

Week 5 WDD330

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~~Future Lessons!~~

Fetch

FETCH() MODULE IS USE FOR SEND NETWORK REQUESTS TO THE SERVER

- 1 `let promise = fetch(url, [options])`
 - URL TO ACCESS
 - OPTIONAL PARAMETERS
 - DEFAULT IS A SIMPLE GET REQUEST

- RESPONSE: 1) A PROMISE RETURNED BY FETCH

- RESOLVES WITH AN OBJECT OF THE BUILT-IN RESPONSE CLASS
(BOOLEAN) `response.ok` → IF HTTP-STATUS IS 200 - 299
`response.status` → HTTP-STATUS CODE

```
1 let response = await fetch(url);
2
3 if (response.ok) { // if HTTP-status is 200-299
4   // get the response body (the method explained below)
5   let json = await response.json();
6 } else {
7   alert("HTTP-Error: " + response.status);
8 }
```

- 2) - To GET THE RESPONSE BODY we use An ADDITIONAL METHOD CALL

- `response.text()` – read the response and return as text,
- `response.json()` – parse the response as JSON,
- `response.formData()` – return the response as `FormData` object (explained in the next chapter),
- `response.blob()` – return the response as `Blob` (binary data with type),
- `response.arrayBuffer()` – return the response as `ArrayBuffer` (low-level representation of binary data),
- additionally, `response.body` is a `ReadableStream` object, it allows you to read the body chunk-by-chunk, we'll see an example later.

EXAMPLE WITHOUT AWAIT

```
1 fetch('https://api.github.com/repos/javascript-tutorial/en.javascript.info/commits')
2 .then(response => response.json())
3 .then(commits => alert(commits[0].author.login));
```

⚠ WE CAN ONLY USE ONE BODY READING METHOD

RESPONSE HEADERS

- Using `RESPONSE.HEADERS` object.

```
// get one header  
alert(response.headers.get('Content-Type'));  
  
// iterate over all headers  
for (let [key, value] of response.headers) {  
  alert(`#${key} = ${value}`);  
}
```

REQUEST HEADERS

- Using `THE HEADERS OPTIONS`.

```
1 let response = fetch(protectedUrl, {  
2   headers: {  
3     Authentication: 'secret'  
4   }  
5 });
```

- THE LIST OF FORBIDDEN HTTP HEADERS: <https://fetch.spec.whatwg.org/#forbidden-header-name>

POST REQUESTS

- WE NEED TO USE `FETCH OPTIONS`

```
let response = await fetch('/article/fetch/post/user', {  
  method: 'POST',  
  headers: {  
    'Content-Type': 'application/json; charset=utf-8'  
  },  
  body: JSON.stringify(user)  
});
```

↳ THE REQUEST BODY

COULD BE:

- A STRING (JSON-ENCODED) (MOST USED)
- FORMDATA OBJECT
- BLOB / BUFFER SOURCE
- URLSEARCHPARAMS

SENDING AN IMAGE:

- BINARY DATA WITH BLOB OR BUFFER SOURCE OBJECTS.

```
async function submit() {
  let blob = await new Promise(resolve => canvasElem.toBlob(resolve, 'image/png'));
  let response = await fetch('/article/fetch/post/image', {
    method: 'POST',
    body: blob
  });
}
```

