Design Document

Captain CyBeard: Neil Before Us

Ryan Breitenfeldt | Noah Farris Trevor Surface | Kyle Thomas

March 6, 2020



Washington State University Tri-Cities CptS 423 Software Design Project 2

Contents

1	Intr	Introduction 1				
2	Architecture					
3	B Data Dictionary					
	3.1	Main		4		
		3.1.1 A	Associations	4		
		3.1.2 A	attributes	4		
		3.1.3 N	Methods	4		
	3.2	Director	y	5		
		3.2.1 A	ssociations	5		
		3.2.2 A	attributes	5		
		3.2.3 N	Methods	5		
	3.3	File		6		
		3.3.1 A	Associations	6		
		3.3.2 A	attributes	6		
		3.3.3 N	Methods	6		
	3.4	Dropbox		7		
				7		
		3.4.2 A	attributes	7		
		3.4.3 N	Methods	8		
	3.5	AWS				
			Associations			
		3.5.2 A	attributes			
		3.5.3 N	Methods			
	3.6		Ownloader			
			Associations			
			attributes			
			Methods			
	3.7		_Selection			
		_	Associations			
			attributes			
			Methods			
	3.8		ication			
			Associations			
		· · · .	Attributes			
			Methods			
	3.9		ction			
	0.0		Associations			
			Attributes	-		
			Methods			
		3.0.0	1001000			
4	\mathbf{Use}	r Interfa	ice 1	6		
	4.1	User Int	eraction	6		
		4.1.1 F	Platform Selection Screen	6		
			Authentication Screen	6		
		4.1.3 F	Tile Selection Screen	6		
	4.2		trator Interaction	6		
			tart Application	6		
			top Application			
5	Info		Repositories 1	7		
	5.1	Cloud P	latform Repository	7		

5.2 Local Storage or Internal Infrastructure	17
----------------------------------------------	----

List of Figures 1 The overall application architemath.

1	The overall application architecture
2	The template class all platforms follow
3	The AWS Class
4	The Dropbox Class
5	The GDriveDownloader Class
6	The Controller and Views Classes
7	The JSON Classes

Revision History

Revision	Date	Author(s)	Description
1.0	03.06.2020	RB NF TS KT	First Draft, revisions
0.5	03.04.2020	RB	Google Section
0.4	03.04.2020	NF	AWS Section
0.3	03.04.2020	TS	Dropbox Section
0.2	03.04.2020	KT	Filled in sections other than data dictionary
0.1	02.25.2020	KT	Document Creation

1 Introduction

This document will go over the design and architecture for the *Downloader* application that was laid out in Requirements Specification[2]. The design document will help the client (Cypherpath) and the software development team (Captain CyBeard) understand the architecture and functionality of the application.

Subsequent sections will go over the general architecture of the application in unified modeling language (UML) followed by a data dictionary. Afterwards the user interface and examples of information repositories needed by the application will be presented.

2 Architecture

The application will consist of ten classes in a model, view, controller architecture. The **Main** class will be the controller for the models (the classes that wrap up the cloud platforms) and the view classes will be the three classes that control what the user sees. The following UML diagrams will show the classes and their relationships with each other, along with their attributes and methods.

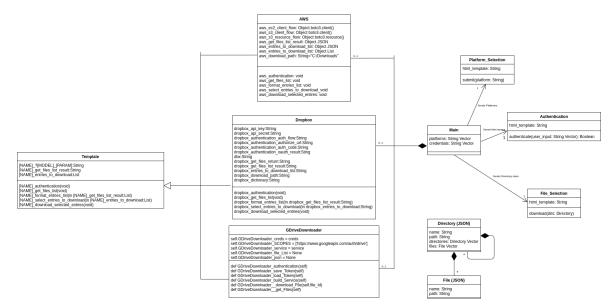


Figure 1: The overall application architecture.

```
Template

[NAME] ?[MODEL] [PARAM]:String
[NAME] get files_list_result:String
[NAME] entries_to_download:List

[NAME] authentication(void)
[NAME] get files_list(void)
[NAME] format_entries_list(in [NAME] get_files_list_result:List)
[NAME] select_entries_to_download(in [NAME]_entries_to_download:List)
[NAME] download_selected_entries(void)
```

