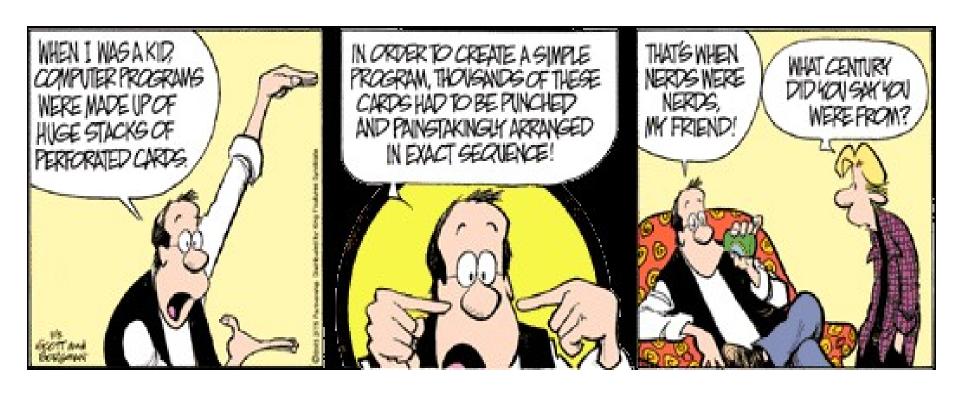
# Selecting and Managing the Use of Tools in an (undergraduate) Software Engineering Course

Jonathan Cook, NMSU

SEES @ ACM FSE November 12, 2012

# The Times They Are A'Changin'



By Jerry Scott & Jim Borgman © 2012 ZITS Partnership

# There's never been a better time to be a software engineering instructor!

(and hopefully it will continue to get better)

http://www.laughitout.com/2010/01/also-bridge-is-out-ahead.html



The content of this talk is the opinion of the speaker and does not necessarily represent those of the ACM, FSE, SEES, NMSU, NSF, DOD, UFOs, ...

I use and advocate for FOSS, and this is where I'll spend most of my time today

# New Mexico State University CS

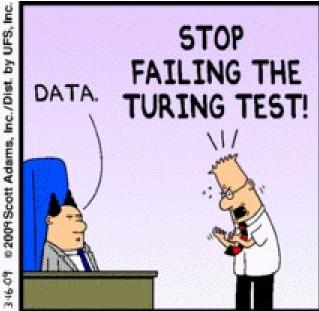
- 12 faculty, 1 instructor, 230 ugrads, 100g
- BS/MS/PhD, new BA, minors, no tracks
- One undergrad software engineering course, plus a senior project course
  - CS 371, Software Development
- Expose students to broad overview of SE, plus team and tool exposure

#### What makes a good course tool?

- Focuses on learning concepts rather than peculiarities
  - Use is "straightforward"
- Available or very easy to install
  - Am not going to spend my time installing lots of dependencies and doing tricky configuration
  - Prefer to have tools that students themselves can install (assignment: "go get tool X...")
- Benefits should be "obvious"







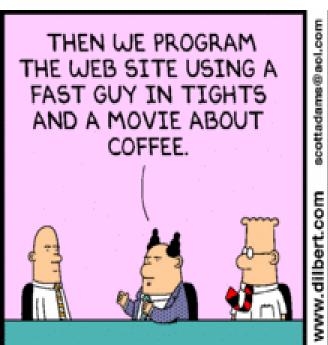
#### **Tools List**

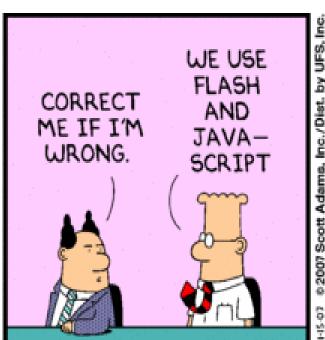
- Language: Classic / novel / niche languages
- Library: Languages come with BIG libraries
- Framework: Design constraining application frameworks (Ruby/Rails/MVC)
- IDE: Integrated Development Environment
- Repository: Revision Control Systems
- Issue tracking and Wiki tools
- Build: Automated derived-product construction
- Code documentation: Comment-processing code documentation
- Test: Automated unit testing, coverage analysis, many others
- Diagramming: General, UML, brainstorming
- Verification (JML, EscJava, Forge, FindBugs, Jpathfinder, JLint)
- LMS tools

