

CHAPTER III

RESEARCH METHODOLOGY

Each section discusses the approach used for the analysis and other technical specifications to help reinforce the proposal. It also includes diagrams, designs features techniques, and materials for implementing "iLearnCentral: A Cloud-Based Learning Center Platform with Mobile Technology" to fulfill the study's goals requirement.

Software Engineering Methodology

iLearnCentral's development study used the agile approach as the project framework for software engineering. Agile software development defines an approach to software development under which requirements and ideas progress through the collaborative effort of cross-functional self-organizing teams.

One of the benefits of the agile approach that suits this study is collaboration and open interactions with designers, advisers, and collaborators based on their feedback and any changes that occur throughout the development. It promotes flexible planning, structural growth, first conveyance, ongoing transition, and facilitates rapid and adaptable response to change.

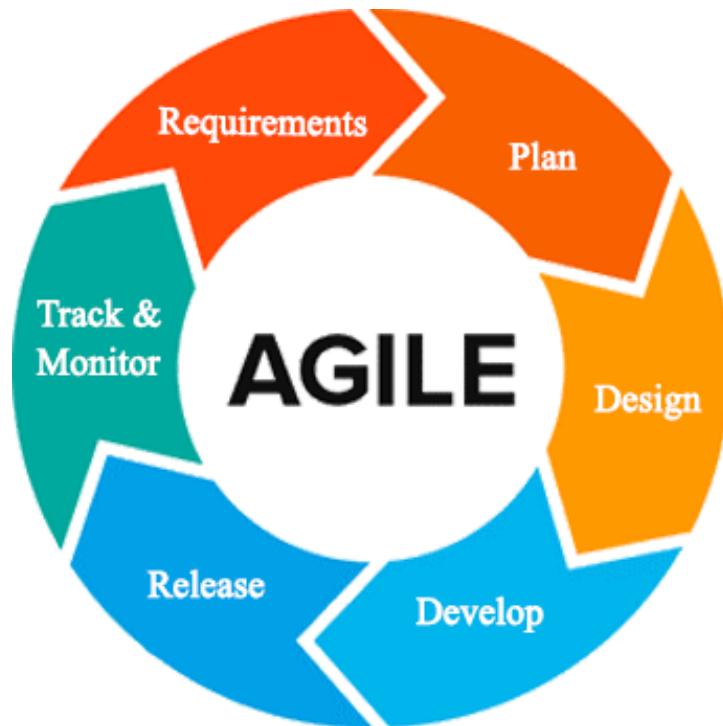


Figure 2: [Agile Development Methodology](#)

Figure 2 shows the representation of the framework lifecycle in an agile development methodology. The agile process requires less preparation, and the activities split into small increments. The agile process is for short-term projects with a team effort that meets the life cycle of software development (Sharma, 2012). By using customer feedback to agree on ideas, iteratively improves software This approach provides opportunities for assessing the path throughout the development lifecycle This performs by generic workflows, such as sprints or cycles to the end of which teams deliver a material increment that is potentially transmittable. This approach focuses on the replication of abbreviated work cycles and the functional yields of the product.

The developers do the following phases of the Agile Methodology:

Requirement Analysis. Defined the requirements for the iteration based on the product backlog, sprint backlog, customer and stakeholder feedback.

The gathered system features are from research and interviews conducted with industry experts in the related fields. The User Interface (UI) designer and the programmer defined the code specifications needed to fulfill the requirements of the project. The technical writer then took note of changes and checked the document with all team members present. The database designer verified if the features are compatible with the materials. The project manager reported the improvements made by the team to the team's adviser.

Initially, the team members made the primary manuscript and background researches on learning centers, educators, and job-seekers to lay out the things to do. In every iteration, the team members assigned to work on the obstacles analyzed the issues and came up with a possible solution. They consulted on resolutions with the other members. At the end of each day, the team members reported on their progress.

Plan Phase. Phase of preparation involved creating a set of plans that helped guide the team through the phases of project implementation and closure. The plans produced during this process helped developers manage time, cost, performance, change, risk, and issues to ensure the project is delivered on time and within budget by the developers.

The team determined schedules, preparations, and plans of actions to handle changes during the iteration. In every sprint cycle, the organizations made are directed towards the fulfillment of its intentions. Itemized priorities and time constraints were the focus of budget allocation by the project manager. The team established communication routes for questions and issues that arose.

Design Phase. The specifications evaluated and defined by the designers are used in the design phase to make design choices using various diagrams. The assigned UI designer created the user interface. The programmer and database designer described the device element interface mechanism. The project manager monitored the progress of the members' tasks. From the selected sprint backlog, the team determined which designs to tackle from the manuscript. There is a parallel development of mobile and web applications.

Development Phase. This step required testing usability and reliability for all aspects of the product. The software testing checked if it met all the specifications set out in the evaluation of requirements and if it handled the information correctly.

The developers checked, analyzed, identified the issues and updated or modified the software beyond the steps or requirements that were set up. Until deployment, all parts of the operation underwent a continuum of individual evaluations through different testing methods to ensure its efficacy and efficiency.

Release. Before releasing it to the market, developers carried out several activities to test the application. It allowed the system to work within each operation of the deployment phase with tolerable performance and specific processes. Using the guidance given in the deployment document, developers then installed the application in the server environment.

Track and Monitor. This phase happened after the program is sent out to the customers/clients. Here, developers maintain tracking, monitoring, and providing IT support services to include system and software updates and enhancements if appropriate. Feedback gathered from monitoring generates a list of improvements and bug fixes for the next iteration.

Another sprint cycle happens at the end of the previous. A sprint review with all members determines the set of activities for the next iteration. It includes adjustments from leftover unfinished tasks, additional features requested, and feedback from monitoring.

Planning/Conception-Initiation Phase

The planning phase discussed the high-level decisions on why a project is valuable and what the requirements are. It helped the researchers keep track of assigned tasks, meeting deadlines, the progress of each requirement, and the budget for project work plans.

Business Model Canvas

The Business Model Canvas is a visual representation, commonly used by strategic managers, of existing and emerging business models.

Table 2
BUSINESS MODEL CANVAS

KEY PARTNERS	KEY ACTIVITIES	VALUE PROPOSITIONS	CUSTOMER RELATIONSHIPS	CUSTOMER SEGMENTS
<ul style="list-style-type: none"> ● Learning Centers ● Educators currently teaching in learning centers ● Job seeking educators 	<ul style="list-style-type: none"> ● Design and develop an intelligent school management software geared towards the needs of learning centers, educators and students 	<ul style="list-style-type: none"> ● System can be used by any type of learning center ● System could automate basic operations of administration with integrated artificial intelligence ● Recommend job vacancies to educators ● Assist educators in classes ● Market learning center services and recommend courses to student 	<ul style="list-style-type: none"> ● Customer service hotlines ● User Feedback ● Email 	<ul style="list-style-type: none"> ● Learning center administration ● Educators in learning centers ● Students in learning centers ● Educators seeking employment
KEY RESOURCES			CHANNELS	
<ul style="list-style-type: none"> ● Developers. ● Cloud-based database storage and back-end. ● Internet ● Android smart phones ● Software Development Toolkit 			<ul style="list-style-type: none"> ● Social Media platforms ● Digital Ads ● Word of Mouth 	
COST STRUCTURE			REVENUE STREAM	
<ul style="list-style-type: none"> ● Customer acquisition costs ● Research and Development ● Marketing and Advertising ● Hosting, Operations and Maintenance 			<ul style="list-style-type: none"> ● Subscription based on feature packages ● Ad Revenue from free or trial users 	

Table 2 illustrates the Business Model Canvas of the system. The Business Model Canvas is essential in building a flourishing business market. It gives concrete ideas to the researchers about the target market of the project and the cost of developing it. The Value Proposition shows the importance it gives to the public. Channels are a way for the group to interact simultaneously with customers and investors to sell the program. Customer relationships ensure that the entities involved are supporting our business relationship. Revenue streams demonstrates how we can earn revenue from the services provided.

Program Workflow

Defining, managing, automating and optimizing business processes is a software workflow. Progressions of measures (tasks, events, interactions) involving a cycle of work, involving two or more individuals, and generating or adding value to the activities of the organization.

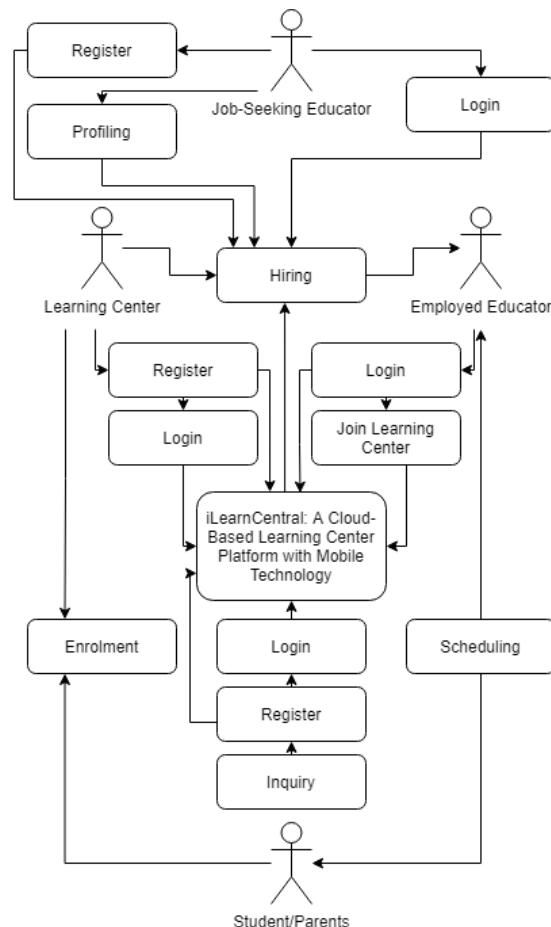


Figure 3: **User Activity Program Workflow**

Figure 3 shows the program workflow for general user activities. The administrative account creation and authentication starts with the registration of learning centers to the system. Job seekers register for an account to build their profile resume. The hiring module involves the learning center and job-seeking educator which could produce an employed educator. Only learning center and educator accounts can log in to most of the functionalities of iLearnCentral. Interested students can inquire by creating a free account and browse through services offered by learning centers. Enrollment would involve input from both learning center and the student. The scheduling is processed by iLearnCentral to produce calendars to the educator and student.

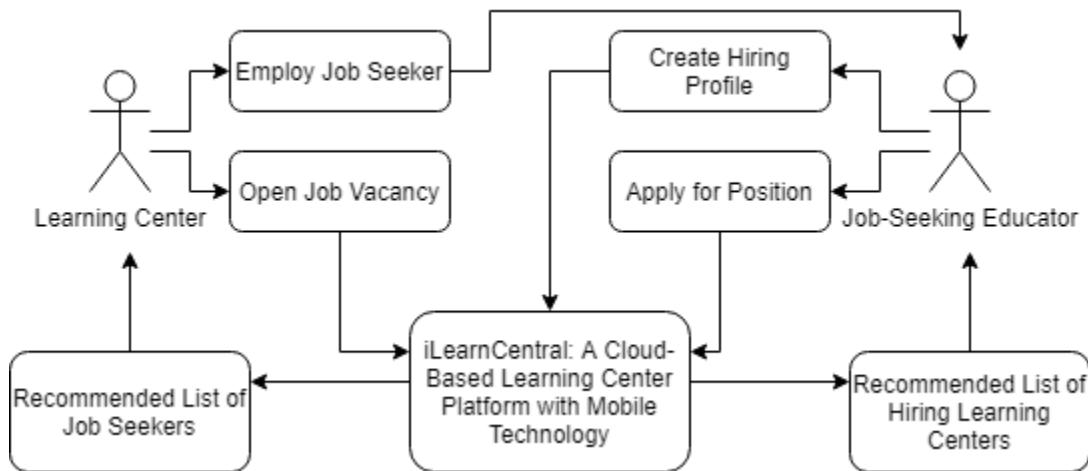


Figure 4: **Hiring Module Program Workflow**

Figure 4 details the hiring module from Figure 3. Job-seeking educators build their hiring profile or resume. After which the system processes their qualifications and determine a list of hiring learning centers from open job vacancies on which they apply for. They can also browse through other job vacancies available. On the other hand, learning centers receive recommended list of job-seeking profiles which fit their requirements.

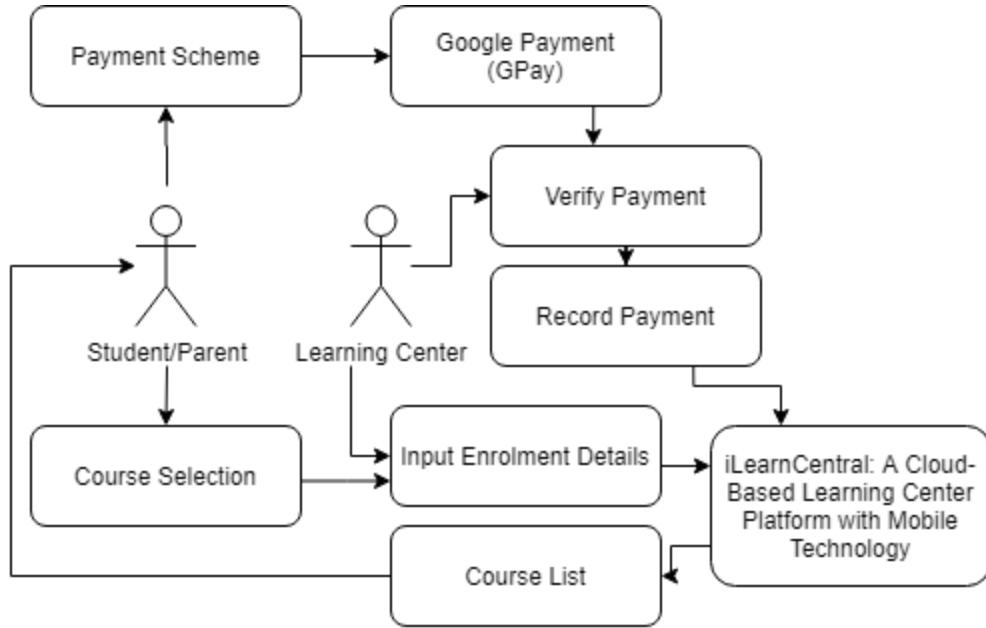


Figure 5: **Enrollment Module Program Workflow**

Figure 5 shows the program workflow for the enrollment module. The student or parent sees a list of courses from the system provided by the chosen learning center. With the selected course/s, they can process enrollment by providing the required information. The system prompts the Google Payment(GPay) form for online payment and receives a receipt that will verify enrollment fee once payment is sucessful. The student will then send out a soft copy of the receipt to the admin to verify their enrollment.

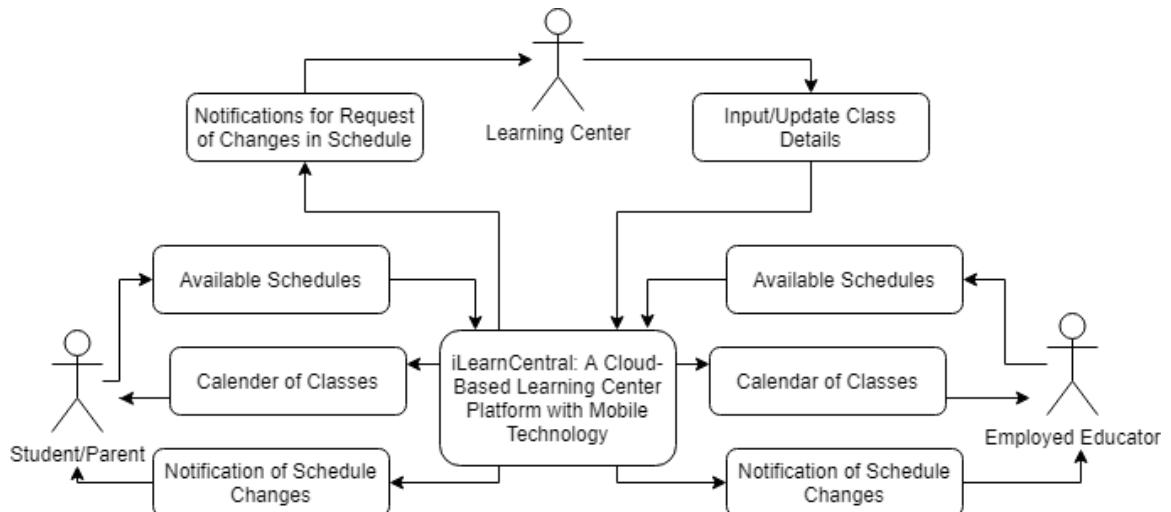


Figure 6: **Scheduling Module Program Workflow**

Figure 6 shows the workflow for the scheduling module. The administrative staff would input class details for scheduling. The students and educators have time available when they can

have a class. Schedules depend on matches with classes and educator's open loads. There should be a consideration for the classrooms available and the learning center's open business hours. Any changes to the schedule automatically adjusts schedules and notify all persons involved.

Validation Board (Stages 1 and 2)

Table 3 shows the different problems that our customers encountered. It also shows the solution to the problem being solved by the researcher. Table 3 also contains the most risky assumption, the methods and the criteria for success, the results and the decision, as well as the learning.

Table 3
VALIDATION BOARD

Experiments	1	2	3
Customer	Learning Center Administration	Educator	Job-Seeking Educators
Problem	Learning centers using manual transactions to support common management processes i.e. hiring, enrollment, and scheduling	Variation of lessons for different students handled, maintaining schedules, and keeping records	High turnover of educators in learning centers leading to constant demand amidst particular qualifications.
Solution	A dynamic learning center management system supporting different types of learning centers, i.e. day care, music, language studies	Adding a module for educators employed by a center to keep track of lessons, update schedules, and integrate records to the system.	Data pool of job-seeking educators sifted and recommended to fit learning centers' particular needs and vice versa.
Riskiest Assumption	Learning Center have no IT support	Learning center provide resources i.e. internet connectivity to employees	Educators uses the system to look for employment in learning centers
Method and Success Criteria	60% of the respondents agree to use the system	60% of the respondents agree to use the system	60% of the respondents agree to use the system

Gantt Chart

The Gantt chart shows the scheduled work or activity completion in specific time frames in relation to the amount planned for the specified periods. The chart serves as a guide for the advocates to decide how long a project takes, classify the resources needed, and schedule the order of task completion performed by the researchers.

Table 4
GANTT CHART

Table 4.1
GANTT CHART CONT'D

11	Implementation/Deployment Phase	Rhea Shane	Dec. 7	Dec. 11																			
12	Human Resource Specifications	Jephunneh	Sept. 1	Sept. 4																			
13	User & Installation Guide	John Rey	Dec. 1	Dec. 11																			
14	Project Roadmap	Jephunneh	Sept. 1	Nov. 30																			
15	Conclusion	Jephunneh	Dec. 14	Dec. 18																			
16	Recommendations	John Rey	Oct. 12	Oct. 23																			
17	Finalization of Manuscript and Proposal	John Rey	Oct. 12	Dec. 11																			



Complete



Ongoing



Not yet started

Table 4 shows the Gantt chart of the development for the proposed project. Every activity is performed in three different colors: red means that the activity has not yet started, yellow means that the activity is still on the way, and blue means that the activity is already finished.

Functional Decomposition Diagram

The functional decomposition diagram demonstrates the operative relationship between the various components of the project into critical modules to clearly illustrate and simplify various activities.

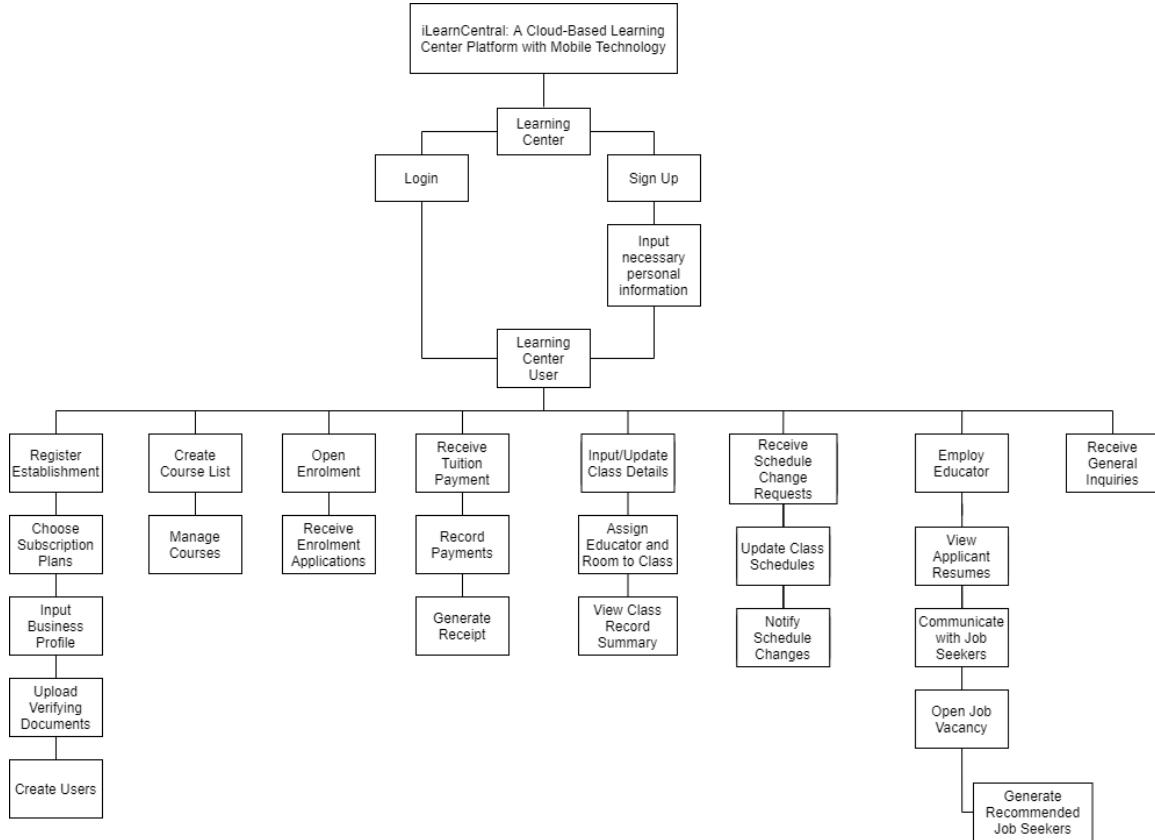


Figure 7: **Functional Decomposition Diagram (Learning Center)**

Figure 7 shows the functional decomposition diagram of the learning center user. The learning center will have the administrator account access since the user will manage the users their educators and other employees will have. Also, the user can create a course list which the students can enroll to. The administrator can also handle rescheduling and updating changes while being notified also by changes made. Lastly, the administrator can receive tuition payments and generate receipts from enrolled students and can receive and return general inquiries.

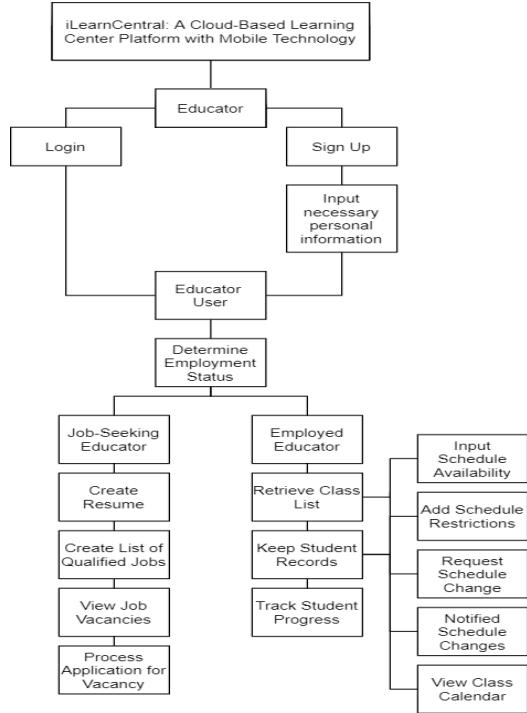


Figure 8: **Functional Decomposition Diagram (Educator)**

Figure 8 shows the functional decomposition diagram of the educator user. The educator user will have to determine which account type they would like to possess, either job-seeking type educator account or the educator account. The job-seeking educator needs to create a resume or an application letter to be sent to learning centers that has posted a job vacancy. Then, apply for the vacancy by processing the application for the job. However, if the account is the educator account, the user will automatically be registered to the learning center they are under to and handle class and keep student records.

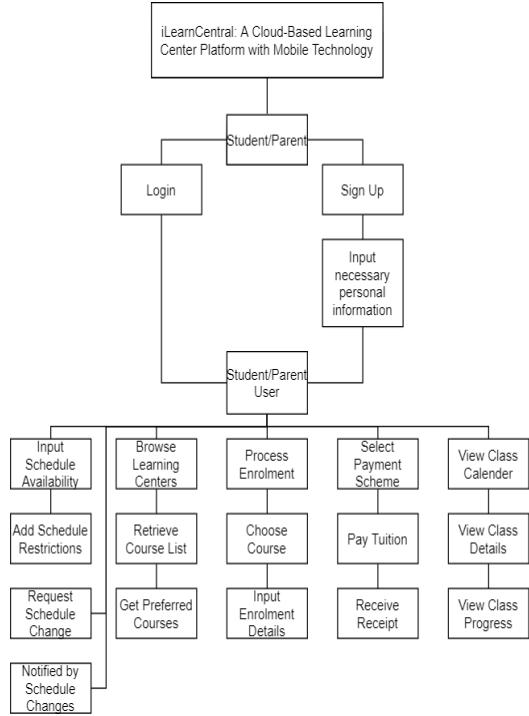


Figure 9: **Functional Decomposition Diagram (Student)**

Figure 9 shows the functional decomposition diagram of the student or parent user. The user will need to input their schedule availability to determine which schedules will be suitable for them to enroll. The student or parent can also process enrollment by selecting their preferred course or referred course by their educator. Also, by processing enrollment, they will have the comfort of paying the enrollment fee through the application.

Analysis / Design Phase

The stage of analysis includes the concept of the specifications needed to accomplish the method. Each step determines the problem to be solved by the customer.

Use Case Diagram

Use case diagram shows the graphic representation of the mechanism of iLearnCentral and potential sequences of interactions between systems and users in a specific environment related to a specific target.

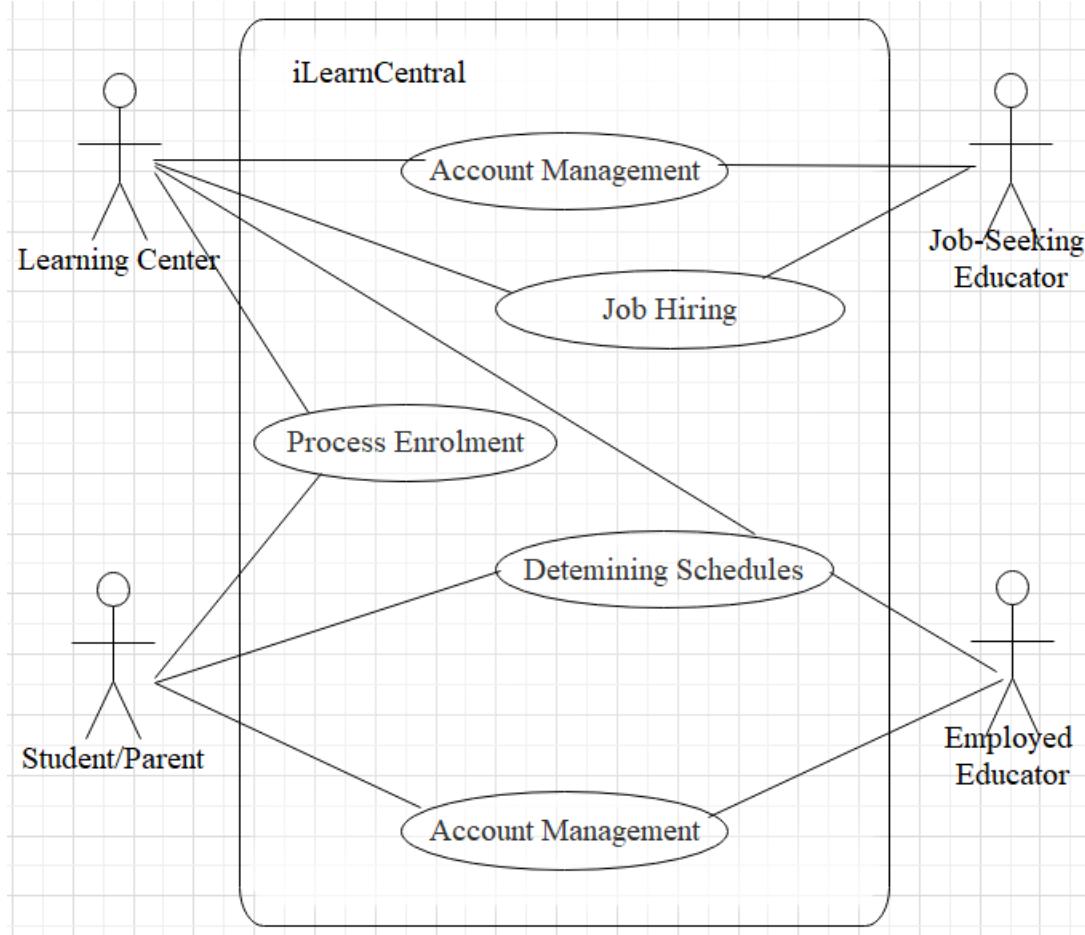


Figure 10: Use Case Diagram

Figure 10 shows the use case diagram for iLearnCentral. It shows the outside view of the system and the requirements needed. It identifies the system's influencing external and internal factors and their interactions.

The learning center is a factor in most of the internal modules. Account management involves all actors with varying degrees of complexity for each actor. Job hiring only concerns with the learning center and the job-seeking applicant. Enrollment processing is between the learning center and the students/parents. Determining schedules need the interaction between the learning center, student, and assigned educator.

Storyboard

This section shows the graphic organizer of the iLearnCentral application in the form of images being displayed by sequence of their appearance for each users through navigating the application.

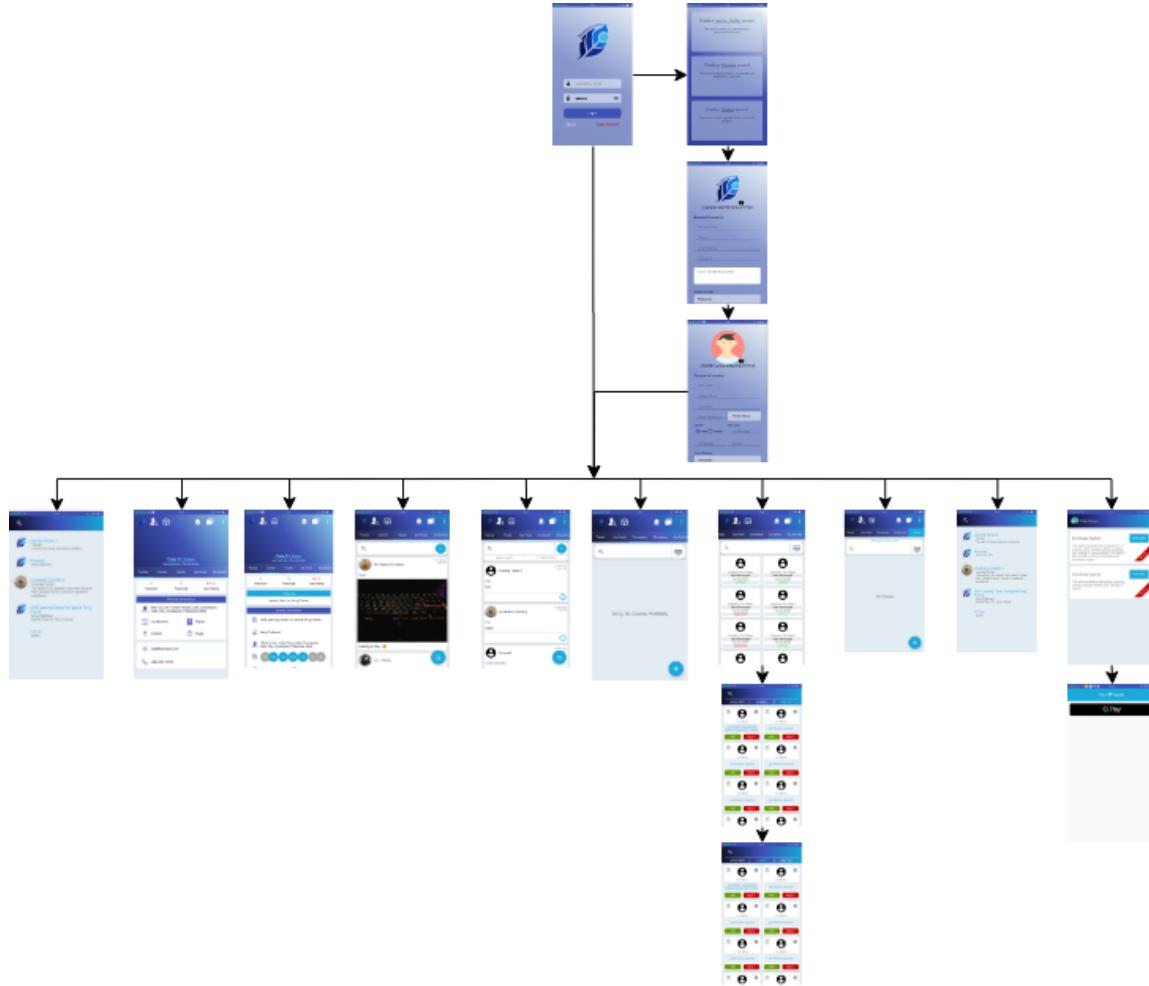


Figure 11: **Storyboard (Learning Center)**

Figure 11 shows the graphical presentation of the learning center user. The first page of the application is the login page, in which the user is prompted to enter user credentials. If the user still has no existing account, they may create an account and enter personal information. Upon success of entering user credentials, the user will reach the main page of the learning center user. This page contains the profile, about center, feeds, job posts, enrolment, educators, and classes page.

Also, the learning center user may also apply for the existing systems the application has, which is the enrolment and scheduling systems. For this, payment must be done first through GPay (Google Pay) to access the system and use the functions of the system.

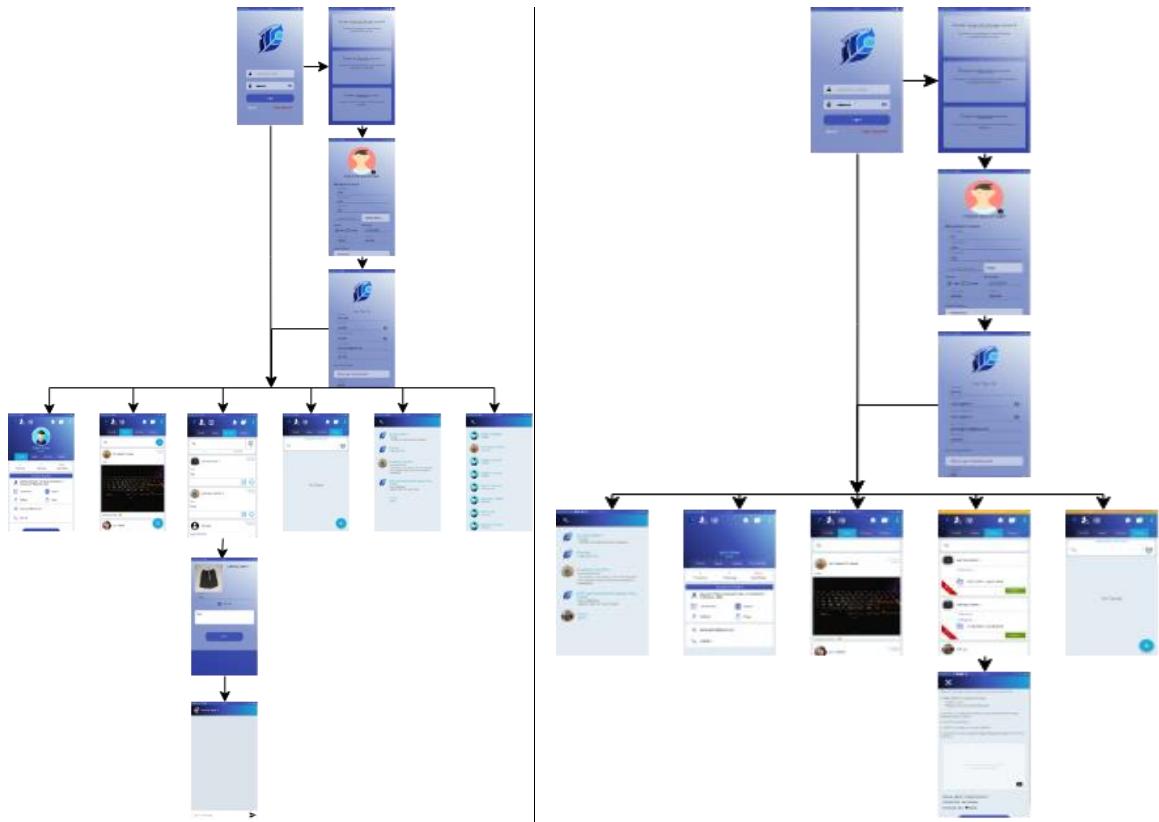


Figure 11.1: **Storyboard (Educator and Students)**

Figure 11.1 shows the graphical presentation of the educator and student users. Both users will still be prompted to enter user credentials if they already have existing accounts. If user still has no existing account, they may create and account and enter personal information. Upon success of entering user credentials, both users will reach each main pages of each users.

For the educator user, the main page contains profile, feeds, job posts, and classes page. The educator user may apply for a job post when the educator is yet to find a learning center to work for. First, they will complete their personal information as well as resume for employers to view. When they apply for a job opening, the employers can view their personal background upon completion of resume.

For the student user, the main page contains profile, feeds, courses, and classes page. The student user may enroll to a course posted by the learning center or educator once their account is verified by the learning center admin. Also, updates and postings made by the learning center and educators can be viewed from the student user account.

User Interface Diagram

This section shows a visual representation of the real mobile implementation focusing on maximizing usability and user experience. It shows how the user can communicate with the computer (Android device) and visually demonstrate the characteristics or functions that users can use depending on the user type.

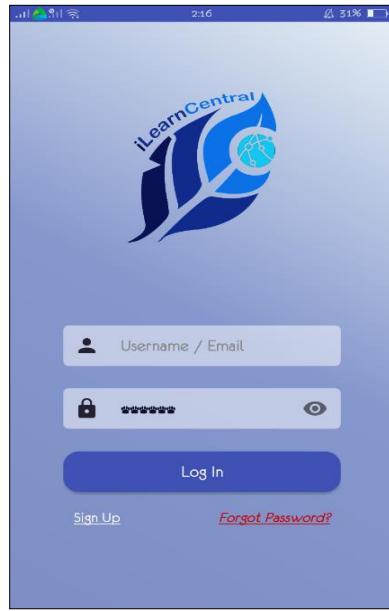


Figure 12: **Login Page**

Figure 12 shows the Login Page. The user can enter their credentials to login. This page also provides links to the registration page and forgot password support page.

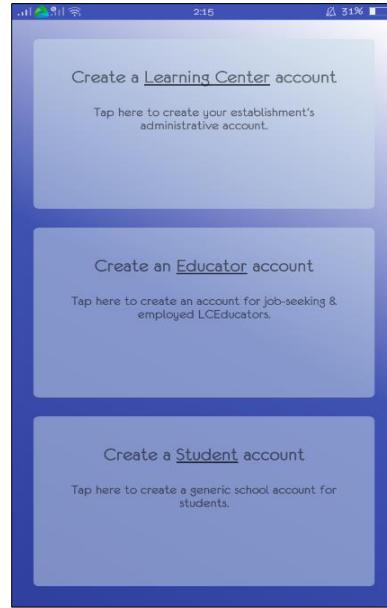


Figure 13: **Account Type Selection Page**

There are three type of users – educator, student and learning center. Users can select the type of account they would like to create.

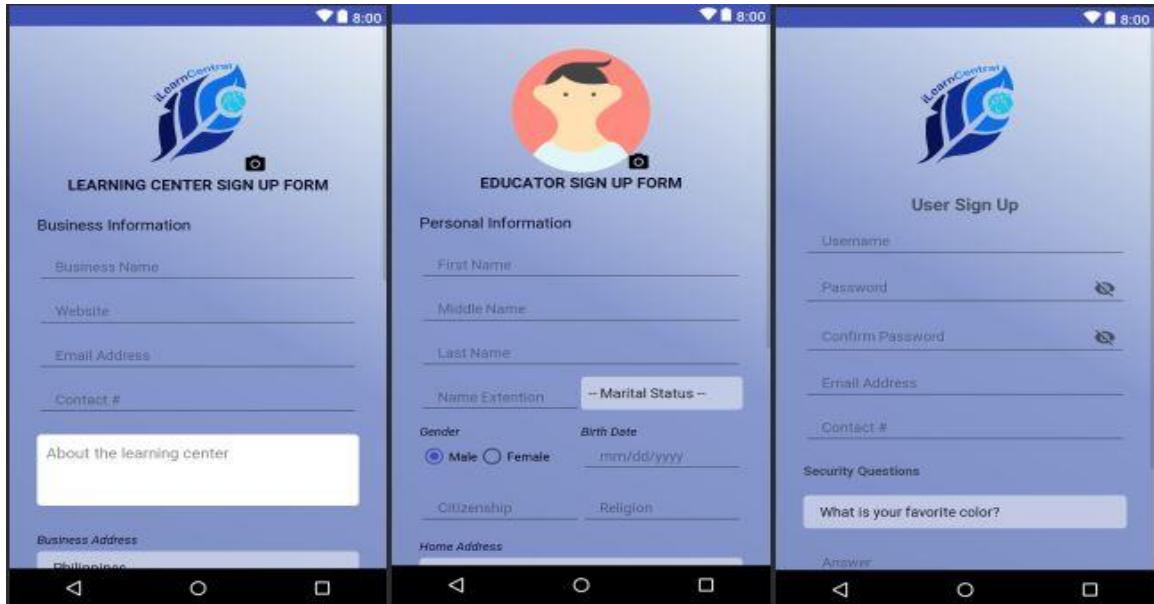


Figure 14: **Sign up Page**

Figure 14 shows the different pages for each of the user sign up types. The sign up page for learning centers is different from the educator and student because the sign up for learning centers require them to specify the type of learning center that they have. The pages show required information for the registration (e.g. First Name, Middle Name, Last Name, Username and

Password). Once filled out, users can click on ‘Register’ button to complete the registration or to cancel by clicking the ‘Cancel’ button.

Learning Center User Interface

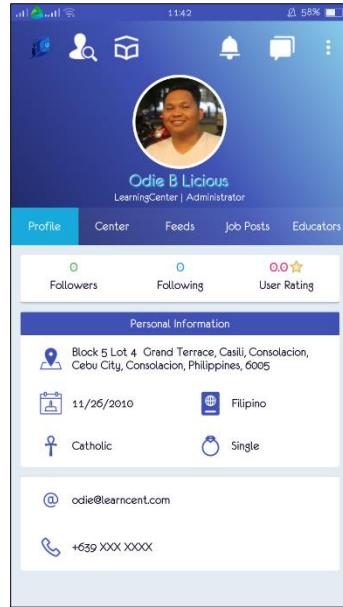


Figure 15: [Learning Center Profile Page](#)

Figure 15 shows the profile of a learning center. This includes the number of employees, students, followers and contact information.

