**Projects**

Made a [clone of “Time Pilot”](https://github.com/CapySloth/crash-course) arcade game using C++ and SFML library

Created an [illusion of a sphere](https://codepen.io/CapySloth/pen/KvppPG) from scratch using vanilla HTML and CSS, using a unique approach

Collaborated with a team to make a multiplayer game for my college [Capstone project](https://www.dropbox.com/s/uztre1zu56bir9l/CapstoneDemo.mp4?dl=0) using Unity as the engine, with C# as language of choice and Photon to manage networking

**Experience**

Shopify, *Web Developer Intern*

ARI Financial, *Developer Analyst*

Improved team’s ability to collaborate, by integrating GIT into the daily workflow as a new version control system, which works alongside TFVC, a version control system used by the rest of the company

Contributed C#, JavaScipt and CSS to codebase by introducing bug fixes and enhancement to various fleet management systems built on ASP.NET MVC

Canadian Nuclear Laboratories, *.NET Developer Co-op*

Lead a project on application redesign of two legacy applications merging into a single application powered by ASP.NET MVC

Developed an application using C# and JavaScript that enabled users to access documents through legacy links

Developed and maintained ASP.NET applications using VB.NET and JavaScript for the dosimetry department which automated data processing tasks, performed calculations, and visualized data

Leveraged knowledge of front-end development which increased usability and maintainability of radiation dosimetry applications

Ministry of Natural Resources, *NHIC Technician*

Balanced full course load at school and full-time employment according to significance and time limitation, which resulted in successful completion of various school and work projects

Utilized FME software to create automated data transformation processes to enable staff with no programming background to use and to modify it when necessary

**Education**

Sheridan College, *Software Development and Network Engineering*

**Events**

MisJam 2018 – *1st Place*

Toronto Global Game Jam

Museum VX Hackathon – *2st Place*

**Interests**

Video games, choir, djembe drumming, classical guitar