#### **Tool Complexities**

- Many tools target "all developers"
  - Try to be "industrial strength", scalable
  - E.g., I won't use tools that need mysql
- I need to know "everything"
  - Not just click-install
- Students need to know "everything"
  - Not just click-install
- We are supposed to be the experts!

I don't want to be a sysadmin, but I do want to be competent in tool/platform use, and I want my students to begin being competent







So:
Easy to install
Easy to understand

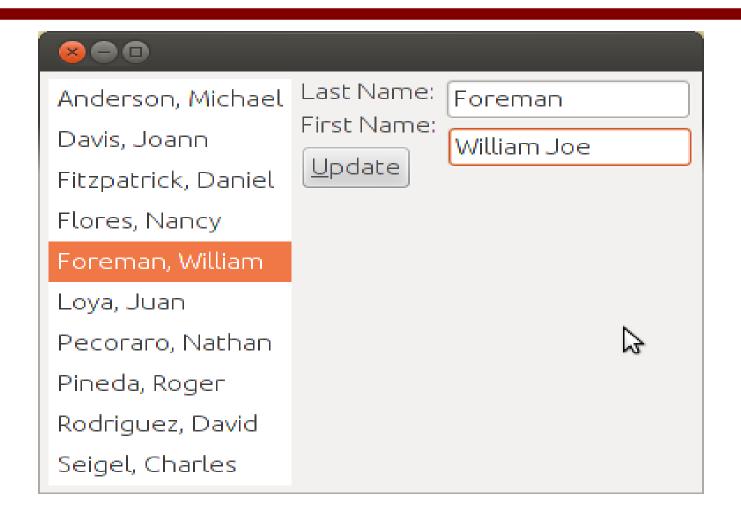
Benefits are "obvious"

#### Programming Languages, Libraries, and Frameworks

#### Prog. Languages & Libraries

- Usually many curriculum issues may constrain PL choice
- Don't overlook learning to use libraries
  - Using the fundamental libraries and frameworks that come with a language is central to "knowing a programming language"

## Java Swing JList supports MVC?



#### Integrated Development Environments

#### **IDEs**

- Full disclosure: I hate IDEs
- "I don't like Eclipse because it reminds me of all the programmers I've worked with who can't code if you take Eclipse away from them" (Greg on sebastienarbogast.com/2009/07/18/why-do-i-hate-eclipse/)
- I don't particularly even want to understand Eclipse!

#### Sniff? Sniff?

#### Recursivity

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28th of October, 2012

#### IDEs Are a Language Smell

For many years, I've found myself frustrated with the tools of various programming languages, primarily IDEs, previously with Java, currently with Scala.

#### Conclusion: A Need For IDEs Is a Language Smell

I've been programming since I was 7 years old. My short foray with IDE's (in perspective: 2004-2011/2012) also coincide with my most frustrated period with tooling and languages. I don't think this is a coincidence. Comparing using poor languages (..ehm, Java)requiring tank-like IDE's, with using a more lightweight toolchain with sane languages like Haskell, Clojure and Scala (used correctly) only confirms this. I can only conclude that the need for an IDE or a heavy "code navigation tool" is a symptom of a deeper problem, if you suffer from tool frustration, it's not necessary your tools that are poor, it may be that your language sucks, or you're not using it correctly.

http://www.recursivity.com/blog/2012/10/28/ides-are-a-language-smell/

#### Problems with IDEs

- Overall: Students don't learn what is "behind the scenes"
- Our students are the ones who should know this! (recall: we are the experts)
- How to:
  - Organize a project
  - Build a project
  - Deploy a project

Okay, now run that from the command line.

. . .

