Carlo Angel Lujan Garcia

B.S. Computer Science & Technology

Website (Outdated) In LinkedIn GitHub

WORK EXPERIENCE

Meta (Instagram)

Software Engineer / Instagram Generalist

Oct 2024 - present | New York, USA

- Focus areas: IG's backend, Multiplatform content sharing, IG Web, IG Mobile Web.
- Initial design, testing, deployment, maintenance.
- Metrics: DAU, MAU, user acquisition, and growth.
- Stack: Python, Hack, and many other internal technologies
- So far in 2025 (by June 1st):
 - Android DAU increase: 6.56K±1.449K Daily, iOS DAU increase: 2.691K±1.205K Daily
 - Two features that have been featured in major news portals.

Meta (Facebook)

Software Engineering Intern / Facebook App

Jun 2023 - Sep 2023 | Seattle, USA

- Created a new profile cover photo upload flow for the Facebook app using a new internal technology.
- Ramped up in multiple new internal technologies in less than two weeks, by reading code examples and internal docs.
- Created gatekeepers, passed Q&A requirements, implemented A/B testing for my new feature, and started an experiment with 6% of the total universe on Facebook for Android.
- Planned, designed and finished a MVP for a second internship project by myself using a different software stack (GraphQL, Relay, ReactJS) with a lexical implementation for a new feature.

Meta (Reality Labs)

Software Engineering Intern / XR Map Building Team

Jun 2022 - Sep 2022 | Menlo Park, USA

- Reduced the XR infra testing process time by more than 80% by designing and creating two new internal tools. Designed from scratch and included UI + Back-end connection.
- A tool displaying status data developed during the internship is still used and referenced between some of the different XR Teams (2024). The tool displays status data in a simple and intuitive way.
- Developed using internal tools including PHP Hack, GraphQL, React JS, Mercurial, etc.

Atrevi (Startup)

Software Developer / Front-end dev & Tech director

Jan 2022 - Jun 2022 | Zapopan, Mexico

- Developed a multiplatform production application (Play Store, App Store) from scratch using React-native, Autho, AWS Cognito, django, and docker in a team of 5 people.
- Designed and followed a project plan using Jira Software, with task assignment, sprint management, story points assignment, SCRUM management, story mapping, code reviews, GitHub actions, and more. Also wrote our component documentation using Confluence, implementing atomic design methodology & reusability.

¾ SKILLS

PHP Hack Java Python C++ C# C R Android
Swift Database design SQL GraphQL Matlab Git
Docker Jira Confluence AWS Javascript React JS
Node JS HTML CSS DIgital & Analog Electronics Assembler

№ EDUCATION

B.S. Computer Science and Technology | GPA 98.24/100 Tecnológico de Monterrey

Aug 2020 - Jun 2024 | Zapopan, Mexico

• Linear Algebra | Advanced Calculus | DevOps | Data Structures | C++, Python, R, MATLAB, Ruby, C#, Java, ML, AI | Web & Mobile Development (React Native, Java, Swift) | Compilers

B.S. Computer Science (7th semester) | GPA 4.81/5.0 Aalto University (Exchange program)

Aug 2023 - Dec 2023 | Espoo, Finland

• Machine Learning D | WWW Services | Digital Health and Human Behavior | Web Software Development | Business Analysis.

Software Development Technologist (Technical High School) Centro de Enseñanza Tecnica Industrial (CETI colomos)

Aug 2016 - Jun 2020 | Guadalajara, Mexico

• OOP | C# and C++ | Android Studio | PIC, ATMEL, C and Arduino courses | ASP.NET course | Databases (SQL) | Web Programming (HTML, CSS, JS) | Analog & digital electronics.

OTHER EXPERIENCE

Junction Hack

Nov 2023 | Helsinki, Finland

- Developed a mobile video game as part of a 5-person international team (Italy, Belgium, Mexico) using tools such as Unity, C#, Figma, **Python, and a SensorTile Kit**, to solve the Huawei Sense the Motion Challenge, evaluated by Huawei.
- Implemented features such as facial recognition linked to mood updates, movement replication using a gyroscope and accelerometer, and more.

Facebook FBU Internship

Jun 2021 - Aug 2021 | Menlo Park, Remote

• Developed 5 Android applications implementing API calls, Databases, Notifications, Algorithms, following coding standards and functional requirements.

OSID (Open Source Insulin Dispenser)

Mar 2020 - May 2020

- Hand-made wireless (Bluetooth+Radiofrequency) glucometer with a mobile application. capable of controlling and analyzing the insulin levels of a diabetic person.
- Incorporated Bluetooth, Android Studio, Electronics, PCB incorporation, and Arduino. I was the lead programmer for the Android Studio App and developed some of the connections between the components (Bluetooth & Radiofrequency).

@ AWARDS

Tecnologico de Monterrey | Highest Academic Honors CS Graduate Honorific Mention of Excellence

Tecnologico de Monterrey | CS Generation Leader (Elected)

Hack MTY | 1st place | Banorte Bank track

We created an AI-powered cross-platform app with voice sentiment analysis for new user onboarding, cutting onboarding time by 56% and gathering 10x more metadata, including sentiment and risk insights.

Junction Hack | 4th place | Huawaei Track

Out of 240 projects and over 1,300 participants, we ranked among the Top 5 and secured 4th place in Huawei's track.

Zien Ventures | Finalist

Winner of a pre-seed round investment of 5% on the "ZIEN ventures" incubation program for our rising startup "Atrevi".

LANGUAGES