

LLP109 - Digital Application Development

Introduction to python™

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Disclaimers

I have tested all the code examples included in the lecture notes in Python 3.6 environment. However, these notes may contain trivial/ factual errors as the syntax slightly differs according to your version of Python, e.g. Ver. 2.7 and 3.7.

Time passes, everything changes. It is natural that any (computer) languages keep changing.

Reading List

Books (ebook/hardcopy)

- ✓ **Python programming** : an introduction to computer science, John M. Zelle
- ✓ **Learning Python** : learn to code like a professional with Python, Fabrizio Romano
- ✓ **Learning Python**, Mark Lutz

Some other books, including **ebooks**, are also available in the **main/ London** Library. Have a search of the library catalogue: <https://vufind.lboro.ac.uk/>

Excellent Free e-Books

- Allen Downey, Jeff Elkner and Chris Meyers, **Learning with Python** How to Think Like a Computer Scientist
<https://greenteapress.com/wp/learning-with-python/>
- C.H. Swaroop, **A Byte of Python**
<https://python.swaroopch.com/>

Various module-specific resources are available from the library and online.

Contents

- Introduction
- Data Types/Structure
- Control flow

First Computer Programmer

Ada Lovelace (1815-1852)

Lord Byron's daughter, an English mathematician and writer, proposed mechanical general-purpose computer, the Analytical Engine. She was the first to recognise that the machine can be **applications beyond pure calculation**, and published the first **algorithm**.

- Wikipedia





has been published in 1991

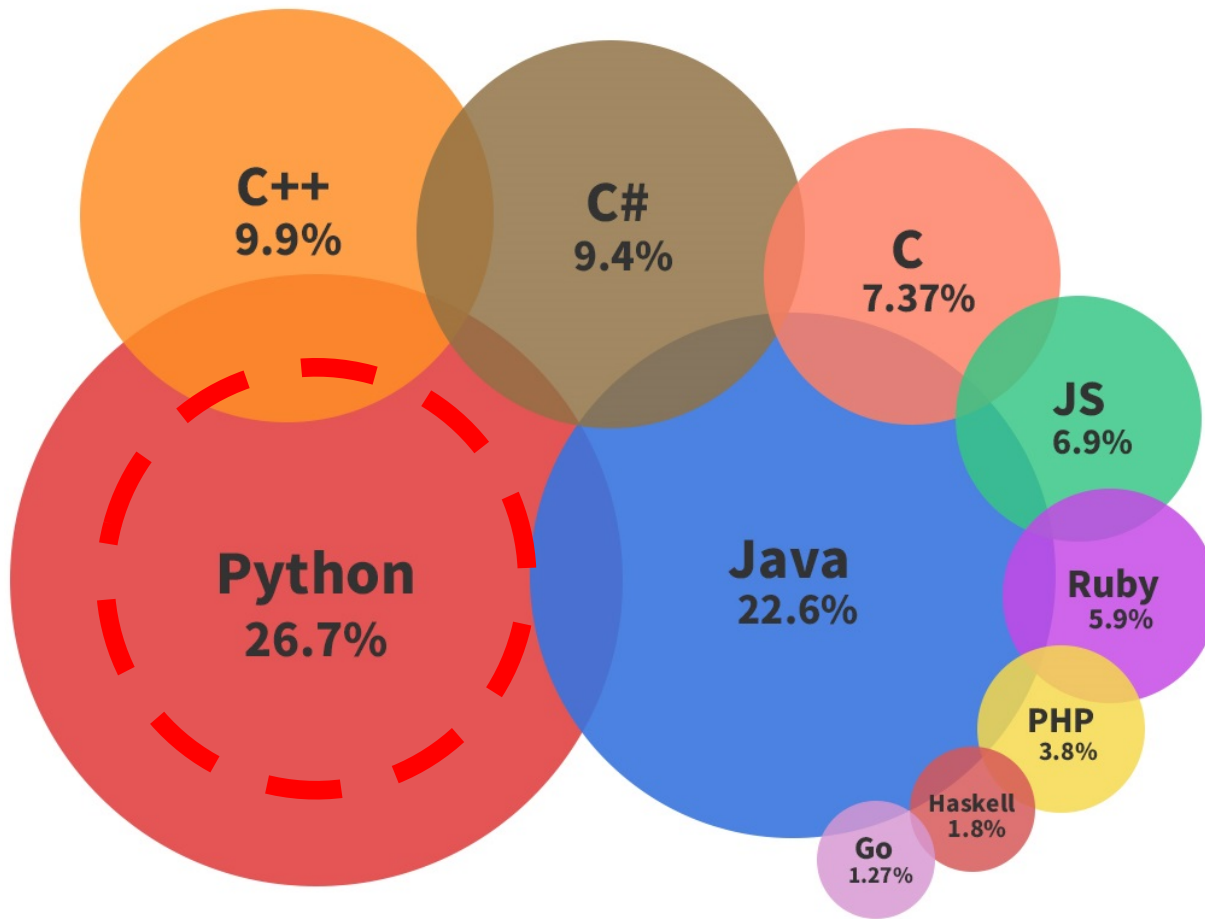
- C++ (1979)
- **Python (1991)**
- JAVA (1991)