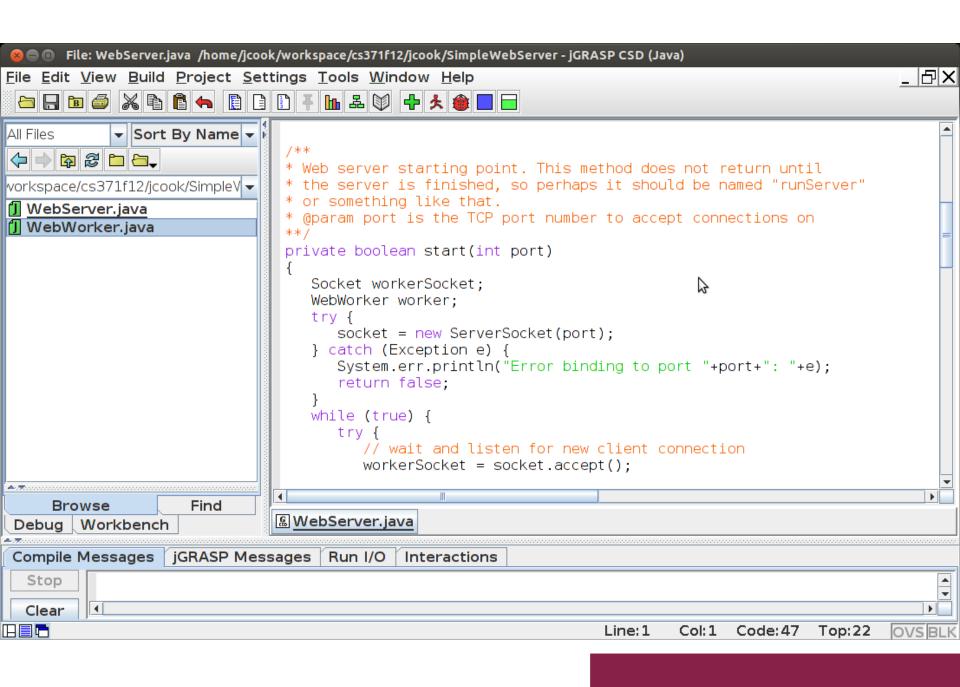
What do you mean, command line?

# List of IDEs / Programming Editors

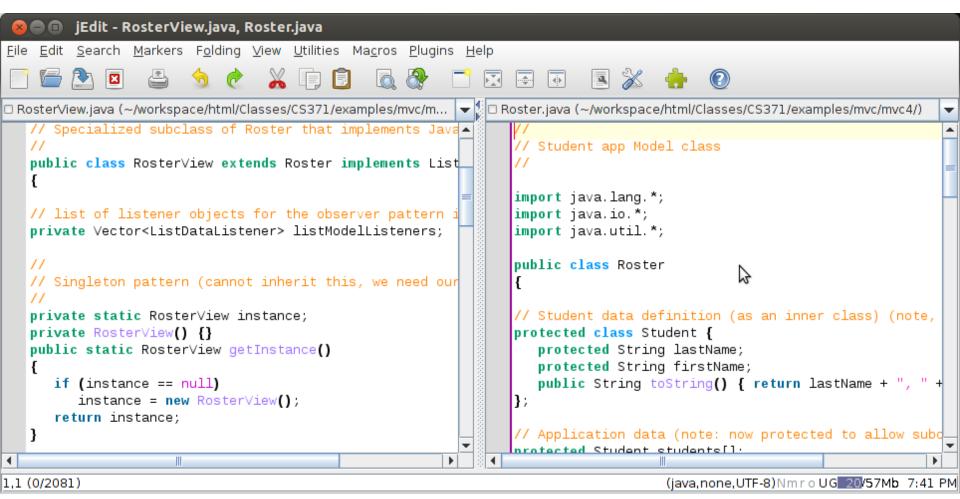
- Eclipse
- Netbeans
- Anjunta http://www.anjuta.org/
- Visual Studio (MS)
- Xcode (Mac)
- IntelliJ (commercial)
- jGrasp
- jEdit, Kate, Gedit, Vim

# **jGRASP**

- Free lightweight IDE
- A university project! (Auburn U)
- Mostly Java, but other languages
- About right for student assignments and projects



# jEdit



# Project Repositories (Revision Control Systems)

## Revision Control Systems

- Usual question:
  - Subversion,
  - Git, or
  - Mercurial?
- But why not just use the web?
  - Many free project-hosting sites nowadays
- We'll talk about both

Question: Is more freedom always better?

