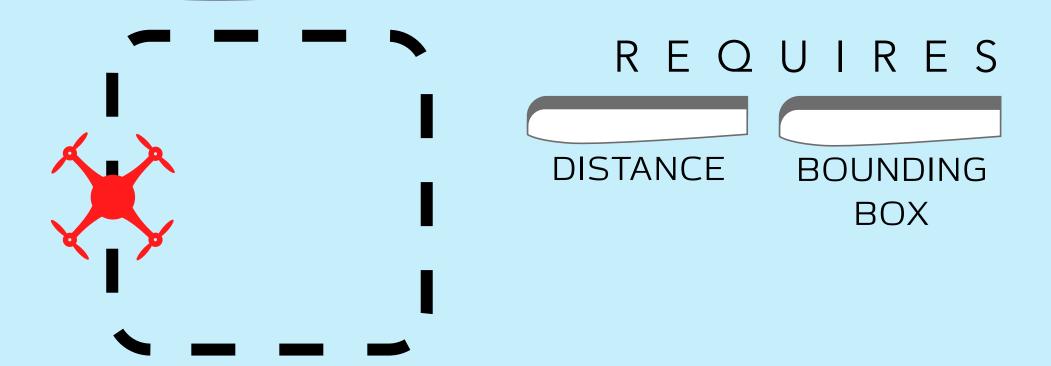


END

TRACE



Fly the path of the bounding box with a buffer <u>distance</u> between the path and the drone.