

CS409

Software Testing

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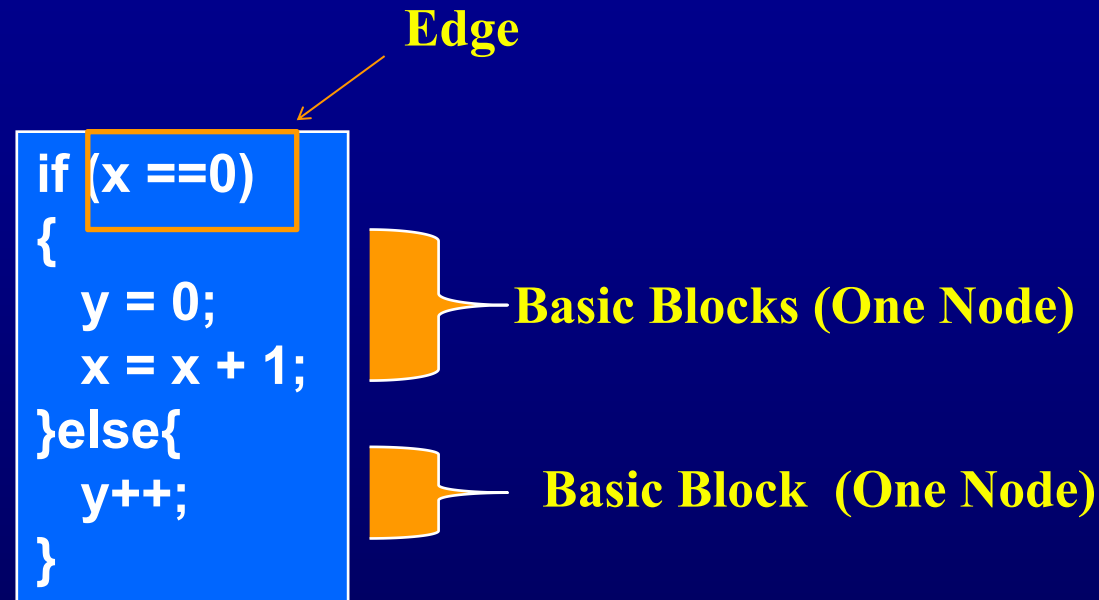
Slides adapted from Introduction to Software Testing, Edition 2 (Ch
7.2, 7.3)

Administrative Info

- Grade for MP1 have been posted
 - 8 students have identical code and tests!
 - All relevant students have received emails about this warning
- **Note that plagiarism is NOT allowed. You will get 0 if you are suspected of copying individual assignments.**
 - **If you discuss homework with your friend, please explain it in your README.md**

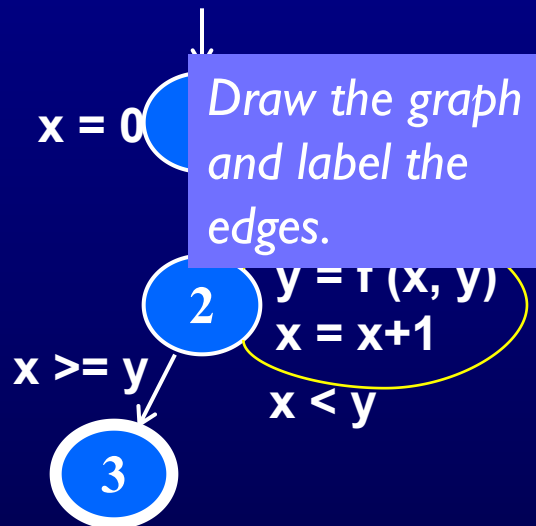
Draw CFG Graph

- Draw one node for each basic block
- Connects basic block with edge
- Label each edge with branch predicate

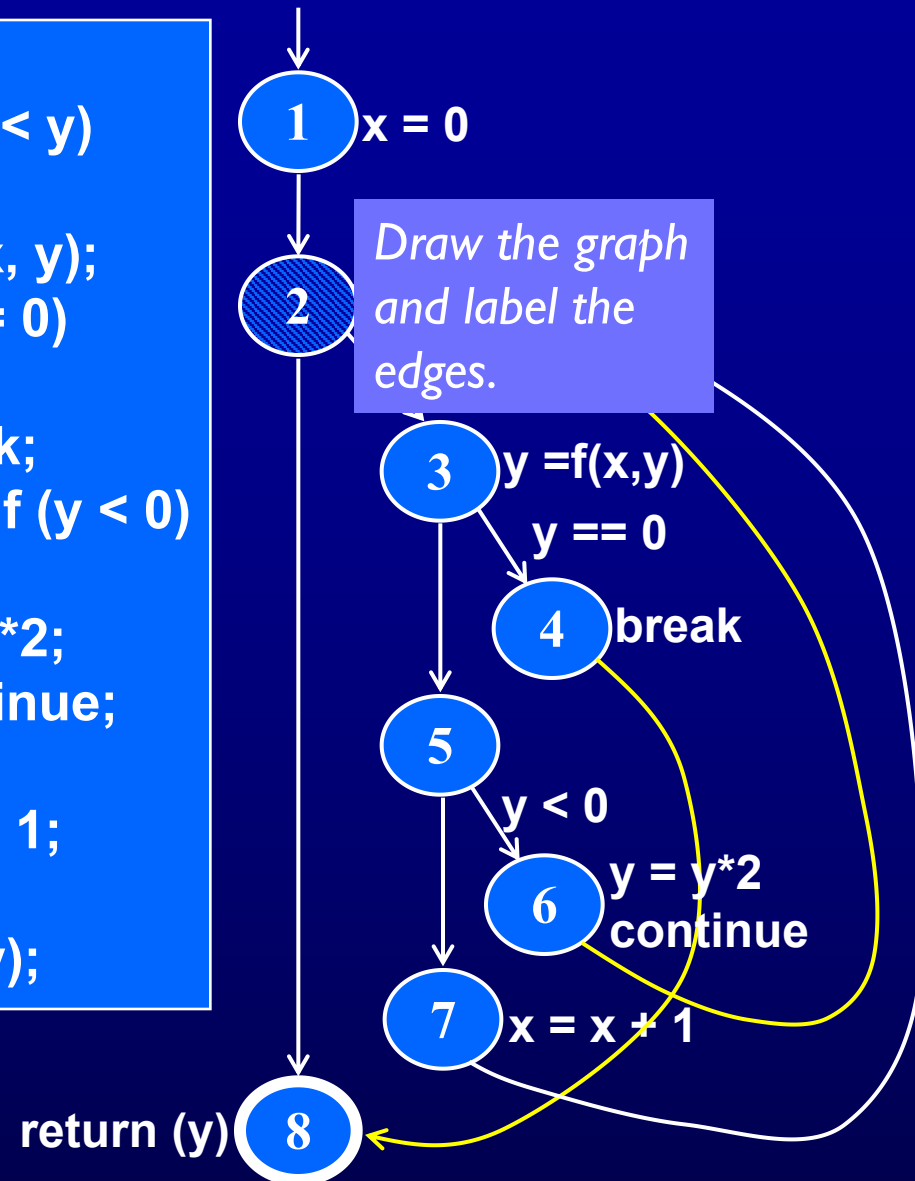


CFG : do Loop, break and continue

```
x = 0;  
do  
{  
  y = f(x, y);  
  x = x + 1;  
} while (x < y);  
return (y);
```



