PROGRAMMING GUIDE

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Chapter 1

Getting started

1.1 How to compile druid

Druid uses the ant tool (http://www.apache.org) to build the jars. Inside the build directory is located the ant BUILD.XML file. By default, this script uses jikes (http://ibm.com/research/jikes) which is much faster than javac. If you don't have jikes installed you have to comment out the line:

```
cproperty name="build.compiler" value="jikes" />
```

inside the build file. When you are ready ,go inside the build directory and type ant to build druid.

Chapter 2

Velocity bindings

2.1 Main objects

Here are the attribs you can access from most of the objects:

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AbstractNode				
isDatabase	bool	true if the object is a database		
isFolder	bool	true if the object is a folder		
isTable	bool	true if the object is a table		
isField	bool	true if the object is a field		
isProcedure	bool	true if the object is a procedure		
isFunction	bool	true if the object is a function		
isSequence	bool	true if the object is a sequence		
isNotes	bool	true if the object is a note		
name	string	the name of the object, as it compares in the project tree		
htmlName	string	same as above, but converted into html		
descr	string	the description of the object, as it compares in the docs tab		
xmlDescr	string	same as above, but converted into xml		
htmlDescr	string	same as above, but converted into html		
children	AbstractNode collection	all children of this object (if any)		
parent	object	the parent of this object		
file	string	the object name converted to be used as a filename		
depth	int	the depth of the object in the tree		
nCNamePart	string	same as name, but all non XML characters are converted to "_"		

Now follow the objects you have access to:

Database		(extends Folder)
preSql	string	the sql code in the "pre sql" tab
htmlPreSql	string	same as above, but converted into html
postSql	string	the sql code in the "post sql" tab
htmlPostSql	string	same as above, but converted into html
version	string	the last revision. version field
build	string	the database build
isUsingTS	bool	true if tablespaces are used
tablespaces	Tablespace collection	the database tablespaces
revisions	Revision collection	the database revisions
fieldAttribs	FieldAttrib collection	the database field attribs
dataTypes	DataTypes object	the root node of datatypes
erViews	ErView collection	the database E/R views

Note that the database object have access to all properties of the folder object.

Folder		(extends AbstractNode)
allChildren	generic collection	all children (and sub children) of this folder
allFolders	Folder collection	all folders (and sub folders) contained in this folder
allTables	Table collection	all tables contained in this folder
allFields	Field collection	all table fields contained in this folder
allViews	View collection	all views contained in this folder
allProcedures	Procedure collection	all procedures contained in this folder
allFunctions	Function collection	all functions contained in this folder
allSequences	Sequence collection	all sequences contained in this folder
allNotes	Notes collection	all notes contained in this folder
allSortedChildren	AbstractNode collection	all children contained in this folder (sorted by name)

Table		(extends AbstractNode)
preSql	string	the sql code in the "pre sql" tab
htmlPreSql	string	same as above, but converted into html
postSql	string	the sql code in the "post sql" tab
htmlPostSql	string	same as above, but converted into html
fields	Field collection	all fields of this table
referringTables	Table collection	return all tables that have a foreign key to this table
referringFields	Field collection	return all fields that have a foreign key to this table
triggers	Trigger collection	all triggers of this table
vars	TableVar collection	all vars of this table
rules	TableRule collection	all rules of this table
tablespace	string	tablespace name (if any) this table belongs to
htmlTablespace	string	same as above, but converted into html

2.1. MAIN OBJECTS

Field		(extends AbstractNode)
type	string	the data-type specified for the field
sqlType	string	the equivalent sql-type used to create the field
isPrimaryKey	bool	true if this field is used for the primary key
isNotNull	bool	true if this field cannot be null
isUnique	bool	true if this field doen't allow duplicates
isForeignKey	bool	true if this field is a foreign key to another table/field
foreignTable	table	if the field is a foreignKey, return the referenced table
foreignField	field	if the field is a foreignKey, return the referenced field
onUpdateAction	string	a string like "CASCADE", "NO ACTION"
onDeleteAction	string	a string like "CASCADE", "NO ACTION"
fieldAttribVal	FieldAttribVal object	Accepts a FieldAttrib object and returns its value object

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FieldAttribVal		
isBool	bool	true if the value is boolean
isString	bool	true if the value is a string
isInt	bool	true if the value is an int
value	string	the attrib's value in string form

View / Procedure / Function		(extends AbstractNode)
code	string	the sql code as it compares in the "sql" tab
xmlCode	string	same as above, but converted into xml
htmlCode	string	same as above, but converted into html

<i>TableRule</i>		(extends AbstractNode)
isInUse	bool	
rule	string	
htmlRule	string	

Trigger		(extends AbstractNode)
when	string	
htmlWhen	string	
code	string	
htmlCode	string	
isOnInsert	bool	
isOnUpdate	bool	
isOnDelete	bool	
isActiveBefore	bool	
isActiveAfter	bool	
isActiveInsteadOf	bool	
isForEachStatem	bool	
isForEachRow	bool	
activString	string	
forEachString	string	
activEvent	string	

Sequence		(extends AbstractNode)
increment	string	
minValue	string	
maxValue	string	
start	string	
cache	string	
isCycleSet	bool	
isOrderSet	bool	

Notes		(extends AbstractNode)
isInfo	bool	
isAlert	bool	
isDanger	bool	

Table Var	
name	string
xmlName	string
htmlName	string
value	string
xmlValue	string
htmlValue	string
descr	string
xmlDescr	string
htmlDescr	string
isTypeBool	bool
isTypeString	bool
isTypeInt	bool
isTypeLong	bool
isTypeChar	bool
isTypeFloat	bool
isTypeDouble	bool

Revision	
version	string
date	string
descr	string
htmlDescr	string

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FieldAttrib	
name	string
htmlName	string
sqlName	string
id	int
isTypeBool	bool
isTypeString	bool
isTypeInt	bool
isScopeField	bool
isScopeTable	bool
isScopeIndex	bool
isScopeUIndex	bool
isScopeCustom	bool
descr	string
htmlDescr	string
useInDataDict	bool
useInSummary	bool

2.2 Er Views objects

ErEntity		(extends AbstractNode)
tables	Table collection	
Х	int	
У	int	
width	int	
height	int	

2.3 Datatypes objects

AbstractType		(extends AbstractNode)
domain	string	
htmlDomain	string	

DataTypes		(extends AbstractType)
constFolder	ConstFolder collection	
varFolder	VarFolder collection	

ConstFolder	(extends AbstractType)
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VarFolder (extends AbstractType)

ConstDataType		(extends AbstractType)
ddEquiv	string	

ConstAlias		(extends AbstractType)
ddEquiv	string	

VarDataType (extends	AbstractType)
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VarAlias		(extends AbstractType)
size	string	
ddEquiv	string	

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2.4 Generic objects

When the velocity engine is started, some usefull objects are added for comodity. These are:

Sys			
date	string	current date (like day + time)	
day	string	current day (like "2003-07-12")	
time	string	current time (like "12:24:33")	

Html		
spaces	string	takes an int and generates several
encode	string	encode a string into html, converting <,>,&,',",à,è
makeGood	string	used for tables. An empty string is converted into a

Util	
addClass(context, class) -	loads a java class and adds it to velocity with name context

JUtil		
attribute(string)	string	first char of string to lowercase
method(string)	string	first char of string to uppercase
getter(string)	string	returns get+method(string)
setter(string)	string	return set+method(string)