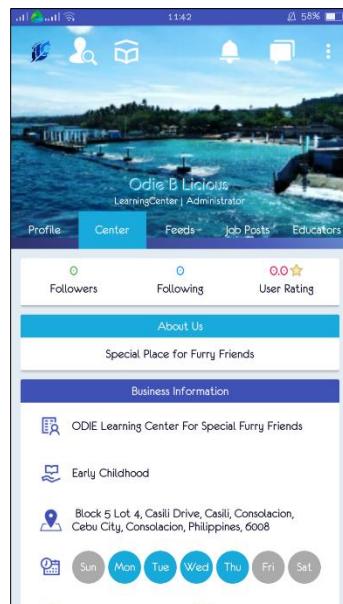


Figure 16: [Learning About Center Page](#)

Figure 16 shows the information about the learning center. This includes the business information, location and business schedule.

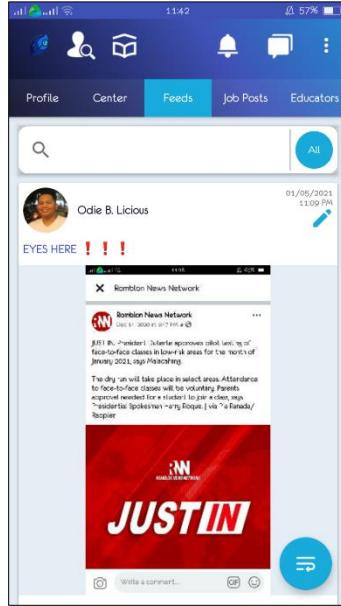


Figure 17: **Learning Center Feed Page**

Figure 17 shows the feed or posts about other existing learning centers. Only learning centers existing under the system can view and post under feeds page.

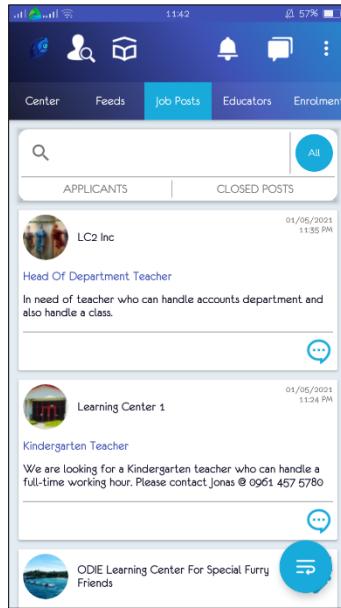


Figure 18: **Learning Center Job Posts Page**

Figure 18 shows the job posts by learning centers including the user given if the user also posted a job post.

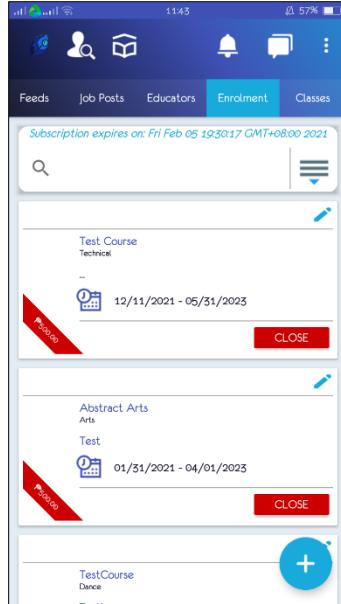


Figure 19: **Learning Center Enrollment Page**

Figure 19 shows the enrollment page where learning centers can post a subject that students can enroll.

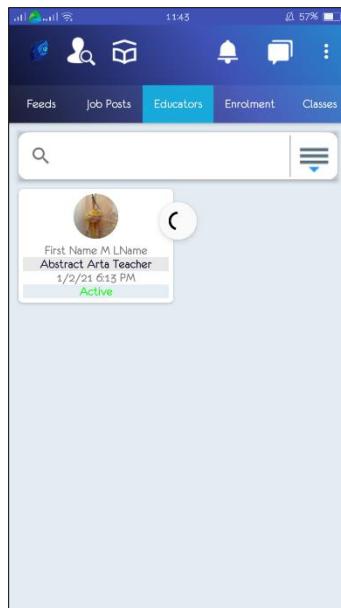


Figure 20: **Learning Center Educators Page**

Figure 20 shows the educators' page where the learning center user can view their educator as well as their status and other information.

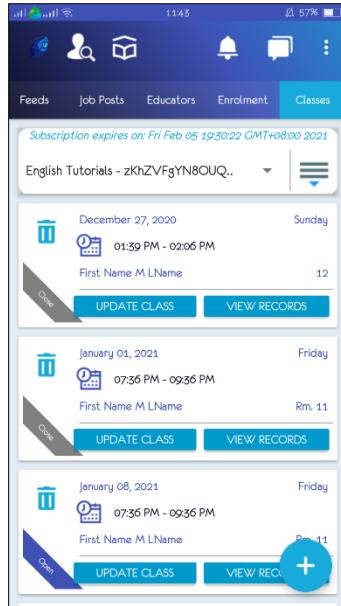


Figure 21: **Learning Center Classes Page**

Figure 21 shows the classes of the day. In here, the classes will be shown with the subject and the educator assigned to the subject.

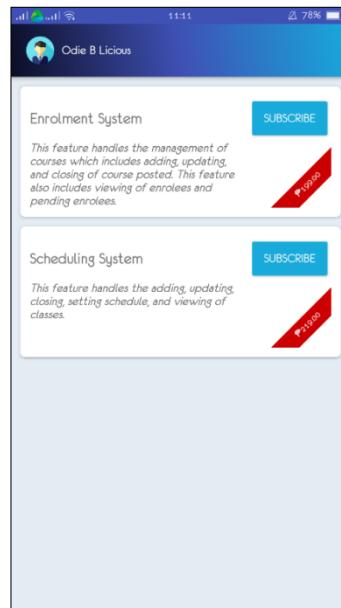


Figure 22: **Learning Center Enrollment and Scheduling Subscription Page**

Figure 22 shows the enrollment and scheduling function the learning center can use for ease of usage of their users.

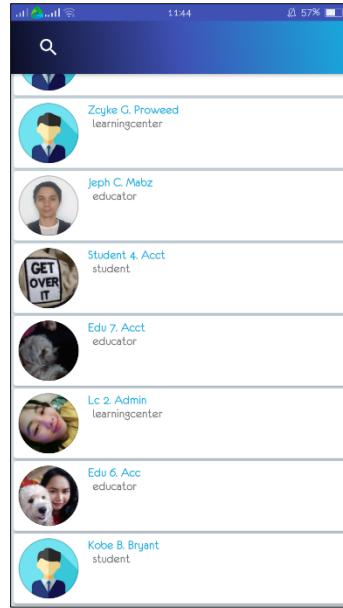


Figure 23: **Learning Center Search Page**

Figure 23 shows the search page in which the user can search for a user existing in the system.



Figure 24: **Learning Center Recommended Learning Centers Page**

Figure 24 shows the list of recommended learning centers for the users. In here, it is also shows their information. They can also be searched if the user wants to know more about their interested learning center.

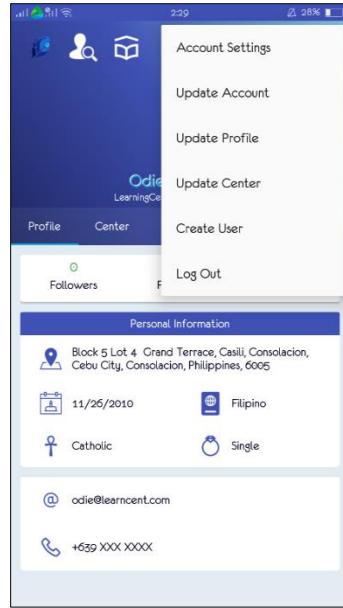


Figure 25: **Learning Center Sidenav Page**

Figure 25 shows the side navigation bar page of the system and other options for the application.

Educator User Interface



Figure 26: **Educator Profile Page**

Figure 26 shows the profile page of the educator user. They can view their personal information as well as update their information for their future employers.

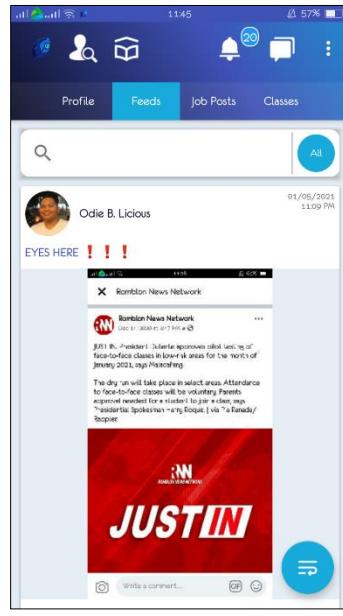


Figure 27: **Educator Information Feeds Page**

Figure 27 shows the feeds page of the educator user. They can view updates or information in regards to the shared information of learning centers, fellow educators, or students to their information feed.

Figure 28: **Educator Job Posts Page**

Figure 28 shows the job posts page of the educator user. In here, the educator can view any job openings posted by learning centers they are following/updated to. Also, they can apply and try to contact the employer of the said job opening.

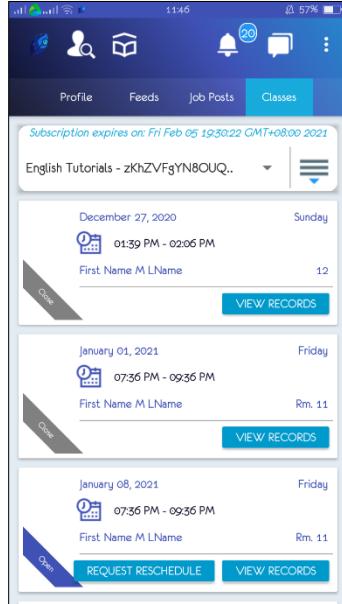


Figure 29: **Educator Classes Page**

Figure 29 shows the classes page of the educator user. In here, the educator can view their class schedules for the entire day.

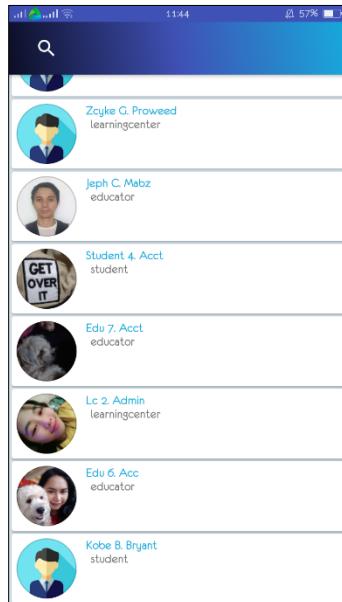


Figure 30: **Educator Search Page**

Figure 30 shows the search page of the educator user. The educator can search any existing user of the application.



Figure 31: **Educator Learning Centers Page**

Figure 31 shows the list of existing learning centers that have applied for the application. In here, the educator can view all the information they want to know about the existing learning centers.

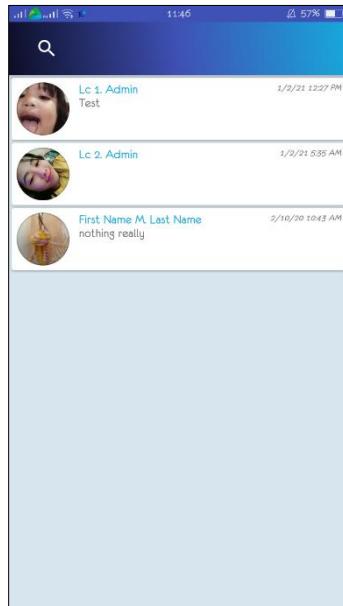


Figure 32: **Educator Message Page**

Figure 32 shows the messaging page of the educator user. In here, they can message members that are only authorized for them to send a message to.

Student User Interface

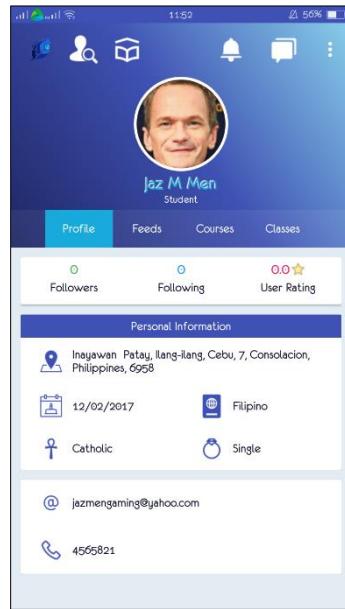


Figure 33: **Student Profile Page**

Figure 33 shows the profile page of the student user. The user can view their personal information that are viewed by other users.

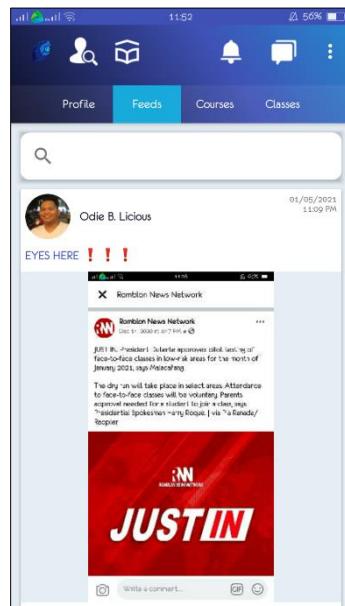


Figure 34: **Student Information Feeds Page**

Figure 34 shows the information feed of the student user. In here, the user can view any information update posted by other users the student are updated/following to.

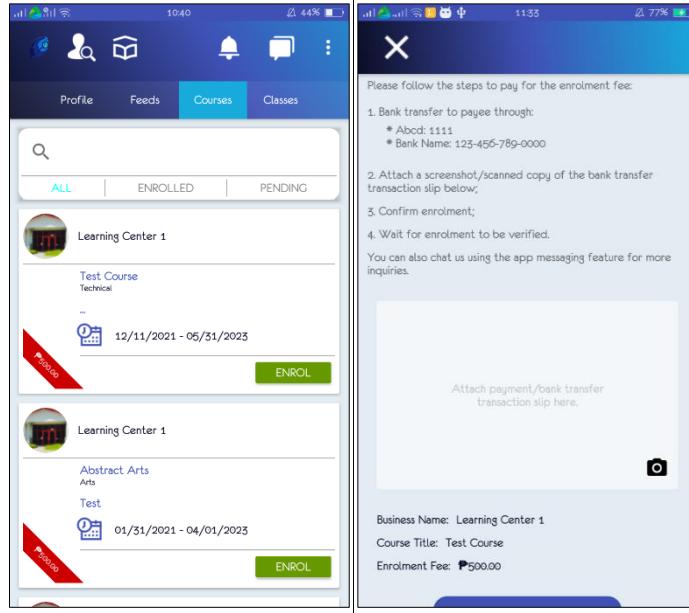


Figure 35: **Student Courses Page**

Figure 35 shows the courses page of the student user. The user can view the courses intended for them to enroll or instructed by the learning center or educator.

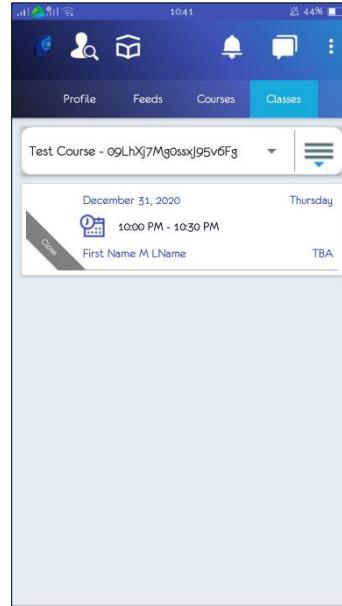


Figure 36: **Student Classes Page**

Figure 36 shows the classes page of the student user. In here, the user can view their classes throughout the whole day.

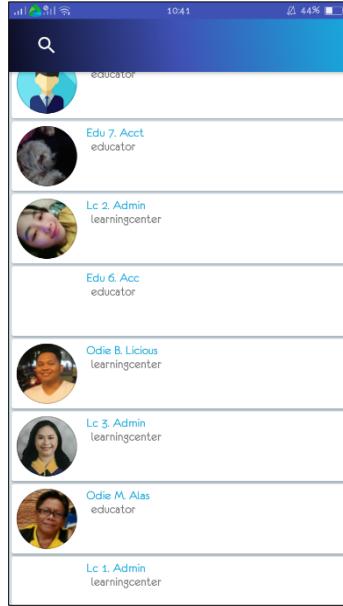


Figure 37: **Student Search Page**

Figure 37 shows the search page of the student user. The user can search any existing member of the application.



Figure 38: **Student Recommended Learning Centers Page**

Figure 38 shows the list of recommended learning centers of the application. In here, the user can view all the information and any other information the user wants to know.

Database Design

The database to use is NoSQL due to the advantages it provides with data volume, velocity, and variety. It allows for better adaptability to changes in schema when using agile development. It is scalable and accessible to multitudes of users, which is necessary to a cloud-based system.

This section shows the designed NoSQL schema. The designing process follows the Query Driven Design that optimizes access instead of storage. It is by no means the final structure of the schema as changes may arise during the development process.

A document-oriented database, one of the main categories of NoSQL databases, is a computer program designed to store, retrieve, and handle document-oriented information, also known as semi-structured data. It is inherently a subclass of the key-value store and relies on an internal structure in the document to extract metadata that the database engine uses for further optimization. The current list of features in the documents presented in this section are basic details and more can be added or altered depending on the progress during development phase.

Table 5
USER DOCUMENT

User	
	AccountStatus
	AccountType
	ContactNo
	Email
	Following []
	Followers []
	Image
	Ratings []
	SecurityQuestions [] { }
PK	Question
	Answer
	UserID
	Username

Table 5 is the document database design for all user accounts. The collection of users is solely for account management. Depending on the type of account type, the system proceeds differently. The security questions are the means to provide validation in the event of resetting or retrieving forgotten passwords.

Table 6
LEARNING CENTER DOCUMENT

Learning Center	
PK	CenterID
	Accounts [] { }
	AccessLevel
	Status
	Username
	BankAccounts [] { }
	AccountName
	BankName
	BusinessAddress { }
	Barangay
FK	City
	Country
	District
	HouseNo
	Province
	Street
	ZipCode
	BusinessName
	ClosingTime
	CompanyWebsite
FK	ContactEmail
	ContactNumber
	Description
	Followers []
	Logo
	OpeningTime
	OperatingDays []
	Ratings { }
	Username
	Rating
FK	ServiceType

Table 6 is the document database design for learning center entities. It records the information about learning centers, including data on identity, operating hours, and subscription to the system. The address is necessary to have segmented documentation for easier processing by the recommendation system in the hiring module.

Table 7
LEARNING CENTER STAFF DOCUMENT

Learning Center Staff	
PK	LearningCenterStaffID
	AccessLevel
	Address { }
	Barangay
	City
	Country
	District
	HouseNo
	Province
	Street
FK	ZipCode
	Birthday
	CenterID
	Citizenship
	Gender
	MaritalStatus
	Name { }
	Extension
	FirstName
	LastName
FK	MiddleName
	Religion
Username	

Table 7 is the document database design for learning center staff entities. It holds the primary information of learning center staff. The accompanying centerID determines the learning center that employs the staff.

Table 8
EDUCATOR DOCUMENT

Educator	
PK	EducatorID
	Address { }
	Barangay
	City
	Country
	District
	HouseNo
	Province
	Street
	ZipCode

FK	Birthday
	CenterID
	Citizenship
	EmploymentDate
	EmploymentStatus
	EmploymentType []
	Gender
	MaritalStatus
	Name { }
	Extension
	FirstName
	LastName
	MiddleName
	Position
	Religion
	Username

Table 8 is the document database design for educator entities. It holds the primary information of an educator and represents educators. The employment status and accompanying centerID determines the state of an educator.

Table 9
RESUME DOCUMENT

Resume	
PK	ResumeID
	Awards []
	CareerObjective
	EducationalBackground [] { }
	Course
	EducationLevel
	Graduated
	Major
	SchoolName
	SchoolAddress
	SchoolYear
	EmploymentHistory [] { }
	CompanyName
	CompanyAddress
	DateEnd
	DateStart
	Position
	Interests []
	Qualities []
	References [] { }
	ReferenceName
	Affiliation

FK	Position
	ContactInfo
	Skills []
	Username

Table 9 is the document database design for resume entries. It represents the accompanying resume of an educator account and provides the usual information about a job seeker.

Table 10
STUDENT DOCUMENT

Student	
PK	StudentID
	Address { }
	Barangay
	City
	Country
	District
	HouseNo
	Province
	Street
	ZipCode
	Birthday
	CenterID
	Citizenship
	EnrolmentStatus
	Gender
	MaritalStatus
	Name { }
	Extension
	FirstName
	LastName
	MiddleName
	Religion
FK	Username

Table 10 is the document database design for student entities. Parents and students get one account in our system as they do not have a difference in functionalities directed to them. The expectation is for parents to handle the account for minor students. The document also contains the enrollment history of the student.

Table 11
JOB VACANCY DOCUMENT

Job Vacancy	
PK	VacancyID
	ApplicationMethod []
FK	CenterID
	Date
	EducationalRequirements [] { }
	Degree
	EducationalLevel
	Graduated
	Major
	MinimunUnits
	JobDescription
	JobType []
	Position
	Qualifications []
	Responsibilities []
	Skills []
	Status
FK	Username

Table 11 is the document database design for job vacancy events. The job vacancy has to be made by a learning center. It has data on the position to be filled and all pertinent information required to qualify a job-seeker to the job.

Table 12
JOB APPLICATION DOCUMENT

JobApplication	
PK	JobApplicationID
	ApplicationDate
	ApplicationStatus
	Message
FK	Username
FK	VacancyID

Table 12 is the document database design for job application events. A job application happens when a job seeker applies for an available job vacancy. The learning center receives a list of recommended applicants as well as job-seekers who manually applied.

Table 13
COURSE DOCUMENT

Course	
PK	CourseID
FK	CenterID
	CourseDescription
	CourseFee
	CourseName
	CourseStatus
FK	CcourseType
	Educators []
	ScheduleFrom
	ScheduleTo

Table 13 is the document database design for course entities. The courses are services offered by a learning center and the basis for enrollment and classes.

Table 14
ENROLLMENT DOCUMENT

Enrolment	
PK	EnrolmentID
FK	CenterID
	CourseEnrolled
FK	CourseID
	DateCourseEnd
	DateCourseStarts
	DateEnrolled
	EnrolmentFee
	EnrolmentStatus
	LearningCenterName
	ProcessedDate
FK	StudentID
	StudentName

Table 14 is the document database design for enrollment events. Details of an enrollment process are stored here. Information about the learning center and student involved retrieves from their document store via foreign keys.