Figure 2: The template class all platforms follow

```
aws_ec2_client_flow: Object boto3.client()
aws_s3_client_flow: Object boto3.client()
aws_s3_resource_flow: Object boto3.resource()
aws_get_files_list_result: Object JSON
aws_entries_to_download_list: Object JSON
aws_entries_to_download_list: Object List
aws_download_path: String="C://Downloads"

aws_download_path: String="C://Downloads"

aws_get_files_list: void
aws_get_files_list: void
aws_select_entries_to_download_void
aws_download_selected_entires: void
```

Figure 3: The AWS Class.

```
dropbox_api_key:String
dropbox_api_secret:String
dropbox_authentication_auth_flow:String
dropbox_authentication_auth_code:String
dropbox_authentication_auth_code:String
dropbox_authentication_oauth_result:String
dropbox_get_files_return:String
dropbox_get_files_list_result:String
dropbox_get_files_list_result:String
dropbox_download_path:String
dropbox_dictionary:String
dropbox_dictionary:String
dropbox_get_files_list(viold)
dropbox_get_files_list(void)
dropbox_get_files_list(void)
dropbox_get_files_list(void)
dropbox_format_entries_list(in dropbox_get_files_list_result:String)
dropbox_download_selected_entries(void)
```

Figure 4: The Dropbox Class.

```
Self.GDriveDownloader_creds = creds
self.GDriveDownloader_SCOPES = [https://www.googleapis.com/auth/drive']
self.GDriveDownloader_service = service
self.GDriveDownloader_file_List = None
self.GDriveDownloader_json = None

def GDriveDownloader_save_Token(self)
def GDriveDownloader_save_Token(self)
def GDriveDownloader_load_Token(self)
def GDriveDownloader_load_Token(self)
def GDriveDownloader_download_File(self,file_ld)
def GDriveDownloader_download_File(self,file_ld)
def GDriveDownloader_get_Files(self)
```

Figure 5: The GDriveDownloader Class.

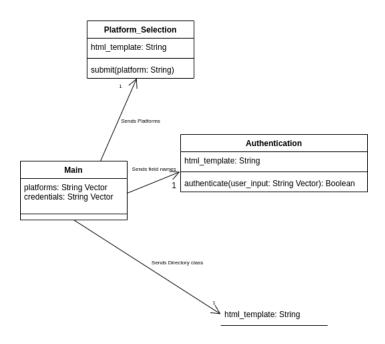


Figure 6: The Controller and Views Classes.

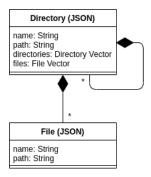


Figure 7: The JSON Classes.

3 Data Dictionary

The Data Dictionary sections will describe what each class does, along with a more detailed view of its associations, attributes and methods that the class has.

- 3.1 Main
- 3.1.1 Associations
- 3.1.2 Attributes
- 3.1.3 Methods

3.2 Directory

The **Directory** class is a JSON friendly class and will be used to display the directory structure and files to the user.

3.2.1 Associations

3.2.2 Attributes

name: String

The attribute **name** is a string that contains the name of the directory.

path: String

The attribute **path** is a string that contains the path of the directory relative to the user's home directory.

directories: Directory Vector

The directories attribute is a list of **Directory** objects that are contained in the directory.

files: File Vector

The attribute **files** is a list of **File** objects that are contained in the directory.

3.2.3 Methods

The **Directory** class does not contain any methods.

3.3 File

The class File is a JSON friendly class and will be used to display the files to the user.

3.3.1 Associations

3.3.2 Attributes

name: String

The **name** attribute is a string that contains the name of the file.

path: String

The **path** attribute is the path the file is in relative the user's root directory.

3.3.3 Methods

The File class does not contain any methods.

3.4 Dropbox

This class is used in the Resiliency Platform Tool to assist users in the download of selected Dropbox files. It will connect to the user interface and allow them to log into their Dropbox through a redirect. After logging in, they will have a list view of the contents of their Dropbox. Per Dropbox's api, some files may be locked and not displayed. Using a check box the user will be prompted to select unique files, or to select all. Upon clicking the download button, the files will be sent to the C:/Downloads folder, unless specified by the user to change.