- WE DON'T SET CONTENT-TYPE HEADER MANUALLY BECAUSE ↪
A BLOB OBJECT HAS A BUILT-IN TYPE

CORS: CROSS-ORIGIN REQUESTS

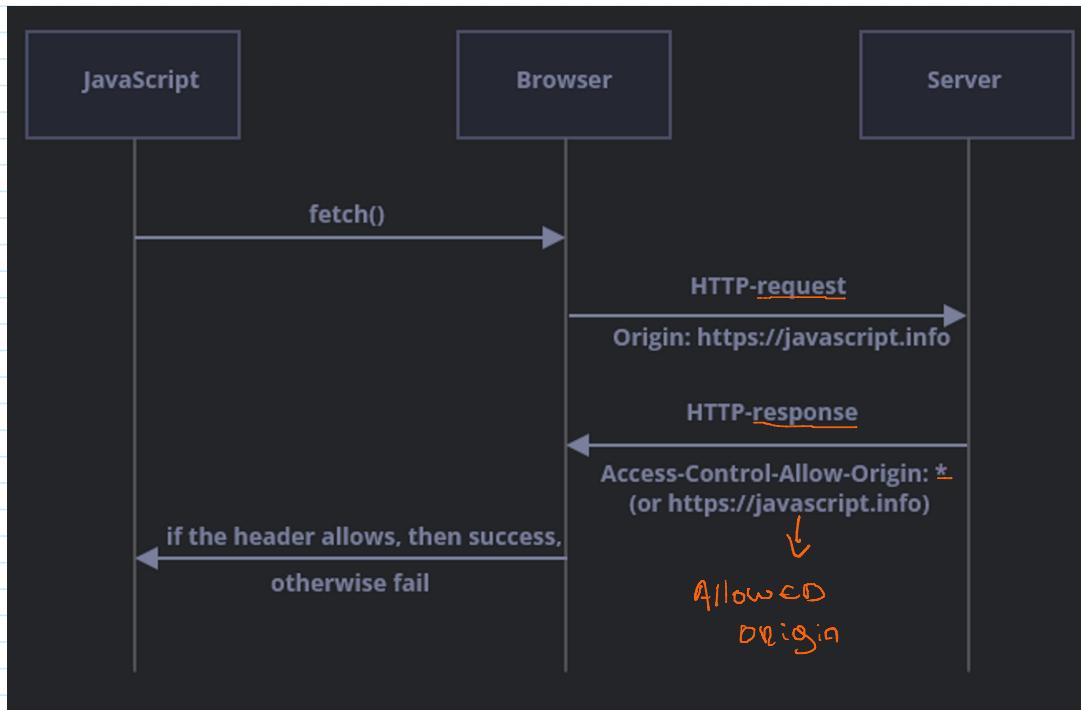
↳ **Cross-Origin Resource Sharing**: A policy between requests to another website

- THERE ARE TWO TYPES OF CROSS-ORIGIN REQUESTS:
 - ① SAFE Requests (SAFE METHOD, SAFE HEADERS)
 - ② ALL THE OTHERS

① **SAFE REQUESTS**: IT SATISFIES TWO CONDITIONS:

1. Safe method: GET, POST or HEAD
2. Safe headers – the only allowed custom headers are:
 - Accept,
 - Accept-Language,
 - Content-Language,
 - Content-Type with the value application/x-www-form-urlencoded, multipart/form-data or text/plain.

- IT CAN BE MADE WITH A <FORM> OR A <SCRIPT> WITHOUT ANY SPECIAL METHOD
- THE BROWSER ALWAYS ADDS THE **Origin** HEADER TO THE REQUEST.
- THE SERVER INSPECT THE **Origin** AND IF ITS **Agree**, ADDS A SPECIAL HEADER TO THE RESPONSE **Access-Control-Allow-Origin**



REQUEST:

```
GET /request
Host: anywhere.com
Origin: https://javascript.info
...
...
```

RESPONSE:

```
200 OK
Content-Type:text/html; charset=UTF-8
Access-Control-Allow-Origin: https://javascript.info
```

- SAFE RESPONSE HEADERS:

• ACCESSING ANY OTHER
RESPONSE HEADER CAUSES AN
ERROR

- Cache-Control
- Content-Language
- Content-Length
- Content-Type
- Expires
- Last-Modified
- Pragma

• TO USE OTHER HEADERS WE MUST SEND `Access-Control-Expose-Headers` HEADER WITH THE LIST OF UNSAFE HEADERS.

```
Access-Control-Expose-Headers: Content-Encoding, API-Key
```

② UNSAFE REQUESTS:

- THE BROWSER WILL MAKE A "PREFLIGHT" REQUEST FOR UNSAFE REQUESTS

→ (PREVIOUS)

- THE BROWSER WILL MAKE A "PREFLIGHT" REQUEST FOR UNSAFE REQUESTS

PREFLIGHT REQUESTS USES THE METHOD **"OPTIONS"**, NO BODY AND **3 HEADERS**

1 - **OPTIONS**

2 - **Access-Control-Request-Method**

3 - **Access-Control-Request-Headers**

4 - **Origin**

- IF SERVER AGREES, THE RESPONSE GIVES:

1 - **Access-Control-Allow-Origin**

2 - **Access-Control-Allow-Methods**

3 - **Access-Control-Allow-Headers**

4 - **Access-Control-Max-Age** → NUM OF SEC. TO CACHE THE PERMISSIONS



PREFLIGHT

REQUEST:

- 1 **OPTIONS /service.json**
- 2 **Host: site.com**
- 3 **Origin: https://javascript.info**
- 4 **Access-Control-Request-Method: PATCH**
- 5 **Access-Control-Request-Headers: Content-Type, API-Key**

PREFLIGHT

RESPONSE:
(IF AGREES)

```
1 200 OK
2 Access-Control-Allow-Origin: https://javascript.info
3 Access-Control-Allow-Methods: PUT,PATCH,DELETE
4 Access-Control-Allow-Headers: API-Key,Content-Type,If-Modified-Since,Cache-Control
5 Access-Control-Max-Age: 86400
```