"Monty **Python's** Flying Circus",
a BBC comedy series (1970s)



Popular Programming Languages



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Development Environments (editors and compilers)

1. **IDLE** (default if you have installed Python)

Download and install *Python 3* in your computer at

softwarecenter:SoftwareID=Scopeld_369856DC-9EA9-48E8-8227-77CCDB1E4E48/Application_019d72ab-618f-42ea-a61b-8b45e348d795

Or <https://www.python.org/downloads/>

2. **PyCharm** (Community: free):

<https://www.jetbrains.com/pycharm/download/#section=windows>

3. Jupyter: <https://jupyter.org/install>

4. Visual Studio

Install additional software modules including Python

Visual Studio installer > More/Modify > [V] Python

Let's agree that you do **NOT** ask me how to use your compiler tools after today, especially during the lectures as it is not within the scope of the lectures.

Useful Websites

Documentation, tutorials, beginner's guide, discussion, Q&A

- ✓ <http://python.org/>
- ✓ <http://wiki.python.org/moin/PythonBooks>

Summary

- Course overview, including aims, objectives, ILO, assessment (coursework), off-/online resources

Let's think & interpret things **logically** in coding !



Python [†]**IDLE** Shell

- Interactive mode (Interpreter prompt)

Run Python **IDLE** > just write your code **at the prompt** and press the ***Enter*** key

```
>>> print ("Hello World!")
```

```
Hello World!
```

```
>>> 1+2*3
```

```
7
```

```
>>> name = "Hyun"
```

```
>>> name
```

```
Hyun
```

```
>>> print ("Hello", name)
```

```
Hello Hyun
```

```
>>>
```


Compiler vs Interactive mode

- The **interactive** mode in Python takes **one statement at a time** and executes the instructions.
- The **compiler** converts high-level programming language (of **the whole program**), i.e. Python, to low-level language **at once**, i.e. *machine language* that is to execute the program.