3.4.1 Associations

Is contained in UI

Makes calls to Dropbox

3.4.2 Attributes

dropbox_api_key:String

This attribute will store the value of the Api key generated by the Dropbox application development software in order to interact with dropbox's SDK provided for python. Without the key, the Api calls will fail during the authentication process. This attribute is private and stored within the class itself, generated by an Api key file included within the website.

dropbox_api_secret:String

This attribute will store the value of the Api secret that is generated by the Dropbox application development software. It will be used to interact with the Dropbox SDK for python, allowing easier management of the Oauth2 interface. This attribute is private and stored within the class itself, generated by the Api key file included within the website.

dropbox_authentication_auth_flow:Object

This attribute is an object that is created by the Dropbox SDK, the formal definition of this object is dropbox.oauth.DropboxOAuth2FlowNoRedirect(). This object will be generated, with parameters of both the Api key and the Api secret. Once the object is stored local to the class, the Oauth2 flow can start. For now, the NoRedirect function is being called. When implemented into the website itself, this will be changed to Redirect, allowing the user to log into their Dropbox within the browser.

$dropbox_authentication_authorize_url: String$

This attribute stores the url that is generated by the dropbox_authentication_auth_flow Object, allowing the user to be redirected to the Dropbox log-in. The result of which will generate a key value to be passed back into the application to complete the validation of the user. Additionally, when the class is integrated into the full website, this will be replaced with the redirect url to allow the same operation for validating the user.

dropbox_authentication_auth_code:String

This attribute stores the returned authorization code generated from the dropbox_authentication_authorize_url link. When prompted the user will enter the string returned by visiting the link. This will be stored locally to allow the class to use the string in the finish() method of the Auth Flow Object.

dropbox_authentication_oauth_result:Object

This attribute will store the object generated by dropbox_authentication_auth_flow.finish() call. This attribute is used upon validating the user when creating the main Dropbox interaction object. Allowing the software to interact directly to the users Dropbox storage, which will be used in the below functions to manage Dropbox files, and folders for the user to select and then download.

dbx:Object

This attribute is the main Dropbox object. Generated after the authentication, creating access to the users

Dropbox. The methods contained within this object will be used in the methods listed below. Which will interact with the Dropbox Api to gather the users files and folders. Then process the download for the objects.

dropbox_get_files_return:Object

This attribute stores the result from the Dropbox api method dropbox.dropbox.Dropbox.files_list_folder(). Storing the object dropbox.files.Metadata() generated by the api call. This data will then be stored individually to allow the user to look through files and select the chosen to be downloaded.

$dropbox_get_files_list_result:Object\ List$

This attribute stores the result from the Dropbox api method dropbox.dropbox.Dropbox.files_list_folder().entries. Storing the metadata for the various files that are gathered through the Api call. The metadata will include the file name, and extension. The full path to the file, which will be used when the user selects the items in which they want to download, and a parent shared id, which will not be used in this implementation.

dropbox_entries_to_download_list:Object List

This attribute will store the information provided by the user of which files they want to download. The object is the same as the above attributes. Using the entries.path_lower, attribute of the generated object, the information will be provided to the download method in order to download the list of files specified by the user.

dropbox_download_path:String="C:/Downloads"

This attribute will hold the path value used for downloading files. The default for this attribute will be the downloads folder. The user will be given the option to specify the download location. This will update the value to their new destination. If the destination does not exist, the user will be prompted.

