# Theme 2: DTD

Part 1: Validation and Using DTD

#### Schemas

#### Reminder:

- XML has no tags of its own.
- The author designs a tag set, i.e. a custom XML language.
- Others can then use the same tag set to describe similar data.
- When many authors use the same language, use a schema to keep all docs consistent.

#### Schemas

- A schema is a rule set governing a custom language.
- Adding a schema is optional but crucial for consistency.

#### The schema dictates:

- Which elements you may use and their relationships;
- · Which attributes you may use for each element;
- And whether each element/attribute is required or optional.

#### Schemas

- Compare (validate) a doc against the language schema.
- If the doc adheres to the schema rules, it is valid.
- A valid doc is one that uses the custom language correctly.
- If all authors validate their docs against the schema...
- ...they can ensure that their docs are consistent.

## Consistency in XML

- Why is consistency important? Because, for example:
  - If an app is designed to read docs of that custom language...
  - ...the app won't be able to read invalid docs.
- Create a schema using a schema language.
- The two main ones: DTD and XML Schema.

DTD

Document Type Definition

#### What is DTD

• **DTD** stands for **D**ocument **T**ype **D**efinition.

A DTD doc is **not** an XML doc (unlike XML Schema docs).

- You need a DTD validator to validate XML against DTD.
  - It is a standalone app or part of another one.
  - Browsers cannot validate XML docs with DTD.

## Validating with a DTD

- An internal DTD is written inside an XML doc.
- An external DTD is a text file with extension .dtd.
  - The XML doc must declare (link to) the DTD.
  - An external DTD can be system-specific or public.
- System-specific: the DTD file is on your system.
- Public: the file is on a public web server.

## System-specific DTD

To declare a **system-specific** external DTD in the XML...

• ...add the following directly after the XML declaration:

```
<!DOCTYPE root SYSTEM "schema.dtd">
```

Replace root with the name of the XML root element.

- Replace **schema.dtd** with the path to and name of the DTD file.
  - In this example, the DTD is in the same folder as the XML.
- To declare a public external DTD in the XML:

```
<!DOCTYPE root PUBLIC "FPI" "URL">
```

- Replace root with the XML root element's name.
- Replace FPI with the DTD's Formal Public Identifier.
- Replace URL with the web address to the DTD file.
- An FPI is a special name for a public DTD.
  - The parser uses it to locate the DTD on a public server. If that fails, it uses the URL instead.

An FPI looks like this:

```
-//owner//DTD description//XX
```

- The minus (-) means the DTD is not a standard.
- Replace it with + if it's an approved non-ISO standard...
- ...or with **ISO** if it is an approved ISO standard.

- Replace owner with text that identifies...
- ...the person/organisation responsible for the DTD.
- Replace **DTD description** with a description of the DTD.
- Replace XX with the spoken language used (e.g. English).
- E.g.: -//W3C//DTD XHTML 1.0 Transitional//EN

## Validating with a DTD

- When declaring an external DTD in the XML doc...
- ...add the following attribute to the XML declaration:

```
<?xml version="1.0" standalone="no" ?>
```

 This lets the XML processor know that the XML is dependent on an external file.

#### Internal DTDs

An internal DTD is declared and created at the same time.

Add the following directly after the XML declaration:

```
<!DOCTYPE root [
    <!-- DTD code -->
]>
```

Once again, replace root with the root element's name.

## DTD Syntax

- We'll mostly deal with system-specific external DTDs.
- The first step in a DTD is to define...
- ...the structure and content of...
- ...the **elements** a valid XML doc would have.

We need to create an element rule for each element.

# Defining Elements

#### Element Rules

An element rule in a DTD looks like this:

```
<!ELEMENT name content>
```

- Replace **name** with the element's name.
- Replace content with DTD code describing the content.
  - We'll look at describing different kinds of content.

#### Element Rules

Every element that might appear in a valid XML doc...

• ...must have an element rule in the DTD. Children too!

It doesn't matter in which order you write the rules.

Write each rule on its own line.

DTD syntax is case-sensitive!

#### Element Rules – Plain Text

Most XML elements will contain only text.

To define an element that may contain only text:

```
<!ELEMENT name (#PCDATA)>
```

• PCDATA stands for Parsed Character DATA.

An element defined like this may not have children.

## Element Rules – Empty Element

• To define an empty element:

```
<!ELEMENT name EMPTY>
```

- In this case, do not add parentheses.
- An element defined like this may not have any content.
  - Though they may have attributes, discussed later.

### Element Rules – Child Element

To define an element with one child:

```
<!ELEMENT name (child)>
```

- Replace child with the name of the child element.
- This element may not contain anything except that child.
- You must write a separate element rule for the child!

## Element Rules – Sequential

To define an element with two or more children:

```
<!ELEMENT family (child, child, child1)>
```

- The children must appear in this sequence in the XML.
  - So, child1 must be the first child, child2 the second, etc.
- You may not use "(#PCDATA)" as part of the sequence.

Consider the following element rule:

```
<!ELEMENT name (first, middle, last)>
```

This element must contain one of each child in that order.

- Use quantifiers (special symbols) to define...
- ...how many of each child must appear.

An asterisk (\*) means zero or more times.

```
<!ELEMENT garden (flowers*, trees)>
```

- You can now skip flowers, or put it in once or more.
- Finish with flowers in the XML before adding trees.

• A plus (+) means **one or more** times.

```
<!ELEMENT life (failure+, success)>
```

Now child1 may appear many times, but at least once.

• A question mark (?) means **zero or one** time.

```
<!ELEMENT health (chickenpoxs?, flu)>
```

- Now you may skip chickenpoxs, or add it once.
- A child without a quantifier must appear exactly once.

You can also apply quantifiers to a sequence. E.g.:

```
<!ELEMENT binary (zero, one)+>
```

- This sequence may now appear one or more times.
- In the XML, create zero and one, then...
- ...you may create zero and one again, etc.

#### Element Rules – Choices

You can define an element to contain a choice of children.

```
<!ELEMENT airplaneMeal (chicken| beef| pork)>
```

- It may contain either chicken, or beef, or pork.
- If you use one child, you may not include the others.
- You can add as many choices as you want.

## Nesting Choices

You can nest choices and sequences. E.g.:

```
<!ELEMENT Thursdays ((wine| whiskey), puke)>
```

• It must contain either wine or whiskey, then puke.

#### Choices Occurrences

If you add an asterisk (\*) to a list of choices:

```
<!ELEMENT Fridays (beer | cider) *>
```

- ...you can make the choice zero or more times.
- The element may contain nothing (zero choices), or...
- ...an unordered list of beer and cider elements.

#### Element Rules – Mixed Content

• Mixed content = a mix of child elements and text.

To define an element with mixed content:

```
<!ELEMENT name (#PCDATA | fullname | lastname) *>
```

- You must put #PCDATA first in such a choice list, must have an "asterisk"
- The element may contain text, fullname, or lastname elements.

## Element Rules – Any

You can define an element to contain anything:

```
<!ELEMENT eggs ANY>
```

- This element may contain any text and/or elements.
- Use only when absolutely necessary!
  - The point of a schema is to set up more specific rules.

## Element Rules – Any

- An ANY element may only contain elements...
- ...that have an element rule in the DTD.

- A final word about element rules:
  - Each element has only one element rule in the DTD...
  - ...even if the element appears in multiple places in the XML.

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