

Milestone 3 Report

Authors: Kian Frassek, Cameron Clark and Thiyashan Pillay

Table of Contents

Table of figures and tables:	3
Common Blocks:.....	3
Schematic of board with labels	3
Key of the wire colours:	3
Key for LEDs:.....	4
Picture of board	4

Table of figures and tables:

Figure 1: Vero board Layout with labels.....	3
Figure 2: Picture of Veroboard (on top)	4
Figure 3: Picture of Veroboard (on bottom).....	4
Figure 4: Simulink Block Diagram of the Code Flashed to the Arduino	5
Figure 5: The internals of the chart.....	5

Table 1: Key for wires	3
------------------------------	---

Table 2: Key for LED's	4
------------------------------	---

Common Blocks:

DIY layout creator was used to draw all circuit diagrams shown below.

Schematic of board with labels

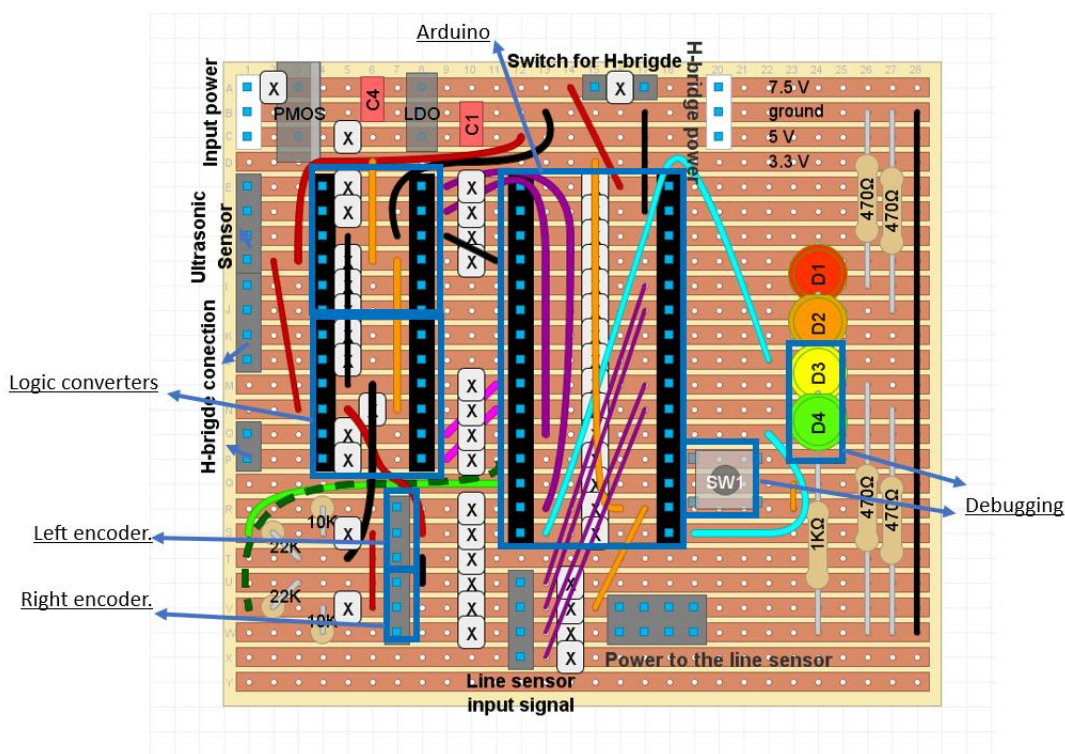


Figure 1: Vero board Layout with labels

Key of the wire colours:

Table 1: Key for wires

Light blue	Arduino to LED
purple	Arduino to Line sensor and Ultrasonic logic level converters
pink	Arduino to H-Bridge logic level converters
Green (light and dark)	Arduino to Rotary encoders
Black	Ground
Dark red	5V Power
Orange	3V3 Power

Key for LEDs:

Table 2: Key for LED's

Exploring the Maze:
<ul style="list-style-type: none">• Yellow indicates when ultrasonic is active,• Green indicates when an object is within 15cm of the robot.
Driving back to Closest Object:
<ul style="list-style-type: none">• Indicates how many intersections it needs to pass before coming to a stop.• This is done as a 2 bit binary number where Yellow is the MSB

Picture of board

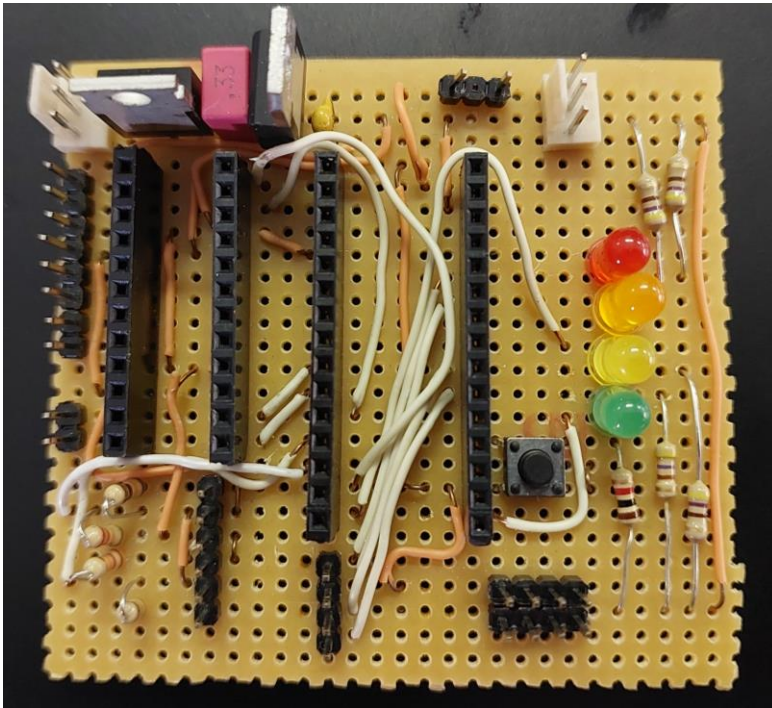


Figure 2: Picture of Veroboard (on top)

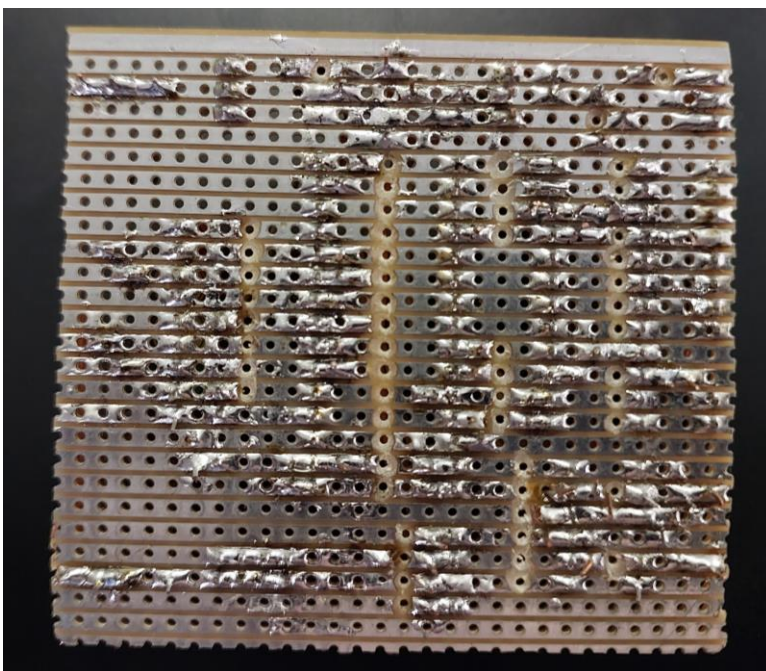


Figure 3: Picture of Veroboard (on bottom)



The name of the Simulink diagram in the .zip folder is *LinearCompetitiveModel*. It is a Simulink file.