



# 函数式程序设计

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信息科学技术学院《函数式程序设计》 郭炜

# 第十一讲

## 元循环求值器

# 元循环求值器

- 用 Scheme 做一个 Scheme 求值器，而后在已有的Scheme解释器的支持下运行它，接受一段scheme程序作为输入，输出该程序运行的结果
- 用一种语言实现其自身的求值器，称为元循环（meta-circular）
- scheme程序由表达式构成，表达式求值也是一些符号操作，Scheme 和其他 Lisp 方言都特别 适合做这种操作

# 求值的环境模型

- 求值过程的核心步骤(复习: gw\_sicp\_07.ppt 求值的环境模型)

1) 求值组合式(非特殊形式的复合表达式)时, 先求值组合式的各子表达式, 而后把运算符子表达式的值作用于运算对象子表达式的值

2) 把复合过程应用于实参, 是在一个**新环境里对该过程的过程体进行求值**。新环境里包含形参到实参的约束, 新环境的外围环境指针指向复合过程所对应的过程对象里的环境。

# 求值的环境模型

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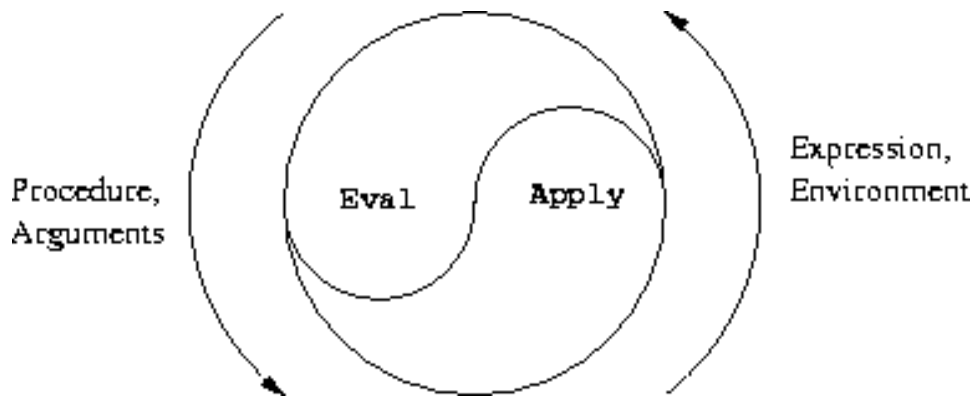
- 2) 把复合过程应用于实参，是在一个**新环境里对该过程的过程体进行求值**。新环境里包含形参到实参的约束，新环境的外围环境指针指向复合过程所对应的过程对象里的环境。

- 两个求值步骤都可能递归（自己递归或相互递归。求子表达式的值可能要应用复合过程，过程体本身通常又是组合式），直到遇到

- 1) 符号（直接到环境里取值）
- 2) 基本过程, 如+, -, map（直接调用基本过程的代码）
- 3) 本身就是值的表达式（如数，直接用其本身）

# 求值的核心过程eval和apply

- eval 负责对表达式分析和求值，apply 负责过程应用。二者相互递归调用，eval还递归调用自身



课本上`apply`的实现中调用了所谓基本过程“`apply-in-underlying-scheme`”来完成过程的应用。但由于`scheme`并无“`apply-in-underlying-scheme`”，`scheme`有基本过程`apply`，因此后文我们将自己编写的“`apply`”更名为“`my-apply`”。**`my-apply`必须调用`scheme`的基本过程`apply`方能实现。**

# 求值的核心过程eval

● eval 以一个表达式 exp 和一个环境 env 为参数，根据exp的不同情况分别求值：

## 1) 基本表达式：

- 自求值表达式（如数等）：直接返回其本身
- 变量：从环境中找出它的当前值

## 2) 特殊形式：

- 单引号表达式（如 '(1 2 3)'）：返回引号后面的表达式
- 变量赋值或定义：递归调用eval去计算出需要关联于该变量的新值。然后需要修改环境，建立或修改该变量的约束
- if 表达式：求值条件部分，而后根据情况求值相应子表达式
- lambda 表达式：建立过程对象，包装过程的参数表、体、和环境
- begin 表达式：按顺序求值其中的各个表达式
- cond 表达式：将其变换为一系列 if 而后求值

## 3) 组合式（过程应用）：

递归地求值运算符部分和运算对象部分，然后将得到的过程和参数交给 my-apply, 由其完成过程的执行。

```
(define (eval exp env)
  (cond ((self-evaluating? exp) exp);自求值表达式
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp));单引号表达式
        ((assignment? exp) (eval-assignment exp env));赋值语句
        ((definition? exp) (eval-definition exp env));特殊形式define
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env));生成过程对象
        ((begin? exp)
         (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env));cond转换为if
        ((application? exp);除了上面各种情况之外的,都认为是函数调用表达式
         (my-apply (eval (operator exp) env)
                    (list-of-values (operands exp) env)))
        (else
         (error "Unknown expression type -- EVAL" exp))))
```



# 求值的核心过程eval

eval的实现没有依赖于具体的语言形式。

比如，赋值语句是什么形式的，变量是什么样的，begin是什么样的，lambda表达式是什么样的，这些在 eval中都没有规定。只需更改 `variable?`，`assignment?`，`lambda?`等的实现，`eval`就能用于不同形式的语言。

如果使用“数据导向”的方法编写 eval，则更容易添加新的表达式形式。

## 被eval调用的函数 -- 分支判断函数

```
(define (self-evaluating? exp)
  (cond ((number? exp) true) ;number?是scheme基本过程
        ((string? exp) true) ;string?是scheme基本过程
        (else false)))
```

```
(define (variable? exp) (symbol? exp)) ;symbol?是scheme基本过程
```

```
(define (quoted? exp)
  (tagged-list? exp 'quote))
;单引号开头的表达式会被scheme自动转换成 (quote ...)列表形式
```

```
(define (text-of-quotation exp) (cadr exp))
```

```
(define (tagged-list? exp tag)
  (if (pair? exp)
      (eq? (car exp) tag)
      false))
```

