///5.3.2节 算法InThread
```
//线索化以t为根结点的二叉树为中序线索二叉树
template <class T>
void ThreadInTree<T>::InThreading(ThreadNode<T> *t)
{
     if(t!=NULL){
           InThreading(t->GetLeft());
           if(t->GetLeft()==NULL){
                 t->SetLeft(pre),t->SetLThread(1);
           }
           if(pre!=head&&pre->GetRight()==NULL){
                 pre->SetRight(t),pre->SetRThread(1);
           }
           pre=t;
           InThreading(t->GetRight());
     }
};
//线索化以root为根结点的二叉树为中序线索二叉树
template <class T>
void ThreadInTree<T>::ThreadingTree()
{
     pre=head;
     InThreading(GetRoot());
    if(pre!=head) pre->SetRight(head),pre->SetRThread(1);
};
```