# I prefer Subversion over Git precisely because it is more constrained

#### Subversion vs. Git (bazaar, ...)

- Collaboration:
  - Subversion: central repository, checkin/out
  - Git: just clone the repo!
- Managing deviations
  - Subversion: branches take work
  - Git: Branch all the time!
- Workflow
  - Subversion: update/commit centrally
  - Git: any way you want! push/pull whenever!

## How I use Subversion (1)

- I run an svn server (svnserve)
  - svnserve -d -r /jcd1/servers/svn
  - One server can serve multiple repositories
  - No direct file access (nor svn+ssh)
- I create a new repository for each class
  - And I have ones for grad student projects, papers, research projects, web work, ...
  - svnadmin create /jcd1/servers/svn/cs371f2012

## How I use Subversion (2)

- In repo/conf/passwd, create student IDs and passwords
  - Same as user account ID, password is initials plus digits from their student ID
- In repo/conf/svnserve.conf, set
  - anon-access = none (disable anonymous read)
  - auth-access = write (allow authorized to write)
  - password-db = passwd (point to password file)
  - authz-db = authz (point to authorization file)
  - realm = Classes (allows me easy access to all)

# How I use Subversion (3)

- Checkout empty repo, then add a top-level directory for every student
  - Shell scripting makes this easy!
  - Name the directory same as the account id
- In repo/conf/authz, for each student add

```
[/studentid]
studentid = rw
jcook = rw
taID = rw
* =
```

#### How I use Subversion (4)

- Done now I have individual student repositories not readable by other students
- Assignments are submitted by student committing an assignmentN directory
  - TA puts grade file in directory when graded
- Teams:
  - Create teamN top-level directory for each team, give all team members (and me and TA) permission in repo/conf/authz

# How I use Subversion (5)

#### Benefits:

 Students must use it; have basic commands down by the time they do teamwork

#### Drawbacks:

- Students initially think "use repository to submit assignment" and this can ossify
- Students do not have to embrace "coordination using a repository" if they don't want to
- But many teams effectively embrace team repository

## "Whole Project" Systems

- Initial online "project hosting" sites were mostly repository plus some web links
  - Sourceforge
- Online repositories quickly transitioned to "whole project" support
  - Repository, Bug/issue tracker, documentation, Wiki
- And many more are available
  - Google code
  - Github, Gitorious
  - Gnu Bazaar http://bazaar.canonical.com/en/
  - JavaForge
  - Launchpad (Canonical)

# Hosting Site Issues

- Main issue for me: privacy and ownership
- What is the EULA for the site?
- What is required of the students to use it?
  - E.g.: Google Code requires Google id
- Can you legally require students to use such a site?
  - Discussion?

# Whole Project Local Systems

- Trac (http://trac.edgewall.org)
  - Documentation, issue tracker, project wiki
  - Integrates with repository (subversion, git)
  - May try it out this summer (Christmas?)
- Fossil (http://www.fossil-scm.org)
  - Integrated repository system
  - (looks very interesting!)



