

# openCV

Link used to build and install openCV 4 :

<https://raspberrypi.stackexchange.com/questions/116592/install-opencv-in-a-raspberry-pi-3-with-c>

Other useful links :

<https://www.raspberrypi.org/forums/viewtopic.php?t=262144>

Link used to build test codes using cmake :

[https://docs.opencv.org/master/db/df5/tutorial\\_linux\\_gcc\\_cmake.html](https://docs.opencv.org/master/db/df5/tutorial_linux_gcc_cmake.html)

## Steps

### Create a program using OpenCV

Let's use a simple program such as DisplayImage.cpp shown below.

```
#include <stdio.h>
#include <opencv2/opencv.hpp>
using namespace cv;
int main(int argc, char** argv )
{
    if ( argc != 2 )
    {
        printf("usage: DisplayImage.out <Image_Path>\n");
        return -1;
    }
    Mat image;
    image = imread( argv[1], 1 );
    if ( !image.data )
    {
        printf("No image data \n");
        return -1;
    }
}
```

```
}  
namedWindow("Display Image", WINDOW\_AUTOSIZE );  
imshow("Display Image", image);  
waitKey(0);  
return 0;  
}
```

## Create a CMake file

Now you have to create your CMakeLists.txt file. It should look like this:

```
cmake_minimum_required(VERSION 2.8)  
project( DisplayImage )  
find_package( OpenCV REQUIRED )  
include_directories( ${OpenCV_INCLUDE_DIRS} )  
add_executable( DisplayImage DisplayImage.cpp )  
target_link_libraries( DisplayImage ${OpenCV_LIBS} )
```

## Generate the executable

This part is easy, just proceed as with any other project using CMake:

```
cd <DisplayImage_directory>  
cmake .  
make
```

## Result

By now you should have an executable (called DisplayImage in this case). You just have to run it giving an image location as an argument, i.e.:

```
./DisplayImage lena.jpg
```

You should get a nice window as the one shown below:

