

CS409

Software Testing

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Slides adapted from Z3 website (<https://www.rise4fun.com/z3>)

Administrative Info

- Progress Report released and due on 4 December (this week) at 11.59pm.
 - Start early!

What is Z3?

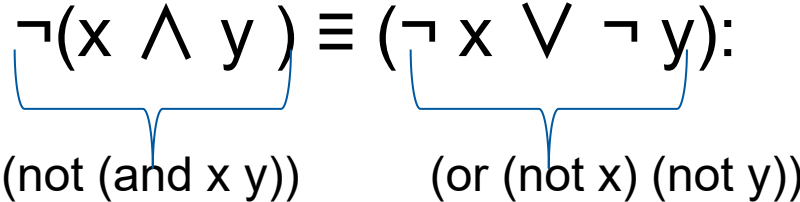
- State-of-the-art SMT solver from Microsoft Research.
- Used to check the satisfiability of logical formulas over one or more theories.
- It is a low level tool that is often used as a component in the context of other tools that require solving logical formulas

How do I write script for Z3?

- Z3 input format is an extension of the **SMT-LIB 2.0 standard**.
- A Z3 script is a sequence of commands. Z3 maintains a stack of user provided formulas and declarations. These are the **assertions** provided by the user.
 - **declare-const** declares a constant of a given type.
 - **declare-fun** declares a function.
 - **assert** adds a formula into the Z3 internal stack.
 - **check-sat** returns sat if the set of formulas in the Z3 stack is **satisfiable**.
 - When the command **check-sat** returns sat, the command **get-model** can be used to retrieve an interpretation that makes all formulas on the Z3 internal stack true.

Exercise 1:

Propositional and Predicate Logic in Z3

- Use functions to represent the propositions x and y
- Check if $\neg(x \wedge y) \equiv (\neg x \vee \neg y)$:


(not (and x y)) (or (not x) (not y))
- Go to <https://www.rise4fun.com/z3> and try to check this formula

```
(declare-fun x () Bool)
(declare-fun y () Bool)
(assert (= (not(and x y)) (or (not x)(not y))))
(check-sat)
```

Exercise 2: Using Z2 for Arithmetic

```
(declare-const a Int)
(declare-fun f (Int Bool) Int)
(assert (> a 10))
(assert (< (f a true) 100))
(check-sat)
```

→ the constant a must be greater than 10

→ function f applied to a and $true$ must return a value less than 100

- Go to <https://www.rise4fun.com/z3> and try to check this formula
- Add the assertion “**(get-model)**” to the script above. Explain what you understand from the output

Exercise 3:

Solving Equations using Z3

- Can you find a solution for x and y in the following equations using Z3?
- $3x + 2y = 36$
- $5x + 4y = 64$
- Go to <https://www.rise4fun.com/z3> and try to check this formula
- Add the assertion “(get-model)” to the script above. Explain what you understand from the output

Exercise 4:

Using Z3 as a calculator

- Z3 also has support for division, integer division, modulo and remainder operators etc.
- Use Z3 to calculate the following and store the result in constants a1, a2 and a3:
 - (a) $16 \bmod 2$
 - (b) 16 divided by 4
 - (c) The remainder after dividing 16 by 5

Example Operators:

```
(declare-const a Int)
(declare-const r1 Int)
(declare-const r2 Int)
(declare-const r3 Int)
(assert (= a 10))
(assert (= r1 (div a 4))); integer division
(assert (= r2 (mod a 4))); mod
(assert (= r3 (rem a 4))); remainder
(declare-const b Real)
(declare-const c Real)
(assert (>= b (/ c 3.0)))
(assert (>= c 20.0))
(check-sat)
(get-model)
```


Exercise 5:

Using Z3 at the restaurant

- Encode the following menu choices into Z3 and check what a customer could buy using exactly \$15.05
 - Mixed fruit \$2.15
 - French Fries \$2.75
 - Side Salad \$3.35
 - Hot Wings \$3.55
 - Mozzarella Sticks \$4.20
 - Sampler Plate \$5.80
- Is it possible to order everything on the menu?
- Does this problem have only one solution? If it does not, what are the other solutions?
- Go to <https://www.rise4fun.com/z3> and try to check this formula

Hint: Use (declare-const a Real) for representing floating point

References

- <https://www.rise4fun.com/Z3/tutorial/guide>

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 - Discuss with your groupmate!