Table 15
PAYMENT DOCUMENT

Payment	
PK	PaymentID
	AdditionalFees
	Balance
FK	EnrolmentID
	PaymentStatus
	Payments [] { }
	Amount
	PaymentDate
	PaymentMethod
	Validated
	Tuition

Table 15 is the document database design for a payment plan. An entry of the payment document is a counterpart of an enrollment. It records the progress of payments made, be it one-time full payment or each staggering pay. The record also contains the details of the fees needed.

Table 16
CLASS DOCUMENT

Class	
PK	ClassID
FK	Activities []
	Attendance [] { }
	Attendance
	Remarks
FK	StudentID
	ClassEnd
	ClassStart
FK	CourseID
FK	EducatorID
	LessonPlan
	LinkedPlan
	Message
	RoomNo
	Status

Table 16 is the document database design for a class. Class sessions contain details of meetups between students and educators. Learning centers are tasked to set up the classes.

Table 17
LESSON PLAN DOCUMENT

Lesson Plan	
PK	LessonID
	Activities []
	CourseID
	Materials []
	Objective []
	Overview
	Procedures []
	Topic

Table 17 is the document database design for lesson plans. It contains the different sections in building lesson plans. An educator may add multiple instances of each part. Lesson plans are reusable and shareable across educators within the learning center.

Table 18
STUDENT RECORD DOCUMENT

StudentRecord	
PK	StudentRecordID
	Activities []
	Classes [] { }
	Attendance
	ClassID
	Remarks
	CourseID
	StudentID

Table 18 is the document database design for student records. It means to keep track of student progress and data. It links to lesson plans and histories of sessions attended.

Table 19
CLASS ACTIVITY DOCUMENT

ClassActivity	
PK	ClassActivityID
	ActivityDescription
	ActivityTitle
	ClassID
	PerfectScore
	Scores [] { }
	Score

FK	StudentID
	Students []

Table 19 is the document database design for class activity. It means to keep track of student detailed progress and data with regards to activities in a class. It records test scores and description of the activity performed.

Table 20

MESSAGES DOCUMENT

Messages	
PK	MessageID
	DateSent
FK	From
	Message
FK	To

Table 20 is the document database design for messages. It records the different messages sent by users to each other. It is used for the chat feature and gives users a way to communicate.

Table 21

POST DOCUMENT

Post	
PK	PostID
	Content
	Date
	Fullname
	Image
	Title
FK	Username

Table 21 is the document database design for posts. It is used in the optional feature of broadcasting to the public feed, giving opportunities for learning centers to advertise themselves and their activities.

Table 22
SEARCH HISTORY DOCUMENT

SearchHistory	
PK	Username
	Queries []

Table 22 is the document database design for search history. It keeps a record of a user's search history and is used for the recommendation system.

Table 23
SUBSCRIPTION DOCUMENT

Subscription	
PK	SubscriptionID
	SubscriptionExpiry
	SubscirptionLevel

Table 23 is the document database design for subscription. It keeps all the subscription records of learning centers getting a subscription of the system. It is used to keep track the current state of subscription for each learning center and when they expire. The subscription level determines the availability of features a learning center can access.

Table 24
SALES DOCUMENT

Sales	
PK	SalesID
FK	CenterID
	Date
	Fee
	SubscriptionLevel

Table 24 is the document database design for sales. It keeps a record of all sales the system generated from the learning center's subscriptions.

Entity-Relationship Diagram

The entity-relationship diagram graphically demonstrates the interactions of entities, activities, events, and relationships across all modules of the system.

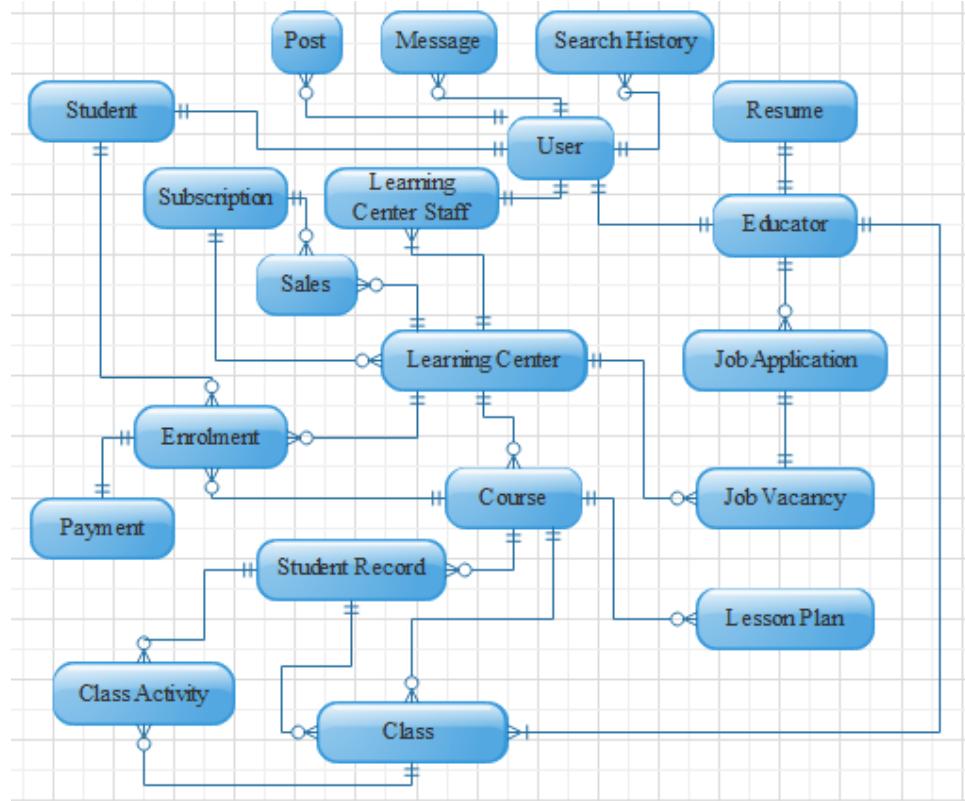


Figure 39: **Entity Relationship Diagram**

Figure 39 shows the entity-relationship diagram of the database of the application. The user is an entity that holds account management information used for login, password recovery, registration, and verification. Multiple user accounts are within a learning center with different access levels, while one user account per student and educator. The account management module handles user accounts.

The resume, job application, and job vacancy are document stores for profiling and hiring. Each educator is allowed to have one and only one resume. Meanwhile, learning centers can make multiple job vacancies for which educators can apply.

The enrollment module utilizes the course list and creates enrollment entries with payment instances. A single payment instance records the information for an enrollment's payment scheme and progress of installments.

The schedule request is the basis for scheduling classes. Class scheduling depends on the restrictions from students, educators, and learning centers. A student has classes from an enrolled course with many sessions assigned to one or different educators.

The teaching assistance involves the lesson plan and student record documents. The lesson plan segregates by course, while student records by enrollment.

Data Dictionary

The data dictionary describes the types of data, properties and field sizes shown in the tables in the previous section. The tables below are data dictionaries for each table in the database.

Table 25

DATABASE DATA DICTIONARY

Table	Key Name	Data Type	Null	Description
User	AccountStatus	STRING	NOT NULL	status of the user
User	AccountType	STRING	NOT NULL	determines the user account designation
User	ContactNo	STRING	NULL	contact number of user
User	Email	STRING	NULL	valid email address for verifying account
User	Following []	LIST	NULL	list of other users the user is following
User	Followers []	LIST	NULL	list of other users following the user
User	Image	URL	NULL	link to the profile image of user
User	Ratings []	LIST	NULL	list of rating other people gave to the user
User	SecurityQuestions [] { }	LIST	NOT NULL	array of security questions used for validating user identity
User	Question	STRING	NOT NULL	single security question
User	Answer	STRING	NOT NULL	answer to a security question
User	UserID	STRING	NOT NULL	user id associated to authentication service
User	Username	STRING	NOT NULL	primary key of the user consisting of unique username of the user

Learning Center	CenterID	STRING	NOT NULL	primary key for learning center document
Learning Center	Accounts [] { }	LIST	NOT NULL	array of user accounts in a learning center entry
Learning Center	AccessLevel	STRING	NOT NULL	access levels to determine how a user can use the learning center's features
Learning Center	Status	STRING	NOT NULL	status of a user account in learning center
Learning Center	Username	STRING	NOT NULL	foreign key for name of user used to log in
Learning Center	BankAccounts [] { }	LIST	NULL	list of bank accounts of the learning center
Learning Center	AccountName	STRING	NOT NULL	account name of the bank account
Learning Center	BankName	STRING	NOT NULL	name of the bank associated with the account
Learning Center	BusinessAddress { }	MAP	NOT NULL	address of business
Learning Center	Barangay	STRING	NOT NULL	barangay part of the address
Learning Center	City	STRING	NOT NULL	city part of the address
Learning Center	Country	STRING	NOT NULL	country part of the address
Learning Center	District	STRING	NULL	district part of the address
Learning Center	HouseNo	STRING	NULL	house no part of the address
Learning Center	Province	STRING	NOT NULL	province part of the address
Learning Center	Street	STRING	NULL	street part of the address
Learning Center	ZipCode	STRING	NOT NULL	zip code part of the address
Learning Center	BusinessName	STRING	NOT NULL	complete business name of a learning center
Learning Center	ClosingTime	TIME	NOT NULL	time the learning center closes
Learning Center	CompanyWebsite	STRING	NULL	website to visit and learn more about learning center

Learning Center	ContactEmail	STRING	NOT NULL	official learning center email address
Learning Center	ContactNumber	STRING	NOT NULL	contact numbers for learning center
Learning Center	Description	STRING	NULL	description of the learning center
Learning Center	Followers []	STRING	NULL	list of follower usernames
Learning Center	Logo	URL	NULL	link to the logo of the learning center
Learning Center	OpeningTime	TIME	NOT NULL	time the learning center opens
Learning Center	OperatingDays []	LIST	NOT NULL	days the learning center is open
Learning Center	Ratings { }	MAP	NULL	list of user ratings for the learning center
Learning Center	Username	STRING	NOT NULL	username of the rating user made as key for the map
Learning Center	Rating	INT	NOT NULL	rating made by the user as the value for each key of the map
Learning Center	ServiceType	STRING	NOT NULL	type of service provided by learning center
Learning Center Staff	LearningCenterStaffID	STRING	NOT NULL	primary key of the learning center staff
Learning Center Staff	AccessLevel	STRING	NOT NULL	type of staff from the learning center
Learning Center Staff	Address { }	MAP	NOT NULL	addresses of learning center staff
Learning Center Staff	Barangay	STRING	NULL	barangay part of the address
Learning Center Staff	City	STRING	NOT NULL	city part of the address
Learning Center Staff	Country	STRING	NOT NULL	country part of the address
Learning Center Staff	District	STRING	NULL	district part of the address
Learning Center Staff	HouseNo	STRING	NULL	house number part of the address
Learning Center Staff	Province	STRING	NOT NULL	province part of the address
Learning Center Staff	Street	STRING	NULL	street number part of the address
Learning Center Staff	ZipCode	STRING	NOT NULL	zip code part of the address
Learning Center Staff	Birthday	DATETIME	NOT NULL	birthdate of learning center staff

Learning Center Staff	CenterID	STRING	NULL	foreign key for centerID employing this learning center staff
Learning Center Staff	Citizenship	STRING	NULL	citizenship of the learning center staff
Learning Center Staff	Gender	STRING	NOT NULL	gender of learning center staff
Learning Center Staff	MaritalStatus	STRING	NOT NULL	marital status of learning center staff
Learning Center Staff	Name { }	MAP	NOT NULL	name of learning center staff
Learning Center Staff	Extension	STRING	NULL	extensions to name such as Sr., Jr., III, IV, etc.
Learning Center Staff	FirstName	STRING	NOT NULL	first name of person
Learning Center Staff	LastName	STRING	NOT NULL	last name of person
Learning Center Staff	MiddleName	STRING	NULL	middle name of person
Learning Center Staff	Religion	STRING	NULL	religion of the learning center staff
Learning Center Staff	Username	STRING	NOT NULL	foreign key for name of user used to log in
Educator	EducatorID	STRING	NOT NULL	primary key for educator
Educator	Address { }	MAP	NOT NULL	addresses of an educator
Educator	Barangay	STRING	NULL	barangay part of the address
Educator	City	STRING	NOT NULL	city part of the address
Educator	Country	STRING	NOT NULL	country part of the address
Educator	District	STRING	NULL	district part of the address
Educator	HouseNo	STRING	NULL	house number part of the address
Educator	Province	STRING	NOT NULL	province part of the address
Educator	Street	STRING	NULL	street number part of the address
Educator	ZipCode	STRING	NOT NULL	zip code part of the address
Educator	Birthday	DATETIME	NOT NULL	birthdate of educator
Educator	CenterID	INT	NULL	foreign key for centerID employing this educator

Educator	Citizenship	STRING	NULL	citizenship of the educator
Educator	EmploymentDate	DATETIME	NULL	date educator is employed
Educator	EmploymentStatus	STRING	NOT NULL	status of employment in respect to learning centers in the system
Educator	EmploymentType []	LIST	NULL	list of types of employment (part-time, full-time, contractual)
Educator	Gender	STRING	NOT NULL	gender of educator
Educator	MaritalStatus	STRING	NOT NULL	marital status of an educator
Educator	Name { }	MAP	NOT NULL	name of educator
Educator	Extension	STRING	NULL	extensions to name such as Sr., Jr., III, IV, etc.
Educator	FirstName	STRING	NOT NULL	first name of person
Educator	LastName	STRING	NOT NULL	last name of person
Educator	MiddleName	STRING	NULL	middle name of person
Educator	Position	STRING	NULL	position for employed educators in a learning center
Educator	Religion	STRING	NULL	religion of the educator
Educator	Username	STRING	NOT NULL	foreign key for name of user used to log in
Resume	ResumeID	STRING	NOT NULL	primary key for resume document
Resume	Awards []	LIST	NULL	list of awards in a resume
Resume	CareerObjective	STRING	NULL	short description for career objectives in a resume
Resume	EducationalBackground [] { }	LIST	NULL	list of educational history of an educator
Resume	Course	STRING	NULL	course taken
Resume	EducationLevel	STRING	NOT NULL	determines the level of education i.e. elementary, college
Resume	Graduated	BOOLEAN	NOT NULL	true if graduated, false if undergraduate
Resume	Major	STRING	NULL	major taken during the course
Resume	SchoolName	STRING	NOT NULL	school name of previous education
Resume	SchoolAddress	STRING	NOT NULL	address of the school

Resume	SchoolYear	STRING	NOT NULL	school year the person graduated from this school
Resume	EmploymentHistory [] { }	LIST	NULL	list of employment history of an educator
Resume	CompanyName	STRING	NOT NULL	name of previous company
Resume	CompanyAddress	STRING	NOT NULL	address of previous company
Resume	DateEnd	DATETIME	NOT NULL	date ended with previous employment
Resume	DateStart	DATETIME	NOT NULL	date started with previous employment
Resume	Position	STRING	NOT NULL	position or job description of previous company
Resume	Interests []	LIST	NULL	list of interests in a resume
Resume	Qualities []	LIST	NULL	list of qualities in a resume
Resume	References [] { }	LIST	NULL	list of references
Resume	ReferenceName	STRING	NOT NULL	name of reference
Resume	Affiliation	STRING	NOT NULL	company of the reference
Resume	Position	STRING	NOT NULL	position of the reference in their company
Resume	ContactInfo	STRING	NOT NULL	contact information of the reference
Resume	Skills []	LIST	NULL	list of skills in a resume
Resume	Username	STRING	NOT NULL	foreign key to distinguish the owner of resume document
Student	StudentID	STRING	NOT NULL	primary key for the student document
Student	Address { }	LIST	NOT NULL	addresses of an educator
Student	Barangay	STRING	NULL	subdivision part of the address
Student	City	STRING	NOT NULL	city part of the address
Student	Country	STRING	NOT NULL	country part of the address
Student	District	STRING	NULL	district part of the address
Student	HouseNo	STRING	NULL	house number part of the address

Student	Province	STRING	NOT NULL	province part of the address
Student	Street	STRING	NULL	street number part of the address
Student	ZipCode	STRING	NOT NULL	zip code part of the address
Student	Birthday	DATETIME	NOT NULL	birthdate of educator
Student	CenterID	STRING	NULL	foreign for the current learning center enrolled in
Student	Citizenship	STRING	NULL	citizenship of the educator
Student	EnrolmentStatus	STRING	NULL	status of enrolment
Student	Gender	STRING	NOT NULL	gender of educator (F, M)
Student	MaritalStatus	STRING	NOT NULL	marital status of an educator
Student	Name { }	MAP	NOT NULL	name of student
Student	Extension	STRING	NULL	extensions to name such as Sr., Jr., III, IV, etc.
Student	FirstName	STRING	NOT NULL	first name of person
Student	LastName	STRING	NOT NULL	last name of person
Student	MiddleName	STRING	NULL	middle name of person
Student	Religion	STRING	NULL	religion of the educator
Student	Username	STRING	NOT NULL	foreign key for name of user used to log in
Job vacancy	VacancyID	STRING	NOT NULL	primary key for job vacancy entries
Job vacancy	ApplicationMethod []	STRING	NULL	list of ways to apply
Job vacancy	CenterID	STRING	NOT NULL	foreign key for Learning center creator of job vacancy
Job vacancy	Date	DATETIME	NOT NULL	date vacancy was opened
Job vacancy	EducationalRequirements [] { }	LIST		requirements based on educational attainment
Job vacancy	Degree	STRING	NULL	degrees earn from school i.e. bachelor of Secondary Education
Job vacancy	EducationalLevel	STRING	NULL	educational attainment needed i.e. high school graduate, college level
Job vacancy	Graduated	BOOLEAN	NULL	should the educational

				requirement need to be a graduate
Job vacancy	Major	STRING	NULL	major taken during from the degrees
Job vacancy	MinimunUnits	INT	NULL	minimum number of units required
Job vacancy	JobDescription	STRING	NULL	description of the job position
Job vacancy	JobType []	LIST	NOT NULL	type of job i.e. full-time, part-time, full-time or part-time
Job vacancy	Position	STRING	NOT NULL	position to be filled
Job vacancy	Qualifications []	LIST	NULL	list of qualifications needed
Job vacancy	Responsibilities []	LIST	NULL	list of possible responsibilities
Job vacancy	Skills []	LIST	NULL	list of skills needed
Job vacancy	Status	STRING	NULL	status of the job vacancy i.e. active, cancelled, filled
Job vacancy	Username	STRING	NOT NULL	username of the account who made the vacancy
JobApplication	JobApplicationID	STRING	NOT NULL	primary key for job application
JobApplication	ApplicationDate	DATETIME	NOT NULL	date the job was applied to
JobApplication	ApplicationStatus	STRING	NOT NULL	status of the application i.e. pending, accepted, rejected
JobApplication	Message	STRING	NULL	optional message to the learning center
JobApplication	Username	STRING	NOT NULL	foreign key to the educator making the job application
JobApplication	VacancyID	STRING	NOT NULL	foreign key for the vacancy applied for
Course	CourseID	STRING	NOT NULL	primary key for the course
Course	CenterID	STRING	NOT NULL	foreign key for the center offering the course
Course	CourseDescription	STRING	NOT NULL	description of the course or class offered
Course	CourseFee	FLOAT	NULL	amount to be paid for the course

Course	CourseName	STRING	NOT NULL	name of course or class offered
Course	CourseStatus	STRING	NOT NULL	status of the course
Course	CcourseType	STRING	NULL	if any, the course type
Course	Educators []	LIST	NULL	list of educators assigned to the class
Course	ScheduleFrom	DATETIME	NOT NULL	start period of the course
Course	ScheduleTo	DATETIME	NOT NULL	end date of the course
Enrolment	EnrolmentID	STRING	NOT NULL	primary key for enrolment
Enrolment	CenterID	STRING	NOT NULL	foreign key to which center
Enrolment	CourseEnrolled	STRING	NULL	course enrolled description
Enrolment	CourseID	STRING	NOT NULL	foreign key to course enrolled
Enrolment	DateCourseEnd	DATETIME	NULL	date for end of classes
Enrolment	DateCourseStarts	DATETIME	NULL	date for start of classes
Enrolment	DateEnrolled	DATETIME	NOT NULL	date enrolment occurred
Enrolment	EnrolmentFee	FLOAT	NOT NULL	amount paid for enrolment
Enrolment	EnrolmentStatus	STRING	NOT NULL	status of the enrolment
Enrolment	LearningCenterName	STRING	NULL	name of learning center
Enrolment	ProcessedDate	DATETIME	NOT NULL	date enrolment was processed
Enrolment	StudentID	STRING	NOT NULL	foreign key to which student
Enrolment	StudentName	STRING	NOT NULL	name of student
Payment	PaymentID	STRING	NOT NULL	primary key for payment
Payment	AdditionalFees	FLOAT	NULL	additional fee during payment
Payment	Balance	FLOAT	NOT NULL	balance left to be paid
Payment	EnrolmentID	STRING	NOT NULL	foreign key of the enrolment associated with payment
Payment	PaymentStatus	STRING	NOT NULL	status of the payment
Payment	Payments [] { }	LIST	NOT NULL	lists of partial payments for installments
Payment	Amount	FLOAT	NOT NULL	amount of the partial payment
Payment	PaymentDate	DATETIME	NOT NULL	date the payment occurred