3.4.3 Methods

dropbox_authentication:void

This method implements the authentication pattern user by the Dropbox Python SDK. This method will generate an authorization flow object that will then generate a url link when instantiated. The user will then provide credentials for the link and copy to authorization key to be passed into the program. When integrated into the website, this will cause a redirect to a Dropbox login then load the key without user interaction. After a valid key is provided, given no error is displayed to the user, the key will be stored in a dbx attribute, detailed above.

dropbox_get_files_list:void

This method uses the dbx attribute generated after authorization of the Dropbox python SDK has completed. Using a method from the dbx object dbx.files_list_folder() with the arguments, "" to indicate root access, and recursive=True, to allow iteration through the entire Dropbox folder system. The call will return and object that will be stored in the dropbox_get_files_listing. Which is then parsed, and placed into based off of the entries attribute of the object, and stored locally in dropbox_get_files_list_result. The method will then iterate through the entries, attribute of the object returned, and store them in a List to later be manipulated by the class.

dropbox_format_entries_list:void

This function uses the local dropbox_get_files_list_result to sort the data and reorganize it. The ordering will be a hierarchal order, listing folders and the included subfolders and files. This will then be stored in JSON format to be used by the website to display the data in an accordion list which will expand the structures to display subfolders and files included within selected folder. Providing an easier to manage interface for the user.

$dropbox_select_entries_to_download:void$

This method will be used to store the indices selected by the user for the files they wish to download. Using key values generated through the UI to then create a new list Dropbox_entries_to_download_list in which the selections will be saved local to the class.

dropbox_download_selected_entries:void

This method will use the dbx.files_download_to_file(). It will use the locally saved attribute dropbox_entries_to_download_list to iterate through, calling the Api using the user defined dropbox_download_path. The function will then download all the files within the list, to the location specified. The user will be prompted with an error if a file is not downloadable, or if a download failed for other reasons.

3.5 AWS

The class 'aws' will be the primary handler of the application's interaction with Amazon Web Services (AWS), this includes Amazon Elastic Compute Cloud (EC2) and Amazon Simple Storage Service (S3). The application can use the 'aws' class to get a list of all available files as well as the ability too download said files, given that the user has access to do both.

3.5.1 Associations

\mathbf{UI}

The AWS Class will be called by the UI and the Main Controller. AWS

The AWS Class makes calls to Amazon Web Services using Amazon's boto3 Python module.

3.5.2 Attributes

aws_ec2_client_flow:Object boto3.client()

This is an instance of the EC2 client, generated by the authentication() method using boto3.client(). Uses access_key_access_key_id, and the region (by default, the region is set to 'us-west-2').

aws_s3_client_flow:Object boto3.client()

This is an instance of the S3 client, generated by the authentication() method using boto3.client(). Uses access_key_access_key_id, and the region (by default, the region is set to 'us-west-2').

aws_s3_resource_flow:Object boto3.resource()

This is an instance of the S3 resource, generated by the authentication() method using boto3.resource() method. Uses access_key, access_key_id, and the region (by default, the region is set to 'us-west-2').

aws_get_files_list_result:Object JSON

This attribute stores all files returned by the AWS API that a user can see.

aws_entries_to_download_list:Object List

This attribute will store the information provided by the user of which files they want to download. The object is the same as the above attributes. Using the entries.path_lower, attribute of the generated object, the information will be provided to the download method in order to download the list of files specified by the user.

aws_download_path:String="C:/Downloads"

This attribute will hold the path value used for downloading files. The default for this attribute will be the downloads folder. The user will be given the option to specify the download location. This will update the value to their new destination. If the destination does not exist, the user will be prompted.

3.5.3 Methods

aws_authentication:void

This method passes a AWS access key and AWS access key_id to Amazons boto3 module, which is used to interact with AWS through python. The key and keyID will be used to create three class attributes that will be used throughout the aws class. These are s3_client, ec2_client, s3_resource.

aws_get_files_list:void

Using the _ec2_client defined in the authentication method, the 'get_files_list' method will be used to retrieve all available files that the user has access to. This will use the client.describe_images method as defined in the boto3 specifications.

aws_format_entries_list:void

This method will format the returned JSON from get_files_list according to the specifications laid out for JSON formatting. As is specified in the Dropbox section of this document: "the ordering will be a hierarchal order, listing folders and the included subfolders and files. This will then be stored in json format to be used by the website to display the data in an accordion list which will expand the structures to display subfolders and files included within selected folder. Providing an easier to manage interface for the user."

$aws_select_entries_to_download:void$

This method will take input from the UI and will generate a key value list of items to download through the S3 Client. This list will be saved locally to this class, and will be used by the 'download_selected_entries' method.