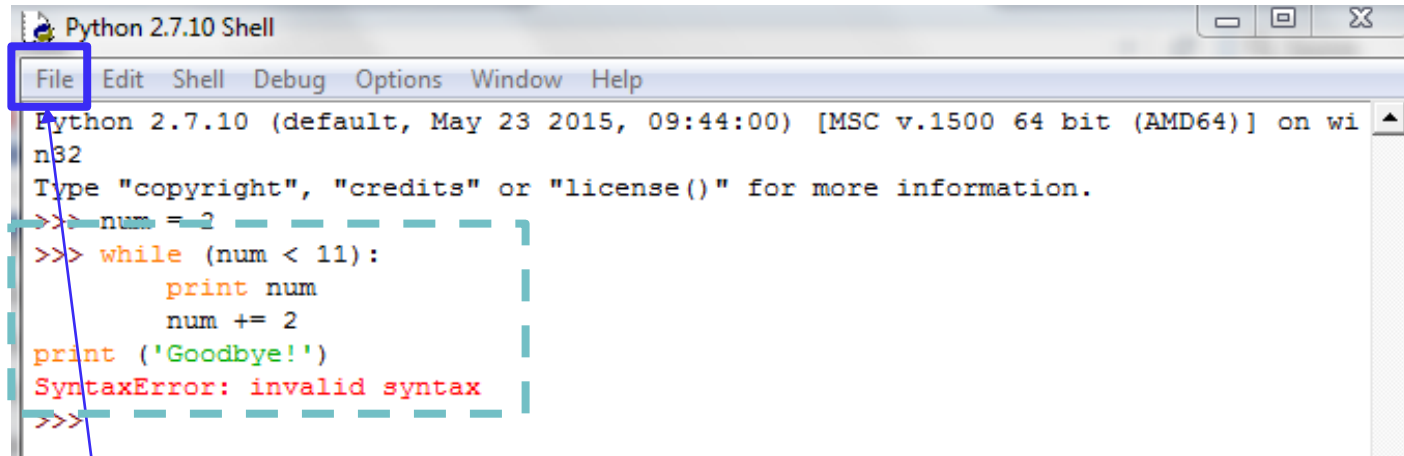
IDLE Shell

- **Interactive mode**: to run only a **single** line of your code, use a command prompt window:

```
>>> 1+2
```

```
3
```

```
>>>
```

A screenshot of the Python 2.7.10 Shell window. The window has a menu bar with 'File', 'Edit', 'Shell', 'Debug', 'Options', 'Window', and 'Help'. The 'File' menu is highlighted with a blue box. The shell displays the prompt 'Python 2.7.10 (default, May 23 2015, 09:44:00) [MSC v.1500 64 bit (AMD64)] on win32' followed by 'Type "copyright", "credits" or "license()" for more information.' Below this, the user has entered a multi-line code block: '>>> num = 2', '>>> while (num < 11):', ' print num', ' num += 2', 'print ('Goodbye!')'. A red error message 'SyntaxError: invalid syntax' is displayed at the end of the code block. A blue dashed box highlights the code block, and a blue arrow points from the 'File' menu in the screenshot to the 'File' menu in the text of the 'Compiler mode' bullet point below.

- **Compiler mode** (Source Code Encoding): to run a program including **multiple** lines:

(at the top menu) **File** > **New file** > (write your code in the new edit window)
> **Save as** (in the File menu) > xxxx.py

then, run the whole program by choosing **Run** > **Run module** (top menu)
or just **pressing F5** key

Comments in Python

```
>>> print ("Hello World!") # This is my first code in Python.  
.....
```

Triple quotes (") will work just like a block comment, such as,

```
1+2*3  
print "Hello again"  
.....
```

- A **comment** starts with a #, then Python will ignore them.
- In-code documentation
- There is no block comment in Python. However, triple quotes (""" """ or ''' ''') will work just like a block comment.
- In Visual Studio (only)

Comment selection: **ctrl+k** & **ctrl+c**, Uncomment: **ctrl+k** & **ctrl+u**

Newline, tab, backslash

`\n` : newline

`\t` : tab

`\\` : `\` (backslash)

```
>>> print ("Hello\t\tWorld!", "\n\n\n")
```

Hello  World!

2 tabs (empty space)

 # 3 new (empty) lines

```
>>>
```


Variables - assignment, delete

```
>>>x=4      # assignment operator (=), x is of type int
```

```
>>>y = "Sally"    # y is of type str
```

```
>>>print(x)      # Or, type just x and press Enter, instead
```

```
# assign values to multiple variables in one line:
```

```
>>>f0,f1,f2="Orange","Banana","Cherry"
```

```
>>>f0
```

```
'Orange'
```

```
# A variable name cannot start with a number, e.g. 1x, 2_item
```

```
# By the way, this is a comment
```

```
# A computer does not recognise whatever you write after #
```

```
>>> del x  # empty the variable
```

```
# ctrl + F6 or [Restart Shell] in the Shell menu removes all the variables defined in IDLE.
```

Variable Types - *Numbers*

```
>>>x=1      # int
>>>y=2.8     # float
>>>z=1+3j    # complex
```