## 被eval调用的函数-- 分支判断函数

- 赋值表达式形如 `(set! x y)`

```
(define (assignment? exp)
  (tagged-list? exp 'set!))
```

```
(define (assignment-variable exp) (cadr exp))
(define (assignment-value exp) (caddr exp))
```

# 被eval调用的函数-- 分支判断函数

●define有两种形式:

```
(define <var> <value>)
```

```
(define (<var> <parameter1> ... <parametern>) <body>)
```

第二种形式等价于:

```
(define <var> (lambda (<parameter1> ... <parametern>) <body>))
```

```
(define (definition? exp)
```

```
  (tagged-list? exp 'define));exp形如(define ....)
```

```
(define (definition-variable exp)
```

```
  (if (symbol? (cadr exp))
```

```
      (cadr exp) ;针对第一种形式
```

```
      (caadr exp))) ;针对第二种形式, 此时变量名就是函数名
```

```
(define (definition-value exp)
```

```
  (if (symbol? (cadr exp))
```

```
      (caddr exp) ;针对第一种形式
```

```
      (make-lambda (cdadr exp) ; formal parameters
```

```
                    (cddr exp)))) ; body
```

## 被eval调用的函数-- 分支判断函数

●lambda表达式形如 : `(lambda (x y) (* x y) (+ x y))`

```
(define (lambda? exp) (tagged-list? exp 'lambda))  
(define (lambda-parameters exp) (cadr exp))  
(define (lambda-body exp) (cddr exp)) ;body可能是个表达式序列
```

●definition-value中调用的 `make-lambda`:

```
(define (make-lambda parameters body) ;构造一个lambda表达式  
  (cons 'lambda (cons parameters body)))
```

## 被eval调用的函数-- 分支判断函数

●if表达式形如 : (if (> a 2) (\* a 3) (+ a 4))

```
(define (if? exp) (tagged-list? exp 'if))  
(define (if-predicate exp) (cadr exp))  
(define (if-consequent exp) (caddr exp))  
(define (if-alternative exp)  
  (if (not (null? (cdddr exp)))  
      (caddr exp)  
      'false))
```

## 被eval调用的函数-- 分支判断函数

●begin表达式形如 : (begin (\* x 3) (+ x 6) ....)

```
(define (begin? exp) (tagged-list? exp 'begin))  
(define (begin-actions exp) (cdr exp))
```

;下面seq是一个列表, 每个元素都是exp

```
(define (last-exp? seq) (null? (cdr seq))) ;判断seq里是否只有一个表达式  
(define (first-exp seq) (car seq))  
(define (rest-exps seq) (cdr seq))
```

```
(define (sequence->exp seq) ;把表达式列表变成一个表达式  
  (cond ((null? seq) seq)  
        ((last-exp? seq) (first-exp seq))  
        (else (make-begin seq))))  
(define (make-begin seq) (cons 'begin seq))
```

# 被eval调用的函数-- 分支判断函数

- 对 `cond` 的处理是将其转换成`if`

```
(cond ((> x 0) x)
      ((= x 0) (display 'zero) 0)
      (else (- x)))
```



;嵌套if

```
(if (> x 0)
    x
    (if (= x 0)
        (begin (display 'zero)
                0)
        (- x)))
```



## 被eval调用的函数-- 分支判断函数

- 对 `cond` 的处理是将其转换成`if`

```
(define (cond? exp) (tagged-list? exp 'cond))  
(define (cond-clauses exp) (cdr exp)) ;返回所有分支的列表  
;以下clause是一个条件分支, 如 ((> x 3) (+ x 3) (* x 3))  
(define (cond-predicate clause) (car clause))  
(define (cond-actions clause) (cdr clause))  
(define (cond-else-clause? clause)  
  (eq? (cond-predicate clause) 'else))  
  
(define (cond->if exp)  
  (expand-clauses (cond-clauses exp)))
```

## cond->if

`; clauses` 是一个列表，每个元素是一个分支，元素形如： `((> x 3) (+ x 3) (* x 3))`

```
(define (expand-clauses clauses)
  (if (null? clauses)
      'false ; no else clause
      (let ((first (car clauses))
            (rest (cdr clauses)))
        (if (cond-else-clause? first)
            (if (null? rest)
                (sequence->exp (cond-actions first))
                (error "ELSE clause isn't last -- COND->IF"
                      clauses))
            (make-if (cond-predicate first)
                      (sequence->exp (cond-actions first))
                      (expand-clauses rest))))))

(define (make-if predicate consequent alternative)
  (list 'if predicate consequent alternative))
```

## 被eval调用的函数-- 分支判断函数

- 非前述所有情况的表达式，被认为是函数调用表达式

```
(define (application? exp) (pair? exp))
```

; **exp**是函数调用表达式的前提下:

```
(define (operator exp) (car exp))
```

```
(define (operands exp) (cdr exp))
```

; 下面**ops**是操作数的列表

```
(define (no-operands? ops) (null? ops))
```

```
(define (first-operand ops) (car ops))
```

```
(define (rest-operands ops) (cdr ops))
```

## 被eval调用的函数-- 分支处理函数

```
(define (eval exp env)
  (cond ((self-evaluating? exp) exp);自求值表达式
        ((variable? exp) (lookup-variable-value exp env))
        ((quoted? exp) (text-of-quotation exp));单引号表达式
        ((assignment? exp) (eval-assignment exp env));赋值语句
        ((definition? exp) (eval-definition exp env));特殊形式define
        ((if? exp) (eval-if exp env))
        ((lambda? exp)
         (make-procedure (lambda-parameters exp)
                          (lambda-body exp)
                          env));生成过程对象
        ((begin? exp)
         (eval-sequence (begin-actions exp) env))
        ((cond? exp) (eval (cond->if exp) env));cond转换为if
        ((application? exp);除了上面各种情况之外的,都认为是函数调用表达式
         (my-apply (eval (operator exp) env)
                    (list-of-values (operands exp) env)))
        (else
         (error "Unknown expression type -- EVAL" exp))))
```