### MVC Artifact Content

Logged in as jcook

Home

Timeline

Files

Branches

Tags

Tickets

Wiki

Admin

Logout

Download

Hex

Shun

#### Artifact 55896005aa0d0be08223cf7e1f019b77a956ef26

- File <u>mvc4/Roster.java</u>
  - 2012-11-12 03:22:31 part of checkin [eeb12021dc] on branch trunk Initial project source (user: jcook) [annotate]

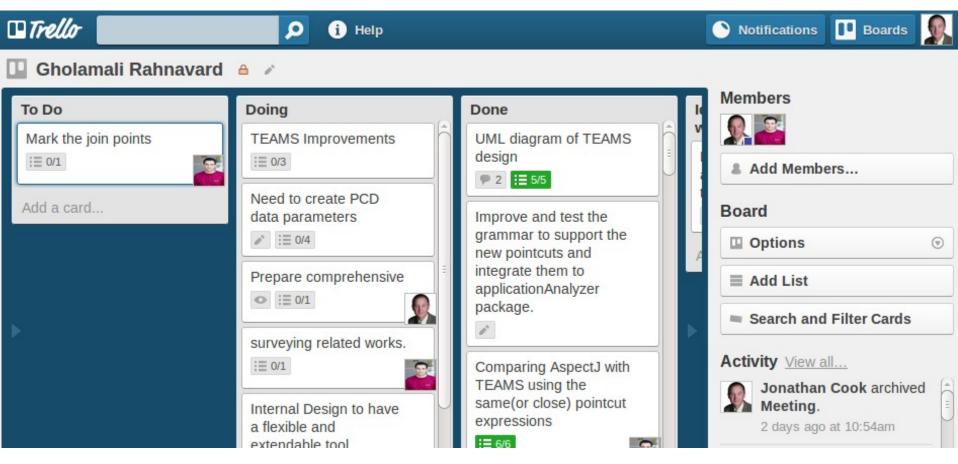
```
//
// Student app Model class
//
import java.lang.*;
import java.io.*;
import java.util.*;
public class Roster
{

// Student data definition (as an inner class) (note, now protected)
protected class Student {
    protected String lastName;
}
```

# Standalone Issue/project tracker

- Bugzilla and others do not meet my requirements
  - Not easy to install, uses at least mysql
- Roundup is a simple issue tracker
  - Easy to set up (user setup?)
  - 1 server, multiple trackers (1 per team)
- Your LMS may have project team support
  - Discussions, wiki, other
- Trello.com is nice! (must trust EULA)

# Trello (Fog Creek Software)



## **Build Tools**

## **Build Tools**

- Make and ant are standard
- Always will be others...
  - Rake,cake,maven,boost.build, jam
- Then meta-build tools
  - Autoconf/automake, Cmake, ...
- We expose students to make and ant
- Discussion?

### **Code Documentation Tools**

### **Code Documentation Tools**

- Javadoc and doxygen
- Danger: tools "work" without students needing any true doc-able comments
- So must establish expectations as to what the students must document
  - Methods, all parameters, return value
  - Generate docs for private members too

## **Testing Tools**

# **Unit Testing Tools**

- I stick with Junit
  - Easy to install and use for the basic capability
- Students can install and use directly

 Discussion: Anyone doing something cool with unit testing?

## Coverage Tools

- C/C++/multi-language:
  - C/C++: gcov (Gnu), Icov (Linux front end to gcov), covtool (sourceforge, source instr, last 4/2010), trucov (google code, Jul 2010), xcover (looks dead), SquishCoco (froglogic, was TestCocoon, free for non-comm?)
- Two reasonable Java OSS tools:
  - Cobertura (6/2011)
  - EMMA (6/2011)
- I like EMMA
  - One jar, students can download and use
  - Easy to use

## Emma: easy to use

```
java -cp ~/bin/emma.jar emmarun -cp . IfCounter basictest.txt - does everything, including instrumentation & text report java -cp ~/bin/emma.jar emmarun -r html -sp . -cp . IfCounter ...
```

- HTML report output, with highlighted source

java -cp ~/bin/emma.jar emma instr [options] [classes/jar]

- offline instrumentation

java -cp [include emma.jar] instrumented-prog

- run java program that is already instrumented

java -cp ~/bin/emma.jar emma report [options]

- generate a report from instrumentation data

## Emma Output 1

EMMA Coverage Report (generated Wed Nov 07 09:51:56 MST 2012)

[all classes]