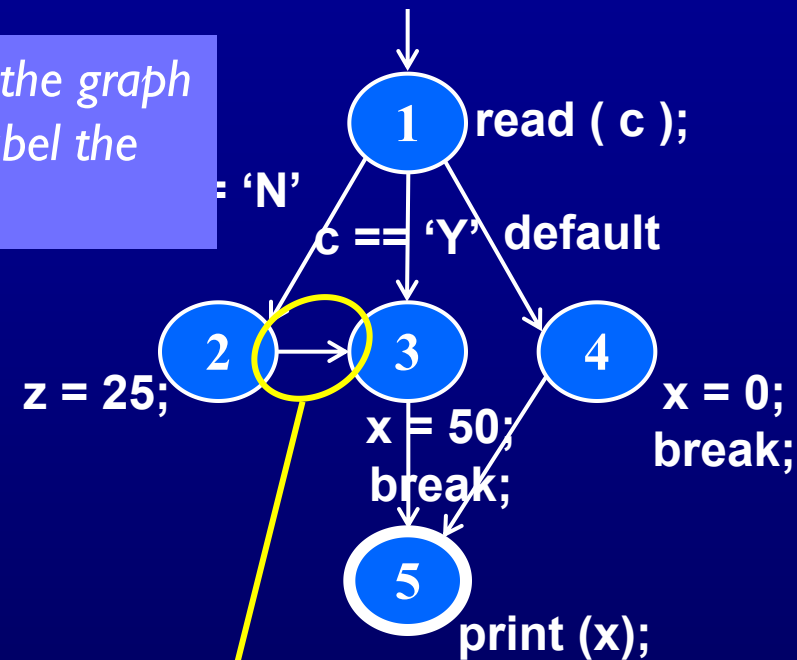
```
x = 0;  
while (x < y)  
{  
  y = f(x, y);  
  if (y == 0)  
  {  
    break;  
  } else if (y < 0)  
  {  
    y = y*2;  
    continue;  
  }  
  x = x + 1;  
}  
return (y);
```



CFG : The case (switch) Structure

```
read ( c );  
switch ( c )  
{  
  case 'N':  
    z = 25;  
  case 'Y':  
    x = 50;  
    break;  
  default:  
    x = 0;  
    break;  
}  
print (x);
```

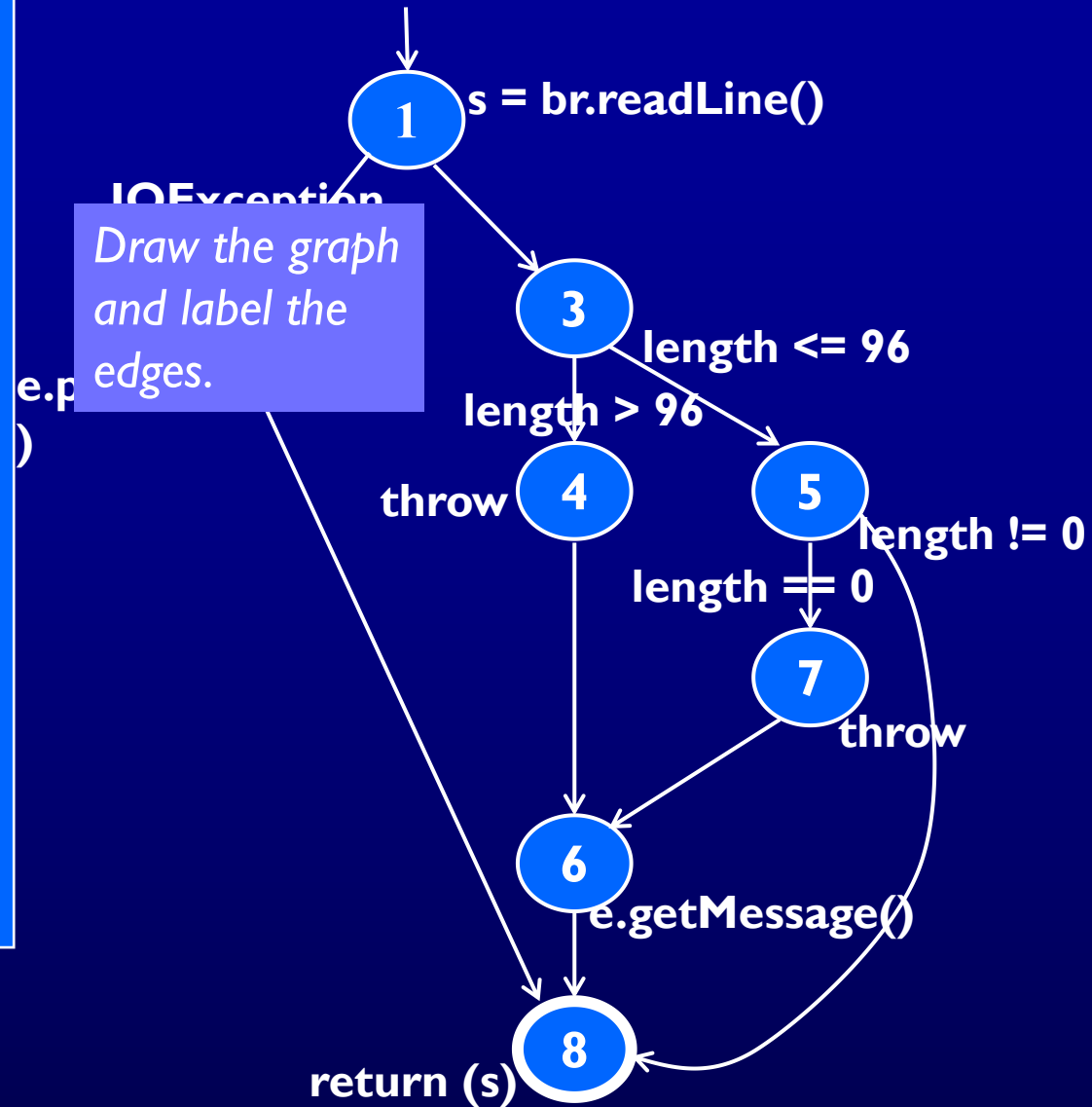
Draw the graph
and label the
edges.



**Cases without breaks fall
through to the next case**

CFG : Exceptions (try-catch)

```
try
{
    s = br.readLine();
    if (s.length() > 96)
        throw new Exception
            ("too long");
    if (s.length() == 0)
        throw new Exception
            ("too short");
} (catch IOException e) {
    e.printStackTrace();
} (catch Exception e) {
    e.getMessage();
}
return (s);
```



