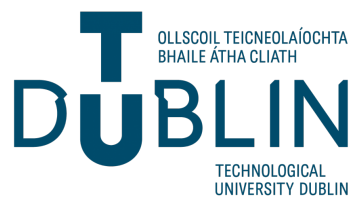


A Software Parser for Regular Expressions Using Python

Carl Brady

November 2019

TU Dublin Blanchardstown



Contents

1	Introduction	2
2	Lexicon & Rules	2
2.1	Lexicon	2
2.2	Rules	3
3	System Architecture	3
3.1	File Manager	3
3.2	POS Tagging	3
3.3	Parser	4
3.4	Bracketed Phrasal Formatting	5
3.5	Tree Structure	5
3.6	Main File	5
4	Conclusion	6
A	Appendix	8
A.1	main.py	8
A.2	file_manager.py	8
A.3	parser.py	9
A.4	Lexicon	12
A.5	Rules	12
A.6	Test Cases	13
A.7	Class Diagram	13
A.8	Outputs	14

Abstract

This document describes in detail, a parser for regular expressions that is created using python, a programming language. The parser analyses a combination of sentences and returns an output of the bracketed phrasal structure of the sentence. This document will cover the steps taken in creating such a program and an explanation of how each method works and the necessary files needed. To create this system, the author implemented an agile methodology to ensure that there was sufficient time to research the project and test each use case. It also meant that the system was continuously improved and could be reviewed on a regular basis.

1 Introduction

Computational Linguistics is a subsidiary of Computer Science and Linguistics. It is used in order to help computers understand human languages. Although, speaking in ones native tongue may be an action a person can do without speaking, for a computer this process can be extremely difficult [3]. We as humans, do not need to actively think when creating regular sentences or simple conversation, this act comes naturally to us. In order for a computer to act in the same way, they too must have a method of accessing this ability to understand the complex structure of sentences that we usually do not consider such as index of all words and their meaning, syntax and also the morphology of the language. Spoken language is even harder for a computer to understand, factors such as pitch, pronunciation of words or accents also must be taken into consideration when creating such a system.

Work in this field can be seen as early as the 1950's with concepts such as machine translation but it was not until the late 1980's / 1990's that real improvements were noticed [5]. The corpus based approach, which has been very successful, so successful it has even had an impact the way language is thought [2], has helped in pushing a new life into the field. In modern times the field has seen expansion in terms of voice recognition and machine learning [6]. Siri[1], Apples virtual assistant is an example of this technology used today. This report describes a program based on a simplified corpus based approach using lexicon, a rule-set and bottom-up-parsing.

2 Lexicon & Rules

This section will detail the lexicon used for the making of the software parser. A lexicon is a group of lexical categories or words that essentially describe a language [4]. A lexicon can be used to detail information about languages such as; words, morphological structures, syntax and how words are pronounced. The lexicon the author decide to create was based on words, syntax and morphological structures. The rules that were created for this program are based upon the book 'Natural Language Processing with Python' by Bird et al[4].

2.1 Lexicon

The lexicon for this program is created with a group of listings in a .txt file. Every word available from the set of example sentences is combined with a part of speech (POS) tag. The POS tag is based on the NLTK abbreviations for their POS Tagger [4]. For example, each line in the text file had a word and its associated POS tag (eg, DT the). In A.4 the full lexicon.txt file is available.

2.2 Rules

The rules used in order to create this program were made in a similar fashion, each line in the rule.txt file was made up of a left hand side argument and a right hand side argument. The left hand side of the argument is the parent to the right hand side argument. For example, each line in the text had the parent specified followed by its children ($NP \rightarrow DT\ NN$). In A.5 the full rules.txt file is available

3 System Architecture

This section covers the system architecture, all of the methods used in the program and the overall code design are detailed in this section. The software program is made up of six components; 'main.py', 'parser.py', 'file_manager.py', 'lex.txt', 'rules.txt' and 'tests.txt'. The three text files are used to each store one of the following; lexicon, rules, test cases. Three python files were created, 'main.py' which acts the main file and calls upon methods from other files. 'file_manager.py' handles the opening and reading of all .txt files. 'parser.py' contains the methods for POS tagging, grammar checking, bracketed formatting and creating a tree. A class diagram used in the creation of this system can be seen in A.7.

