Requirements Specification

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Revision History

Revision	Date	Author(s)	Description
0.3	10.15.2019	TS	Completed Overview
0.2	10.10.2019	RB NF TS KT	Filled in Environment & Operation sections
0.1	09.27.2019	KT	Document Creation

1 Introduction

The requirements specification document is to go over the requirements for This application is to give the user the ability to download their virtual machines for upload to Cypherpath's resiliency platform. It will be a Django web application in Python3. The user will be able to get the virtual machines they have in the VMware cloud and AWS cloud. It should detect what service is from the URL supplied by the user. The user will be given a selectable list of virtual machines on their desired cloud service for them to chose from. The user will select from the list and download the wanted virtual machine. The virtual machine will then be downloaded to the local computer. The requirements from Cypherpath are detailed here in how Cypherpath desires to accomplish this program. This program will later be expanded by Cypherpath to be integrated into their software.

2 Background

3 Overview

The purpose of this application is to allow users to download files from online Virtual Machines (VM), to local file storage. The application itself will operate in the web browser using Python3 and Django. Upon starting the application the user would provide a URL of their VM. Processing the URL the user is then asked to provide credentials to validate they are the owner of the VM. After completing the verification, the application will then use the API of the client the user has their VM stored on to access their folders. The User will be shown their folder structure and chose to download the files locally to their desktop. Upon accepting to download locally the application will use another API to download the files local to their VM.

The application will be written with Django and Python3, including the requests libraries for API calls, SAML for Authentication and standard libraries.

The application only allows users to view the files from VM's they own, and download those file locally to the machine they are running the application through. The users will have the ability to provide either a VMWare URL to download from, or an Amazon Web Services (AWS) VM URL. The application will be designed with modularity in mind to allow further development with different VM service providers.

4 Environment

The environment that the software will preside in consists of modules to interact with **VMWare**, **AWS**, other virtual machine platforms and will also be interacting with authentication modules for those various platforms. The user will interact with the API's of these cloud services and authentication methods through a Django Web App. Lastly, the environment will consist of the application storing the selected virtual machines onto the user's local machine.

4.1 VMWare (VSphere)

4.1.1 API'S

Use VMWare API that looks at file structs.

4.1.2 Download Protocol

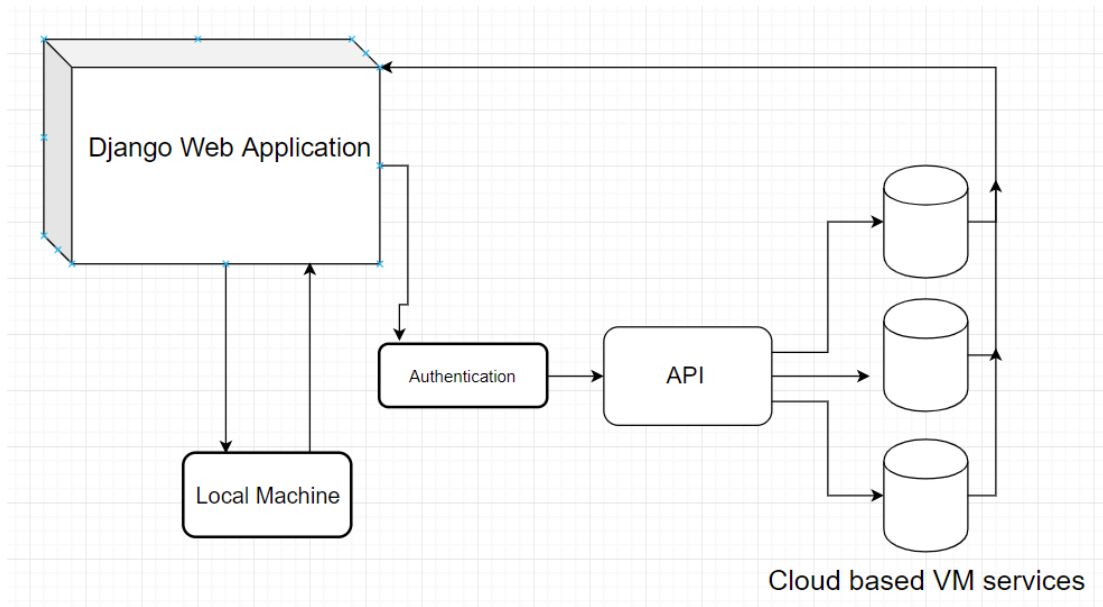Call downloads to download to local machine.

Figure 1: The application environment

4.2 AWS

4.2.1 API'S

Use AWS API that looks at file structs.

4.2.2 Download Protocol

Call download API to download to local machine.

4.3 Authentication

The Application should retain a user's login token for the various platforms to minimize the frequency they need to authenticate to the different VM platforms. An option for them to log out of these sessions should also be provided.

4.3.1 VMWare Auth (SAML)

Use specific authorization based on the VMWare standard.

4.3.2 AWS Authentication

Use specific authorization based on the AWS standard.

4.4 Web Page

4.4.1 Django

Provide input box for URL: should also provide login and logout usage.

4.5 Download Structure

4.6 Database?

5 Operation

In the following sections the operation of the application will be described, including starting the application (invocation), the commands the application uses and finally, how to close or terminate the application.

5.1 Invocation

5.1.1 Web Application

5.2 Commands

5.2.1 Download

5.2.2 Load File Structure

5.2.3 Error Catching

5.2.4 Authentication

5.3 Termination

5.3.1 Logout User

5.3.2 Closing Application

References

A Appendix