->next = newnode;
    }
}
```

```
void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    node *prev =head;
```

```

node *cur = head -> next;
node *nex = NULL ;
while(cur && prev)
{
    nex = cur->next;
    prev ->next = nex;
    free(cur);
    if(nex==NULL)
    {
        return;
    }
    cur= nex->next;
    prev = nex;
}

}

```

```

int countNodes(node *head){
    // TODO: Count the number of nodes in the given list
    int i =0;
    node *temp =head;
    while(temp!=NULL)
    {
        i ++;
        temp = temp->next;
    }
    return i ;
}

```

```

void printList(node *head){
    if(head == NULL ){
        printf("List empty!\n");
    }
    node *iter = head ;
    while(iter != NULL){
        printf ("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

    int no_of_nodes;
    scanf("%d",&no_of_nodes);
}

```

```

int *arr = (int *)malloc(no_of_nodes*sizeof(int));
for(int i =0;i<no_of_nodes ;i++){
    scanf("%d",&arr[i]);
}

```

```

node *head = createLinkedList (no_of_nodes, arr);

```

```

int testcases;
scanf("%d",&testcases);
int position, data;

```

```

for(int i = 0; i < testcases; i++){
    int operation;
    scanf("%d",&operation);
    switch(operation){
        case 1:
            // Insert at the given position
            scanf("%d %d",&position, &data);
            insert(head, position, data);
            break;
        case 2:
            // Delete alternate nodes, starting from the node at index position 1
            delete(head);
            break;
        case 3:
            // Count the number of nodes
            no_of_nodes = countNodes(head);
            printf("%d \n", no_of_nodes);
            break;
        case 4:
            // Print the list
            printList(head);
            break;
    }
}
return 0;
}

```

_PES1UG21CS730 - Yashas Shettar.c

Plagiarism Percentage: 51.62%

Plagiarised File: pes1ug21cs021 - abhi ram.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>
#include <string.h>

```

```

typedef struct cache
{

```

```

    int capacity;
    // declare some additional data-structure(s) here if necessary
}
    cache_t;

```

```

void access(cache_t* cache,unsigned data)
{
    // TODO
}

```

```

int LRU(cache_t* cache)
{
    // TODO
}

```

```

cache_t * init_cache(    int capacity)
{
    cache_t* c = (cache_t*)malloc(sizeof(cache_t)); // 1st line
    c->capacity = capacity;                          // 2nd line
    // TODO
    // if cache_t structure was added with more data-structure(s), initialize them here
    return c;
}

```

```

void free_cache(cache_t* c)
{
    // TODO
    // if cache_t structure was added with more data-structure(s), free the heap space it consumes, if any, here
    free(c) ; // last line
}

```

```

// Driver program to test above functions
int main()
{
    int capacity;
    scanf("%d", &capacity);
    int T ;
    scanf("%d", &T);
    char op[10];
    int data;
    cache_t* cache = init_cache(capacity);

    while(T-- )
    {
        scanf("%s" , op);
        if(!strcmp(op, "access"))
        {

```

```

        scanf("%d", &data);
        access(cache, data);
    }
    else
    {
        printf("%d\n", LRU(cache));
    }
}

free_cache(cache);

return 0;
}

```

PES1UG20CS041 - Ananth k.c

Plagiarism Percentage: 80.49%

Plagiarised File: pes1ug21cs021 - abhi ram.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

int countNodes(node *head){

```

```

// TODO: Count the number of nodes in the given list
int i= 1;
node *temp=head;
while(temp -> next!=NULL)
{
    temp=temp->next;
    i++;
}
if(temp==NULL )
return 0;
else
return i;
}

```

```

void insert(node *head, int pos, int data)
// TODO: Insert the data at given pos in the linked list
{
    node* curr=head;
    node*new=head ->next;
    if(pos<0)
        return;
    node* temp=(node*)malloc(sizeof(n ));
    temp->data=data;
    temp->next=NULL;
    int j= 1;
    if(pos==0 )
    {
        temp->next=head;
        head=temp;
    }
    else
    {
        while( j<pos)
        {
            curr=new;
            new=new->next;
            j+ +;
        }
        curr->next =temp;
        temp->next=new;
    }
}

```

```

}

void delete(node *head){
// TODO: Delete alternate nodes starting at index 1
    node*curr=head;
    node*new=head->next;

    while(curr->next! =NULL)

```

```

{
    curr->next=new->next;
    curr=new;
    new= new->next;
}

```

```

}

```

```

void printList(node *head){
    if(head == NULL){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i =0;i<no_of_nodes ;i++){
        scanf("%d",&arr[i]);
    }

```

```

    node *head = createLinkedList (no_of_nodes, arr);

```

```

    int testcases;
    scanf("%d",&testcases);
    int position, data;

```

```

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);
                break;
            case 2:
                // Delete alternate nodes, starting from the node at index position 1
                delete(head);
                break;

```