Example Control Flow – Stats

```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

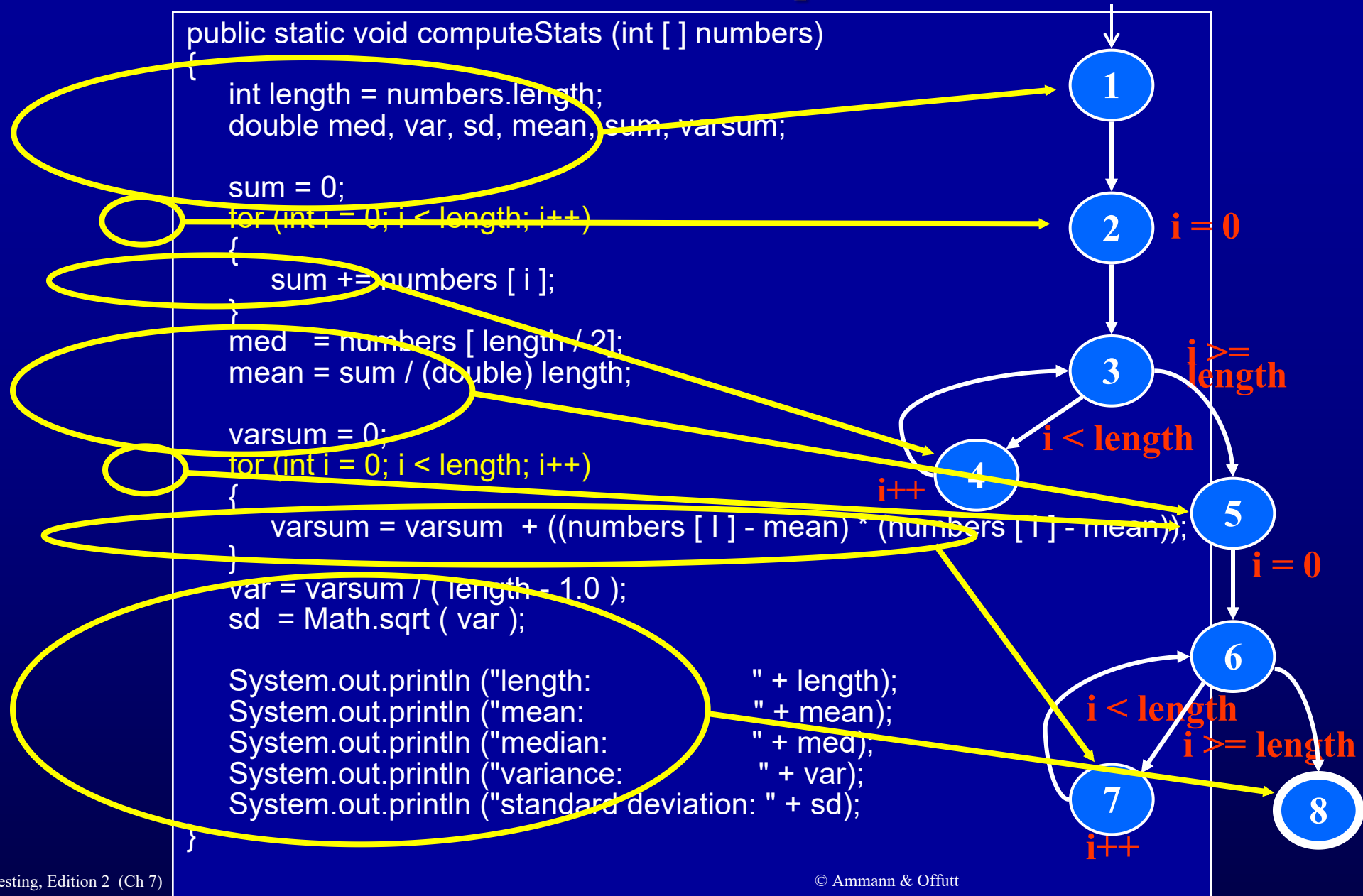
    sum = 0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2];
    mean = sum / (double) length;

    varsum = 0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1.0 );
    sd  = Math.sqrt ( var );

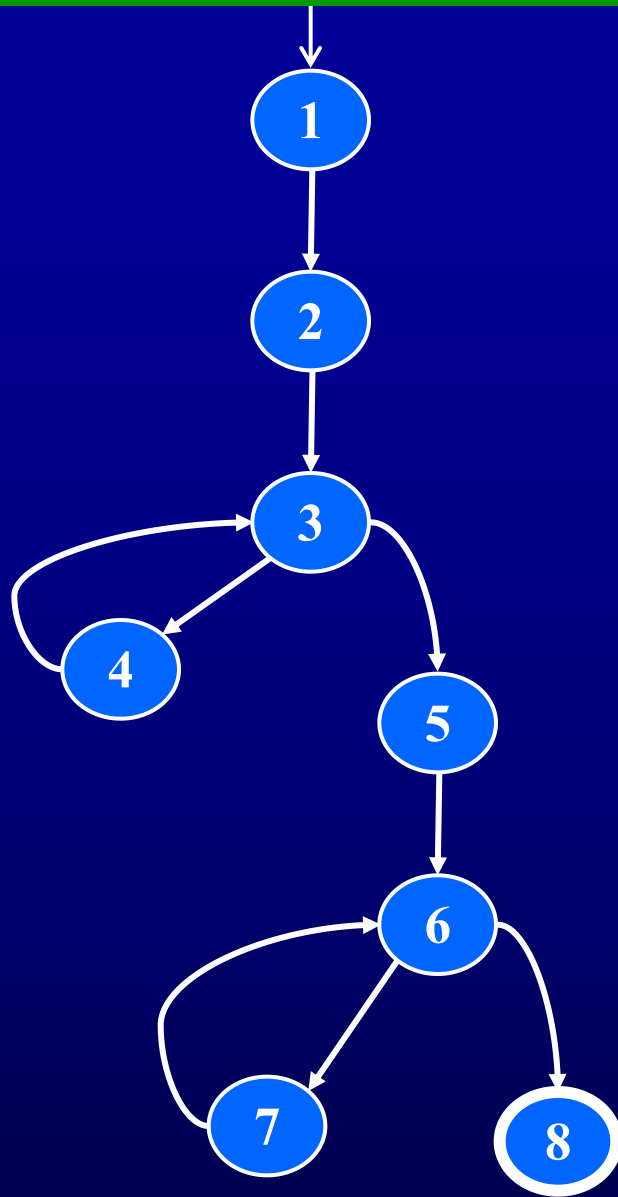
    System.out.println ("length:          " + length);
    System.out.println ("mean:          " + mean);
    System.out.println ("median:        " + med);
    System.out.println ("variance:      " + var);
    System.out.println ("standard deviation: " + sd);
}
```