## 被eval调用的函数-- 分支处理函数

- `((assignment? exp) (eval-assignment exp env))`; 赋值语句  
`(define (eval-assignment exp env)`  
    `(set-variable-value! (assignment-variable exp)`  
        `(eval (assignment-value exp) env)`  
        `env)`  
    `'ok)`
- `((definition? exp) (eval-definition exp env))`; 特殊形式define  
`(define (eval-definition exp env)`  
    `(define-variable! (definition-variable exp)`  
        `(eval (definition-value exp) env)`  
        `env)`  
    `'ok)`
- `((if? exp) (eval-if exp env))`  
`(define (eval-if exp env)`  
    `(if (true? (eval (if-predicate exp) env))`  
        `(eval (if-consequent exp) env)`  
        `(eval (if-alternative exp) env)))`

## 被eval调用的函数-- 分支处理函数

● ((lambda? exp)

```
(make-procedure (lambda-parameters exp)
                 (lambda-body exp)
                 env)) ;生成过程对象
```

```
(define (make-procedure parameters body env)
  (list 'procedure parameters body env))
```

;过程对象是一个列表，包含参数和函数体。

;parameters是一个列表，元素就是参数的名字，形如(x y)。

;body是函数体，形如：(\* x y)

```
(define (compound-procedure? p)
  (tagged-list? p 'procedure))
```

;过程对象形如：'(procedure (x y) (\* x y) env) env是指向环境的指针

```
(define (procedure-parameters p) (cadr p))
```

```
(define (procedure-body p) (caddr p))
```

```
(define (procedure-environment p) (cadddr p))
```

## 被eval调用的函数-- 分支处理函数

- `((begin? exp)  
 (eval-sequence (begin-actions exp) env))`

```
(define (eval-sequence exps env)  
  (cond ((last-exp? exps) (eval (first-exp exps) env))  
        (else (eval (first-exp exps) env)  
                  (eval-sequence (rest-exps exps) env))))
```

## 被eval调用的函数-- 分支处理函数

- ```
((variable? exp) (lookup-variable-value exp env))  
(define (lookup-variable-value var env)  
  (define (env-loop env)  
    (define (scan vars vals)  
      (cond ((null? vars)  
              (env-loop (enclosing-environment env))) ;到外围环境继续找  
            ((eq? var (car vars))  
              (car vals))  
            (else (scan (cdr vars) (cdr vals))))))  
    (if (eq? env the-empty-environment)  
        (error "Unbound variable" var)  
        (let ((frame (first-frame env)))  
          (scan (frame-variables frame)  
                (frame-values frame))))))  
  (env-loop env))
```



## 框架和环境相关函数

```
(define (make-frame variables values)
  (cons variables values)); 框架形如 ((x y z) 1 2 3)
```

```
(define (frame-variables frame) (car frame))
```

```
(define (frame-values frame) (cdr frame))
```

```
(define (add-binding-to-frame! var val frame)
  (set-car! frame (cons var (car frame)))
  (set-cdr! frame (cons val (cdr frame))))
```

```
(define (enclosing-environment env) (cdr env))
(define (first-frame env) (car env))
(define the-empty-environment '())
```

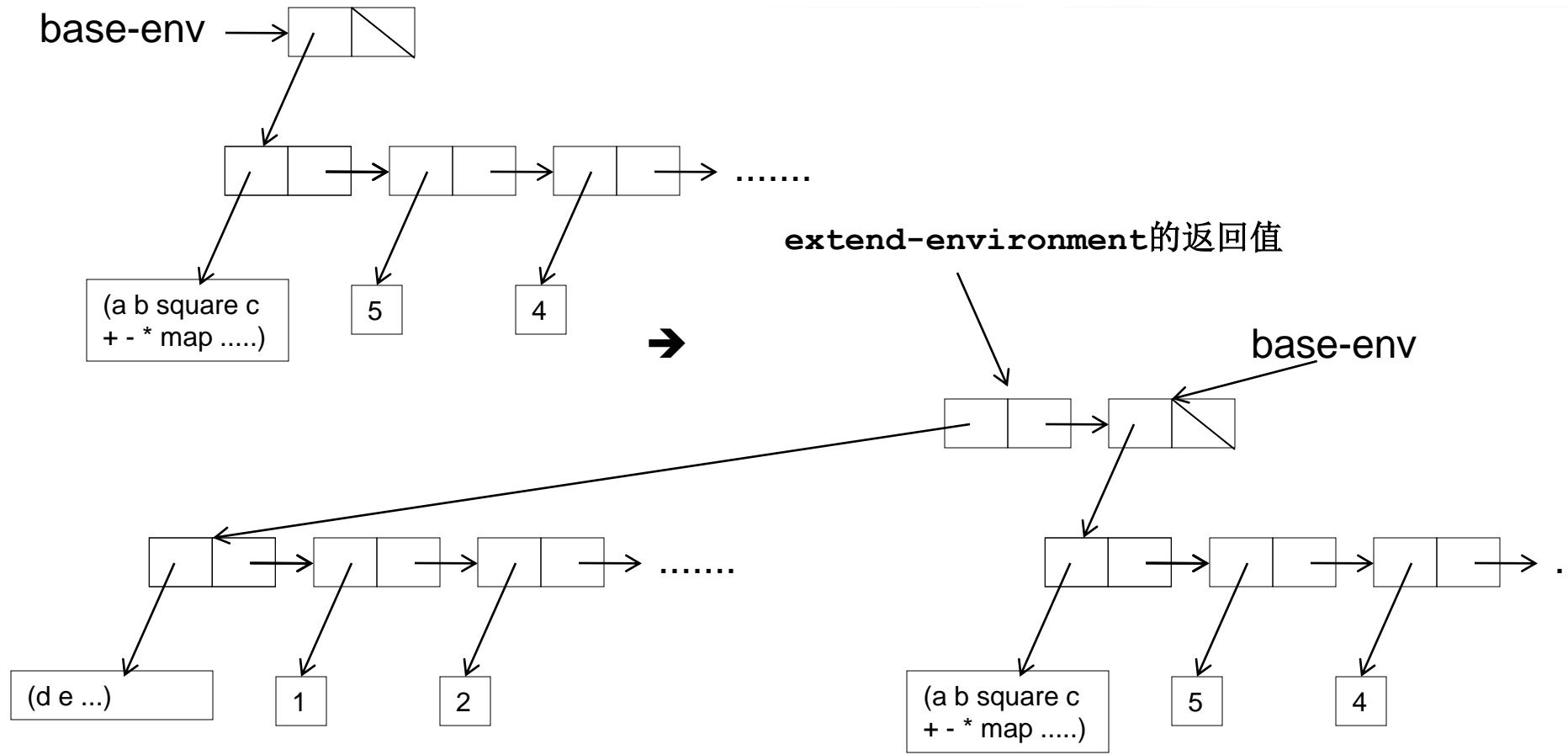
环境是框架的列表，形如 `((x y z) 1 2 3) ((a b c) 6 7 8))`

