

Part A

① Explain the advantages and disadvantages of Bisection, Fixed point and Newton's method for finding the roots of equation  $f(x)=0$

a) Bisection method

Advantages		Disadvantages
The method always converges and for that reason it is often use as a starter for more efficient methods.	1	It is slow to converge (that is, $N$ may become quite large before $ P-P_n $ is sufficiently small.
	2	A good <del>approximation</del> intermediate approximation can be inadvertently discarded
	3	Complex roots of polynomial is <del>hard</del> cannot be found.

b) Fixed Point method (if  $f(x)=0$  with fixed point  $P$   $g(x) = x - f(x)$  or  $f(x) = x - g(x)$ .)

Advantages		Disadvantages
<ul style="list-style-type: none"> <li>* It is the simplest method</li> <li>* Converges</li> <li>* formula : <math>x_{n+1} = f(x_n)</math></li> <li>ex: Jacobi iteration and Gauss-Seidel</li> </ul>	1	If convergence exists, it can be slow

(C)

## Newton's method

$$P_n = P_{n-1} - \frac{f(P_{n-1})}{f'(P_{n-1})}, \text{ for } n \geq 1$$

Advantages	Disadvantage
<ol style="list-style-type: none"> <li>① Converges to the root quickly</li> <li>② Easy to convert to multiple dimension.</li> <li>③ The number of significant digits doubles with each step as we go near the root.</li> <li>④ It converges to the root quadratically</li> </ol>	<ol style="list-style-type: none"> <li>① Cannot be continued if <math>f'(P_{n-1}) = 0</math> for some <math>n</math>.</li> <li>② Derivative must be derived first before using this method</li> <li>③ Dependent on initial guess ④ <del>may loop indefinitely</del></li> <li>④ The local root may be far far.</li> </ol>

② Explain the idea of Interpolation and polynomial Approximation, the advantages and disadvantages of Lagrange interpolating polynomial and Newtonian interpolating polynomial.

~~Ans: Interpol~~

Ans: Interpolation is a method of precisely finding some quantity by known individual values of it or other quantities related to it. On the basis of interpolation a whole series of approximate method for solving problem has been developed.

and Polynomial approximation:

refers to the estimation of unknown value to be found.

Examples of interpolation and Polynomial Approximation are as follow: ① Taylor's polynomial ② Maclaurin's method and etc.

2 continue

Q) Lagrange interpolating polynomial is given by  
 $\Rightarrow f(x_k) = P(x_k)$  for each  $k = 0, 1, 2, \dots, n$

~~Advantage~~  $P(x) = f(x_0)L_{n,0}(x) + \dots + f(x_n)L_{n,n}(x)$   
 $= \sum_{k=0}^n f(x_k)L_{n,k}(x)$  where  $k = 0, 1, \dots, n$

$$L_{n,k}(x) = \frac{(x-x_0)(x-x_1)\dots(x-x_{k-1})(x-x_{k+1})\dots(x-x_n)}{(x_k-x_0)(x_k-x_1)\dots(x_k-x_{k-1})(x_k-x_{k+1})\dots(x_k-x_n)}$$

$$L_{n,k}(x) = \prod_{\substack{i=0 \\ i \neq k}}^n \frac{x-x_i}{x_k-x_i} \quad \text{the } \cancel{P(x)}$$

Advantage	Disadvantage
Efficient when interpolation many functions on the same set of points	The length of interpolation formula is large
Suitable for arithmetic operation of same data points but different value	As approximation increases, it becomes tedious
	Error term is difficult to apply and until all component are determined, the degree of polynomial needed for desired accuracy is not known

Q) Newtonian Interpolating ~~method~~ Polynomial:

In general, an  $(n-1)^{\text{th}}$  Newton interpolating polynomial has all the terms of the  $(n-2)^{\text{th}}$  polynomial one extra. The general formula is:

$$f_{n-1}(x) = b_1 + b_2(x-x_1) + \dots + b_n(x-x_1)(x-x_2)\dots(x-x_{n-1})$$

where  $b_1 = f(x_1)$ ,  $b_2 = f[x_2, x_1]$ ,  $b_3 = f[x_3, x_2, x_1]$

$b_n = f[x_n, x_{n-1}, \dots, x_2, x_1]$  and  $f[\dots]$  represent divided difference.

# Newtonian Interpolating Polynomial

## Advantage

## Disadvantages

- ① If more interpolation points are added, then there is no need to recompute the previously computed interpolation
- ② The length of interpolation formula is small
- ③ Convergence is fast

Convergence is not guaranteed  
Root might be jumped  
Inflection point may happen  
Division by zero may occur.