Type Casting

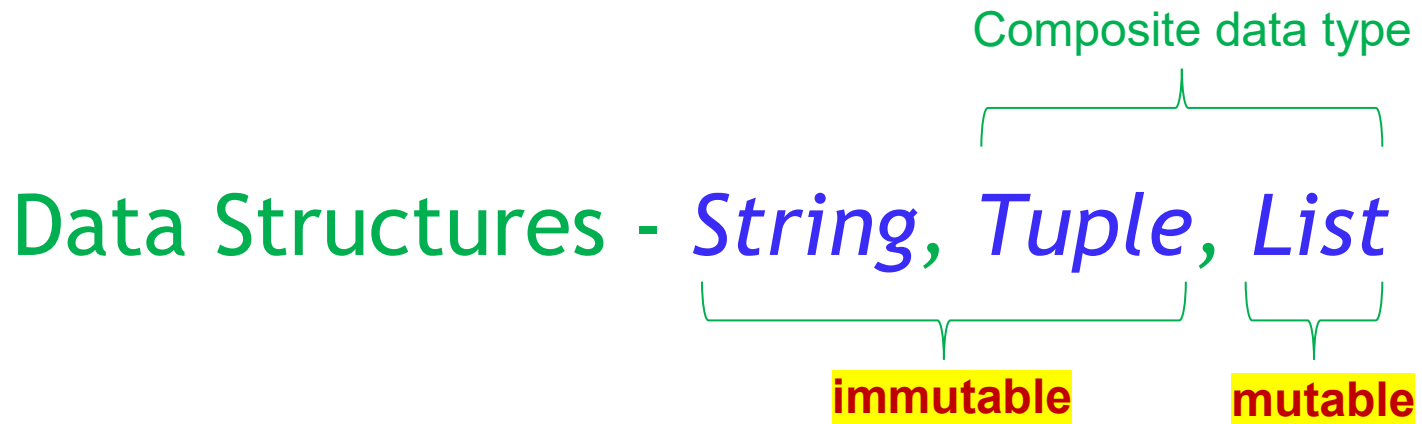
```
>>>a=float(x)      #convert from int to float:
>>>b=int(y)         #convert from float to int:
>>>c=complex(x)     #convert from int to complex:
>>>d=str(y)         # d is a string '2.8'. d is not a number
>>>d+2             # d is not a number. '2.8'+2 is not possible
TypeError: cannot concatenate 'str' and 'int' objects
```

Summary

- Python development environments: **IDLE**
- Have created **your first Python code**: *"Hello World!"*
- Variables: *str, int, flot*
- *# Comment*

Contents

- Introduction
- Data Types/Structure
- Control flow



(Character/text) *String*

- immutable

Hello
(index) 0 1 2 3 4
 -5 -4 -3 -2 -1

```
>>> abc="abcdefgi" # It is a string. ' ' is also fine, instead of " "
```

```
>>> abc[0] # [ ] calls elements of a string
```

```
?
```

```
>>> abc[1]
```

```
?
```

```
>>> abc[-1] # A[-1] returns the last item
```

```
?
```

```
>>> abc[1:5] # A[n:m] returns items from n to m-1
```

```
?
```

```
>>> abc[5:-1] # i.e. from n (inclusive) to m (exclusive)
```

```
?
```

```
>>> abc[1] = 'k' # immutable
```

```
TypeError: 'str' object does not support item assignment
```

How to update part of a *string* array

```
>>> my_email = "jamie@lboro.ac.uk"
>>> my_email = "jim" + my_email[5:]
>>> my_email
'jim@lboro.ac.uk' # jamie@lboro.ac.uk
```

[n:] means all the items from the element n .

Quiz

```
>>> my_email = "john" + my_email[- ? :]  
>>> my_email  
'john@lboro.ac.uk'  
      ↑      ↑ ↑  
      -?    -2 -1  
>>> my_email[:5] # ?
```

```
print ( ..... )
```

% : a print format operator

```
>>> "%s lives in %s at latitude %f" % ("John", "London", 51.50)
'John lives in London at latitude 51.500000'
```

Tuple - immutable sequence

```
>>> a_tp = (1, 2, 3)      # or just, a_tp = 1,2,3
```

```
>>> a_tp[0]
```

?

```
>>> a_tp[1:]
```

?

```
>>> a_tp[0] = 5           # immutable
```

Traceback (most recent call last):

File "<pyshell#189>", line 1, in <module>

a_tp[0] = 5

TypeError: 'tuple' object does not support item assignment

```
>>> a_str = '12345'       # a string
```

```
>>> b_tp = tuple(a_str)   # type casting a string to a tuple
```

```
('1', '2', '3', '4', '5')
```