$aws_download_selected_entries:void$

This method will use the s3-resource.download_file() method within a for loop to download all files specified in the variable 'entries_to_download:

3.6 GDriveDownloader

The GDriveDownloader class is responsible for authenticating to Google, acquiring a list of files from Google Drive, and downloading the file. This class is able to take the authentication token and the built service as an input on creation.

3.6.1 Associations

The association **UI** is used to allow the user to authenticate to their Google account and to display the available files.

3.6.2 Attributes

GDriveDownloader_creds

The attribute GDriveDownloader_scopes holds the authentication token. **GDriveDownloader_SCOPES** The attribute GDriveDownloader_SCOPES holds the scope of what the application can access from Google.

${\bf GDrive Downloader_service}$

The attribute GDriveDownloader_service holds the built service.

$GDriveDownloader_file_List$

The attribute GDriveDownloader_file_List holds the list of files from Google Drive.

$GDriveDownloader_json$

The attribute GDriveDownloader_ison holds the JSON needed by the UI.

3.6.3 Methods

$GDriveDownloader_authentication$

This method handles the authentication to Google and gets the authentication token. It saves the token in GDriveDownloader_creds.

$GDriveDownloader_save_Token$

This method saves the token to a file.

$GDriveDownloader_load_Token$

This method loads the token from a file.

GDriveDownloader_build_Service

This method builds the service from the scope and the authentication token.

$GDriveDownloader_download_File$

This method downloads a file with the selected file ids.

GDriveDownloader_get_Files

This method queries Google Drive for the files stored in the user's Google account. It will also create the JSON for the UI and store it in GDriveDownloader_json.

3.7 Platform_Selection

The **Platform_Selection** class is a view in the MVC design pattern that will present the user with a drop-down menu that contains the available platforms for downloading.

3.7.1 Associations

3.7.2 Attributes

platforms: String Vector

The **platforms** attribute is a list of the strings containing the cloud platforms that are supported by the application for the user to download.

3.7.3 Methods

submit(platform: string)

The method **submit** will pass back the **Main** class (the controller) a string containing the platform that the user selected. The **Main** class will use this information for the next view classes.

3.8 Authentication

The **Authentication** class is a view in the MVC design pattern that will retrieve the user's credentials for a cloud platform.

3.8.1 Associations

3.8.2 Attributes

fields: String Vector

The **fields** attribute is a list of field names that the application will create and prompt the user for. For example, there could be a *user name* field and a *password* field or a *client_secret* token or any other variable number of fields needed that the **Authentication** class will need to present to the user.

3.8.3 Methods

authenticate(user_input: String Vector): Boolean

The method **authenticate** takes in the filled in fields from the user and sends those back to the **Main** class. The **Main** class will reply with *True* if the authentication was a success, allowing the application to move onto the next view. If the credentials did not work for authentication then *False* will be returned and the **Authenticate** view will re-prompt the user for their credentials.

3.9 File_Selection

The class **File_Selection** is a view in the MVC design pattern that will display the available files to download to the user and allow the user to select the files.

3.9.1 Associations

3.9.2 Attributes

available_files: Directory

The attribute available_files contains the files that on the cloud platform to download.

3.9.3 Methods

download(dirs: Directory)

The **download** method will send a message back to the **Main** class (the controller) containing a **Directory** class with just the files that the user has selected to download.

4 User Interface

The User interface section will over the actions that a user will be able to take, explaining all menus, buttons, pull down menus, selections, etc. This section will also describe actions that system administrators will need to take to start and stop the application.

4.1 User Interaction

The user will interact with the application through the web interface. They will have several screens (views) to navigate through. Those will include the main screen to select the platform to download from (AWS, Dropbox, Google Drive, etc) and then will be presented with a view to enter their credentials. Once their credentials are entered they will be presented with the final view which contains their directory structure and contents and they will be able to multi-select which of those contents they would like to download.

For more information, readers can refer to the Prototype Screenshots for the Downloader Application[3] which will cover the work flow for the user and screenshots of the preliminary screens.

4.1.1 Platform Selection Screen

The first page of the application that the user will come across is a page to select which platform they will be viewing and downloading files from. This page will contain a *pull down* menu containing each of the cloud platforms that the application supports. Once the user has selected the one they want, they will press the *submit* button which will bring them to the next page.

