



Anonymising Speech in Surveillance - using Speech Masking and Background Separation.



Outline

- Scenario
- Two parts:
 1. **Background Separation**
 2. Anonymising speaker identity & speech content
 - Ambiguity of Short-Term Objective Intelligibility
- Data Sets with increasing realism

Scenario

- Audio surveillance in a **waiting room**,
- Audio **mixture**:
speech + background sounds.
- Eavesdropping listeners in a **control room**.



Can we...

ensure *right to speech privacy*,
while simultaneously
ensuring *surveillance capability*?

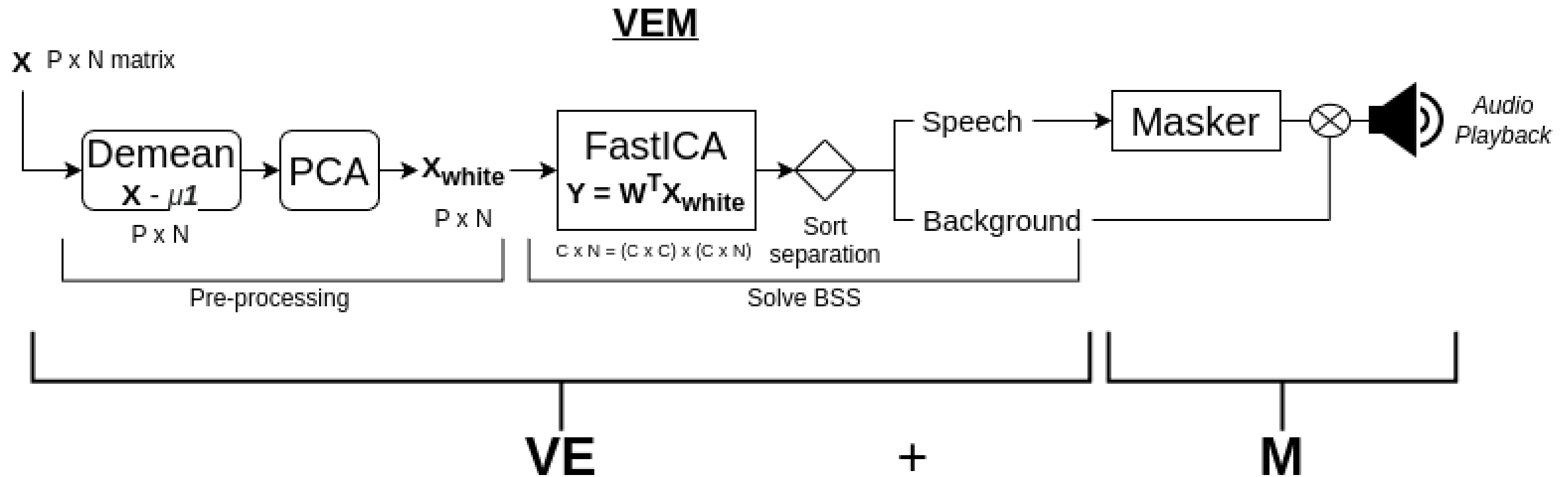
Insights:

- Speech-from-background separation leads to full control of speech signal
- Audio classification happens earlier in the processing pipeline.

So..

- Output is for human ears only
- Separation can be triggered and shut off using **Voice Activity Detection (VAD)**

Model: Voice Extraction and Masking





Part 1: **Separation**

Semi-Blind **Audio** Source separation.

Can we with limited a priori audio mixture information perform separation?

BSS Problem Statement

- **Sound sources:** *voiced* and *background*

$$\bar{\mathbf{s}}(t) = (s_k)_{k=1}^N = \{v_1, \dots, v_{N_v}, b_1, \dots, b_{N_b}\} \in \mathbb{R}^N$$

- **Observations** from P microphones in an unknown **mixture** $\mathcal{A} : \mathbb{R}^N \mapsto \mathbb{R}^P$

$$\bar{\mathbf{x}}(t) = \mathcal{A}(\bar{\mathbf{s}}(t)) \in \mathbb{R}^P$$

BSS Problem Statement

- We seek the estimated sources, finding unmixing transformation $\mathcal{B} := \mathcal{A}^{-1}$

$$y_i = k_i(s_{\sigma(i)}(t)), \quad i = 1, 2, \dots, N,$$

- Turns out we cannot know the separation order $\sigma(i)$,
- The resulting source estimate y_i is distorted with k_i

But what about the sources themselves?

Independent Component Analysis

Sound sources viewed random variables

- They are statistically mutually **independent**
- They are all **non-Gaussian**, or all but one.