Payment	PaymentMethod	STRING	NOT NULL	method the payment was made
Payment	Validated	BOOLEAN	NOT NULL	flag for the validation of payment
Payment	Tuition	FLOAT	NOT NULL	total amount the should be paid for
Class	ClassID	STRING	NOT NULL	primary key for the class instance
Class	Activities []	LIST	NULL	list of activity ids related to class
Class	Attendance [] { }	LIST	NULL	list of student attendances of the class
Class	Attendance	STRING	NOT NULL	actual attendance of a student
Class	Remarks	STRING	NULL	possible remarks/comment about the student's attendance
Class	StudentID	STRING	NOT NULL	foreign key of the student in the attendance
Class	ClassEnd	DATETIME	NOT NULL	the time it should end
Class	ClassStart	DATETIME	NOT NULL	the time it will start
Class	CourseID	STRING	NOT NULL	foreign key of the course bases of the class
Class	EducatorID	STRING	NULL	foreign key of educator assigned to the class
Class	LessonPlan	STRING	NULL	lesson plan description prepared by the teacher
Class	LinkedPlan	BOOLEAN	NOT NULL	check for a link to a detailed lesson plan
Class	Message	STRING	NULL	message from sent from requesting schedule change
Class	RoomNo	STRING	NULL	the room number assigned to the class
Class	Status	STRING	NOT NULL	status of class
Lesson Plan	LessonID	STRING	NOT NULL	primary key for lesson plan
Lesson Plan	Activities []	LIST	NULL	a list of activities for the lesson plan
Lesson Plan	CourseID	STRING	NOT NULL	foreign key for learning center
Lesson Plan	Materials []	LIST	NULL	a list of materials for the lesson plan

Lesson Plan	Objective []	LIST	NULL	a list of objectives for the lesson plan
Lesson Plan	Overview	STRING	NULL	short description of the topic to plan for
Lesson Plan	Procedures []	LIST	NULL	a list of procedures for the lesson plan
Lesson Plan	Topic	STRING	NOT NULL	topic of the lesson plan
StudentRecord	StudentRecordID	STRING	NOT NULL	primary key for student record
StudentRecord	Activities []	LIST	NULL	list of activity ids related to student record
StudentRecord	Classes [] { }	LIST	NULL	list of classes for student record
StudentRecord	Attendance	STRING	NOT NULL	actual attendance of a student
StudentRecord	ClassID	STRING	NOT NULL	foreign key for class of the student record attendance
StudentRecord	Remarks	STRING	NULL	optional remarks for the attendance
StudentRecord	CourseID	STRING	NOT NULL	foreign key for course associated by the student record
StudentRecord	StudentID	STRING	NOT NULL	foreign key for student associated by the record
ClassActivity	ClassActivityID	STRING	NOT NULL	primary key for the class activity
ClassActivity	ActivityDescription	STRING	NULL	description of activity
ClassActivity	ActivityTitle	STRING	NOT NULL	title of the activity
ClassActivity	ClassID	STRING	NOT NULL	foreign key of the class related to the activity
ClassActivity	PerfectScore	INT	NOT NULL	full score of the activity
ClassActivity	Scores [] { }	LIST	NOT NULL	list of student scores of the activity
ClassActivity	Score	INT	NOT NULL	actual score of the student
ClassActivity	StudentID	STRING	NOT NULL	foreign key of the student in the activity
ClassActivity	Students []	LIST	NOT NULL	list of student names in the activity
Messages	MessageID	STRING	NOT NULL	primary key for message
Messages	DateSent	DATETIME	NOT NULL	date the message was sent

Messages	From	STRING	NOT NULL	username of message sender
Messages	Message	STRING	NOT NULL	actual message content
Messages	To	STRING	NOT NULL	username of message receiver
Post	PostID	STRING	NOT NULL	primary key for post
Post	Content	STRING	NOT NULL	actual content of the post
Post	Date	DATETIME	NOT NULL	date the post was made
Post	Fullname	STRING	NULL	full name of the user making the post
Post	Image	BOOLEAN	NOT NULL	flag to determine if the post contains images
Post	Title	STRING	NOT NULL	title of the post
Post	Username	STRING	NOT NULL	foreign key of the username making the post
SearchHistory	Username	STRING	NOT NULL	username of the owner of search history
SearchHistory	Queries []	LIST	NULL	queries recorded during searching
Subscription	SubscriptionID	STRING	NOT NULL	primary key for the subscription
Subscription	SubscriptionExpiry	DATETIME	NOT NULL	date the subscription will expire
Subscription	SubsciprionLevel	INT	NOT NULL	level of the subscription
Sales	SalesID	STRING	NOT NULL	primary key of sales
Sales	CenterID	STRING	NOT NULL	center the generated the sales
Sales	Date	DATETIME	NOT NULL	date the sales was generated
Sales	Fee	FLOAT	NOT NULL	amount paid for sales
Sales	SubscriptionLevel	INT	NOT NULL	level of subscription chosen in the sales

Table 25 displays the data dictionary of all documents in the database. It contains the description for each detail in the records. For some NoSQL servers, the Varchar data type may be String. To find the primary and foreign keys refer to the database design section.

Network Model

The model of the network shows how the system components communicate via the internet. The diagram shows that the user is able to check and monitor their account through application for possible breaches or errors.

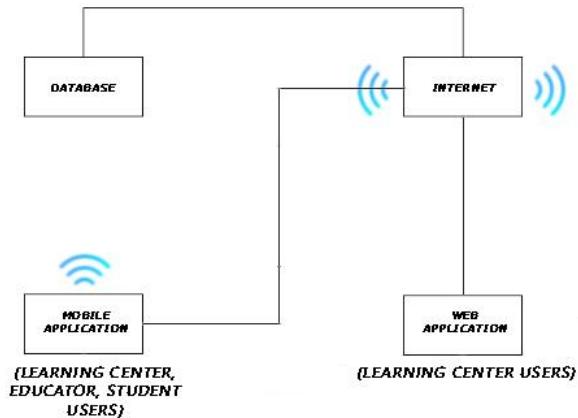


Figure 40: **Network Model**

Figure 40 shows the network model of the system. Internet is used for mobile app to interact with the database.

Network Topology

The network topology illustrates how the system's component work in conjunction with the use of internet connection to access the user's access database.

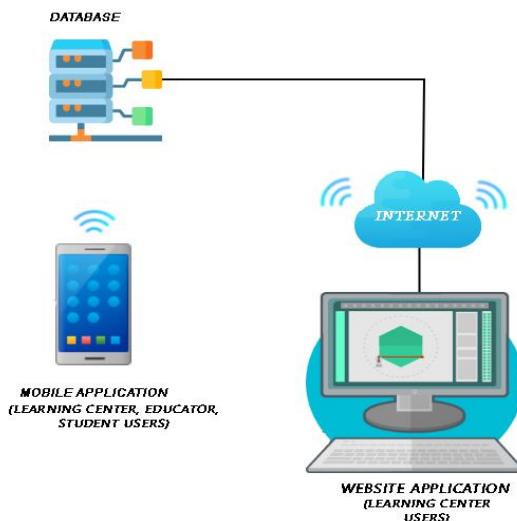


Figure 41: **Network Topology**

Figure 41 shows the network topology of the system. As shown, the user can use mobile app with the help of the internet. They can manage classes, check schedules, post and search jobs, etc. For the web app, the learning center can manage classes, check schedules, post and search jobs, etc.

Development/Construction/Build Phase

The Development Phase marks the end of the initial process segment and marks the beginning of development. This phase is intended to turn the prototyped system design in the Design Phase into a working system that meets all defined system requirements. Two elements are required to complete this phase successfully: 1) a complete set of design specifications and 2) proper processes, standards and tools.

Technology Stack Diagram

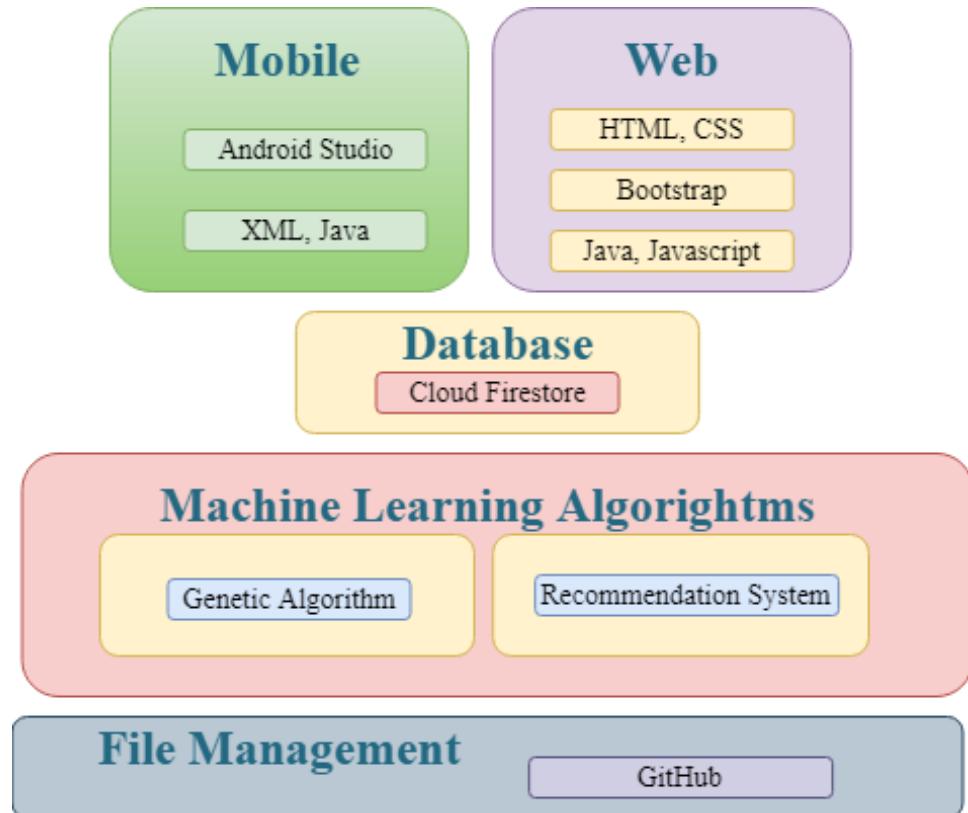


Figure 42: **Technology Stack Diagram**

Figure 42 shows the technology stack diagram representing the different technologies the project uses and the purpose for each specific language.

Android Studio is an integrated development environment for the Android operating system. It was built on JetBrains' IntelliJ IDEA software and designed for android development. It comprises both frontend and backend development by using XML and java.

XML, meaning eXtensible Markup Language, is a markup language built as a standard way to encode data in internet-based applications. Android uses it in creating layouts and components as Front End for typical applications.

Java is one of the languages used in android development. Java's mobile version is called Java ME. Many smartphones and tablets support it. The Java Platform Micro Edition (Java ME) provides a flexible, secure environment for building and running applications that target embedded and mobile devices. Java ME addresses the challenge of running applications on devices that are low on memory, display, and power available.

Cloud Firestore is a repository of NoSQL documents designed for automatic scaling, high performance, and ease of application development.

Genetic Algorithm is a search heuristic based on Charles Darwin's theory of natural evolution. The algorithm reflects the natural selection process in which the most suitable individuals are selected for reproduction to produce the next-generation offspring. It consists of five phases—initial population, fitness function, selection, crossover, and mutation.

Recommendation system is a group of machine learning algorithms that strives to predict user preferences and make suggestions that clients would be interested in. It has two approaches to making recommendations—collaborative filtering and content filtering. Collaborative filtering involves comparing the behavior of similar groups to predict what a user, with likely behaviors, would want. Meanwhile, content filtering is based on a description of the item and a profile of the user's preferences.

GitHub is a system used to store a project's source code and record any modifications to that code in its entire history. It allows developers to work more efficiently on a project by providing resources from different developers to manage potentially conflicting changes.

Cloud Storage for Firebase is a storage service built for Google scale that enables users to store files as well as uploads ensured with Google security.

Firebase Cloud Messaging is a cross-platform messaging solution that lets you reliably send messages at no cost.

Bootstrap is a free and open-source front end development platform for website and web app construction. The architecture for Bootstrap is based on HTML, CSS, and JavaScript (JS) to promote the development of responsive, first mobile sites and apps.

HTML, or HyperText Markup Language, is the standard markup language for creating Web pages. It describes the structure of a Web page. Consisting of a series of elements or tags, it tells the browser how to display content.

CSS, short for Cascading Style Sheets, a new feature introduced to HTML that provides more control over how pages present to both website developers and users.

JavaScript is a scripting language on the client-side. It means that the web browser of the client interprets the source code instead of the webserver. JavaScript functions can run without interacting with the server after a web page loads.

Software Specification

The software specification describes the functional requirements of the study. It includes the programming language, platform for development, management of the database, and machine learning algorithms.

The mobile development uses Android Studio IDE with Java being the back end programming language, and XML for front end builds. The mobile application is for Android devices. The development uses minimum API Level 21 to run with devices Android 5.0 and higher. The researchers decided with the minimum API based on the worldwide Android version distribution, according to Holst (2019) and Protalinski (2019), where roughly 90% of devices running in Android have versions 5.0 and higher.

Genetic algorithm is the preferred machine learning algorithm to use for scheduling classes. Making of class schedules are NP-hard problems and does not have a definite correct answer, only an optimal one. The heuristic approach is usually enough for simple cases but with the complexity of the system. It is decided to go with a Genetic Algorithm for a better solution.

The hiring module makes use of Recommendation systems to efficiently suggest a list of qualified job seekers to a learning center with job vacancies and a list of job vacancies to a job seeker. Content-filtering is the initial approach to the small dataset until such time when collaborative filtering can add to the efficiency of the recommendations.

Cloud Firestore is the database of choice to support the project. Both mobile and web application connects to Firestore for all data. GitHub supports the collaboration of the members and allows them to code concurrently for more efficient and time-conscious development.

Program Specifications

Program specifications contain the list of algorithms needed for the system.

Table 26

SOFTWARE LIST OF MODULES

Programmer/s	Modules	Learning Center	Educator	Parent or Student
	Account Management			
Jephunneh Rhea Shane Cristian John Rey	1. Registration	*	*	*
	2. Authentication	*	*	*
	3. Login	*	*	*
	4. Profiling	*	*	
	No. of Points (<i>1 point per module per user</i>)	1	1	1
Jephunneh Rhea Shane Cristian John Rey	Hiring Module			
	1. Hiring Profile/Resume		*	
	2. Job Searching		*	
	3. Job Post Management	*		
	4. Job Suggestion		*	
	5. Hire Suggestion	*		
	6. Hiring	*		
	7. View Applicants	*		
	8. View Hired	*		
	9. View Rejected	*		
No. of Points (<i>1 point per module per user</i>)		1	1	0
Jephunneh Rhea Shane Cristian John Rey	Enrollment Module			
	1. Input/Add Course Details	*		
	2. Search/Display Course List	*	*	*
	3. Course Selection			*
	4. Fee Calculation			*

	5. Enrollment Details and Processes			*
	6. Payment Scheme Selection			*
	7. Payment			*
	8. Record Payment	*		*
	No. of Points (<i>1 point per module per user</i>)	1	1	1
Jephunneh Rhea Shane Cristian John Rey	Scheduling Module			
	1. Input Class Details	*		
	2. Update Class Details	*		
	3. Input Schedules	*		
	4. Schedule Request		*	*
	5. Update Schedules	*		
	6. Generate Calendar of Activities	*	*	*
	7. Notification of Changes	*	*	*
	No. of Points (<i>1 point per module per user</i>)	1	1	1
	Number of Modules per User (<i>equals total no. of points per user</i>)	4	4	3
	Total Number of Modules			11

Table 26 shows the comparison of the access level of each type of account. The table shows that multiple types of accounts or a specific type of account can access a module. It also shows the programmer/s assigned to develop per module.

Testing/Quality Assurance Phase

The Quality Assurance Phase is a way of preventing mistakes and defects in deployed applications and avoiding problems when delivering them to customers. It is part of quality management focused on providing confidence that quality requirements will be fulfilled.

Unit Testing

UNIT TESTING is a level of software testing where individual units/ components of a software are tested. The purpose is to validate that each unit of the software performs as designed. A unit is the smallest testable part of any software. It usually has one or a few inputs and usually a single output.

Table 27

UNIT TESTING – LEARNING CENTER APPLICATION

Module Name	Unit Name	Date Tested	Test Case ID	Test Case Description	Expected Results	Actual Results	Remarks
Account Management	Registration	12/27/2020	LC1	All files are filled out and Valid	Proceed to next step	Performed as expected	Passed
Account Management	Registration	12/27/2020	LC2	All fields are filled out and invalid	Prompt user to input information in the missing field	Performed as expected	Passed
Account Management	Registration	12/27/2020	LC3	Some fields are not filled out	Prompt user to input information in the missing field	Performed as expected	Passed
Account Management	Registration	12/27/2020	LC4	All fields are not valid	Prompt user to input correct information basing from requirements	Performed as expected	Passed

Account Management	Authentication	12/27/2020	LC5	Upload documents	Valid Business Permit	Performed as expected	Passed
Account Management	Login	12/27/2020	LC6	Log In as Learning Center Admin	Successful Login	Performed as expected	Passed
Hiring Module	Job Posting	12/27/2020	LC7	Create new Job	Successfully created Job	Performed as expected	Passed
Hiring Module	Hiring	12/27/2020	LC8	View Applicants and Resume from 'Applicants tab'	List of applicants available	Performed as expected	Passed
Hiring Module	Hiring	12/27/2020	LC9	Hire Applicant	Successfully hired applicant	Performed as Expected	Passed
Account Management	Profiling	12/27/2020	LC10	Upload User Profile Photo	Successfully added photo	Performed as expected	Passed
Account Management	Profiling	12/27/2020	LC11	Edit Name	First and Last Names can be edited	Performed as Expected	Passed
Account Management	Profiling	12/27/2020	LC12	Input complete address	Successfully added complete address	Performed as Expected	Passed
Account Management	Profiling	12/27/2020	LC13	Leave Required Fields Empty	Prompts user to input details	Performed as Expected	Passed
Account Management	Registration	12/27/2020	LC14	Create new LC user	Input required details and create user	Performed as Expected	Passed

Account Management	Profiling (Learning Center)	12/27/2020	LC15	Leave Required Fields Empty	Prompts user to input details	Performed as Expected	Passed
Account Management	Profiling (Learning Center)	12/27/2020	LC16	Upload Learning Center Profile Photo	Successfully added photo	Performed as Expected	Passed
Enrollment Module	Input/Add Course Details	12/27/2020	LC17	Add course details on created course	Successfully added details	Performed as Expected	Passed
Enrollment Module	Search/Display Course List	12/27/2020	LC18	View posted course list	Able to view all posted courses from 'Enrollment tab' of LC profile	Performed as Expected	Passed
Enrollment Module	Record Payment	12/27/2020	LC19	Receive and record payment	Able to view, receive and record payments	Performed as Expected	Passed
Scheduling Module	Input Class Details	12/27/2020	LC20	Create new course/class	Able to create new course/class	Performed as Expected	Passed
Scheduling Module	Update Class Details	12/27/2020	LC21	Modify class details	Able to edit posted class details	Performed as Expected	Passed
Scheduling Module	Input Schedule	12/27/2020	LC22	Enter/set class schedule	Able to specify schedule of classes/courses	Performed as Expected	Passed
Scheduling Module	Update Schedules	12/27/2020	LC23	Modify class schedule	Able to modify class schedules	Performed as Expected	Passed

Table 28
UNIT TESTING – EDUCATOR APPLICATION

Module Name	Unit Name	Date Tested	Test Case ID	Test Case Description	Expected Results	Actual Results	Remarks
Account Management	Registration	12/28/2020	ED1	All files are filled out and Valid	Proceed to next step	Performed as expected	Passed
Account Management	Registration	12/28/2020	ED2	All fields are filled out and invalid	Prompt user to input information in the missing field	Performed as expected	Passed
Account Management	Registration	12/28/2020	ED3	Some fields are not filled out	Prompt user to input information in the missing field	Performed as expected	Passed
Account Management	Registration	12/28/2020	ED4	All fields are not valid	Prompt user to input correct information basing from requirements	Performed as expected	Passed
Account Management	Login	12/28/2020	ED5	Log In as Educator	Successful Login	Performed as expected	Passed
Account Management	Profiling	12/28/2020	ED6	Upload User Profile Photo	Successfully added photo	Performed as expected	Passed
Account Management	Profiling	12/28/2020	ED7	Update Account	Successfully Updated account	Performed as Expected	Passed

Account Management	Profiling	12/28/2020	ED8	Update Profile	Successfully Updated Profile	Performed as Expected	Passed
Hiring Module	Resume	12/28/2020	ED9	Update Resume	Successfully Updated Resume	Performed as Expected	Passed
Hiring Module	Job Searching	12/28/2020	ED10	Search for Jobs	Successfully searched for posted jobs based on LC name and keywords	Performed as Expected	Passed
Enrollment Module	Search/Display Course List	12/28/2020	ED11	Display Courses	Successfully viewed courses	Performed as Expected	Passed
Scheduling Module	Schedule Request	12/28/2020	ED12	Request change of class schedule	Able to request change of schedule from LC	Performed as Expected	Passed
Scheduling Module	Notification Changes	12/28/2020	ED13	Receive notification of schedule change	Able to receive notification	Performed as Expected	Passed

Table 29
UNIT TESTING - STUDENT APPLICATION

Module Name	Unit Name	Date Tested	Test Case ID	Test Case Description	Expected Results	Actual Results	Remarks
Account Management	Registration	12/29/2020	PS1	All files are filled out and Valid	Proceed to next step	Performed as expected	Passed
Account Management	Registration	12/29/2020	PS2	All fields are filled out and invalid	Prompt user to input information in the	Performed as expected	Passed

					missing field		
Account Management	Registration	12/29/2020	PS3	Some fields are not filled out	Prompt user to input information in the missing field	Performed as expected	Passed
Account Management	Registration	12/29/2020	PS4	All fields are not valid	Prompt user to input correct information basing from requirements	Performed as expected	Passed
Account Management	Login	12/29/2020	PS5	Log In as Student	Successful Login	Performed as expected	Passed
Account Management	Profiling	12/29/2020	PS6	Upload User Profile Photo	Successfully added photo	Performed as expected	Passed
Account Management	Profiling	12/29/2020	PS7	Update Account	Successfully Updated account	Performed as Expected	Passed
Account Management	Profiling	12/29/2020	PS8	Update Profile	Successfully Updated Profile	Performed as Expected	Passed
Enrollment Module	Search/Display Course List	12/29/2020	PS9	View All Courses available	Able to View posted courses	Performed as Expected	Passed
Enrollment Module	Course Selection	12/29/2020	PS10	Select/Enrol specific courses/classes	Able to select classes and enrol	Performed as Expected	Passed
Enrollment Module	Payment	12/29/2020	PS11	Enrol in a class and submit proof of payment	Able to enrol and attach proof of payment	Performed as Expected	Passed

Enrollment Module	Record Payment	12/29/2020	PS1 2				
Scheduling Module	Schedule Request	12/29/2020	PS1 3	Submit Class Schedule Request	Able to modify date/time and submit request to LC	Unable to modify start time	Failed
Scheduling Module	Notification Changes	12/29/2020	PS1 4	Receive notification of schedule change	Able to receive notification	Performed as Expected	Passed

Integration Testing

INTEGRATION TESTING is a level of software testing where individual units are combined and tested as a group. The purpose of this level of testing is to expose faults in the interaction between integrated units. Test drivers and test stubs are used to assist in Integration Testing.