4.1.2 Authentication Screen

After the user has selected their platform from the *platform selection screen*, the application will determine what kind of authorization information it needs from the user and prompt the user to enter this information. This will include a user name, and either a password, access token or both. Once the user enters their credentials for their cloud account they will press the *ok* button to allow the application to authenticate to the cloud platform and read their files. They will be redirected to the final screen at this point.

4.1.3 File Selection Screen

On the final screen of the application, after the user has selected and authenticated to a cloud platform they will be presented with the files and directory structure that they have on that platform. The user will be able to navigate their directory structure from this screen as well as multi-select which files and directories they would like to download.

Once the user is ready to download their files and directories they will click on the *download* button which will initiate the downloading of their files to where the user's web browser directs downloads to. Once the download is complete the user can exit the browser window, select the *start over* button to go back to the *Platform Selection Screen* or select a different set of files to download.

4.2 Administrator Interaction

The system administrator will interact with the application by using the built-in Django commands on the server that the application will run on. They will mainly only be starting and stopping the web application through this interface. Django does have a built-in web administration page but this application will not need to take advantage of this functionality.

4.2.1 Start Application

To start the application the system administrator will use the Django created manage.py file to invoke the application on its default port of 8000.

\$ python manage.py runserver

If the administrator would like to expose the webserver beyond *localhost* and let other devices connect or use a different port then they will pass an argument with the sources and new port. For example, to let any source connect to the server from port 8080 the administrator would type:

\$ python manage.py runserver 0:8080

The "0" before the *colon* is shorthand for 0.0.0.0 which will allow any source to connect.

4.2.2 Stop Application

Since the web server will be a foreground process in the terminal, the web administrator will press ctrl + c to kill the process or any of the other ten thousand ways to terminate a process on a *nix system.

5 Information Repositories

The application uses several different information repositories. There will be one for each platform supported as outlined in the Requirements Specification [2]. For example, AWS storage will be an information repository as well as Dropbox. The user's local hard drive will also be an information repository during development and then once the client takes delivery their internal storage will become the information repository.

5.1 Cloud Platform Repository

The Cloud Repositories are the storage on the cloud for each platform that the user has files stored on. These files can be any type but will typically be an operating system ISO for the client's use case. These repositories can contain any arbitrary number of files and folders stored within this repository, the users will be able to navigate these through the application and select which ones to download. This information repository will be read only for the application and the user, they will not be deleting or adding contents to the cloud platform.

5.2 Local Storage or Internal Infrastructure

The second type of information repository that the application will contain is the location that the application will download the user selected files from. This will be the user's local storage during the development cycle and in production the client's internal infrastructure will be the repository for these files. This information repository will not be read from, it will only be written too. If the user would like to alter these files then they will need to use another application since the *Downloader* application does not include the user's hard drive in it's scope.

References

- [1] Ryan Breitenfeldt, Noah Farris, Trevor Surface, Kyle Thomas. Project Plan. [Project Plan for Downloader Application] 2019.
- [2] Ryan Breitenfeldt, Noah Farris, Trevor Surface, Kyle Thomas. Requirements Specification. [Requirements Specification for Downloader Application] 2019.
- [3] Ryan Breitenfeldt, Noah Farris, Trevor Surface, Kyle Thomas. Prototype. [Prototype Screenshots for Downloader Application] 2019.
- [4] Cypherpath.com. (2019). Cypherpath, Inc. [online] Available at: https://www.cypherpath.com/ [Accessed 21 Oct. 2019].
- [5] Amazon Web Services, Inc. (2019). Amazon Web Services (AWS) Cloud Computing Services. [online] Available at: https://aws.amazon.com/ [Accessed 10 Oct. 2019].
- [6] Python.org. (2019). Welcome to Python.org. [online] Available at: https://www.python.org/ [Accessed 6 Nov. 2019].
- [7] Djangoproject.com. (2019). The Web framework for perfectionists with deadlines | Django. [online] Available at: https://www.djangoproject.com/ [Accessed 6 Nov. 2019].