Assignment



ASSIGNMENT #1

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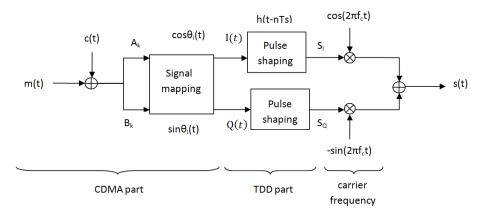
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Modulation Process Math Model

TD-SCDMA adopts time division multiplex (TDD) operation instead of the frequency division multiplex (FDD) of W-CDMA, which may be considered a major difference between these two systems. In TDD mode, a 5ms frame is subdivided into 7 time slots, which can be flexibly assigned to either several users or to a single user who may require multiple time slots. Within one time slot, the system uses CDMA (Code Division Multiple Access) to further increase the capacity of the radio interface. Therefore, the TD-SCDMA system's mathematical model can be separated into TDMA and CDMA two processes.



Performance Comparison with LZ Algorithms

The mathematical model of the TD-SCDMA signal can be presented as

$$\begin{split} s(t) &= s_I(t) \cos(2\pi f_0 t) - s_Q(t) \sin(2\pi f_0 t) \\ s_I(t) &= \sum_{n=-\infty}^{\infty} I(n) h(t-nT_c) \\ s_Q(t) &= \sum_{n=-\infty}^{\infty} Q(n) h(t-nT_c) \end{split}$$

where Si(t) and Sq(t) denote pulse shaped spread spectrum signals in the in-phase (I) and quadrature (Q) channels respectively. f0 is the carrier frequency, and h(t) is the pulse shaping filter, which has linear phase and square root raise cosine frequency response. This is the time division part of the TD-SCDMA system. Tc is the chip period, equal to $0.78125\mu s$ for the TD-SCDMA standard.

The pulse response of the filter is:

$$h(t) = \frac{\sin\left[\pi\frac{t}{T_c}(t-\alpha)\right] + 4\alpha\frac{t}{T_c}\cos\left[\pi\frac{t}{T_c}(t+\alpha)\right]}{\pi\frac{t}{T_c}\left[1 - \left(4\alpha\frac{t}{T_c}\right)^2\right]}.$$

The frequency response of the filter is:

$$H(f) = \begin{cases} 1 & , \ 0 \le |f| \le \frac{R_c}{2} - \beta \\ \cos \frac{\pi}{4\beta} \Big(|f| - \frac{R_c}{2} + \beta \Big) & , \ \frac{R_c}{2} - \beta \le |f| \le \frac{R_c}{2} + \beta \\ 0 & , \ |f| \ge \frac{R_c}{2} + \beta \end{cases}$$

where α is the roll-off factor of the square root raise cosine filter, which determines the width of the transmitted band. The TD-SCDMA standard chooses a roll-off factor α = 0.22, β = α /2Tc = 0.1408MHz is the excess bandwidth parameter. Rc = 1.28MHz.

$$B_N = \frac{R_c}{^2} - \beta = 0.64 M - 0.1408 M = 0.4992 MHz \qquad , \qquad B = \frac{R_c}{^2} + \beta = 0.64 M + 0.1408 M = 0.7808 MHz;$$

I(t) and Q(t) are the spread spectrum signals before the pulse shaping filter

$$I(t) = \sum_{i=1}^{p} m_i(t) c_i(t) \cos[\theta_i(t)]$$

$$\label{eq:Q_total_Q} Q(t) = \sum_{i=1}^{p} m_i(t) c_i(t) \sin[\theta_i\left(t\right)]$$

mi(t) = ith baseband quadrature phase-shift keying modulated signal,

ci(t) = ith pseudonoise binary code with a bandwidth of B,

 θ i (t) = phase of the carrier associated with the ith SS signal,

p = spreading factor of OVSF code.

Therefore, from equations 15, 16, 19, and 20, a general model of the TD-SCDMA signal is given by

$$\begin{split} s(t) &= \sum\nolimits_{n=-\infty}^{\infty} \sum\nolimits_{i=1}^{p} m_i(n) c_i(n) \cos[\theta_i\left(n\right)] h(t-nT_c) \cos(2\pi f_0 t) \\ &- \sum\nolimits_{n=-\infty}^{\infty} \sum\nolimits_{i=1}^{p} m_i(n) c_i(n) \sin\left[\theta_i\left(n\right)\right] h(t-nT_c) \sin(2\pi f_0 t) \\ &= \text{Re} \left\{ \left[\sum\nolimits_{n=-\infty}^{\infty} \sum\nolimits_{i=1}^{p} m_i(n) c_i(n) \right] h(t-nT_c) \, e^{j\Phi_n} \right] e^{j2\pi f_0 t} \right\} \\ &= \text{Re} \left\{ \left[\sum\nolimits_{n=-\infty}^{\infty} f(n) h(t-nT_c) \right] e^{j2\pi f_0 t} \right\} \\ &= \text{Re} \left\{ \left[g(t) \right] e^{j2\pi f_0 t} \right\} \end{split}$$

With

$$\begin{split} f(t) &= \; \sum_{i=1}^p m_i(t) c_i(t) \, e^{j\Phi_n} \\ g(t) &= f(t) * h(t) = \; \sum_{nT_S=-\infty}^\infty f(nT_c) h(t-nT_c). \end{split}$$

We could further express s(t) as

 $s(t) = \tilde{s}(t)\cos[2\pi f_0 t + \theta(t)]$

where

$$\tilde{s}(t) = \sqrt{s_I^2(t) + s_Q^2(t)}$$

$$\theta(t) = tan^{-1}\,\frac{s_Q(t)}{s_I(t)}$$

where Re $\{ \}$ denotes the real part of $\{ \}$, and the spread spectrum signal part is separated from s(t) as f(t), g(t) is the pulse shaped spread spectrum, and s(t) is the envelope of s(t).