IF PREFLIGHT IS SUCCESSFUL, THE MAIN REQUEST IS DONE

REQUEST :

```
PATCH /service.json
Host: site.com
Content-Type: application/json
API-Key: secret
Origin: https://javascript.info
```

RESPONSE :

```
Access-Control-Allow-Origin: https://javascript.info
```

CREDENTIALS: (COOKIES OR HTTP AUTHENTICATION)

- IF ALLOWED, IT GRANTS JS THE FULL POWER TO ACT ON BEHALF OF THE USER AND ACCESS SENSITIVE INFO USING THEIR CREDENTIALS.
- TO SEND CREDENTIALS WE WRITE:

```
1 fetch('http://another.com', {
2   credentials: "include"
3 });
```

RESPONSE :

```
200 OK
Access-Control-Allow-Origin: https://javascript.info
Access-Control-Allow-Credentials: true
```

REST PARAMETERS AND SPREAD SYNTAX

- BOTH OF THEM ARE WRITTEN WITH 3 DOTS (...)
- WHEN ... IS AT THE END OF FUNCTION PARAMETERS, ITS REST PARAMETERS
 - IT GATHERS THE REST OF THE LIST OF ARGUMENTS INTO AN ARRAY

```
1 function sumAll(...args) { // args is the name for the array
2   let sum = 0;
3
4   for (let arg of args) sum += arg;
5
6   return sum;
7 }
8
```

```
1 function sumAll(...args) { // args is the name for the array
2   let sum = 0;
3
4   for (let arg of args) sum += arg;
5
6   return sum;
7 }
8
9 alert( sumAll(1) ); // 1
10 alert( sumAll(1, 2) ); // 3
11 alert( sumAll(1, 2, 3) ); // 6
```

- ARE USED TO CREATE FUNCTIONS THAT ACCEPT ANY NUMBER OF ARGUMENTS

- WHEN ... IS IN A FUNCTION CALL OR ALIKE, IT'S CALLED A SPREAD SYNTAX
 - IT EXPANDS AN ARRAY INTO A LIST

```
1 let arr = [3, 5, 1];
2
3 alert( Math.max(...arr) ); // 5 (spread turns array into a list of arguments)
```

```
1 let str = "Hello";
2
3 alert( [...str] ); // H,e,l,l,o
```

- IT'S USED TO PASS AN ARRAY TO FUNCTIONS THAT REQUIRE A LIST OF MANY ARGUMENTS.

COPY AN ARRAY / OBJECT .

```
1 let arr = [1, 2, 3];
2
3 let arrCopy = [...arr]; // spread the array into a list of parameters
4 // then put the result into a new array
5
6 // do the arrays have the same contents?
7 alert(JSON.stringify(arr) === JSON.stringify(arrCopy)); // true
8
9 // are the arrays equal?
10 alert(arr === arrCopy); // false (not same reference)
11
12 // modifying our initial array does not modify the copy:
13 arr.push(4);
14 alert(arr); // 1, 2, 3, 4
15 alert(arrCopy); // 1, 2, 3
```

```

1 let obj = { a: 1, b: 2, c: 3 };
2
3 let objCopy = { ...obj }; // spread the object into a list of parameters
4 // then return the result in a new object
5
6 // do the objects have the same contents?
7 alert(JSON.stringify(obj) === JSON.stringify(objCopy)); // true
8
9 // are the objects equal?
10 alert(obj === objCopy); // false (not same reference)
11
12 // modifying our initial object does not modify the copy:
13 obj.d = 4;
14 alert(JSON.stringify(obj)); // {"a":1,"b":2,"c":3,"d":4}
15 alert(JSON.stringify(objCopy)); // {"a":1,"b":2,"c":3}

```

SINGLE-PAGE APPLICATIONS (SPA)

- IT'S A WEBSITE THAT RENDERS ITS CONTENT IN RESPONSE TO NAV ACTIONS WITHOUT MAKING A REQUEST TO THE SERVER TO FETCH NEW HTML.
- USE A SINGLE HTML FILE (PAGE), BUT NOT MULTIPLE-PAGES AND ITS CONTENT CHANGES THROUGH NAVIGATION
- IT'S EXECUTED BY THE BROWSER.