Table 30

INTEGRATION TESTING

Test Case ID	Module	Integration Process	Pre-condition	Result	Remarks
1	Account Management (LC, Educator, Parent/Student)	Input valid and correct information	Users are successfully registered	Performed Expected Result	Passed
2	Account Management (LC, Educator, Parent/Student)	Authentication	Email Required	Email Address will be validated	Passed
3	Account Management	Login	Login Page	Will be redirected to profile	Passed

	(LC, Educator, Parent/Student)				
4	(LC, Educator, Parent/Student)	Profiling	User successfully logged in	Can Update Profile/Resume/Account	Passed
5	Hiring Module	Job Search	Must be logged into Educator Account	By default, all job posts are listed. Educators are able to search job by LC name or by keywords.	Passed
6	Hiring Module	Job Posting	Must be logged into LC Admin account	Able to post Job	Passed
7	Hiring Module	Job Suggestion	Must be logged into Educator Account		Passed
8	Hiring Module	Hire Suggestion	Must be logged into LC Admin account)	Can view list of applicants 'Applicants'	Passed
-9	Hiring Module	Hiring	Must be logged into LC Admin account	Can hire educator from list of applicants	Passed
10	Enrollment	Add Course	Must be logged into LC Admin account	Able to post new course/class	Passed

11	Enrollment	Search/Display Courses	User must be logged in successfully	Users can view list of courses	Passed
12	Enrollment	Course Selection	User must be logged in successfully	Able to select course and enrol	Passed
13	Enrollment	Payment/ Record Payment	Must be logged into LC Admin account. Enrol to an existing course/class.	Enrollment requires proof of payment.	Passed
14	Scheduling	Input Class Details	Must be logged in to LC admin account	Able to enter class description	Passed
15	Scheduling	Update Class Details	Must be logged in to LC admin account	Able to update class description	Passed
16	Scheduling	Input Schedules	Must be logged in to LC admin account	Able to specify class schedule	Passed
17	Scheduling	Schedule Request	Must be logged in to Educator or Student account	Able to send a request of schedule change to Learning Center	Passed
18	Scheduling	Update Schedules	Must be logged in to	Able to modify class Schedule. Mostly, after a schedule request	Passed

			LC admin account		
19	Scheduling	Generate Calendar of Activities	User logged in successfully	Able to view scheduled activities based on user's classes	Passed
20	Scheduling	Notification of Changes	User logged in successfully	Able to receive notification of class changes	Passed

Alpha Testing

Alpha testing is the initial phase of validating whether a new product will perform as expected. Alpha tests are carried out early in the development process by internal staff and are followed up with beta tests, in which a sampling of the intended audience actually tries the product out.

Table 31
ALPHA TESTING

Test Criteria	Poor	Fair	Good	Very Good
Graphical User Interface (GUI)				
Consistency (The user interface is of the same formatting style and icons throughout the system.)				
Reusability (The system contains reusable GUI components such as familiar buttons, text and checkboxes, and other tools.)				
Forgiveness and Tolerance (The interface displays message or confirmation prompts that would allow the users to undo or redo critical actions.)				
Simplicity (The GUI design include simple GUI buttons, such as simple screens with clear, uncrowded messages.)				
Readability (The interface has appropriate colors, font sizes, and styles that is convenient to the target users.)				
Clarity (Displayed error, help, and warning messages are clear, concise, and as elementary as possible to assist user in operating the software.)				
Flexibility (The system includes user preferences settings to allow changes, for example, increasing the font size.)				
User-friendliness (The GUI design must be user-friendly, by providing helpful, courteous, and non-offending messages.)				
System Performance				

Conformance to the Requirements (The system effectively met all the identified features and/or requirements.)				
Conformance to the Objectives (All specific objectives of the system are met by the program.)				
Efficiency (The entire system functions efficiently. It doesn't have delay in any transaction.)				
Security (The system is secured. Login details are authenticated. Input parameters are ensured prior to the execution of the next transaction.)				
Integrity (The software allows the registered user to have control over its own private information.)				
Overall Impression (In general, the program or system is functional and useful.)				

Acceptance Testing

ACCEPTANCE TESTING is a level of software testing where a system is tested for acceptability. The purpose of this test is to evaluate the system's compliance with the business requirements and assess whether it is acceptable for delivery.

Table 32

ACCEPTANCE TESTING

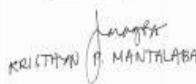
Learning Center Perceived Ease of Use							Learning Center user Satisfaction								
				ACCEPTANCE CRITERIA TEST MATRIX					ACCEPTANCE CRITERIA TEST MATRIX						
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	LCEU1: I found it easy to create an account	✓		✓			User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	LCUS1: I am satisfied with the processes in creating my account	✓		✓		
		LCEU2: I found it easy Viewing Profiles of Users & Educators	✓		✓					LCUS2: I am satisfied with the features used in viewing user profiles	✓		✓		
		LCEU3: I found it easy to use the search functionality of the app using keywords or names	✓		✓					LCUS3: I am satisfied with the search ability of the application	✓		✓		
		LCEU4: I find it easy to hire educators	✓		✓					LCUS4: I am satisfied with the app's hiring process	✓		✓		
		LCEU5: I find it easy to use the payment system	✓		✓					LCUS5: I am satisfied with the payment scheme	✓		✓		
		LCEU6: I find it easy to manage Jobs, Classes & Schedules	✓		✓					LCUS6: I am satisfied with the scheduling system	✓		✓		

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Table 32.1
ACCEPTANCE TESTING CONT'D

Learning Center Attribute of Usability							Learning Center Perceived Ease of Use								
		ACCEPTANCE CRITERIA TEST MATRIX							ACCEPTANCE CRITERIA TEST MATRIX						
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Attribute of Usability	Attribut of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	LCAU1: I found it very easy and convenient to create an account	✓		✓			Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	LCEU1: I found it easy to create an account	✓		✓		
		LCAU2: I found it convenient to view user profiles	✓		✓					LCEU2: I found it easy Viewing Profiles of Users & Educators	✓		✓		
		LCAU3: I am presented with Search functionalities that's very easy to use	✓		✓					LCEU3: I found it easy to use the search functionality of the app using keywords or names	✓		✓		
		LCAU4: The hiring process is very straightforward	✓		✓					LCEU4: I find it easy to hire educators	✓		✓		
		LCAU5: I found the payment system to be very convenient to use	✓		✓					LCEU5: I find it easy to use the payment system	✓		✓		
		LCAU6: Viewing jobs and Class schedules can be easily done	✓		✓					LCEU6: I find it easy to manage Jobs, Classes & Schedules	✓		✓		



 KRISTIAN P. MANTALÀÑA

Table 32.2
ACCEPTANCE TESTING CONT'D

Learning Center user Satisfaction ACCEPTANCE CRITERIA TEST MATRIX							Learning Center Attribute of Usability ACCEPTANCE CRITERIA TEST MATRIX								
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
User Satisfaction	User satisfaction refers to a level of satisfaction that hearing centers gained in managing the application	LCUS1: I am satisfied with the processes in creating my account	✓		✓			Attribute of Usability	Attribute of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	LCAU1: I found it very easy and convenient to create an account	✓		✓		
		LCUS2: I am satisfied with the features used in viewing user profiles	✓		✓					LCAU2: I found it convenient to view user profiles	✓		✓		
		LCUS3: I am satisfied with the search ability of the application	✓		✓					LCAU3: I am presented with Search functionalities that's very easy to use	✓		✓		
		LCUS4: I am satisfied with the app's hiring process	✓		✓					LCAU4: The hiring process is very straightforward	✓		✓		
		LCUS5: I am satisfied with the payment scheme	✓		✓					LCAU5: I found the payment system to be very convenient to use	✓		✓		
		LCUS6: I am satisfied with the scheduling system	✓		✓					LCAU6: Viewing jobs and Class schedules can be easily done	✓		✓		

KRISTHYN P. MANTICABA

KRISTHYN P. MANTICABA

Table 32.3
ACCEPTANCE TESTING CONT'D

Learning Center Perceived Ease of Use ACCEPTANCE CRITERIA TEST MATRIX									Learning Center user Satisfaction ACCEPTANCE CRITERIA TEST MATRIX								
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments		
Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	LCEU1: I found it easy to create an account	/		/			User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	LCUS1: I am satisfied with the processes in creating my account	/		/				
		LCEU2: I found it easy Viewing Profiles of Users & Educators	/		/					LCUS2: I am satisfied with the features used in viewing user profiles	/		/				
		LCEU3: I found it easy to use the search functionality of the app using keywords or names	/		/					LCUS3: I am satisfied with the search ability of the application	/		/				
		LCEU4: I find it easy to hire educators	/		/					LCUS4: I am satisfied with the app's hiring process	/		/				
		LCEU5: I find it easy to use the payment system	/		/					LCUS5: I am satisfied with the payment scheme	/		/				
		LCEU6: I find it easy to manage Jobs, Classes & Schedules	/		/					LCUS6: I am satisfied with the scheduling system	/		/				



SHARILYN CAPPA



SHARILYN CAPPA

Table 32.4
ACCEPTANCE TESTING CONT'D

Learning Center Attribute of Usability							Educator Perceived Ease of Use								
				ACCEPTANCE CRITERIA TEST MATRIX					ACCEPTANCE CRITERIA TEST MATRIX						
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Attribute of Usability	Attribute of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	LCAU1: I found it very easy and convenient to create an account	/		/			Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	EEU1: I found it easy to create an account				/	
		LCAU2: I found it convenient to view user profiles	/		/					EEU2: I found it easy Viewing Profiles of Users & Learning Centers	/		/		
		LCAU3: I am presented with Search functionalities that's very easy to use	/		/					EEU3: I found it easy to use the search functionality of the app using keywords or names	/		/		
		LCAU4: The hiring process is very straightforward	/		/					EEU4: I find it easy to view posted jobs	/		/		
		LCAU5: I found the payment system to be very convenient to use	/		/					EEU5: I find it easy to use the payment system	/		/		
		LCAU6: Viewing jobs and Class schedules can be easily done	/		/					EEU6: I find it easy to manage Classes & Schedules	/		/		

Jane Seton
Jane Seton

Table 32.5
ACCEPTANCE TESTING CONT'D

ACCEPTANCE CRITERIA TEST MATRIX							ACCEPTANCE CRITERIA TEST MATRIX								
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	EUS1: I am satisfied with the processes in creating my account	/		/			Attribute of Usability	Attribute of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	EAU1: I found it very easy and convenient to create an account.	/		/		
		EUS2: I am satisfied with the features used in viewing user profiles	/		/					EAU2: I found it convenient to view user profiles	/		/		
		EUS3: I am satisfied with the search ability of the application	/		/					EAU3: I am presented with Search functionalities that's very easy to use	/		/		
		EUS4: I am satisfied with the app's job searching ability	/		/					EAU4: The job hiring is very straightforward	/		/		
		EUS5: I am satisfied with the payment scheme	/		/					EAU5: I found the payment system to be very convenient to use	/		/		
		EUS6: I am satisfied with the scheduling system	/		/					EAU6: Managing and Class schedules can be easily done	/		/		

Jade Sedon

Jade Sedon

Table 32.6
ACCEPTANCE TESTING CONT'D

ACCEPTANCE CRITERIA TEST MATRIX							ACCEPTANCE CRITERIA TEST MATRIX								
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	EEU1: I found it easy to create an account	/		/			User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	EUS1: I am satisfied with the processes in creating my account	/		/		
		EEU2: I found it easy Viewing Profiles of Users & Learning Centers	/		/					EUS2: I am satisfied with the features used in viewing user profiles	/		/		
		EEU3: I found it easy to use the search functionality of the app using keywords or names	/		/					EUS3: I am satisfied with the search ability of the application	/		/		
		EEU4: I find it easy to view posted jobs	/		/					EUS4: I am satisfied with the app's job searching ability	/		/		
		EEU5: I find it easy to use the payment system	/		/					EUS5: I am satisfied with the payment scheme	/		/		
		EEU6: I find it easy to manage Classes & Schedules	/		/					EUS6: I am satisfied with the scheduling system	/		/		

Therry Anne España

Table 32.7
ACCEPTANCE TESTING CONT'D

ACCEPTANCE CRITERIA TEST MATRIX							ACCEPTANCE CRITERIA TEST MATRIX								
		Educator Attribute of Usability							Educator Perceived Ease of Use						
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Attribute of Usability	Attribut of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	EAU1: I found it very easy and convenient to create an account	/		/			Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	EEU1: I found it easy to create an account	/		/		
		EAU2: I found it convenient to view user profiles	/	/					EEU2: I found it easy Viewing Profiles of Users & Learning Centers		/		/		
		EAU3: I am presented with Search functionalities that's very easy to use	/	/					EEU3: I found it easy to use the search functionality of the app using keywords or names		/		/		
		EAU4: The job hiring is very straightforward	/	/					EEU4: I find it easy to view posted Jobs		/		/		
		EAU5: I found the payment system to be very convenient to use	/	/					EEU5: I find it easy to use the payment system		/		/		
		EAU6: Managing and Class schedules can be easily done	/	/					EEU6: I find it easy to manage Classes & Schedules		/		/		IU School of Nursing

Therese Anne Tepatola

FLORENCIA JAHNA

Table 32.8
ACCEPTANCE TESTING CONT'D

ACCEPTANCE CRITERIA TEST MATRIX							
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	EUS1: I am satisfied with the process in creating my account					
		EUS2: I am satisfied with the features used in viewing user profiles					
		EUS3: I am satisfied with the search ability of the application					
		EUS4: I am satisfied with the app's job searching ability					
		EUS5: I am satisfied with the payment scheme					
		EUS6: I am satisfied with the scheduling system				✓ UL selected as working	

ACCEPTANCE CRITERIA TEST MATRIX							
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Attribute of Usability	Attribute of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	EAU1: I found it very easy and convenient to create an account					
		EAU2: I found it convenient to view user profiles					
		EAU3: I am presented with Search functionalities that's very easy to use					
		EAU4: The job hiring is very straightforward					
		EAU5: I found the payment system to be very convenient to use					
		EAU6: Managing and Class schedules can be easily done					UL selected as working

P. L. O. M. S. (2018)

F. L. O. M. S. (2018)

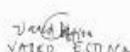
Table 32.9
ACCEPTANCE TESTING CONT'D

Parent/Student Perceived Ease of Use							Parent/Student User Satisfaction								
		ACCEPTANCE CRITERIA TEST MATRIX							ACCEPTANCE CRITERIA TEST MATRIX						
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Perceived Ease of Use	Perceived ease of use pertains to a level of easiness that users feel when managing the different functionalities of the mobile application	PSEU1: I found it easy to create an account	/	/				User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	LCUS1: I am satisfied with the processes in creating my account	/	/	/		
		PSEU2: I found it easy Viewing Profiles of Users & Educators	/	/						LCUS2: I am satisfied with the features used in viewing user profiles	/	/	/		
		PSEU3: I found it easy to use the search functionality of the app using keywords or names	/	/						LCUS3: I am satisfied with the search ability of the application	/	/	/		
		PSEU4: I find it easy to search for courses through the app	/	/						LCUS4: I am satisfied with the app's ability to search for courses	/	/	/		
		PSEU5: I find it easy to use the payment system	/	/		/	NEED MORE PAYMENT OPTIONS			LCUS5: I am satisfied with the payment scheme	/	/	/	NEED MORE PAYMENT OPTIONS	
		PSEU6: I find it easy to check class Schedules	/	/	/					LCUS6: I am satisfied with the schedule system	/	/			

2020-07-10
 VAKHP - RITIK

Table 32.10
ACCEPTANCE TESTING CONT'D

		Parent/Student Attribute of Usability						Parent/Student Perceived Ease of Use							
		ACCEPTANCE CRITERIA TEST MATRIX						ACCEPTANCE CRITERIA TEST MATRIX							
Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items	Yes	No	Accept	Reject	Comments
Attribute of Usability	Attribut of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	LCAU1: I found it very easy and convenient to create an account	/	/				Perceived Ease of Use	Perceived ease of use pertains to a level of easeness that users feel when managing the different functionalities of the mobile application	PSEU1: I found it easy to create an account	/	/	/		
		LCAU2: I found it convenient to view user profiles	/	/						PSEU2: I found it easy Viewing Profiles of Users & Educators	/	/	/		
		LCAU3: I am presented with Search functionalities that's very easy to use	/	/						PSEU3: I found it easy to use the search functionality of the app using keywords or names	/	/	/		
		LCAU4: The class enrollment is very straightforward	/	/						PSEU4: I find it easy to search for courses through the app	/	/	/		
		LCAU5: I found the payment system to be very convenient to use	/	/	/		NEED MORE PAYMENT INFORMATION			PSEU5: I find it easy to use the payment system	/	/	/		
		LCAU6: Viewing Class schedules can be easily done	/	/						PSEU6: I find it easy to check class Schedules	/	/	/		


 Valeria Estrella


 Aaron J. Coombs

Table 32.11
ACCEPTANCE TESTING CONT'D

Parent/Student User Satisfaction							Parent/Student Attribute of Usability										
				ACCEPTANCE CRITERIA TEST MATRIX					ACCEPTANCE CRITERIA TEST MATRIX								
Construct	Operational Definitions	Measured Items		Yes	No	Accept	Reject	Comments	Construct	Operational Definitions	Measured Items		Yes	No	Accept	Reject	Comments
User Satisfaction	User satisfaction refers to a level of satisfaction that learning centers gained in managing the application	LCUS1: I am satisfied with the processes in creating my account	/	/	/	/	/		Attribute of Usability	Attribut of Usability helps to get response if the mobile application addresses the needs users specifically in the Learning Center industry	LCAU1: I found it very easy and convenient to create an account	/	/	/	/		
		LCUS2: I am satisfied with the features used in viewing user profiles	/	/	/	/	/				LCAU2: I found it convenient to view user profiles	/	/	/	/		
		LCUS3: I am satisfied with the search ability of the application	/	/	/	/	/				LCAU3: I am presented with Search functionalities that's very easy to use	/	/	/	/		
		LCUS4: I am satisfied with the app's ability to search for courses	/	/	/	/	/				LCAU4: The class enrollment is very straightforward	/	/	/	/		
		LCUS5: I am satisfied with the payment scheme	/	/	/	/	/				LCAU5: I found the payment system to be very convenient to use	/	/	/	/		
		LCUS6: I am satisfied with the schedule system	/	/	/	/	/				LCAU6: Viewing Class schedules can be easily done	/	/	/	/		



Aaron Canaga



Aaron Canaga

IMPLEMENTATION/DEPLOYMENT PHASE

Costs Specification

The costs of developing a formal specification are the costs of the time required for skilled engineers to understand the system requirements, choose an appropriate approach to specification and develop a formal model of the system. Developing and analyzing a formal specification front-loads software development costs.

Expense	Cost

Software Specification

A software requirements specification (SRS) is a description of a software system to be developed. Software requirements specifications can help prevent software project failure. The software requirements specification document lists sufficient and necessary requirements for the project development.

Table 33
Software Requirements Specifications

Database	Firebase
Text Editing Tool	Sublime, Notepad++
Image Editing Tool	Adobe Photoshop CS3 or Higher
Eclipse	Oxygen
Android SDK	SDK 5.0
Java JDK	Version 12
Android Development Tool (ADT) Plug in	Latest Version

Hardware Specifications

Table 34
Hardware Specifications

Android-Based Application	CPU: at least 800 MHz or higher GPU: at least 800 MHz or Higher Wi-Fi enabled OS: at least Android 5.0 (Lollipop, API 21) Memory: at least 256 phone memory and at least 1 GB for memory card
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Human Resource Specifications

This section shows the different users that are involved in using iLearnCentral app. These users are the Learning Center Admin and created users, Hired and Job-seeking Educator, and Student whom can only use the application once verified.

Table 35
Hardware Resource Specifications

USER	
Learning Center	The learning centers can create other users that will handle the processes whilst the admin is not active. Also, they can create a job posting indicating their need of their preferred educator to work for them. While accepting educators' application forms, they can view educator's personal information from the created account of job-seeking educators. Lastly, the learning center can create an enrollment of subject in which students can view and enroll to upon requirement of the educator.
Educator	Like the learning centers, the educator can create an account as to register their account to the learning center they belong to, or as a job-seeking educator finding opening jobs from learning centers. Also, the educator can view postings/updates from the learning center they chose to follow/notified from.
Student	The student can create an account provided that they are required by the educator/learning center admin. The student can view updates from the learning center they are accounted with and courses they are enrolled to.

User Guide

User guide provides instructions on how to use iLearnCentral application and how to navigate and operate the app.

Log in Page – This is where the user of the application needs to input their credentials in order to use the application.

