



Coding Tip:

#1:
If you don't want to use brackets for a single line function You can(if it returns) instead use => (line of code) below the function declaration.

#2:
If you want to start more advanced graphics programming, for OpenGL(Best beginner's choice imo.), use OpenTK. For Vulkan, VulkanSharp, and for DirectX, SharpX.

#3:
For less advanced graphics programming try Raylib. It has a simple to use API and can produce very nice simplistic graphics within a few lines of code.

For Raylib, use either Raylib_cs or Raylib_CsLo.

Good luck with your programming!

Amazing Projects from Around the Globe:

#1: Carcass, made by the team that is making this newsletter, it's a simple to use language, and it's fit for a first language for new coders.

#2: Yoakke, made by some person I don't really know, but it's a very amazing parser/lexer generator, that helped make Carcass.

#3: .NET6.0, of course I mention this, made by Microsoft, features a horrible template, but overall it's pretty good.

Exercise: Make an application that records your calories, based on input, then calculates how much calories you will gain, based on your current trends.

Next Release:

2021-12-31

cp