```

        case 3:
            // Count the number of nodes
            no_of_nodes = countNodes(head);
            printf("%d\n", no_of_nodes);
            break;
        case 4:
            // Print the list
            printList(head);
            break;
    }
}
return 0;
}

```

PES1UG21CS007 - AAKASH V 2022 Batch,PES University.c

Plagiarism Percentage: 87.57%

Plagiarised File: PES1UG21CS007 - AAKASH V 2022 Batch,PES University(1).c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

```



```

void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list

    node* temp = (node*) malloc(sizeof(node));
    temp->next= NULL;
    temp->data = data;

    for(int i = 1; i < pos; i++){
        if(head==NULL) return;
        if(head->data != data)
            head = head->next;
    }
    if(head) {
        temp->next = head->next;
        head->next = temp;
    }

}

```

```

void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    /*
    node*temp = head->next;
    free(head);
    head = temp;*/
    node*temp;
    node*curr = head;
    while(curr){
        temp = curr->next;
        if(curr->next)
            curr->next = curr->next->next;
        else curr->next = NULL;
        free(temp);
        curr = curr->next;
    }

}

```

```

int countNodes(node *head){
    // TODO: Count the number of nodes in the given list

    int count = 0;

    node* temp = head;
    while( temp){
        temp = temp->next;
        count++;
    }
}

```

```
return count;
```

```
}
```

```
void printList(node *head){
```

```
if(head == NULL){
```

```
printf("List empty!\n");
```

```
}
```

```
node *iter = head;
```

```
while(iter != NULL){
```

```
printf("%d ", iter->data);
```

```
iter = iter->next;
```

```
}
```

```
printf("\n");
```

```
}
```

```
int main(){
```

```
int no_of_nodes;
```

```
scanf("%d",&no_of_nodes);
```

```
int *arr = (int *)malloc(no_of_nodes*sizeof(int));
```

```
for(int i = 0; i < no_of_nodes; i++){
```

```
scanf("%d",&arr[i]);
```

```
}
```

```
node *head = createLinkedList(no_of_nodes, arr);
```

```
int testcases;
```

```
scanf("%d",&testcases);
```

```
int position, data;
```

```
for(int i = 0; i < testcases; i++){
```

```
int operation;
```

```
scanf("%d",&operation);
```

```
switch(operation){
```

```
case 1:
```

```
// Insert at the given position
```

```
scanf("%d %d", &position, &data);
```

```
insert(head, position, data);
```

```
break;
```

```
case 2:
```

```
// Delete alternate nodes, starting from the node at index position 1
```

```
delete(head);
```

```
break;
```

```
case 3:
```

```
// Count the number of nodes
```

```
no_of_nodes = countNodes(head);
```

```
printf("%d\n", no_of_nodes);
```

```
break;
```

```
case 4:
```

```

        // Print the list
        printList (head);
        break;
    }
}
return 0;
}

```

PES1UG21CS007 - AAKASH V 2022 Batch,PES University(1).c

Plagiarism Percentage: 87.57%

Plagiarised File: PES1UG21CS007 - AAKASH V 2022 Batch,PES University.c

Plagiarised Code:

```

#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list

    node* temp = (node*) malloc(sizeof(node));
    temp->next= NULL;
    temp->data = data;
}

```

```

for(int i = 1; i < pos; i++){
    if(head==NULL) return;
    if(head->data != data)
        head = head->next;
}
if(head) {
    temp->next = head->next;
    head->next = temp;
}

```

```

}

```

```

void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    /*
    node*temp = head->next;
    free(head);
    head = temp;*/
    node*temp;
    node*curr = head;
    while(curr){
        temp = curr->next;
        if(curr->next)
            curr->next = curr->next->next;
        else curr->next = NULL;
        free(temp);
        curr = curr->next;
    }
}

```

```

}

```

```

int countNodes(node *head){
    // TODO: Count the number of nodes in the given list
    int count = 0;
    node* temp = head;
    while( temp){
        temp = temp->next;
        count++;
    }
    return count;
}

```

```

}

```

```

void printList(node *head){
    if(head == NULL){
        printf("List empty!\n");
    }
}

```

```

    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i = 0; i < no_of_nodes; i++){
        scanf("%d",&arr[i]);
    }

```

```

    node *head = createLinkedList(no_of_nodes, arr);

```

```

    int testcases;
    scanf("%d",&testcases);
    int position, data;

```

```

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);
                break;
            case 2:
                // Delete alternate nodes, starting from the node at index position 1
                delete(head);
                break;
            case 3:
                // Count the number of nodes
                no_of_nodes = countNodes(head);
                printf("%d\n", no_of_nodes);
                break;
            case 4:
                // Print the list
                printList(head);
                break;
        }
    }
    return 0;
}