#### OVERALL COVERAGE SUMMARY

name	class, %	method, %	block, %	line, %
all classes	100% (3/3)	92% (11/12)	80% (292/366)	73% (53.1/73)

#### OVERALL STATS SUMMARY

total packages: 1
total executable files: 1
total classes: 3
total methods: 12
total executable lines: 73

#### COVERAGE BREAKDOWN BY PACKAGE

name	class, %	method, %	block, %	line, %
default package	100% (3/3)	92% (11/12)	80% (292/366)	73% (53.1/73)

[all classes]

EMMA 2.0.5312 (C) Vladimir Roubtsov

## Emma Output 2

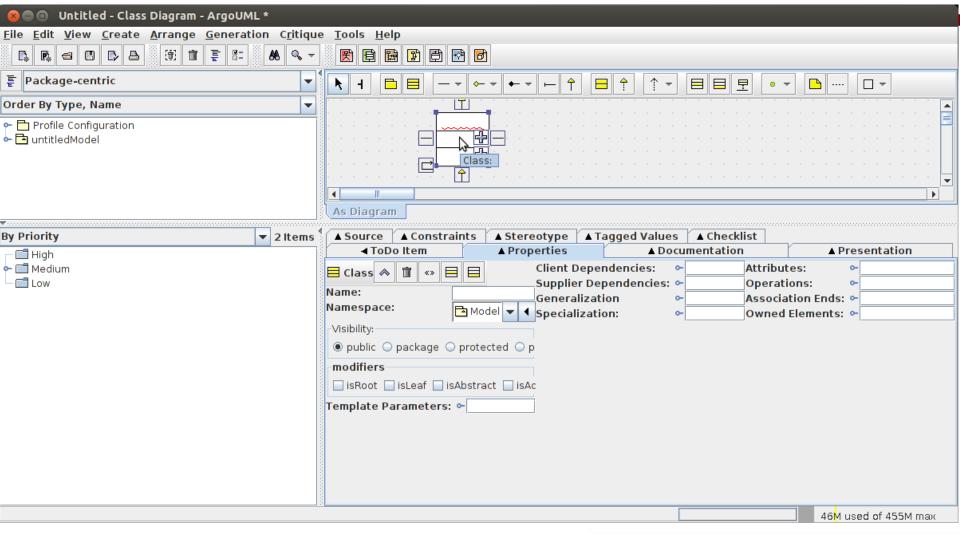
```
case EXPECT_F: // saw an 'i', expect an 'f'
130
                 if (curChar == 'f')
131
                    state = MatchState.EXPECT PAREN;
132
                 else {
133
                    needChar = false;
134
                    state = MatchState.SKIP;
135
136
                 break:
137
              case EXPECT_PAREN: // saw the 'f' now expect possible white
138
                                 // space and then a paren
139
                 if (curChar == ' ' || curChar == '\t' || curChar == '\n')
140
                    ; // stay in same state
141
                 else if (curChar == '(') {
142
                    ifCount++;
143
                    state = MatchState.SKIP;
144
                 } else {
145
                    needChar = false;
146
                    state = MatchState.SKIP;
```