*Draw the graph
and label the
edges.*

Control Flow Graph for Stats

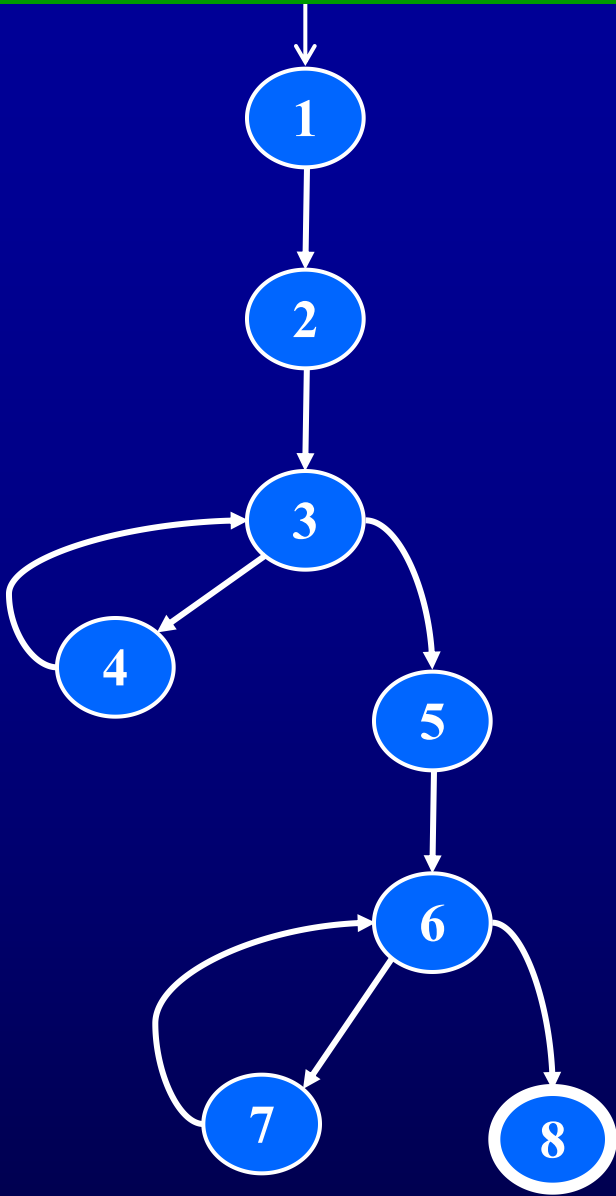


Control Flow TRs and Test Paths—EC



Edge Coverage		
TR	Test Path	
A. [1, 2] Write down the TRs for EC.	[1, 2, 6, 8]	Write down test paths that tour all edges.
D. [3, 5]		
E. [4, 3]		
F. [5, 6]		
G. [6, 7]		
H. [6, 8]		
I. [7, 6]		

Control Flow TRs and Test Paths—EPC



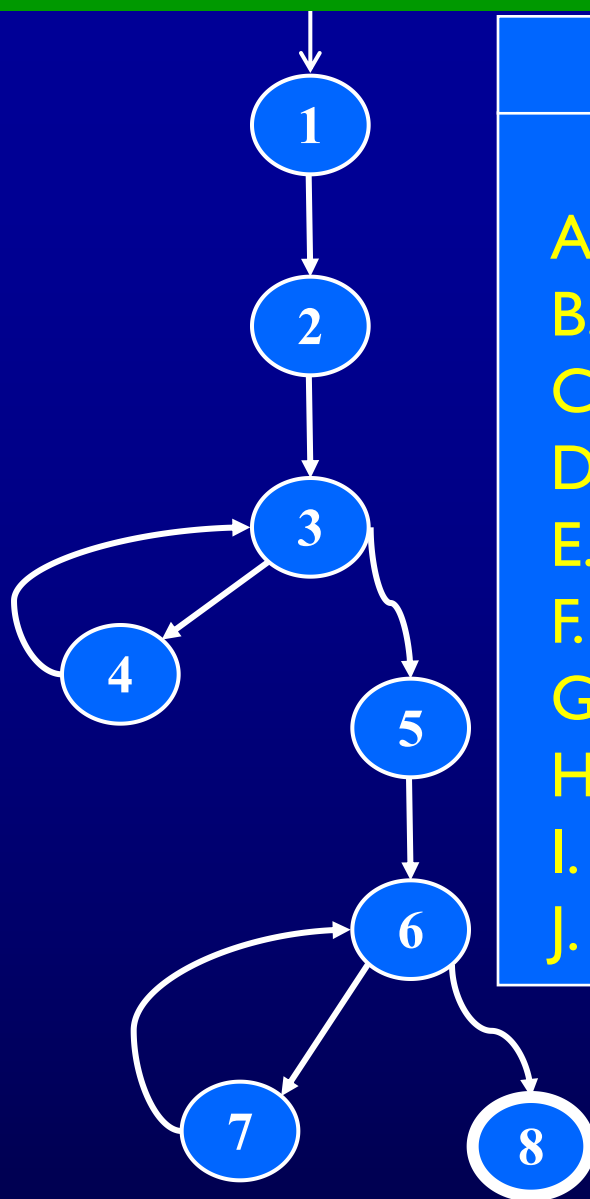
Edge-Pair Coverage

TR	Test Paths
A. [1, 2, 3]	i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
Write down TRs for EPC.	ii. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
	iii. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]

TP	TRs toured	sidetrips
i	A, B, D, E, F, G, I, J	C, H
ii	A, C, E, H	
iii	A, B, D, E, F, G, I, J, K, L	C, H

TP iii makes TP i redundant. A minimal set of TPs is cheaper.

Control Flow TRs and Test Paths—PPC



Prime Path Coverage	
TR	Test Paths
A. [3, 4, 3]	i. [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]
B. [4]	ii. [1, 2, 3, 5, 6, 7, 6, 8]
C. [7]	iii. [1, 2, 3, 5, 6, 8]
D. [7, 6, 8]	iv. [1, 2, 3, 5, 6, 7, 6, 8]
E. [6, 7, 6]	v. [1, 2, 3, 5, 6, 8]
F. [1, 2, 3, 4]	
G. [4, 3, 5, 6, 7]	
H. [4, 3, 5, 6, 8]	
I. [1, 2, 3, 5, 6, 7]	
J. [1, 2, 3, 5, 6, 8]	

Write down
TRs for PPC.

Write down test
paths that tour all
prime paths.

TP ii makes
TP i redundant.

TP	TRs toured	sidetrips
i	A, D, E, F, G	H, I, J
ii	A, B, C, D, E, F, G	H, I, J
iii	A, F, H	J
iv	D, E, F, I	J
v	J	

Data Flow Coverage for Source

- **def** : a location where a value is stored into **memory**
 - x appears on the **left side** of an assignment (x = 44;)
 - x is an **actual parameter** in a call and the method **changes** its value
 - x is a **formal parameter** of a method (implicit def when method starts)
 - x is an **input** to a program
- **use** : a location where variable's value is **accessed**
 - x appears on the **right side** of an assignment
 - x appears in a conditional **test**
 - x is an **actual parameter** to a method
 - x is an **output** of the program
 - x is an output of a method in a **return** statement
- If a def and a use appear on the **same node**, then it is only a DU-pair if the def occurs **after** the use and the node is in a loop