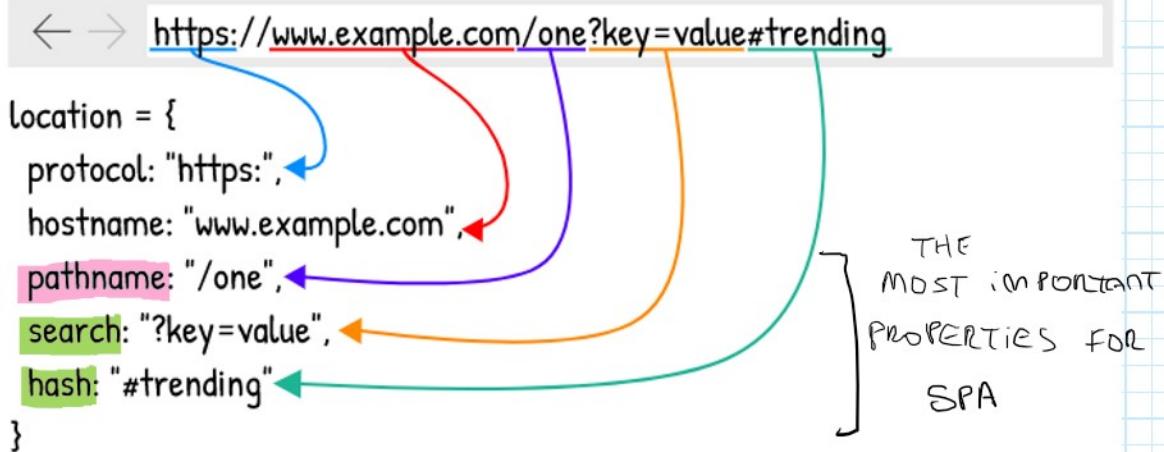
INTERNAL STATE SPA :

- CAN ONLY LOAD THE APP'S ENTRY
- NAV DOES NOT UPDATE LOCATION (URL)
- YOU'LL HAVE TO EXPLAIN HOW TO GET THE DESIRED CONTENT

LOCATION-BASED SPA

- NAV UPDATES THE LOCATION
- CAN IMMEDIATELY RENDER THE DESIRED CONTENT
- IF YOU SHARE THE LINK, IT WILL LOAD SAME CONTENT YOU ARE WATCHING

SPA USE `WINDOW.LOCATION` TO MAP FROM THE URL



PATHNAME DETERMINES WHAT CONTENT TO RENDER

SPA generally RELY ON A ROUTER

```

const routes = [
  { path: '/' },           STATIC
  { path: '/about' },
  { path: '/album/:id' }   DYNAMIC
];
  
```

DIFFERENT ROUTES

- WHEN MATCHING A ROUTE, THE ROUTER WILL TRIGGER A RE-RENDER OF THE APP.

IN-APP NAV :

- IS PERFORMED USING THE HISTORY API
 - THE DEFAULT BEHAVIOR FOR <a> IS OVERIDDEN TO USE PUSHSTATE() AND REPLACESTATE() TO NAVIGATE
 - A POPSTATE EVENT LISTENER IS USE TO DETECT NAVIGATION (FORWARD & BACK BUTTONS)
 - THE EVENT INFORMS THE ROUTER TO MATCH THE NEW PATH
- PUSHSTATE() & REPLACESTATE():

(STATE , TITLE , PATH)

```

history.pushState(null, '', '/next-location');
history.replaceState(null, '', '/replace-location');
// attaching state to an entry
history.pushState({ msg: 'Hi!' }, '', '/greeting');
// while on medium.com
history.pushState(null, '', 'https://www.google.com');
  
```

```

history.pushState(null, '', '/next-location');
history.replaceState(null, '', '/replace-location');
// attaching state to an entry
history.pushState({ msg: 'Hi!' }, '', '/greeting');
// while on medium.com
history.pushState(null, '', 'https://www.google.com');
// throws a DOMException

```

PUSHSTATE() ADDS AN ENTRY TO THE SESSION HISTORY AFTER THE CURRENT ENTRY

REPLACESTATE() REPLACES THE CURRENT ENTRY IN THE SESSION HISTORY

```

// React example
const Link = ({ children, href }) => (
  <a
    href={href}
    onClick={event => {
      // override native behavior
      event.preventDefault();
      // navigate using the History API
      // (ignoring replaceState() for brevity)
      history.pushState(null, '', href);
      // finally, let the router know navigation happened!
    }}
    >
    {children}
  </a>
);
<Link href="/somewhere">Somewhere</Link>
// renders
<a href="/somewhere">Somewhere</a>
// but clicking on it will trigger a history.pushState() call

window.addEventListener('popstate', event => {
  // let the router know navigation happened!
}, false);

```

Q: HOW DO YOU KNOW A PAGE WAS MADE WITH SPA?
I REFER WHEN BROWSING IN THE WEB

- DISVANTAGES:**
- YOU END UP RECREATING WITH JS A LOT OF THE FEATURES THE BROWSER ALREADY HAS.
 - MORE CODE TO MAINTAIN AND COMPLEXITY
 - MORE THINGS TO BREAK

Q: IT FEELS LIKE RE-INVENTING THE WHEEL, BUT WHEN IS A GOOD EXAMPLE TO IMPLEMENT THE SPA?



OR moment