



Captain VR

VIRTUAL REALITY



@CaptainVR8



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Mission



CAPTAIN VR
VIRTUAL REALITY







The best VR Idea in
The Netherlands for
improving lives.
2016



CAPTAIN VR
VIRTUAL REALITY







Experience is the teacher of
all things.

Julius Caesar

Introduction

CaptainVR's mission is to develop XR Tools that assist people in becoming the Captains of their own lives.

Captain VR is also:



Educating people how to work with VR.



Using biofeedback & work with psychologist & researchers to build proven cases



Problem

Long term sick-leave

For example in The Netherlands a burnout costs €60.000 per person, per year

An average organization has 5% of employee's burnout at home.



Solution

VR & Digital Experiences:

- 1 | Stress-reduction & burnout prevention
- 2 | Influence, mood, thoughts & behavior
- 3 | Reach certain goals that increase health & happiness

Results

FBTO Pilot VR MoodBooster

- 1 | Less stress & more focus
- 2 | Healthy & happy employees
- 3 | KPI: 2 % improvement in productivity
- 4 | KPI: €200.000 profit



Proven results



Samenwerking FBTO





VR MoodBooster

VR Mini Holiday

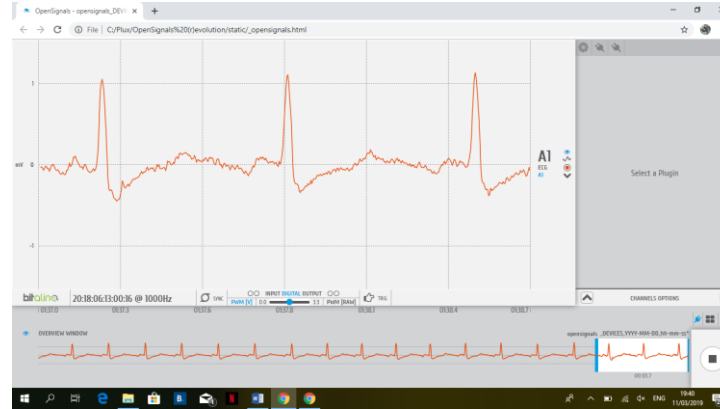






ster with Smell Device FBT0





Proven results

Highlights



Samsung award & sponsoring

First prize winner Samsung VR challenge and received additional sponsoring (2016)



Collaboration

Insurance organization FBTO is testing CaptainVR Meditation Tools for stress-reduction (2018-2019)



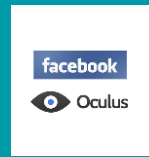
Incentive Innovation Award

Stress-reduction/ Burnout prevention (2019)



Partner, Coach, Mentor

Top 5 Startup Incubator in the world (2019)



Facebook/ Oculus Business

ISV Program, collaboration to accelerate customer adoption (2020)



Corporate Coaching & Recruitment Awards

Most innovative Coaching & Training VR Solutions Developer (2020)

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How to implement this tool into the Health system?

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Want to sail along? Come on board.

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