Example Data Flow – Stats

```
public static void computeStats (int [ ] numbers)
{
    int length = numbers.length;
    double med, var, sd, mean, sum, varsum;

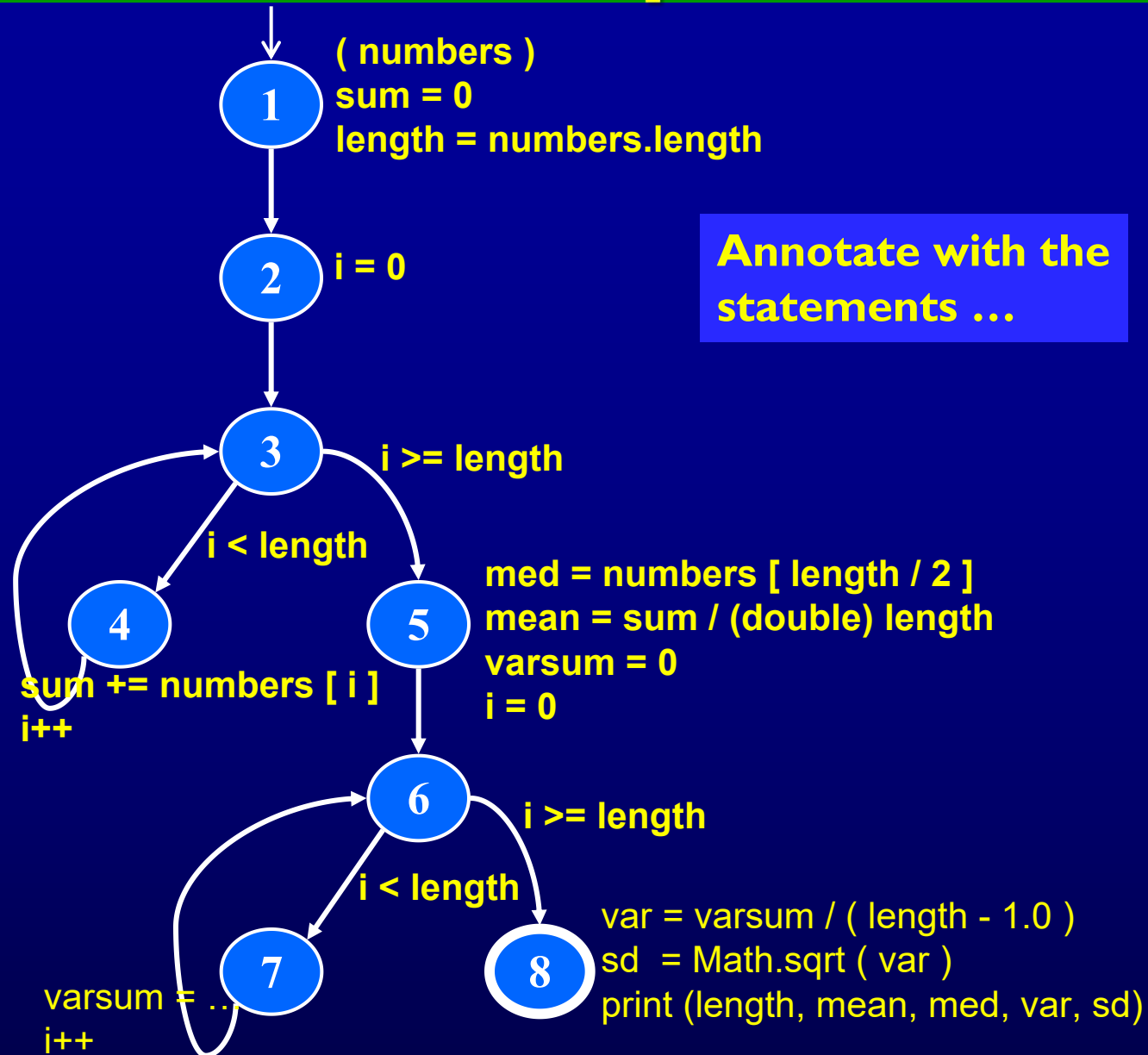
    sum = 0.0;
    for (int i = 0; i < length; i++)
    {
        sum += numbers [ i ];
    }
    med  = numbers [ length / 2 ];
    mean = sum / (double) length;

    varsum = 0.0;
    for (int i = 0; i < length; i++)
    {
        varsum = varsum + ((numbers [ i ] - mean) * (numbers [ i ] - mean));
    }
    var = varsum / ( length - 1 );
    sd  = Math.sqrt ( var );

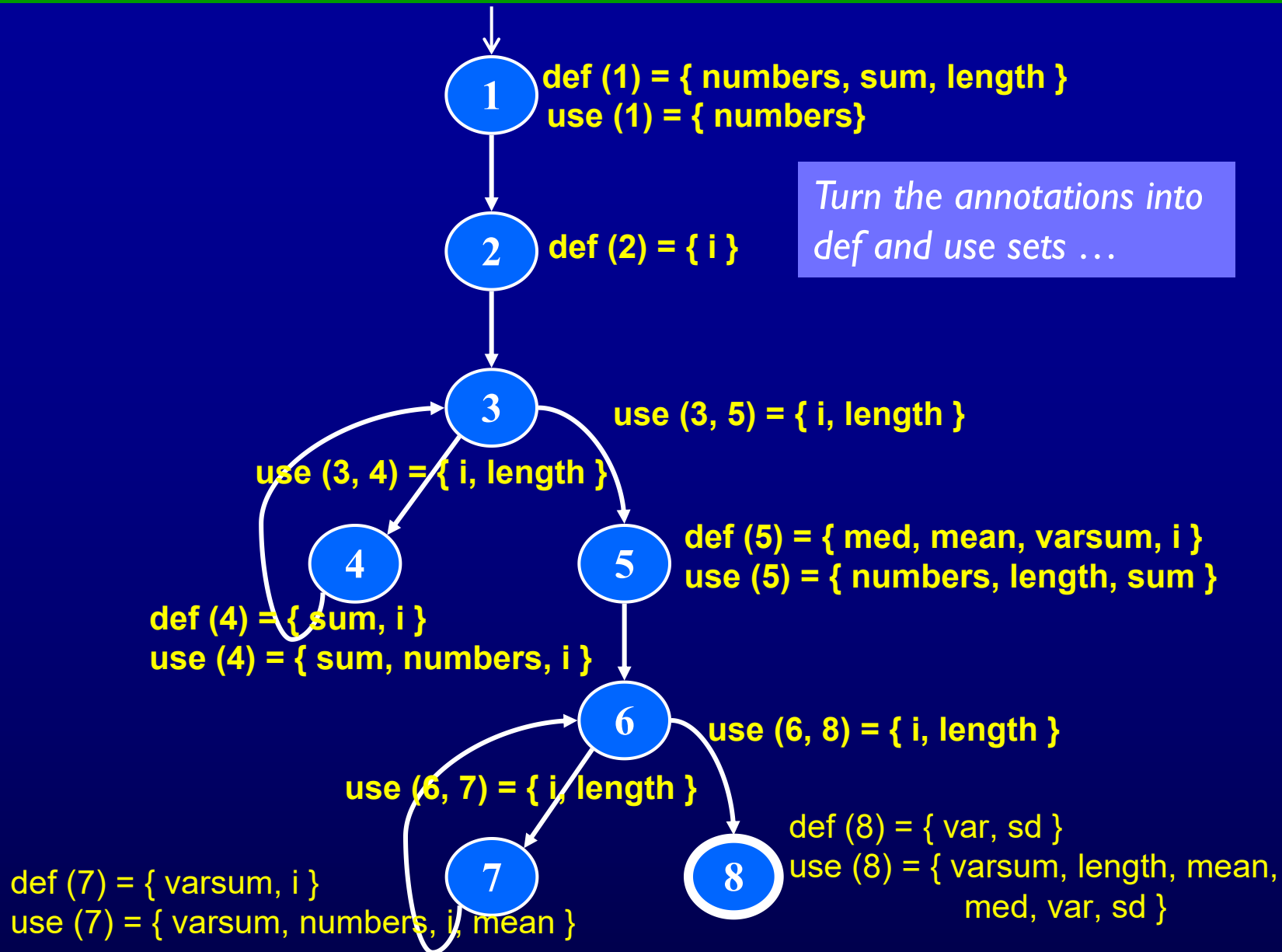
    System.out.println ("length:          " + length);
    System.out.println ("mean:          " + mean);
    System.out.println ("median:        " + med);
    System.out.println ("variance:      " + var);
    System.out.println ("standard deviation: " + sd);
}
```

Draw the CFG
for computeStats

Control Flow Graph for Stats



CFG for Stats – With Defs & Uses



Defs and Uses Tables for Stats

Node	Def	Use
1	{ numbers, sum, length }	{ numbers }
2	{ i }	
3		
4	{ sum, i }	{ numbers, i, sum }
5	{ med, mean, varsum, i }	{ numbers, length, sum }
6		
7	{ varsum, i }	{ varsum, numbers, i, mean }
8	{ var, sd }	{ varsum, length, var, mean, med, var, sd }

