CS 760: Machine Learning

Spring 2024

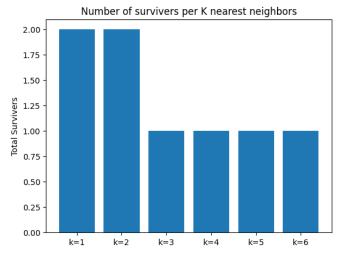
Homework 5: Nearest Neighbors & Naive Bayes

AUTHORS: Jed Pulley

DO NOT POLLUTE! AVOID PRINTING, OR PRINT 2-SIDED MULTIPAGE.

Problem 5.1

- (a) See code in KNN.ipynb under Problem 5.1. I chose to implement K-Nearest Neighbors where K=5. I went this route since it's as simple as normal Nearest Neighbors to implement, but more robust.
- (b) I used *np.linalg.norm* to implement the euclidean distance. I chose the L2 norm because I find it to be more straightforward and intuitive, plus I'm much more used to using it from my previous Linear Algebra classes.
- (c) See code in KNN.ipynb under Problem 5.1. I tested out multiple features and summed up the counts of survival, based on how many K nearest neighbors I use. Unfortunately, I did not survive based on my demographics. Notably, as I increased K, the number of survivers went down.



- (d) While k=1 and k=2 have the most survivors among my samples, I believe that's because there isn't enough wiggle room for correct classification. I believe k=6 is most representative give the fact that I have 6 different features.
- (e) The most apparent solution is to run multiple rounds of cross validation along different values for K to assess the accuracy.

Problem 5.2

- (a) See code in KNN.ipynb under Problem 5.2.
- (b) For simplicity, I modeled all my variables Bernoulli.
- (c) Yet again, I do not survive the titanic. But just to quadruple check, I used my *test_features* array to try out multiple demographics. Among them, the only sample that survived was a female minor with parents, siblings, and paid a decent fare of 30 dollars.
- (d) I calculated the accuracy using train_test_split from sklearn which gave me around 80% accuracy. However, another method could be to perform cross validation using different distributions for the different variables.

Problem 5.3

While KNN was by far the easiest to implement among all the other algorithms, I still prefer linear regression. Most likely, that's due to my familiarity with having used it so often.

Problem 5.4

Problem 5.5