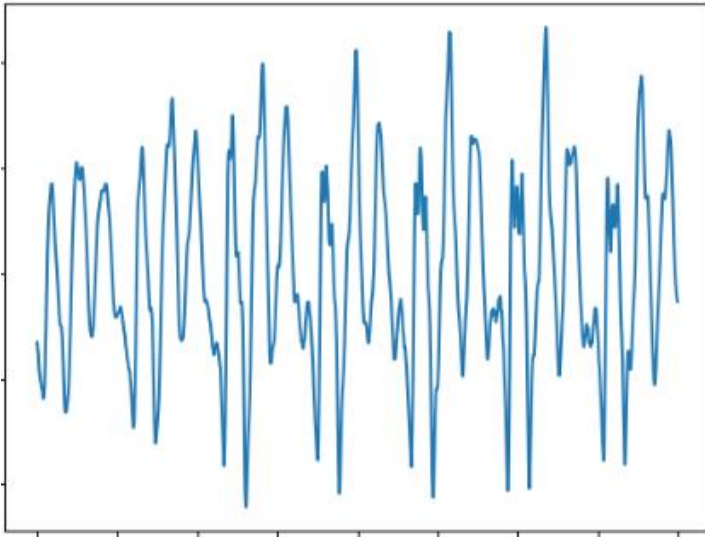
Idea of ICA:

Find components that are furthest away from normality!

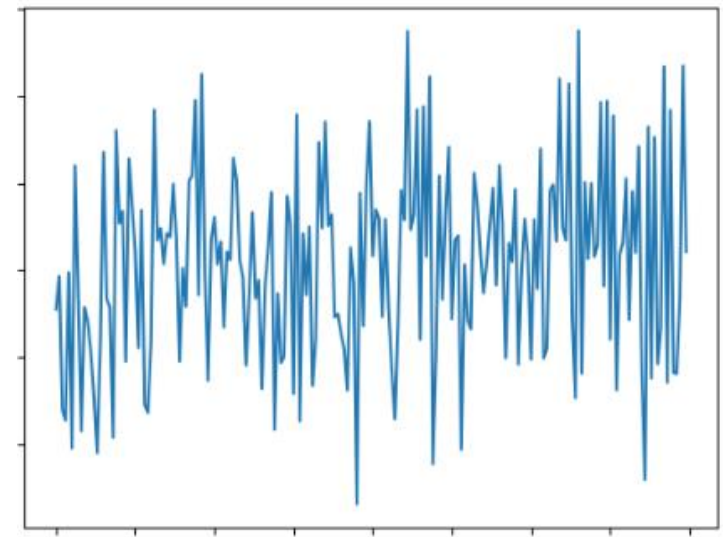
We measure this *distance* with **negentropy** (Information Theory)

Speech and frame of reference

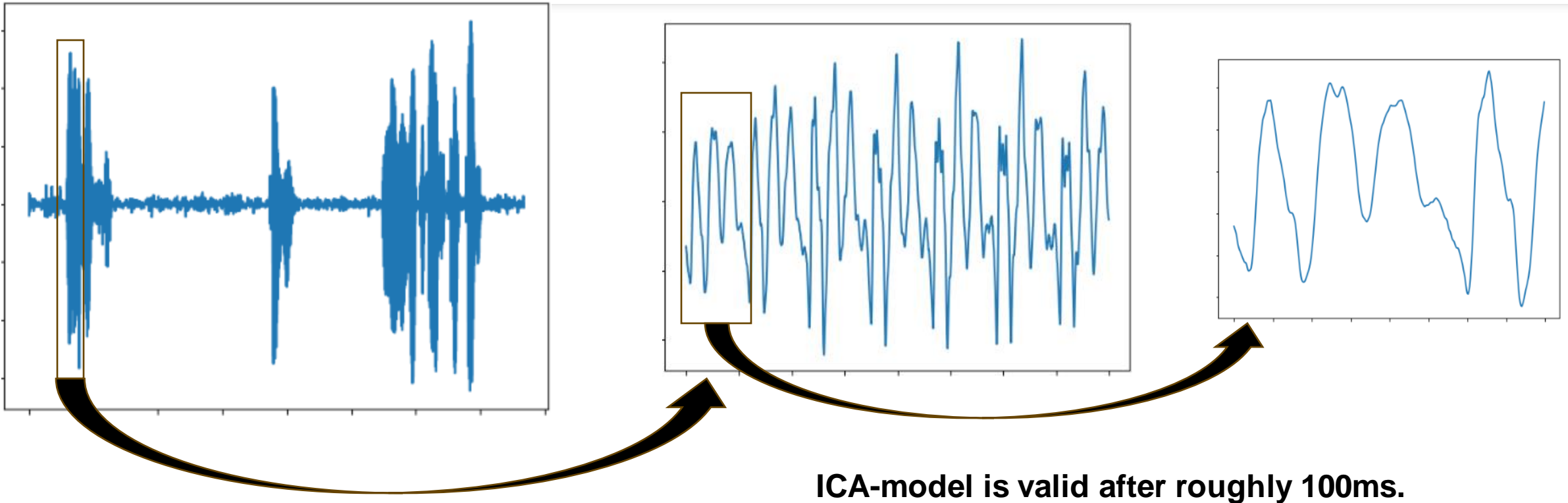
Speech



Gaussian noise



Speech and frame of reference



Brief Mathematical Overview:

- Discrete signal values
- No insight on distributions due to blindness

Distance must
be approximated!