Edge	Use
(1, 2)	
(2, 3)	
(3, 4)	{ i, length }
(4, 3)	
(3, 5)	{ i, length }
(5, 6)	
(6, 7)	{ i, length }
(7, 6)	
(6, 8)	{ i, length }

DU Pairs for Stats

variable	DU Pairs	defs come <u>before</u> uses, do not count as DU pairs
numbers	(1, 4) (1, 5) (1, 7)	
length	(1, 5) (1, 8) (1, (3,4)) (1, (3,5)) (1, (6,7)) (1, (6,8))	
med	(5, 8)	
var	(8, 8)	defs <u>after</u> use in loop, these are valid DU pairs
sd	(8, 8)	
mean	(5, 7) (5, 8)	
sum	(1, 4) (1, 5) (4, 4) (4, 5)	No def-clear path ... different scope for i
varsum	(5, 7) (5, 8) (7, 7) (7, 8)	
i	(2, 4) (2, (3,4)) (2, (3,5)) (2, 7) (2, (6,7)) (2, (6,8)) (4, 4) (4, (3,4)) (4, (3,5)) (4, 7) (4, (6,7)) (4, (6,8)) (5, 7) (5, (6,7)) (5, (6,8)) (7, 7) (7, (6,7)) (7, (6,8))	No path through graph from nodes 5 and 7 to 4 or 3

DU Paths for Stats

variable	DU Pairs	DU Paths
numbers	(1, 4) (1, 5) (1, 7)	[1, 2, 3, 4] [1, 2, 3, 5] [1, 2, 3, 5, 6, 7]
length	(1, 5) (1, 8) (1, (3,4)) (1, (3,5)) (1, (6,7)) (1, (6,8))	[1, 2, 3, 5] [1, 2, 3, 5, 6, 8] [1, 2, 3, 4] [1, 2, 3, 5] [1, 2, 3, 5, 6, 7] [1, 2, 3, 5, 6, 8]
med	(5, 8)	[5, 6, 8]
var	(8, 8)	<i>No path needed</i>
sd	(8, 8)	<i>No path needed</i>
sum	(1, 4) (1, 5) (4, 4) (4, 5)	[1, 2, 3, 4] [1, 2, 3, 5] [4, 3, 4] [4, 3, 5]

variable	DU Pairs	DU Paths
mean	(5, 7) (5, 8)	[5, 6, 7] [5, 6, 8]
varsum	(5, 7) (5, 8) (7, 7) (7, 8)	[5, 6, 7] [5, 6, 8] [7, 6, 7] [7, 6, 8]
i	(2, 4) (2, (3,4)) (2, (3,5)) (4, 4) (4, (3,4)) (4, (3,5)) (5, 7) (5, (6,7)) (5, (6,8)) (7, 7) (7, (6,7)) (7, (6,8))	[2, 3, 4] [2, 3, 4] [2, 3, 5] [4, 3, 4] [4, 3, 4] [4, 3, 5] [5, 6, 7] [5, 6, 7] [5, 6, 8] [7, 6, 7] [7, 6, 7] [7, 6, 8]

DU Paths for Stats—No Duplicates

There are 38 DU paths for Stats, but only 12 unique

★ [1, 2, 3, 4]	[4, 3, 4] ☆
★ [1, 2, 3, 5]	[4, 3, 5] ★
★ [1, 2, 3, 5, 6, 7]	[5, 6, 7] ★
★ [1, 2, 3, 5, 6, 8]	[5, 6, 8] ★
★ [2, 3, 4]	[7, 6, 7] ☆
★ [2, 3, 5]	[7, 6, 8] ★

★ 4 expect a loop not to be “entered”

★ 6 require at least one iteration of a loop

☆ 2 require at least two iterations of a loop

Test Cases and Test Paths

Test Case : numbers = (44) ; length = 1

Test Path : [1, 2, 3, 4, 3, 5, 6, 7, 6, 8]

Additional DU Paths covered (no sidetrips)

[1, 2, 3, 4] [2, 3, 4] [4, 3, 5] [5, 6, 7] [7, 6, 8]

The five stars ★ that require at least one iteration of a loop

Test Case : numbers = (2, 10, 15) ; length = 3

Test Path : [1, 2, 3, 4, 3, 4, 3, 4, 3, 5, 6, 7, 6, 7, 6, 7, 6, 8]

DU Paths covered (no sidetrips)

[4, 3, 4] [7, 6, 7]

The two stars ★ that require at least two iterations of a loop

Other DU paths ★ require arrays with length 0 to skip loops

But the method fails with index out of bounds exception...