3.1 File Manager

A file manager was used in order to read .txt files into the software program. Each .txt was stored as an array of sentences so that each element in the array could be accessed at a later stage.

```
1 lex_file = open("lex.txt","r") #Open and read file that contains lexicon
2 lex_arr = lex_file.readlines()
3 lex_file.close()
4 return lex_arr
```

As seen in the above code segment, the lexicon file is read using the open() method, which takes two variables, the name of the file and the permission needed (r = read, w = write, etc). Once the file is read, the method readLines() then stores each line of the file as an individual item in an array, which in this case we assign to the variable lex_arr. The file is then closed as it is no longer needed and the array is returned.

3.2 POS Tagging

The POS tagger was implemented by creating a method pos_tagger(x,tests,lex_arr), this method takes three arguments. 'X' is the 'test select' input from the user (further explained in section 3.6), 'tests' is the array of test cases and 'lex_arr' is the lexicon returned as an array as seen in 3.1. The selected test case was then split using the .split() method and stored in an array 'test'.

```
1 for word in test:
2     for lexi in lex_arr:
3         lex = lex_arr[j].split()
4         if test[i] == lex[1]:
5             sentence += lex_arr[j]
6             j+= 1
7     j = 0
8     i += 1
```

As can be seen above, the POS tagger checks each word in the test case sentence against every lexical entry's right hand side argument in an attempt to find a match. If a match is found, the matching lexicon entry is then appended to the string 'sentence', this continues until all words in a test sentence have been checked, the method then returns 'sentence' on completion.

3.3 Parser

A parser was implemented based on the bottom up parsing method. The method `grammar.check(pos, rules)` takes two arguments, the first is the sentence that was created by the POS tagger and the second is the rules that have been stored in an array from the `getRules()` method in `file_manager.py`.

```

1 pos_split = pos.split()
2 pos_NP = pos_split[0] + ' ' + pos_split[2] # gets the POS tag for the first
  two words and adds to string
3 pos_VP = pos_split[4] # gets the POS tag for the third word and adds to
  string
4 pos_NP2 = pos_split[6] + ' ' + pos_split[8] + ' ' + pos_split[10] # gets the
  POS tag for the last three words and adds to string

```

Firstly, the method splits the POS tagged sentence. Three strings are then created based on the split and as the POS tag only appears every second word in the array only the even indexes are required. As it is known there are three phrases (NP, VP, NP) that essentially make up the correct sentence. The method first splits them accordingly, the first two tags are created as a string, etc.

```

1 if pos_split[1] in 'a' and pos_split[3] == 'men': # checks for 'a men' in a
  sentence
2     print('\A men\ is grammatically incorrect.')
3     return False
4 elif pos_split[1] in 'a' and pos_split[3] == 'women': # checks for 'a women'
  in a sentence
5     print('\A women\ is grammatically incorrect')
6     return False

```

The parser / grammar checker also checks if there is any immediate grammar mistakes that can rule this sentence out from being a coherent sentence and if so, the method returns false.

```

1 while i<3: # Checking the if the children of NP that has a parent of S are
  correct
2     rule = rules[i].split('>')
3     x = rule[1].split() # rule[1] is only split here again to fix the
  formatting and remove extra spacing
4     y = x[0]+' '+x[1] # here we assign formatted x to y
5     if pos_NP == y:
6         checker += rule[0] # rule[0] is the left hand side of the matching
  rule
7     i += 1
8     i=4

```

Above we can see how a loop is created in order to ensure the children of NP are correct. As we know, all of the rules that cover the first Noun Phrase(NP) grouping in the sentence are covered in the first three lines of the rule set, it does not make sense to examine each rule in the array, therefore the bound is set as $i < 3$. The program then checks if the right hand side of the rule matches the tags from the test sentence and if they match it appends the right hand side argument to a string. This is done for all three possible parent tags (NP,VP,NP), until it is possible whether to determine if the sentence is correct or not, if the sentence is correct the method returns true.

3.4 Bracketed Phrasal Formatting

The bracketed phrasal method is only called if the `grammar_check` returns true. Once this happens, the bracketed phrasal takes the POS tagged sentences and uses `.split`. Once the sentence has been split, it is recreated with the added syntax required to create a bracketed phrasal structure.

```
1 while i<3:
2     br_sentence += '[' + split[i] + ' ' + split[i+1] + ']'
3     i+=2
4     br_sentence += '][VP[VP'
```

As seen in the above segment, the sentence is rejoined using a loop for each phrase contained within a sentence.