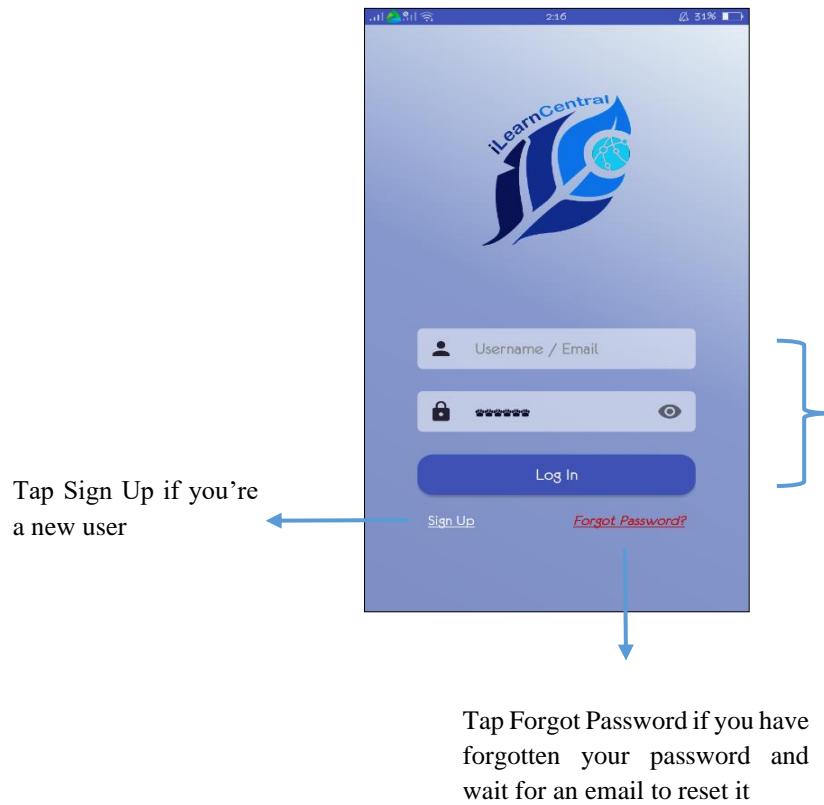
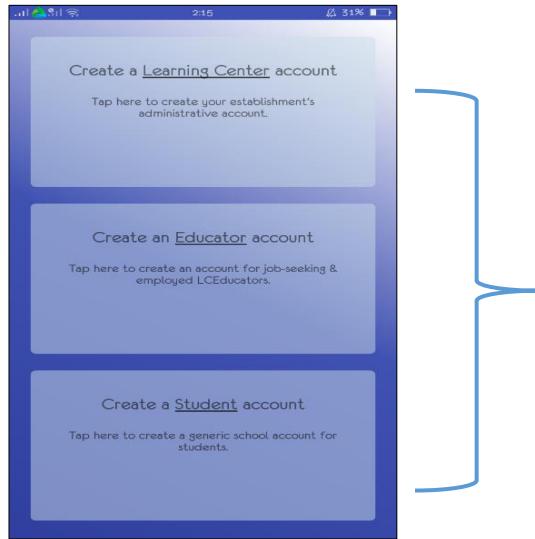


Figure 43: **Log In Page**

Account Type Selection Page – This is where the new user of the application gets to choose the type of account type he'll be using in the application.



After clicking Sign Up, the user may choose which account type he'll be using. He just needs to tap from one of these and choose what type of account he's signing up for, whether it is Learning Center account, an Educator account or a Student account.

Figure 44: **Account Type Selection Page**

Sign- Up Page – This shows the different Sign Up page for the different type of users of the application. It is where the specific information needed for each account should be provided in order to make the account.

Learning Center Sign up Form

Input all the information needed such as business name, the website of the learning center, the email address and active contact number they're using where the students may contact them, a small description about the learning center and lastly the address

User Sign up Form

Input all the information needed such as the username, password, valid email address and contact number and lastly choose a security question to secure the account.

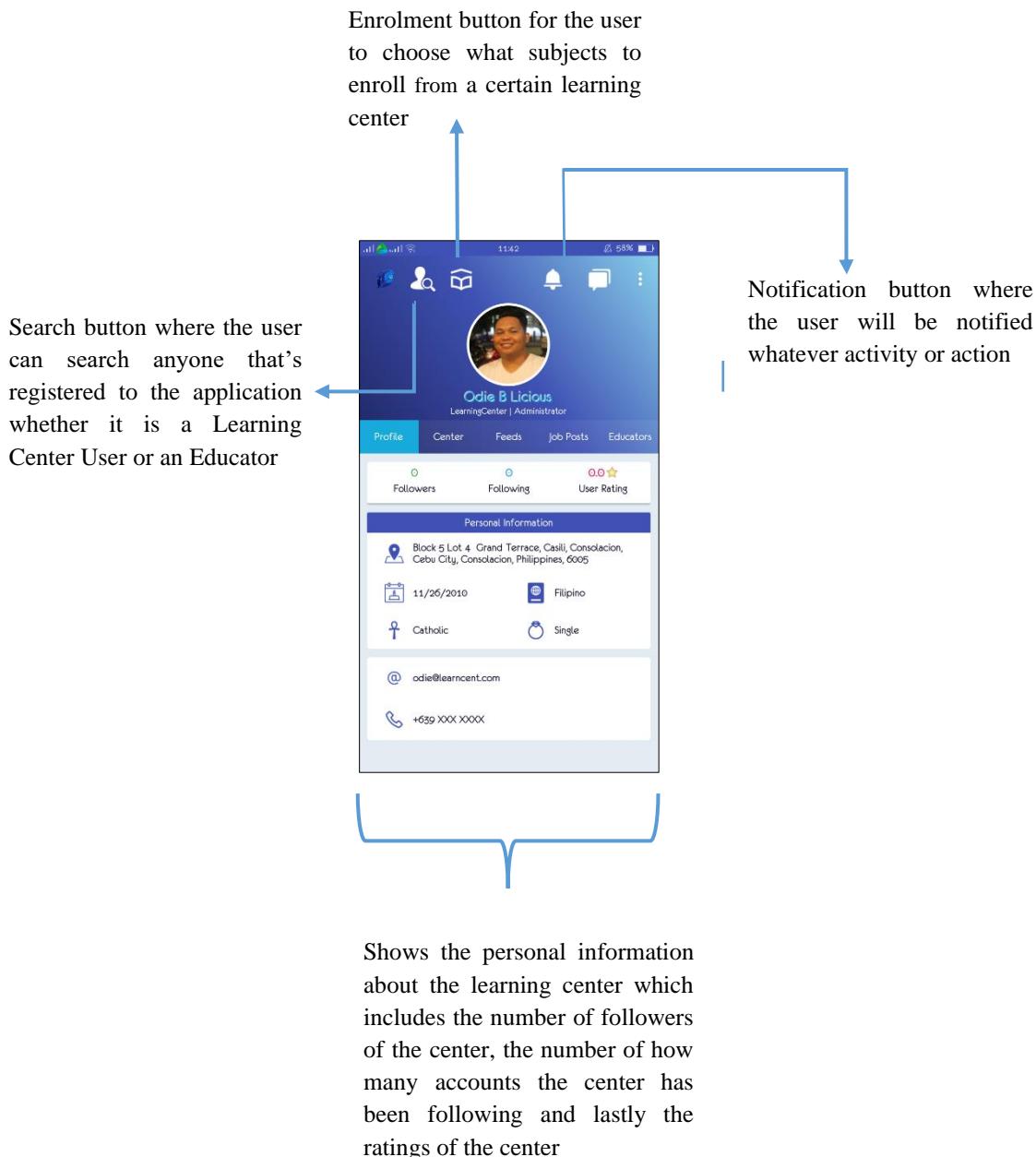
Educator Sign up Form

Input all the information needed such as the educator's first name, middle name, last name, his marital status, gender, birth date, citizenship, religion and his home address

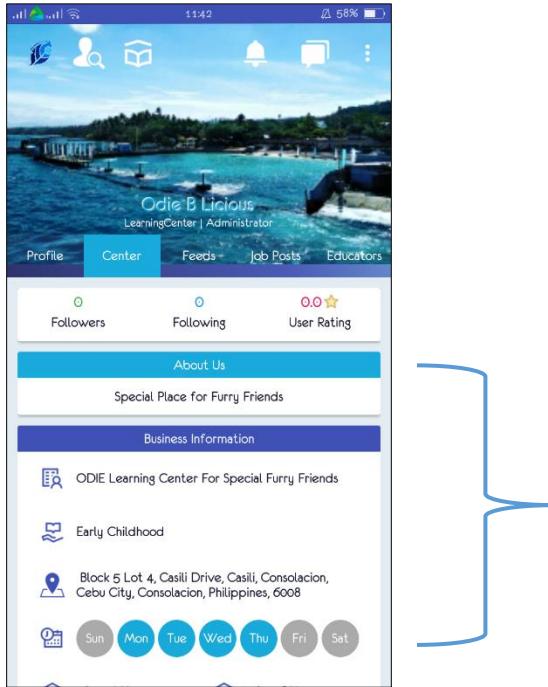
Figure 45: **Sign Up Page**

Learning Center User Interface- This shows the profile of the learning center, its information about, feed or posts about existing learning centers, job posting from the learning centers, enrollment where subjects are posted, educators page where educators information are can be seen, classes page where subjects and its corresponding educators are presented with the complete details like the schedule for the class. A search button at the top where the user can search anyone that uses tha application, an enrollment button, a notification bell to notify the user of any activity or action and the messages.

Learning Center Profile Page



Learning Center About Center Page

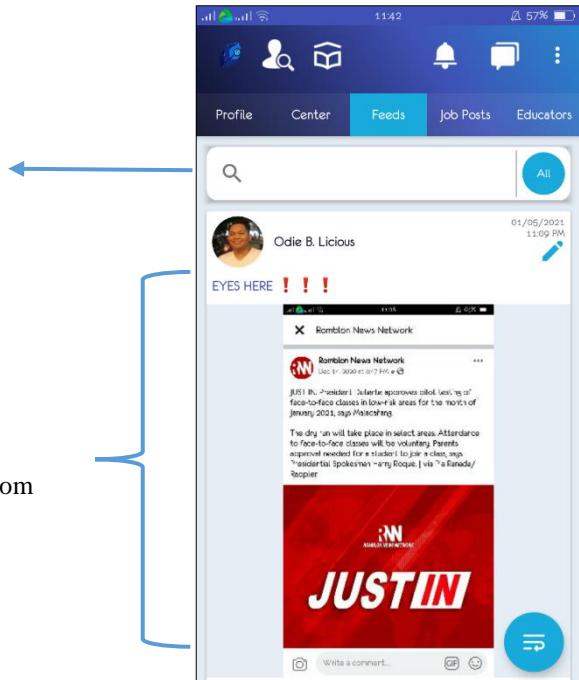


Shows the business information about the learning center which includes the name, business information, its address and their business schedule

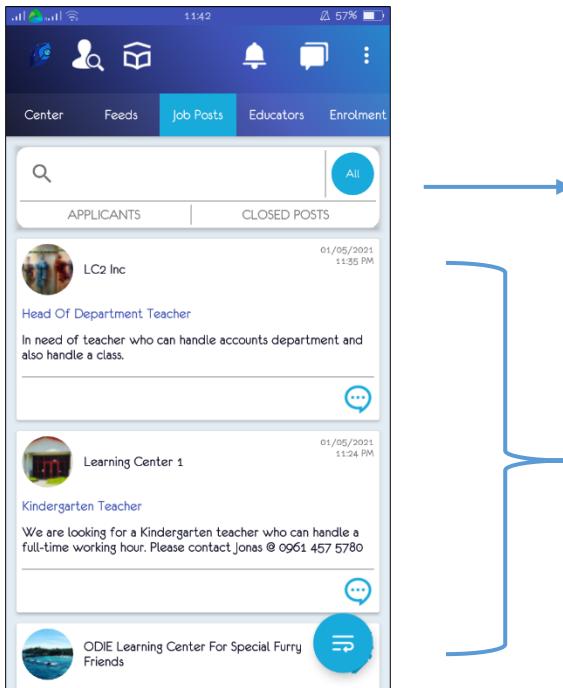
User may also input in the search bar of any topic he wants to look for that may already be posted from other learning centers

Shows the feed or posts from the different existing learning centers from the application.

Learning Center Feed Page



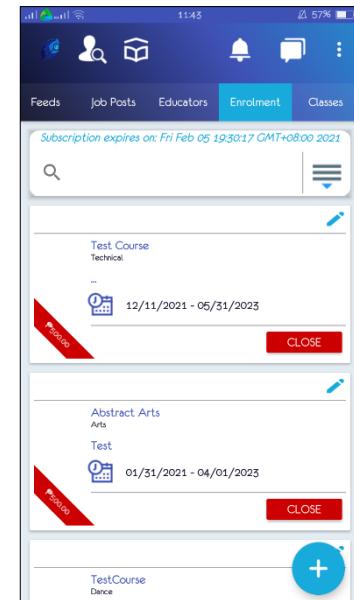
Learning Job Posts Page



User may also input in the search bar of any job types from different learning centers

Shows the job postings from different learning centers

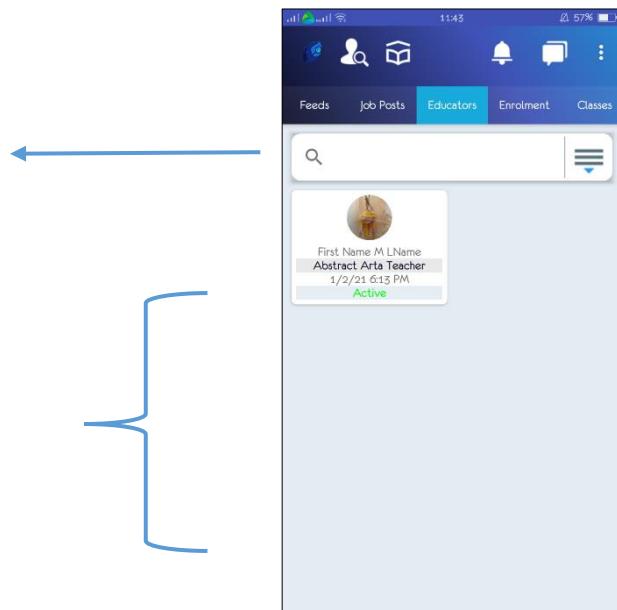
Learning Center Enrollment Page



This is where subjects are posted together with the corresponding schedule to which students will be able to choose for them to enroll

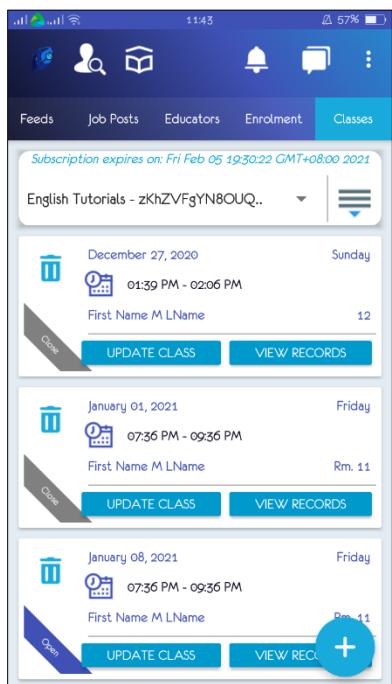
Learning Center Educators Page

User may input a name an educator, their status or any certain information and results will be shown below depending from the searched keyword inputted in the search bar



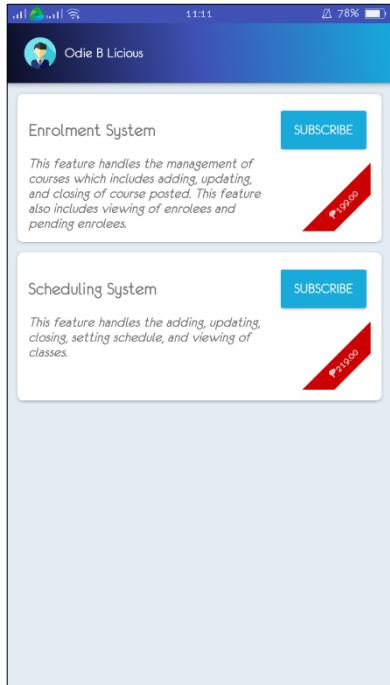
This will show all the employed educators of that certain Learning Center user, where status and information of an educator can be seen

Learning Center Classes Page



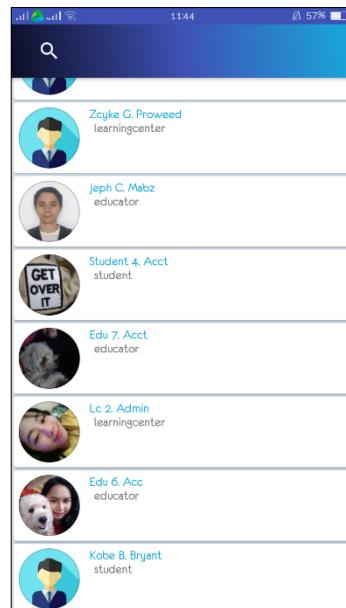
All the classes with the subjects with its corresponding educators will be shown in this part of the classes page

Learning Center Enrollment and Scheduling Subscription Page



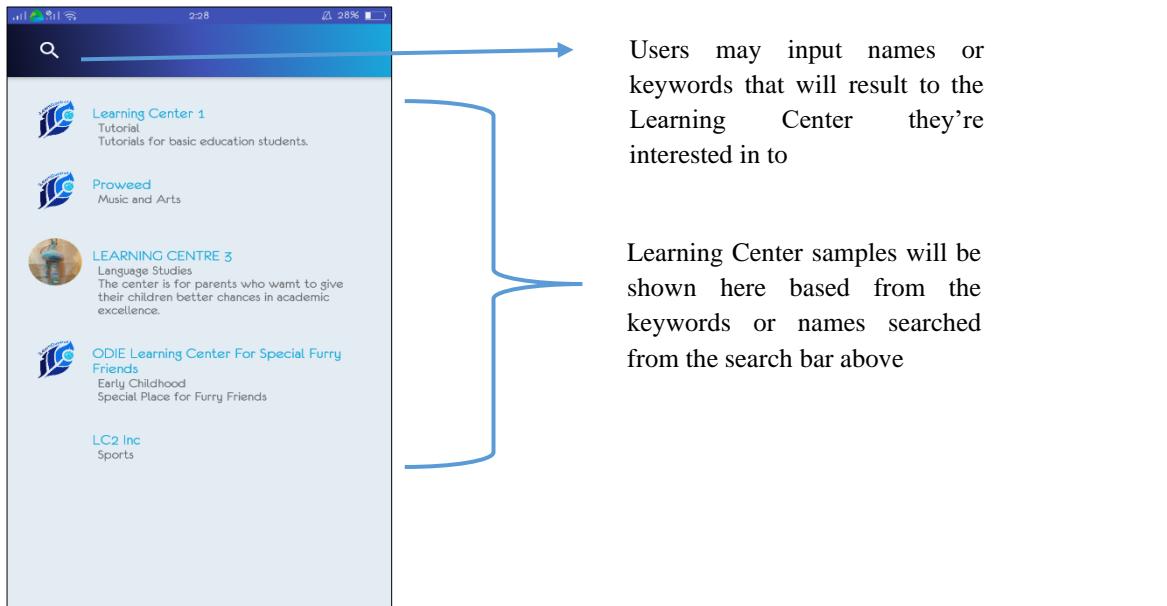
Users may tap subscribe to in order to avail other services the system offers such as adding, updating, and closing of course posted, also the viewing of the overall enrollees and the pending enrollees and the scheduling system which includes adding, updating, and setting schedule of classes

Learning Center Search Page



Search button where the user can search anyone who is registered to the application whether it is a Learning Center User or an Educator

Learning Center Recommended Learning Center Page



Learning Center Sidenav Page

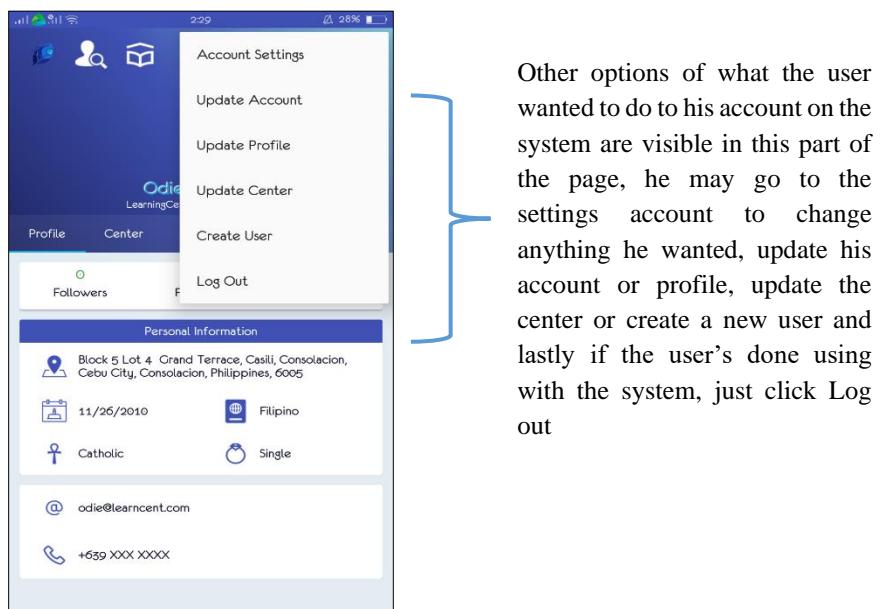
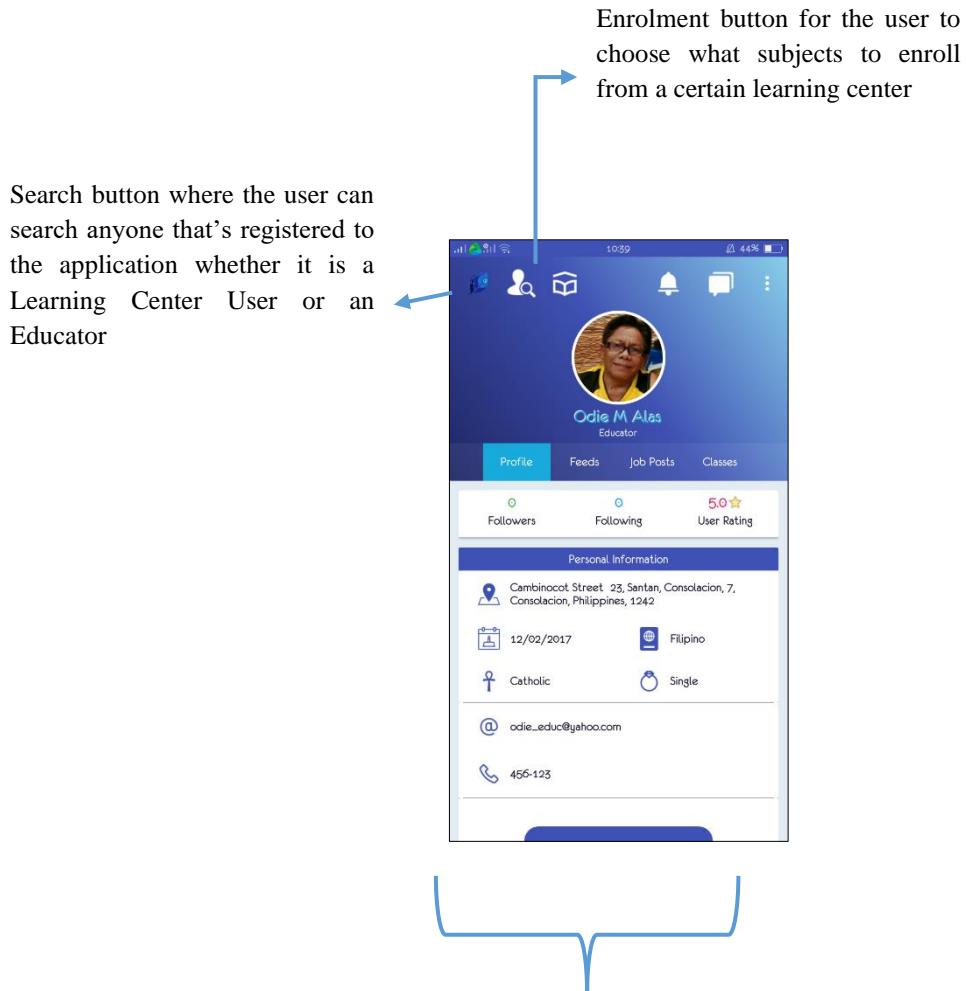