Tuple - Complex data type

```
names_tp = ( 'Tom', 'James', 'Chen')
```

```
# or just, names_tp = 'Tom', 'James', 'Chen'
```

```
b_tp = ('1', '2', '3', '4', '5')
```

```
c_tp = (1, [2, 6, 10], 3, 'name')
```

```
# [ ] is a List - another complex data type
```

```
>>> b_tp + c_tp # + operator, no -
```

```
('1', '2', '3', '4', '5', 1, [2, 6, 10], 3, 'name')
```

```
>>> b_tp*2 # * operator, no /
```

```
?
```


Tuples, Lists in a tuple

```
>>> a1_tp = ((1, 2), 3, (4, 5, 6))    # Tuples () in a tuple ()
```

```
>>> a1_tp[2]
```

```
?
```

```
>>> c_tp = (1, [2, 6], 3, 'name')    # A List [] in a tuple ()
```

```
>>> c_tp[1]
```

```
?
```

List

A compound data type:

[0]

[1.2, 3.4]

[7, "Hi", "there", 99]

[]

List - Use **[]** to call items

```
>>> names = ["James", "Chen", "Kim", "Sergey"]
```

```
>>> names
```

```
>>> names[0]
```

```
'James'
```

```
>>> names[1]
```

```
'Chen'
```

```
>>> names[5]
```

Traceback (most recent call last):
IndexError: list index out of range

```
>>> names[-1]
```

```
'Sergey'
```

```
>>> names[-2]
```

```
'Kim'
```

```
>>> names[-4]
```

?

- ✓ Out of range values raise an exception
- ✓ Negative values go backwards from the last element.

Lists/ Tuples in a List

(*Nested* List/ Tuple)

```
a_lst = [['Tatiana', 'book I'], ['James', 'book II'], ['Sergey', 'book III']]
```

It is a kind of 2-D array

If we want to print **each detail** of a_lst[0] and a_lst[1]

```
print('Author:',a_lst[0][0])
```

```
print('Book title:',a_lst[0][1],'\n')
```

```
print('Author:',a_lst[1][0])
```

```
print('Book title:',a_lst[1][1],'\n')
```

	Author	Title
	Column 0	Column 1
Row 0		X
Row 1	X	
Row 2		



Length of a *List*

```
>>> names = ["James", "Chen", "Kim", "Sergey"]  
# Use len() to get the length of a list
```

```
>>> len(names)      # length
```

```
4
```

```
>>> names[1]
```

```
?
```

List- Other useful *methods*

```
>>> ids = ["p0", "p1", "p2", "p3"]
```

```
>>> ids.append("p4")
```

to append the whole object, e.g. a string, tuple, list, to the list

```
>>> ids
```

```
['p0', 'p1', 'p2', 'p3', 'p4']
```

```
>>> id1=["abc", "def"]
```

```
>>> ids.extend(id1)
```

to extend the list by adding all the elements of an object to the end.

```
>>> ids
```

```
['p0', 'p1', 'p2', 'p3', 'p4', 'abc', 'def']
```

```
>>> ids.append(id1)
```

.extend vs .append

```
['p0', 'p1', 'p2', 'p3', 'p4', ['abc', 'def']]
```

```
>>> ids[5]
```

```
['abc', 'def']
```


Exercise

```
bk1='Programming I' # book title
bk2='Programming II'
bk3='Programming III'
# bk1='Programming I'; bk2='Programming II'; bk3='Programming III'
a_lst=[ ]           # We've created an empty bookshelf
a_lst.append(bk1)    # Put a book, bk1 on the bookshelf
a_lst.append(bk2)    # cf. a_lst.extend(bk2)
a_lst.append(bk3)
print(a_lst[1])      # Show the item No.1
```

```
>>>'Programming II'
```

```
>>>a_lst
```

```
['Programming I', 'Programming II', 'Programming III']
```

Exercise

```
bk1=['Tatiana', 'book I', 1969] # author, title, year
```

```
bk2=['John', 'book II', 1988]
```

```
bk3=['Ange','book III', 2019]
```

```
a_lst=[ ]
```

```
a_lst.append(bk1) # Put an entire data set of the book information to a_lst[ ]
```

```
a_lst.(bk2)
```

```
a_lst.extend(bk3) # 3 books in a bookshelf
```

```
print(a_lst[1])
```

```
print(a_lst) # It is a nested list, i.e. lists in a list.
```

```
[ ['Tatiana', 'book I', 1969], ['John', 'book II', 1988], ['Ange', 'book III', 2019] ]
```