Corollary 2.2.1 (Approximation of Negentropy). [27] Assuming X is a r.v with zero-mean and unit variance and similarly $X^* \sim \mathcal{N}(0, 1)$. Then the negentropy of X can be approximated with

$$J(X) = [\mathbb{E}[G(X)] - \mathbb{E}[G(X^*)]]^2,$$

where G is a non-quadratic and preferably slowly increasing function, as suggestions for $G(x)$:

$$G_1(x) = \log \cosh \alpha x, \alpha \in [1, 2] \quad (11)$$

$$G_2(x) = -\exp -\frac{x^2}{2} \quad (12)$$

$$G_3(x) = x^3 \quad (13)$$

FastICA Method

Assume linear model

$$\bar{\mathbf{x}} = \mathbf{A}\bar{\mathbf{s}}$$

$$\bar{\mathbf{y}} = \mathbf{W}\bar{\mathbf{x}}$$

$$\mathbf{W} = \mathbf{A}^{-1}$$

Several components extraction
means decorrelation weights \mathbf{W}

Algorithm 1 FastICA for Several Components Extraction

- 1: **Input:** $N \times P$ pre-whitened data matrix $\tilde{\mathbf{X}}$
- 2: **Input:** Desired number of independent components $M \leq P$
- 3: **Output:** $M \times M$ matrix \mathbf{W} of unmixing matrix estimate
- 4: **Initialisation:** Random initialisation of the unmixing matrix \mathbf{W}
- 5: **Repeat until convergence:**
- 6: Compute projections $\mathbf{W}^T \tilde{\mathbf{X}}$
- 7: Compute $g(\mathbf{W}^T \tilde{\mathbf{X}}) = \tanh(\mathbf{W}^T \tilde{\mathbf{X}})$ and $g'(\mathbf{W}^T \tilde{\mathbf{X}}) = 1 - \tanh^2(\mathbf{W}^T \tilde{\mathbf{X}})$
- 8: Compute new estimate \mathbf{W}^+

$$\mathbf{W}^+ = \mathbb{E}[\tilde{\mathbf{X}}g(\mathbf{W}^T \tilde{\mathbf{X}})] - \mathbb{E}[g'(\mathbf{W}^T \tilde{\mathbf{X}})\mathbf{W}]$$

$$\mathbf{W}^+ \leftarrow \frac{\mathbf{W}^+}{\|\mathbf{W}^+\|}$$

- 9: Decorrelate \mathbf{W}^+ with respect to previously unmixing matrix estimates \mathbf{W}

$$\mathbf{E}, \mathbf{D} \leftarrow \text{PCA}(\mathbf{W})$$

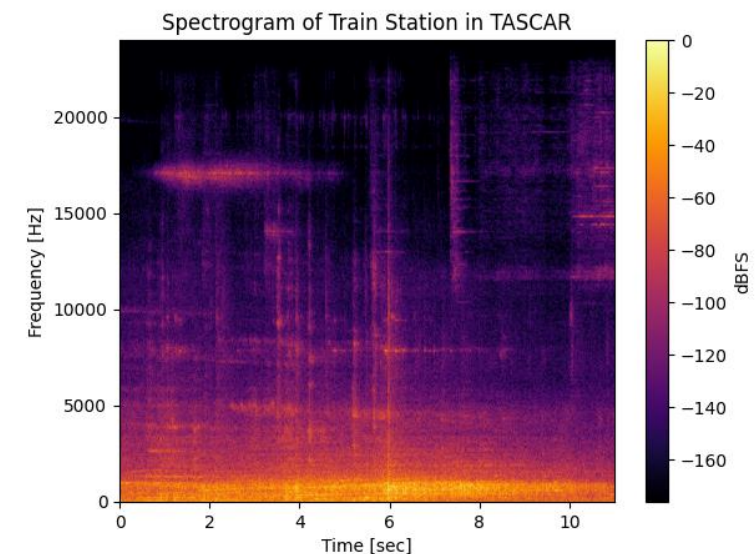
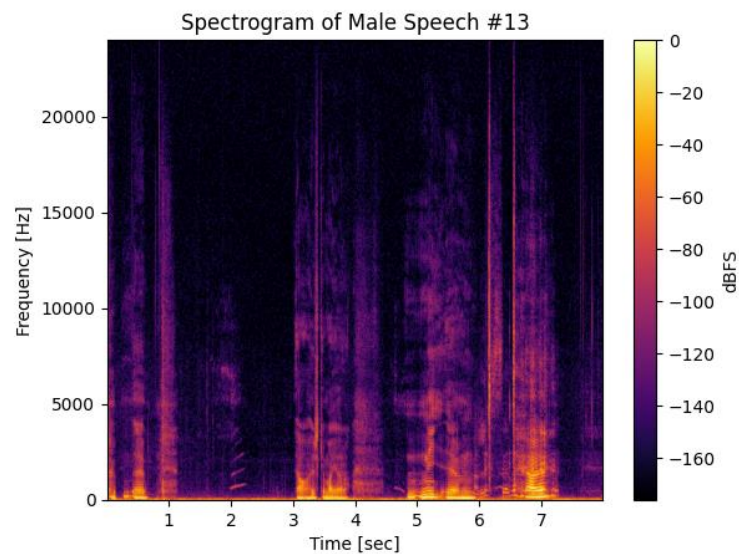
$$\mathbf{W}^+ \leftarrow \mathbf{E}\mathbf{D}^{-1/2}\mathbf{E}^T$$