## 框架和环境相关函数

```
(define (extend-environment vars vals base-env)
  (if (= (length vars) (length vals))
      (cons (make-frame vars vals) base-env)
      (if (< (length vars) (length vals))
          (error "Too many arguments supplied" vars vals)
          (error "Too few arguments supplied" vars vals))))
```

;在 **base-env** 前面添加一个框架，形成一个新的环境。新的环境的 **cdr** 就是其外围环境指针，即 **base-env**

# 框架和环境相关函数



## 框架和环境相关函数

(define (set-variable-value! var val env);仅被eval-assignment调用

(define (env-loop env)

(define (scan vars vals) ;frame形如:((a b c) 1 2 3)

(cond ((null? vars)

(env-loop (enclosing-environment env)))

((eq? var (car vars))

(set-car! vals val))

(else (scan (cdr vars) (cdr vals))))))

(if (eq? env the-empty-environment)

(error "Unbound variable -- SET!" var)

(let ((frame (first-frame env)))

(scan (frame-variables frame)

(frame-values frame))))

(env-loop env))

```
(define (eval-assignment exp env)
```

```
  (set-variable-value! (assignment-variable exp)
```

```
                        (eval (assignment-value exp) env)
```

```
                        env)
```

```
  'ok)
```

## 框架和环境相关函数

```
(define (define-variable! var val env);仅被eval-definition 调用
  (let ((frame (first-frame env)))
    (define (scan vars vals)
      (cond ((null? vars);如果变量不存在, 就加到env的第一个 frame里面
        (add-binding-to-frame! var val frame))
        ((eq? var (car vars))
         (set-car! vals val))
        (else (scan (cdr vars) (cdr vals))))))
    (scan (frame-variables frame)
          (frame-values frame))))
```

```
(define (add-binding-to-frame! var val frame)
  (set-car! frame (cons var (car frame)))
  (set-cdr! frame (cons val (cdr frame))))
```

```
(define (eval-definition exp env)
  (define-variable! (definition-variable exp)
                      (eval (definition-value exp) env)
                      env)
  'ok)
```

## 框架和环境相关函数

```
define (setup-environment)
  (let ((initial-env
        (extend-environment (primitive-procedure-names)
                           (primitive-procedure-objects)
                           the-empty-environment)))
    (define-variable! 'true true initial-env)
    (define-variable! 'false false initial-env)
    initial-env))

(define glb-env (setup-environment)) ;初始的全局环境
```

在空的环境里，添加一个**frame**，里面包含预定义过程的约束，然后再加进去对 **true**和**false**的约束

# 过程相关函数

(define **primitive-procedures** ;预定义过程列表。预定义过程必须和scheme基本过程对应吗?

```
(list (list 'car car)
      (list 'cdr cdr)
      (list 'cons cons)
      (list 'null? null?)
      <more primitives>
      ))
```

(define (**primitive-procedure-names**) ;预定义过程名字列表

```
(map car
      primitive-procedures))
```

(define (**primitive-procedure-objects**) ;生成预定义过程的函数对象列表

```
(map (lambda (proc) (list 'primitive (cadr proc)))
      primitive-procedures))
```

;预定义过程的函数对象形如 (primitive #<procedure:+>),不需要环境指针

(define (primitive-procedure? proc)

```
(tagged-list? proc 'primitive))
```

(define (primitive-implementation proc) (cadr proc))

# “环境”的结构详解

程序开始运行时的 `glb-env`:

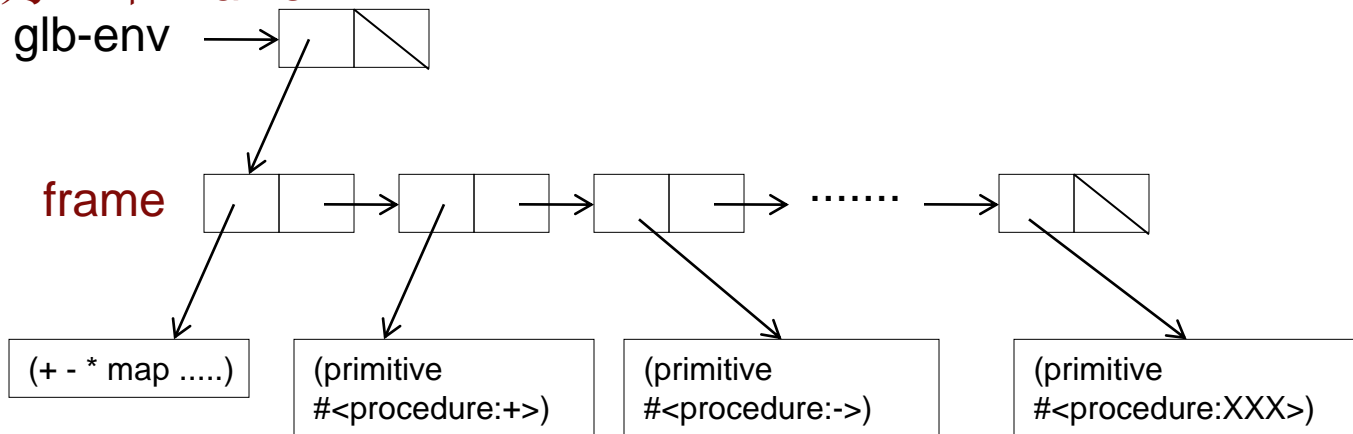
`((false true + - * map .....`

`#f #t`

`(primitive #<procedure:+>) (primitive #<procedure:->)`

`(primitive #<procedure:*>) (primitive #<procedure:map>) .....))`

;红色括号内部为一个 **frame**





# define-variable!

```
(define (define-variable! var val env);仅被eval-definition 调用
  (let ((frame (first-frame env)))
    (define (scan vars vals)
      (cond ((null? vars);如果变量不存在, 就加到env的第一个 frame里面
        (add-binding-to-frame! var val frame))
        ((eq? var (car vars))
         (set-car! vals val))
        (else (scan (cdr vars) (cdr vals))))))
    (scan (frame-variables frame)
          (frame-values frame))))
```

```
(define (add-binding-to-frame! var val frame)
  (set-car! frame (cons var (car frame)))
  (set-cdr! frame (cons val (cdr frame))))
```

```
(define (eval-definition exp env)
  (define-variable! (definition-variable exp)
                      (eval (definition-value exp) env)
                      env)
  'ok)
```

## 核心函数 my-apply

```
(define (my-apply procedure arguments)
  (cond ((primitive-procedure? procedure)
        (apply (primitive-implementation procedure) arguments))
        ; (primitive-implementation proc) 返回形如: #<procedure:car> ,
        ; #<procedure:my-square>之类的东西 (如果my-square被定义成primitive的话)
        ((compound-procedure? procedure)
         (eval-sequence
          (procedure-body procedure)
          (extend-environment
           (procedure-parameters procedure)
           arguments
           (procedure-environment procedure))))
        (else
         (error "unknown procedure type -- APPLY" procedure))))
```

procedure 形如: (procedure (x y) (\* x y) env) env是指向环境的指针  
或 (primitive #<procedure:+>)

## 被eval调用的函数-- 分支处理函数

- ((lambda? exp)

```
(make-procedure (lambda-parameters exp)
                 (lambda-body exp)
                 env)) ;生成过程对象
```

- 过程对象相关函数:

```
(define (make-procedure parameters body env)
  (list 'procedure parameters body env))
```

;过程对象是一个列表，包含参数和函数体。

;parameters是一个列表，元素就是参数的名字，形如(x y)。

;body是函数体，形如: (\* x y)

```
(define (compound-procedure? p)
  (tagged-list? p 'procedure))
```

;过程对象形如: '(procedure (x y) (\* x y) env) env是指向环境的指针

```
(define (procedure-parameters p) (cadr p))
```

```
(define (procedure-body p) (caddr p))
```

```
(define (procedure-environment p) (cadddr p))
```

# 过程相关函数

(define **primitive-procedures** ;预定义过程列表。预定义过程必须和scheme基本过程对应吗?

```
(list (list 'car car)
      (list 'cdr cdr)
      (list 'cons cons)
      (list 'null? null?)
      (list '+ +))
```

(list 'my-square my-square)> ; 是否可行? 如何可行?

))

(define (**primitive-procedure-names**) ;预定义过程名字列表

```
(map car
     primitive-procedures))
```

(define (**primitive-procedure-objects**) ;生成预定义过程的函数对象列表

```
(map (lambda (proc) (list 'primitive (cadr proc)))
     primitive-procedures))
```

;预定义过程的函数对象形如 (primitive #<procedure:+>),不需要环境指针

(define (primitive-procedure? proc)

```
(tagged-list? proc 'primitive))
```

(define (primitive-implementation proc) (cadr proc))

## 测试元循环求值器

```
(define glb-env (setup-environment)) ;初始的全局环境
```

```
(display glb-env)
```

```
=>
```

```
{{{false true car cdr cons null? + * - / < > = my-square}
```

```
#f #t
```

```
{primitive #<procedure:car>} {primitive #<procedure:cdr>}
```

```
{primitive #<procedure:cons>} {primitive #<procedure:null?>}
```

```
{primitive #<procedure:+>} {primitive #<procedure:*>}
```

```
{primitive #<procedure:->} {primitive #<procedure:/>}
```

```
{primitive #<procedure:<>} {primitive #<procedure:>>}
```

```
{primitive #<procedure:=>}
```

```
{primitive #<procedure:my-square>}}}
```

## 测试元循环求值器

```
(eval '(define test1 (lambda (x y) (+ x y))) glb-env)
(display glb-env)
```

```
'(define test1 (lambda (x y) (+ x y)))
```

首先被scheme解释器替换成

```
(quote (define test1 (lambda (x y) (+ x y))))
```

=> ?