3.5 Tree Structure

In order to create a tree structure like display on the command line, the program imports `treelib`, a package that assists creating trees with python.

```
1 split = sentence.split()
2 tree = Tree()
3 tree.create_node("S1", "s1")
4 tree.create_node("S", "s", parent="s1")
```

Once again we can see the sentence is split, from here we can add nodes to the tree with `.createnode()` this method takes two arguments, how the node will be displayed in the tree and its ID. As the first node in the tree does not have a parent there is none listed, for every other node in the tree a parent is listed.

3.6 Main File

The main file simply calls on all of the methods mentioned above.

```
1 while True:
2     x = input('\n\nInput a test number, type \'help\' to see all test cases
3     or \'exit\' to exit the program\n')
4     if x in 'help':
5         print('-----')
6         print_tests()
7     elif x in 'exit':
8         return
```

Once we run this program we can see the program prompts a user to input a test number or type 'help' to see the test cases or 'exit' to exit the program.

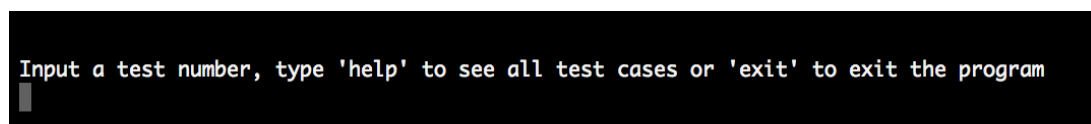


Figure 1: Initial prompt

If the user inputs help, the 32 possible test cases are shown to the user and the user is once again shown the initial prompt.

```
help
-----
0: the men bite the green dog
1: the men bites the green dog
2: the men like the green dog
3: the men likes the green dog
4: a men bite the green dog
5: a men bites the green dog
6: a men like the green dog
```

Figure 2: Help on screen information

An example of how a correct and incorrect test sentence is displayed can be seen in A.8:

4 Conclusion

The results of this software parser for regular expressions showed a 100% accuracy rate when tested against all thirty two test cases. The program and report give insight into how much detail is required to simply determine the validity of a sentence regardless of its context. The natural language toolkit for python is a great mechanism for understanding how to create corpus based systems for language processing. To conclude, the author feels that given more time, a more efficient algorithm could have been designed that takes advantage of the computational efficiency of a hash map and also its key value pairings which could be used to store left hand and right hand side arguments.

References

- [1] Siri apple voice assistant.
- [2] Samina Dazdarevic, Amela Lukac-Zoranic, and ahreta Fijuljanin. Corpus-based research for language teaching. *Corpus Linguistics in Language Teaching*.
- [3] Michael J. Garbade. A simple introduction to natural language processing, Oct 2018.
- [4] Edward Loper and Steven Bird. *NLTK: the Natural Language Toolkit*. S.n., 2009.
- [5] Lenhart Schubert. Computational linguistics, Feb 2014.
- [6] Jiawei Yao. Automated sentiment analysis of text data with nltk. *Journal of Physics: Conference Series*, 1187(5):052020, 2019.

A Appendix

A.1 main.py

```
1 from parser import pos_tagger, grammar_check, bracketed_sentence,
   incorrect_sentence_parser, build_tree
2 from file_manager import get_tests, get_lex, get_rules, print_tests
3
4
5 def main():
6     rules = get_rules()
7     lex_arr = get_lex()
8     tests = get_tests()
9
10    while True:
11        x = input('\n\nInput a test number, type \'help\' to see all test cases
   or \'exit\' to exit the program\n')
12        if x in 'help':
13            print('-----')
14            print_tests()
15
16        elif x in 'exit':
17            return
18
19        elif x.isdigit():
20            print('\n\nRESULTS\n
   -----')
21            x = int(x)
22            pos = pos_tagger(x, tests, lex_arr)
23
24            if grammar_check(pos, rules) == True:
25                print('Verdict: Sentence is grammatically correct\n')
26                bracketed_sentence(pos)
27                build_tree(pos)
28            else:
29                test = tests[x].split()
30                print('Verdict: Sentence is not grammatically correct\n')
31                incorrect_sentence_parser(test)
32        else:
33            print('\n-----')
34        print('\nPLEASE INPUT A CORRECT COMMAND!\n')
35        print('-----')
36
37
38
39
40
41
42
43 if __name__ == "__main__":
44     main()
```