②

## Part A

Gaussian Elimination method is a step process where an augmented matrix is form. from linear system of equation

$$\tilde{A} = \begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} & : & b_1 \\ a_{21} & a_{22} & & a_{2n} & : & b_2 \\ \vdots & \vdots & & \vdots & & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & : & b_n \end{bmatrix}$$

### Advantages

- ① It can solve more than 2 linear equations simultaneously
- ② Requires less computation for longer problems.

### Disadvantages

- ① Solution of one set of linear equation at a time. The method
- ② calls for more operation by performing backward substitution of each augmented matrices

✗

③ Explain the idea of direct methods (Gauss elimination method, pivoting strategies) and Iterative Technique for solving linear system of equations.

① Gaussian Elimination with partial pivoting where

$$a_{pk}^{(k)} = \max_{k \leq i \leq n} |a_{ik}^{(k)}| \text{ and perform } E(k) \leftrightarrow E(p)$$

(Interchange is done when there is no column)

② Scale pivoting techniques:

①  $s_i = \max_{1 \leq j \leq n} |a_{ij}|$

②  $\frac{|a_{pi}|}{s_p} = \max_{1 \leq k \leq n} \frac{|a_{ki}|}{s_k} \text{ and performing } (E_i) \leftrightarrow E_p$

③ Select the smallest integer

$p \geq i \text{ with } \frac{|a_{pi}|}{s_p} = \max_{1 \leq k \leq n} \frac{|a_{ki}|}{s_k}$

④  $i \neq p$

- ④ Explain the Idea of numerical differentiation and integration, the of Composite Trapezoidal rule and Composite Simpson's rule.

Numerical differentiation is the process of the numerical value of a derivative of a given function at some point.

Example: Lagrange Interpolation and Taylor series.

The Taylor's series can be expanded as written below:

$$f(x) = f(x_0) + \Delta x \left. \frac{dy}{dx} \right|_{x=x_0} + \frac{(\Delta x)^2}{2!} \left. \frac{d^2 f}{dx^2} \right|_{x=x_0} + \dots \quad \Delta x = x_i - x_0$$

and it can be expanded below as:

$$f(x_i) = f(x_0) + (x_i - x_0) f'(x_0) + \frac{(x_i - x_0)^2}{2!} f''(x_0) + \frac{(x_i - x_0)^3}{3!} f'''(x_0) + \dots$$

And numerical integration is the approximation of a definite integration by weighted sum of functions. Numerical integration uses the same information to compute numerical approximation of derivatives and integral for a function that is only known at isolated points.

$$\int_a^b f(x) dx = \sum_{k=0}^N w_k f(x_k)$$

### Composite Trapezoidal Rule

- \* Operates by approximating the area under the curve of the function as trapezoid
- \* It takes the left and right averages
- \* When underlying function is smooth, no accurate value
- \* The approximation value is given by:  

$$\Delta x = \frac{(b-a)}{n} \text{ and } a = x_0 < x_1 < x_2 < \dots < x_n = b$$
- \* It works by evaluating the area under the curve by dividing the total area into trapezoids.

### Composite Simpson's Rule

- \* It gives the approximation value by the below formula  

$$\Delta x = \frac{b-a}{n} \text{ where } x_1 = a + \Delta x$$
- \* It is used for definite integral
- \* When the underlying function is smooth, it provides accurate value.
- \* It uses the fundamentals of Calculus.

Part A

5) Let  $A = \begin{bmatrix} 1 & -1 & 2 \\ 1 & -2 & -3 \\ -2 & 4 & 5 \end{bmatrix}$ , to compute  $\|A\|_1 = \|A\|_\infty$

$$\|A\|_1 \Rightarrow \max_{1 \leq j \leq n} \sum_{k=1}^n |a_{kj}| \Rightarrow \sum_{k=1}^3 |a_{1k}| = |1| + |-1| + |2| = 2$$

$$\Rightarrow \sum_{k=1}^3 |a_{2k}| = |1| + |-2| + |-3| = 6$$

$$\Rightarrow \sum_{k=1}^3 |a_{3k}| = |-2| + |4| + |5| = 11$$

$$\therefore \|A\|_1 = \max \{2, 6, 11\} = \underline{\underline{11}}$$

$$\|A\|_\infty \Rightarrow A = \begin{bmatrix} 1 & -1 & 2 \\ 1 & -2 & -3 \\ -2 & 4 & 5 \end{bmatrix}$$

$$\|A\|_\infty = \max_{1 \leq i \leq n} \sum_{j=1}^n |a_{ij}|$$

$$= \sum_{j=1}^3 |a_{1j}| = |1| + |-1| + |2| = 2$$

$$= \sum_{j=1}^3 |a_{2j}| = |1| + |-2| + |-3| = 6$$

$$= \sum_{j=1}^3 |a_{3j}| = |-2| + |4| + |5| = 11$$

$$\therefore \|A\|_\infty = \max \{2, 6, 11\} = \underline{\underline{11}}$$



## Part B

①

Bisection method:

$$P_3 \Rightarrow f(x) = \sqrt{x} - \cos x = 0$$

Soln:

$$\begin{aligned} f(x) &= \sqrt{x} - \cos x & f(1) &= \sqrt{1} - \cos(1) \\ f(0) &= \sqrt{0} - \cos(0) & f(1) &= 0.459697 \\ f(0) &= -1 \end{aligned}$$

$$P_1 = \frac{x_1 + x_2}{2} = \frac{0 + 1}{2} = 0.5$$

$$f(x) = \sqrt{x} - \cos x$$

$$f(0.5) = \sqrt{0.5} - \cos(0.5)$$

$$f(0.5) = -0.17$$

Because  $f(0)$  and  $f(0.5) < 0$  a new root is  
 $[P_1, x_2] \Rightarrow [0.5, 1]$

$$P_2 = \frac{1 + 0.5}{2} = 0.75$$

$$f(0.75) = \sqrt{0.75} - \cos(0.75) = 0.13$$

Since  $P_1$  and  $P_2 < 0$  New root =  $[P_1, x_2] \Rightarrow [0.5, 0.75]$

$$\therefore P_3 = \frac{0.5 + 0.75}{2} = 0.625$$

② Using Newton's method

$$f(x) = x^2 - 6 = 0 \text{ Find } P_2 \text{ with } P_0 = -1$$

$$f(x) = x^2 - 6, \quad \cancel{f'(x) = 2x} \quad f'(x) = 2x$$

$$f'(P_0) = 2(-1) = -2 \quad \neq 0$$

This is applicable

$$P_1 = P_0 - \frac{f(P_0)}{f'(P_0)} = -1 - \frac{(-1)^2 - 6}{2(-1)} = -3.5 \Rightarrow P_1$$

$$P_2 \Rightarrow (-3.5) - \frac{(-3.5)^2 - 6}{2(-3.5)} = -2.60442857$$

# Part B

②

Lagrange interpolating polynomial of degree 1 and of degree 2 by  $P_{2,3,4}(1.5)$

Table 1

X	1.0	1.3	1.6	1.9
f(x)	0.7651977	0.6200860	0.4554022	0.2818186

Considering:  $x_2 = 1.3$

$x_3 = 1.6$

$x_4 = 1.9$

1<sup>st</sup> Degree Lagrang Interpolating:

$$P_1(x) = L_0(x)f(x_2) + L_1(x)f(x_3) + \dots$$

$$L_0(x) = \frac{(x-x_3)(x-x_4)}{(x_2-x_3)(x_2-x_4)}$$

$$L_1(x) =$$

$$P_1(x) = \frac{x-x_3}{x_2-x_3}f(x_2) + \frac{x-x_2}{x_3-x_2}f(x_3)$$

$$P_1(x) = \frac{x-1.6}{1.3-1.6}(0.6200860) + \frac{x-1.3}{1.6-1.3}(0.4554022)$$

$$P_1(x) = -0.548946x + 1.3337158$$

$$P_1(1.5) = -0.548946(1.5) + 1.3337158$$

$$\boxed{P_1(1.5) = 0.5102968}$$

For Two degree! we Consider  $x_2 = 1.3$

$x_3 = 1.6$

$x_4 = 1.9$

$$P_2(x) = L_0(x)f(x_2) + L_1(x)f(x_3) + L_2(x)f(x_4)$$

$$P_2(x) = \frac{(x-x_3)(x-x_4)}{(x_2-x_3)(x_2-x_4)}f(x_2) + \frac{(x-x_2)(x-x_4)}{(x_3-x_2)(x_3-x_4)}f(x_3) + \frac{(x-x_2)(x-x_3)}{(x_4-x_2)(x_4-x_3)}f(x_4)$$

$$P_2(x) = \frac{(x-1.6)(x-1.9)}{(1.3-1.6)(1.3-1.9)}(0.6200860) + \frac{(x-1.3)(x-1.9)}{(1.6-1.3)(1.6-1.9)}(0.4554022) + \frac{(x-1.3)(x-1.6)}{(1.9-1.3)(1.9-1.6)}(0.2818186)$$

$$P_2(1.5) = \frac{(1.5-1.6)(1.5-1.9)}{(1.3-1.6)(1.3-1.9)}(0.6200860) + \frac{(1.5-1.3)(1.5-1.9)}{(1.6-1.3)(1.6-1.9)}(0.4554022) + \frac{(1.5-1.3)(1.5-1.6)}{(1.9-1.3)(1.9-1.6)}(0.2818186)$$

$$P_2(1.5) = 0.137796889 + 0.4048019556 + (-0.63124242889)$$

$$\therefore \underline{\underline{P_2(1.5) = 0.5113564156}}$$

Part B

- ③ Use the trapezoidal rule with value of 4 to approximate the integral  $\int_{-2}^2 e^x x^2 dx, n=4$