Figure 46: **Learning Center User Interface**

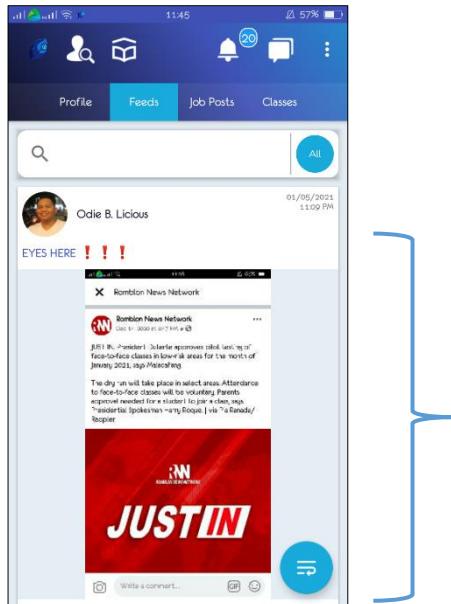
Educator User Interface - This shows the educators profile page, its information about or feed from the different learning centers or educators, the job posting where details such as job name or job description can be seen and to where or what learning center it is from, the educator's classes page where the subjects and its scheduled time and day can be seen and lastly the search bar and the message button where an educator may send message to anyone and may able to received a message to whoever is authorized for them to message to.

Educator Profile Page



Shows the personal information about the educator which includes the number of followers of the educator, the number of how many accounts the educator has been following and lastly the ratings of him as an educator. This is where the educator user can edit its information, in his profile where his personal information is can be seen, like his address, birth date, religion, citizenship, marital status, email address, contact number and educational background. His status may also be seen whether he is already employed to a certain learning center

Educator Information Feeds Page



Educator Job Posting Page

Different job posting from the learning centers can be viewed by the educators registered in the application from here

The diagram illustrates the user flow from the Educator Information Feeds Page to the Educator Job Posting Page, and then to a detailed job posting view and a messaging interface.

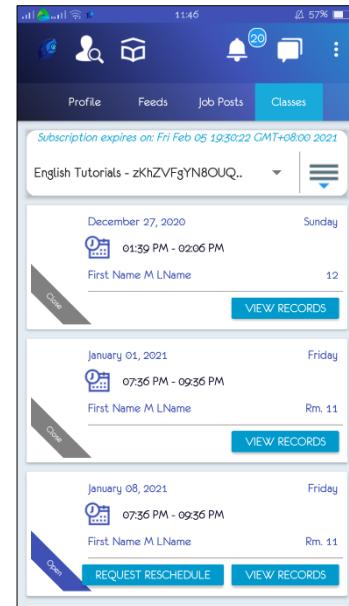
- From the Educator Information Feeds Page:** A blue bracket points from the feeds page to the job posting page.
- From the Educator Job Posting Page:** A blue bracket points to a specific job posting for a 'Head Of Department Teacher' at 'LC2 Inc'. This posting requires handling accounts department and a class, and specifies full-time requirements.
- From the Job Posting Detail:** A blue bracket points to a messaging interface where a user can send a message to the employer.
- From the Messaging Interface:** A blue arrow points to the text 'User may also contact the employer of the said job just by sending them a message'.

Educator users will be able to view any updates from the different learning centers or from its fellow educators from his feeds page

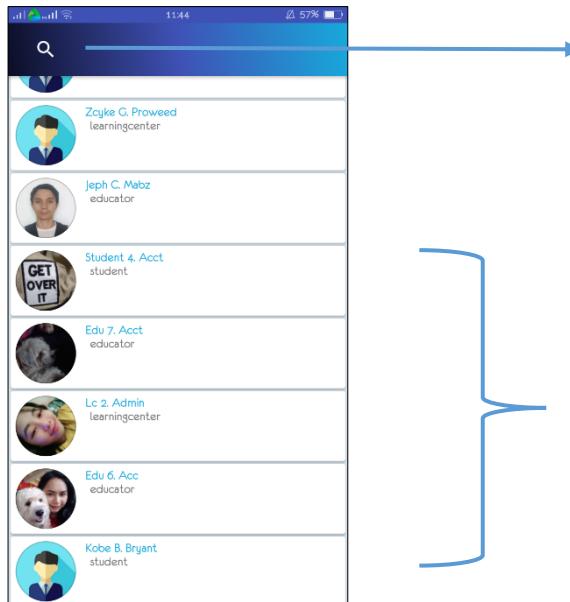
User may also contact the employer of the said job just by sending them a message

Educator Classes Page

All the classes by the educator user will be shown here with its corresponding details such as the subject's name and its time and days it is scheduled.



Educator Search Page

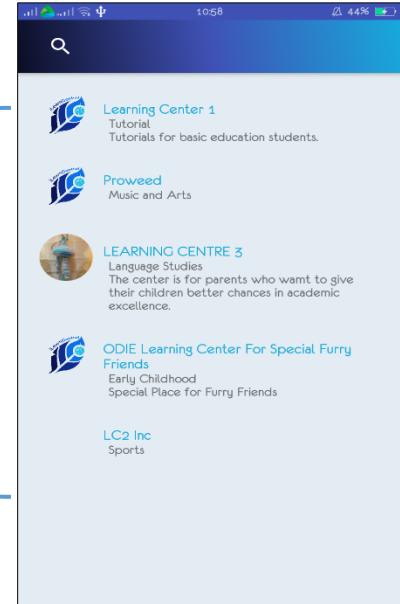


Search button where the user can search anyone that's registered to the application whether it is an Educator or a Learning Center

Sample registered users of the application shown by the system

Educator Learning Center Page

Educator user may also view different learning centers with its complete name, location, description and all the necessary details



Educator Message Page

Educator user may send messages to all members that are only authorized for them to send a message to

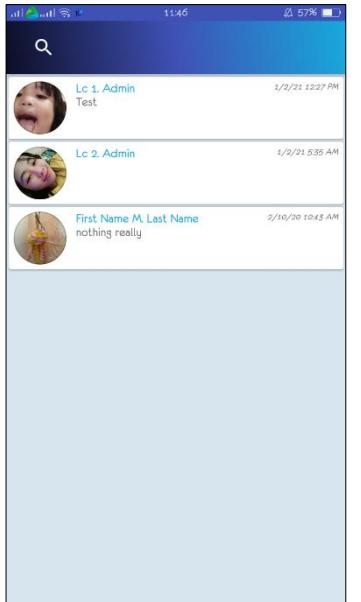
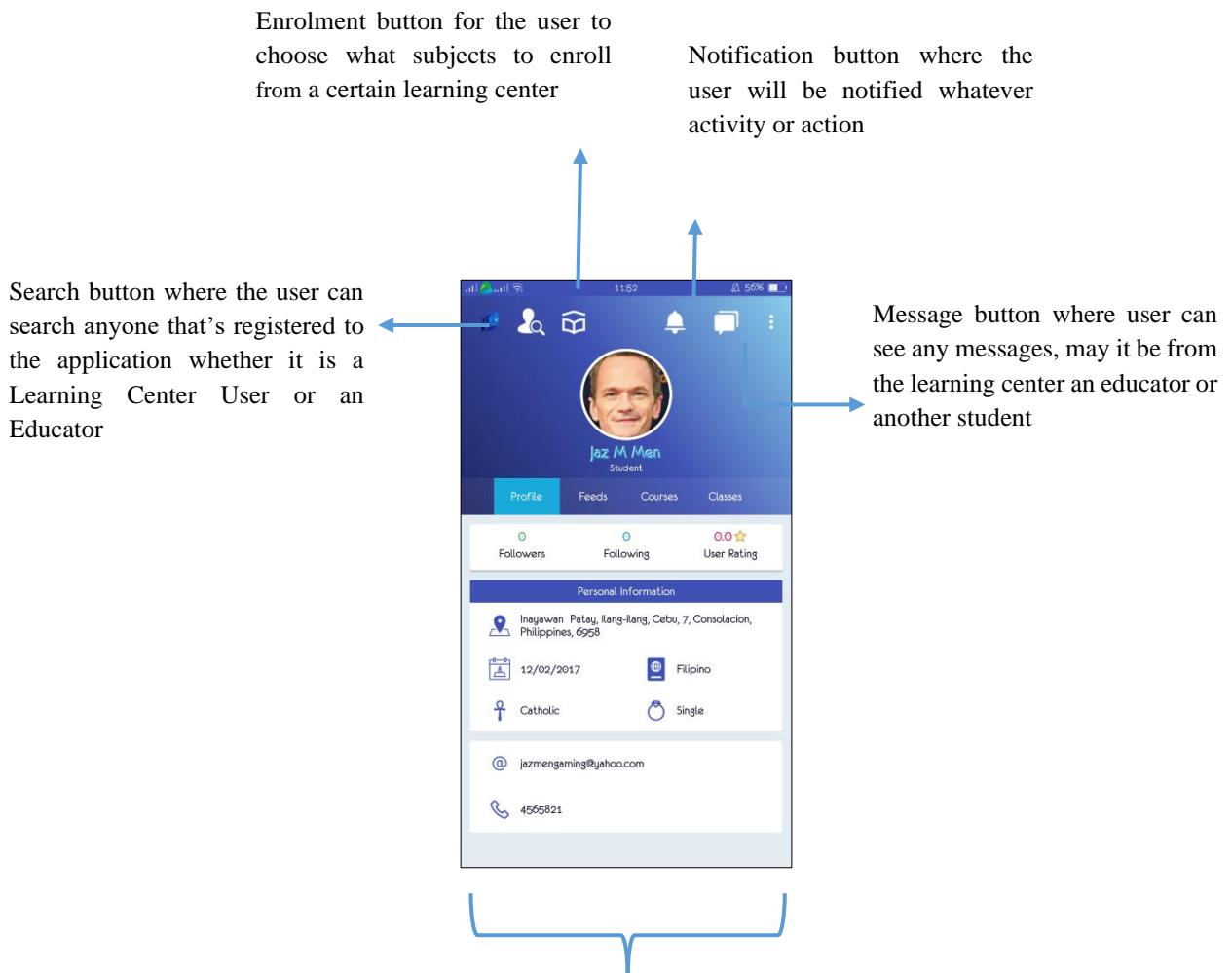


Figure 47: Educator User Interface

Student or Parent User Interface - This shows the profile of the student or the parent, its information feed or posts about existing learning centers or educators , the courses page , the classes page where different classes from different educators or learning centers are posted. A search button at the top is also visible where the user can search anyone that's registered in the system and lastly the recommended learning centers for the student or parents cant also be viewed.

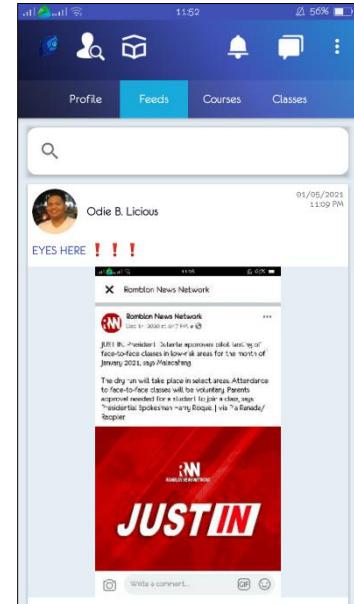
Student or Parent Profile Page



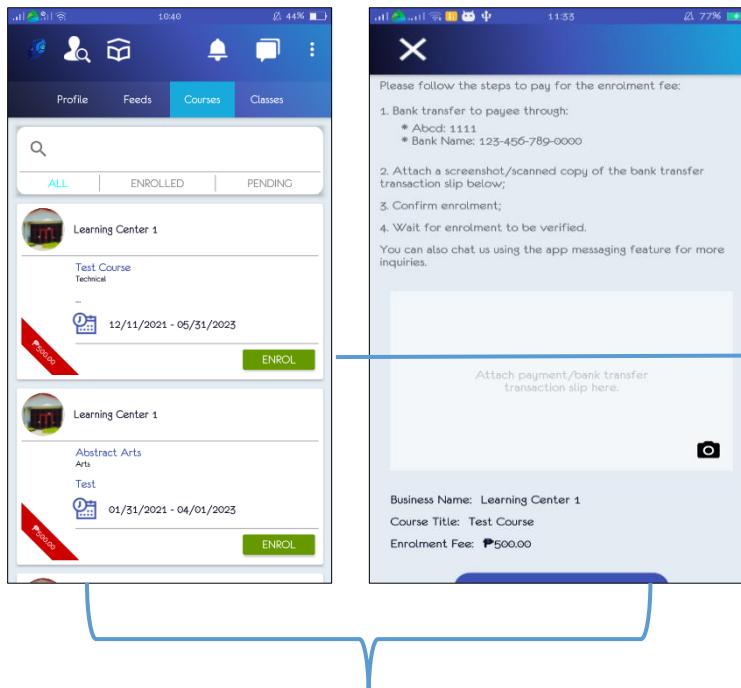
Shows the personal information about the student or parent which includes the number of followers of the student or parent, the number of how many accounts the student or parent has been following and lastly the ratings of him as a user. This is where the student or parent user can edit its information, in his profile where his personal information is can be seen, like his address, birth date, religion, citizenship, marital status, email address and contact number

Student or Parent Information Page

Information feed that will show other posts by other students or parents they are updated or anybody they're following



Student or Parent Courses Page

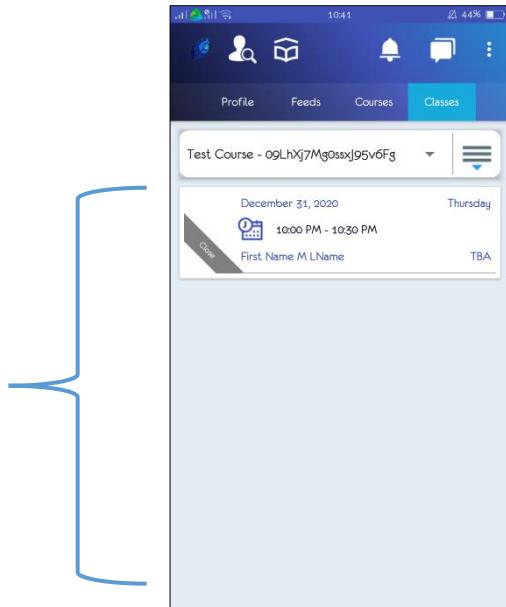


Student user will tap enroll if he wanted to take the course

This is where the Student user may view all the courses that's intended for them to enroll or that's instructed by the learning center

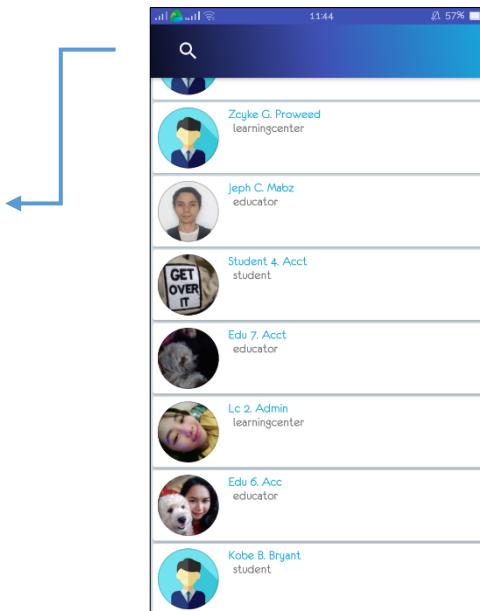
Student or Parent Classes Page

This is where the Student user can view all of its classes throughout the day. Information such as the subject name and the schedule of each subjects are shown

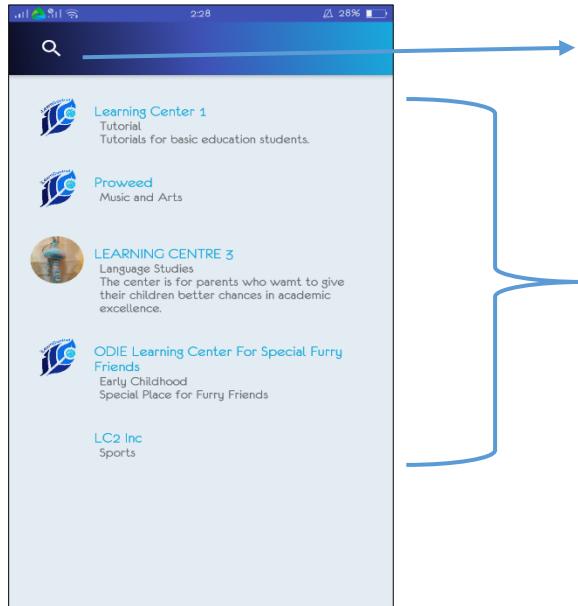


Student or Parent Search Page

Search button where the user can search anyone that's registered to the application whether it is a Learning Center User or an Educator



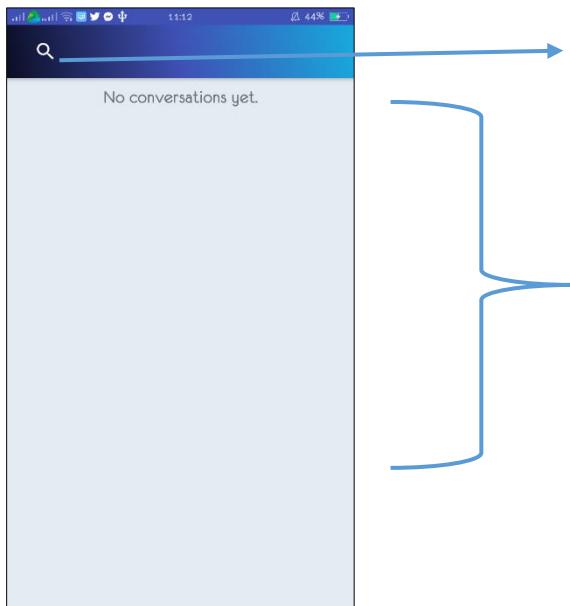
Student or Parent Recommended Learning Centers



Users may input names or keywords that will result to the Learning Center they're interested in to

Learning Center samples in which the user can view all the information he wants to know

Student or Parent Recommended Messages



Users may input names or keywords that will result to the users existing in the application

They can create a message to/from the users they may wish to have a conversation with

Figure 48: **Student User Interface**

Installation Guide

Installation guide provides instructions on how to install iLearnCentral application. For better understanding and comprehension, instructions are provided.

1. For device requirements:
 - The application is available for Android Users with operating systems from Versions M (Marshmallow API level 23) to O (Oreo API level 28).
 - Device must be connected to the Internet.
2. For installing the application:
 - Download the application available on Google Play Store.
 - Once downloaded, iLearnCentral is now ready to use.
3. For Learning Center Account:
 - iLearnCentral application will ask for necessary documents needed to verify for account access when the user wants to subscribe to the additional services offered by the application. .
 - The admin of learning center account can then create users provided that they have already subscribed to the additional service.

Project Roadmap

The project roadmap is a high-level, easy-to-understand overview of the important pieces of a project. It shows the projects goals and ambitions.



Figure 49: **Project Roadmap**

Figure 49 shows the project's plans on future innovation of the application for further success in the industry. It shows the steps on what the proponents of the study are planning to make this application a widely known to the likes of learning centers.

CONCLUSION

Based on the interviews and online surveys conducted, the project proponents concluded that iLearnCentral will be a great jumpstart program for learning centers to target users, namely learning centers and job-seeking educators. It gives them the technological advantage to boost their promotions and enhancing their services, which leads to increase in revenue. Moreover, iLearnCentral also helps students/parents ease their way in enrollment and scheduling their classes. In addition, mobile application gives customers a great convenience and hassle-free online learning. In result, iLearnCentral is a credible and highly advantageous instrument to all learning centers and aspiring educators in present and the near future.

RECOMMENDATIONS

Based from our survey proponents and users' positive feedback, the application still needs to be upgraded. Several suggestions were given by the users and the following are:

1. iLearnCentral should be able to specify user guides and be friendlier at user interface since the application will be used by a more difficult age span.
2. iLearnCentral should be deployed in the Google Play Store for the application to be more available.
3. iLearnCentral can create more functions in dealing with processing learning centers and educators' work with technological support.