A.2 file_manager.py

```
1
2 def get_tests():
3     t = ''
4     tests_file = open("tests.txt", "r") #Open and read file that contains tests
   sentences
5     tests = tests_file.readlines() #store each line as an individual test
   sentence
6     tests_file.close()
7     i = 0
8     return tests
9
```

```

10 def get_lex():
11
12     lex_file = open("lex.txt","r") #Open and read file that contains lexicon
13     lex_arr = lex_file.readlines()
14     lex_file.close()
15     return lex_arr
16
17 def get_rules():
18
19     rule_file = open("rules.txt","r") #Open and read file that contains rules
20     rule_arr = rule_file.readlines()
21     rule_file.close()
22     return rule_arr
23
24 def get_grammar():
25     file = open("grammar.txt","r") #Open and read file that contains rules
26     file_str = file.read()
27     grammar = CFG.fromstring(file_str) #CFG = Read File
28     file.close()
29     return grammar
30
31
32 def print_tests():
33     t=''
34     tests_file = open("tests.txt","r") #Open and read file that contains tests
35     sentences
36     tests = tests_file.readlines() #store each line as an individual test
37     sentence
38     tests_file.close()
39     i = 0
40     for t in tests:
41         print(str(i) +': ' + t)
42         i += 1

```

A.3 parser.py

```

1 from treelib import Node, Tree
2
3 #pos_tagger(x,tests,lex_arr) x = test number, tests = list of test sentences,
4 #lex_arr = list of lexicon rules
5 #This method compares each word of the test sentence against the lexicon file
6 #and allocates the related tag
7 def pos_tagger(x,tests,lex_arr):
8     sentence= ''
9     j = 0
10    i = 0
11    test = tests[x].split()
12    print('\nTest Sentence: ' + tests[x])
13    for word in test:
14        for lexi in lex_arr:
15            lex = lex_arr[j].split()
16            if test[i] == lex[1]:
17                sentence += lex_arr[j]
18                j+= 1
19            j = 0
20            i += 1
21    return sentence
22
23 # grammar_check(pos,rules) is a boolean method that takes in the tagged pos
24 # sentence
25 # and a list of rules and compares the two and returns true if the sentence is
26 # correct
27 def grammar_check(pos, rules):
28     checker = ''
29     i = 1
30     pos_split = pos.split()

```

```

28 pos_NP = pos_split[0] + ' ' + pos_split[2] # gets the POS tag for the first
    two words and adds to string
29 pos_VP = pos_split[4] # gets the POS tag for the third word and adds to
    string
30 pos_NP2 = pos_split[6] + ' ' + pos_split[8] + ' ' + pos_split[10] # gets the
    POS tag for the last three words and adds to string
31
32
33 if pos_split[1] in 'a' and pos_split[3] == 'men': # checks for 'a men' in a
    sentence
34     print('\A men\' is grammatically incorrect.')
35     return False
36 elif pos_split[1] in 'a' and pos_split[3] == 'women': # checks for 'a women'
    in a sentence
37     print('\A women\' is grammatically incorrect')
38     return False
39
40
41 while i<3: # Checking the if the children of NP that has a parent of S are
    correct
42     rule = rules[i].split('->')
43     x = rule[1].split() # rule[1] is only split here again to fix the
    formatting and remove extra spacing
44     y = x[0]+' '+x[1] # here we assign formatted x to y
45     if pos_NP == y:
46         checker += rule[0] # rule[0] is the left hand side of the matching
    rule
47     i += 1
48 i=4
49 while i<6: # Checking if the children of VP the has a parent of VP are
    correct
50     rule = rules[i].split('->')
51     x = rule[1].split()
52     y = x[0]
53     if pos_VP == y:
54         checker += rule[0]
55     i += 1
56
57 rule = rules[6].split('-> ') #checks if the children of NP that has a parent
    of VP are correct
58 x = rule[1].split()
59 y = x[0]+' '+x[1]+' '+x[2]
60 if pos_NP2 == y:
61     checker += rule[0]
62 i += 1
63
64 str_split = checker.split()
65 if str_split[2] == 'NP': # all POS tags have been analysed and if the
    sentence is correct 'checker' should be NP VPzNP or NPp VPp NP
66     if str_split[0] == 'NP' and str_split[1] == 'VPz':
67         return True
68     elif str_split[0] == 'NPp' and str_split[1] == 'VPp':
69         return True
70     else:
71         return False
72 else:
73     return False
74
75
76 # bracketed_sentence(sentence) takes in a test sentence that has been proven to
    be correct and creates a bracketed phrasal structure
77 def bracketed_sentence(sentence):
78     i = 0
79     br_sentence = '[S1[S[NP['
80     split = sentence.split()
81     while i<3:
82         br_sentence += '[' + split[i] + ' ' + split[i+1] + ']'
83         i+=2
84     br_sentence += '][VP[VP'