## 测试元循环求值器

```
(eval '(define test1 (lambda (x y) (+ x y))) glb-env)
(display glb-env)
=> ?
#0={{test1 false true car cdr cons null? + * - / < > =
my-square}
(procedure (x y) ((+ x y)) #0#)
#f #t
{primitive #<procedure:car>} {primitive #<procedure:cdr>}
{primitive #<procedure:cons>} {primitive #<procedure:null?>}
{primitive #<procedure:+>} {primitive #<procedure:*>}
{primitive #<procedure:->} {primitive #<procedure:/>}
{primitive #<procedure:<>>} {primitive #<procedure:>>}
{primitive #<procedure:=>}
{primitive #<procedure:my-square>}}}
```

## 测试元循环求值器

```
(define bank '(define (make-withdraw balance)
  (lambda (amount)
    (if (> balance amount)
        (begin (set! balance (- balance amount))
                balance)
        "Insufficient funds"))))
(eval bank glb-env)
(display glb-env)
=>?
```



# 测试元循环求值器

```
#0={{make-withdraw test1 false true car cdr cons null? + * -  
/ < > = my-square}  
(procedure (balance) ((lambda (amount) (if (> balance amount)  
(begin (set! balance (- balance amount)) balance)  
Insufficient funds)))) #0#)  
(procedure (x y) ((+ x y)) #0#)  
#f #t  
{primitive #<procedure:car>} {primitive #<procedure:cdr>}  
{primitive #<procedure:cons>} {primitive #<procedure:null?>}  
{primitive #<procedure:+>} {primitive #<procedure:*>}  
{primitive #<procedure:->} {primitive #<procedure:/>}  
{primitive #<procedure:<>} {primitive #<procedure:>>}  
{primitive #<procedure:=>}  
{primitive #<procedure:my-square>}}}
```

## 测试元循环求值器

```
(eval '(define W1 (make-withdraw 100)) glb-env)
(display glb-env)
=> ?
```

## 测试元循环求值器

```
(eval '(define W1 (make-withdraw 100)) glb-env)
(display glb-env)
=>
#0={{{{W1 make-withdraw test1 false true car cdr cons null? + * -
/ < > = my-square}
(procedure #1=(amount) #2=((if (> balance amount) (begin (set!
balance (- balance amount)) balance) Insufficient funds))
{{{balance} 100} . #0#)}}
(procedure (balance) ((lambda #1# . #2#)) #0#)
(procedure (x y) ((+ x y)) #0#)
#f #t {primitive #<procedure:car>}
{primitive #<procedure:cdr>} {primitive #<procedure:cons>}
{primitive #<procedure:null?>} {primitive #<procedure:+>}
{primitive #<procedure:*>} {primitive #<procedure:->}
.....
}}
```

## 测试元循环求值器

```
(eval '(W1 70) glb-env)
(display glb-env)
=> ?
```

## 测试元循环求值器

```
(eval '(define W1 (make-withdraw 100)) glb-env)
(display glb-env)
=>
#0={{W1 make-withdraw test1 false true car cdr cons null? + * -
/ < > = my-square}
(procedure #1=(amount) #2=((if (> balance amount) (begin (set!
balance (- balance amount)) balance) Insufficient funds))
{{{balance} 30} . #0#)}
(procedure (balance) ((lambda #1# . #2#)) #0#)
(procedure (x y) ((+ x y)) #0#)
#f #t {primitive #<procedure:car>}
{primitive #<procedure:cdr>} {primitive #<procedure:cons>}
{primitive #<procedure:null?>} {primitive #<procedure:+>}
{primitive #<procedure:*>} {primitive #<procedure:->}
.....
}}
```

# 元循环求值器执行过程分析

在关键函数中增加输出，得以下结果：

```
(define glb-env (setup-environment))
```

```
-----in extend-environment:vars and vals :{car cdr cons null? + * - / < > = my-square} vals: {{primitive  
#<procedure:car>} {primitive #<procedure:cdr>} {primitive #<procedure:cons>} {primitive #<procedure:null?>}  
{primitive #<procedure:+>} {primitive #<procedure:*>} {primitive #<procedure:->} {primitive #<procedure:/>}  
{primitive #<procedure:<>} {primitive #<procedure:>>} {primitive #<procedure:=>} {primitive #<procedure:my-  
square>}}
```

```
-----in define-variable! var =true  val=#t
```

```
-----in define-variable! var =false val=#f
```

```
(eval '(define test1 (lambda (x y) (+ x y))) glb-env)
```

```
-----in eval, exp=(define test1 (lambda (x y) (+ x y)))
```

```
-----in eval-definition,exp = (define test1 (lambda (x y) (+ x y)))
```

```
-----in eval, exp=(lambda (x y) (+ x y))
```

```
-----in define-variable! var =test1  val=(procedure (x y) ((+ x y)) {{{false true car cdr cons null? + * - / < > = my-  
square} #f #t {primitive #<procedure:car>} {primitive #<procedure:cdr>} {primitive #<procedure:cons>}  
{primitive #<procedure:null?>} {primitive #<procedure:+>} {primitive #<procedure:*>} {primitive #<procedure:->}  
{primitive #<procedure:/>} {primitive #<procedure:<>} {primitive #<procedure:>>} {primitive #<procedure:=>}  
{primitive #<procedure:my-square>}}})
```

# 元循环求值器执行过程分析

```
(define bank '(define (make-withdraw balance)
  (lambda (amount)
    (if (> balance amount)
        (begin (set! balance (- balance amount))
                balance)
        "Insufficient funds"))))
(eval bank glb-env)
```

-----in eval, exp=:(define (make-withdraw balance) (lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds))))

-----in eval-definition,exp = (define (make-withdraw balance) (lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds))))

-----in eval, exp=:(lambda (balance) (lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds))))

-----in define-variable! var =make-withdraw val=(procedure (balance) ((lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds))) #0={{test1 false true car cdr cons null? + \* - / < > = my-square} (procedure (x y) ((+ x y)) #0#) #f #t {primitive #<procedure:car>} {primitive #<procedure:cdr>} {primitive #<procedure:cons>} {primitive #<procedure:null?>} {primitive #<procedure:+>} {primitive #<procedure:\*>} {primitive #<procedure:->} {primitive #<procedure:/>} {primitive #<procedure:<>>} {primitive #<procedure:>>} {primitive #<procedure:=>} {primitive #<procedure:my-square>}}}}