- 10: Update unmixing matrix: $\mathbf{W} \leftarrow \mathbf{W}^+$

11: **End**

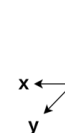
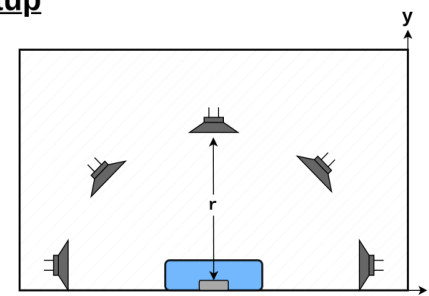
Data sets

1. Synthetic mixtures
2. TASCAR Simulations
3. Camera Lab recordings

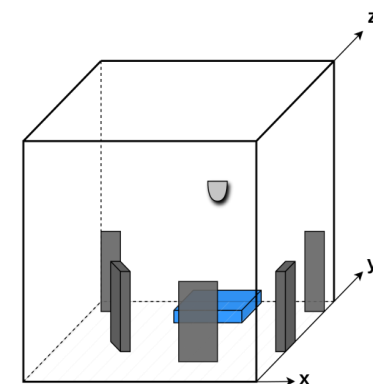
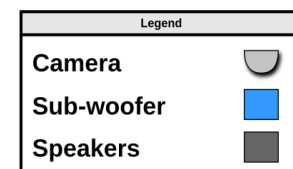


Lab Setup

①



②



③

Data set components

- Clean speech of male and female (5 min. each)
- Background sounds
 - Urban city sounds
 - Train station
 - Park
 - Forest
 - Traffic
 - Crowd murmur
 - Office

Data set 1 – Static Speech & SNR:s

- Speech standing still from angle, DOA –59 degrees
- Backgrounds are diffuse sources.
- SNR-levels:
 - 0dB
 - –6 dB
 - -12dB

Can we separate a basis case and at somewhat real conditions?

Data set 2 – Moving Source & Reverb.

- Speech source traces a rectangle path in front of the camera,
- Dynamic parameters:
 - DOA, also reflective sound paths / Room Impulse Response (RIR)
 - SNR

Can we handle more than one dynamic parameter?

Data set 2 increases realism of scenario.

Data set 3 – Camera Lab recordings

- TASCAR scenes are played back in lab, are 10x longer
- Dynamic parameters:
 - DOA, also reflective sound paths / Room Impulse Response (RIR)
 - SNR
 - Additive static noise from analogue-to-digital conversion
 - Scene duration increased tenfold, then locations in scene of former time duration are examined.

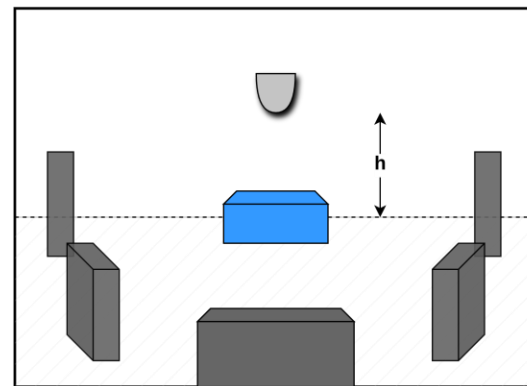
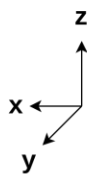
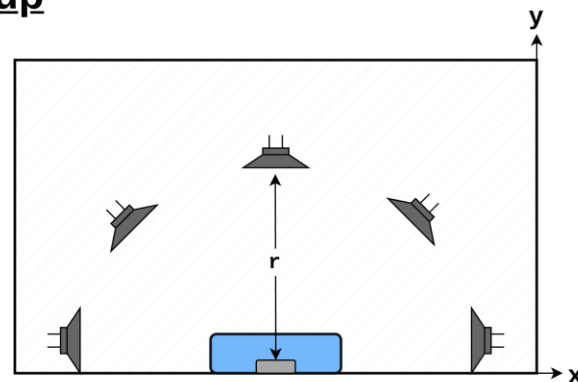
Real data!