```

```

85     while i<5:
86         br_sentence += '[' + split[i] + ' ' + split[i+1] + ']'
87         i+=2
88     br_sentence += '][NP['
89     while i<11:
90         br_sentence += '[' + split[i] + ' ' + split[i+1] + ']'
91         i+=2
92     br_sentence += ']]]'
93     print(br_sentence)
94
95 # build_tree also takes a correct sentence as an arg and outputs a tree to the
96   cmd line
97 def build_tree(sentence):
98     print('\n\nParser Tree Plot\n')
99     split = sentence.split()
100    tree = Tree()
101    tree.create_node("S1", "s1")
102    tree.create_node("S", "s", parent="s1")
103    tree.create_node("NP", "np", parent="s")
104    tree.create_node("VP", "vp", parent="s")
105    tree.create_node("VP", "vp2", parent = "vp")
106    tree.create_node("_NP", "np2", parent = "vp")
107    tree.create_node(split[0], "dt", parent="np")
108    tree.create_node(split[2], "nn", parent="np")
109    tree.create_node(split[4], "vb", parent="vp2")
110    tree.create_node(split[6], "dt2", parent="np2")
111    tree.create_node(split[8], "jj", parent="np2")
112    tree.create_node(split[10], "nn1", parent="np2")
113    tree.create_node(split[1], "1", parent="dt")
114    tree.create_node(split[3], "2", parent="nn")
115    tree.create_node(split[5], "3", parent="vb")
116    tree.create_node(split[7], "4", parent="dt2")
117    tree.create_node(split[9], "5", parent="jj")
118    tree.create_node(split[11], "6", parent="nn1")
119    tree.show()
120
121
122 # incorrect_sentence_parser(sentence) takes an incorrect sentence and creates a
123   bracketed phrasal structure for as long as the sentence is valid
124 def incorrect_sentence_parser(sentence):
125     br_str = '[S1[S[NP['
126     if repr(sentence[0]) == "'the'":
127         br_str += "DT the]"
128
129     elif repr(sentence[0]) == "'a'":
130         br_str += "DT a]"
131
132     else:
133         return
134
135     if repr(sentence[1]) in "'men'":
136         if repr(sentence[0]) in ("'a'"):
137             return
138         else:
139             x = repr(sentence[1])
140             br_str += "[NNP "+ x[1:-1] + "]"
141
142     elif repr(sentence[1]) in "'man'":
143         if repr(sentence[0]) in ("'a'"):
144             return
145         else:
146             x = repr(sentence[1])
147             br_str += "[NNP "+ x[1:-1] + "]"
148
149     else:
150         return
151
152     if repr(sentence[2]) == "'bites'":

```

```

152         if repr(sentence[1]) not in ("'man'", "'woman'"):
153             print('Sentence incorrect but correct as far as ' + repr(sentence
[1]))
154             br_str += "]"
155             print('\n' + br_str)
156             return
157
158     elif repr(sentence[2]) == "'bite'":
159         if repr(sentence[1]) not in ("'men'", "'women'"):
160             print('Sentence incorrect but correct as far as ' + repr(sentence
[1]))
161             br_str += "]"
162             print('\n' + br_str)
163             return
164
165     elif repr(sentence[2]) == "'like'":
166         if repr(sentence[1]) not in ("'men'", "'women'"):
167             print('Sentence incorrect but correct as far as ' + repr(sentence
[1]))
168             br_str += "]"
169             print('\n' + br_str)
170             return
171
172     elif repr(sentence[2]) == "'likes'":
173         if repr(sentence[1]) not in ("'man'", "'woman'"):
174             print('Sentence incorrect but correct as far as ' + repr(sentence
[1]))
175             br_str += "]"
176             print('\n' + br_str)
177             return
178
179     br_str += "]"
180     return
181

