

# CardanoThings.io

## Workshop Drafts

# Workshop One

## Basics

This workshop starts with the very basics to set you up for the coming workshops. This workshop is split into three parts:

### 1. Cardano Setup

You will learn how to install and setup a Cardano Wallet like Nami for Testnet use and request and receive tADA.

If you don't know anything about Cardano, the Introductions-Section has a short intro on Cardano and Blockchain in general.

### 2. Arduino / Microcontroller Setup

You will learn the very basics of an Arduino Script, how to connect your Microcontroller to your PC and your WIFI and how to make it blink.

If you don't know anything about Microcontrollers or Arduino yet, the Introductions-Section has short intros on both.

### 3. API Setup & First Call

You will learn how to fetch data like the current Epoch Number with your Microcontroller from an API like Koios and how to output it to the Arduino console.

If you have no understanding of what an API actually is, the Introductions-Section has a short intro waiting for you.

Required Software
Browser
NAMI Wallet
Arduino IDE

Required Hardware
ESP32 Microcontroller

Used APIs
Koios

# Workshop Two

## Read and Output

Based on what you have learned in Workshop 1, this workshop will teach you how to read data from the blockchain in intervals and use this data to trigger an action on your Microcontroller. You will learn about two other Cardano APIs called Maestro and Blockfrost and how to set them up and get a short introduction into connecting external hardware to your microcontroller.

### 1. Fetch your Wallet Balance

You will learn how to fetch your wallet balance in intervals using your Microcontroller and an API, output the fetched data to the Arduino console and listen for changes. We will also introduce you to other API endpoints and look into different APIs like Blockfrost or Maestro.

### 2. Display data on your Microcontroller

We will introduce you to the Arduino TFT\_eSPI Library and you will learn how to display the fetched data from Step 1 on your TFT-Display.

### 3. Light up the tree

In this step of this workshop you will learn how to use your Microcontroller with external hardware like a 110V/220V relais to turn a lightbulb (or the Christmas Tree for that matter) on and off based on on-chain events. We will also look briefly into other options like motors, LEDs and other hardware.

### 4. Epoch Clock

Based on what you have learned in former steps and workshops, you will learn how to build a physical Epoch Clock with a D1 Microcontroller and LED Matrix.

Required Software
Browser
NAMI Wallet
Arduino IDE

Required Hardware
ESP32 Microcontroller
110V/220V Relais (optional)
D1 Microcontroller (optional)
Stepper Motor (optional)
LED Matrix (optional)

Used APIs
Maestro
Blockfrost
Koios

# Workshop Three

## Input and Write

Time to put data on chain. In this workshop you will learn how to read sensor data from your Microcontroller and put this data on chain forever using a very simple API. We will also introduce another API: NMKR.

### 1. Connect and read sensor data

You will learn how to connect a DHT-22 temperature sensor to your Microcontroller, read the sensor output, store it and display it in the Arduino console and on the display of your Microcontroller.

### 2. Build your own API to put data on chain

You will learn how to setup a really simple API with NodeJs and how to create and submit a mint transaction on chain using Blockfrost using the data from your Microcontroller. We will also look into how to utilize the touch screen capabilities of your microcontroller.

### 3. Mint on NMKR

If building your own API to mint NFTs seems to complex for you, no worries. You will get a short introduction into NMKR and how to set it up to use their API to mint an NFT with data from your Microcontroller.

Required Software
Browser
NAMI Wallet
Arduino IDE
NodeJs

Required Hardware
ESP32 Microcontroller
DHT-22 Temperature sensor

Used APIs
NMKR
Blockfrost

# Workshop Four

## Cardano Ticker

With all the basic building blocks in place, let's start with some (more) real world use cases: In this workshop you will learn how to fetch Cardano token prices from the [realfi.info](#) API and display them neatly on your Microcontroller. We will also briefly introduce you to the [Taptools.io](#) API and include a quick way to fetch NFT prices from [JPG.store](#).

### 1. Gathering data

We will go through the process of fetching and setting up all the data on your own API: First we check your own (or any other) wallet, see what is in there, fetch token prices from the [Realfi.info](#) API and some NFT floors from [JPG.store](#) and put it all together to be requested by your microcontroller.

We will also introduce you to the paid [Taptools](#) API.

### 2. Building the Ticker

With most of the building blocks already in place from former workshops, you will learn more about the [Arduino TFT\\_eSPI Library](#), how to work with fonts, images and sprites and how to animate text, to make your ticker interesting and visually beautiful.

Required Software
Browser
NAMI Wallet
Arduino IDE
NodeJs

Required Hardware
ESP32 Microcontroller

Used APIs
<a href="#">JPG.store</a>
<a href="#">Realfi.info</a>
<a href="#">Taptools</a>

# Workshop Five

## QR-Code Payments

In this workshop you will build a simple payment system right on your microcontroller utilising everything you have learned in former workshops. You will also learn about Cardano mobile wallets like Yoroi, Vespr or BeginWallet.

### 1. Building the Interface

You will learn how to build a simple payment user interface utilizing the touch capabilities of your microcontroller and your knowledge from former workshops about the TFT\_eSPI Library.

### 2. CIP13 Integration

You will learn about Cardano Improvement Proposals (CIPs) in general and in the specific case of CIP13, which lets you create payment URIs for Cardano mobile wallets. Of course, you'll get a brief introduction into various mobile wallets, too.

### 3. QR-Code Creation

You will learn how to create and display a QR-Code with a CIP-13 Payment URI on your microcontroller display that can be scanned to send a transaction by using your smartphone and a mobile wallet (tbd).

### 4. Confirming the payment

In this last step you will implement a simple listener for the created transaction and display a confirmation, once the transaction has arrived in your wallet.

Required Software
Browser
NAMI Wallet
Mobile Wallet
Arduino IDE
NodeJs

Required Hardware
ESP32 Microcontroller

Used APIs
Koios
Blockfrost
Taptools