Data set 3

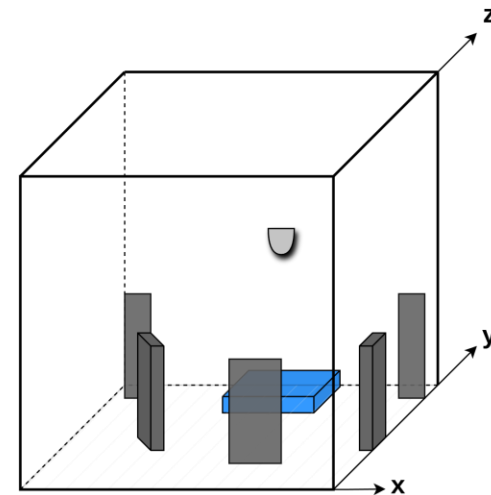
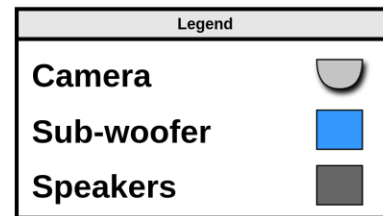
Setup of Lab

Lab Setup

①



②



③

Performance metrics

How intelligible is the separated speech to the original speech input?

Separation quality of speech:

(Extended) Short-Term Objective Intelligibility

$$ESTOI(x, y) \mapsto [-1, 1]$$

How similar is the separated background to the original background sound input?

Separation quality of background:

Magnitude of norm. Cross-corr.

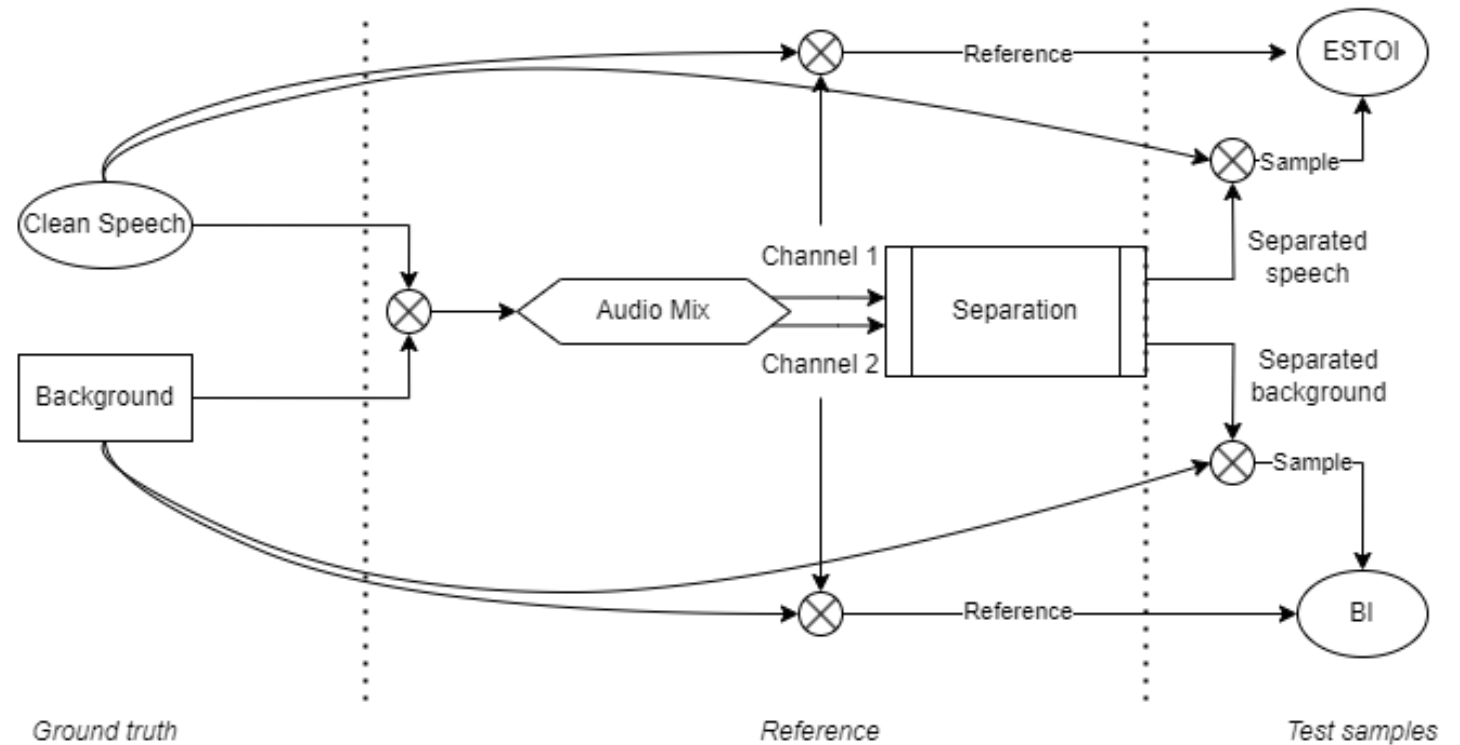
$$BI(b, y) := \left| \frac{\sum_i^N b_i y_i}{\sigma_b \sigma_y} \right| \mapsto [0, 1],$$

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Performance metrics and their reference

- How intelligible is the separated speech to the original speech input?
- How similar is the separated background to the original background sound input?
- ... Compared to the input mix?