```

Plagiarised Code:

```
#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

void insert(node *head, int pos, int data){
    node* temp = head;

    for(int i=0; i<pos-1 && temp!=NULL; i++)
        temp = temp->next;

    if(temp==NULL)
        return;

    node* ele = (node*)malloc(sizeof(node));
    ele->data = data;
```

```
ele->next = temp->next;
temp->next = ele;
```

```
}
```

```
void delete(node *head){
    node* temp = head;
    node* prev = NULL ;
    while(temp!=NULL && temp->next!=NULL)
    {
        prev = temp ;
        temp = temp->next;
        prev->next = temp->next;
        free(temp);
        temp = prev->next;
    }
}
```

```
}
```

```
int countNodes(node *head){
    int count = 0;

    node* temp = head;
    while(temp!=NULL)
    {
        temp = temp->next;
        count++;
    }
}
```

```
return count;
```

```
}
```

```
void printList(node *head){
    if(head == NULL ){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
}
```

```

    printf("\n");
}

int main(){

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

    int *arr = (int *)malloc(no_of_nodes*sizeof(int));
    for(int i =0;i<no_of_nodes ;i++){
        scanf("%d",&arr[i]);
    }

    node *head = createLinkedList (no_of_nodes, arr);

    int testcases;
    scanf("%d",&testcases);
    int position, data;

    for(int i = 0; i < testcases; i++){
        int operation;
        scanf("%d",&operation);
        switch(operation){
            case 1:
                // Insert at the given position
                scanf("%d %d", &position, &data);
                insert(head, position, data);
                break;
            case 2:
                // Delete alternate nodes, starting from the node at index position 1
                delete(head);
                break;
            case 3:
                // Count the number of nodes
                no_of_nodes = countNodes(head);
                printf("%d\n", no_of_nodes);
                break;
            case 4:
                // Print the list
                printList(head);
                break;
        }
    }
    return 0;
}

```

PES1ug21cs136 - Bharath Raja.c

Plagiarism Percentage: 79.13%

Plagiarised File: PES1UG21CS006 - Aaditya(1).c

Plagiarised Code:

```
#include <stdio.h>
#include <stdlib.h>

typedef struct node
{
    int data;
    struct node *next;
}node;

node* createLinkedList(int n, int *arr){
    node *head = NULL, *iter = NULL, *newNode = NULL;

    node* dummyhead = (node*)malloc(sizeof(node));
    dummyhead->next = NULL;
    dummyhead->data = 0;
    head = dummyhead;
    iter = head;

    for(int i = 0; i < n; i++){
        newNode = (node*) malloc(sizeof(node));
        newNode->data = arr[i];
        newNode->next = NULL;
        iter->next = newNode;
        iter = iter->next;
    }

    return head->next;
}

void insert(node *head, int pos, int data){
    // TODO: Insert the data at given pos in the linked list
    node* temp = (node*)malloc(sizeof(node));
    temp->data = data;
    temp->next = NULL;

    node* prev = head;
    node* curr = head;
    if(head==NULL )
        head = temp;
    for(int i=0; i <pos; i++){
        prev = curr;
        curr = curr->next;
    }
    prev->next = temp;
    temp->next = curr;
}
```

```

void delete(node *head){
    // TODO: Delete alternate nodes starting at index 1
    node* prev = head;
    node* curr = head->next;
    node* ahead = head->next->next;
    while(ahead != NULL){
        prev->next = ahead;
        curr->next = NULL;
        free(curr);
        curr = NULL;
        prev = ahead;
        curr = ahead->next;
        ahead = curr->next;
    }
    prev->next = NULL;
    free(curr);
    curr = NULL ;
}

```

```

}

```

```

int countNodes(node *head){
    int count = 0;
    node* temp = head;
    while(temp != NULL){
        temp = temp->next;
        count++;
    }
    return count;
}

```

```

}

```

```

void printList(node *head){
    if(head == NULL ){
        printf("List empty!\n");
    }
    node *iter = head;
    while(iter != NULL){
        printf("%d ", iter->data);
        iter = iter->next;
    }
    printf("\n");
}

```

```

int main(){

```

```

    int no_of_nodes;
    scanf("%d",&no_of_nodes);

```

```

int *arr = (int *)malloc(no_of_nodes*sizeof(int));
for(int i =0;i<no_of_nodes ;i++){
    scanf("%d",&arr[i]);
}

```

```

node *head = createLinkedList (no_of_nodes, arr);

```

```

int testcases;
scanf("%d",&testcases);
int position, data;

```

```

for(int i = 0; i < testcases; i++){
    int operation;
    scanf("%d",&operation);
    switch(operation){
        case 1:
            // Insert at the given position
            scanf("%d %d", &position, &data);
            insert(head, position, data);
            break;
        case 2:
            // Delete alternate nodes, starting from the node at index position 1
            delete(head);
            break;
        case 3:
            // Count the number of nodes
            no_of_nodes = countNodes(head);
            printf("%d \n", no_of_nodes);
            break;
        case 4:
            // Print the list
            printList(head);
            break;
    }
}
return 0;
}

```