List- Other useful methods

```
>>>del ids[5]          # The keyword (commend) del deletes an element
```

```
>>>ids
```

```
['p0', 'p1', 'p2', 'p3', 'p4']
```

```
>>>ids[2] = 'p8'
```

```
>>>ids.sort()          # sort by default order, i.e. 1,2,3,a,b,c  
                        # (from the smallest to the largest)
```

```
>>>ids                  # .sort is a method
```

```
['p1', 'p2', 'p3', 'p4']
```

```
>>>ids.reverse()       # sort by reverse order
```

```
['p4', 'p3', 'p2', 'p1']
```

```
>>>ids.reverse()
```

```
['p1', 'p2', 'p3', 'p4']
```

```
        .insert(what, where)
```

```
>>>ids.insert(1, "p1.5")  # insert an object into a specific position
```

```
['p1', 'p1.5', 'p2', 'p3', 'p4']
```

```
>>>a_lst.insert(1,bk3)
```

```
>>>a_lst                * string and tuple also have their own methods. 33
```

Summary - *String, Tuple, List*

- **String** : character (text) string, **immutable**
 - ✓ `a_str = 'abcde'`
 - ✓ `a_str = '12345'`
 - ✓ ~~`a_str[1]=8`~~ # illegal
- **Tuple** : composite data type, **immutable**
 - ✓ `a_tp = (1,2,3,4,5)`
 - ✓ `a_tp = 1,2,3,4,5`
 - ✓ `a_tp = tuple(a_str)` # type casting a string to a tuple
 - ✓ ~~`a_tp[1]=4`~~ # illegal
- **List** : composite data type, **mutable**
 - ✓ `a_lst = [1,2,'a','b','3pf','@email.com']`
 - ✓ `a_lst = list(a_tp)` # type casting a tuple to a list
 - ✓ `a_lst[1]=4` # legal, Okay

- Remember:

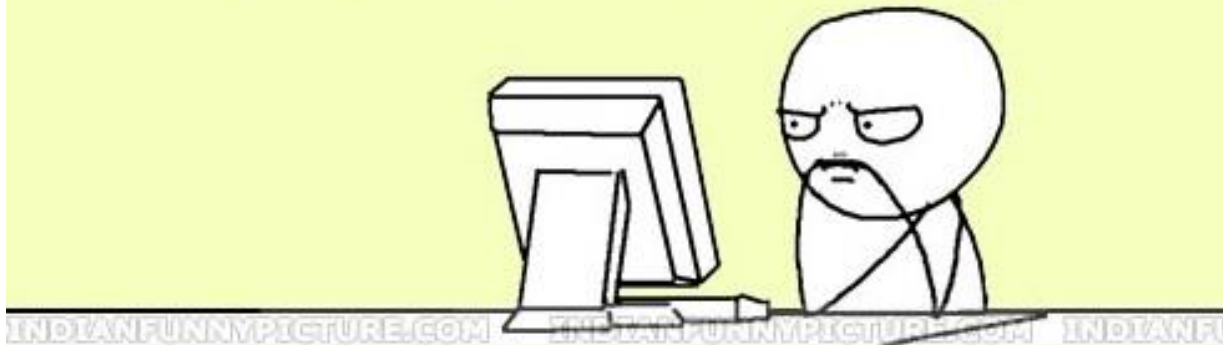
we can't add elements to a tuple as it is **immutable**.
Therefore, **neither `.append()` nor `.extend()` method is available for tuples, but for lists.**

Summary - Use of " ", (), []

- Assignment
 - ✓ string: " "
 - ✓ tuple: () or no bracket
 - ✓ list: []
- Calling a data element from a string/ tuple/ list
 - ✓ *data_structure_name*[*element_number*]
- Functions including the method
 - ✓ *func_name*(*inputs*)
 - ✓ *.method_name*(*inputs*)

Programmers While Coding

It Doesn't Work..... Why?



It Works..... Why?