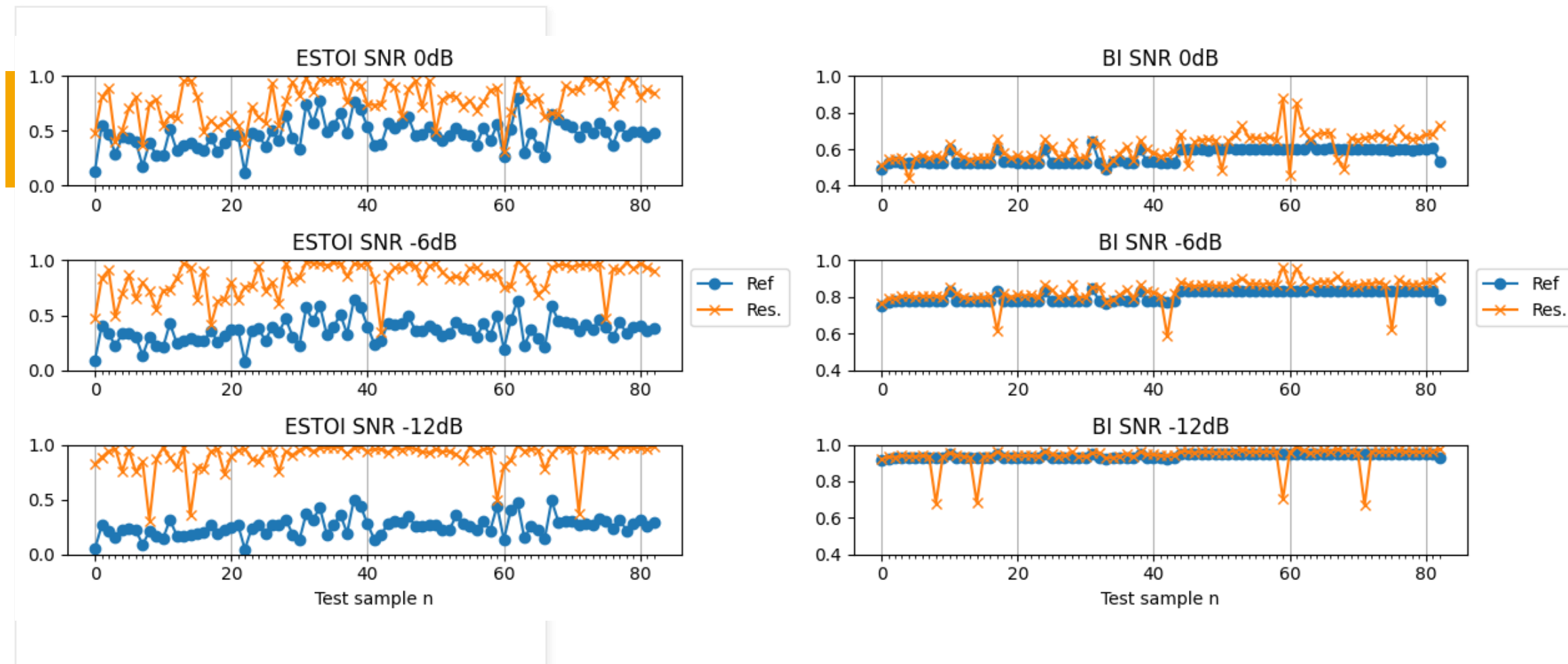


Data Set 1:

Input → Speech & background separation

Results: Speech Separation

Data Set 1:



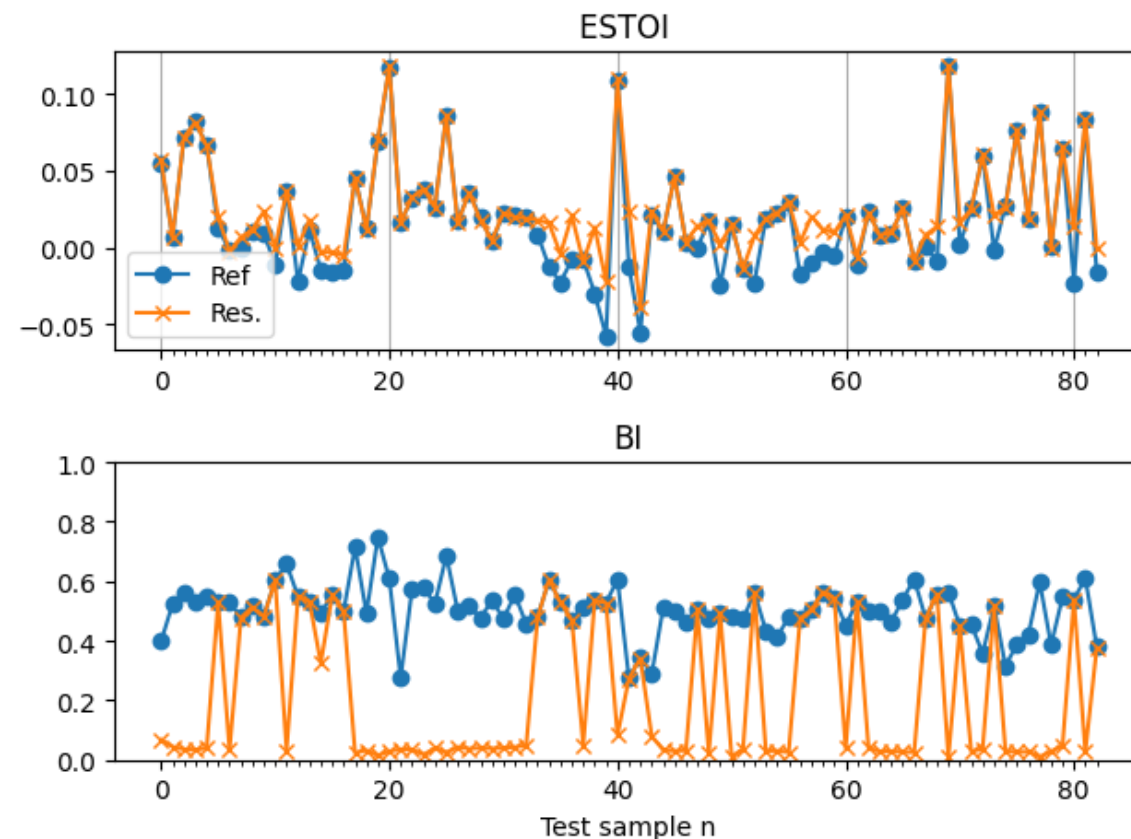
Data Set 2:

Speech is removed in one channel...

Results: Speech Separation

Data Set 2:

- **One channel without speech**
- **One channel unaltered**



Results: Speech Separation

Data Set 1:
Ideal separation
of speech and
background

Data Set 2:
Sufficient
background
separation

Data set 3:
Separation
unsuccessful

Discussion: Speech Separation

- Separation quality deteriorates when data aligns to reality
 - Linear model breaks down
 - Determined system \rightarrow Underdetermined system
 - Insufficient pre-processing
- Intelligibility measure can indicate successful separation
- Background Intactness deteriorates with increasing spectral subtraction



Part 2: **Speech & Identity Masking**



Speech Content **Masker.**

Removing cues in speech.

Auditory and Speech Masking

- Decrease intelligibility of speech with presence of a **masker sound**
 - Tonal and temporal masking
- Informational masking
 - Masking sound is **speech-like**
 - Possesses similar characteristics in temporal and spectral structure.
 - Hinders access to speech cues and information in speech

Proposed Speech Masker

Aim:

Minimise *speech intelligibility* and *induced irritation* for listener

Idea:

Use target speech as seed for masker sound

Limitation:

Masker sound production must be computationally lightweight for real-time use.

Proposed Speech Masker Structure

Create a cheap speech-like masker:

- **Time-reversion:** Locally flip speech frames
- **Phase-less:** Nullify phase of STFT and go back

Local speech frames are time-reversed and rendered phase-less.

Intelligibility as an Objective Measure

ESTOI is proposed to objectively measure speech intelligibility of speech affected by modulating masking sound, **e.g., another speech-like sound.**

We evaluate this claim by computing STOI and ESTOI on the proposed masker sound.

Masker sound: 

**Time-reversed and Phase-less Masker:
Insufficient.**

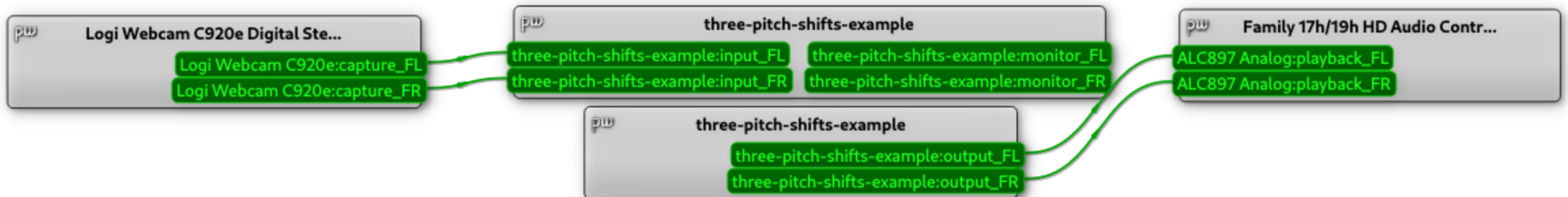


Speaker Identity Anonymizer.

Masking Speech Identity..

Speaker Identity Masking

- Three pitch-shifting threads
- Running LADSPA-plugins into PipeWire
- Scales pitches up and down, always ensuring tonal masking



DEMO: 

Can you count the number of speakers and their gender?

