

Tru REPL

```
public abstract class TruExpr : TruStatement {
    /// Executes a TruStatement. Overridden in subclasses of TruExpr
    public abstract TruVal Interpret(Environment env);
}

/// Represents a value or literal in the Tru language.
public abstract class TruVal : TruExpr {
    public override TruVal Interpret(Environment env) {
        return this;
    }
}

public class TruBool : TruVal {
    public bool val;
    public TruBool(bool val) { this.val = val; }
}

/// Represents a callable, ie built-in or functions.
public abstract class TruCallable : TruVal {
    public abstract TruVal call(Environment env, TruExpr[] args);
}

/// Represents a built-in function, and, or, not
public class TruBuiltIn : TruCallable {
    /// TruOperation takes a TruExpr[] so do short-circuit eval.
    public delegate TruVal TruOperation(Environment env, TruExpr[]
parameters);
    public TruOperation op;

    public override TruVal call(Environment env, TruExpr[] args) {
        return this.op(env, args);
    }
}

/// Represents a user defined function.
public class TruFunc : TruCallable {
    public string[] parameters;
    public TruExpr body;
    public Environment env; // closures.

    public override TruVal call(Environment env, TruExpr[] args) {
        if (this.parameters.Length == args.Length) {
            Environment locEnv = this.env;
            // add the args to the environment.

```

```

        for (int i = 0; i < args.Length; i++) {
            locEnv = locEnv.ExtendLocal(this.parameters[i],
args[i].Interpret(env));
        }
        return this.body.Interpret(locEnv);
    } else {
        throw new TruRuntimeException("Function call with
incorrect argument count");
    }
}

}

public class TruId : TruExpr {
    public string name;
}

/// Represents a call to a function or a built-in
public class TruCall : TruExpr {
    public TruExpr func;
    public TruExpr[] args;

    public override TruVal Interpret(Environment env) {
        TruVal funcVal = this.func.Interpret(env);

        if (funcVal is TruCallable callable) {
            return callable.call(env, this.args);
        } else {
            throw new TruRuntimeException(
                $"{funcVal}' is not callable.");
        }
    }
}

/// Represents a lambda expression (which should eval to a TruFunc)
public class TruLambda : TruExpr {
    public string[] parameters;
    public TruExpr body;

    public override TruVal Interpret(Environment env) {
        return new TruFunc(this.parameters, this.body, env);
    }
}

```

C# Basic Chat

```
public class ClientModel
{
    private TcpClient _socket;
    public string message;
    public string messageBoard;
    public bool active;
    private string _userName;

    public ClientModel (string username)
    {
        // initializing variables
        _socket = new TcpClient("127.0.0.1", 8888);
        _userName = username;
        active = true;

        // welcome message and creating the thread to handle input
        Console.WriteLine("Welcome to the conversation. Type in a
message when ready.");

        // assign a thread to constantly be running GetMessage
        var thread = new Thread(GetMessage);
        thread.Start();

        // initial connection
        _socket.WriteString(username);
    }
}
```