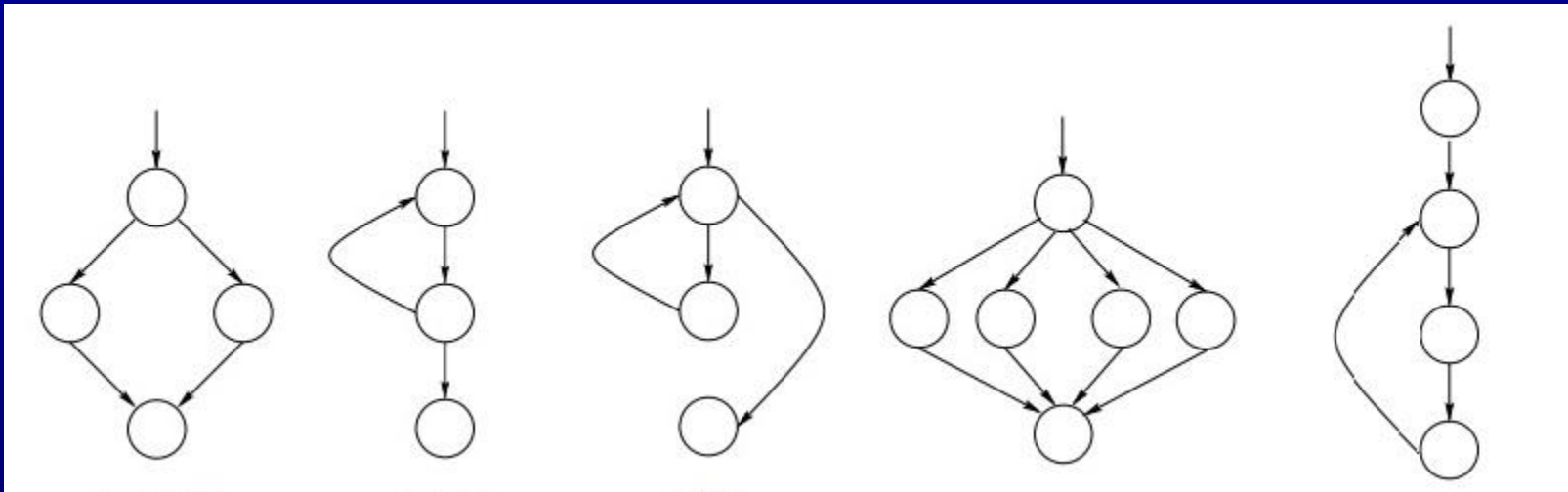
`med = numbers [length / 2];`

A fault was
found

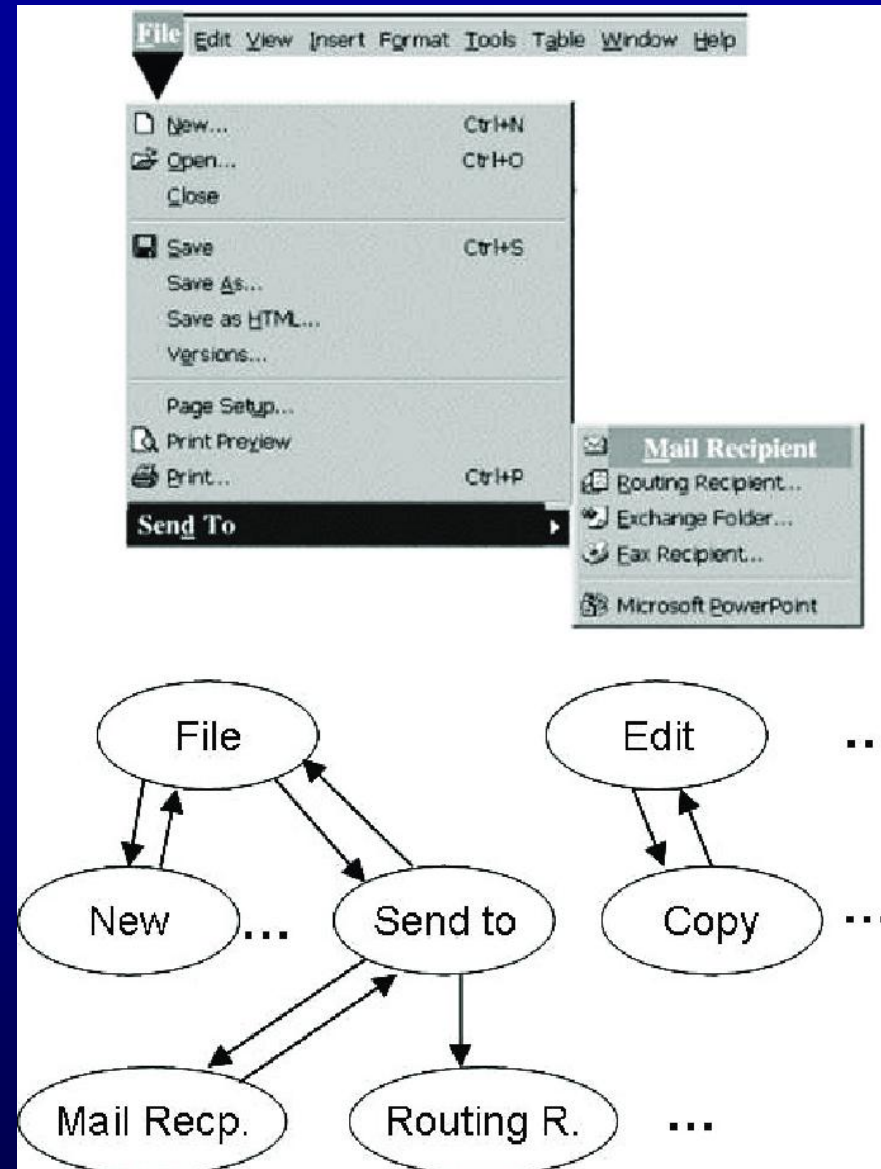
Summary

- Applying the graph test criteria to **control flow graphs** is relatively straightforward
 - Most of the developmental **research** work was done with CFGs
- A few **subtle decisions** must be made to translate control structures into the graph
- Some tools will assign each statement to a **unique node**
 - These slides and the book uses **basic blocks**
 - Coverage is the same, although the **bookkeeping** will differ

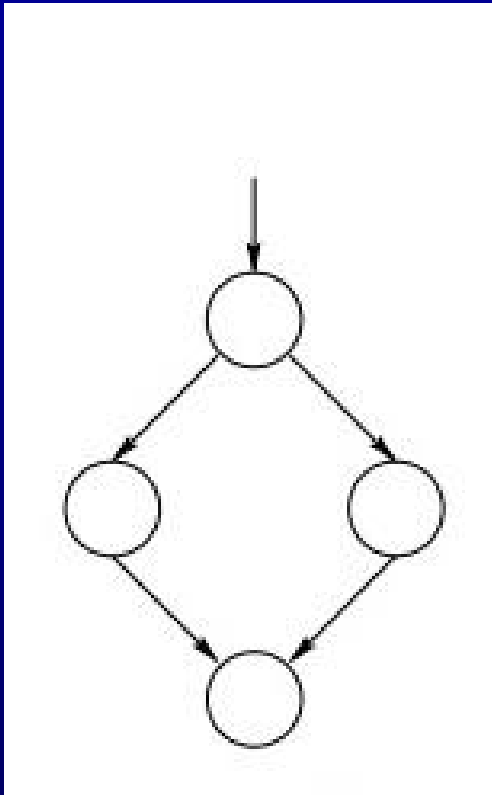
Question: What kind of graph it is?



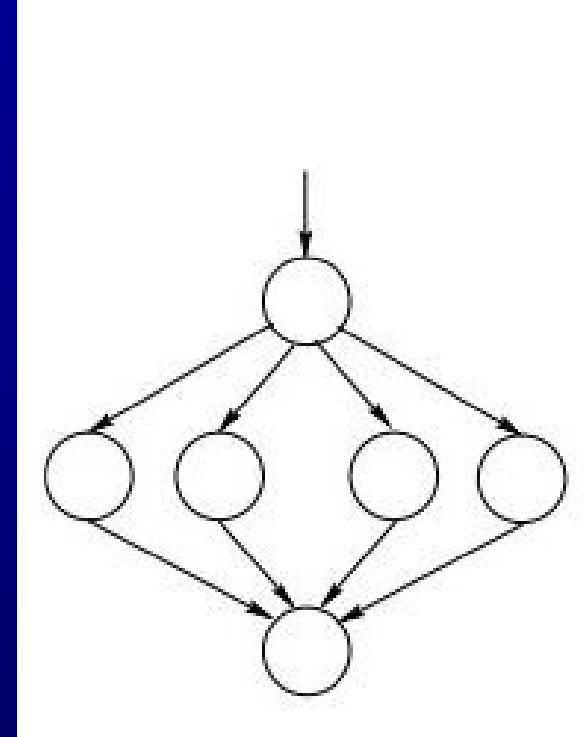
Question: What kind of graph it is?



Question: What kind of control flow this represent?



If-else



Switch cases

Introduction to Software Testing

(2nd edition)

Chapter 7.4

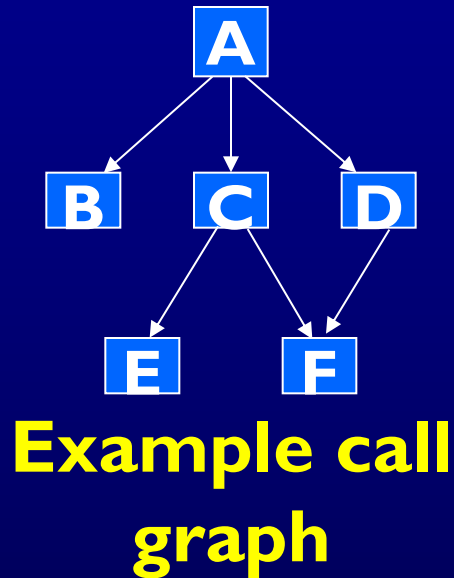
Graph Coverage for Design Elements

OO Software and Designs

- Emphasis on modularity and reuse puts **complexity** in the **design connections**
- Testing **design relationships** is more important than before
- Graphs are based on the **connections** among the software components
 - Connections are dependency relations, also called **couplings**