# 元循环求值器执行过程分析

```
(eval '(define W1 (make-withdraw 100)) glb-env)
```

-----in eval, exp=(define W1 (make-withdraw 100))

-----in eval-definition,exp = (define W1 (make-withdraw 100))

-----in eval, exp=(make-withdraw 100)

-----in eval, exp=:make-withdraw

-----in lookup-variable-value:make-withdraw

-----in eval, exp=:100

-----in my-apply, procedure = (procedure (balance) ((lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount))) balance) Insufficient funds))) glb-env) argumets= (100)

-----in extend-environment:vars and vals :{balance} vals: {100} ;建立E1

-----in eval-sequence, exps= ((lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount))) balance) Insufficient funds)))

-----in eval, exp=(lambda (amount) (if (> balance amount) (begin (set! balance (- balance amount))) balance) Insufficient funds))

-----in define-variable! var =W1 val=(procedure #0=(amount) #1=((if (> balance amount) (begin (set! balance (- balance amount))) balance) Insufficient funds)) {{{balance} 100} . #2={{{make-withdraw test1 false true car cdr cons null? + \* - / < > = my-square} (procedure (balance) ((lambda #0# . #1#)) #2#) (procedure (x y) ((+ x y)) #2#) #f #t {primitive #<procedure:car>} {primitive #<procedure:cdr>} {primitive #<procedure:cons>} {primitive #<procedure:null?>} {primitive #<procedure:+>} {primitive #<procedure:\*>} {primitive #<procedure:->} {primitive #<procedure:/>} {primitive #<procedure:<>} {primitive #<procedure:>>} {primitive #<procedure:=>} {primitive #<procedure:my-square>}}}})



# 元循环求值器执行过程分析

```
(eval ' (W1 70) glb-env)
```

```
-----in eval, exp=:(W1 70)
```

```
-----in eval, exp=:W1
```

```
-----in lookup-variable-value:W1
```

```
-----in eval, exp=:70
```

```
-----in my-apply, procedure = (procedure (amount) ((if (> balance amount) (begin (set! balance (- balance amount))) balance) Insufficient funds)) E1) argumets= (70)
```

```
-----in extend-environment:vars and vals :{amount} vals: {70}
```

```
-----in eval-sequence, exps= ((if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds))
```

```
-----in eval, exp=:(if (> balance amount) (begin (set! balance (- balance amount)) balance) Insufficient funds)
```

```
-----in eval, exp=:(> balance amount)
```

```
-----in eval, exp=:>
```

```
-----in lookup-variable-value:>
```

```
-----in eval, exp=:balance
```

```
-----in lookup-variable-value:balance
```

```
-----in eval, exp=:amount
```

```
-----in lookup-variable-value:amount
```

```
-----in my-apply,procedure = {primitive #<procedure:>>} argumets= (100 70)
```

```
-----in eval, exp=:(begin (set! balance (- balance amount)) balance)
```

```
-----in eval-sequence, exps= ((set! balance (- balance amount)) balance)
```

# 元循环求值器执行过程分析

```
-----in eval, exp=:(set! balance (- balance amount))
-----in eval, exp=:(- balance amount)
-----in eval, exp=-
-----in lookup-variable-value:-
-----in eval, exp=:balance
-----in lookup-variable-value:balance
-----in eval, exp=:amount
-----in lookup-variable-value:amount
-----in my-apply,procedure = {primitive #<procedure:->} arguments= (100 70)
-----in eval-sequence, exps= (balance)
-----in eval, exp=:balance
-----in lookup-variable-value:balance
```

# 用求值器处理键盘输入的scheme程序

```
(define input-prompt ";;;M-Eval input:")
(define output-prompt ";;;M-Eval value:")

(define (driver-loop)
  (prompt-for-input input-prompt)
  (let ((input (read))) (let ((output (eval input glb-env)))
;read 每次读取一个完整的表达式。输入 'x' , read返回的是 (quote x)
;eval 的返回值给output, input 就是本次read进来的表达式
    (announce-output output-prompt)
    (user-print output)))
  (driver-loop))

(define (prompt-for-input string)
  (newline) (newline) (display string) (newline))

(define (announce-output string)
  (newline) (display string) (newline))
```

## 用求值器处理键盘输入的scheme程序

```
(define (user-print object)
  (if (compound-procedure? object)
      (display (list 'compound-procedure
                     (procedure-parameters object)
                     (procedure-body object)
                     '<procedure-env>))
      (display object)))
```

`(driver-loop)` ;开始等待用户输入。输入一个表达式就求值它并输出其值，然后等待输入下一个表达式。各输入的表达式之间是有关联的。

## 用求值器处理键盘输入的scheme程序

输入: `(define x 5)`

输出: `;;;M-Eval value: 'ok`

输入: `(define (test x ) (* x x))`

输出: `;;;M-Eval value: 'ok`

输入: `(test 100)`

输出: `;;;M-Eval value: 10000`

输入: `test`

输出: `;;;M-Eval value:`

`(compound-procedure {x} ((* x x)) <procedure-env>)`

输入: `(test 20) (test 30)`

输出: `;;;M-Eval value: 400`

`;;;M-Eval value: 900`

# 用求值器处理键盘输入的scheme程序

处理 (test 30) 的过程:

```
-----in eval, exp=: (test 30)
-----in eval, exp=: test
-----in lookup-variable-value: test
-----in eval, exp=: 30
-----in my-apply, exp = #<procedure:exp>
-----in extend-environment: vars and vals : {x} vals: {30}
-----in eval-sequence, exps= ((* x x))
-----in eval, exp=: (* x x)
-----in eval, exp=: *
-----in lookup-variable-value: *
-----in eval, exp=: x
-----in lookup-variable-value: x
-----in eval, exp=: x
-----in lookup-variable-value: x
-----in my-apply, exp = #<procedure:exp>
```