## **Diagramming Tools**

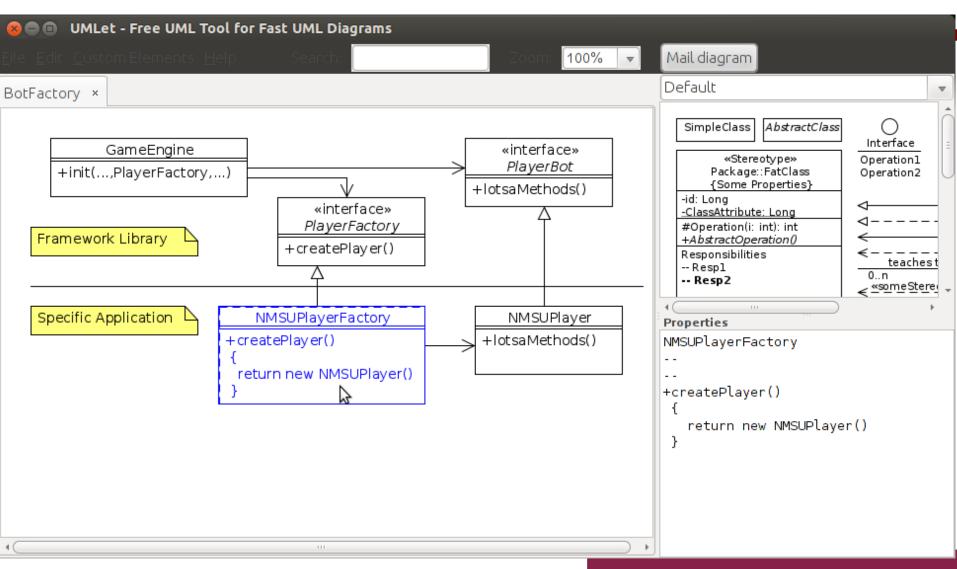
### **UML Tools**

- ArgoUML is a well-known UML tool
  - See next screenshot
- I like Umlet
  - Simple, easy to install, use
  - Probably not for a commercial project, but...

# Any Questions?



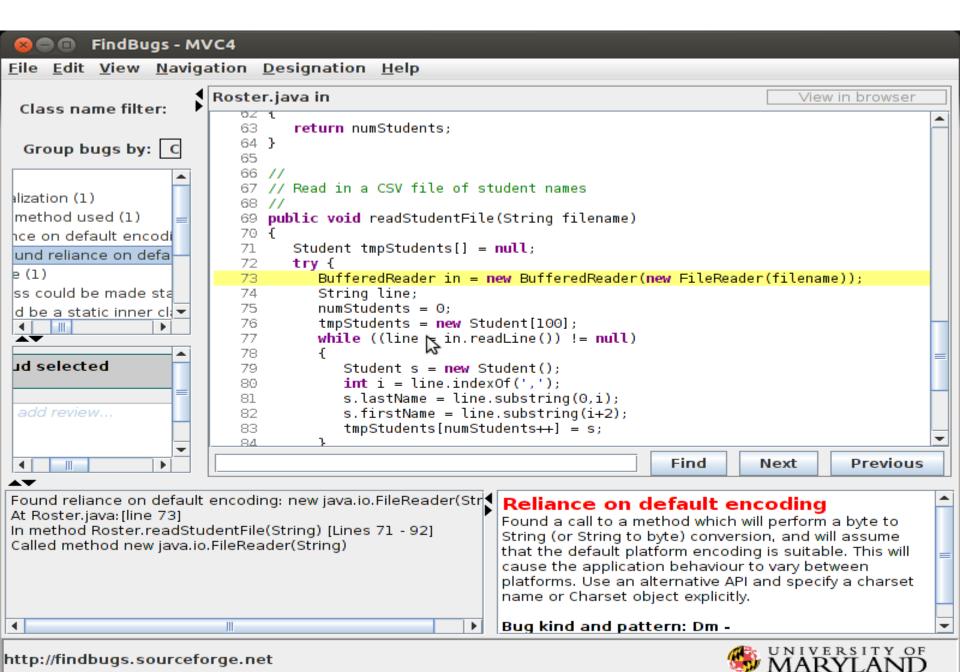
## Aaahhh...



## **Verification Tools**

### **Verification Tools**

- Honestly, I don't do much here at the undergraduate level
- Graduate, I walk through
  - JML, ESCJava, Spin as different classes of analysis (dynamic, incomplete static, sound and complete static)
- FindBugs is one tool I sometimes introduce to undergrads (if time permits)
  - Easy to install, use, benefits are "obvious"



## LMS Tools

# What does your LMS do?

- NMSU switched from Blackboard to Canvas (instructure.com)
- Can create student groups (teams)
- Can create discussion topics
  - e.g., one per team, but probably public
- Groups have an activity message board
- Plugins allow collaborative documents



"Any questions?"

# Software Engineering