$$\Delta x = h = \frac{b-a}{n} \Rightarrow \frac{2-(-2)}{4} = 1$$

$$I_4 = \frac{h}{2} [f(x_0) + 2f(x_1) + 2f(x_2) + 2f(x_3) + f(x_4)]$$

$$f(x_0) = f(-2) = e^{(-2)} (-2)^2 = 0.54134113$$

$$f(x_1) = f(-1) = e^{(-1)} (-1)^2 = 0.36787944$$

$$f(x_2) = f(0) = e^{(0)} (0)^2 = 0$$

$$f(x_3) = f(1) = e^{(1)} (1)^2 = 2.71828182$$

$$f(x_4) = f(2) = 29.55622439$$

$$\therefore I_4 = \frac{1}{2} [0.54134113 + 2(0.36787944) + 0 + 2(2.71828182) + 29.55622439]$$

$$I_4 = \underline{\underline{18.13494402}}$$

4a) Jacobi iteration

$$\begin{bmatrix} 10 & -1 & -1 \\ -1 & 10 & -2 \\ -2 & -1 & 5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 6.2 \\ 8.5 \\ 3.2 \end{bmatrix}$$

$$\Rightarrow \begin{aligned} 10x_1 - x_2 - x_3 &= 6.2 \\ -x_1 + 10x_2 - 2x_3 &= 8.5 \\ -2x_1 - x_2 + 5x_3 &= 3.2 \end{aligned}$$

$$x_1 = \frac{6.2 + x_2 + x_3}{10} \quad x_2 = \frac{8.5 + 2x_3 + x_1}{10} \quad x_3 = \frac{3.2 + 2x_1 + x_2}{5}$$

Initially we guess  $(x_1, x_2, x_3) \Rightarrow (0, 0, 0)$

$$1^{st} \text{ iteration} \Rightarrow x_1^{(1)} = \frac{6.2}{10}, x_2^{(1)} = \frac{8.5}{10}, x_3^{(1)} = \frac{3.2}{10}$$

$$2^{nd} \text{ iteration} \Rightarrow x_1^{(2)} = 6.2, x_2^{(2)} = 0.2, x_3^{(2)} = 0.13$$

$$\therefore x_1 = \frac{1}{10} [6.2 + 6.2 + 0.13]$$

$$\boxed{x_1 = 0.653}$$

# Part B

$$5) \begin{cases} y' = -5y + 5t^2 + 2t \\ y(0) = \frac{1}{3} \end{cases} \quad 0 \leq t \leq 1$$

$$y(0) = \frac{1}{3}, \quad h = 0.1$$

$$y' = -5y + 5t^2 + 2t$$

$$\text{Using } w_{i+1} = w_i + hf(t, w_i)$$

$$y = f(t, y)$$

$$y(a) = \alpha$$

$$h = \frac{b-a}{N}, \quad N = \frac{b-a}{h} = \frac{1}{0.1} = 10$$

$$y_1 = y_0 + hf(t_0, y_0)$$

$$y_1 = \frac{1}{3} + 0.1[-5(\frac{1}{3}) + 5(0)^2 + 2(0)] = \frac{1}{6}$$

$$y_2 = \frac{1}{6} + 0.1[-5(\frac{1}{6}) + 5(\frac{1}{3})^2 + 2(\frac{1}{3})] = \frac{13}{120}$$

$$y_3 = y_2 + 0.1[-5(y_2) + 5(0.2)^2 + 2(0.2)] = 0.114167$$

$$y_4 = y_3 + 0.1[-5(y_3) + 5(\frac{1}{3})^2 + 2t_3] = 0.1620835$$

$$y_5 = y_4 + 0.1[-5(y_4) + 5(t_4)^2 + 2t_4] = 0.24104175$$

$$y_6 = y_5 + 0.1[-5(y_5) + 5t_5^2 + 2t_5] = 0.345520875$$

$$y_7 = y_6 + 0.1[-5(y_6) + 5t_6^2 + 2t_6] = 0.4727604375$$

$$y_8 = y_7 + 0.1[-5y_7 + 5t_7^2 + 2t_7] = 0.621382188$$

$$y_9 = y_8 + 0.1[-5y_8 + 5t_8^2 + 2t_8] = 0.7906961094$$

$$y_{10} = y_9 + 0.1[-5y_9 + 5t_9^2 + 2t_9] = 0.9863450547$$

N	t <sub>i</sub>	y <sub>i</sub>
0	0	1/3
1	0.1	1/6
2	0.2	13/120
3	0.3	0.114167
4	0.4	0.1620835
5	0.5	0.24104175
6	0.6	0.345520875
7	0.7	0.4727604375
8	0.8	0.621382188
9	0.9	0.7906961094
10	1	0.9863450547