```

A.4 Lexicon

DT the
DT a
NN man
NN woman
NNS men
NNS women
VBZ bites
VBP bite
VBZ likes
VBP like
JJ green
NN dog

A.5 Rules

S -> NP VP
NP -> DT NN
NPp -> DT NNS
VP -> NP VP
VPp -> VBP
VPz -> VBZ

NP -> DT JJ NN

A.6 Test Cases

the men bite the green dog
the men bites the green dog
the men like the green dog
the men likes the green dog
a men bite the green dog
a men bites the green dog
a men like the green dog
a men likes the green dog
the man like the green dog
the man likes the green dog
the man bite the green dog
the man bites the green dog
a man like the green dog
a man likes the green dog
a man bite the green dog
a man bites the green dog
the women bite the green dog
the women bites the green dog
the women like the green dog
the women likes the green dog
a women bite the green dog
a women bites the green dog
a women like the green dog
a women likes the green dog
the woman bite the green dog
the woman bites the green dog
the woman like the green dog
the woman likes the green dog
a women bite the green dog
a woman bites the green dog
a woman like the green dog
a woman likes the green dog

A.7 Class Diagram

The class diagram used for designing the software is shown below

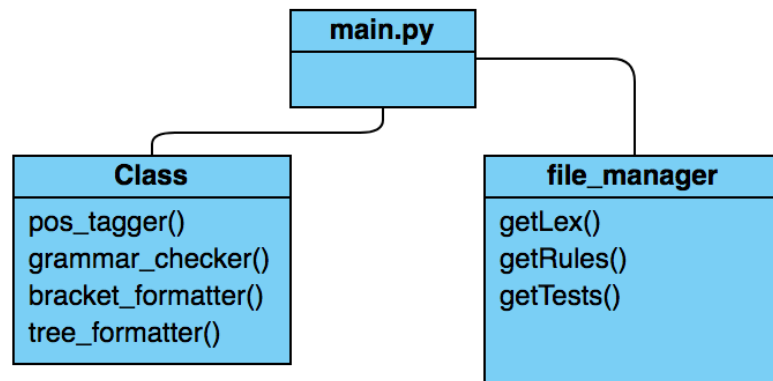


Figure 3: Class diagram

A.8 Outputs



Figure 4: Output displayed for correct test case

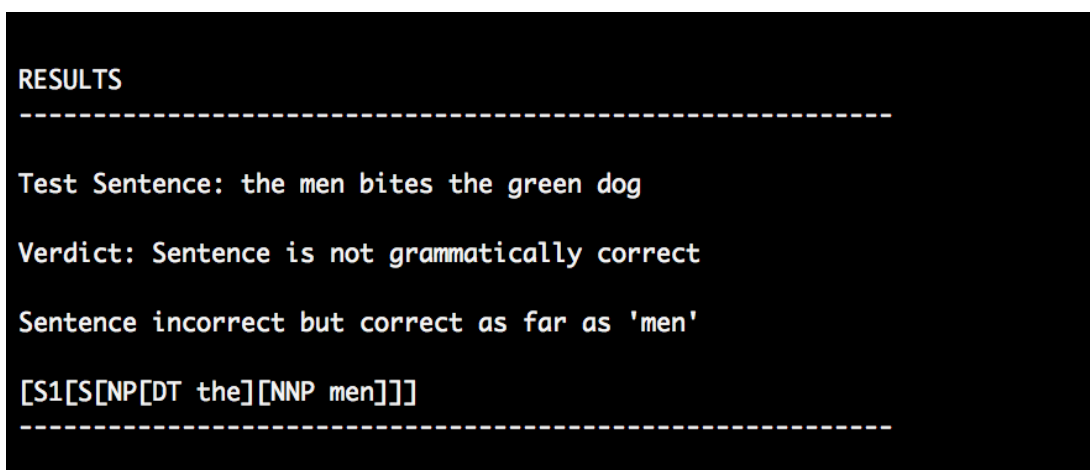


Figure 5: Output displayed for incorrect test case