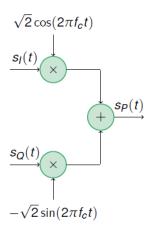
Passband Signals

We have seen that many signal sets include both $\sin(2\pi fct)$ and $\cos(2\pi fct)$. Examples include PSK and QAM signal sets. Such signals are referred to as passband signals. Passband signals have frequency spectra concentrated around a carrier frequency fc. This is in contrast to baseband signals with spectrum centered at zero frequency. Baseband signals can be converted to passband signals through up-conversion. Passband signals can be converted to baseband signals through down-conversion.

Baseband – Passband Conversion

The passband signal Sp(t) is constructed from two (digitally modulated) baseband signals, Si(t) and Sq(t). Note that two signals can be carried simultaneously!

Si(t) and Sq(t) are the in-phase (I) and quadrature (Q) components of Sp(t). This is a consequence of Si(t) $\cos(2\pi fct)$ and Sq(t) $\sin(2\pi fct)$ being orthogonal. When the carrier frequency fc is much greater than the bandwidth of Si(t) and Sq(t).



Exercise: Orthogonality of In-phase and Quadrature Signals

Show that $Si(t) cos(2\pi fct)$ and $Sq(t)sin(2\pi fct)$ are orthogonal when fc >> B, where B is the bandwidth of Si(t) and sQ(t). You can make your argument either in the time-domain or the frequency domain.

Baseband Equivalent Signals

The passband signal Sp(t) can be written as

$$s_P(t) = \sqrt{2}s_I(t) \cdot \cos(2\pi f_c t) - \sqrt{2}s_O(t) \cdot \sin(2\pi f_c t).$$

If we define $S(t) = Si(t) + j \cdot Sq(t)$, then Sp(t) can also be expressed as

$$\begin{split} s_P(t) &= \sqrt{2} \cdot \Re\{s(t)\} \cdot \cos(2\pi f_c t) - \sqrt{2} \cdot \Im\{s(t)\} \cdot \sin(2\pi f_c t) \\ &= \sqrt{2} \cdot \Re\{s(t) \cdot \exp(j2\pi f_c t)\}. \end{split}$$

The signal s(t) is called the baseband equivalent, or the complex envelope of the passband signal Sp(t). It contains the same information as Sp(t). Note that S(t) is complex-valued.

Exercise: Complex Envelope

Find the complex envelope representation of the signal

$$s_p(t) = \operatorname{sinc}(t/T)\cos(2\pi f_c t + \frac{\pi}{4})$$

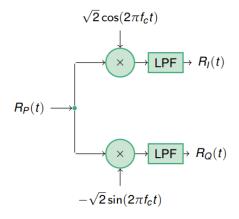
Solution:

$$s(t) = \frac{e^{j\pi/4}}{\sqrt{2}} \operatorname{sinc}(t/T)$$

$$= \frac{1}{2}(\operatorname{sinc}(t/T) + j\operatorname{sinc}(t/T))$$

Passband - Baseband Conversion

The down-conversion system is the mirror image of the up-conversion system. The top-branch recovers the in-phase signal Si(t). The bottom branch recovers the quadrature signal Sq(t).



Let the the passband signal Sp(t) be input to down-coverter:

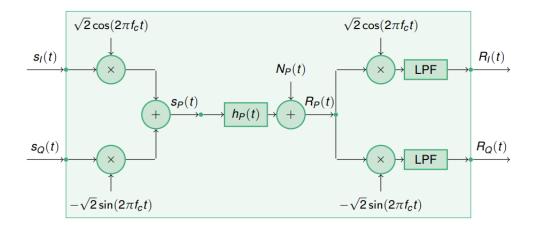
$$s_P(t) = \sqrt{2}(s_I(t)\cos(2\pi f_c t) - s_Q(t)\sin(2\pi f_c t))$$

Multiplying Sp(t) by $\sqrt{2} \cos(2\pi f ct)$ on the top branch yields Sp(t)·

$$\sqrt{2}\cos(2\pi f_c t)
= 2s_I(t)\cos^2(2\pi f_c t) - 2s_Q(t)\sin(2\pi f_c t)\cos(2\pi f_c t)
= s_I(t) + s_I(t)\cos(4\pi f_c t) - s_Q(t)\sin(4\pi f_c t).$$

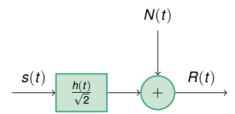
The low-pass filter rejects the components at ± 2 fc and retains Si(t). A similar argument shows that the bottom branch yields Sq(t).

Complete Passband System



Complete pass-band system with channel (filter) and passband noise

Baseband Equivalent System



The passband system can be interpreted as follows to yield an equivalent system that employs only baseband signals:

Baseband equivalent transmitted signal: $S(t) = Si(t) + j \cdot Sq(t)$ baseband equivalent channel with complex-valued impulse response: h(t).

Baseband equivalent received signal: $R(t) = Ri(t) + j \cdot Rq(t)$. Complex valued, additive Gaussian noise: N(t) with spectral height N0.