# 将数据作为程序

`eval`是`scheme`的基本过程。可以在程序中直接使用，用来对一段以数据形式存在的程序求值

```
(require r5rs)
(define env (scheme-report-environment 5))
; scheme-report-environment是包含基本过程的scheme环境

(eval '(* 5 5) env)    ;=> 25
(eval (cons '* (list 5 5)) env)    ;=>25
```

# 内部定义

- 分析下面包含内部定义的程序的解释执行过程:

```
(define inner-func '(define (f x)
  (define (g y)
    (k y))
  (define (k z)
    (+ z 1))
  (* (g x) x)))
```

```
(eval inner-func glb-env)
```

```
(eval '(f 5) glb-env)
```



```
(define inner-func '(define (f x)
  (define (g y)
    (k y))
  (define (k z)
    (+ z 1))
  (* (g x) x)))
(eval inner-func glb-env)
```

in eval, exp=:(define (f x) (define (g y) (k y)) (define (k z) (+ z 1)) (\* (g x) x))

in eval-definition,exp = (define (f x) (define (g y) (k y)) (define (k z) (+ z 1)) (\* (g x) x))

in eval, exp=:(lambda (x) (define (g y) (k y)) (define (k z) (+ z 1)) (\* (g x) x))

in define-variable! var =f val=(procedure (x) ((define (g y) (k y)) (define (k z) (+ z 1)) (\* (g x) x)) glb-env)

把 f 及其值加到了 glb-env里面

```
(eval '(f 5) glb-env)
in eval, exp:=(f 5) env=glb-env
in eval, exp:=f env=glb-env
in lookup-variable-value:f
in eval, exp:=5
in my-apply,procedure = (procedure (x) ((define (g y) (k y)) (define (k z)
(+ z 1)) (* (g x) x)) glb-env) argumets= (5)
in extend-environment:vars and vals :{x} vals: {5} 新建一个环境E1, 其外围环境
是 glb-env. E1: ((x) 5 glb-env))
in eval-sequence, exps= ((define (g y) (k y)) (define (k z) (+ z 1)) (* (g
x) x)) env=E1
in eval, exp:=(define (g y) (k y)) env=E1
in eval-definition,exp = (define (g y) (k y)) env=E1
in eval, exp:=(lambda (y) (k y)) env=E1
in define-variable! var =g val=(procedure (y) ((k y)) E1) 把g加到E1
in eval-sequence, exps= ((define (k z) (+ z 1)) (* (g x) x)) env=E1
in eval, exp:=(define (k z) (+ z 1)) env=E1
in eval-definition,exp = (define (k z) (+ z 1)) env=E1
in eval, exp:=(lambda (z) (+ z 1)) env=E1
in define-variable! var =k val=(procedure (z) ((+ z 1)) E1) 把 k 加到E1
in eval-sequence, exps= ((* (g x) x)) env=E1
```

```
in eval, exp=:(* (g x) x) env=E1
in eval, exp=:* env=E1
in lookup-variable-value:* env=E1
in eval, exp=:(g x) env=E1
in eval, exp=:g env=E1
in lookup-variable-value:g env=E1
in eval, exp=:x env=E1
in lookup-variable-value:x env=E1, 找到 x=5
in my-apply,procedure = (procedure (y) ((k y)) E1) argumets= (5)
in extend-environment:vars and vals :{y} vals: {5} 新建一个环境E2, 其外围环境
是E1 E2: ((y) 5 E1))
in eval-sequence, exps= ((k y)) env=E2
in eval, exp=:(k y) env=E2
in eval, exp=:k env=E2
in lookup-variable-value:k env=E2
in eval, exp=:y env=E2
in lookup-variable-value:y env=E2 找到 y = 5
in my-apply,procedure = (procedure (z) #((+ z 1)) E1) argumets= (5)
in extend-environment:vars and vals :{z} vals: {5} 新建一个环境E3, 其外围环境
是E1 E3: ((z) 5 E1))
in eval-sequence, exps= ((+ z 1)) env=E3
in eval, exp=:(+ z 1) env=E3
```

```
in eval, exp=:+ env=E3
in lookup-variable-value:+ env=E3
in eval, exp=:z env=E3
in lookup-variable-value:z env=E3 找到 z=5
in eval, exp=:1
in my-apply,procedure = {primitive #<procedure:+>}  argumets= (5 1)
in eval, exp=:x
in lookup-variable-value:x
in my-apply,procedure = {primitive #<procedure:*>}  argumets= (6 5)
30
>
```

# 内部定义

```
(define inner-func '(define (f x)
  (define (g y)
    (k y))
  (define (k z)
    (+ z 1))
  (* (g x) x)))
```

`g`里的 `k` 是后面定义的过程（此时还没定义）。可见`k` 的作用域应是整个 `f` 体，不是它定义之后的部分。也就是说，块结构里的所有定义应该同时加入环境，具有相同作用域

这里的求值器并没有这样做。但它“恰好”能正确处理这种情况，因为它总在处理完所有的定义后才去用它们。只要所有内部定义都出现在使用所定义变量的表达式 的求值之前，顺序定义和同时定义产生的效果一样（练习4.19）

# 内部定义

可以修改定义让所有内部定义具有同样作用域。一个办法是做 `lambda` 表达式的变换，把内部定义取出来放入 `let` 表达式，然后再赋值。如：

```
(lambda <vars>
  (define u <e1>)
  (define v <e2>)
  <e3>)
```



```
(lambda <vars>
  (let ((u '*unassigned*)
        (v '*unassigned*))
    (set! u <e1>)
    (set! v <e2>)
    <e3>))
```

也可以采用效果相同的其他变换。参看练习4.18

# 内部定义

```
(let ((a 1))  
  (define (f x)  
    (define b (+ a x))  
    (define a 5)  
    (+ a b))  
  (f 10))
```

根据不同的解释器设计方案，可能有三种结果