DEMO: 

Correct answer:

4 people:

Male 1 → Female 1 → Male 2 → Male 3

Conclusion: Speaker Identity & Speech Masking

Speech Masking:

Low latency vs. efficient masking.

Right to speech privacy attainable through **speaker anonymisation**.

Ambiguity of ESTOI:

Right figure: Effect of adding short reverb.

Subjective Intelligibility:

No considerable difference.

Objective Intelligibility:

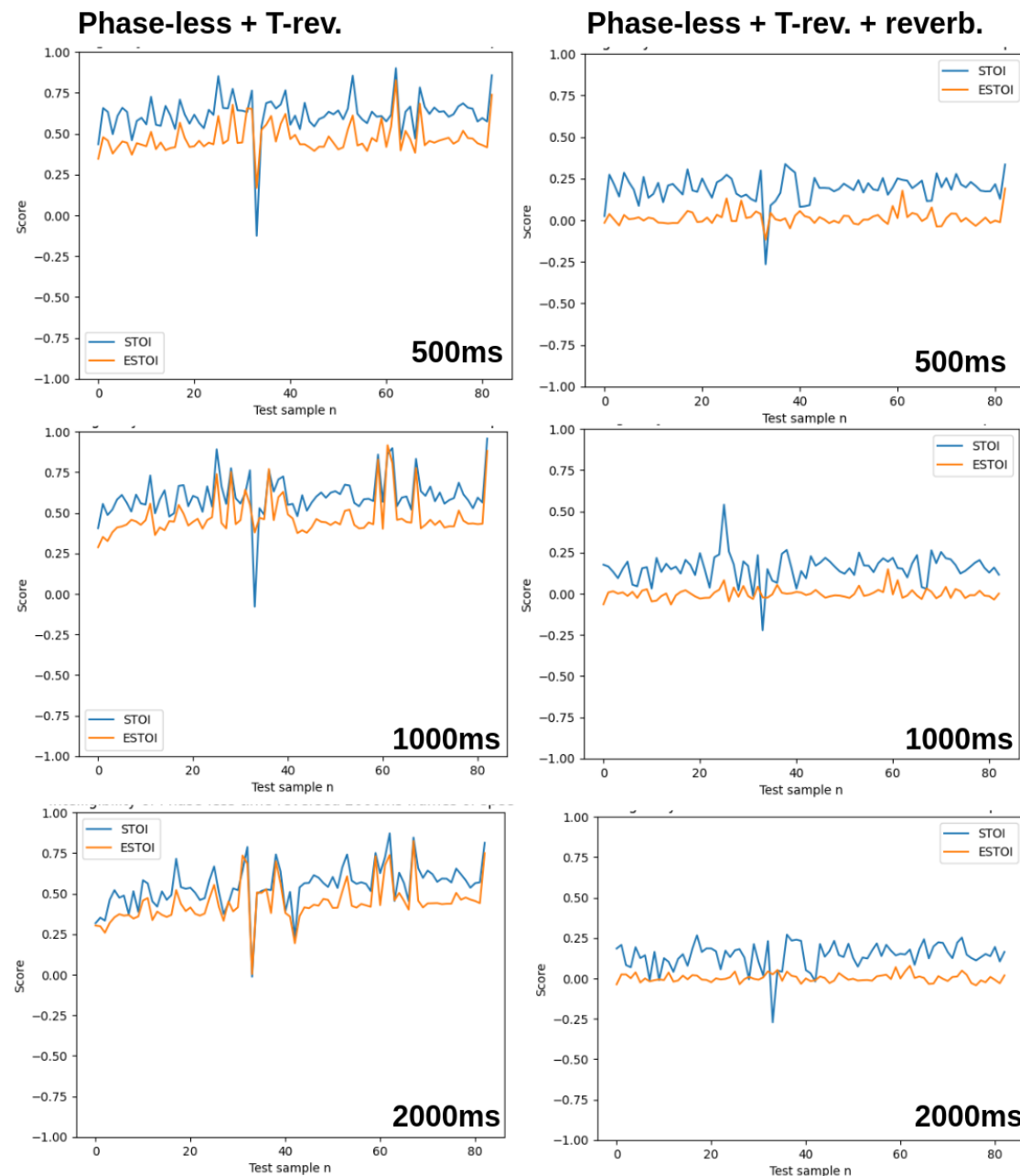
As unintelligible as

- Pitch shifting
- Input mix reference

Almost as unintelligible as

ESTOI(speech, non-speech sound) ??

Intelligibility of Second Speech Masker



Future work:

- **ICA**
 - Dynamic MIMO model
 - Better suitable contrasts?
 - Online implementation and permutation problem
- **Speech & Speaker Anonymisation**
 - Reversibility?
 - Saving nullified phases as keys for each window
 - Reversing several pitch shifts
- **Objective Measures for Intelligibility**
 - Disambiguate



Thank you!