Call Graph

- The most common graph for structural design testing
- **Nodes** : Units (in Java – methods)
- **Edges** : Calls to units



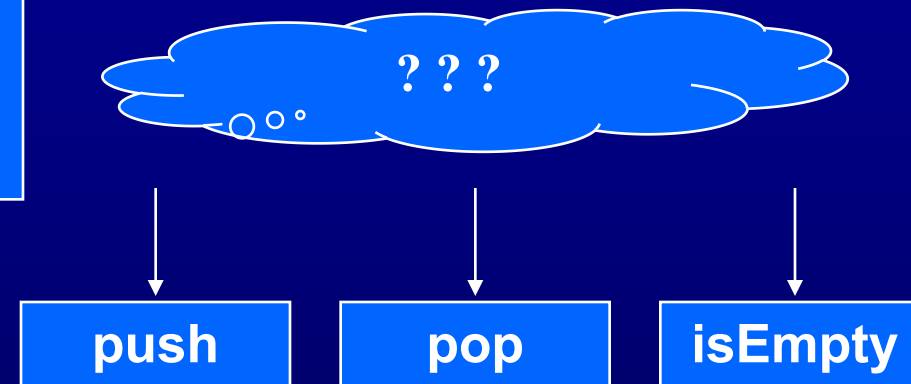
Node coverage : call every unit at least once (method coverage)

Edge coverage : execute every call at least once (call coverage)

Call Graphs on Classes

- Node and edge coverage of class call graphs often do not work very well
- Individual methods might not call each other at all!

Class stack
public void push (Object o)
public Object pop ()
public boolean isEmpty (Object o)



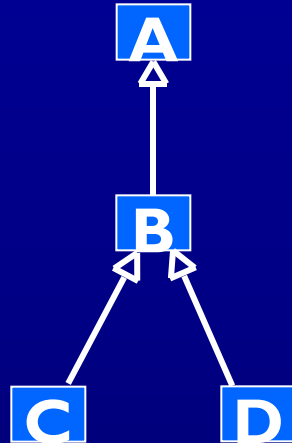
Other types of testing are needed – do not use graph criteria

Inheritance & Polymorphism

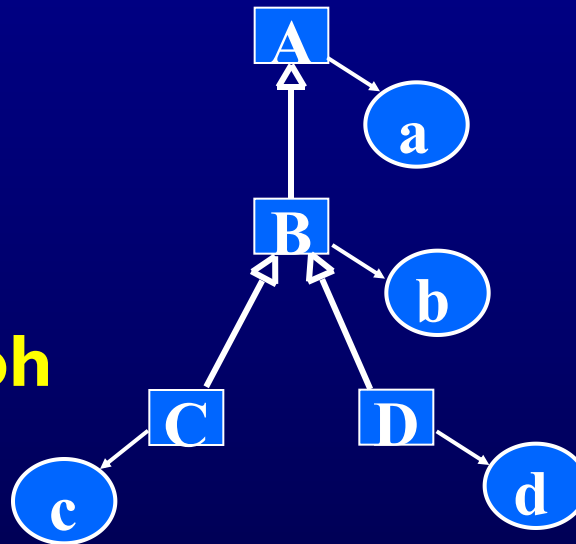
Caution : Ideas are preliminary and not widely used

Classes are not executable, so this graph is not directly testable

We need objects



**Example
inheritance
hierarchy graph**



objects

**What is coverage
on this graph ?**

Coverage on Inheritance Graph

- Create an object for each class ?
 - This seems weak because there is no execution
- Create an object for each class and apply call coverage?

OO Call Coverage: TR contains each reachable node in the call graph of an object instantiated for each class in the class hierarchy.

OO Object Call Coverage: TR contains each reachable node in the call graph of every object instantiated for each class in the class hierarchy.

- Data flow is probably more appropriate ...

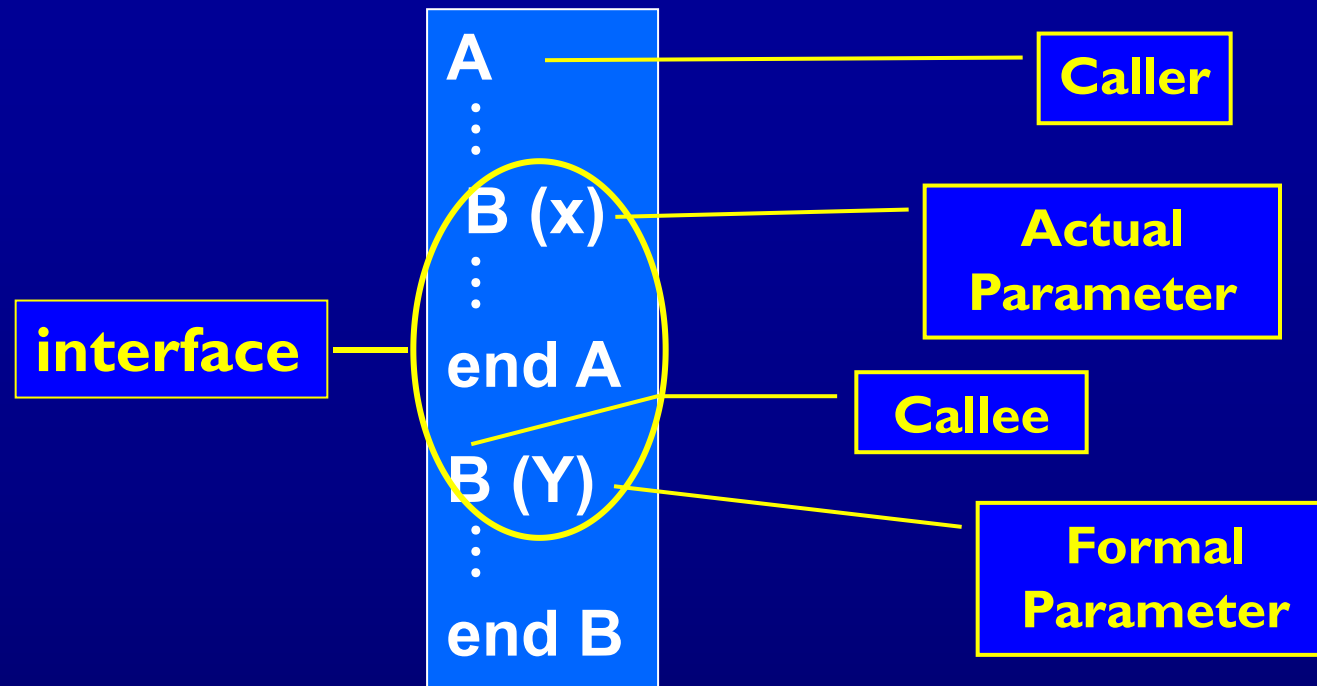
Data Flow at the Design Level

- Data flow couplings among units and classes **are more complicated** than control flow couplings
 - When values are passed, they “change names”
 - Many different ways to share data
 - Finding defs and uses can be difficult – finding which uses a def can reach is very difficult
- When software gets complicated ... testers should get interested
 - That’s where the faults are!

Preliminary Definitions

- **Caller** : A unit that invokes another unit
- **Callee** : The unit that is called
- **Callsite** : Statement or node where the call appears
- **Actual parameter** : Variable in the caller
- **Formal parameter** : Variable in the callee

Example Call Site



- Applying data flow criteria to def-use pairs between units is **too expensive**
- Too many possibilities
- But this is integration testing, and we really only care about the **interface** ...